

# **Weapon Controls**

The capabilities of weapons are reflected in their controls. These charts determine the controls to be expected on weapons.

## Weapons 8

#### WEAPON CONTROL MARKINGS



| Gun   Off   Single   -   -   Override     Gating   Off   Single   -   -   Override     Cannon   Off   Single   -   -   Override     Autocannon   Off   Single   -   -   -   Override     Rifle or Carbine   Off   Single   -   -   -   -     Pistol or RevolverOff   Single   -   -   -   -   -     Machinegun   Off   Single   -   -   -   Override     Designator   Off   Single   Burst   Full   P1-P2-P3   Override     Descriptor   Off   Single   Burst   Full   P1-P2-P3   -     Accelerator   Off   Burst   Full   P1-P2-P3   -   -     Acti-Flyer   Off   Burst   Full   -   -   -     Actid   Off   -   -   -   -   -   -   | Туре        | Off | Single | Burst | Full | P1-P2-P3 | Override |
|---|-------------|-----|--------|-------|------|----------|----------|
| GatlingOff-BurstFull-OverrideCannonOffSingleOverrideAutocannonOffSinglePistol or Revolver OffSingleMachinegunOffSingleMachinegunOffSingleOverrideMultiLauncherOffSingleOverrideDescriptorOffSingleBurstOverrideProjectorOffSingleBurstFullP1-P2-P3OverrideAcceleratorOff-BurstP1-P2-P3AcidOff-BurstP1-P2-P3AcceleratorOff-BurstP1-P2-P3ActidOffAssaultOff-BurstFullAssaultOffDartOffSingleDartOffSingleDartOffSingleDartOffGaussOffGravOff  | Gun         | Off | Single | -     | -    | -        | Override |
| $\begin{array}{cccccccccccccccccccccccccccccccccccc$  | Gatling     |     | -      | Burst | Full | -        | Override |
| AutocannonOff-BurstFull-OverrideRifle or CarbineOffSinglePistol or Revolver OffSingleMachinegunOffSingleMathinegunOffSingleBurstFullLauncherOffSingleBurstOverrideDesignatorOffFullP1-P2-P3OverrideProjectorOffSingleBurstFullP1-P2-P3-AcceleratorOffAcidOffAnti-TankOffAnti-TankOffAssaultOffDartOffSingleCombatOffDartOffSingleFireOffGaussOffGravOffGravOffGaussOffGaussOff  |             |     | Sinale |       | -    | -        |          |
| Rifle or CarbineOffSinglePistol or Revolver OffSingleShotgunOffSingleBurstFullLauncherOffSingleBurstOverrideDesignatorOffSingleBurstOverrideProjectorOffSingleBurstFullP1-P2-P3OverrideAcceleratorOff-Burst-P1-P2-P3-AcceleratorOff-BurstAf or AT MissileOff-BurstFullAnti-FlyerOff-BurstFullAssaultOffDartOffSingleDartOffSingleDartOffSingleDartOffSingleP1-P2-P3CombatOffDartOffSingleP1-P2-P3-GaussOffP1-P2-P3-FireOffP1-P2-P3-GravOffP1-P2-P3 <td></td> <td>-</td> <td>-</td> <td>Burst</td> <td>Full</td> <td>-</td> <td></td>  |             | -   | -      | Burst | Full | -        |          |
| Pistol or Revolver Off Single - - - -   Shotgun Off Single - - - -   Machinegun Off Single Burst Full - - Override   Launcher Off Single Burst - - Override   Designator Off Single Burst Full P1-P2-P3 Override   Accelerator Off Single Burst Full P1-P2-P3 -   Accelerator Off - Burst Full P1-P2-P3 -   Acid Off - Burst Full - - -   Acti-Flyer Off Burst Full - - - -   Anti-Flyer Off - Burst Full - - - -   Acti Off - Burst Full - - - - - - - - - - - - - -   |             |     | Sinale | -     | -    | -        | -        |
| ShotgunOffSingleMachinegunOff-BurstFullOverrideLauncherOffSingleBurstOverrideDesignatorOffFullP1-P2-P3OverrideProjectorOffSingleBurstFullP1-P2-P3OverrideDescriptorOff-BurstFullP1-P2-P3-AcceleratorOff-BurstFullP1-P2-P3-AcidOff-BurstFullAcidOff-BurstFullAcidOff-BurstFullAcidOff-BurstAssaultOff-BurstAssaultOff-BurstDartOffSingleP1-P2-P3-CombatOffP1-P2-P3CombatOffP1-P2-P3FireOffP1-P2-P3-FireOffP1-P2-P3-FireOffP1-P2-P3-FreezeOffGravOffGrenade <td></td> <td></td> <td></td> <td>-</td> <td>-</td> <td>-</td> <td>-</td>   |             |     |        | -     | -    | -        | -        |
| Machinegun<br>LauncherOff<br>OffSingle<br>SingleBurst<br>-Full<br>Override<br>OverrideMultiLauncher<br>Designator<br>ProjectorOff<br>OffSingleBurst<br>DeverrideDescriptorOff<br>OffSingleBurstFullP1-P2-P3OverrideDescriptorOff<br>OffSingleBurstFullP1-P2-P3OverrideAcidOff<br>BurstFullP1-P2-P3-AcidOff<br>Af or AT MissileOff<br>Afti-FlyerOff<br>BurstFullAnti-FlyerOff<br>AssaultOff<br>BattleOff<br>CombatOff<br>DartOff<br>CombatOff<br>DartOff<br>CombatOff<br>CombatOff<br>CombatOff<br>GranOff<br>   |             |     |        | -     | -    | _        | -        |
| LauncherOffSingleOverrideMultilauncherOffSingleBurstOverrideProjectorOffSingleBurstFullP1-P2-P3OverrideProjectorOffSingleBurstFullP1-P2-P3OverrideAcceleratorOff-BurstAcidOffArti-FlyerOff-BurstFullAnti-FlyerOff-BurstFullAnti-TankOff-BurstFullAssaultOffBattleOffCombatOffDartOffSingleP1-P2-P3-FireOffGaussOffGravOffGravOffMagOffHuntingOffHaserOffGravaOff <td< td=""><td>Machinegun</td><td></td><td>-</td><td>Burst</td><td>Full</td><td>_</td><td>-</td></td<>   | Machinegun  |     | -      | Burst | Full | _        | -        |
| MultiLauncher<br>DesignatorOff<br>OffSingle<br>SingleBurst<br>Override<br>OverrideProjectorOffSingleBurstFullP1-P2-P3OverrideDescriptorOffSingleBurstFullP1-P2-P3-AcceleratorOff-Burst-P1-P2-P3-AcidOff-BurstFullP1-P2-P3-AcidOff-BurstFullArti-FlyerOff-BurstFullAnti-FlyerOff-BurstFullAssaultOffAssaultOffDartOffSingleCombatOffDartOffSingleP1-P2-P3-FireOffP1-P2-P3-FreezeOffP1-P2-P3-GaussOffGravOffGravOffMagOffPlasmaOffPasmaOffGravOff<  |             | -   | Single | -     | -    | _        | Override |
| Designator<br>ProjectorOff<br>Single-Full<br>PullP1-P2-P3<br>P1-P2-P3OverrideDescriptorOffSingleBurstFullP1-P2-P3OverrideAccidOff-BurstP1-P2-P3-AcidOffAF or AT MissileOff-BurstFullAnti-FlyerOff-BurstFullAnti-TankOff-BurstAssaultOffBattleOffCombatOffDartOffSingleP1-P2-P3-FireOffFiashOffGaussOffGravOffGravOffMagOffMagOffPison GasOffPison GasOffPison GasOffPison GasOffPison G   |             | -   |        | Ruret | _    | _        |          |
| ProjectorOffSingleOverrideDescriptorOffSingleBurstFullP1-P2-P3OverrideAcceleratorOff-Burst-P1-P2-P3-AcidOffAft or AT MissileOff-BurstFullAnti-FlyerOff-BurstFullAnti-TankOff-BurstAssaultOff-BurstCombatOffDartOffSingle-P1-P2-P3EMPOffP1-P2-P3-FireOffP1-P2-P3-FreezeOffP1-P2-P3-FusionOffP1-P2-P3-GravOffGravOffMagOffMagOffPlasmaOffRaddOffGravOffMagOffPlasmaOff- <td></td> <td>-</td> <td>-</td> <td>-</td> <td>Full</td> <td></td> <td></td>  |             | -   | -      | -     | Full |          |          |
| DescriptorOffSingleBurstFullP1-P2-P3OverrideAcceleratorOff-Burst-P1-P2-P3-AcidOffAF or AT MissileOff-BurstFullAnti-FlyerOff-BurstFullAnti-TankOff-BurstFullAssaultOffBattleOffFullCombatOffP1-P2-P3-DartOffSingleP1-P2-P3-FireOffP1-P2-P3-FireOffP1-P2-P3-FiashOffP1-P2-P3-FusionOffGravOffGravOffMagOffMagOffPison GasOffPison GasOffPison GasOffPison GasOffRokkOff   |             | -   | Single | _     | -    | -        |          |
