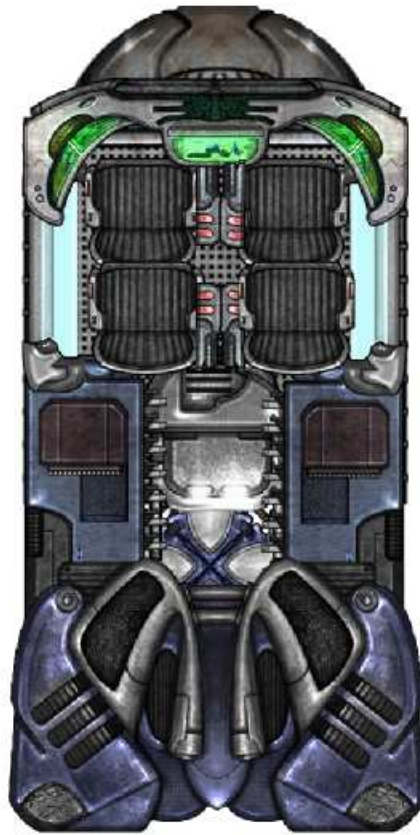


Scrying Eye Shipyard



Civilian Air/Raft



Scrying Eye Games

SDE00-S5

1"

Square = 5'

TRAVELLER

Compatible Product

Scrying Eye Shipyard

Traveller Deckplans Plans Freebie: Standard Civilian Air/Raft 1" = 5 Ft Square Edition

Art and concept: James Miller

Layout: James Miller

www.scryingeeye.com

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SPECIAL THANKS!

Many thanks to the staff at both Dundjinni and Profantasy, whose mapping applications and assets have made this product possible, and to Mark Miller for bringing the fantastic universe of Traveller to life for us all.

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Requires the use of the Traveller(TM) Main Rulebook, available from Mongoose Publishing.

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TRAVELLER

Compatible Product

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Instructions

This set is simple to use. The only pages you will need to print off for your game the Ship Parts, and any TopoTiles should this set includes them. Here are some basic ideas and guidelines:

- 1) **Print off only the pages you want or need.** Check the bookmarks to the left to see which sections you want to print off before starting your print job. If there are any TopoTiles in this set, you might want to print off several, so you can expand your map as far as your game needs.
- 2) **This ship has both interior and exterior views.** If you only need the interior parts printed, then only print those pages. If you expect your players to crawl around on the outside the of the ship (repairs, boarding actions, parasite control, etc) then you may want to print off the exterior as well.
- 3) **Cut off the unnecessary parts around the edges of the pages, and then cut apart the smaller pieces from each other.** You can use whatever method you prefer: scissors, hobby knife with a straight edge, paper cutter, mat board cutter. While we don't suggest using a double-bladed half-moon axe or that antique French guillotine that everyone happens to have sitting around in his or her basement, stick with whatever works for you!
- 4) Tape them together – or – glue them down to a single sheet of something that gives a much sturdier backing. Poster board, cardboard and foam core board are perfect for this, and will give you a longer life for your printing dollar.
- 5) Some people will want to get fancier and protect what they just printed, such as using laminate on the maps, or clear plastic over the entire game table, but that's up to you and budget. Do whatever you like. Using plastic or acrylic sheets over the top of this (or any map, for that matter) will keep them flat and in good condition for much longer, but this might be beyond most peoples' budget.
- 6) The best thing about PDF maps is that you can use them all you want, and if they get damaged, all you need to do is print them over again.

Depending on how much your ink cartridges cost, it might be better to have a local print shop do print these off for you. Since this product is very “color intensive”, we actually don't suggest you use your own printer at all, but call around to find a local printer to do it for you. Our local print shop only charges 50 cents per sheet, which is a LOT cheaper than buying ink cartridges, and tends to give much better results!

Remember that this map is only one of a huge set done by James Miller and Rick Ricci, available in 3 other styles, so check out the website if you need scales other than this one. If we don't carry the scale you need, we might consider converting them over and selling at that scale, too.

Soon, we'll have multiple examples and ideas of what we've seen done with various maps on our website. Send us pictures and examples of what you've done, and it just might make it up on our site!

<http://www.scringeeyegames.com>

