

The Foreven Sector

TRAVELLER®

*Science-Fiction Adventure
in the Far Future*

Far Future Enterprises

The **TRAVELLER** game in all forms is owned by Far Future Enterprises. Copyright © 1977 - 2009 Far Future Enterprises. **TRAVELLER** is a registered trademark of Far Future Enterprises. Far Future permits web sites and fanzines for this game, provided it contains this notice, that Far Future is notified, and subject to a withdrawal of permission on 90 days notice. The contents of this site are for personal, non-commercial use only. Any use of Far Future Enterprises's copyrighted material or trademarks anywhere on this web site and its files should not be viewed as a challenge to those copyrights or trademarks. In addition, any program/articles/file on this site cannot be republished or distributed without the consent of the author who contributed it.

Generated by TravellerMap.com

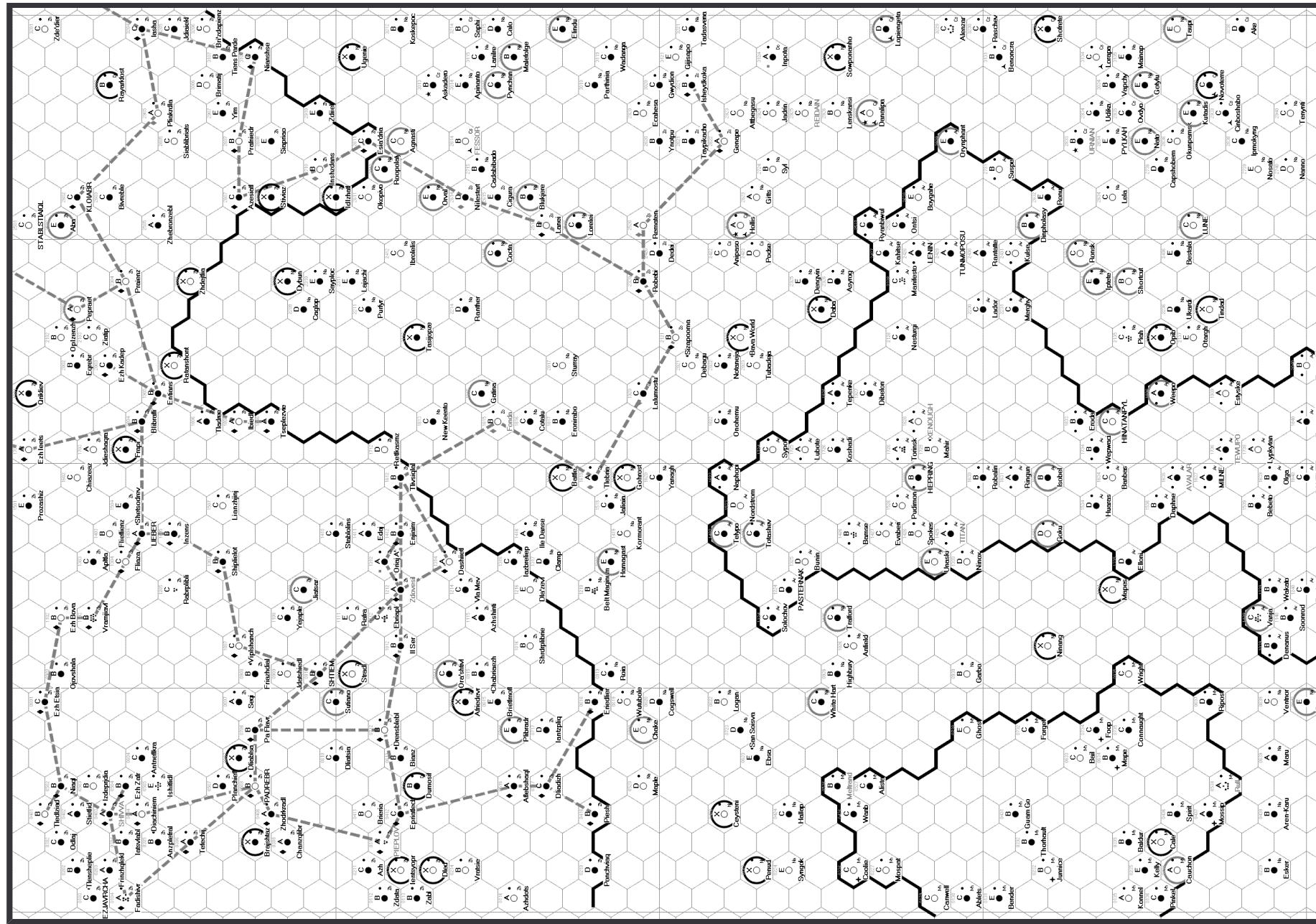
Data created by: GypsyComet, Dylan Lee and BeRKA

Adapted from BeRKA

<http://zho.berka.com/data/foreven/>

The Foreven Sector

A Detailed Stellar Sector in Charted Space



The Shivva Subsector

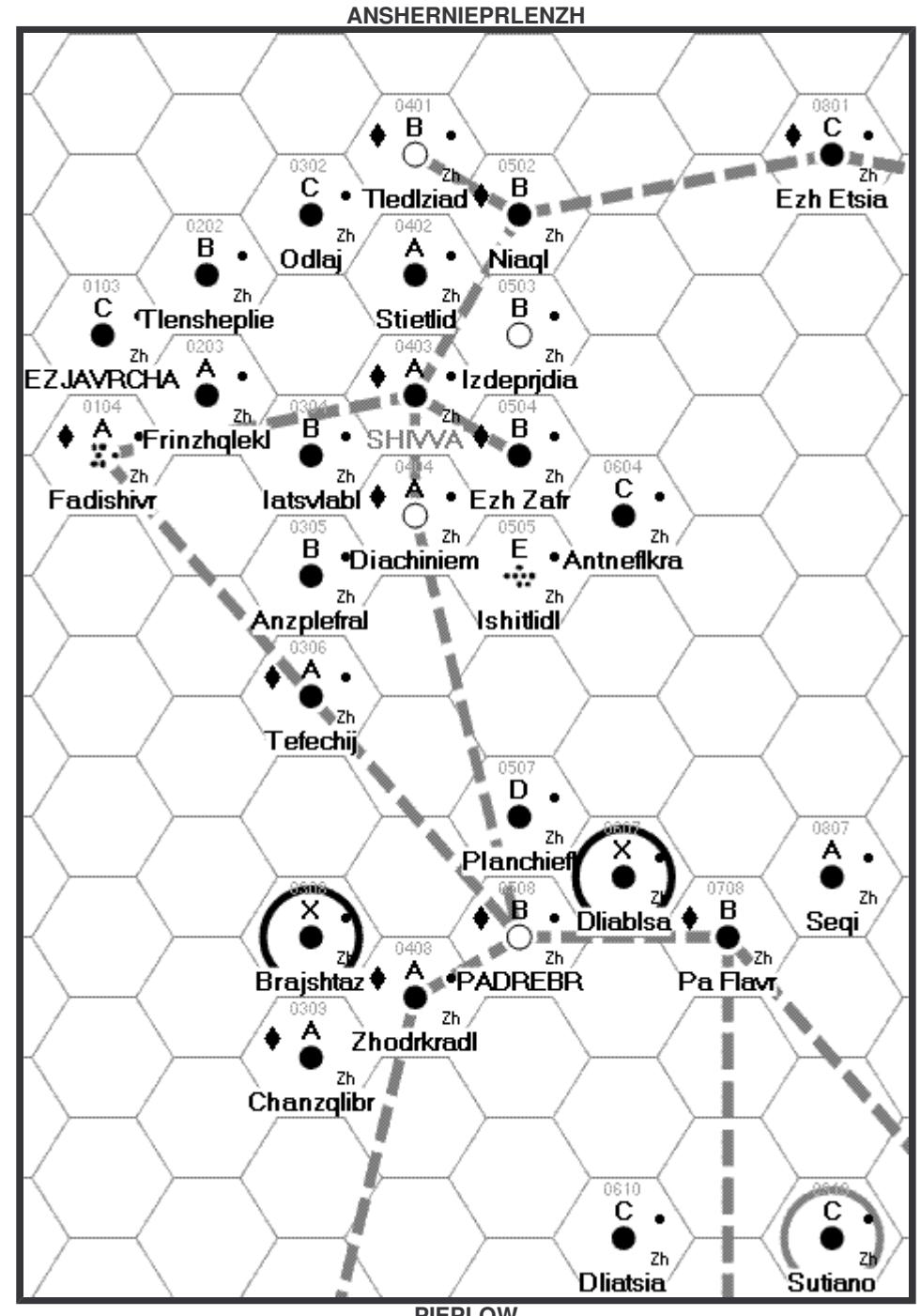
Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Ezjavrcha	0103	C5829BA-A		Hi		604	Zh
Fadishivr	0104	A000465-C	Z	As Ni		203	Zh
Tlensheplie	0202	B376669-A		Ag Ni		925	Zh
Frinzhqlekl	0203	A851868-A		Po		211	Zh
Odlaj	0302	C251662-9		Ni Po		212	Zh
Iatsvabl	0304	B435424-C		Ni		214	Zh
Anzplefral	0305	B654335-B		Lo Ni		705	Zh
Tefechij	0306	A321868-C	Z	Na Po		314	Zh
Brajshtaz	0308	X525000-0		Ba Lo Ni	R	115	Zh
Chanzqlibr	0309	A465301-D	Z	Lo Ni		210	Zh
Tledziad	0401	B313454-E	Z	Ic Ni		714	Zh
Stietlid	0402	A676402-C		Lo Ni		803	Zh
Shivva	0403	A456AA8-E	Z	Hi Cp		324	Zh
Diachiniem	0404	A450546-E	Z	De Ni Po		214	Zh
Zhodrkradl	0408	A477521-A	Z	Ag Ni		114	Zh
Niaql	0502	B2427AB-B	Z	Po		410	Zh
Izdeprjdia	0503	B5A3421-B		Fl Ni		124	Zh
Ezh Zafr	0504	B997541-B	Z	Ag Ni		704	Zh
Ishitidl	0505	E000778-8		As Na		724	Zh
Planchief	0507	D78A27A-6		Lo Ni Wa		402	Zh
Padrebr	0508	B5139CB-D	Z	Hi Ic Na		815	Zh
Antneflkra	0604	C578636-7		Ag Ni		723	Zh
Dliabsa	0607	X458000-0		Ba Lo Ni	R	105	Zh
Dliatsia	0610	C533754-7		Na Po		724	Zh
Pa Flavr	0708	B7745AA-A	Z	Ag Ni		200	Zh
Ezh Etsia	0801	C537652-8	Z	Ni		813	Zh
Seqi	0807	A75A766-E		Wa		221	Zh
Sutiano	0810	C779876-8			A	912	Zh

Shivva subsector is well developed. It is the subsector in the Iakr/Foreven Sector closest to the Zhodani homeworld (Zhdant). In the Shivva Cluster there are many worlds with a good starport and high tech-level.

Shivva itself, the Capital of the subsector has tech-level 14 and a class A starport. Shivva is a garden moon orbiting a gas giant in the habitable zone. There are seven other garden worlds in the Shivva system. Four more around the same gas giant as Shivva. One in the trailing trojan point of the gas giant, one in the outer habitable zone, (which is an Addaxur (Clotho) colony with a population of 800 million Addaxur) and one more garden world orbiting the companion star. The total population of the Shivva System is 39 billion, with 32 billion at Shivva.

The total population of the subsector is 56 billion, and the highest tech-level is 14 at, Tledziad, Diachiniem, Seqi and Shivva.

At Shivva the first prototype for the Shivva Class Patrol Frigate was manufactured more than 200 years ago. Many different versions of this ship (at both TL 13 and TL 14) is now manufactured at forty-two other shipyards, and also licensed to the Avalars and other close allies.

