HULL	CLASS	CREW	AGILITY	CARGO	COST (MCr)
CLASS		CREW	AGILITY	CARGO	COST
QUALITY (LUX BONUS)	DESIGN	FEATURES			

ENGINE	POWER	SPEED/FTL	FUEL EFF.	SPACE (CU)	COST (MCr)
TOTAL	POWER	FTL			

HULL MODS	AMNT/TYPE	DATA	SPACE (CU)	COST (MCr)
Additional SS (BASE:)		TOTAL SS		
Armor		SOAK		
Fuel Bay (BASE:)		FINAL		
Shields		POWER		
Point Defenses		AURA/DMG		
Landing Capability				

CONTROL SYSTEMS	MAX FTL/RNG	BONUS	SPACE (CU)	COST (MCr)
Computer	MAX FTL	INITIATIVE		
Sensors	RANGE	SCANS		

WEAPONS	NUMBER	RANGE	DAMAGE	ARCS	SPACE (CU)	COST (MCr)

SHIP **TOTALS**

CARRY TOTALS OVER TO **REAR OF SHEET**

SPACE (CU)	COST (MCr)	

SS	DEFENCE	SPEED	FTL	SOAK	CARGO
TOTAL	$10 + (3 \times AGI)$	PWR/CLASS	PWR/CLASS	SH&ARM/CLASS	AVAILABLE

FACILITIES	LUXURY	DATA	SPACE (CU)	COST (MCr)
CARRIED OVER FROM FRONT	HULL BASE			
	HULL		TOTAL	TOTAL
	TOTAL			

LOAD

STARTING CU	USED CU	LOAD (%)
		START/USED x 100
DEFENCE ADJ	SPEED ADJ	