

**CHARACTER**

CHARACTER NAME:

SPECIES/ARCHETYPE:

CAREER:

PLAYER:

# SUNFALL

Character attribute dice:

- BRAWN**
- AGILITY**
- INTELLECT**
- CUNNING**
- WILLPOWER**
- PRESENCE**

Character condition dice:

- SOAK**
- WOUNDS**
- STRAIN**
- M/R DEFENSE**

**SKILLS**

GENERAL SKILLS	CAREER?	RANK	COMBAT SKILLS	CAREER?	RANK
ALCHEMY (INT)		○○○○○	BRAWL (BR)		○○○○○
ATHLETICS (BR)		○○○○○	MELEE - HEAVY (BR)		○○○○○
COOL (PR)		○○○○○	MELEE - LIGHT (BR)		○○○○○
COORDINATION (AG)		○○○○○	RANGED - ARCHAIC (AG)		○○○○○
DISCIPLINE (WILL)		○○○○○	RANGED - MECHANICAL (AG)		○○○○○
DRIVING (AG)		○○○○○	SOCIAL SKILLS	CAREER?	RANK
MECHANICS (INT)		○○○○○	CHARM (PR)		○○○○○
MEDICINE (INT)		○○○○○	COERCION (WILL)		○○○○○
PERCEPTION (CUN)		○○○○○	DECEPTION (CUN)		○○○○○
RESILIENCE (BR)		○○○○○	LEADERSHIP (PR)		○○○○○
RIDING (AG)		○○○○○	NEGOTIATION (PR)		○○○○○
SKULDUGGERY (CUN)		○○○○○	KNOWLEDGE SKILLS	CAREER?	RANK
STEALTH (AG)		○○○○○	ARCANE (INT)		○○○○○
STREETWISE (CUN)		○○○○○	CHTHONIC (INT)		○○○○○
SURVIVAL (CUN)		○○○○○	SCHOLARLY (INT)		○○○○○
VIGILANCE (WILL)		○○○○○	OLD WORLD (INT)		○○○○○
MAGIC SKILLS	CAREER?	RANK	CUSTOM SKILLS	CAREER?	RANK
PYROMANCY (CUN)		○○○○○			○○○○○
THAUMATURGY (WIL)		○○○○○			○○○○○

**WEAPONS**

WEAPON	SKILL	DAMAGE	CRIT	RANGE	SPECIAL

TOTAL XP

AVAILABLE XP

XP tracking area with decorative background elements.



# TALENT PYRAMID

# SUNFALL



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**TIER 1**  
5XP

**TIER 2**  
10XP

**TIER 3**  
15XP

**TIER 4**  
20XP

**TIER 5**  
25XP

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