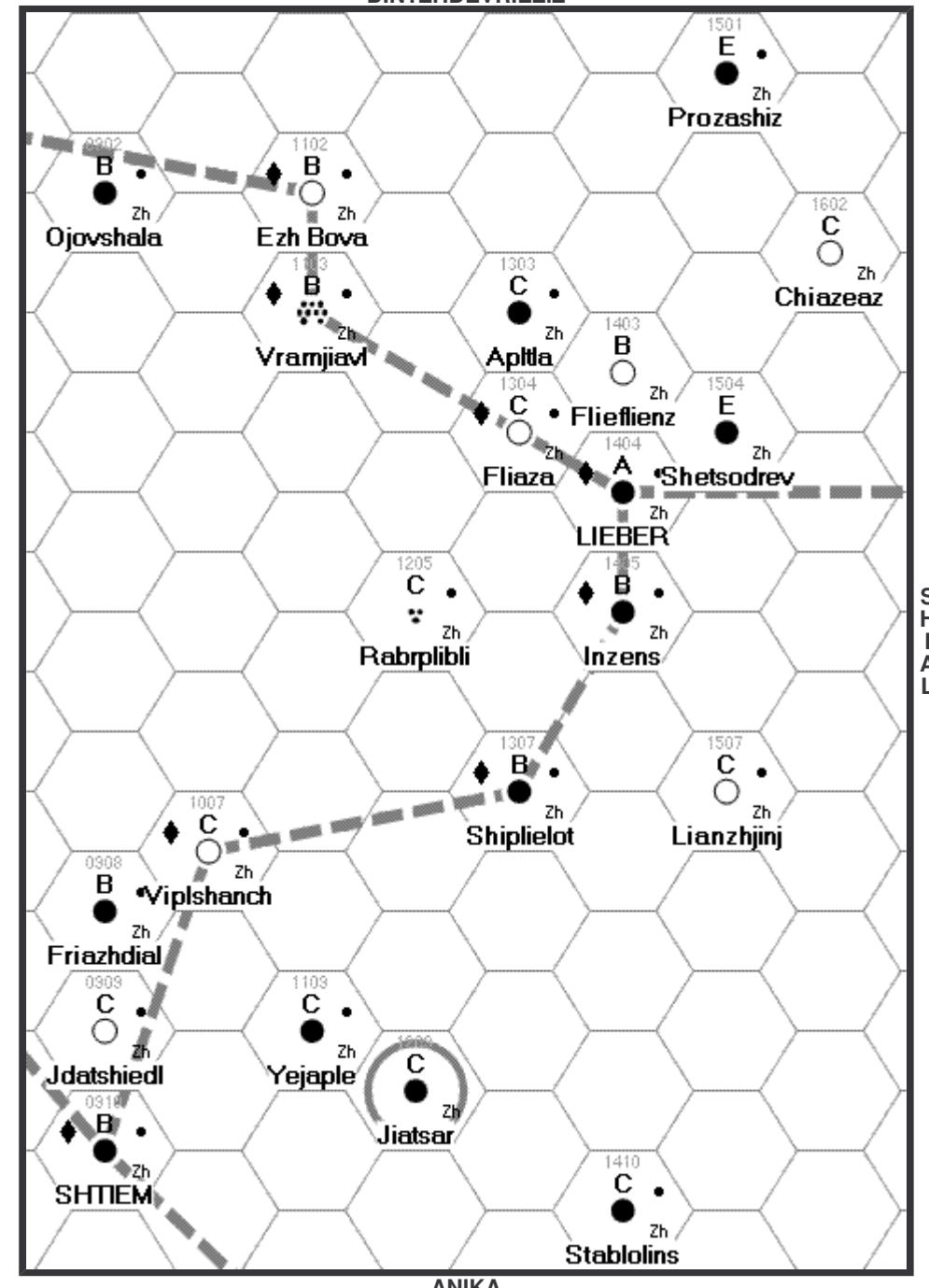


The Lieber Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Ojovshala	0902	B572367-9		Lo Ni		324	Zh
Friazhdial	0908	B724522-A		Ni		924	Zh
Jdatshiedl	0909	C1407AD-8	Z	De Po		113	Zh
Shtiem	0910	B68799C-D	Z	Hi		204	Zh
Vipshanch	1007	C3116AB-A	Z	Ic Na Ni		203	Zh
Ezh Bova	1102	B230567-D	Z	De Ni Po		103	Zh
Vrarnjiavl	1103	B000414-C	Z	As Ni		202	Zh
Yejaple	1109	C465764-6		Lo Ni		712	Zh
Rabrpibli	1205	C0006AD-A		As Na Ni		323	Zh
Jiatsar	1209	C5838AE-7	A			710	Zh
Apltla	1303	C887778-7		Ag Ri		202	Zh
Fliaza	1304	C250231-6	Z	De Lo Ni Po		813	Zh
Shiplielot	1307	B666446-B	Z	Lo Ni		804	Zh
Flieflienz	1403	B511122-C		Ic Lo Ni		310	Zh
Lieber	1404	A6939A6-D	Z	Hi In		113	Zh
Inzens	1405	B325678-C	Z	Ni		303	Zh
Stablolins	1410	C564589-7		Ag Ni		402	Zh
Prozashiz	1501	E95A788-5		Wa		305	Zh
Shetsodrev	1504	E43456A-7		Ni		310	Zh
Lianzhjinj	1507	C9B2269-A		Fl Lo Ni		214	Zh
Chiazeaz	1602	C270331-6		De Lo Ni		300	Zh

Lieber subsector has a population of just 3.4 billion sophonts, (mostly Zhodani). The highest population is on Shtiem (2.2 billion) and Lieber (1.4 billion). The highest tech level is 13 at Shtiem, Ezh Bova, and Lieber.

At Shtiem there is a famous psionic and technical university. Non-Zhodani should be very careful if they visit the dictatorship of Jiatsar. At Jiatsar the non-psionic noble family Denzfalpepistebr has ruled for more than 100 years. Off-worlders are required to wear special (silly and colorful) costumes so that they can be easily identified.

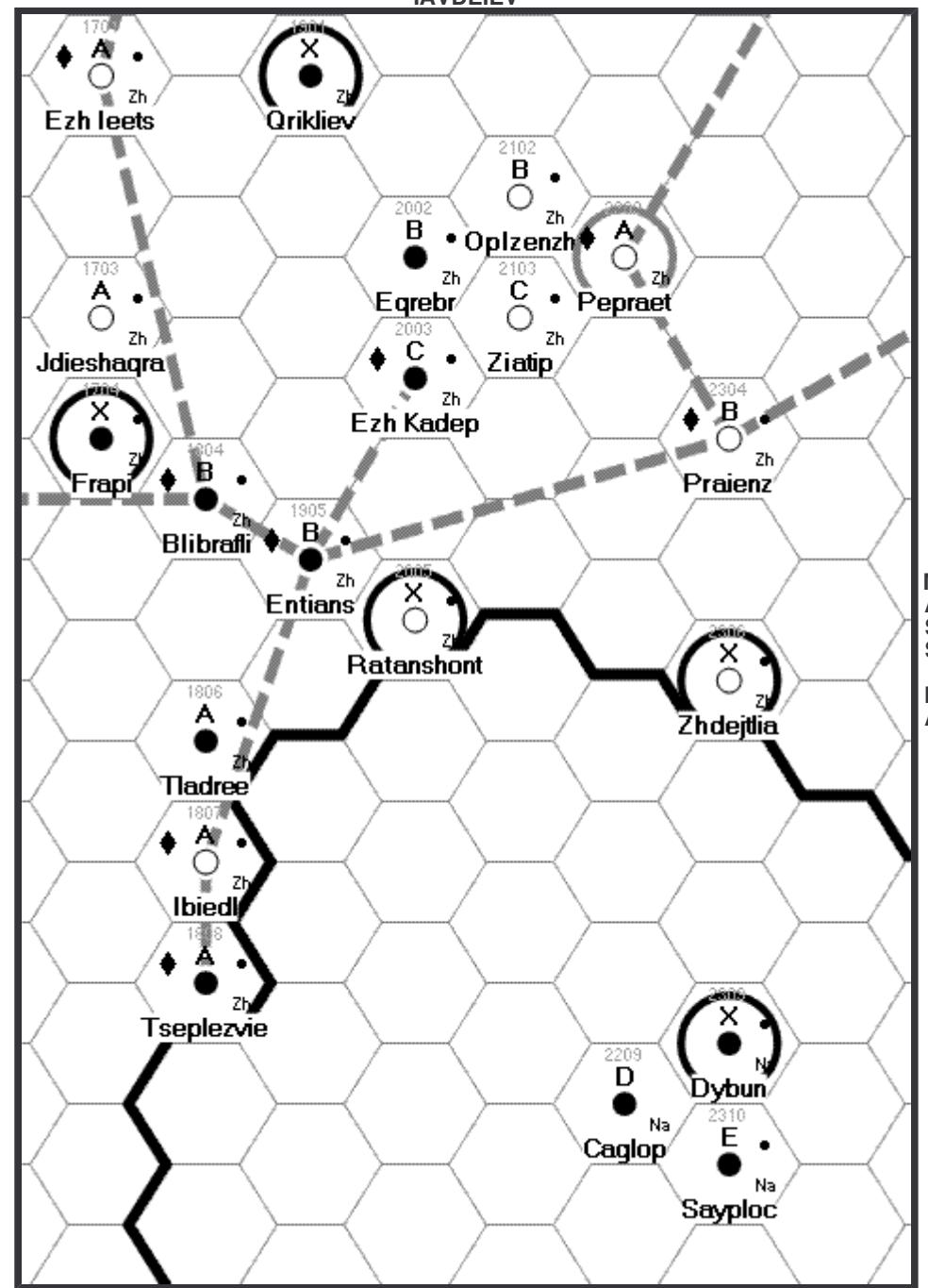


The Shial Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Ezh leets	1701	A320220-C	Z	De Lo Ni Po		322	Zh
Jdieshaqra	1703	A211368-E		Ic Lo Ni		324	Zh
Frapri	1704	X541000-0			R	105	Zh
Blibrafl	1804	B695668-6	Z	Ag Ni		623	Zh
Tladree	1806	A642369-9		Lo Ni Po		121	Zh
Ibiedl	1807	A411576-E	Z	Ic Ni		815	Zh
Tseplezvie	1808	A533664-A	Z	Na Ni Po		823	Zh
Qriklev	1901	X638000-0		Ba Lo Ni	R	110	Zh
Entians	1905	B684778-8	Z	Ag Ri		623	Zh
Eqrebr	2002	B246362-C		Lo Ni		115	Zh
Ezh Kadep	2003	C76678C-5	Z	Ag Ri		125	Zh
Ratanshont	2005	X530000-0		Ba De Lo Ni Po	R	124	Zh
Oplzenzh	2102	B100679-B		Na Ni Va		614	Zh
Ziatip	2103	C320726-9		De Na Po		422	Zh
Pepraet	2202	A3017BF-C	Z	Ic Na Va	A	420	Zh
Caglop	2209	D592654-3		Ni		420	Na
Praienz	2304	B310330-D	Z	Lo Ni		423	Zh
Zhdejtia	2306	X100000-0		Ba Lo Ni Va	R	114	Zh
Dybun	2309	X567000-0		Ba Lo Ni	R	114	Na
Sayploc	2310	E237262-7		Lo Ni		305	Na

The six class A starports in the Shial subsector are controlled by the Zhodani Navy. There are only 15 populated worlds. The five unpopulated are sometimes used as a practice ground for the Zhodani Marines and for orbital bombardment practice by the Zhodani Navy. The whole subsector is very militarised, and there are no hi-population worlds here. Most people here work for the Zhodani Armed forces in some way. The subsector has been used for reorganisation in the frontier wars against The Imperium, and will probably be used for that again. There is almost no traffic from the independent low-tech worlds in the rimward (lower) part of the subsector since it is unlikely that a jump-4 ship should be there anyway, but the border is still well guarded against spies from The Imperium.

The total population is only 190 millions, and the highest population is 64 billions at Entians. The highest tech-level is 14 at Jdieshaqra and Ibiedl. The subsector is named after Admiral Shiallasché who commanded a Zhodani Fleet in the 1st frontier war.



