

# MENORIAL SUBSECTOR

The Menorial subsector is, like Dpres, Sindal, and Egyrn, part of the Outrim Void. These worlds have been largely ignored by the IISS, and were only recently fully surveyed (1103). Menorial is jammed between the Imperial territory of the Five Sisters subsector, in the Spinward Marches, and the Florian League. It is thus the main trade route between the two, and the Imperial and Florian influences are quite evident.

The Strend cluster (Marseilles, Paques, Allemagne, Sable des Etoiles, and Strend) was first explored and settled in the late 800's by Lucien Strend, an independent trader and historian, proud of his heritage and fascinated with the early Terran culture of France. Ancient French is the common language on all worlds of the cluster, and many aspects of French culture are to be seen.

DUSTPAN (0204) is a Balkanized desert world with some six countries, each at odds with the others. Wars are common, and their most spectacular aspect is the sight of the huge tracked aircraft carriers used in most assaults winding their way across the sands.

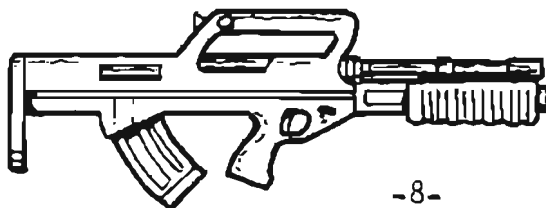
TROSSACHS (0310) is one of the Florian League's three major production centres, creating industrial goods for the entire League.

ALLEMAGNE (0503) was initially colonized in 863, and a starport was built, but it was abandoned two years later. The world is vastly, surprisingly beautiful, but it is also populated by "ravenous, nearly indestructible carnivores."

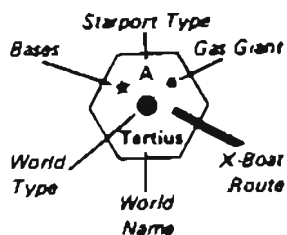
STREND (0505) is under the iron-fisted rule of a group known as "Les Mecanismes." They are never seen by the populace, but they are rumoured to be cyborgs over two hundred years old.

Taltern	0103	E530240-3	Non-Ind. Low pop. Des. world. Poor.	G
Bilke	0110	D987340-9	Low pop. Non-Ind. Florian Research Stn.	G
Szirp	0201	A236538-D	Non-Ind.	
Sam's Rock	0202	E100856-6	Non-Agri. Vacuum world.	G
Dustpan	0204	A750779-9	Desert world. Poor.	
Heath	0209	B487532-B	Agri. Non-Ind.	G
Vip	0210	A121644-D	F Non-Agri. Non-Ind. Poor.	G
Crescent	0307	B420778-7	Non-Agri. Poor. Desert world.	G
Trossachs	0310	B897A44-C	Indust. High pop.	G
Marseilles	0403	D540312-7	Low pop. Des. world. Poor. Non-Ind.	G
Paques	0404	D9E6400-4	Non-Ind.	G
Viceroy	0408	B26A624-D	Water world. Non-Ind.	G
Allemagne	0503	C688000-0	Barren.	R
Sable des Etoiles	0504	B000899-D	Asteroid Belt. Non-Ind.	G
Strend	0505	B436AFB-B	Poor. High pop.	G
Halka	0510	B865544-9	F Agri. Non-Ind.	G
Adhara	0608	A540244-A	Des. world. Low pop. Non-Ind. Poor.	
Arhada	0609	B27A667-8	Water world. Non-Ind.	G
Zephyr	0702	B999545-7	Non-Ind.	G
Fomalhaut	0802	B510200-D	Low pop. Vacuum. Non-Ind.	G
Hadara	0809	E311766-3	Ice-capped. Non-Agri.	G

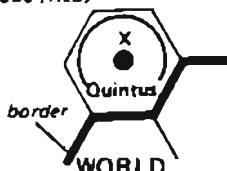
The Menorial subsector contains 21 worlds with a population of 101.507 billion. The highest population is A, at Trossachs and Strend. The highest tech level is F, at Strend.



# MAP LEGEND



Travel Zone No Gas Giant  
Code (Red)



## WORLD CHARACTERISTICS

- No Water Present
- Water Present
- ☼ Asteroid Belt

## BASES

- ★ Imperial Naval Base
- ▲ Imperial Scout Base
- Independent Base
- r Research Station
- ▲ Scout Way Station
- R Imperial Reserve
- P Imperial Prison

## TRAVEL ZONES

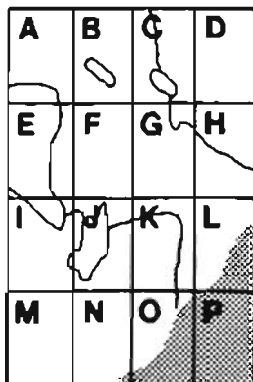


## POPULATION

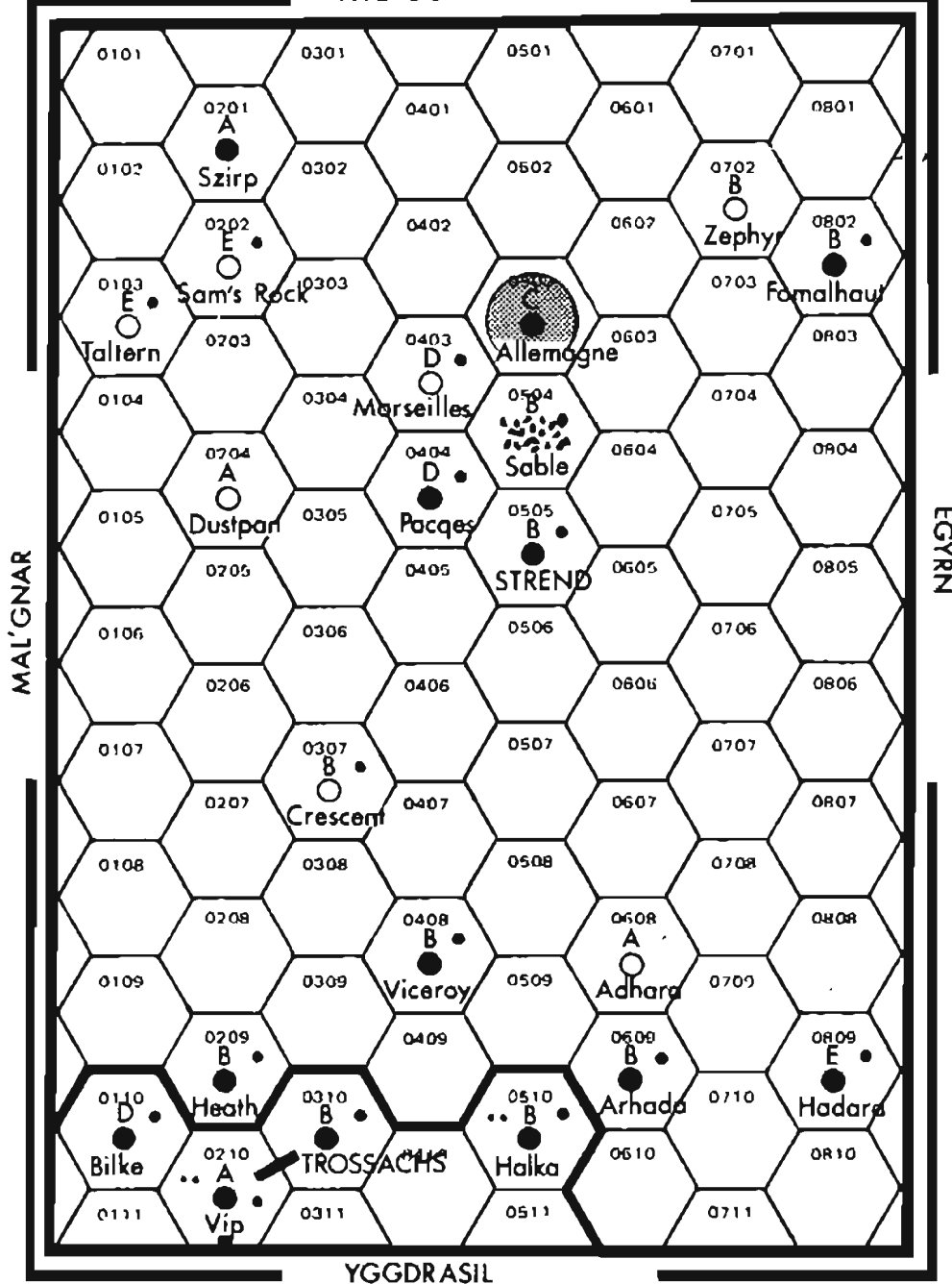
Secundus under one billion

PRIMUS over one billion

World names in red are subsector capitals.



# FIVE SISTERS



## SUBSECTOR OF THE SECTOR

A Menorial	I NORA'A
B EGYRN	J GOERTEL
C PAX RULIN	K TLAIOWAHA
D GAZULIN	L THE BORDERLAND
E YGGDRASIL	M RANIB
F DPRES	N SILRAAIHE
G SINDAL	O HKEA'AS
H TOBIA	P BINARY

# GAZULIN SUBSECTOR

Gazulin was the first subsector to be explored and settled in the Trojan Reaches, and as such has a rich cultural heritage. It is regarded as the cultural and artistic center of the sector, with three rich worlds and five worlds with breathable atmospheres. It is the suburb of the Trojan Reaches, attracting thousands of tourists and retired businessmen every year. The subsector is entirely controlled by the Imperium, and has been since its colonization.

