

A0,000 DAMNATION CRUSADE



ABNETT - EDGINTON - ANTONIO - RINGUET

WARHAMMER 40,000

It is the 41st Millennium. For more than a hundred centuries, The Emperor has sat upon the Golden Throne of Earth. He is the master of mankind and ruler of a million worlds by the might of his inexhaustible armies.

Greatest amongst his soldiers are the Adeptus Astartes, the Space Marines, bioengineered super-warriors clad in immense suits of powered armor. These elite fighters are divided into Chapters, with each Chapter possessing its own creed and fighting style. Among the most fanatical of these regiments are the BLACK TEMPLARS.

Hailing from no one homeworld, the Black Templars long ago embarked on a seemingly never-ending crusade to purge the Emperor's dominion of aliens, mutants, heretics – and worse. The life of a Black Templar is one of constant and bloody war – and thus their numbers must be constantly replenished. In the arenas of the Templars' planetary Chapter Keeps, the worthy are culled from the weak.

But to heed the call of this brotherhood demands not only incomparable courage, sacrifice, and strength, but a willingness to abandon everyone and everything one knows and loves. Including one's very self...

Damnation Crusade

Written by Dan Abnett and Ian Edginton Illustrated by Lui Antonio Colored by JM Ringuet Lettered by Ed Dukeshire Mark Powers - Editor Special Thanks to Games Workshop's Nelson & Greg Boychuk

publisher man Ross Richie Ma designer

managing editor **Marshall Dillon** marketing

Ed Dukeshire Gianluca Glazer

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ELSEWHERE...

KLONK TAP KL-KLONK







BELOVED BROTHER TANKRED, CAN YOU HEAR ME?





Bas I willing

TANKRED CAN HEAR YOUR BLOODY RACKET! YOUR BLOODY RACKET HAS WOKEN TANKRED UP! -- 7





















"OH, WHAT'S





























RECRUIT



NEOPHYTE

WARHAMMER GLOSSARY

Welcome, readers, to the hell that is the forty-first millennium. Mankind has spread his dominion throughout the galaxy. Those entities that threaten the stability of his decaying empire are dealt with in merciless, violent manner. For the Emperor that presides over man's vast Imperium is served by the greatest warriors in history.

The Emperor is served by the legendary Space Marines.

In this series, we'll be exploring the life's path of the Space Marine. For though he begins life as a mere man, he will, in time, evolve into something else entirely...

The Space Marines

The Adeptus Astartes, or Space Marines, are the deadliest warriors of the Imperium of Man -- bio-engineered super-human warriors who serve the Emperor with fierce devotion. Divided into distinct chapters such as the Black Templars, these men sacrifice their lives to don colossal suits of power armor and spend the rest of their days in battle.

The Path of a Space Marine

Space Marine chapters recruit new candidates according to their own distinct methods. Most recruits are drawn from a Chapter's home planet; the Black Templars, who do not hail from any one home world, have established Chapter Keeps on numerous planets of the Imperium. Only the most durable, cunning, courageous individuals are selected -- and few of these recruits survive the extensive training and surgical processes necessary to advance to the next stage of becoming a Space Marine.

Neophyte

The Recruit, once implanted with the genetic material that will radically enhance his strength, reflexes, and endurance -- called the "gene-seed" -- and having undergone radical surgery, will have to pass a series of tests established by his Chapter. When a Recruit successfully meets these challenges, he is accepted into the Chapter as a Neophyte. As a Neophyte, he will be schooled in the history of the Chapter, the tenets of the Adeptus Astartes, and, of course, will continue to be trained in the art of making war. In addition, he will undergo further surgeries and modifications, and must willingly leave behind everything of the life he once knew.

Initiates/Sword Brethren

Once a Neophyte's training and genetic enhancement is complete he will be accepted as a full-fledged member of the chapter. In his final test he will be challenged to prove his worthiness. If he succeeds he will become a Battle Brother of the chapter, and will progress to one day become an Initiate or Sword Brethren. On this day he is presented with a Boltgun, the legendary sidearm wielded by the Space Marines, and a suit of immense power armor.

Dreadnought

For a chosen few, immortality is found within the armored hull of the Emperor's deadliest machines of war. In these rare instances, the life-essence of a deceased Space Marine is enclosed inside a fearsome, tank-like structure called a Dreadnought. For decades, even centuries after their physical deaths, these most venerated Marines will continue to wage war in the holy name of mankind's supreme ruler.

Next Issue: Watch this space for an examination of the Greatest Enemies of the Space Marines - which will be preceded by 22 pages of glorious mayhem!



INITIATES / SWORD BRETHREN





WARHAMMER 40.000

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In their constant quest to replenish their ranks of crusaders, the Templars have seized RACLAW, a young man from a barbaric, backwater planet. Raclaw, having proven himself to be both a courageous and deadly fighter, has been recruited into their ranks. At the foot of his initiate, BRUNNER, his will be a bloody baptism into a more vast, more brutal universe - and many painful tribulations await him before he becomes a full-fledged Space Marine.

Meanwhile, a battle-tested Templar Sword Brethren known as GERHART fought overwhelming odds against mankind's most terrifying enemies. And the Dreadnought TANKRED was awoken from his sacred rest to wage war in the name of the Emperor once more

publisher

Ross Richie

designer

Ed Dukeshire

amnation rusade

Written by Dan Abnett and Ian Edginton lustrated by Greg Boychuk Colored by JM Ringuet Lettered by Ed Dukeshire Edited by Mark Powers

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Cover A (Raclaw): Kaizo Cover B (Gerhart): Kevin Chin Cover C (Tankred): Ray Toh






































































--AND ASK WHETHER YOU ARE IN FACT *PESERVINE* OF THE HIGH DUTY I AM PREPARED TO BESTOW.











TO BE CONTINUED

d,

"--- YOU ARE GOING TO WAR!"

0



GLOSSARY

Welcome, readers, to the hell that is the forty-first millennium. Mankind has spread his dominion throughout the galaxy, but it is an Empire beset on all sides by unimaginable threats. It is the sacred calling of the Space Marines to stand against these deadly enemies, who threaten the lives and souls of billions...



The Tau

An interstellar society nearly on par culturally with the Imperium of Man, this race is dedicated to what it believes is the "greater good." Where other races seek dominion over or destruction of other species, the Tau seek peaceful integration of others into their empire. If, however, a race refuses their peaceful overtures, the Tau will not

hesitate to absorb them by force, convinced it is their burden, their manifest destiny, to create a just universe.

Tau society is separated into several different castes, each excelling in their assigned societal functions. Though they are a relatively young race, their technology is superior to that of nearly all other known species,



which has often caused the Imperium to speculate that they did not develop it on their own. Their deadly technology, highly organized hierarchy, and seemingly altruistic motivations make them a particularly insidious threat to the Imperium.



Necrons

The remnants of the ancient race known as the Necrontyr, these beings worship godlike entities known as the C'Tan, who feed on the life energy of the living. Aeons ago, the Necrontyr agreed to have their life-essences housed within shells of living metal, in effect making them immortal, in order to better serve their masters. The Necrons harvested untold billions of souls for the C'Tan, in turn contributing to a drastic reduction in the C'Tan's food supply. Because of this, the C'Tan retreated to stasis, guarded by their metallic slaves, for some sixty million years.

Now, in the forty-first millennium, with their overlords' "food source" replenished, the Necrons have begun to reappear. Feared by all living races, the Necrons seem to

materialize out of nowhere, and disappear just as mysteriously. Because of this ability to "phase out" when struck down on the battlefield, or when the tide of battle seems to be turning against them, Imperial forces have never been able to secure a Necron specimen -- alive or dead. In addition, Necrons appear and wage war in total silence, communicating only in the presence of others of their kind.

For these reasons, the Necrons remain an enigma — one feared by humans and non-humans alike, a threat only the Space Marines can hope to vanquish.



Orks

The Orks plague the galaxy from end to end with their ceaseless warring and strife. They are a race rooted so deeply in war that peace is utterly incomprehensible to them. They are the most widespread, warlike and numerous race of aliens in the Imperium; only their fractured state — split into hundreds of small empires, engaging often in internecine war — prevents them from overrunning all other opposition through sheer numbers.

The brutish nature and violence of Ork warriors unleashed on the bloodstained galaxy of the forty-first millennium is truly terrifying and the ferocity of the Ork "Waaagh!" evokes fear even amidst the holy spires of Terra.

Simply said, Orks exist to do battle - as violently as possible.







EDGINTON -BOYCHUK -RINGUET ABNETT
























































































GLOSSARY

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The Space Marines are separated into numerous chapters, such as the Black Templars - and within each chapter, there are numerous roles to fill. Because of the innumerable enemies that gaze hungrily at the Emperor's hold on the galaxy, serving in the Adeptus Astartes demands more than mere courage. More than a willingness to die for Brother and for Empire. It demands that one sacrifice his individuality and *become* the role assigned to him.

Black Templar Chaplain

The Space Marines are more than a mere army. They are driven not by politics, not by a desire to spill blood, but by faith -- faith in the God Emperor. As such, each Chapter employs chaplains to serve as spiritual leaders. Nowhere is this more true than for the Black Templars, the most devoted and fanatical of the Imperium's servants. A Black Templar chaplain is a figure that inspires awe and devotion alike -- his face concealed by a skull-like helmet, his heart burning with fervor. These men understand the truth behind each prayer and ritual, and command that every Templar -- from the lowliest Neophyte to the most battle-tested Sword



Brethren -- remain true to their sacred vows. And these men of faith do not shy away from war -- quite the opposite: in battle, Chaplains can be found at the front, zealously urging on their fellow Marines.



