LEGION ARQUITOR BOMBARD

140 POINTS PER MODEL

The Legion Arquitor pattern Bombard is a heavy artillery platform designed to operate at the forefront of a Legiones Astartes advance. Equipped with a reinforced chassis and brutal short range firepower, it is called upon to break the most stubborn of fortifications or to annihilate massed enemy infantry and armour. The heavy guns and missiles most often carried by the indomitable Arquitor Bombard are more than capable of removing any obstacle to the advance of a Space Marine host in a series of devastating explosions.

Armour								
	BS	Front	Side	Rear	нр	The Legion Arquitor Bombard is a Heavy Support choice		
Arquitor Bombard	4	12	12	10	4	for the Space Marine Legion army list found in The Horus		
-						Heresy Legiones Astartes – Age of Darkness Army List book.		
Unit Composition				Option	15			
 1-3 Arquitor Bombards Unit Type Vehicle (Tank, Heavy) 				Any Arquitor Bombard may exchange both its heavy bolters for two of the following: Autocannon+10 point				
				 Any Arquitor Bombard may take one of the following pintle-mounted weapons: Combi-weapon				
Wargear • Hull-mounted Spicula rocket system				- Twin-linked bolter+5 poi				
				• All Arquitor Bombards in a squadron may take any of the following options; all vehicles must				
• Two sponson-mounted ł	neavy b	olters		select	t the same upgrades:			
Smoke launchers				- Arm	noured ceramite	+20 point		
• Searchlight				- Extr	ra armour	+10 point		
• Auxiliary drive								
Spicula rocket system								
	Rar	e	Str	AP	Туре			
Spicula missiles	24	."	7	3	Ordnance [*] , Blast	(°), Rocket Salvo, Sunder, Wrecker		

Rocket Salvo: When firing the Spicula rocket system choose a target point within range (note that the target point does not have to be on a model's base) and place a Blast template of one of the following sizes: 5" or 7". Once placed scatter the Blast template as normal. Each unit under the template's final position suffers a number of hits based on the template size as shown on the table below. If the 7" template is used and a '6' is rolled on the D6 then the weapon has exhausted its ammunition and may no longer be fired.

Template	Hits
5" Template	5 Hits
7" Template	D6+4 Hits