Due to certain peculiarities of astrography Gazulin subsector maintains its x-boat link to the Imperium through Tobia subsector rather than through the Spinward Marches. Through this same peculiarity Pax Rulin subsector is completely isolated from the rest of the sector, and is administered from the Spinward Marches.

BELT-9 is one of eleven asteroid belt systems in and around the Imperium owned by Sternmetal Horizons. It is operated almost entirely by robot mining vehicles, with a few humans for supervision and repairs.

OKEEFENOKEE is almost completely covered by thick marshes and swamps. All settlements are raised above the water on stilts sunk deep into the ground. Transport is by hovercraft.

MacDERMONT is named after its first settler. It is currently recovering from a failed revolution, and is ruled from Gazulin.

FINTOR has an amber-zone classification because of the strange religious rites practiced by its populace, including human sacrifice.

627-301 is a restricted Imperial research station. The asteroid belt and gas giant orbit at 154 A.U. around a black hole, and it is being intensively studied.

NAME	STATISTICS	REMARKS	
Labora	0101 B533544-7	Poor. Non-industrial.	G
Belt-9	0202 B000213-E	Asteroid Belt.	G
Corben	0304 B545455-8	N Agricultural. Non-industrial.	G
Gazulin	0305 AA866c7-3	A Rich. Subsector capital.	G
Okeefenokee	0309 D879625-7	S Non-industrial.	G
MacDermont	0401 D200766-8	Vacuum world. Non-agricultural.	G A
Junction	0404 B763773-6	Rich.	G
Peridot	0405 B983634-A	N Rich.	
Fintor	0407 B440344-7	Poor. Non-industrial. Desert.	G A
Bleak	0502 C9C6225-9	S Non-industrial.	
Iscand	0504 B795553-B	N Agricultural. Non-industrial.	G
Kirage	0509 A560576-A	Poor. Non-industrial. Desert.	G
Susanawo	0510 D68A430-5	Non-industrial. Water world.	
627-301	0603 E000120-F	Asteroid belt. Research station.	G R
Neumann	0705 B876AA9-D	N Industrial.	G
Floderash	0707 D3C3696-8	Non-industrial. Ice-capped.	

The Gazulin subsector contains 16 worlds with a population of 14,906 billion. The highest population is A, at Neumann; the highest tech level is F, at 627-301.

Listings: The base code "N" represents an Imperial Naval base. "S" represents an Imperial Scout base. "A" represents both on the same world.



# MAP LEGEND

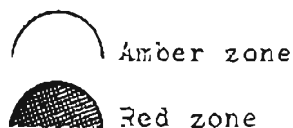
## WORLD CHARACTERISTICS

- Water present
- No water present
- ✱ Asteroid belt

## BASES

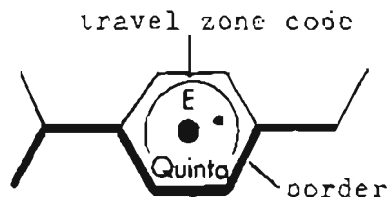
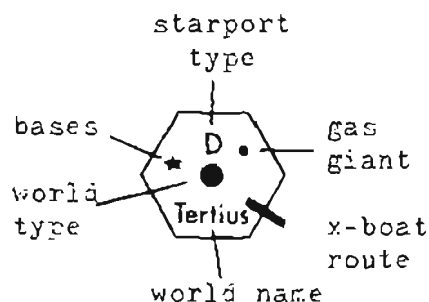
- ★ Imperial naval base
- ▲ Imperial scout base
- ▼ Scout way station
- △ Research station
- ☆ Foreign naval base
- .. Foreign military base

## TRAVEL ZONES



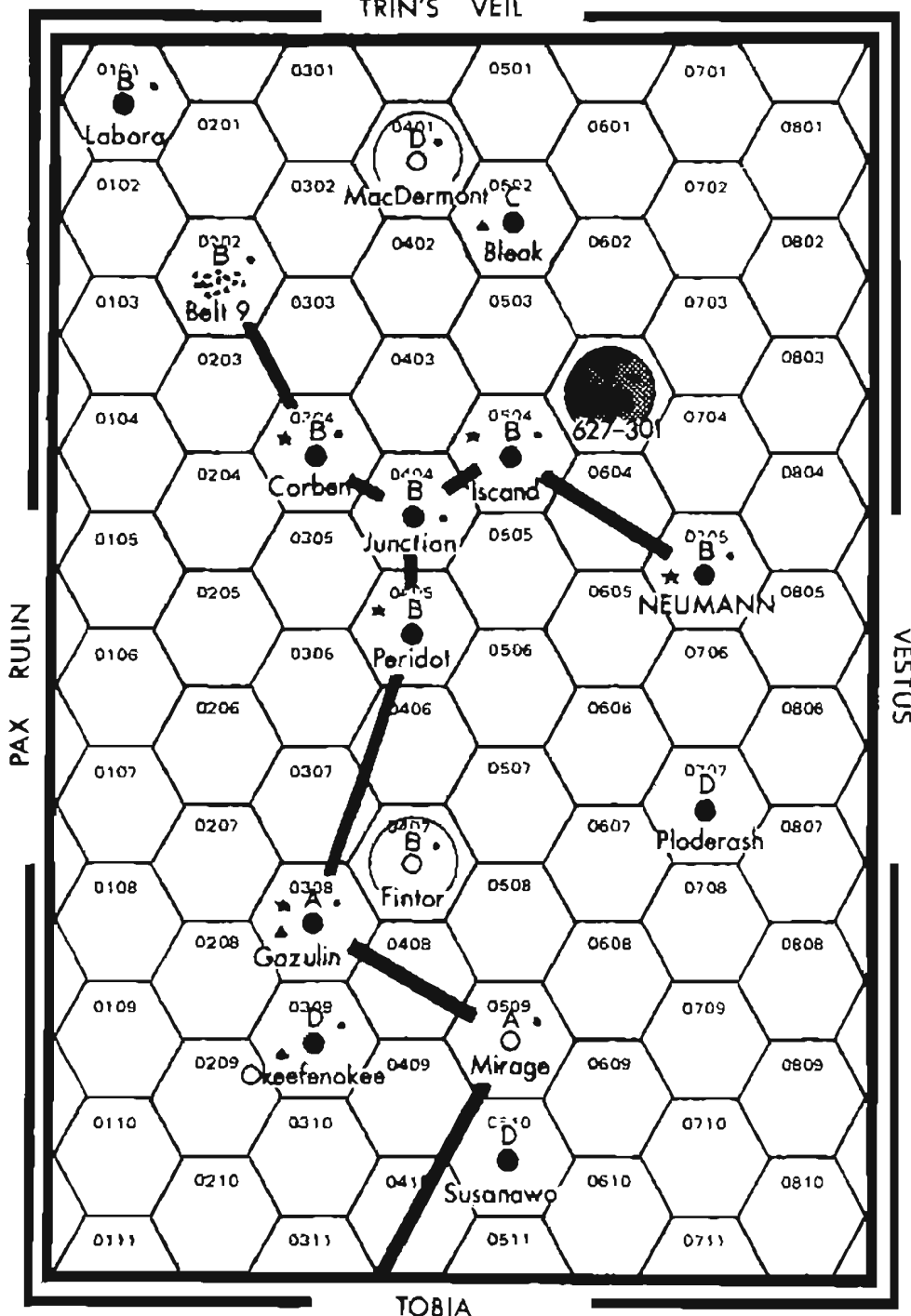
## POPULATION

Secundus under one billion  
PRINUS over one billion



TROJAN REACHES SECTOR

## TRIN'S VEIL



A: Menorial  
B: Egyrn  
C: Pax Rulin  
D: Gazulin  
E: Yggdrasil  
F: Dpres  
G: Sindal  
H: Tobia

I: Nora'a  
J: Goertel  
K: Tlaiowaha  
L: The Borderland  
M: Ranib  
N: Silraaihe  
O: Ekeas  
P: Binary

# YGGDRASIL SUBSECTOR

The Yggdrasil subsector was originally settled by the Floriani starting in -150. During the Sindalian Empire, the worlds of YGGDRASIL and FORANDIN were settled, and the Empire named most of the subsector's planets, once surveyed, for Norse mythology. As the Florian League grew, it renamed the majority of these worlds.

The Yggdrasil subsector is the hub of the Florian League, containing the capital, prison world, and government retirement world.

FLORIA (0203) is the capital of the Florian League and homeworld of the Floriani. It is a pleasant, Terra-like world, and a major tourist centre. Its main city is built on the ruins of an Ancient site.

DARUF (0106) is the Florian League's prison world. All serious offenders and their families are left here to fend for themselves. A thousand or so have managed to survive and establish some sort of civilization.

INSEC (0307) is the main Naval base and ship construction centre for the League.

KABAL (0309) is a military training centre, with less than 100 permanent residents.

BORONU (0604) is a retirement world. All Florian politicians are granted a plot of land here after their term in office, which reverts to the state after their death.

YGGDRASIL (0805) was originally colonized by the Sindalian Empire. It is now an Imperial client state, used by the Imperium as a trading post with the Florian League.