Techmarine

Neophytes that show an aptitude for science and equipment undergo training to become Techmarines -- soldiers responsible for the maintenance, repair, and spiritual tending of his chapter's technology. Trained on Mars, these individuals learn the rites of activation and repair for Space Marine apparatus, including the rousing of machine spirits that inhabit such structures as the Dreadnoughts. They also serve in the heat of battle, called upon to repair the most grievous of damage inflicted on his chapter's equipment.

Imperial Guard

The Imperial Guard is the Emperor's primary military organization, the Imperium's first line of defense. Whereas the Space Marines are man's most elite warriors, limited to a thousand chapters of a thousand men apiece, the Imperial Guard is a force comprised of literally billions of men and women from millions of planets. They are constantly at war, ridding worlds of alien incursions or the taint of Chaos. Only when the Imperial Guard falters are the Space Marines called in.



Eldar

The race known as the Eldar are one of the most ancient and advanced species in the known Universe. Little is known of their origins, or even their original homeworld. Legend tells that the Eldar were created by the godlike beings known as the Old Ones to serve in their war against the Necrontyr.

At one time, the Eldar were among the most potent forces in the galaxy. Blessed with psychic abilities and a long lifespan (compared to humans), they achieved a technologically advanced, militarily secure society. They colonized many worlds and their Empire seemed as if it would grow unchecked and unchallenged for millennia to come. But eventually, Eldar civilization crumbled under its own weight, as many of its best and brightest were seduced by the desire to seek arcane knowledge, to experience forbidden pleasures, and to revel in uninhibited brutality.

Since the collapse of their society – known simply as The Fall –– the Eldar have become a shattered, nomadic people. Many of the worlds that once formed the outer edges of the Eldar Empire have reverted to a primitve, barbaric stage, while those that dwelled on the core Eldar homeworlds have taken to wandering the galaxy in mammoth nomadic fleets.

Though the Eldar are essentially humanoid in physiology, on a deeper level, all were twisted by The Fall. Their motivations are unknowable, their methods devious, and they are known to attack without provocation. This once-proud race is now one of the most dangerous threats to The Imperium in the galaxy.

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RACLAW, recruited from the teeming masses of a backwater planet, has survived genetic modifications of unbearable pain – and the violent baptism of battle. Now, having proved his devotion to the Emperor, he is a Neophyte in the Black Templar order – and a galaxy plagued by unrelenting warfare awaits him.

Elsewhere, the Sword Brethren CER-HART took pride in victory – perhaps too much pride. For the Black Templars consider themselves the most devout of servants, warrior priests who make war not for their own glory, but only for their God Emperor. To these men of faith and sacrifice, pride is the greatest sin of all

And the Dreadnought TANKRED, having struck the decisive blow in a fierce battle with the TAU, was placed into a sacred dream-state once more...

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managing editor

Marshall Dillon

marketing *

Cody DeMatteis

publisher

Ross Richie

designer

Ed Dukeshire

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Damnation Crusade

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Art by King Mong



Art by Svetlin Velinov



Art by Wei Ting

publisher mana Ross Richie Mar designer m Ed Dukeshire Cod

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Cody DeMatteis



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141

IS THIS ALL THERE IS? IS THIS HIS BEST? THE FEARFUL FLITCH THAT CALLS ITSELF EMPEROR!



UHHH ...

\$



THEY ARE THE SPOOR OF WAR!



613



IN THE NAME OF THE EMPEROR DO WE ENTREAT THE WAR-SPIRITS THAT THEY MAY HEED OUR INCANTATIONS OF CONFLICT AND COMBAT AND GUIDE OUR VENERABLE LORD IN THE MINISTRATION OF HIS WRATH!

DOWN THE LONG MARCH OF YEARS, IN THE ENDLESS WATCHES OF THE ETERNAL NIGHT DO THESE MIGHTY BRETHREN WAR AND WAIT AND WAR AGAIN.

> IN CLEANSING FIRE AND FURY DO THEY PRAISE YOU. BY RIGHTEOUS DEATH AND DESTRUCTION DO THEY MAKE HIGH YOUR NAME.

> > LIFT US FROM WOE TO WAR. FROM SORROW TO SLAUGHTER.

R. LET VENGEANCE, JUSTICE AND WRATH BE OUR WATCHWORDS. TO SERVE THE EMPEROR. IN THE NAME OF DORN.



THE BATTLE OF CARRION GULF. THE THIRO YEAR OF THE TORMENT CRUSADE.



