

Wonderland No More



Nam			_ Race	Ran	1k	XP
Agilin Smar Spirit Stren Vigor	ty 4 6 /8 /10 12 ts 4 6 /8 /10 12 t 4 6 /8 /10 12 gth 4 6 /8 /10 12	Pace Parry Toughness		Wounds	Health Levels	
Skills		q.	Hindrances		Gear	
Boating	46/8/10/1		unumus	Item	Location	Weight
Belief	46/8/10/1					,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
Climbing	46/8/10/1					
Cooking	46/8/10/1					
Fighting	According to the contract of t					
Healing	400 000					
лешпу Intimidation	40000	met.	Edges			
	46/8/10/1					
Knowledge	6 8 700 1	eres.				
*Battle	4 6 /8 /10 1					
	redients 4 6 /8/10/1					
*Wonderlan						
Notice	46 8 10 1					
Persuasion	46/8/10/1					
Repair	46/8/10/1	and the same of th				
Riding	46/8/10/1					
Shooting	46/8/10/1					
Stealth	46 8 10 1					
Streetwise	4 6 /8 /10 1					
Swimming	4 6 /8/10/1			Notes:		
Taunt	6 /8/10/1					
Throwing	4 6 /8 /10/1					
Tracking	/ IITTONCII					
	4 6 /8/10/1	2/				
	4 6 /8 /10/1	2)				
	46/8/10/1	2)				
	al mus an			đ) a 1 a a	
	Armor	B. Bank	经高级 医光光	No 12 /4/1/2	Powers	
Туре	Area Protected	Protection We	eight Power	Drain Rang	je Damage/Effe	ect Duration
	- Land				8	
	-387				20	
	-10)				Name -	
	Weapon	7			Aug.	
Œ	· · · · · · · · · · · · · · · · · · ·	AND THE RESERVE THE SECOND SEC			254	
Туре	Range ROF	Damage Weig	nt		See .	
	7970					
-				10 ml	da,	
-	3/4		K. Velicini	Trans.	0,	
	-6		The second second			
\bigcirc	\bigcirc	$\cap \cap \cap \cap$	$\cap \cap \cap \cap$	2000		
000	$\bigcirc \ (5) \bigcirc \bigcirc$	\bigcirc		9000) (20) ()	\bigcirc