WARHAMMER 40,000
CODEX: DRUKHARI
Official Update Version 1.3

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in magenta. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA
Pages 103 and 104 – Talos and Cronos, Keywords
Add '**Fly**'

Page 115 – Kabal Obsessions, Slay From the Skies
Change the penultimate sentence of rules text to read:
'In addition, enemy units do not receive the benefit to their saving throws for being in cover against attacks made by models with this obsession that can **Fly**, or by models with this obsession that are embarked upon a **Transport** with this obsession that can **Fly**.'

Page 118 – Alliance of Agony
Add the following sentence:
'You can only use this Stratagem once per battle.'

Page 118 – Architects of Pain
Add the following to this Stratagem:
'This Stratagem cannot affect the same unit more than once per battle round.'

Page 119 – Hyperstimm Backlash
Add the following to this Stratagem:
'This Stratagem cannot affect the same unit more than once per battle round.'

Page 120 – Agents of Vect
Change the Command Point cost of this Stratagem to 4CP.
Change the final sentence of this Stratagem to read:
'This Stratagem cannot be used if your army does not include a **Kabal of the Black Heart** Detachment or if there are no **Kabal of the Black Heart** units from your army on the battlefield, and cannot be used to affect Stratagems used 'before the battle' or 'during deployment'.

Page 125 – Labyrinthine Cunning
Change the rules text to read:
'Whilst your Warlord is on the battlefield, roll a D6 each time you or your opponent spends a Command Point to use a Stratagem; you gain one Command Point for each roll of 6.'

Page 127 - Ranged Weapons
Add the following entry to the Ranged Weapons points values table: 'Plasma grenades | 0'

FAQs
*Q: The Voidraven Bomber's Void Mine rule allows you to pick a unit the Voidraven flew over and roll three D6 for each **Vehicle** or **Monster** in the unit, or one D6 for 'every other model in the unit'. Does this mean 'every other type of model (other than **Vehicles** or **Monsters**)', or 'every second model'?*
A: It means the former – roll one D6 for every model in the unit that is not a **Vehicle** or a **Monster**. So, for example, if the unit contains 10 **Infantry** models, you would roll ten D6.

Q: Can the Vexator Mask relic force a charging unit to attack after all other units have done so?
A: Yes, unless that chosen unit has an ability that allows it to fight first in the Fight phase, in which case it instead fights as if it didn't have that ability.

Q: If a Succubus is given the Serpentin combat drug, does its Weapon Skill characteristic increase to 1+? If so, does the Succubus still hit if a hit roll of 2 is rolled for an attack for a melee weapon and, due to an ability, I have to subtract 1 from that hit roll?
A: Yes, and yes – only unmodified hit rolls of 1 automatically fail.

*Q: If the only **Kabal of the Black Heart** unit in my Battle-forged army is in an Auxiliary Support Detachment, but my army includes another **Drukhari** Detachment that is not an Auxiliary Support Detachment, can I still use the Agents of Vect Stratagem?*
A: Yes, so long as the **Kabal of the Black Heart** unit is on the battlefield.

Q: If the Agents of Vect Stratagem is used to stop a Stratagem from resolving and that Stratagem can only be used once per battle, e.g. Tide of Traitors (see Codex: Chaos Space Marines), does this mean that Stratagem counts as having been used and cannot be used again for the remainder of the battle?
A: No, as the Stratagem was not resolved it does not count as having been used.

Q: If the Agents of Vect Stratagem is used to stop a Stratagem from resolving and that Stratagem affects the targeting of an attack, such as Oathbreaker Guidance System (see Codex: Imperial Knights), is the attack lost?
A: No, normal targeting rules apply and the attack is resolved as normal.

Q: If a model is slain by an ossefactor, and the mortal wound inflicted by the ossefactor's ability causes another model in that unit to be slain, do I roll again to see if another mortal wound is inflicted?
A: No.

Q: If I am playing a matched play organised event that has an upper limit of 3 Detachments per Battle-forged army, what is the maximum number of DRUKHARI Patrol Detachments I can include?
A: 3.

Whilst the Raiding Force ability in *Codex: Drukhari* mentions Battle-forged armies of 6 or more Detachments, this is designed for narrative play games, or for matched play games with larger (or no) limits on the number of Detachments you can include in your Battle-forged armies. Note that the guidelines provided for organised events in the *Warhammer 40,000* rulebook are just that, and the event organiser may wish to modify these guidelines to best suit their event's needs.