

TALANATHA THREE COINS

Occultant



Tiefling Paladin

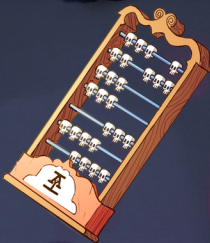
Occultants know that the unsettled feeling in the pit of your stomach comes from somewhere and has a purpose—and nobody can measure out and use that purpose like they can. As Talanatha “reads” fallen foes, she charts her party’s cosmic effects and can even try to smooth out the fabric of causality. As a tiefling, she often generates a kind of ambient unease in others, but she is always certain to account for this carefully, lest it bloom into “the unforeseen” that is the enemy of every enterprise.

As a tiefling growing up in a world wary of such beings, Talanatha spoke more with imaginary friends than real ones. Some of these friends, however, were less imaginary than you might think. Angels and devils, visible only Talanatha, argue constantly in her presence, forcing her to referee. Sometimes she forgets others can’t see and hear these friends—only to remember after she’s involved those others in the conversation.



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TALANATHA THREE-COINS

Medium humanoid (tiefling), lawful good

Armor Class 18 (chain mail, shield)

Hit Points 26 (4d8 + 8)

Speed 30 ft.

STR	DEX	CON	INT	WIS	CHA
15 (+2)	10 (+0)	14 (+2)	9 (-1)	12 (+1)	16 (+3)

Saving Throws Wis +5, Cha +5

Skills History +1, Insight +3, Persuasion +5

Damage Resistances fire

Senses darkvision 60 ft., passive Perception 11

Languages Common, Infernal

Challenge 1 (200 XP)

Spellcasting. Talanatha is a 3rd-level spellcaster. Her spellcasting ability is Charisma (spell save DC 13, +5 to hit with spell attacks). She has the following paladin spells prepared:

1st level (3 slots): bless, cure wounds, sanctuary, thunderous smite

ACTIONS

Longsword. *Melee Weapon Attack:* +4 to hit, reach 5 ft., one target. *Hit:* 6 (1d8 + 2) slashing damage.

Javelin. *Ranged Weapon Attack:* +4 to hit, range 30/120 ft., one target. *Hit:* 5 (1d6 + 2) piercing damage.

REACTIONS

Bead of Instant Karma (1/Day). When a creature Talanatha can see makes an attack roll, a saving throw, or an ability check, she can cause the roll to be made with advantage or disadvantage.

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