

Architect: Idar Nobsl Tech Level: 14

USP

LT-74424D2-150000-30004-0 MCr 558.309 750 Tons Bat Bear 1 3 1 Crew: 34 Bat 1 3 1 TL: 14 Cargo: 12.386 Fuel: 337.500 EP: 64 Agility: 2 ZSNLF: 18 Craft: 1 x 30T Armoured Launch , 2 x 8T Grav AFVs Fuel Treatment: Fuel Scoops and On Board Fuel Purification

HULL-750.000 tons standard, 10,500.000 cubic meters, Streamlined Airframe Close Structure Configuration

CREW-Command Section :3, Engineering Division:4, Medical Department:1, Gunnery Division :5, Flight Section :1, Services Department : 1, ZSNLF Section:19

ENGINEERING-Jump-4, 2G Manuever, 64.000 Ton Power Plant, 64.000 EP, Agility 2

AVIONICS-Bridge, Model/4fib Computer, Model/2 Flight Avionics, Model/8 Sensors, Model/8 Maser Communications

HARDPOINTS-7 Hardpoints

ARMAMENT & DEFENCES -2 Triple Missile Turrets organised into 1 Battery (Factor-4), 3 Triple Pulse Laser Turrets organised into 3 Batteries (Factor-3), 2 Triple Sandcaster Turrets organised into 1 Battery (Factor-5), Armoured Hull (Factor-1)

CRAFT-1 30.000 ton Armored Launch (Crew of 1, Cost of MCr 50.000), 2 8.000 ton Grav AFVs (Crew of 0, Cost of MCr 0.700)

FUEL-337.500 Tons Fuel (4 parsecs jump and 20 days endurance) On Board Fuel Scoops, On Board Fuel Purification Plant

MISCELLANEOUS-21 Staterooms, 1 Engineering Shop, 1 Vehicle Shop, 1 Sick Bay, 2 Tons of Missile Magazines (holding 40 missiles), 12.386 Tons Cargo

COST-MCr 511.978 Singly (incl. Architects fees of MCr 5.069), MCr 405.527 in Quantity, plus MCr 51.400 of Carried Craft (Hardpoints and Turrets charged)

CONSTRUCTION TIME-109 Weeks Singly, 87 Weeks in Quantity

Class Notes:

The Bra'la class corvette transport is the shepherd of the Zhodani frontier it enables the Zhodani to tailor a response to the various military or paramilitary situations along the frontier without drawing much of the political attention as if when a capitol vessel is present. Often used to land small parties of troops to secure or reinforce Consulate interests abroad along the Frontiers as well as in the Neutral zones between it and the Imperium or other Interstellar governments. The Bra'la class is apart of the same little ship design watershed that occurred with the naval review of 1112. It like it sister classes shares many of the same physical

characteristics as the Berka or Banya class corvettes, yet it displaces fifty more tons and lacks the agility of its sister classes. Often encountered in pairs it carries a full platoon of Special Naval Landing Force troops. Doctrinal organization dictates that four Bra'la class corvettes are assigned to each Corvette Flotilla giving the Flotilla commander the disposal of ½ a ZSNLF rifle company for ground actions.

• Armoured Launch- The Ships launch is a 30- ton boat that handles many landing and planetary assault operations that the ZSNLF Section could be tasked with. It also is used as the ship's Launch fr purposes of re-supply and boarding operations. It has 4G acceleration and has an armour factor of 3. It is equipped with a Triple turret containing two pulse lasers and a missile rack. It can carry one Grav AFV and it's squad or the full section dismounted.

<u>Crew</u>

- *Command Section* The command section consists of a Ship's Captain (Lieutenant Commander), an Executive Officer (Lieutenant), and a Communications/Electronic Warfare Officer (Lieutenant Junior Grade).
- *Engineering Division*-The engineering division is lead by a Chief Engineer (Lieutenant) and his is assisted by the MPA (Warrant Officer) on board there are two Engineering Petty Officers that perform maintenance and repairs for the ships drives and assist with damage control efforts. The Section is supplemented by 4 Engineering droids that assist by performing the PMS tasks and EVA's for repairs.
- *Gunnery Division*-The gunnery division is lead by a Master Gunner (Warrant Officer) and he has four very well trained Gunnery petty officers at his command that man the ships weaponry.
- *Flight Section* The Flight Section consists of a Lieutenant and he is the pilot of the Armored Launch.
- *Medical Department* An Independent Duty Corpsman is the attending medical specialist for the corvette. He is assisted by a medical droid.
- *Services Department* The Services Department is headed by a senior petty officer who acts as stores keeper, mess specialist and also acts as the ship's clerk. The Service Specialist is assisted by a mess droid and an administrative droid.
- **ZNSLF Section-** The Zhodani Naval Special Landing Force Section consists of a Subaltern (platoon leader) or Staff Sergeant (platoon sergeant) commanding Two Squads lead by Sergeants commanding two squads lead by Corporals containing a Fusion Gunner, Rifleman and Grenadier. The squad is tasked with boarding and landing operations supporting the normal duties during a Mission. At battle stations, they are used as ship's troops and assist with damage control efforts. They are usually equipped with combat armour, laser carbines, gauss weapons with RAM grenades, Tac-Missiles or in the case of the Fusion Gunner a FGMP-14.