| AcceleratorOff-Burst-P1-P2-P3-AcidOffAF or AT MissileOff-BurstFullAnti-FlyerOff-BurstFullAnti-TankOffAssaultOff-BurstAssaultOffCombatOffFullDartOffSingleP1-P2-P3-EMPOffP1-P2-P3-FireOffP1-P2-P3-FashOffP1-P2-P3-FusionOffGaussOffGravOffSingleHuntingOffMagOffPisamaOffPisamaOffPisi AmpOffPison GasOffPisi AmpOffRadOff <t< td=""><td>FIOJECIOI</td><td>Oli</td><td>Single</td><td>-</td><td>-</td><td>-</td><td>Overnue</td></t<>  | FIOJECIOI   | Oli | Single | -     | -    | -        | Overnue  |
| AcidOffAF or AT MissileOff-BurstFullAnti-FlyerOff-BurstFullAnti-TankOff-BurstAssaultOff-BurstBattleOffFullCombatOffFullDartOffSingleP1-P2-P3-EMPOffP1-P2-P3-FireOffP1-P2-P3-FireOffGaussOffGravOffGravOffHuntingOffLaserOffSinglePlasmaOffPlasmaOffPisi AmpOffSonicOffSingleSonicOffSingleSubbOffSingle-***P1-P2-P3- </td <td></td> <td></td> <td>Single</td> <td></td> <td>Full</td> <td></td> <td>Override</td>   |             |     | Single |       | Full |          | Override |
| AF or AT Missile Off -  |             |     | -      | Burst | -    | P1-P2-P3 | -        |
| Anti-FlyerOff-BurstFullAnti-TankOffAssaultOff-BurstBattleOffFullCombatOffFullDartOffSingleP1-P2-P3-EMPOffP1-P2-P3-FireOffP1-P2-P3-FlashOffP1-P2-P3-FusionOffP1-P2-P3-GaussOffGravOffGrenadeOffSingleHuntingOffMagOffMagOffPisamaOffPoison GasOffRadOffRadOffPisamaOffPoison GasOffRadOffS   |             |     | -      | -     | -    | -        | -        |
| Anti-TankOffAssaultOff-BurstBattleOffFullCombatOffFullDartOffSingleP1-P2-P3-EMPOffP1-P2-P3-FireOffP1-P2-P3-FlashOffP1-P2-P3-FusionOffP1-P2-P3-GaussOffGravOffHuntingOffLaserOffSinglePlasmaOffPoison GasOffRaddOffRAdd GrenadeOffSonicOffSingle-***P1-P2-P3-SubbOffSingleHuntingOffDison GasOffPist AmpOffShockOff </td <td></td> <td>-</td> <td>-</td> <td>-</td> <td>-</td> <td>-</td> <td>-</td>   |             | -   | -      | -     | -    | -        | -        |
| AssaultOff-BurstBattleOffCombatOffSingleFullDartOffSingleP1-P2-P3-EMPOffP1-P2-P3-FireOffP1-P2-P3-FlashOffP1-P2-P3-FusionOffP1-P2-P3-GaussOffGrenadeOffSingleHuntingOffLaserOffSinglePlasmaOffPoison GasOffPoison GasOffRaddOffRocketOffSonicOffSingle-***P1-P2-P3-SubbOffSubbOffSubbOffSurvivalOffSurvivalOff- <t< td=""><td>Anti-Flyer</td><td>-</td><td>-</td><td>Burst</td><td>Full</td><td>-</td><td>-</td></t<>  | Anti-Flyer  | -   | -      | Burst | Full | -        | -        |
| BattleOffCombatOffFullDartOffSingleP1-P2-P3-EMPOffP1-P2-P3-FireOffP1-P2-P3-FlashOffP1-P2-P3-FreezeOffP1-P2-P3-FusionOffGaussOffGrenadeOffSingleHuntingOffLaserOffSinglePlasmaOffPoison GasOffPoison GasOffRAM GrenadeOffSonicOffSingleShockOffSingleShockOffSingleSubbOffSingleSubbOffSingleSubbOffSingleSubbOffSingle- <t< td=""><td>Anti-Tank</td><td>Off</td><td>-</td><td>-</td><td>-</td><td>-</td><td>-</td></t<>   | Anti-Tank   | Off | -      | -     | -    | -        | -        |
