

# NÂRIK DREYGUR

THE GRAVEWALKER, STRATEGOS-MINOR OF THE APOLAKRON, CONSUL-PRAEVIAN OF THE IRON WARRIORS

135 POINTS

	WS	BS	S	T	W	I	A	Ld	Sv
Nârik Dreygur	5	5	4	4	3	5	3	9	2+



## Unit Composition

- 1 (Unique)

## Unit Type

- Infantry (Character)

## Wargear

- Artificer armour
- Refractor field
- and krak grenades
- Master-crafted bolt pistol
- Power fist
- Cortex controller
- Cortex designator

## Special Rules

- Legiones Astartes (Iron Warriors)
- Consul: Legion Praevian
- Master of Cybernetica
- Legion Inductees

Nârik Dreygur led his company into the fires of war for ninety years; fearing failure of his Primarch far more than death at the hands of his foes. At Isstvan he fell, a blank-eyed Raven Guard Moritat incinerating his flesh. His defeat in battle cost him the fleeting favour of Perturabo, who discarded the broken commander as he would a broken blade. However, this was not the end of his usefulness to his Legion, for in the commander's fall the Apolakron, an oft-ignored warrior society within the Legion, saw an opportunity. They rebuilt Dreygur's shattered body, grafting a cortex controller directly into his nervous system and inducting the veteran warrior into the ranks of their Order.

Dreygur, now known by his brethren as 'the Gravewalker', took to the field once again as a Consul-Praevian. Where once his charges had been Legiones Astartes of flesh and blood, they were now automata of iron and ceramite; walking engines of death forged by the Legio Cybernetica and bonded in service to the Iron Warriors. Shunned by his brethren, Dreygur quickly came to favour the company of his unliving charges. During the fighting on Epsilon-Stranivar IX, this loyalty was put to the test as his Grand Company clashed with the remnants of the shattered Legions.

Nârik Dreygur may be taken as an HQ choice in a Legiones Astartes Iron Warriors army created using a Space Marine Crusade army list.

A Consul type Legion Praevian may be taken as an upgrade to a Centurion in any army created using a Space Marine Crusade army list.

## NEW CONSUL TYPE: LEGION PRAEVIAN: 35 POINTS

### Wargear

- Cortex controller and cortex designator
- May not take a jetpack, jetbike, bike or Terminator armour

### Special Rules

- Support Officer
- Cortex Designator: When a model with a cortex designator makes a successful shooting attack against an enemy unit (whether or not the attack inflicts an unsaved wound), any automata in the same unit gain the Preferred Enemy special rule when targeting that enemy unit until the end of the controlling player's current turn.
- Master of Cybernetica: A single unit of either Castellax or Vorax class Battle-automata must be selected as part of the Legion Praevian unit (note that Battle-automata units selected in this fashion may not select the Paragon of Metal upgrade). This unit does not use up an additional Force Organisation slot and the Legion Praevian must be included as part of the unit even if it includes models of the Monstrous Creature type (while it is part of a unit of Monstrous Creatures, the Legion Praevian may not Go To Ground, voluntarily or otherwise). The Legion Praevian may not leave this unit.
- Legion Inductees: The unit of Battle-automata to which the Legion Praevian is attached gains the Legiones Astartes special rule possessed by the Legion Praevian or one of the following special rules: Furious Charge, Tank Hunters or Scout (when Scout is selected, it also applies to the Legion Praevian). These special rules are selected at no additional points cost. In addition, when utilising units of Battle-automata with the Legiones Astartes special rule, the following exceptions and additions apply:
  - The Sons of Horus: When using the Merciless Fighters special rule, each Battle-automata counts as three models. For an additional +15 points per model, a Castellax Battle-automata with the Legiones Astartes (Sons of Horus) special rule may take Banestrike bolter rounds for any boltguns they have.
  - The Emperor's Children: For +15 points, all Battle-automata in the unit gain Sonic Shriekers.
  - The Death Guard: Battle-automata with the Legiones Astartes (Death Guard) special rule may upgrade flammers to use the Chem Munitions special rule.
  - The Night Lords: For the purposes of the Nostraman Blood rule, each Battle-automata counts as 3 models. For an additional +10 points per model, a Battle-automata unit with the Legiones Astartes (Night Lords) rule may take Trophies of Judgement.
  - The Word Bearers: If the army includes a Diabolist, a Battle-automata unit with the Legiones Astartes (Word Bearers) special rule may purchase the Dark Channelling upgrade.
  - The Alpha Legion: For an additional +15 points per model, a Castellax Battle-automata with the Legiones Astartes (Alpha Legion) special rule may take Banestrike bolter rounds for any boltguns they have.
  - The Raven Guard: The By Wing & Talon special rule grants Battle-automata models the Infiltrate and Fleet special rules.

Experimental Rules  
Imperial sanction  
not yet granted

