WARHAMMER 40,000
CHAPTER APPROVED: 2018 EDITION
Official Update Version 1.1

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in magenta. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA
Page 10 – Wagon, Killkannon
Change the Damage characteristic to read '2'

Page 33 – Long Bomb
Change the second sentence of this Stratagem to read:
'Until the end of the phase, the Range characteristic of Grenade weapons models in that unit are equipped with is doubled, but those weapons can only target units the firing model has a height advantage over.'

Page 79 – Acts of Faith, The Passion
Change the second sentence to read:
'If successful, the selected unit can be chosen to Fight with twice in that phase, instead of only once.'

Page 106 – Rotate Ion Shields
Change the last sentence of this Stratagem to read:
'Until the end of the phase, that vehicle unit's invulnerable save is improved by 1 (to a maximum of 4+).'

Page 107 – Points values, Ranged Weapons
Change the points cost of the following weapons as shown:

RENEGADE KNIGHTS RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Plasma decimator	40
Volcano lance	70

Page 131 – Updated Points Values: December 2018
Add the following:

ORKS UNITS		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Does not include wargear)
Skorchas	1-5	37
Warbuggies	1-5	33
Wartrakks	1-5	37

ORKS WARGEAR	
WARGEAR	POINTS PER ITEM
Rack of rokkits	24

Page 133 – Updated Points Values: December 2018, Space Wolves Units
Change the models per unit value for Swiftclaws to read '3-16'.
Change the models per unit value for Skyclaws to read '5-15'.

Page 143 – Flesh Hounds, Burning roar
Change the Type characteristic to read 'Assault D6'

FAQs
Q: If the Acceptable Casualties rule is being used in the mission, and I concede, does my opponent still win the battle?
A: Yes.

Q: If the Acceptable Casualties rule is being used in the mission, but one player's entire army has been destroyed, can their opponent play through any remaining turns (and so potentially score additional victory points)?
A: Yes.

Q: If the Acceptable Casualties rule is being used in the mission and my army is destroyed, what is my victory points total?
A: Your total will be whatever it was at the point at which your last model was destroyed, plus any additional points scored during the remainder of the battle (it's very unlikely, but not impossible to score some Tactical Objectives) or at the end of the battle (for example, via Slay the Warlord).

*Q: In the Eternal War mission Supplies From Above, do units that temporarily have the **Fly** keyword (e.g. a Blood Angels units that was the target of the Wings of Sanguinius psychic power) benefit from the bonus listed in Secure Supplies when determining who controls objective marker?*
A: Yes, so long as that unit has the **Fly** keyword at the point when you determine who controls objective markers.

Q: How does the Dark Angels Secret Agenda Stratagem interact with the Unreliable Advice ability in the Visions of Victory mission?
A: In this case, secretly generate two Tactical Objectives – your opponent then selects one to discard (without seeing which one it is).

Q: If I am using the beta Adepta Sororitas codex, but I include an Imagifier from Index: Imperium 2 *in my army, which rules should I use for its Simulacrum Imperialis ability - those printed in* Index: Imperium 2 *or the updated version of that ability printed in* Chapter Approved: 2018 Edition*?*
A: If you are using the beta codex, you should use the updated Simulacrum Imperialis rule as printed in *Chapter Approved: 2018 Edition*: 'Add 1 to the result of Tests of Faith for a unit whilst it includes a model with a Simulacrum Imperialis.'

Q: Do units that do not 'take up slots in a Detachment' (e.g. Death Cult Assassins, via their Ecclesiarchy Battle Conclave ability) allow you to exceed the maximum number of allowed slots for a Detachment? For example, a Patrol Detachment only allows for two Elites units. Can I exceed that by including a third unit with a similar ability?
A: Yes, unless the Detachment is an Auxiliary Support Detachment: their Restriction allowing only a single unit is not bypassed by such units.

Q: If I use the Burning Descent Stratagem to shoot with a Seraphim Squad unit as if it were my Shooting phase, can I attempt to use the Divine Guidance Act of Faith to also add 1 to the hit rolls for these attacks?
A: No.

*Q: Can the Book of St. Lucius be given to an **Adepta Sororitas Character**, or can it only be given to a **Ministorum Priest**?*
A: It can be given to either an **Adepta Sororitas Character** or a **Ministorum Priest**.

Q: Does the Book of St. Lucius increase the range of Stratagems used on the bearer, such as Vessel of the Emperor's Will?
A: No. Aura abilities are considered to be persistent abilities; Vessels of the Emperor's Will is an instantaneous ability.

Q: Is the Litanies of Faith Relic subject to the Tactical Restraint beta matched play rule (i.e. can a player only refund one Faith Point per battle round)?
A: No. Faith Points are not restricted by the Tactical Restraint rule in any way.

Q: For the purposes of the Tactical Reserves beta matched play rule, how many points is each individual member of 'The Eight' considered to be worth?
A: For the purposes of this rule, each individual member of the Eight (including their accompanying Drones) is considered to be worth 140 points.

Q: The points cost for a 'Storm shield (Thunderwolf Cavalry)' does not appear in the Space Wolves section of the updated points values in Chapter Approved: 2018 Edition*, but there is an entry for 'Storm shield (other models)'. What points value should I use for my Thunderwolf Cavalry models?*
A: Use the value in *Codex: Space Wolves*: 10 points per model.