

ELEMENTAL EVIL: TRINKETS

The Dungeons & Dragons universe is chock full of treasures. Some in the form of gold and silver and some in the form of a glass orb containing a clockwork goldfish or mysterious unbendable needles. Time to make room in your rucksack for a smattering of new trinkets meant to help your quest to unearth the deception.

Recently we asked all of you to give us your best idea for trinkets that would fit into the basic elemental theme of Elemental Evil. You did not disappoint!

We were originally going to pick the top ten and feature them in an article in our new [Dragon+ app](#), but there were so many good entries, we had to find a way to show them off.

With more than 1,300 entries, it took some time to wheedle it down to our top 100, but now they're here in their random table goodness. Thanks to everyone who submitted their best curios and we look forward to the next community poll!



ELEMENTAL EVIL TRINKET TABLE

d100	Trinket
1	A Compass that always points to Mulmaster.
2	A paper fan that won't produce a breeze no matter how hard it's waved.
3	A petrified potato that resembles someone important to you.
4	A glass cup that can only be filled half way no matter how much liquid is poured into it.
5	A mirror that only shows the back of your head.
6	A small glass bird that when set down near water dips its head in as if to get a drink.
7	A lady's coin purse containing two sharp fangs.
8	A small sea conch with the words "From the beginning" painted on the lip.
9	A frost-covered silver locket that's frozen shut.
10	A seal which imprints a mysterious, unknown coat of arms into hard rock.
11	A small wooden doll that when held brings back fond memories.
12	A small hand mirror which only reflects inanimate objects.
13	A glass eyeball that looks about of its own accordance, and can roll around.
14	A glass orb that replicates yesterday's weather inside itself.
15	A drinking cup, that randomly fills with fresh or salt water. Refilling once emptied.
16	A deep blue piece of flint, that when struck with steel produces not a spark but a drop of water.
17	A conch shell which is always damp and constantly drips saltwater.
18	A charred, half-melted pewter clasp that glows as if smoldering but releases no heat.
19	A clockwork finch that flaps its wings in the presence of a breeze.
20	An unbreakable sealed jar of glowing water that hums when shaken.
21	A small, finely polished geode whose crystals slowly fade between every color of the spectrum.
22	A rough stone eye pulled from a petrified creature.
23	A stone smoking pipe that never needs lighting.
24	A small whistle, that when blown, whispers a name of a person or place unknown to you, instead of the whistle sound.

25	A fist sized rock that "beats" like a heart.
26	A pair of bronze scissors in the shape of a pair of leaping dolphins.
27	A bronze oil lamp which is rumored to have once held a genie.
28	A single gauntlet inscribed with a fire motif and an unfamiliar name in Primordial.
29	A one-eyed little fish inside a spherical vial, much bigger than the vial's neck. He has a cunning look.
30	The tiny skull of a rabbit that whispers scathing insults when nobody is looking.
31	A rag doll in the likeness of an owlbear.
32	The desiccated body of a small eight-legged black lizard.
33	A small toy boat made with a walnut shell, toothpick, and piece of cloth.
34	A small pocket mirror that slowly fogs over while held.
35	Wind chimes that glow when the wind blows.
36	A small, clay square with an unknown rune etched into one side.
37	A tea kettle that heats itself when filled with water.
38	An old scratched monocle which shows an underwater landscape whenever someone looks through it.
39	A rose carved from coral.
40	A set of dice with elemental symbols and primordial runes instead of pips or numbers.
41	A amulet filled with liquid that churns, freezes, or boils to match its wearer's mood.
42	A small silver bell that makes a sound like quiet, distant thunder when it's struck.
43	A small vial of black sand that glows slightly in the moonlight.
44	A small whale tooth with etched with an image of waves crashing upon a beach.
45	An hourglass in which the sands pour upward instead of downward.
46	A glass pendant with a hole in the center that a mild breeze always blows out of.
47	A soft feather that falls like a stone when dropped.
48	A large transparent gem that, when gripped tightly, whispers in Terran.
49	A small crystal snow globe that, when shaken, seems to form silhouettes of dancing forms.
50	Half of a palm-sized geode that pulses dimly with purple light.
51	A book filled with writing that only appears when the book is held underwater.
52	A sealed envelope made of red leather that you haven't been able to open. It smells of campfire.
53	A locket of hair that is rumored to have come from a famed fire genasi.
54	Flint and steel that, when used to start a fire, creates a random colored flame.
55	A blank piece of wet parchment that never seems to dry.
56	A small puzzle box made of brass, that is slightly warm to the touch.
57	A cloudy chunk of glass that is said to hold a spark of breath from a blue dragon.
58	A crude chalice made of coal.
59	A miniature brass horn, silent when played, but fills the air with the scent of warm and exotic spices.
60	An eye-sized blue pearl that floats in salt water.
61	A tuning fork made from a dark metal which glows with a pale, white light during thunderstorms.
62	A small vial that is always filled with the smell of autumn wind.
63	A clear marble that slowly rolls toward the nearest source of running water.
64	A small collapsible silver cup that perspires constantly when opened.
65	An hourglass that tells time with falling mist instead of sand.
66	An ornate razor, which only cuts in freezing cold temperature.
67	A shark tooth covered in tiny etched words from a lost language.
68	A large brass coin with no markings or images on it.
69	A small wooden box filled with a strange red clay.

70	A necklace with a small, rusted iron anchor.
71	A small brass flute adorned with silver wire that is always faintly sounding.
72	A red and black Aarakocra feather.
73	A palm-sized stone with a hole in it, through which can be heard a constantly whispering wind.
74	A small conch shell covered in black crystal.
75	A small music box made of brass. It features a pair of tiny automatons that resemble Azer working at a forge.
76	A glass jar containing the preserved corpse of an unfamiliar aquatic creature.
77	A piece of petrified wood carved into the shape of a seashell.
78	A wooden puzzle cube covered in elemental symbols.
79	A small stone cube that acts as a magnet when placed against another stone.
80	A ring made of a white metal. On the inside is a name etched in Auran.
81	A bracelet made of silvered fish hooks.
82	A journal filled with poetry hand-written in Primordial.
83	A yellow gemstone that glows dimly when a storm is nearby.
84	A charred chisel with an unfamiliar symbol stamped into its base.
85	A canteen filled with a foul smelling orange mud.
86	A faceless doll made of driftwood.
87	A heavy iron key bearing the name of a ship long lost to the sea.
88	A small jewelry box made from the shell of a turtle.
89	A chess piece fashioned to look like fire myrmidon.
90	A spinning top with an image of one of the four elements on each side.
91	A single hoop earring made of a porous red stone.
92	An arrowhead carved from sea salt
93	A small comb made of blue coral.
94	Seven small beads of sandstone on a string, all different colors.
95	A romance chapbook written in undercommon titled "Just one Layer of Grey".
96	A tiny, broken clockwork Harpy.
97	An ivory whale statuette.
98	A fist-sized cog, covered in barnacles.
99	An eye patch made of obsidian and a black leather cord.
100	A glass bottle with a tiny ship of unfamiliar design inside.

ABOUT THE AUTHOR

Trevor's "real job" is talking to other fans about D&D and working with partners on their vidja games, but he's secretly part of a yuan-ti organization bent on world domination.