Daruf	0106	D340308-2	Prison world. Non-industrial. Poor. Vacuum world.	G R
Bolsush	0109	D485741-9	Agricultural. Rich.	G
Floria	0203	A467942-F F	Subsector capital.	G
Vorn	0208	B611640-9 F	Ice-capped. Non-industrial.	G
Thrush	0210	A236246-C	Non-industrial. Low population.	G
Insec	0307	A121542-F F	Non-industrial.	G
Fissolon	0308	E69A742-9	Water world.	G
Kabal	0309	B387147-B F	Non-industrial. Low population.	G
Cimmen	0310	E7C0140-9	Non-industrial. Low population.	G
Tibolt	0405	C575744-9	Agricultural.	
Lucind	0406	B860642-9	Desert world. Non-industrial.	G
Picard	0407	D679646-9	Non-industrial.	G
Tefsi	0408	BA94449-B F	Non-industrial.	G
Garnl	0506	E884940-9		G
Boronu	0604	B966741-A	Agricultural. Rich.	G
Ilnest	0606	B686347-9 F	Non-industrial. Low population.	G
Zimlt	0703	C147546-9	Non-industrial.	G
Forandin	0706	BA89646-9 F	Rich. Non-industrial.	G
Odin	0801	B20149B-8	Non-industrial. Ice-capped.	G
Thor	0803	D669577-5	Non-industrial.	G
Yggdrasil	0805	B3507CD-8	Poor. Client state. Desert.	
Sif	0810	A765867-7	Rich.	G

The Yggdrasil subsector contains 22 worlds with a total population of 14.211 billion. The highest population is 9, at Garnl and Floria; the highest tech level is F, at Floria and Insec.



# MAP LEGEND

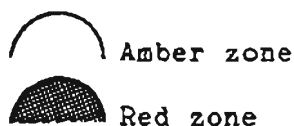
## WORLD CHARACTERISTICS

- Water present
- No water present
- ✱ Asteroid belt

## BASES

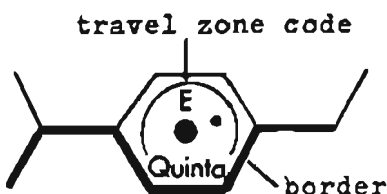
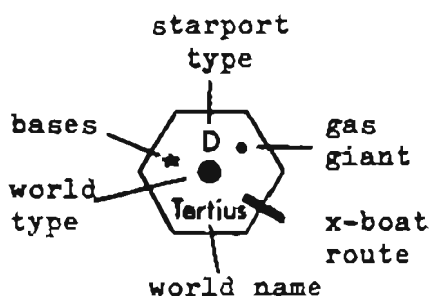
- ★ Imperial naval base
- ▲ Imperial scout base
- ♥ Scout way station
- △ Research station
- ☆ Foreign naval base
- .. Foreign military base

## TRAVEL ZONES

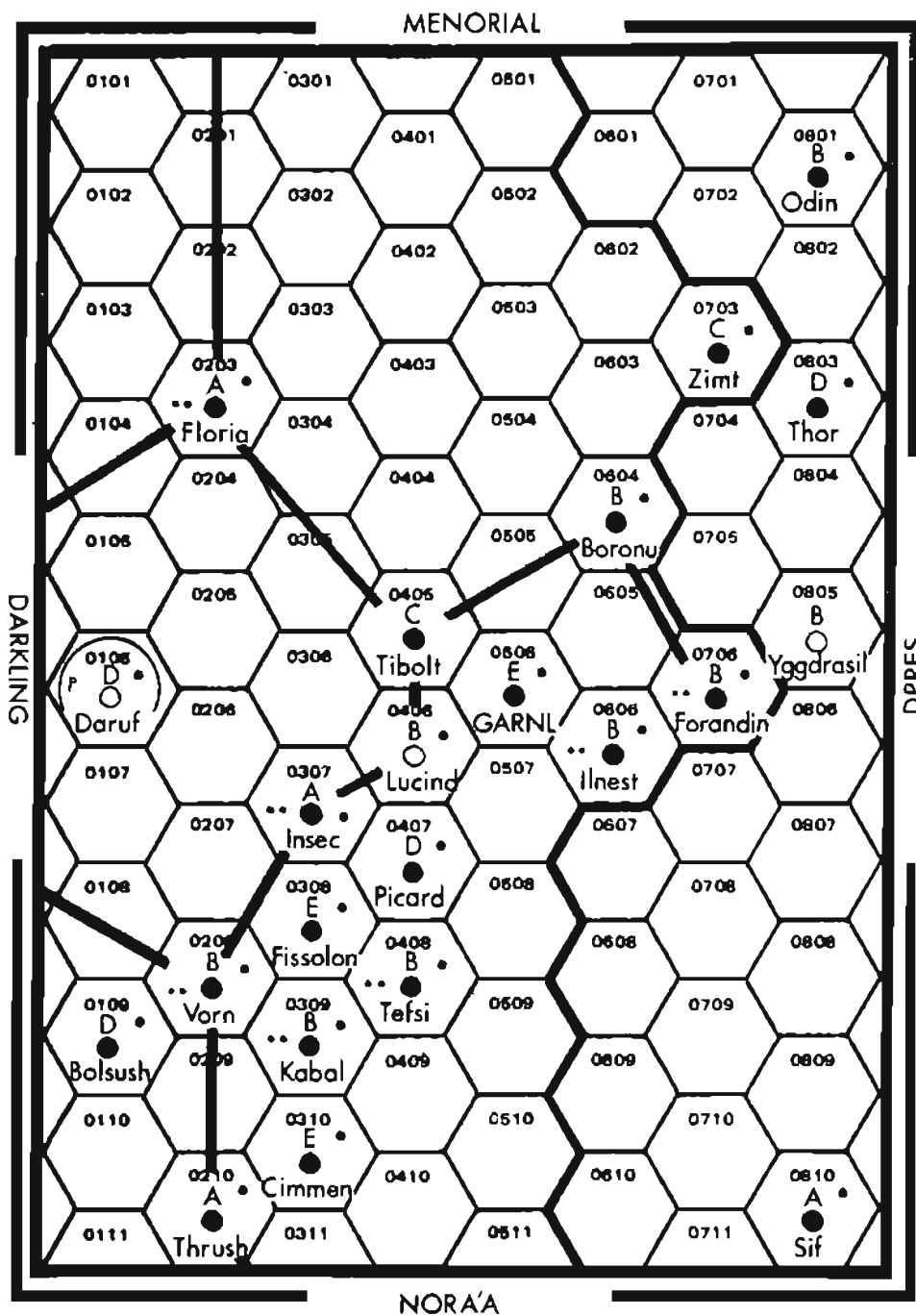


## POPULATION

Secundus under one billion  
PRIMUS over one billion



TROJAN REACHES SECTOR



- |              |                   |
|--------------|-------------------|
| A: Menorial  | I: Nora'a         |
| B: Egyrn     | J: Goertel        |
| C: Pax Rulin | K: Tlaiowaha      |
| D: Gazulin   | L: The Borderland |
| E: Yggdrasil | M: Ranib          |
| F: Dpres     | N: Silraaihe      |
| G: Sindal    | O: Hkea'as        |
| H: Tobia     | P: Binary         |

# DPRES SUBSECTOR

The Dpres subsector is named after its first human-colonized world. There are no multi-world governments in the area, but there are 3 Imperial client states. The coreward end is dominated by the outrim Void, a large, almost starless dust cloud (also known as the Trojan Blight).

The population of the Dpres subsector is largely Imperial human, with some Aslan on Torrance, Delta Theta, and Lacidaeus.

291-540 (0206) is a barren world due to its ocean -- the planet is completely covered in a corrosive sea of nitric acid. The starport is an automated orbital facility built by the Imperium as a link on the trade route to the Florian League.

DOSTOEVSKY (0308) is the location of an Imperial research station investigating an underwater Ancient site.

TORRANCE (0409) is a charismatic dictatorship led by one "Righteous John," who dragged the planet back to some degree of civilization after a devastating series of solar flares destroyed its oceans.

THALASSA (0803) has 98% hydrographics. Most of the world's population lives in huge, organic floating cities.

TLAZOLTEOTL (0704) was originally settled by Terran refugees from Central America. It is now governed by a council of philosopher-kings who derive their power from ancient Aztec myths (much as ancient Terran kings claimed to be representatives of God).

Solaria	0104	B665734-8	Agricultural.	
Dpres	0105	B631689-A	Non-agricultural. Non-industrial. Poor.	G
Connaught	0205	D431153-9	Poor. Non-industrial. Low population.	
291-540	0206	CABA000-0	Fluid hydrographics. Barren.	G R
Gabriel	0304	C210100-8	Non-industrial. Low population.	G
Dostoevsky	0308	B678673-A	Agricultural. Non-industrial. Research station.	
Janus	0406	C375321-7	Non-industrial. Low population.	
Torrance	0409	E8607AD-3		G
Delta Theta	0410	B701610-9	Ice-capped. Non-agricultural. Non-industrial.	G
Caldos	0507	B630879-6	Non-agricultural. Non-industrial. Poor.	G
Lacidaeus	0509	D100786-5	Vacuum world. Non-industrial.	G
Sagan	0607	C796453-8	Agricultural. Non-industrial.	G
Tlazolteotl	0704	D5409CD-7	Industrial. Poor. Desert world.	G
Tyr	0708	A551557-8	Non-industrial. Poor.	G
Hecarda	0709	B560332-9	Desert world. Non-industrial. Low population.	G
Thalassa	0803	B88A889-8	Water world. Rich.	G
Tktk	0808	D142640-7	Poor. Non-industrial.	G
Acis	0809	B885796-A	Agricultural. Rich.	G

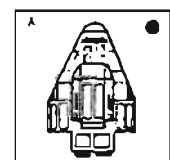
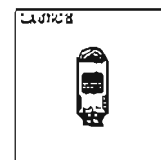
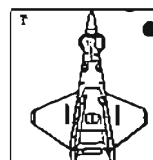
The Dpres subsector contains 18 worlds with a total population of 5.458 billion. The highest population is 9, at Tlazolteotl; the highest tech level is B, at Gabriel and Tyr.