| CombatOff $\cdot$ $\cdot$ Full $\cdot$ $\cdot$ $\cdot$ DartOffSingle $\cdot$ $\cdot$ P1-P2-P3 $\cdot$ EMPOff $\cdot$ $\cdot$ $\cdot$ P1-P2-P3 $\cdot$ FireOff $\cdot$ $\cdot$ $\cdot$ P1-P2-P3 $\cdot$ FlashOff $\cdot$ $\cdot$ $\cdot$ P1-P2-P3 $\cdot$ FreezeOff $\cdot$ $\cdot$ $\cdot$ P1-P2-P3 $\cdot$ FusionOff $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ GaussOff $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ GrenadeOffSingle $\cdot$ $\cdot$ $\cdot$ $\cdot$ HuntingOff $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ MagOff $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ PlasmaOff $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ Poison GasOff $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ RAM GrenadeOff $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ SonicOffSingle $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ ShockOffSingle $\cdot$ $\cdot$ $\cdot$ $\cdot$ $\cdot$ SubbOffSingle <td>Assault</td> <td>Off</td> <td>-</td> <td>Burst</td> <td>-</td> <td>-</td> <td>-</td> | Assault     | Off | -      | Burst | -    | -        | -        |
| DartOffSingle $P1-P2-P3$ -EMPOff $P1-P2-P3$ -FireOff $P1-P2-P3$ -FlashOff $P1-P2-P3$ -FreezeOffP1-P2-P3-GaussOffGravOffGrenadeOffSingleHuntingOffLaserOffSinglePlasmaOffPoison GasOffPoison GasOffRadOffRAM GrenadeOffSonicOffSingle-***P1-P2-P3-ShockOffSingle-***P1-P2-P3-SubOffSingleSubbOffSurvivalOffSingle-***P1-P2-P3-SurvivalOffSurvivalOffSurvivalOff- <td>Battle</td> <td>Off</td> <td>-</td> <td>-</td> <td>-</td> <td>-</td> <td>-</td>   | Battle      | Off | -      | -     | -    | -        | -        |
| EMPOffP1-P2-P3-FireOffP1-P2-P3-FlashOffP1-P2-P3-FreezeOffP1-P2-P3-GaussOffGaussOffGrenadeOffSingleHuntingOffLaserOffSingleMagOffPlasmaOffPoison GasOffRAM GrenadeOffRAM GrenadeOffSonicOffSingleShockOffSingle-***P1-P2-P3-SubOffSubOffSingle-***P1-P2-P3-SubOffSubOffSingle-***P1-P2-P3-SubOffSingle-***P1-P2-P3-SubOffSingle-***P1-P2-P3-SubOffSingle-  | Combat      | Off | -      | -     | Full | -        | -        |
| FireOffP1-P2-P3-FlashOffP1-P2-P3-FreezeOffP1-P2-P3-GaussOff-BurstGravOffGrenadeOffSingleHuntingOffLaserOffSingleMagOffPlasmaOffPoison GasOffRadOffRadOffRocketOffSonicOffSingleStenchOffSubOffSurvivalOff   | Dart        | Off | Single | -     | -    | P1-P2-P3 | -        |
| FlashOffP1-P2-P3-FreezeOffP1-P2-P3-FusionOff-BurstGaussOff-BurstGravOffP1-P2-P3-GrenadeOffSingleHuntingOff-Burst-P1-P2-P3-LaserOff-Burst-P1-P2-P3-MagOffPlasmaOffPoison GasOffPoison GasOffRadOffRocketOffShockOffSingle-***P1-P2-P3-SplatOffStenchOffSubOffSingle-***P1-P2-P3-SubOffSingleSubOffSingleSubOffSurvivalOffSingleSurvivalOffSingle-<   | EMP         | Off | -      | -     | -    | P1-P2-P3 | -        |
| FreezeOffP1-P2-P3-FusionOffGaussOff-BurstGravOffP1-P2-P3-GrenadeOffSingleHuntingOff-Burst-P1-P2-P3-LaserOff-Burst-P1-P2-P3-MagOffPlasmaOffPoison GasOffPoison GasOffRadOffRAM GrenadeOffShockOffSingle-***P1-P2-P3-SonicOffSingleStenchOffSubOffSingle-***P1-P2-P3-SubOffSingleSubOffSurvivalOffSurvivalOffSurvivalOffSurvivalOff <td>Fire</td> <td>Off</td> <td>-</td> <td>-</td> <td>-</td> <td>P1-P2-P3</td> <td>-</td>  | Fire        | Off | -      | -     | -    | P1-P2-P3 | -        |
| FusionOffGaussOff-BurstGravOffP1-P2-P3-GrenadeOffSingleHuntingOffLaserOff-Burst-P1-P2-P3-MagOffMagOffPlasmaOffPoison GasOffPsi AmpOffP1-P2-P3-RadOffRocketOffShockOffSingle-**P1-P2-P3-SplatOffSubbOffSingle-**P1-P2-P3-SurvivalOffSingle   | Flash       | Off | -      | -     | -    |          | -        |