The Massina Subsector

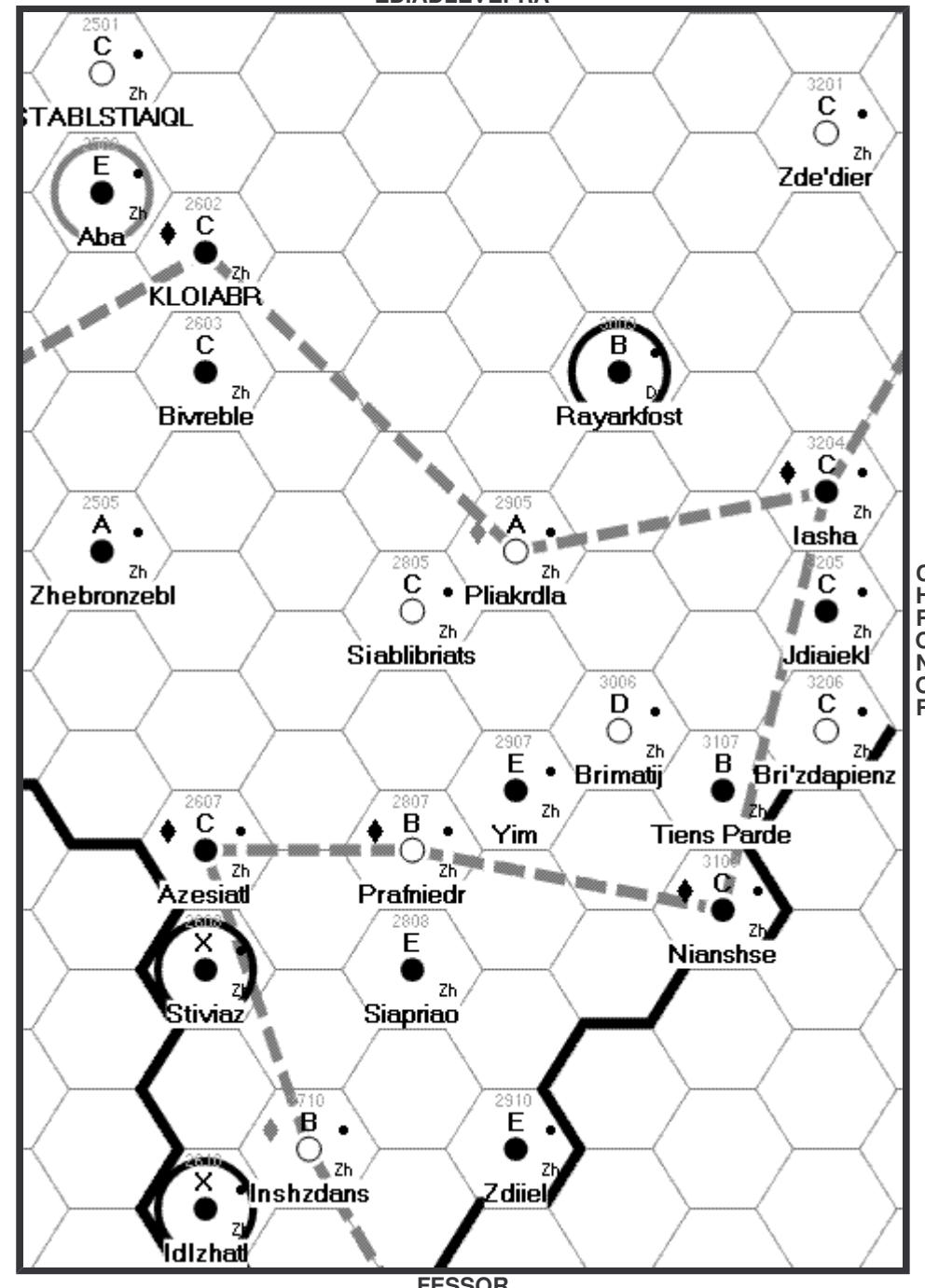
Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Stablstiaql	2501	C100A8A-C		Hi In Na		304	Zh
Aba	2502	E623646-7		Na Ni Po	A	923	Zh
Zhebronzebl	2505	A246442-A		Ni		604	Zh
Kloibr	2602	C87A967-A	Z	Hi In Wa		920	Zh
Bivreble	2603	C887588-5		Ag Ni		700	Zh
Azesiatl	2607	C223333-B	Z	Lo Ni Po		615	Zh
Stiviaz	2608	X776000-0		Ba Lo Ni	R	102	Zh
Idlzhatl	2610	X757000-0		Ba Lo Ni	R	104	Zh
Inshzdans	2710	B100445-E	X	Ni Va		214	Zh
Siablibriats	2805	C8B669A-9		Fl Ni		802	Zh
Prafniedr	2807	B200100-9	Z	Lo Ni		134	Zh
Siapria	2808	E778452-8		Ni		500	Zh
Pliakrdla	2905	A9C6474-D	X	Fl Ni		913	Zh
Yim	2907	E547423-5		Ni		805	Zh
Zdiel	2910	E672310-6		Lo Ni		814	Zh
Rayarkfost	3003	B4657X9-9		Ag Ri	R	623	Dr
Brimatij	3006	DAB5552-8		Fl Ni		725	Zh
Tiens Parde	3107	B664651-6		Ag Ni Ri		602	Zh
Nianshse	3108	C648358-6	Z	Lo Ni		312	Zh
Zde'dier	3201	C200534-7		Ni		202	Zh
Iasha	3204	C431411-B	Z	Ni Po		414	Zh
Jdiaiek	3205	C333654-8		Na Ni Po		513	Zh
Bri'zdapienz	3206	C300743-8		Na Va		614	Zh

Massina subsector contains 23 worlds, all of which are within the Zhodani Consulate. The population of the sector is approximately 39.6 billion, primarily concentrated on two worlds.

The highest population in the subsector is 30 billion at Stablstiaql. The subsector has one other High Population world, Kloibr. The highest tech level is 14 at Inshzdans.

Despite being a border region with both the Imperium and the worlds of Foreven, Massina is a fairly sleepy subsector, especially when compared to Zdiadlevpra (Ziafrplians P) to coreward. With two exceptions (Iasha and Zde'dier; both annexed by the Imperium briefly before the First Frontier War), all of the worlds have been part of the Zhodani Consulate for two thousand years without interruption. The two industrial powerhouses of the subsector (Stablstiaql and Kloibr) are really part of the industrial and commercial community of Zdiadlevpra subsector. Nonetheless, Kloibr dominates Massina's economy due to its being governed (and taxed) by Zhebronzebl, which does much of its business in Massina and Shial. Much of the commerce in Massina goes through one of these two worlds eventually.

One noticeable difference in Massina subsector can be seen in its interstellar shipping. Unlike the insulated environment of the Consular core, ships here are subject to outside predation. While violence is rare and the Consular Navy is in strong evidence, all ships registered in Massina are permitted to mount weapons. Most of Massina's ships are built in Zdiadlevpra (which has the same provisions).



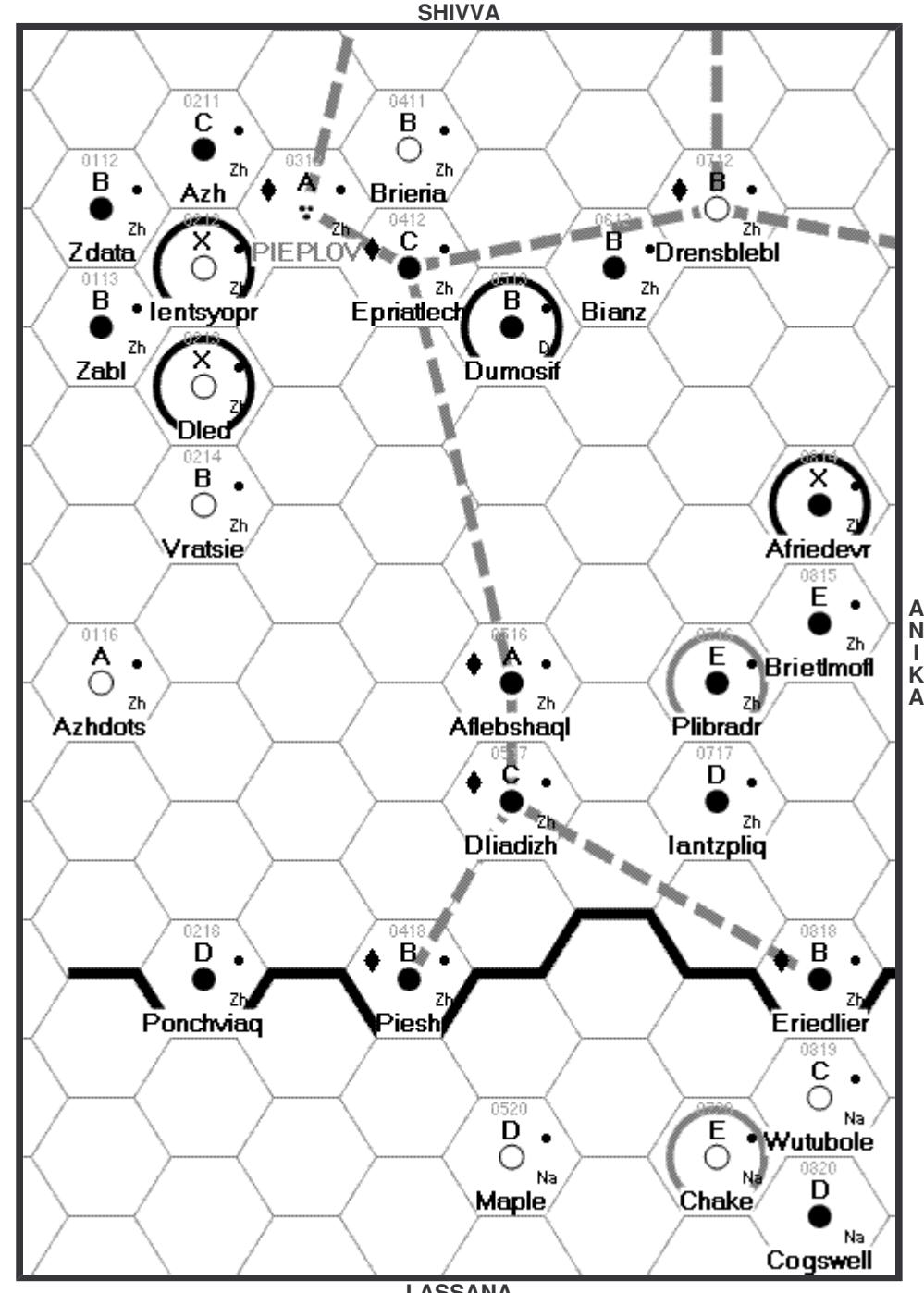
The Pieplow Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Zdata	0112	B652579-A		Ni Po		801	Zh
Zabl	0113	B53667B-8		Ni		222	Zh
Azhdots	0116	AAB8656-B		Fl Ni		822	Zh
Azh	0211	C459759-9				401	Zh
Ientsyopr	0212	XAC5000-0		Ba Fl Lo Ni	R	104	Zh
Dled	0213	X404000-0		Ba Ic Lo Ni Va	R	124	Zh
Vratsie	0214	B6A2566-9		Fl Ni		704	Zh
Ponchviaq	0218	D566600-7		Ag Ni		113	Zh
Pieplow	0312	A000973-E	Z	As Hi In Na Cp		125	Zh
Brieria	0411	B9A5899-B				105	Zh
Epiatlech	0412	C666663-7	Z	Ag Ni Ri		705	Zh
Piesh	0418	B352688-A	Z	Po		623	Zh
Dumosif	0513	B5628X8-8		Ri	R	312	Dr
Aflebshaql	0516	A886758-A	Z	Ag Ri		312	Zh
Dliadizh	0517	C765454-7	Z	Ni		324	Zh
Maple	0520	D9C8115-7		Fl Lo Ni		402	Na
Bianz	0612	B666653-A		Ag Ni Ri		401	Zh
Drensblebl	0712	B7A28BB-B	Z	Fl		523	Zh
Plibradr	0716	E549456-9		Ni	A	613	Zh
Iantzpliq	0717	D6868AA-5				724	Zh
Chake	0720	E612377-6		Ic Lo Ni	A	311	Na
Afriedevr	0814	X796000-0		Ba Lo Ni	R	113	Zh
Brieltmofl	0815	E472102-6		Lo Ni		214	Zh
Eriedlier	0818	B447687-B	Z	Ag Ni		114	Zh
Wutubole	0819	C7A1252-A		Fl Lo Ni		223	Na
Cogswell	0820	D878565-7		Ag Ni		200	Na

Pieplow subsector is a frontier subsector of the Zhodani Consulate. There are no enemies across the border. But there are still some Zhodani naval bases here, mostly to control trade.

The planet Dumosif has a Droyne population, and is studied from a research base at Epiatlech.

The total population of Pieplow subsector is 3.5 billion. (320 million Droyne) The highest population and tech-level is at the Capital at the Pieplow Belt. (1.6 billion, TL=14).



The Anika Subsector

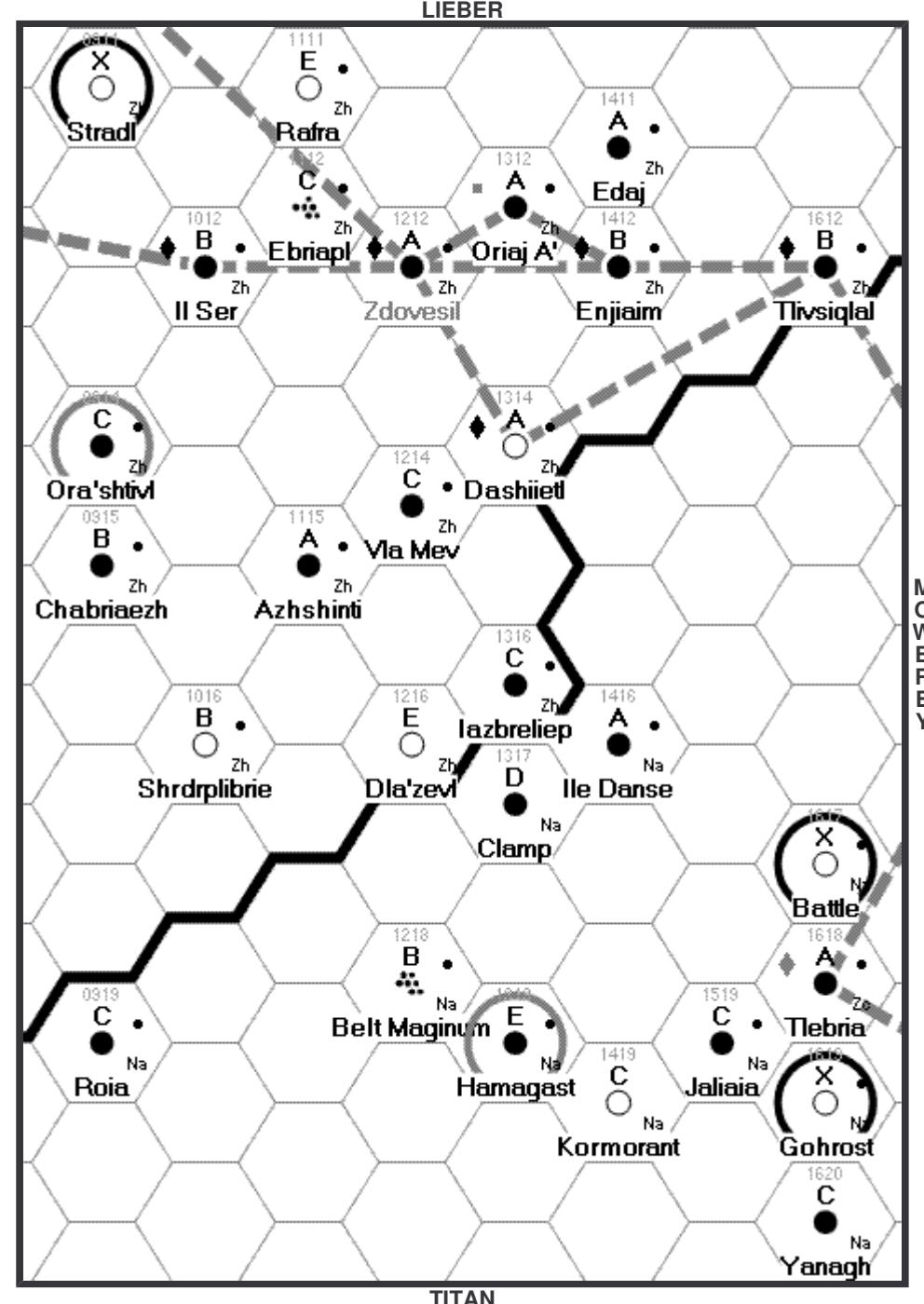
Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Stradl	0911	X8B1000-0		Ba Fl Lo Ni	R	110	Zh
Ora'shtivl	0914	C661646-7		Ri Ni	A	503	Zh
Chabriaezh	0915	B895630-A		Ag Ni		921	Zh
Roia	0919	C573873-7	Z			401	Na
Il Ser	1012	B537458-7		Ni		111	Zh
Shrdplibrie	1016	B402487-C		Ic Ni Va		101	Zh
Rafra	1111	E330885-6		De Na Po		524	Zh
Ebriapl	1112	C000854-A		As Na		922	Zh
Azhshinti	1115	A777784-A		Ag		504	Zh
Zdovesil	1212	A65588A-9	Z	Cp		103	Zh
Vla Mev	1214	C557134-8		Lo Ni		213	Zh
Dla'zevl	1216	E360787-4		De Ri		920	Zh
Belt Maginum	1218	B000888-B		As		423	Na
Oriaj A'	1312	A474332-B	Y	Lo Ni		213	Zh
Dashietl	1314	A210525-E	Z	Ni		811	Zh
Iazbreliip	1316	C535769-6		Po		803	Zh
Clamp	1317	D553231-3		Lo Ni Po	A	700	Na
Hamagast	1319	E6458BE-2				701	Na
Edaj	1411	A573795-C	Z			224	Zh
Enjaim	1412	B446567-C		Ag Ni		804	Zh
Ile Danse	1416	A56A756-B		Ri Wa		404	Na
Kormorant	1419	C6A4554-8		Fl Ni		900	Na
Jaliaia	1519	C754320-7		Lo Ni		312	Na
Tlvisqlal	1612	B443754-A	Z	Po		202	Zh
Battle	1617	X210000-0		Ba Lo Ni	R	124	Na
Tlebria	1618	A889614-D	X	Ni		825	Zc
Gohrost	1619	X110000-0		Ba Lo Ni	R	123	Na
Yanagh	1620	C236545-7		Ni		910	Na

Anika subsector contains 28 worlds, 17 of which are within the Zhodani Consulate. The remaining eleven are "independant" worlds sandwiched between the Zhodani Consulate and the Aavalar Consulate.

The highest population in the subsector is 900 million at Ebriapl. The highest tech level is 14 at Dashiuetl. The subsector lacks any High Population worlds, giving it the feel of a backwater region.

Hamagast is home to the H'Mag, a minor race vaguely reminiscent of Terra's Secretary Bird (a long-legged African raptor) known for their "enthusiastic" Police and Customs Officers, who take great pleasure in making up rules and enforcing them with truncheon and/or bribe. This and other "charming" racial traits have conspired against any technological rise being made available to the H'Mag by the Belt Maginates or the Zhodani.

Tlebria is the homeport of Iadria Vlov, a Zhodani Sector-Wide Merchant Company that has extended this service to high population non-Zhodani Worlds in the sector. The company specialises in cargo (rather than passenger) transport. Iadria Vlov enjoys a Zhodani military subsidy, and its ships are armed.



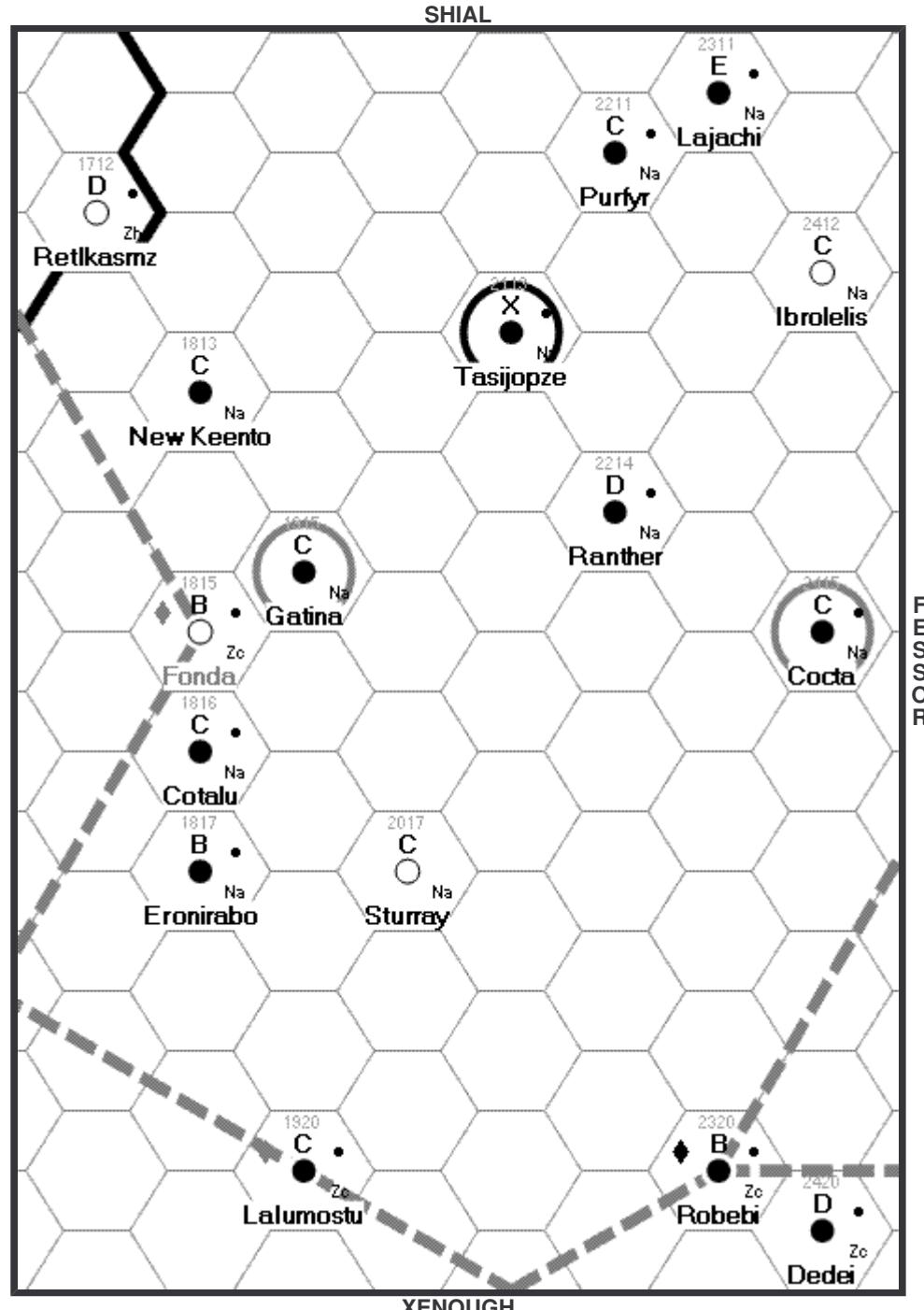
The Mowbrey Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Retikasrnz	1712	D8AA87A-7				421	Zh
New Keento	1813	C879758-9				200	Na
Fonda	1815	B400784-B	X	Na Va Cp		214	Zc
Cotalu	1816	C633552-7		Ni Po		923	Na
Eronirabo	1817	B5528CD-9		Po		723	Na
Gatina	1915	C765876-7		Ag Ri	A	110	Na
Lalumostu	1920	C53576B-9	X			224	Zc
Sturray	2017	C7A9215-A		Fl Lo Ni		200	Na
Tasijopze	2113	X543000-0		Ba Lo Ni Po	R	123	Na
Purfyr	2211	C867645-A		Ag Ni Ri		612	Na
Ranther	2214	D539598-5		Ni		803	Na
Lajachi	2311	E222750-6		Na Po		213	Na
Robebi	2320	B9988AB-9	Z			834	Zc
Ibrolelis	2412	C110667-B		Na Ni		610	Na
Cocta	2415	C5677BA-A		Ag	A	214	Na
Dedei	2420	D526332-5		Lo Ni		105	Zc

Mowbrey subsector is a divided subsector. In the middle there is a jump-3 gap (The Mowbrey Rift). The spinward worlds are more culturally and politically associated with Anika subsector, and the trailing worlds more with the worlds of Fessor subsector.

The total population of the 16 worlds of Mowbrey subsector is only 2.3 billion, with the highest population of 860 billion at Robebi. The highest tech-level is only 11 at Fonda and Ibrolelis. This is really a backwater subsector...

Jason Mowbrey was a legendary Free Trader Captain and Independent Explorer, which have given his name to this subsector. In the year 355 (234 years before the first frontier war) he was the first one to cross what is known as The Mowbrey Rift. Five years later he disappeared, and there are still numerous tales and rumours about what really happened.

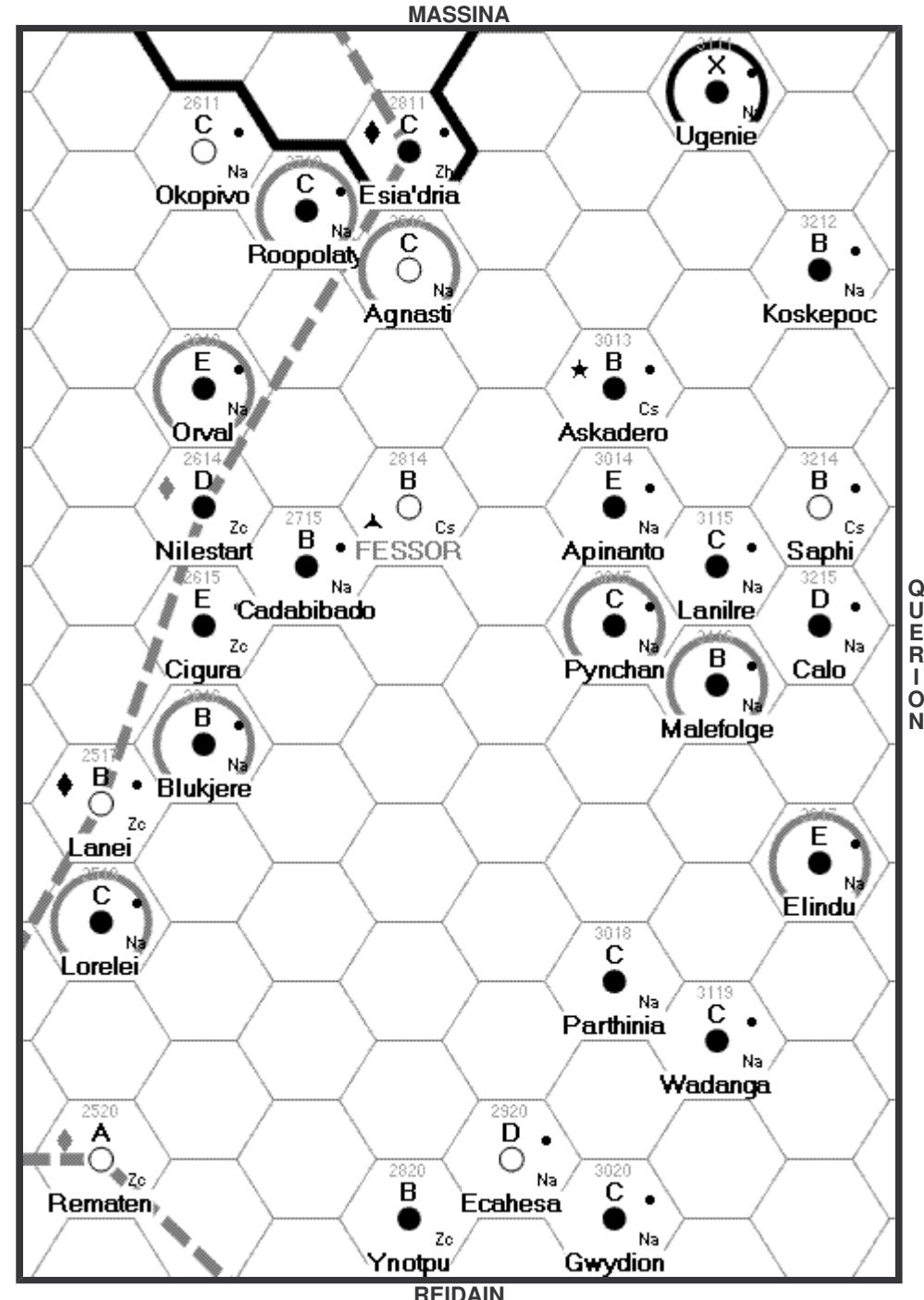


The Fessor Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Lanei	2517	B502565-B	Z	Ic Ni Va		325	Zc
Lorelei	2518	C668742-7		Ag Ri	A	304	Na
Rematen	2520	AAB5500-D	X	Fl Ni		520	Zc
Okopivo	2611	C340564-7		De Ni Po		914	Na
Orval	2613	E765674-5		Ag Ni Ri	A	202	Na
Nilestart	2614	D66475A-6	X	Ag Ri		320	Zc
Cigura	2615	E676500-4		Ag Ni		201	Zc
Blukjere	2616	B7658DG-7			A	413	Na
Roopolaty	2712	C65667A-9		Ag Ni	A	323	Na
Cadabibado	2715	B855598-B		Ag Ni		414	Na
Esia'dria	2811	C564789-8	Z	Ag Ri		912	Zh
Agnasti	2812	C100433-D		Ni Va	A	120	Na
Fessor	2814	B510999-D	S	Hi In Na Cp		240	Cs
Ynotpu	2820	B322569-A		Ni Po		200	Zc
Ecahesa	2920	D410555-B		Ni		415	Na
Askadero	3013	B747221-A	N	Lo Ni		113	Cs
Apinanto	3014	E431432-6		Ni Po		303	Na
Pynchan	3015	C656795-9		Ag	A	312	Na
Parthinia	3018	C694655-C		Ag Ni		520	Na
Gwydion	3020	C442535-9		Ni Po		313	Na
Ugenie	3111	X597000-0		Ba Lo Ni	R	114	Na
Lanlre	3115	C333472-8		Ni Po		124	Na
Malefolge	3116	B787699-7		Ag Ni Ri	A	602	Na
Wadanga	3119	C438131-8		Lo Ni		313	Na
Koskepoc	3212	B769758-A		Ri		514	Na
Saphi	3214	B470689-C		De Ni		122	Cs
Calo	3215	D56A755-9		Ri Wa		115	Na
Elindu	3217	E764300-4		Lo Ni	A	314	Na

Fessor subsector is between the two large empires, The 3:rd Imperium and The Zhodani Consulate. (But a bit closer to the Zhodani Consulate.) Both empires try to economically, and otherwise influence the different worlds. The population of the subsector is mostly of solomani origin, and is often more pro-imperium than pro-zhodani. But the total population isn't very large. Just below 3 billion. (2.4 billion at the Imperium controlled planet of Fessor.) The tech-level isn't very high either, since this subsector has been seen as a battlespace for the next frontier war, one has not been really interested to invest too much, and Fessor subsector has become a backwater subsector.

In this subsector there are many rich and agricultural worlds, but this hasn't helped this subsector much. Religion is a strong force in Fessor Subsector, and this have kept some worlds at a lower tech-level than they otherwise would have.

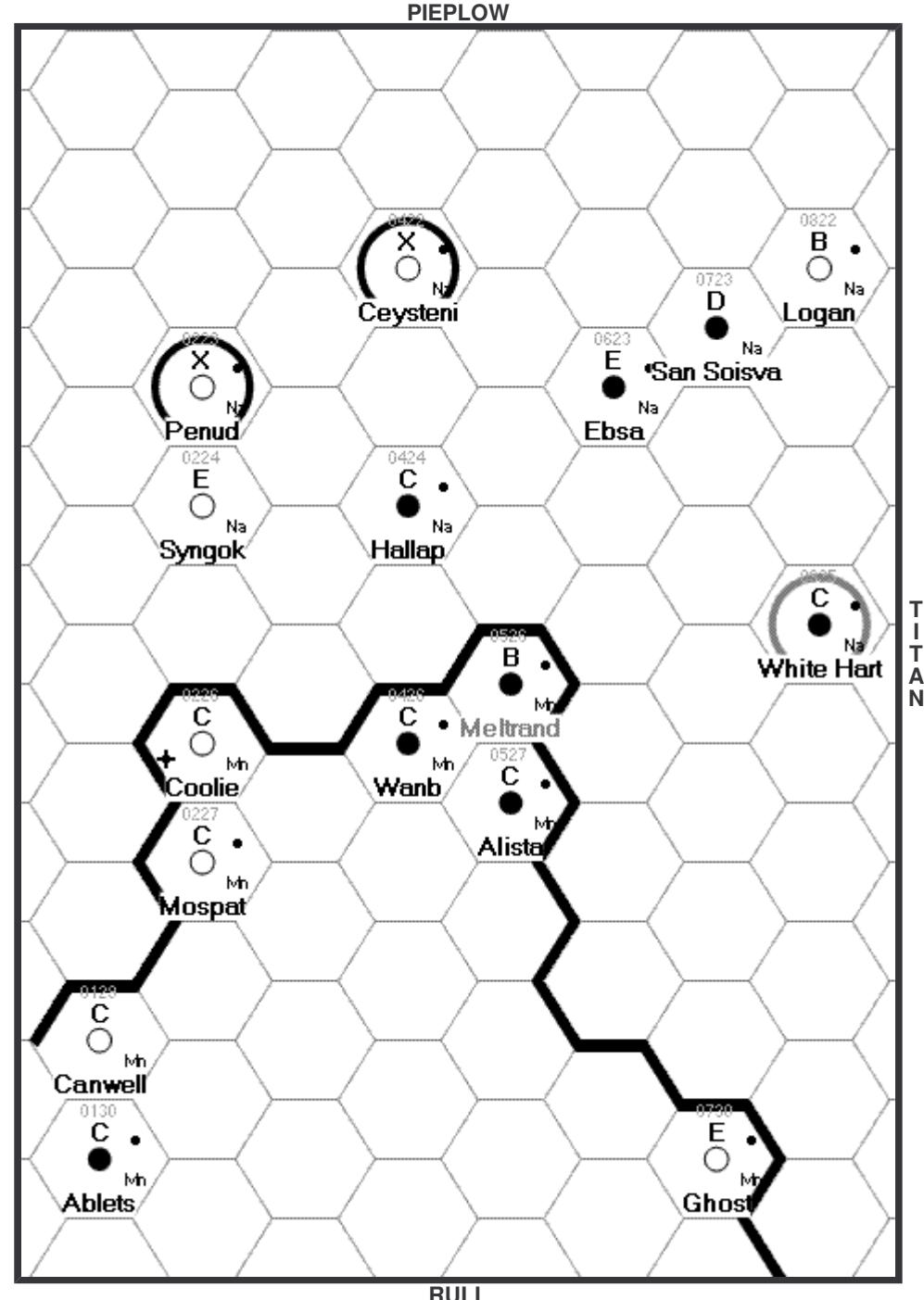


The Lassana Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Canwell	0129	C430698-6		De Na Ni Po		400	Mn
Ablets	0130	C694568-7		Ag Ni		814	Mn
Penud	0223	X300000-0		Ba Lo Ni Va	R	123	Na
Syngok	0224	E7A1305-6		Fl Lo Ni		100	Na
Coolie	0226	C301410-8	M	Ic Ni Va		510	Mn
Mospat	0227	C110446-A		Ni		504	Mn
Ceysteni	0422	X100000-0		Ba Lo Ni Va	R	104	Na
Hallap	0424	C578322-7		Lo Ni		203	Na
Wanb	0426	C473388-8		Lo Ni		125	Mn
Meltrand	0526	B565779-8		Cp Ag Ri		103	Mn
Alista	0527	C57477A-6		Ag		424	Mn
Ebsa	0623	E675464-5		Ni		312	Na
San Soisva	0723	D37236A-7		Lo Ni		210	Na
Ghost	0730	E300310-6		Lo Ni Va		813	Mn
Logan	0822	B415430-9		Ic Ni		103	Na
White Hart	0825	C888732-6		Ag	A	103	Na

Lassana subsector is a backwater subsector on the fringes of the Mnemosyne Principality. The total population is only 73 million. The highest population is 44 million at Alista. The highest Tech-Level is only 10 at Mospat. There is no type A starport.

Most systems in Lassana Subsector are part of the Mnemosyne Principality. Mnemosyne Principality is a confederation of planets that is allied with the Zhodani. However they do not embrace zhodani politics in the same way as the Avalars do, and the citizens are often suspicious against the use of psionics. The majority of the population of the Mnemosyne Principality is of solomani origin.