## Back Issues

- #1.....reprints available
- #2.....reprints available
- #3.....reprints available
- #4.....sold out
- #5.....sold out
- #6.....still available

## TRAVELLER STARSHIP COUNTERS

Each set contains 140 2cm X 2cm counters.



Send \$3.00 Canadian per set to Mike Jackson, No.512, 4676 Yew St. Vancouver B.C. Canada. V6L 2J6.

## MAP LEGEND

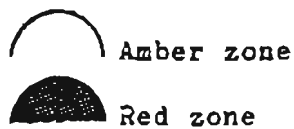
### WORLD CHARACTERISTICS

- Water present
- No water present
- ☼ Asteroid belt

### BASES

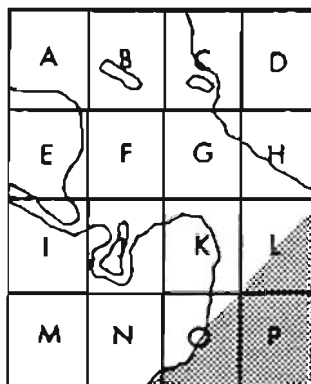
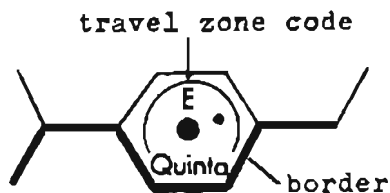
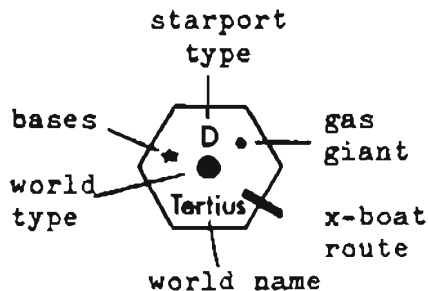
- ★ Imperial naval base
- ▲ Imperial scout base
- ▼ Scout way station
- A Research station
- ☆ Foreign naval base
- Foreign military base

### TRAVEL ZONES



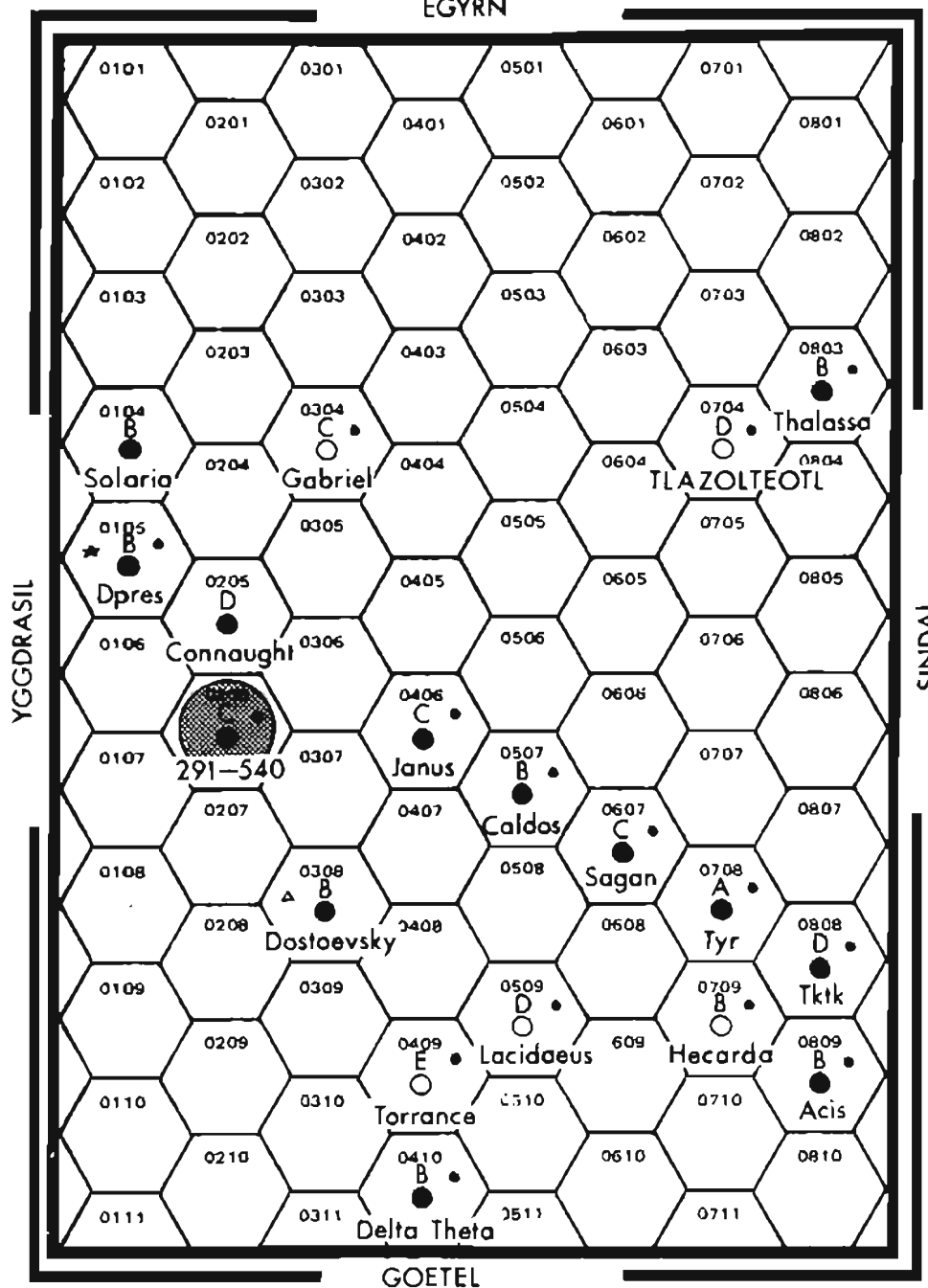
### POPULATION

Secundus under one billion  
PRIMUS over one billion



TROJAN REACHES SECTOR

## EGYRN



A: Menorial  
B: Egyrn  
C: Pax Rulin  
D: Gazulin  
E: Yggdrasil  
F: Dpres  
G: Sindal  
H: Tobia

I: Nora'a  
J: Goertel  
K: Tlaiowaha  
L: The Borderland  
M: Ranib  
N: Silraaihe  
O: Ekea'as  
P: Binary

# SINDAL SUBSECTOR

A largely unclaimed subsector, Sindal currently consists mostly of worlds not part of any large government. One corner is part of the Imperium, and is connected to it by an X-boat route from the Tobia subsector. Sindal has no subsector capital, and so the Imperial worlds are controlled from the neighboring subsector.

The Sindal subsector derives it's name from the Sindalian Empire, a government that controlled most of the area during the Long Night. The Emperors of the Sindalian Empire ruled with an iron fist however, and during a 50 year civil war Sindal was devastated by bacterial warfare. Literally blasted back to the dark-ages, the world is now known as Noricum and has re-advanced to a tech level of 1. The Empire's successor only lasted 12 years before it too collapsed.

SALIF is currently supporting a charismatic leader who promotes happiness, the simple life, and kindness to all.

NUMBER ONE is controlled by various religious groups currently waging a propaganda war against each-other for control of the planet.

THEEV is a high-tech no-government world, and is the center of illegal activities for the sector.

CORDILLON is currently being terraformed for colinization by ALBIE, which is suffering from over-population problems.

MARDUK is blanketed by continual storms. It's population lives a nomadic existence.

CHALCHIUTLICUE's population live in huge floating palacc-like cities.

NAME	STATISTICS	REMARKS	
Homestead	0105 D560250 6	Non-industrial. Dessert world.	G
Ace	0109 E7A08B9 5	Dessert world.	
Salif	0206 A6236A6 A	Poor. Non-agricultural.	G
Number One	0208 C9C6778 7		G
Thebus	0309 B534320 6	Poor. Non-industrial.	G
Noricum	0403 D8867BB 1	Agricultural.	G
Oghma	0410 B214754 9	Ice-capped.	G
Dolberg	0503 EAC889D B		
Vume	0505 B100477 C	Vacuum world.	G
Theev	0506 A43450C F	Non-Agricultural. Non-industrial.	G A
Marduk	0510 C377436 3	Non-industrial.	G
Albe	0601 A540A98 E	Industrial. Dessert world.	G
Realgar	0603 B750444 A N	Dessert world.	G
Palindrome	0606 B433334 B	Poor. Non-industrial.	G
Borite	0609 E655796 4	Agricultural.	G
Chalchiutli	0704 B76A787 7	Rich. Water world.	G
Cordillon	0801 C431210 C	Poor. Non-industrial.	G

The Sindal subsector contains 17 worlds with a population of 74.248 billion. The highest population is A, at ALBE; the highest tech level is F. at THEEV.



