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Jeff Laubenstien

THE AUNDAIRIAN JOB

by Craig Shackleton

A powerful artifact lies deep in the vaults of a House Kundarak bank. Can the PCs steal it without getting captured in the process? An EBERRON adventure for 5th-level characters.

In these dark times, the Flame calls us all to do what we can. There is a task suited to you, and a reward suited to the task. This messenger can lead you to me, or tell you where to find me.

Silver Flame guide you,

Solinthas, Holy Exorcist

Handout 1



Solinthas

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DREAD PAGODA OF THE INSCRUTABLE ONES

by Tom Ganz, Stefan Happ, Stephen S. Greer, B. Matthew Conklin III, and Ashavan Doyon Atop a distant mountain peak, a monstrous entity plots dark deeds. The final chapter of the Seeds of Sehan campaign arc, this is a D&D adventure for 10th-level characters.

Pan' Phar,

I cannot thank you enough for the aid you have provided to me and my kin. Your insights into the nature of reality were both profound and unexpected. I am looking forward to ascending the steps of Shambhala and speaking with the masters of enlightenment. The journey through Crafter's Canyon will be difficult, but with your advice I am confident we will reach our destination in good order. Hopefully I will see you there.

Shen'zen

Handout 1

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UDON





Xiang Ru







INTO THE MAW

by Robert J. Schwalb

In order to rescue a friend, the PCs must sail into the Abyss and infiltrate a prison built by the Prince of Demons. A Savage Tide Adventure Path scenario for 17th-level characters.













Warren Mahy



















Orgosh

27 DUNGEON 147 Supplement





Chris West