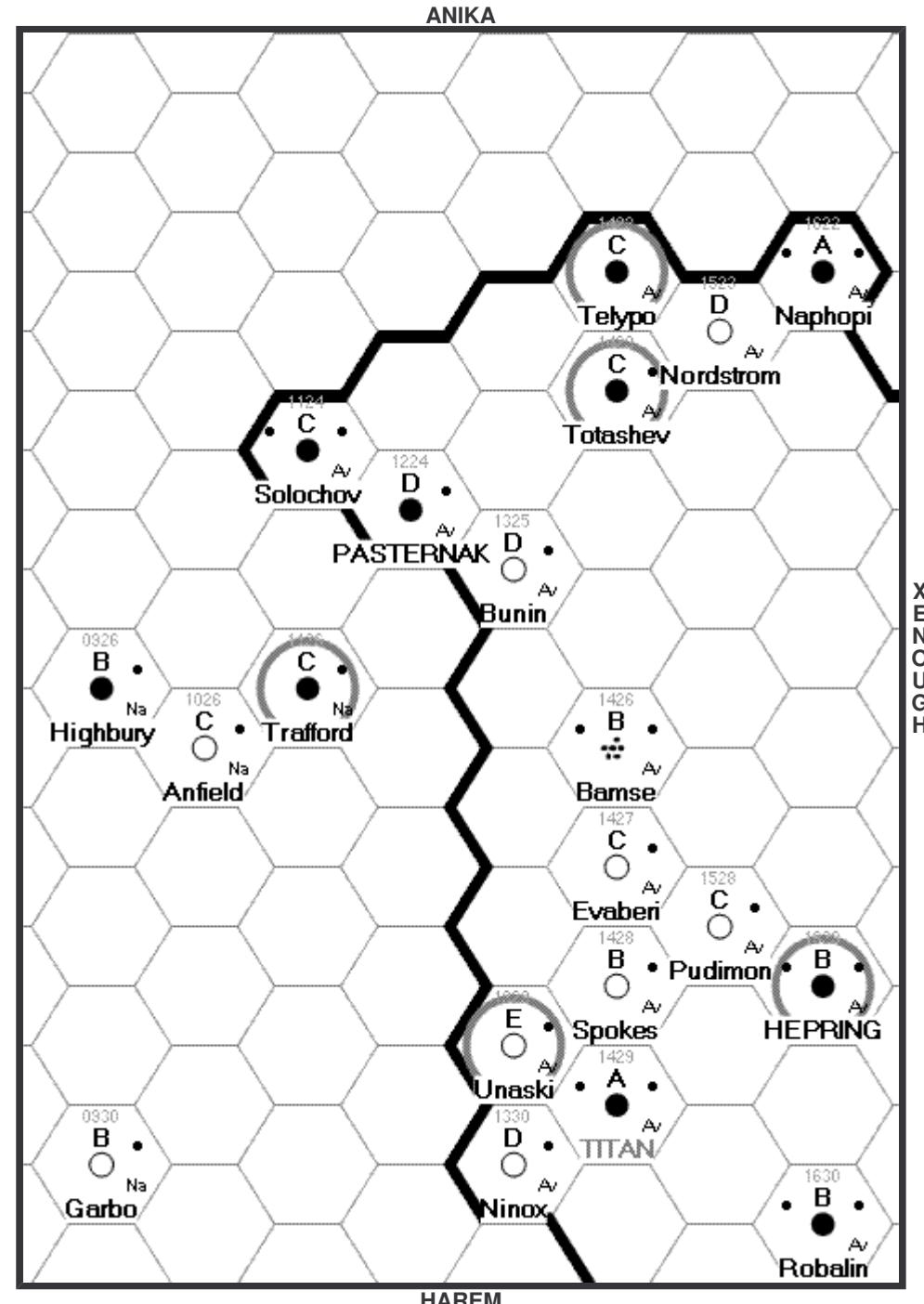
The Titan Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Highbury	0926	B566879-9		Ri		213	Na
Garbo	0930	B211512-9		Ic Ni		114	Na
Anfield	1026	C8B9101-B	J	Fl Lo Ni		614	Na
Solochov	1124	C335797-A			A	114	Av
Trafford	1126	C574651-6		Ag Ni		723	Na
Pasternak	1224	D573944-5		Hi In		223	Av
Bunin	1325	D202200-7		Ic Lo Ni Va		823	Av
Unaski	1329	E2007AB-8		Na Va	A	401	Av
Ninox	1330	D130897-7		De Na Po		514	Av
Telypo	1422	C65658B-5		Ag Ni	A	610	Av
Totashev	1423	C587544-8	J	Ag Ni	A	112	Av
Bamse	1426	B000897-B		As Na		103	Av
Evaberi	1427	C302868-7		Ic Na Va		204	Av
Spokes	1428	B40086A-7		Na Va		115	Av
Titan	1429	A642ABA-D	J	Hi In Po Cp		233	Av
Nordstrom	1523	DADA511-8		Fl Ni Wa		420	Av
Pudimon	1528	C41076A-7		Na		403	Av
Naphopi	1622	A458744-D	J	Ag		411	Av
Hepring	1628	B6789AD-C	J	Hi In	A	623	Av
Robalin	1630	B969898-B	J	Ri		224	Av

If you come from the Zhodani Consulate, Titan subsector is the entrance to the Aavalar Consulate. The traderoute from zhodani space first goes to the planet Naphopi and then further in different ways into the Aavalar Consulate. The Zhodani has helped Naphopi to build a good starport and raised the planets tech-level. Naphopi is now a high tech agricultural world that produces lots of nice exotic and gene manipulated foodstuffs.

Further rimward is the Titan Industrial Cluster, with the industrial worlds of Titan and Hepring. Other worlds in this cluster are mineral rich. In this cluster is also the high population world Xenough in Xenough Subsector. Most worlds in this cluster has quite a high law-level to protect its resources. Four worlds in the subsector are independent. The others are part of the Aavalar Consulate.

The total population of Titan subsector is 32 billion, (25 billion at Titan) and the highest tech-level is 13 at Titan and Naphopi.



The Xenough Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Sydot	1724	C9B15AE-7		Fl Ni		825	Av
Lubote	1725	A7B4344-C	J	Fl Lo Ni		224	Av
Koshadi	1726	C6976BB-4		Ag Ni		212	Av
Torinsk	1728	A0007AE-D	J	As Na		224	Av
Mahir	1729	B41089D-C		Na		732	Av
Onohemu	1822	C244345-7		Lo Ni		402	Na
Xenough	1828	A560A8A-D	J	De Hi Cp		233	Av
Tepenke	1926	A64887B-9	J			501	Av
Dibelon	1927	C778786-9		Ag		124	Av
Debagu	2021	C8B5665-5		Fl Ni		322	Na
Notaneja	2022	C647589-6		Ag Ni		323	Na
Tubadeja	2023	C8C0522-7		De Ni		112	Na
Sizapooma	2121	B530530-B	Z	De Ni Po		221	Zc
Bava World	2123	X220000-0		Ba De Lo Ni Po	R	115	Na
Nesturgi	2128	C699687-9		Ni		524	Av
Daba	2225	X357000-0		Ba Lo Ni	R	103	Na
Lador	2230	C683685-6		Ni Ri		221	Av
Dengvin	2325	E666775-2		Ag Ri		913	Na
Asyrog	2326	D48768A-3		Ag Ni Ri		414	Na
Manifesto	2328	C000343-B		As Lo Ni		121	Av
Anipaso	2422	CAD8665-8		Fl Ni		422	Cs
Podse	2423	D200269-9		Lo Ni Va		115	Cs
Kahitse	2427	C583732-8				710	Av
Lenin	2428	A766A86-D	J	Hi		323	Av
Tunmoposu	2429	A647975-C		Hi In		814	Av
Rantatte	2430	A3328B9-A		Na Po		210	Av

The rimward part of Xenough Subsector is a part of the Avalor Consulate. The coreward part is mostly low-tech Non-Aligned worlds. The trailing part of the Avalor worlds, from Nesturgi and trailing were part of the former Kamrat League.

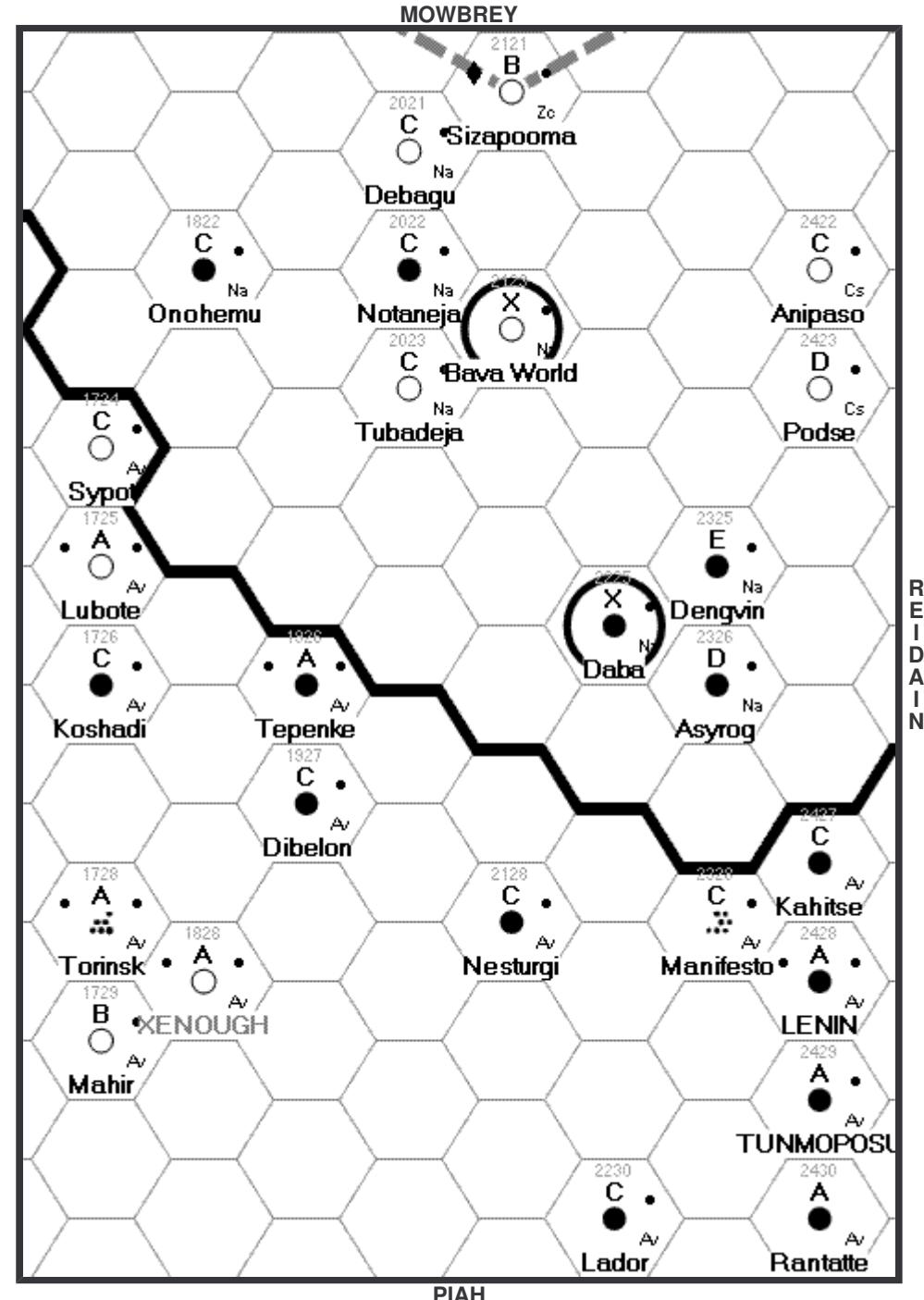
Tunmoposu is the Akras homeworld. Lenin with a population of 35 billion, was the capital of the Kamrat League. The population of Lenin is 45% Akras, 45% are Solomani descendants and there are 10% other sophonts.

Sizapooma is a Zhodani Client State, and has a Zhodani Base. Anipaso and Podse are Imperial Client States, ruled from the Hollis system in the Reidain subsector.

The Capital of this subsector, Xenough (pop 25 billion) profits a lot from the proximity to the Torinsk-Belt and the Mahir system where valuable ores are mined.

The standard jump-2 trade route from the Kamrat League into the Avalor Consulate, and further into Zhodani space goes through the two worlds of Nesturgi and Dibelon. These two worlds have not been able to profit from this and have only got a type C starport and a tech-level of 9.

The total population of Xenough Subsector is almost 70 billion. The Highest TL is D at Torinsk, Xenough and Lenin.