| GaussOff-BurstGravOffP1-P2-P3-GrenadeOffSingleHuntingOff-Burst-P1-P2-P3-LaserOff-Burst-P1-P2-P3-MagOffP1-P2-P3-MissileOffSinglePlasmaOffPoison GasOffP1-P2-P3-Psi AmpOffP1-P2-P3-RadOffP1-P2-P3-RadOffRocketOffShockOffSingle-***P1-P2-P3-SplatOffStenchOffSingle-**P1-P2-P3-SubOffSingleSubOffSubOffSingleBurstFullSurvivalOff   | Freeze      | Off | -      | -     | -    | P1-P2-P3 | -        |
| GravOffP1-P2-P3-GrenadeOffSingleHuntingOff-Burst-P1-P2-P3-LaserOff-Burst-P1-P2-P3-MagOffP1-P2-P3-MissileOffSinglePlasmaOffPoison GasOffPoison GasOffP1-P2-P3-RadOffP1-P2-P3-RadOffRocketOffShockOffSingle-***P1-P2-P3-SplatOffStenchOffSubOffSingleBurstFullSurvivalOffSingleBurstFull  | Fusion      | Off | -      | -     | -    | -        | -        |
| GrenadeOffSingleHuntingOff-BurstLaserOff-Burst-P1-P2-P3-MagOffP1-P2-P3-MissileOffSinglePlasmaOffPoison GasOffP1-P2-P3-Psi AmpOffP1-P2-P3-RadOffP1-P2-P3-RocketOffShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-StenchOffSubOffSingle-**P1-P2-P3-SurvivalOff   | Gauss       | Off | -      | Burst | -    | -        | -        |
| HuntingOffLaserOff-Burst-P1-P2-P3-MagOffP1-P2-P3-MissileOffSinglePlasmaOffPoison GasOffPoison GasOffP1-P2-P3-Psi AmpOffP1-P2-P3-RadOffP1-P2-P3-RocketOffShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-StenchOffSubOffSingleBurstFullSurvivalOff   | Grav        | Off | -      | -     | -    | P1-P2-P3 | -        |
| LaserOff-Burst-P1-P2-P3-MagOffP1-P2-P3-MissileOffSinglePlasmaOffPoison GasOffP1-P2-P3-Psi AmpOffP1-P2-P3-RadOffP1-P2-P3-RocketOffShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-StenchOffSubOffSingleBurstFullSurvivalOff  | Grenade     | Off | Single | -     | -    | -        | -        |
| MagOffP1-P2-P3-MissileOffSinglePlasmaOffPoison GasOffP1-P2-P3-Psi AmpOffP1-P2-P3-RadOffP1-P2-P3-RocketOffShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-SplatOffStenchOffSubOffSingleBurstFullSurvivalOff  | Hunting     | Off | -      | -     | -    | -        | -        |
| MissileOffSinglePlasmaOffPoison GasOffP1-P2-P3-Psi AmpOffP1-P2-P3-RadOffP1-P2-P3-RAM GrenadeOffRocketOffShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-SplatOffStenchOffSubOffSingleBurstFullSurvivalOff   | Laser       | Off | -      | Burst | -    | P1-P2-P3 | -        |
| MissileOffSinglePlasmaOffPoison GasOffP1-P2-P3-Psi AmpOffP1-P2-P3-RadOffP1-P2-P3-RAM GrenadeOffRocketOffShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-SplatOffStenchOffSubOffSingleBurstFullSurvivalOff   | Mag         | Off | -      | -     | -    | P1-P2-P3 | -        |
| PlasmaOffPoison GasOffP1-P2-P3-Psi AmpOffP1-P2-P3-RadOffP1-P2-P3-RAM GrenadeOffRocketOffShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-SplatOffStenchOffSubOffSingleBurstFullSurvivalOff   |             | Off | Single | -     | -    | -        | -        |
| Psi Amp   Off   -   -   -   P1-P2-P3   -     Rad   Off   -   -   -   P1-P2-P3   -     RAM Grenade   Off   -   -   -   P1-P2-P3   -     Rocket   Off   -   -   -   -   -   -     Shock   Off   Single   -   **   P1-P2-P3   -     Sonic   Off   Single   -   **   P1-P2-P3   -     Splat   Off   -   -   -   -   -   -     Stench   Off   -   -   -   -   -   -     Sub   Off   Single   Burst   Full   -   -   -     Survival   Off   -   -   -   -   -   -   | Plasma      | Off | -      | -     | -    | -        | -        |
