

NAME(S)

SPECIES
SUB-SPECIES

BACKGROUND
FEATURE

INSPIRATION

HIT POINTS
MAX HP

PROFICIENCY
+

CURRENT
TEMP HP

ABILITIES SKILLS ON PAGE 2!

STR INT LUK
DEX WIS
CON CHA

SAVE

WASTELAND WANDERER CHARACTER RECORD

EXPERIENCE TO NEXT LEVEL

CLASS (A) LEVEL
ARCHETYPE

CLASS (B) LEVEL
ARCHETYPE

HIT DICE

d6 UNSPENT #

d8 UNSPENT #

d10 UNSPENT #

d12 UNSPENT #

WARP TOLERANCE SPEED OTHER SPEEDS

COMBAT BONUSES ARMOR CLASS
ATTACK TYPES ON PAGE 2!
INITIATIVE

MELEE ATTACKS

RANGED ATTACKS

CLASS (A) ATTACKS/SAVES

CLASS (B) ATTACKS/SAVES

POWER ARMOR

HELMET HP

CHEST HP

L. ARM HP

R. ARM HP

L. LEG HP

R. LEG HP

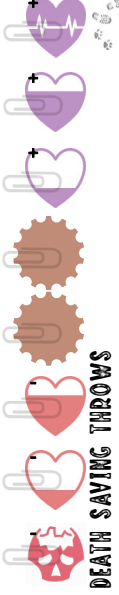
ARMOR DETAILS ON PAGE 2,
POWER ARMOR ON PAGE 3!

WARP BOXES

1 DC 10

2 DC 15

6 DC 15



EXHAUSTION

1 2 3 4 5 6

WARPSICK

1 2 3 4 5 6

SKILLS

LANGUAGES ON PAGE 3!

ACROBATICS	TOTAL	WIS	Pr	Ex
ANIMAL HANDLING	TOTAL	DEX	Pr	Ex
ATHLETICS	TOTAL	STR	Pr	Ex
DECEPTION	TOTAL	CHA	Pr	Ex
ENGINEERING	TOTAL	INT	Pr	Ex
HACKING	TOTAL	INT	Pr	Ex
HISTORY	TOTAL	INT	Pr	Ex
INSIGHT	TOTAL	WIS	Pr	Ex
INTIMIDATION	TOTAL	CHA	Pr	Ex
INVESTIGATION	TOTAL	INT	Pr	Ex
MEDICINE	TOTAL	WIS	Pr	Ex
NATURE	TOTAL	INT	Pr	Ex
PERCEPTION	TOTAL	WIS	Pr	Ex
PERFORMANCE	TOTAL	CHA	Pr	Ex
PERSUASION	TOTAL	CHA	Pr	Ex
SCIENCE	TOTAL	INT	Pr	Ex
SLEIGHT OF HAND	TOTAL	DEX	Pr	Ex
STEALTH	TOTAL	DEX	Pr	Ex
SURVIVAL	TOTAL	WIS	Pr	Ex

TOOLS & VEHICLES

	TOTAL	CHA	Pr	Ex
	TOTAL	WIS	Pr	Ex
	TOTAL	DEX	Pr	Ex
	TOTAL	STR	Pr	Ex

ATTACKS

WEAPON (A)	BONUS	DAMAGE	RANGE/REACH
	+		
PROPERTIES			
WEAPON (B)	BONUS	DAMAGE	RANGE/REACH
	+		
PROPERTIES			
WEAPON (C)	BONUS	DAMAGE	RANGE/REACH
	+		
PROPERTIES			
EXPLOSIVE OR TRAP (A)	SAVE	DAMAGE	RANGE/AREA
	DC		
EFFECT			
EXPLOSIVE OR TRAP (B)	SAVE	DAMAGE	RANGE/AREA
	DC		
EFFECT			

ARMOR WORN

TOTAL ARMOR CLASS ON PAGE 1!

HELMET	BONUS	PROPERTIES
	+	
CHEST	BONUS	PROPERTIES
	+	
L. ARM	BONUS	PROPERTIES
	+	
R. ARM	BONUS	PROPERTIES
	+	
L. LEG	BONUS	PROPERTIES
	+	
R. LEG	BONUS	PROPERTIES
	+	
POWER ARMOR	PROPERTIES	



0

1

2



1

2

3

4

5

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7

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9

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11

12

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14

15

16

17

18

19

20

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20

MEALS

STARVATION

TRAIT (A)

TRAIT (B)

IDEAL

BOND

FLAW

CURRENCY **SALVAGE**

BELONGINGS

LANGUAGES

PORTRAIT

DESCRIPTION

WATER

DEHYDRATION

0

1

2



1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

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20

ADDICTIONS

CHEM



CHEM



CHEM



FEATURES