The Reidain Subsector

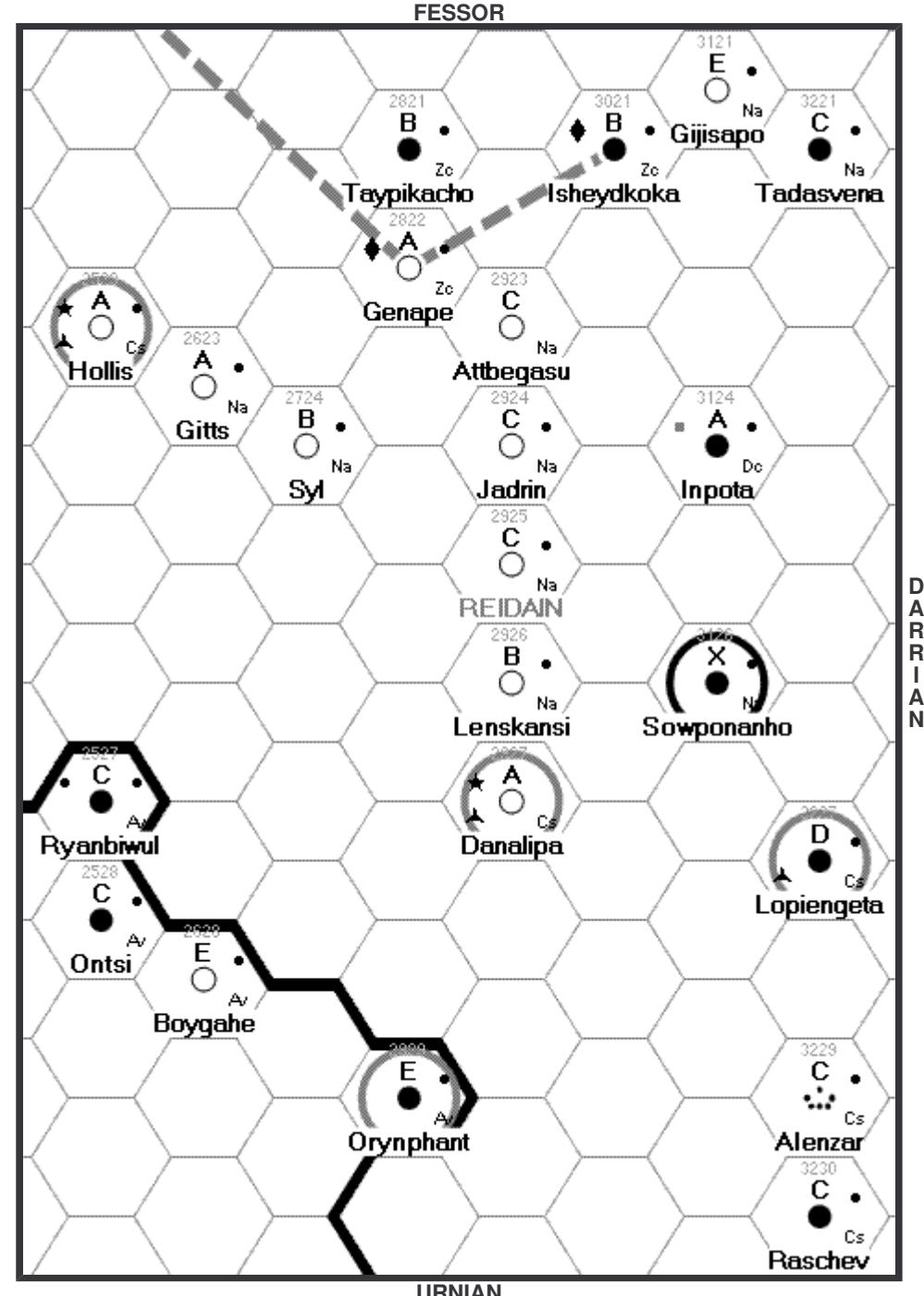
Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Hollis	2523	A370642-C	A	De Ni	A	303	Cs
Ryanbiwul	2527	C778310-8	J	Lo Ni		823	Av
Ontsi	2528	C775555-9		Ag Ni		112	Av
Gitts	2623	A202535-D		Ic Ni Va		324	Na
Boogahe	2628	E400797-6		Na Va		203	Av
Syl	2724	B510874-C		Na		914	Na
Taypikacho	2821	B583876-7	Z	Ri		613	Zc
Genape	2822	A7A2678-C		Fl Ni		802	Zc
Oryphant	2829	E54369A-3		Ni Po	A	722	Av
Attbegasu	2923	C9A3203-C		Fl Lo Ni		620	Na
Jadrin	2924	C140566-C		De Ni Po		214	Na
Reidain	2925	C9EA97B-D		Fl Hi Wa Cp		212	Na
Lenskansi	2926	B120663-D		De Na Ni Po		813	Na
Danalipa	2927	A400754-D	A	Na Va	A	410	Cs
Isheydkoka	3021	B373300-D	Z	Lo Ni		122	Zc
Gijisapo	3121	E150220-6		De Lo Ni Po		202	Na
Ipota	3124	A665337-D	D	Lo Ni		623	Dc
Sowponanho	3126	X796877-4			R	913	Na
Tadasvena	3221	C455125-8		Lo Ni		812	Na
Lopiengeta	3227	D868365-4	S	Lo Ni	A	123	Cs
Alenzar	3229	C000414-9		As Ni		513	Cs
Raschев	3230	C8697C4-6				123	Cs

This is a high tension subsector between the two large empires, The 3:rd Imperium and The Zhodani Consulate, and the two local powers, The Darrians and the Avalars. The Imperium have a forward base at Hollis.

In the middle of this is a strange world that have kept its independence. This is Reidain, an ellipsoid waterworld with a 2 billion population. Reidain also controls two of its neighbour systems.

Since this is a high tension subsector, many of the worlds have a high tech-level. The highest TL is D at six different worlds. Five worlds have TL C. Reidain have benefited from this and also risen its TL to D.

The Avalars control four systems in this subsector. These systems were part of the former Kamrati League. The TL of these four systems is not very high. There is a jump-3 gap to the rest of the subsector, and therefore only limited contact. The Avalars have a defensive and trading base at Ryanbiwul.



The Rull Subsector

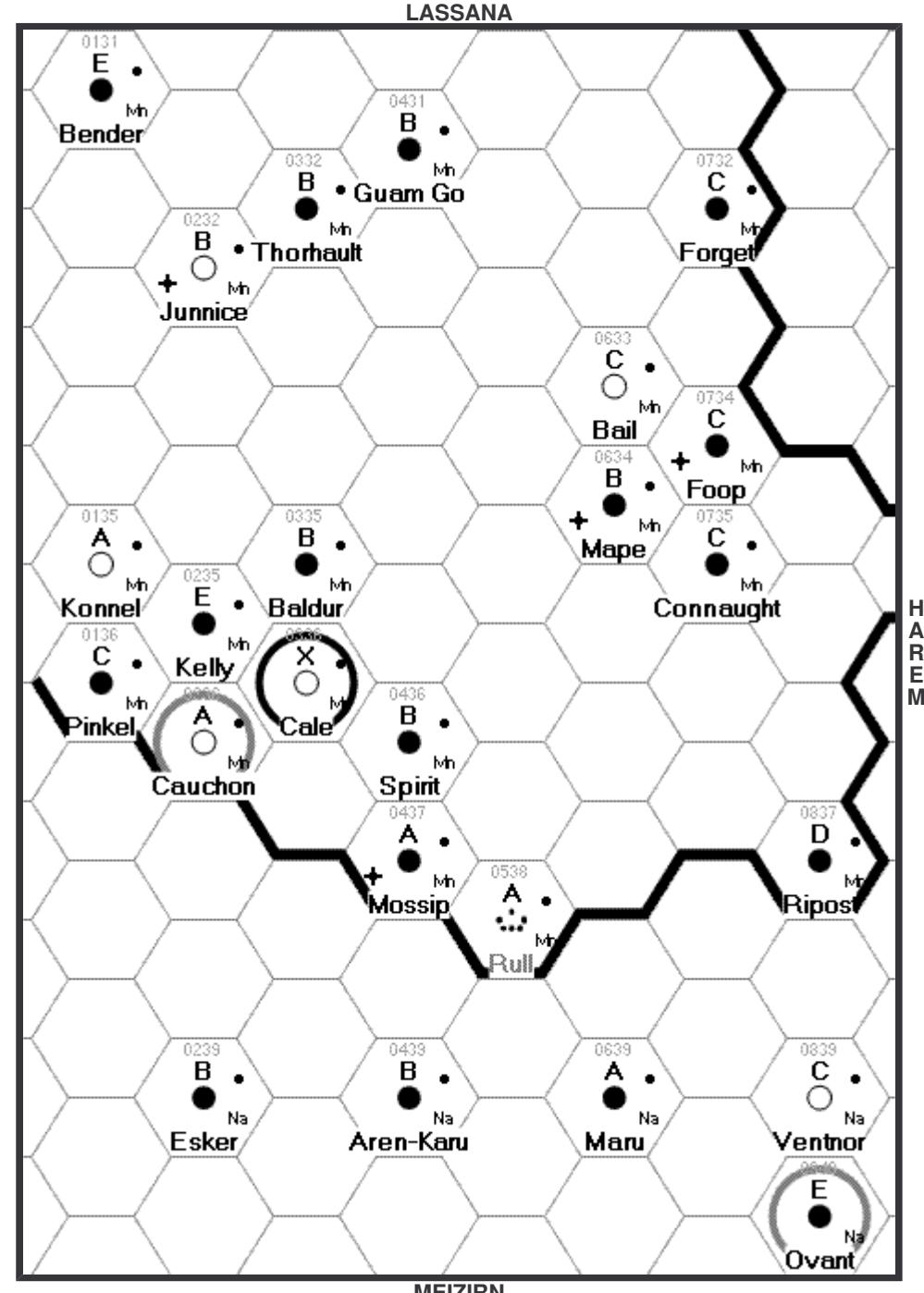
Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Bender	0131	E452564-8		Ni Po		404	Mn
Konnel	0135	A6A3300-C		Fl Lo Ni		523	Mn
Pinkel	0136	C668664-7	M	Ag Ni Ri		502	Mn
Junnice	0232	B301110-8		Ic Lo Ni Va		522	Mn
Kelly	0235	E444767-7		Ag		503	Mn
Cauchon	0236	A110466-D		Ni	A	924	Mn
Esker	0239	B99A747-9		Wa		823	Na
Thorhault	0332	B785577-6		Ag Ni		412	Mn
Baldur	0335	B425555-A		Ni		715	Mn
Cale	0336	X330321-4	R	De Lo Ni Po		604	Mn
Guam Go	0431	B651699-8		Ni Po		805	Mn
Spirit	0436	B739769-A				114	Mn
Mossip	0437	A736363-D	M	Lo Ni		204	Mn
Aren-Karu	0439	B785666-A		Ag Ni Ri		204	Na
Rull	0538	A00089D-A		Cp As		304	Mn
Bail	0633	C8A5101-B		Fl Lo Ni		305	Mn
Mape	0634	B554363-A	M	Lo Ni		224	Mn
Maru	0639	A73A774-A		Wa		713	Na
Forget	0732	C457451-6		Ni		201	Mn
Foop	0734	CA89540-7	M	Ni		610	Mn
Connaught	0735	C4846AA-6		Ag Ni		102	Mn
Ripost	0837	D344863-2				604	Mn
Ventnor	0839	C212379-6		Ic Lo Ni		112	Na
Ovant	0840	E577200-6		Lo Ni	A	920	Na

Most systems in Rull Subsector are part of the Mnemosyne Principality. Mnemosyne Principality is a confederation of planets that is allied with the Zhodani. However they do not embrace zhodani politics in the same way as the Avalars do, and the citizens are often suspicious against the use of psionics. The majority of the population of the Mnemosyne Principality is of solomani origin.

In the rimward end of the subsector there are some independent worlds. The standard jump-2 route from the Avaral Consulate to the Mnemosyne Principality goes through the independent worlds of Ventnor and Maru.

The Capital of the Mnemosyne Principality is in the Far Frontiers Sector, and Rull subsector can be described as the Mnemosyne backyard. The capital of Rull subsector is the Rull asteroid system. There are only four Mnemosyne naval bases, set on worlds with low population. There was a fifth at Cauchon, but that was destroyed in a mutiny a few years ago. The mutiny was crushed, and the world was set under the direct control of Mossip.

The total population of Rull Subsector is only 1.2 billion. Half of that population are Ripostians (a non-human race) that live on the low tech world of Ripost. The highest Tech Level is 13, and can be found at Cauchon and Mossip.



The Harem Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Wright	0935	C470574-9		De Ni		305	Mn
Ninang	1032	XAF3000-0		Ba Fl Lo Ni	R	103	Na
Denanus	1039	B347557-B	J	Ag Ni		714	Av
Vanja	1139	C000577-C		As Ni	A	232	Av
Soonrod	1140	B776513-B		Ag Ni		242	Av
Mapes	1234	X513000-0		Ba Ic Lo Ni	R	100	Na
Wakato	1239	B778440-B		Ni		123	Av
Bophani	1240	C493520-7		Ni		212	Av
Elloni	1335	D548405-6		Ni		700	Av
Goku	1432	D150441-9		De Ni Po	A	524	Av
Huaras	1534	D344556-8		Ag Ni		102	Av
Daphne	1536	B786786-B		Ag Ri		512	Av
Bebeto	1539	B786898-9		Ri		221	Av
Ringun	1631	A866796-A	J	Ag Ri		701	Av
Isobel	1632	B336423-9		Ni	A	300	Av
Banbas	1634	C513454-8		Ic Ni		804	Av
Avalar	1636	A75599-C-C	J	Hi Cp		904	Av
Milne	1637	A888947-C	J	Hi		324	Av
Olga	1639	B454766-C	J	Ag		914	Av
Caliente	1640	C6739CC-7		Hi In		404	Av

The Avalar Consulate Capital is found in this subsector.