# MAP LEGEND

## WORLD CHARACTERISTICS

- Water present
- No water present
- ✱ Asteroid belt

## BASES

- ★ Imperial naval base
- ▲ Imperial scout base
- ☆ Foreign Naval base
- Foreign military base
- 1 Research station
- ▼ Scout way station

## TRAVEL ZONES

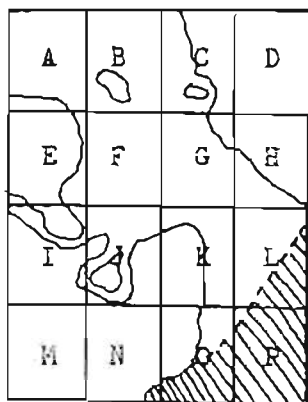
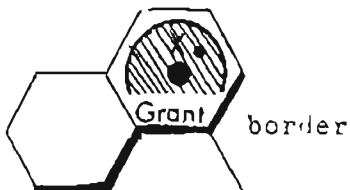
— Amber zone

▨ Red zone

## POPULATION

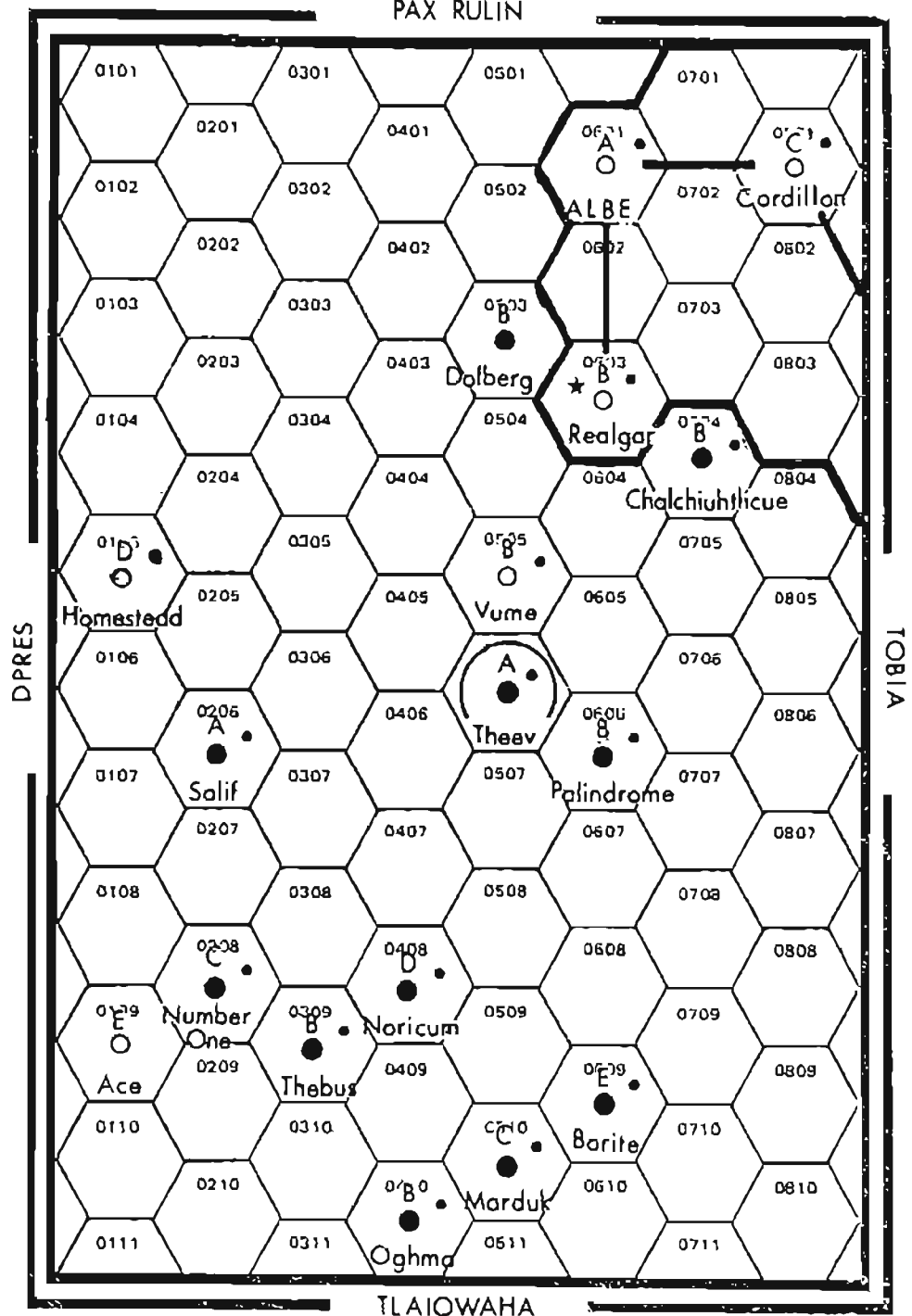
Secundus under one billion  
PRIMUS over one billion

starport type  
bases  
world type  
gas giant  
x-boat route  
world name  
travel zone code



TROJAN REACHES SECTOR

PAX RULIN



A: Menorial  
B: Egyrn  
C: Pax Rulin  
D: Gazulin  
E: Yggdrasil  
F: Dpres  
G: Sindal  
H: Tobia

I: Mora'a  
J: Goertel  
K: Tlaiowaha  
L: The Borderland  
M: Ranib  
N: Silraaihe  
O: Hkea'as  
P: Binary

# TOBIA SUBSECTOR

The centre of Imperial power in the Trojan Reaches, the Tobia subsector is the economic, governmental, and military capital of the sector. With one of the only two X-boat links to the rest of the Imperium at Berg (the other is at Cyan in the Pax Rulin subsector), Tobia is also a communications and trade centre.

The Aslan/Imperial Tradelane runs into the Tobia subsector to Pandora, Wildeman, and across the border to Fist. Trade then diffuses from this point to the various Imperial worlds of the sector.

TOBIA (0805) is both subsector and sector capital, and is the home of both the 218th and Trojan fleets. It is also the main industrial centre of the subsector.

SCALADON (0206) has a dense, high atmosphere, and its entire population inhabits a few small plateaus. It is run by a religious dictatorship which regularly 'sacrifices' randomly drawn citizens by throwing them off the plateaus.

HRADUSE (0304) was originally colonized by an outcast Aslan group, and now has a 20% human population. It is a full member of the Imperium.

KEDUS (0803) is populated by groups wishing to live at a low tech level in order to get 'back to nature.'

PANDORA (0410) contains a SuSAG, LIC drug manufacturing factory.

SAURUS (0403) is well-renowned for its native creatures, which bear amazing similarities to the dragons of Terran mythology.

Pryme	0103	B48668B-9	Agricultural. Non-industrial. Rich.	G
Nekrino	0105	A788400-C N	Non-industrial.	G
Boulder	0107	D100758-9	Vacuum world. Non-agricultural.	
Exocet	0110	A574126-8	Non-industrial.	G
Intelial	0202	C474653-6	Agricultural. Non-industrial.	G
Gor	0204	C868677-3	Agricultural. Non-industrial. Rich.	G
Scaladon	0206	AAD98DK-A		A
Empire	0301	B679334-C N	Non-industrial.	G
Hraduse	0304	B54699B-7 S	Industrial.	G
Hexx	0305	B78A577-D N	Non-industrial. Water world.	
Iilgan	0309	C467787-S	Agricultural. Rich.	G
Saurus	0403	A350543-B	Desert world. Non-industrial. Poor.	G
971-852	0404	E78A000-0	Water world. Barren.	G A
Ardasii	0405	B650684-9 N	Non-industrial. Desert world. Poor.	G
Wildeman	0409	B201674-C	Ice-capped. Non-agricultural. Non-industrial.	G
Pandora	0410	B878313-B	Non-industrial.	G
Darchona	0502	B49A742-A	Water world.	G
Sabruse	0505	EAC8343-8	Fluid hydrographics. Research station.	
Imisaa	0506	B520867-6 N	Non-agricultural. Poor.	G
Fist	0508	B789430-C	Non-industrial.	G
Dimorus	0601	D300755-4	Non-agricultural. Vacuum world.	
Our Planet	0602	B687100-A	Non-industrial.	G
Ayldem	0603	A7407X4-D N	Droyne world. Poor. Desert.	G A
Pichot	0605	E546330-3	Non-industrial.	G
New	0606	D66668A-5 S	Rich. Non-industrial. Agricultural.	G
Kalikhi	0701	D11156B-9	Ice-capped. Non-industrial. Prison world.	G
Simok	0703	DAA0BCC-5	Desert world.	G
Attee	0706	C752AAE-4	Poor.	G
Eshadi	0707	B431358-E	Non-industrial. Poor.	G
New Moscow	0709	B76779A-7	Agricultural. Rich.	G
Berg	0802	A675542-B N	Agricultural. Non-industrial.	G
Kedus	0803	D867400-3	Non-industrial.	G
Tobia	0805	A444A55-F N	Industrial. Sector capital.	G
Batav	0809	B5A8764-A	Fluid hydrographics.	

The Tobia subsector contains 34 worlds with a population of 88.816 billion. The highest population is A, at Attee and Tobia; the highest tech level is F, at Tobia.

