WARHAMMER 40,000
CODEX: DEATHWATCH
Official Update Version 1.1

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in magenta. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA

Page 67 – Watch Captain in Terminator Armour, Wargear Options
Change the first bullet point to read:
'• This model may replace its storm bolter with a lightning claw, storm shield, thunder hammer or one item from the *Terminator Combi-weapons* list.'

Change the second bullet point to read:
'• This model may replace its relic blade with a lightning claw, storm shield or one item from the *Terminator Melee Weapons* list.'

Pages 68 and 70 – Librarian and Chaplain, Wargear Options
Change the first bullet point to read:
'• This model may replace its bolt pistol with a boltgun or one weapon from either the *Pistols* or *Terminator Combi-weapons* list.'

Page 73 – Intercessors, Wargear Options
Change the second bullet point to read:
'• For every five Intercessors and/or Intercessor Sergeants, one may take an auxiliary grenade launcher.'

Page 87 – Corvus Blackstar, Infernum halo-launcher
Change the ability text to read:
'If an enemy unit that can **Fly** targets a supersonic model with an infernum halo-launcher in the Shooting phase, your opponent must subtract 1 from the subsequent hit rolls.'

Page 96 – Targeting Scramblers
Change the rules text of this Stratagem to read:
'Use this Stratagem after an enemy **Tʼau Empire** unit that is equipped with one or more markerlights has resolved all attacks in the Shooting phase. Select one **Deathwatch** unit from your army and immediately remove all markerlight counters from that unit.

FAQs

Q: How do Dragonfire bolts behave when shooting units that aren't in cover, but have a rule that means they have 'the benefit of cover' (e.g. Jormungandr units with the Tunnel Networks ability)? Would you still add 1 to the hit rolls for Dragonfire bolts?
A: No. You add 1 to the hit rolls against units that are in cover (i.e. entirely on or within a terrain feature). Units receiving the benefit of cover while not being in cover do not count.

Q: How does the xenophase blade interact with invulnerable saves that don't allow saves to be re-rolled (e.g. from an Archon's Shadowfield ability, or the Chaos Daemons' Warp Surge Stratagem)?
A: In such cases, the successful invulnerable saves must be re-rolled. The intent of the wording of Shadowfield and Warp Surge is to prevent a re-roll of an unsuccessful save, not to prevent an obligatory re-roll of a successful one.

Q: If I use the Castellan of the Black Vault Warlord Trait on a weapon with multiple profiles, like a combi-weapon or guardian spear, does the additional damage apply to all of that weapon's profiles?
A: Yes.

Q: Can a Watch Captain replace his chainsword and master-crafted boltgun with a storm bolter and another chainsword, and then replace his 'new' chainsword with a relic blade?
A: No.