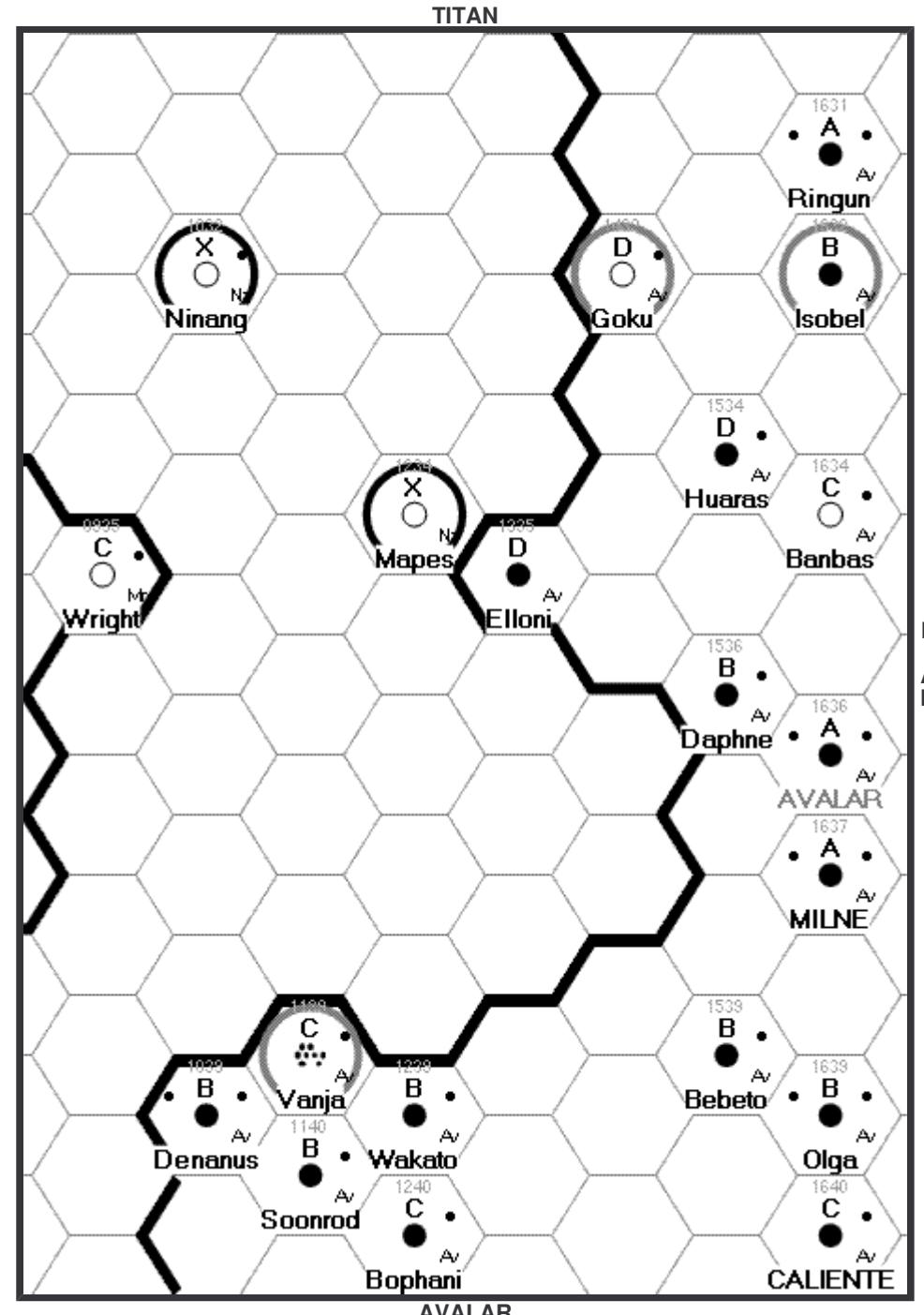
Avalar is more of an administrative centre than an industrial hub. Avalar has only a tech-level of 12, when the highest tech-level in the Avalar Consulate is 13. High tech items are imported from other high tech industrial worlds in the Avalar Consulate.

Six Worlds in this subsector are part of the Avalar Main. A jump-1 route connecting 13 worlds. These worlds are Daphne, Avalar, Milne, Bebeto, Olga and Caliente.

One world in the subsector is part of the Mnemosyne Principality. To go there you need a jump-4 ship starting from Elloni. This is not the usual way into the Mnemosyne Principality, and this route is not so well protected. The usual way is through the Denanus system that has an Avalar naval-base. Two worlds (Ninang and Detansa) are barren unclaimed (and sometimes disputed) worlds. The rest of the worlds in this subsector are part of the Avalar Consulate.

Harem subsector is so called because the Solomani explorers first coming here named the systems after their loved ones. Some worlds still have personal names, but most of the worlds have now changed their old names.

The total population of Harem subsector is 17 billion, (9 billion at Avalar) and the highest tech-level is 12 at Avalar, Milne and Olga.



The Piah Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Wepwaci	1734	B79889D-B	J			724	Av
Tewupo	1738	A748ACA-D	J	Hi In Cp		235	Av
Lypkytan	1739	A8A1662-A		Fl Ni		313	Av
Eroda	1833	B897894-9	J			315	Av
Hinatanpyl	1834	C3009BB-9		Hi In Na Va	A	223	Av
Epepazap	1840	A886752-A		Ag Ri		714	Av
Weepo	1936	A95788C-B	J		A	405	Av
Estyske	1938	A410699-D	J	Na Ni		114	Av
Tapsa-64	2040	B300113-C	J	Lo Ni Va		732	Av
Piah	2135	C000212-A		As Lo Ni		745	Na
Opib	2136	X749000-0		Ba Lo Ni	R	115	Na
Otargh	2137	E550344-6		De Lo Ni Po		521	Na
Merghy	2231	C543685-8		Ni Po		301	Av
Ukardi	2236	D765211-6		Lo Ni		620	Na
Tindad	2237	X7B0000-0		Ba De Lo Ni	R	100	Na
Iptete	2334	E381776-3		Ri	A	404	Na
Shortcut	2335	B360730-B		De	A	223	Na
Kulse	2431	CAC37AB-A	J	Fl		623	Av
Ronsk	2433	C7A5430-A		Fl Ni	A	602	Na
Bestala	2436	E343666-7		Ni Po		112	Na

Piah Subsector is named after the very bright star Piah.

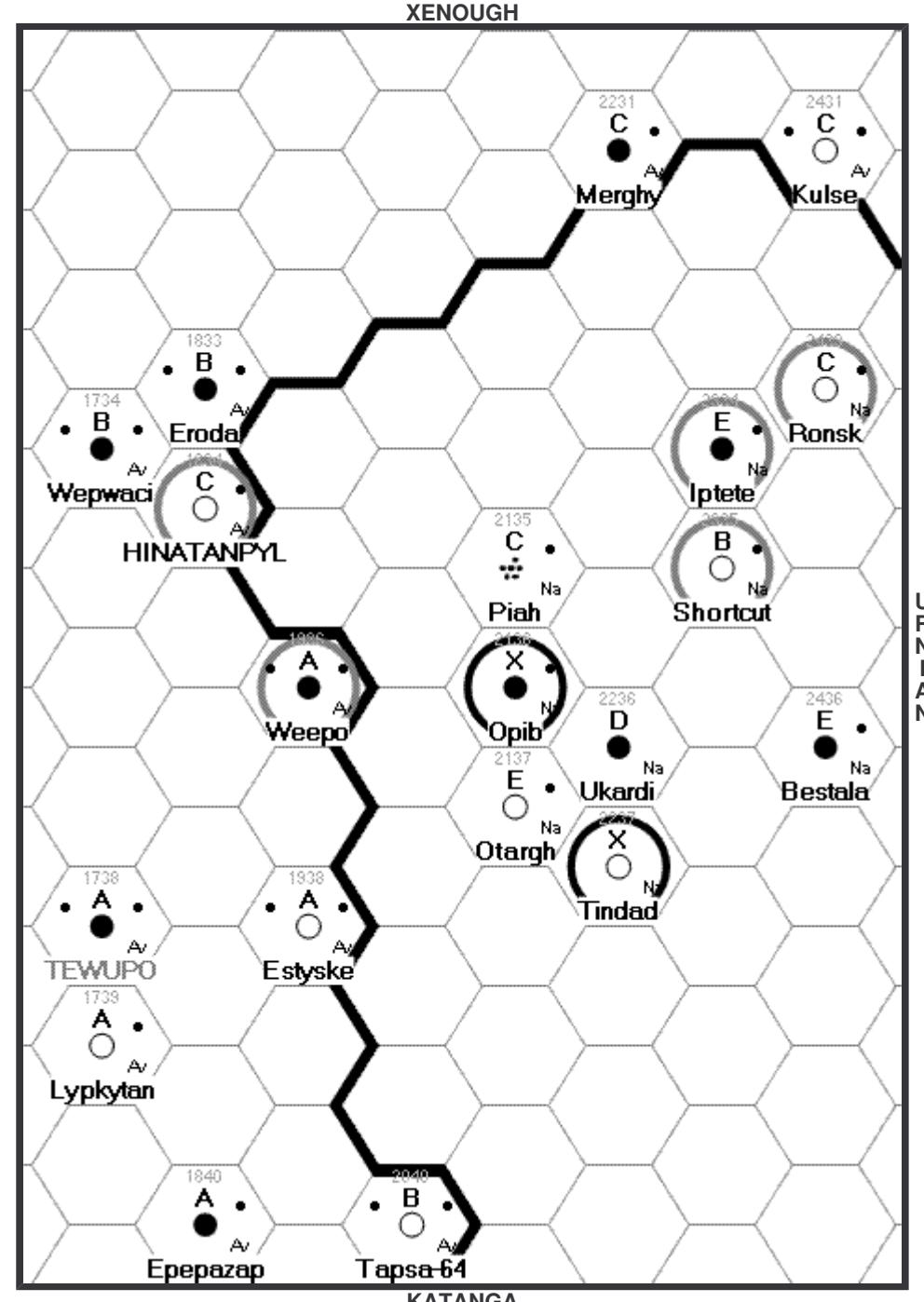
Half of this subsector is within the Avalar Consulate, and the other half is Non-Aligned.

The Capital of this subsector is Tewupo, a 24 billion population Industrial World with a TechLevel of 13. Tewupo is also part of the Avalar Main. A jump-1 route connecting 13 worlds. Lypkytan and Epepazap is also on the Avalar Main. The only other world with TechLevel 13 is Estyske. The total population of Piah Subsector is 27 billions.

Two of the worlds in Avalar Space is former Kamrathi League worlds. These are Kulse and Merghy. Many of the worlds outside the control of the Avalar Consulate are very wild, and has been classified as Amber Zones. Only experienced traders take the shortcut through these worlds from Urnian subsector to the heart of the Avalar Consulate. The normal route is via the old Kamrathi League, which is coreward (above) from this subsector.

The Avalars are also in a low scale conflict with the world called Shortcut. The Avalars say that this is a world that supports piracy, but the ruling council of traders at Shortcut denies this. The Avalar Navy sometimes raid Shortcut, but this usually have an opposite effect with increased piracy in this subsector...

At Weepo the Avalars have a Naval and Trading base that inspects almost every ship that enters the system. This is done to prevent smuggling, and the spreading of piracy into the Avalar Consulate.



The Urnian Subsector

Name	Hex	UWP	Base	Codes	Zone	PBG	Alleg
Dinpholasy	2532	B988676-9		Ag Ni Ri	A	125	Av
Lune	2537	C4409A6-A		De Hi In	A	113	Na
Ronu	2632	E534440-3		Ni Po		412	Av
Lela	2634	C310400-A		Ni		922	Na
Suspe	2731	B8C6311-C	J	Fl Lo Ni		904	Av
Capshobem	2736	D78A100-6		Lo Ni Wa		213	Na
Nosaflo	2739	E320213-6		De Lo Ni Po		310	Na
Nanno	2740	D500456-9		Ni Va		504	Na
Urnian	2833	B9779AC-A	N	Hi In Cp		513	Cs
Pylkah	2834	E463977-9		Hi		325	Na
Nato	2835	E795230-5		Lo Ni	A	120	Na
Okunpamsk	2836	C300201-9		Lo Ni Va		312	Na
Ipmokying	2838	C739878-9				324	Na
Udiaka	2934	C659322-8		Lo Ni		905	Na
Ovdyo	2935	C422425-C		Ni Po		815	Cs
Kutadis	2937	E668214-2		Lo Ni	A	124	Na
Cinboshabo	2938	C422685-B	S	Na Ni Po		804	Cs
Tenynti	2940	C130151-B		De Lo Ni Po		114	Na
Vapchy	3034	B847320-7		Lo Ni		324	Na
Gotylu	3035	E688699-2		Ag Ni Ri	A	924	Na
Novoterre	3037	C765877-5	S	Ri	R	814	Cs
Benoncra	3131	B628567-9	S	Ni		213	Cs
Lorapa	3134	C140864-6	S	De Po		604	Cs
Mainap	3135	E363400-5		Ni		823	Na
Shofrete	3232	X73A863-5		Wa	R	311	Cs
Taupi	3236	E6A4447-4		Fl Ni	A	212	Na
Ake	3238	D5356AA-8		Ni		121	Cs

Urnian subsector is just outside the Imperium. There are very important trade routes from Five Sisters subsector to the Kamrati League and then further to the Zhodani Consulate, and also the other way.

Three worlds in the subsector is under Avalar Consulate control. This portion of the Avalar Consulate is the former Kamrati League. All other worlds are either Non-Aligned or Client-States to the Imperium.

All the profitable trade in this subsector also attracts pirates, but even though this area of space is outside the Imperium, the Imperial Navy patrols the major trade routes. This is done both to keep the trade routes free of pirates, and to show force against the Zhodani. The Imperium's most spinward navalbase is located at Urnian.

The total population in Urnian subsector is 11 billion. (5 billion at Urnian) The highest TL is C at Suspe and Ovdyo.