## MAP LEGEND

### WORLD CHARACTERISTICS

- Water present
- No water present
- ✱ Asteroid belt

### BASES

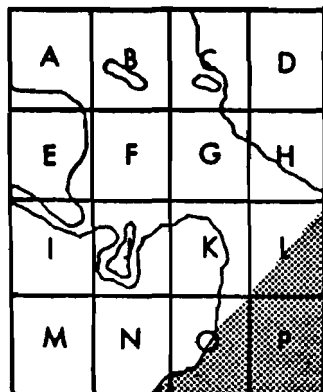
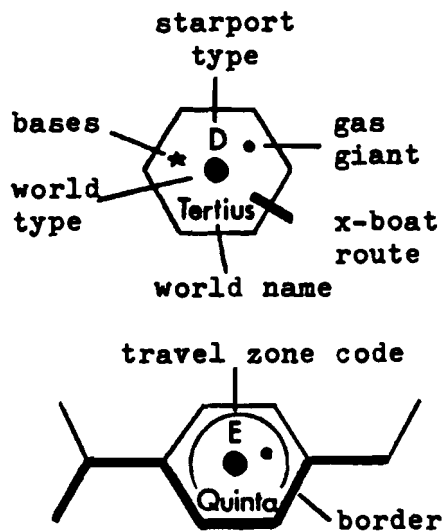
- ★ Imperial naval base
- ▲ Imperial scout base
- ▼ Scout way station
- △ Research station
- ☆ Foreign naval base
- \*\* Foreign military base

### TRAVEL ZONES

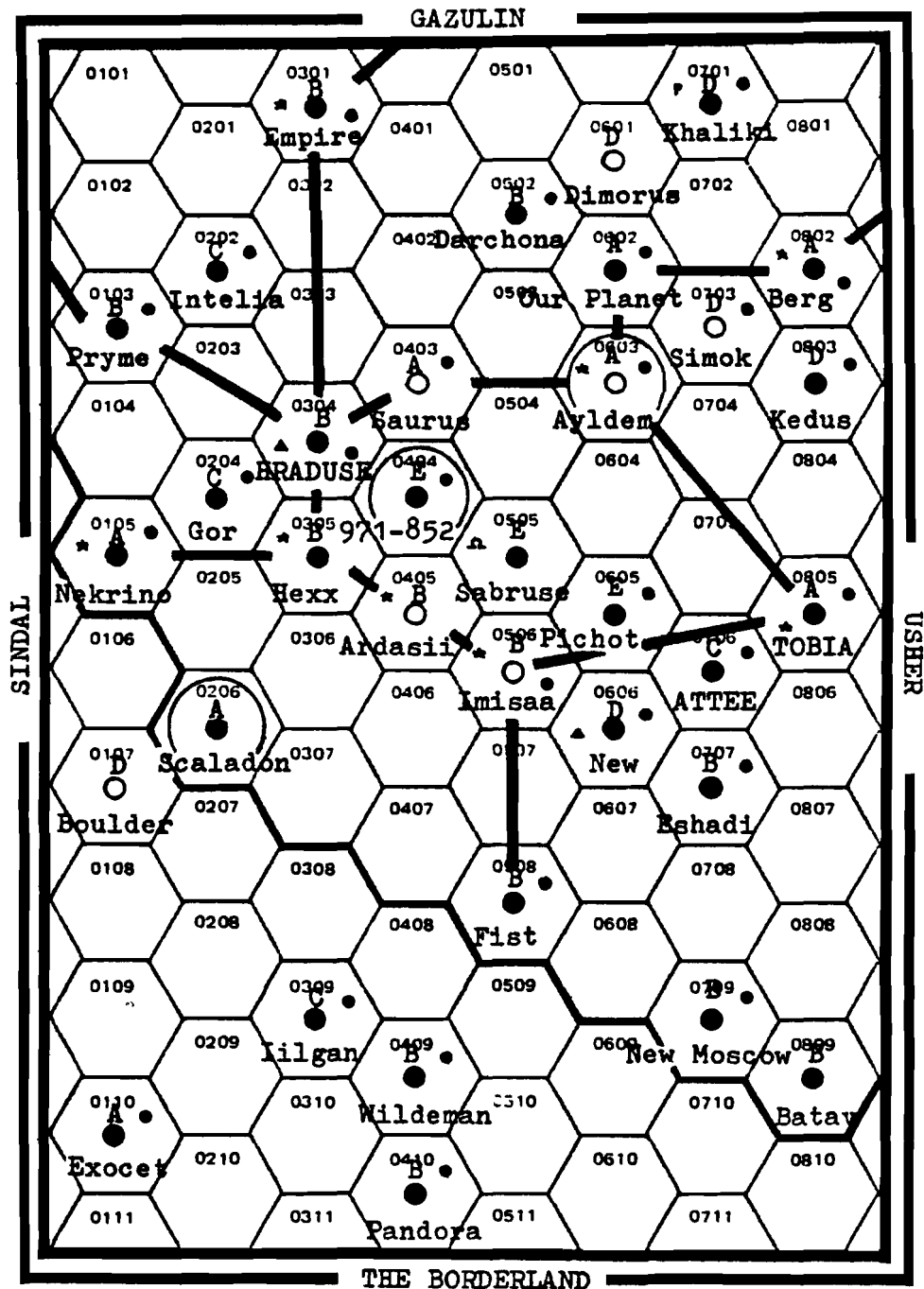


### POPULATION

Secundus under one billion  
PRIMUS over one billion



TROJAN REACHES SECTOR



- |              |                   |
|--------------|-------------------|
| A: Menorial  | I: Nora'a         |
| B: Egyrn     | J: Goertel        |
| C: Pax Rulin | K: Tlaiowaha      |
| D: Gazulin   | L: The Borderland |
| E: Yggdrasil | M: Ranib          |
| F: Dpres     | N: Silraaihe      |
| G: Sindal    | O: Hkea'as        |
| H: Tobia     | P: Binary         |

# NORA'A SUBSECTOR

Nora'a was the last subsector in the Trojan Reach to be colonized. It was first settled by the Aslan in the early 500's, the Floriani moving in a century later. The two forces met in 1022, and during forty years of war, the Aslan captured the worlds now known as Aftye and Iryao. Since then, there have been several minor border clashes and frequent Aslan raids into the Florian League.

During the Rebellion, the Nora'a subsector is a major battleground, with the Floriani fighting a holding action against the Aslan Aorlakht. From 1118 to 1120, Dal'fi, Vadada, Tanar, and Lafkin fall, but from then on the Aslan gain no more ground. Aliran of the Glorious Empire is taken in late 1118.

ALIRAR (0805) is part of the Glorious Empire, which broke off from the Hierate in 650. Like all Empire worlds, it has a significant human population and a military government.

EAWATRYE (0107) was originally colonized when a large merchant crashlanded, stranding two hundred Aslan. Only half survived, but those few were able to form a strong, healthy colony despite the planet's corrosive atmosphere and fluid hydrographics.

KHTYEKT (0405) is the major Aslan mineral producer in the Trojan Reach. Chock-full of heavy metals, it has one of the largest deposits of lanthanum ever discovered.

VADADA (0503) is one of the Florian League's two major industrial centres, and its largest starship producer.

EAHAW (0803) is a military training and mustering facility for the Ahroay'if clan, with no permanent population.

Aftye	0102	A8603M3-D	Non-industrial. Desert world. Low population.	G
Ahaikhea	0106	B4224K3-9	R Agricultural. Rich.	G
Eawatrye	0107	B8B57K6-C	R Fluid hydrographics.	G
Tyea'ih	0109	B5488M9-E		G
Oiauh	0110	B1018L8-E	Non-agricultural. Ice-capped.	G
Dal'fi	0202	C750345-9	Desert world. Poor. Non-indust. Low population.	
Khteiatloilr	0203	B2234J6-C	R Non-industrial. Poor.	G
Ewoiftoil	0204	B5466K6-A	Non-industrial. Agricultural.	
H'a	0207	D6574K9-6	Non-industrial.	G
Hreahrya	0209	B333AH9-D	Non-agricultural. Poor.	G
Nora'a	0301	A485645-9	F Agricultural. Non-industrial. Rich.	
Iryao	0302	A5588K8-E	R	
Suiaoir	0308	B6513G7-E	Non-industrial. Poor. Low population.	G
Hkaha	0309	B8976K6-A	Agricultural. Non-industrial.	G
Khtyeckt	0405	B2006J5-B	R Vacuum world. Non-industrial. Non-agricultural.	G
Osototial	0406	E5508N7-C	Poor. Desert world.	G
Aowaih	0409	B5866K7-C	R Agricultural. Non-industrial. Rich.	G
Khi	0410	B9875N8-C	U	G
Vadada	0503	A410944-F	F Non-agricultural. Industrial. Desert world.	G
Elihfoirl	0505	A1532K6-D	R Non-industrial. Low population. Poor.	G
Ftaleirl	0508	B6303JA-6	Desert world. Low population. Non-indust. Poor.	G
Oinyeti'he	0509	B7797H5-E		G
Souftee	0510	A2517K4-D	R Poor.	G
Sei'eal	0608	B5108M6-A	Non-agricultural. Desert world.	G
Tanar	0702	C787640-9	Rich. Agricultural. Non-industrial.	
Lafkin	0704	C77A846-9	Water world.	G
Worlreawau	0707	B1008N5-E	R Vacuum world. Non-agricultural.	G
Uao	0709	C6A24L6-8	T Non-industrial.	G
Eahaw	0803	B523000-0	Barren world.	G R
Yaeawaokh	0804	B1307LB-E	T Desert world. Non-agricultural. Poor.	
Aliran	0805	A35556A-C	F Agricultural. Non-industrial.	G
Ehaealir	0809	B6365HB-9	Non-industrial.	G

The Nora'a subsector contains 32 worlds with a population of 107.613 billion. The highest population is A, at Hreahrya; the highest tech level is F, at Vadada.

