



PSYCHIC AWAKENING: ENGINE WAR

Indomitus Version 1.1

These documents collect amendments to the rules and present our responses to players' frequently asked questions. Often these amendments are updates necessitated by new releases or community feedback; these can be identified by the presence of an asterisk before the page reference. At other times, these amendments are errata designed to correct mistakes or add clarity to a rule that is not as clear as it might be.

As they're revised regularly, each of these documents has a version number; where a version number has a letter, e.g. 1.1a, this means it has had a local amendment, only in that language, to clarify a translation issue or other minor correction. When a document is revised, the version number will be incremented and new updates will be highlighted in **blue**, while new errata and FAQs will be highlighted in **magenta**.

DESIGNER'S NOTES

WEAPON UPDATES

Several weapon profiles were updated in the 2020 edition of Codex: Space Marines. As a result, where those same weapons appear in this publication, or where a relic appears that replaces one of those weapons, they are updated to match.

UPDATES & ERRATA

Page 36 – Serberys Raiders

Add the following to the end of the Skirmishing Line ability:
'This unit can only be moved once before the start of each battle.'

*Page 36 – Serberys Raiders, Eye of Serberys

Change the first sentence to read:

'Each time you select a target for a weapon a model in this unit is making an attack with, you can ignore the Look Out, Sir rule.'

Page 37 – Pteraxii Sterylizors

Replace the third sentence of the unit description with the following:

'The Pteraxii Sterylizor Alpha is equipped with: flechette blaster; taser goad; pteraxii talons.'

*Page 39 – Skorpius Dunerider, Hover Platform

Delete this ability.

*Page 39 – Skorpius Disintegrator, Hover Platform

Delete this ability.

Page 40 – Archaeopter Transvector

Add '**SKITARII**' to this unit's Faction keyword line.

Page 41 – Archaeopter Stratoraptor

Add '**SKITARII**' to this unit's Faction keyword line.

Page 42 – Archaeopter Fusilave

Add '**SKITARII**' to this unit's Faction keyword line.

Page 47 – Fabrications of the Artisan

Replace the third bullet point with the following:

'Enhanced Engine Interfaces: Friendly **<FORGE WORLD> VEHICLE** models within 6" of this Warlord can shoot in a turn in which they Fell Back.'

*Page 50 – Machine God's Chosen

Change to read:

'Each time a Morale test is failed for a unit with this dogma, until the end of the phase, halve the number of models that flee that unit due to failed Combat Attrition tests (rounding fractions down).'

Page 52 – Forge World Canticles of the Omnissiah

Add the following to the end of the first paragraph:

'When a Forge World canticle from the list below is chanted, it only affects units from the appropriate **<FORGE WORLD>**. For example, your army includes a Warlord model from the **RYZA** Forge World. You can replace one Canticle from the Canticles of the Omnissiah with the Citation in Savagery Canticle. When this Canticle is chanted, it only affects **RYZA** units from your army.'

*Page 69 – Artefact of Tyranny, Serpentstrike, Abilities

Change to read:

'Each time an attack made with this weapon targets a unit within half range, that attack has a Damage characteristic of D6+2.'

*Page 80 – Scouring Whip (Shooting)

Delete this weapon's abilities.

*Pages 81 & 83 – Living Whip

Delete this weapon's abilities.

Page 83 – Keeper of Secrets

Change the damage table to the following:

DAMAGE

Some of this model's characteristics change as it suffers damage, as shown below:

REMAINING W	M	A	SNAPPING CLAWS
9-16+	14"	6	4
5-8	11"	5	3
1-4	7"	4	2

Page 83 – Keeper of Secrets

Change this model's Shining Aegis ability to read:

'Shining Aegis: If this model has a shining aegis, then when it would lose a wound, roll one D6; on a 6 that wound is not lost. If that wound would be lost as a result of a mortal wound, that wound is not lost on a 5+ instead of 6.'

*Pages 84, 85 & 86 – Lashes of Torment, Abilities

Change to read:

'This weapon can be fired even if there are enemy units within Engagement Range of the bearer, and attacks made with this weapon can target enemy units within Engagement Range of friendly units.'

Page 86 – Herald of Slaanesh on Hellflayer

Change the Damage characteristic of this model's Ravaging claws to 2.

Page 94 – Exalted Bloodthirster

Add the following to the end of the first paragraph of this Stratagem:

'Each model can only be affected by this Stratagem once.'

Page 96 – Exalted Lord of Change

Add the following to the end of the first paragraph of this Stratagem:

'Each model can only be affected by this Stratagem once.'

Page 98 – Exalted Great Unclean One

Add the following to the end of the first paragraph of this Stratagem:

'Each model can only be affected by this Stratagem once.'

*Page 99 – Effluvior, Abilities

Delete the first sentence.

Page 100 – Exalted Keeper of Secrets

Add the following to the end of the first paragraph of this Stratagem:

'Each model can only be affected by this Stratagem once.'

*Page 101 – Whip of Agony, Abilities

Delete the first sentence.

FAQs

Q: Can the Mechanicus Locum Stratagem be used to give characters other than your warlord one of the Holy Order Warlord Traits?

A: No. The **CHARACTER** is only considered your Warlord for the purposes of the Warlord Trait itself, not for what Warlord Traits it has access to.

Q: Does the Panegyric Procession Canticle allow a transuranic arquebus to be fired after moving?

A: No.

Q: Is the Thunderfire Cannon's Operated Artillery ability considered an aura ability for the purposes of the Electro-filament Countermeasures Stratagem?

A: No.

Q: Can the Tactica Obliqua Stratagem be used if the unit in question could not fire overwatch due to an ability, psychic power, etc.?

A: Yes.

Q: Can Pteraxii Skystalker and Pteraxii Sterylizor models embark upon a Skorpius Dunerider?

A: Yes.

Q: When using the Arc Grenade Cluster ability for a unit of Pteraxii Skystalkers, is the number of D6 rolled equal to the number of models in that Pteraxii Skystalkers unit?

A: Yes.

Q: If the Luminescent Blessing Canticle of the Ommissiah is in effect, are affected models with an invulnerable save that is better than 4+ (such as Fulgurite Electro-Priests under the effect of their Siphoned Vigour ability) affected, effectively reducing their invulnerable save to 4+?

A: No.

Q: Does the Endless Torment Dread Household Bond allow you to re-roll a single dice for each weapon that makes a random number of attacks a model is equipped with?

A: Yes.