| Psi Amp   Off   -   -   -   P1-P2-P3   -     Rad   Off   -   -   -   P1-P2-P3   -     RAM Grenade   Off   -   -   -   P1-P2-P3   -     Rocket   Off   -   -   -   -   -   -     Shock   Off   Single   -   **   P1-P2-P3   -     Sonic   Off   Single   -   **   P1-P2-P3   -     Splat   Off   -   -   -   -   -   -     Stench   Off   -   -   -   -   -   -     Sub   Off   Single   Burst   Full   -   -   -     Survival   Off   -   -   -   -   -   -   | Poison Gas  | Off | -      | -     | -    | P1-P2-P3 | -        |
| RadOffP1-P2-P3-RAM GrenadeOffRocketOffShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-SplatOffStenchOffP1-P2-P3-SubOffSurvivalOffSingleBurstFull  | Psi Amp     | Off | -      | -     | -    | P1-P2-P3 | -        |
| RocketOffShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-SplatOffStenchOffP1-P2-P3-SubOffSingleBurstFullSurvivalOff   | Rad         | Off | -      | -     | -    |          | -        |
| ShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-SplatOffStenchOffP1-P2-P3-SubOffSingleBurstFullSurvivalOff  | RAM Grenade | Off | -      | -     | -    | -        | -        |
| ShockOffSingle-**P1-P2-P3-SonicOffSingle-**P1-P2-P3-SplatOffStenchOffP1-P2-P3-SubOffSingleBurstFullSurvivalOff  | Rocket      | Off | -      | -     | -    | -        | -        |
| SonicOffSingle-**P1-P2-P3-SplatOffStenchOffP1-P2-P3-SubOffSingleBurstFullSurvivalOff  | Shock       | Off | Single | -     | **   | P1-P2-P3 | -        |
| SplatOffStenchOffP1-P2-P3-SubOffSingleBurstFullSurvivalOff  |             |     | •      | -     | **   |          | -        |
| StenchOffP1-P2-P3-SubOffSingleBurstFullSurvivalOff  |             |     | •      | -     | -    | -        | -        |
| SubOffSingleBurstFullSurvivalOff  |             |     | -      | -     | -    | P1-P2-P3 | -        |
| Survival Off  |             |     | Sinale | Burst | Full | -        | -        |
|   |             |     | -      | -     | -    | -        | -        |
|   |             |     |        |       |      |          |          |

### WEAPON CONTROL OPERATION

The following weapon controls are available. **Off.** The weapon is inactive. This control is a safety. Manipulating it again turns the weapon on. A mishap is <u>impossible</u> if this control is Off.

**Single.** The weapon fires one shot per pull of the trigger.

**Burst.** The weapon fires three shots per pull of the trigger.

**Full.** The weapon fires shots until the trigger is released. For some weapons marked \*\*, manufacturers call this "continuous" instead.

**P1-P2-P3.** The weapon has three settings for power level. The standard level is P1 and corresponds to 1D damage in each of the possible damage types for the weapon.

Power Level P2 corresponds to 2D damage; the user must roll Quality or less to avoid weapon malfunction.

Power Level P3 corresponds to 3D damage; the user must roll Quality or less TWICE to avoid weapon malfunction.

**Override.** The weapon has a battlefield override. If the weapon malfunctions, this control will force it to function, although damage may result.

#### **Determining Controls**

The Controls for a Weapon are the sum of the controls for Type and Descriptor.

For example, a Rifle has Off-Single.

Adding Assault to Rifle adds Burst to become Off-Single-Burst.

Adding Laser to Rifle adds P1-P2-P3 to become Off-Single-Burst-P1-P2-P3.