# MAP LEGEND

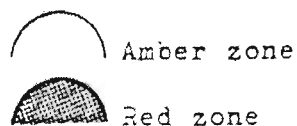
## WORLD CHARACTERISTICS

- Water present
- No water present
- ✱ Asteroid belt

## BASES

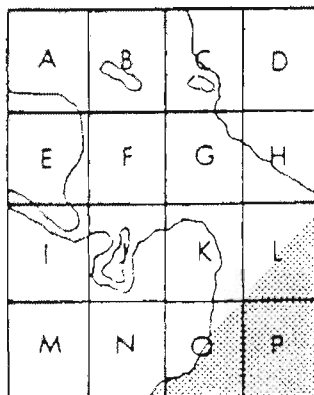
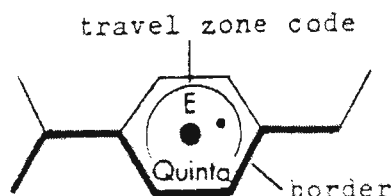
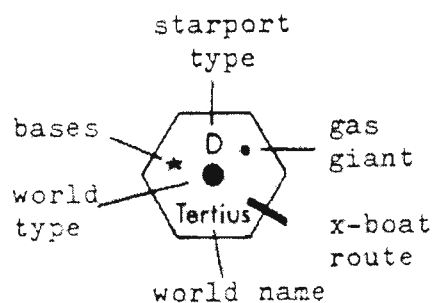
- ★ Imperial naval base
- ▲ Imperial scout base
- ▼ Scout way station
- A Research station
- ☆ Foreign naval base
- .. Foreign military base

## TRAVEL ZONES



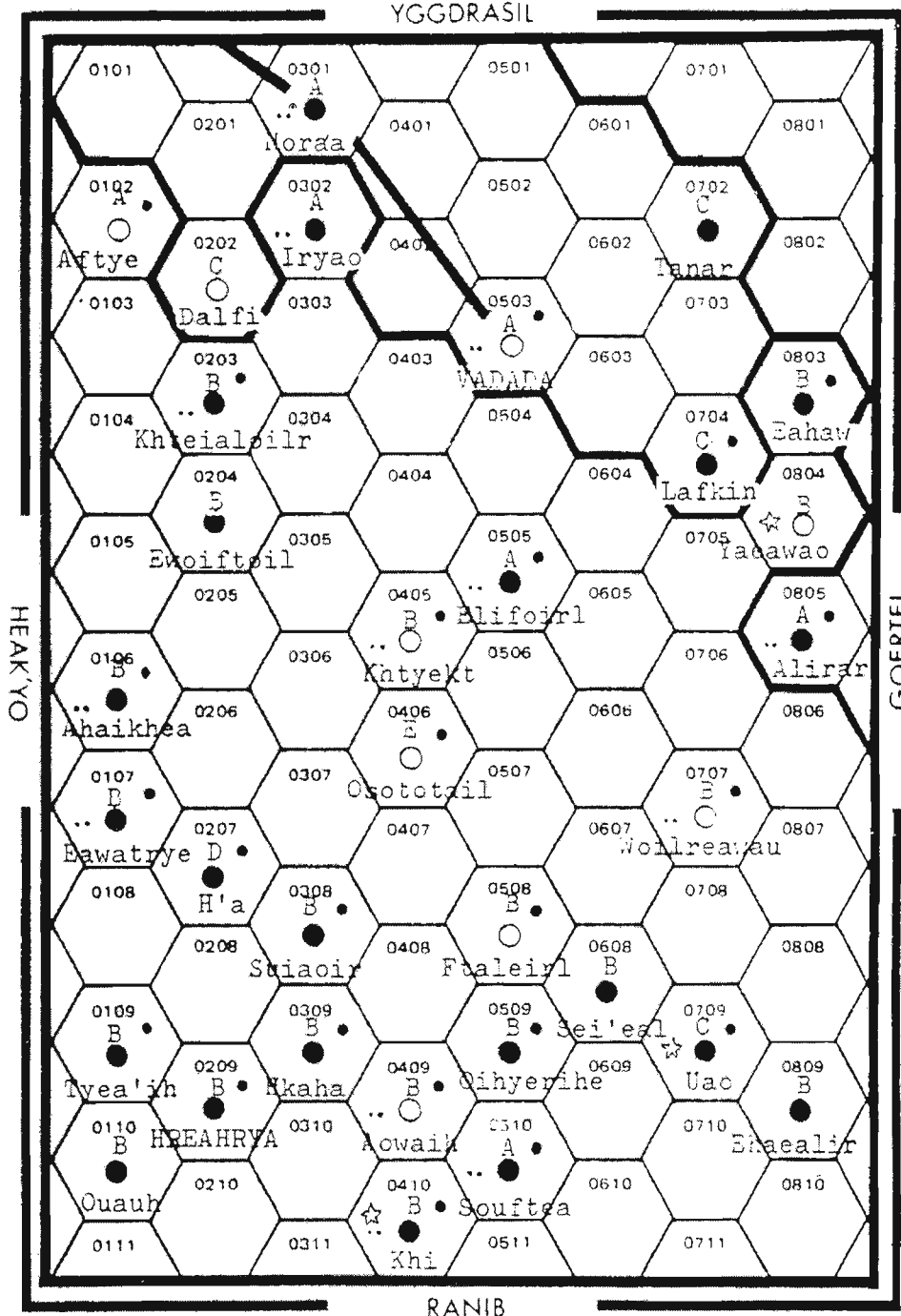
## POPULATION

Secundus under one billion  
PRIMUS over one billion



TROCAN REACHES SECTOR

## YGGDRASIL



- |              |                   |
|--------------|-------------------|
| A: Menorial  | I: Nora'a         |
| B: Egyrn     | J: Goertel        |
| C: Pax Rulin | K: Tlaiowaha      |
| D: Gazulin   | L: The Borderland |
| E: Yggdrasil | M: Ranib          |
| F: Dpres     | N: Silraaihe      |
| G: Sindal    | O: Ekea'as        |
| H: Tobia     | P: Binary         |

# GOERTEL SUBSECTOR

The Goertel subsector, like many others of the Trojan Reach, is named after the first world colonized there, an outpost of the ancient Sindalian Empire. It is one of only two human worlds in the subsector: the rest are either Aslan or of the Glorious Empire.

During the Rebellion, all of the worlds of the Goertel subsector fall to the invading Aslan ihatei (second sons).

SYOAKH (0207) is the capital of the Glorious Empire. It was initially colonized in the early 400's, and split off from the rest of the Hierate in 650. It soon conquered half a dozen nearby worlds and established the Empire.

HTOURLAO (0208) has a population of 5 billion, 3.5 of whom are human. It is the main industrial centre of the Empire.

COLONY SIX (0401) is the last of six worlds colonized by Solomani sublight vessels launched in -2445. The ships were smaller versions of the ones used to colonize the Islands subsectors (Reft Sector). Colony Six was established in -200, and the remaining ships continued on. Course predictions place them currently in Ziafrplians sector.

GOERTEL (0402) is run by a religious dictatorship, the Church of Nom (Universal Religion Profile: 440202-8).

A'EQUYA (0710) has almost no useful resources of any sort, and has never been colonized. A minor clan constructed the starport in 988, but soon ran out of resources to supply it -- it is now abandoned.

Alr	0109	A779568-B	Non-industrial.	G
Ehrafou	0110	B0007KA-E R	Asteroid Belt. Non-agricultural.	G
Ftulrois	0202	B4686AA-7	Agricultural. Non-industrial. Rich.	
Oatre	0203	B532336-C F	Low population. Non-industrial. Poor.	G
Hea'a	0205	E84026A-4	Low population. Non-ind. Desert world. Poor.	G
Eiaihy	0206	B500111-A F	Low population. Vacuum world. Non-industrial.	
Syoakh	0207	A6968BC-E F	Glorious Empire capital.	
Htourlao	0208	B311968-E F	Ice-capped. Non-agr. Ind. High population.	G
Keawoaw	0210	B430433-9	Desert world. Poor. Non-industrial.	G
Asyuh	0301	B8C3235-9 F	Low population. Fluid hydrographics. Non-ind.	G
Yero'ilra	0304	D500867-B	Vacuum world. Non-agricultural.	G
Oihu	0306	B300464-7 F	Vacuum world. Non-industrial.	G
Eikhaaw	0308	C88979E-9	Rich.	G
Colony Six	0401	A68A541-D	Water world. Non-industrial.	G
Goertel	0402	B6688DC-6		G
Hteakya	0403	B2234J6-E	Non-industrial. Poor.	G
Khau	0406	C6875N8-C	Agricultural. Non-industrial.	G
Erasaso	0410	B68A1G6-C T	Water world. Low population.	G
Hrahraiu	0502	B4206LC-D T	Desert world. Non-agricultural. Poor.	
Hliyh	0503	B200AK7-E R	Vacuum world. Non-agr. Ind. High population.	G
Eilaeah	0504	B8632G7-C	Low population. Non-industrial.	G
Yestahwe	0606	BAA06M6-C	Desert world.	G
Fiyleakh	0609	B4138MA-D R	Non-agricultural.	G
Tryaake	0704	D5569H8-5	High population.	G
A'equya	0710	B950000-0	Desert world. Barren.	G
Akhwohkyal	0801	BA956J8-9	Agricultural. Non-industrial.	G
Ftiys	0806	C76A3K5-7 R	Low population. Water world. Non-industrial.	G
Eauhti	0810	B5404H9-D R	Desert world. Non-industrial. Poor.	G

The Goertel subsector contains 28 worlds with a total population of 24.481 billion. The highest population is A, at Hliyh; the highest tech level is E, at Ehrafou, Syoakh, Htourlao, Hteakya and Hliyh.