*THE VILE WASTE OF THE WARP HAVE SCORED THE FLESH FROM THE FACE OF THIS GREY BACKWATER WITH ONE PURPOSE IN MIND." (ARA)

-

"THEY HAVE COME HUNTING TITANS!"

ALBERT.



LIKEWISE HOW THESE AGENTS OF CANKER AND CORRUPTION CAME BY THE KNOWLEDGE OF THEIR PRESENCE.

OUR PATH IS SINGULAR AND CLEAR. THE TITANS, NOT THE BATTLE, ARE THE GOAL HERE!

AS WE'VE WITNESSED. THE ENEMY HAS MORE THAN ENOUGH TROOPS AND DISPOSITION TO TAKE THE FIELD. INSTEAD THEY HAVE WITHDRAWN BEHIND THEIR EARTHWORK AND DUG IN.

THEY ARE AWAITING REINFORCEMENTS AND TRANSPORT TO CONVEY THE TITANS OFF-WORLD, WHICH THE IMPERIAL NAVY IS INTENT ON DEPRIVING THEM.




CAST EVERYTHING UPON THEM. PREDATORS. DREADNOUGHTS. DRAW THE FOE UP ONTO THEIR FRONT LINE, HECTOR, AND HIT THEM HARD. I WILL TAKE A SECONDARY FORCE, MANOEUVRE THROUGH THE DEADFALL AND OPEN UP ANOTHER FRONT ALONG THEIR VULNERABLE RIGHT FLANK.

THEY CANNOT BE PERMITTED TO SECURE THE TITANS. WE WILL WAGE WAR TO THE LAST MAN STANDING IF NEED BE.





PURGING OF THE SINNABAHR HIVE FIRST CAMPAIGN.

Alar.

MY NAME IS RACLAW-BUT THAT IS NO LONGER WHO I AM.





















O'EMPEROR, LORD OF WAR. HEAR THIS, MY WARRIOR'S OATH...

6

YOU WHO ARE THE MIGHTIEST OF ALL MEN. THE PARAGON. THE EXEMPLAR. THE ALL-CONQUERING MASTER OF MANKIND. MAKE THESE COMING HOURS OF YOUR SERVANT'S LIFE FULL OF VALOUR AND VALUE.

MY SWORD SHALL NOT WAVER. NOR MY HEART WEAKEN. I SHALL DROWN THE XENO IN HIS OWN BLOOD. I SHALL SMITE GLORIOUS RUIN UPON THE HERETIC. THIS I SWEAR!





WARHAMMER 40,000

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LAPHAM - CHIN - IFS - AERONIK









--AND PARTS.

I AM LORD KINE, YOUR NEMESIS! LOOK UPON ME AND DESPAIR!

YOU WILL NOT DIE HERE, MAN OF FLESH AND FAITH!

M

44412

WE SHALL TAKE YOU AND BREAK YOU AND POUR CORRUPTION INTO YOUR SOUL UNTIL IT IS AS MOTHERS' MILK. THEN, WHEN YOU ARE A RUINED, WRETCHED THING, WE SHALL SET YOU UPON YOUR OWN--A MADDENED DOG OF WAR. WHAT HAVE YOU TO SAY TO SUCH DELIGHTS?



























WE WILL NOT ABANDON SUCH PARAGONS TO SUCCUMB TO THE RAVAGES OF MORTALITY. THE WAY WILL BE PREPARED FOR HIM.

HE SHALL NOT BE LAID LOW BUT RAISED HIGH AND EXALTED. HE WILL JOIN THE EMPEROR'S IMMORTAL RETINUE AND WALK THE ROAD OF AGES.

"HE SHALL BE TAKEN FROM THIS PLACE AND THE ARMOUR OF HIS PAST PURPOSE REMOVED. HE SHALL BE HEALED, ANOINTED WITH SACRED OILS, UNGUENTS, AND BALMS."

"THE INCANTATIONS OF INSTALLATION WILL BE INTONED AND THE LITANIES OF PRESERVATION GIVEN VOICE." *THE MACHINE SPIRITS WILL BE SUMMONED TO INVEST THE ALMIGHTY HOST WITH THEIR MOTIVE ASPECT-- "--AND HE WILL BE DRESSED IN FURIOUS GLORY, TO WAR FOREVERMORE IN THE EMPEROR'S NAME!"







WARHAMMER 40,000

Written by Dan Abnett and Ian Edginton Illustrated by Greg Boychuk, Lui Antonio, Daniel Lapham, Kevin Chin Colored by Imaginary Friends Studios and Aeronik Lettered by Ed Dukeshire Edited by Joe Abraham

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Art by Rub-a-duck



Art by King Mong



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