

Homeworld System Profile

☐ Streamlined ☐ Distributed ☐ Standard

AIRMAIL

☐ Reflec (+3 vs Lasers) ☐ Self Sealing ☐ Stealth (-4 DM Sensors)☐ Jump Control Specialization (bis) ☐ Hardened Systems (fib)

Other Electronics	
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☐ Nuclear Damper ☐ Meson Screen

Notes

Notes

Passenger Manifest

AMMO

NAME:
CLASS:



DAMAGE REPORT

HULL DAMAGE

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

STRUCTURE DAMAGE

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

ARMOR DAMAGE

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

J-DRIVE DAMAGE

☐ -2 DM to Jump checks ☐ Disabled ☐ Destroyed

M-DRIVE DAMAGE

☐ -1 Thrust ☐ Halve Thrust ☐ Disabled

POWER PLANT DAMAGE

☐ Damaged ☐ Crew Radiation Hit ☐ Destroyed

FUEL DAMAGE

☐ Leak 1d6 tons/hour ☐ Destroys d6x10% fuel ☐ Destroyed

BRIDGE DAMAGE

☐ Crew Hit (pg 151) ☐ Bridge Disabled ☐ Destroyed

SENSORS DAMAGE

☐ -2 DM to Sensor checks ☐ Disabled Sensors ☐ Destroyed

CARGO HOLD DAMAGE

☐ Destroy d6x10% cargo ☐ Destroy d6x10% cargo ☐ Destroys hold

WEAPONS SYSTEM DAMAGE

	-2 DM to attack	Disabled	Destroyed
Hardpoint #1	☐	☐	☐
Hardpoint #2	☐	☐	☐
Hardpoint #3	☐	☐	☐
Hardpoint #4	☐	☐	☐
Hardpoint #5	☐	☐	☐
Hardpoint #6	☐	☐	☐
Hardpoint #7	☐	☐	☐
Hardpoint #8	☐	☐	☐
Bay #1	☐	☐	☐
Bay #2	☐	☐	☐
Bay #3	☐	☐	☐

COMBAT ACTIONS

1. SETUP Determine Range, Positions, and Initiative

2. MANUEVER PHASE

Allocate Thrust Thrust split between Move and Maneuver

Move Move craft; add together opposing Thrusts

3. COMBAT PHASE

Maneuvers 1 Maneuver per Thrust: Dock, Dodge, Line up Shot

Fire Weapons Each manned gun may make an attack

Reaction Dodge, Point Defense, Fire Sand, Trigger Screens

Burn Initiative Reduce next rnd Init. To buy more Reactions 1 for 1

4. SHIP ACTION PHASE

Repair Mechanic check to repair damage (pg 150)

Sensor Lock Sensor check to grant +1 DM to one target

Electronic Warfare Jam comms, sensors, or smart missiles (pg 150)

Increase Initiative Leadership check by Captain adds effect to Init.

Change Positions Can change positions in ship

CARGO HOLDS

CREW

☐ Pilot ☐ Navigator ☐ Officer
☐ Engineer ☐ Gunner ☐ Medic

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BAYS

BAY #3

DMG TL

Optimum Range

Notes

HARDPOINTS

☐ Single Turret ☐ Fixed Mount ☐ Triple Turret
☐ Double Turret ☐ Pop-up Turret

WEAPON

DMG TL

Optimum Range

Notes

☐ Single Turret ☐ Fixed Mount ☐ Triple Turret
☐ Double Turret ☐ Pop-up Turret

WEAPON

DMG TL

Optimum Range

Notes

NOTES

Total Ship Cost

Amount Paid

Monthly Mortgage

Monthly Maintenance Costs:

Monthly Life Support Costs: