



GHOSTLIKE CRIME

NAME



MAX

CURRENT

CLASS

OCCUPATION

ALIGNMENT

LEVEL/XP

INITIATIVE

ACTION DIE

CRIT DIE/TABLE

FUMBLE DIE

SPEED

STRENGTH

	MOD

MELEE
ATTACKS

MELEE
DAMAGE

WEAPON (DAMAGE)

AGILITY

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REF

MISSILE
ATTACKS

STAMINA

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FORT

PERSONALITY

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WILL

INTELLIGENCE

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LANGUAGES
KNOWN

LUCK

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LUCKY
TRINKET

ARMOR (AC BONUS) / PENALTY

ATTRIBUTE | MODIFIER

EQUIPMENT

GOLD & TREASURE

DICE CHAIN: D3 - D4 - D5 - D6 - D7 - D8 - D10 - D12 - D14 - D16 - D20 - D24 - D30