# MAP LEGEND



## WORLD CHARACTERISTICS

- Water present
- No water present
- ☼ Asteroid belt

## BASES

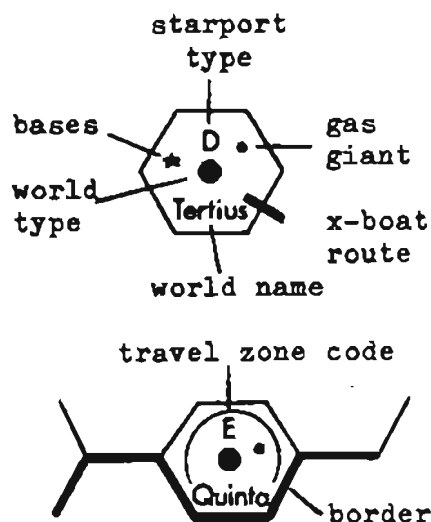
- .. Clan military base
- ★ Tlaukhu military base
- ▲ Imperial scout base
- ▼ Scout way station
- 7 Research station

## TRAVEL ZONES

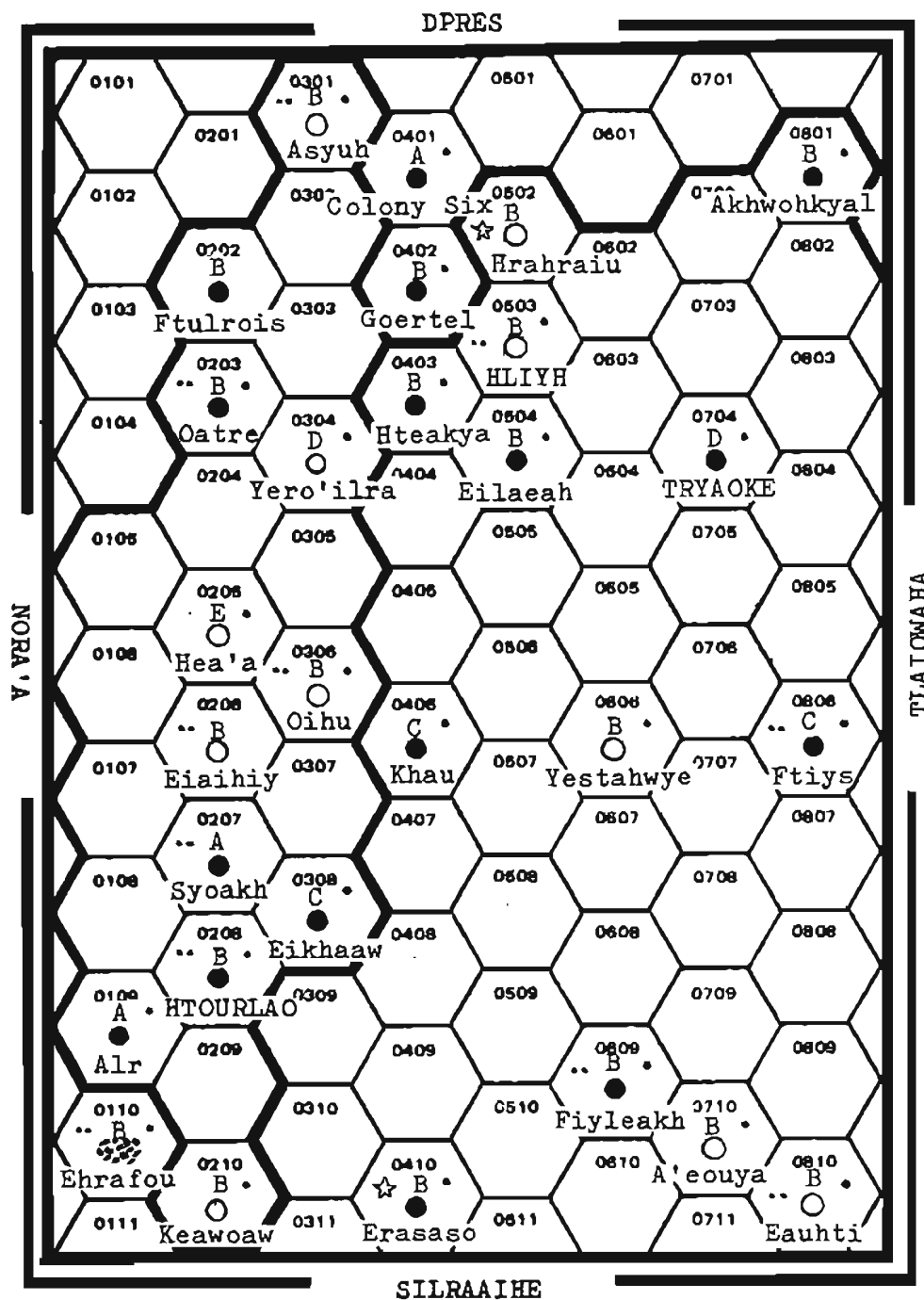
-  Amber zone
-  Red zone

## POPULATION

- Secundus under one billion
- PRIMUS over one billion



TROJAN REACHES SECTOR



- A: Menorial
- B: Egyrn
- C: Pax Rulin
- D: Gazulin
- E: Yggdrasil
- F: Dpres
- G: Sindal
- H: Tobia

- I: Nora'a
- J: Goertel
- K: Tlaiowaha
- L: The Borderland
- M: Ranib
- N: Silraaihe
- O: Ekea'as
- P: Binary

# TLAIOWAHA SUBSECTOR

Colonized simultaneously by Humans and Aslan, the Tlaiowaha subsector is dominated by the Aslan Hierate. All other worlds are independant, and Camoran and Vorito are the only Imperial client states. There are no x-boat lines in the subsector, and there is only one main trade route, linking the Imperium and the Aslan colonies. It travels from Tlaiowaha to Tyokh to Pohl, and then through the Borderland to Tobia subsector.

The Tlaiowaha subsector is dominated by the Ahroay'if clan, which owns Staha, Kteiroa, Hleakhayes, Iroioah, and part of Tyokh. Tlaiowaha itself is controlled by one of the 29, and this clan initially explored and named the subsector. Though its power here has lapsed, the name, and its influence have remained.

There is a clan war currently taking place between Ahroay'if clan and a clan in the Hkea'as subsector over exploitation rights for Akoaft.

ASIMOV was captured by Drinax five years ago in order to halt a global famine. Asimov now sends half its yearly crops to Drinax.

FANTASY has only one continent, in the form of an equatorial belt completely encircling the world. The entire surface is covered in jungle.

SINK has been heavily bombarded by meteors, and its surface covered in large water-filled craters.

ASIMOV, CLARKE, POURNELLE, HERBERT and POHL were all initially surveyed and named by a scout captain with a love for antique Terran science-fiction books.

NAME	STATISTICS				REMARKS	
Oiwoieaw	0103	B7878M7	D		Rich.	G
Asoietea	0108	B6976J8	A R		Agricultural. Non-industrial.	G
Camoran	0203	A55167A	B		Non-industrial. Poor.	G
Keaih	0210	CAA18J7	9			G
Ohauar	0307	B4223G8	9 T		Poor. Non-industrial.	G
Tlaiowaha	0308	B1209L4	E T		Industrial. Subsector capital.	G
Khusai	0403	A5766M5	C R		Agricultural. Non-industrial.	G
Staha	0409	B7554K6	E R		Non-industrial.	G
Asimov	0503	B867564	6		Agricultural. Non-industrial.	G
Kteiroa	0505	C4601K4	8		Desert world.	
Torpol	0601	B55A77A	8			G
Drinax	0603	A33645C	F		Non-industrial	G
Tyokh	0606	B466AH7	E			G
Iroioah	0607	B6301G3	E		Desert world. Poor. Non-industrial.	G
Hleakhayes	0609	E4434KB	A		Poor. Non-industrial.	G
Akoaft	0610	E898000	O		Barren.	G R
Clarke	0702	B899753	8			
Pournelle	0704	A9B2887	A			G
The World	0707	E100551	6		Vacuum world. Non-industrial.	G
Vorito	0709	E595ABB	A		Industrial.	G
Blue	0801	B443487	C		Poor. Non-industrial.	G
Herbert	0804	BA5077A	6		Desert world. Poor.	
Pohl	0805	B564679	6		Rich. Agricultural.	G
Sink	0806	D665220	5		Non-industrial.	G
Fantasy	0808	E788400	2		Non-industrial.	G

The Tlaiowaha subsector contains 25 worlds with a population of 37.798 billion. The highest population is A, at Tyokh and Vorito; the highest tech level is F, at Drinax.

Listings: The base code "R" represents a clan base. "T" represents a base owned by one of the 29.

## MAP LEGEND



### WORLD CHARACTERISTICS

- Water present
- No water present
- ☼ Asteroid belt

### BASES

- ~ Clan military base
- ★ Tlaukhu military base
- ▲ Imperial scout base
- ▼ Scout way station
- 7 Research station

### TRAVEL ZONES

-  Amber zone
-  Red zone

### POPULATION

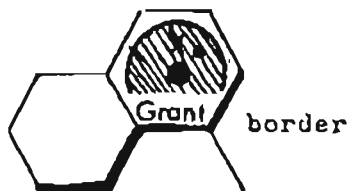
- Secundus - under 1 billion
- Primus - over 1 billion

- starport type
- gas giant
- bases
- world type
- x-boat route

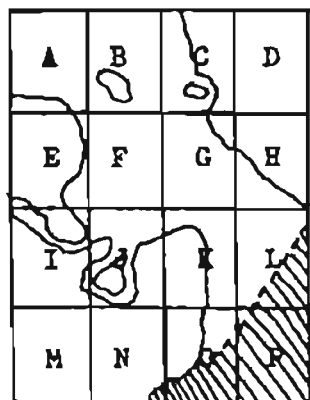


world name

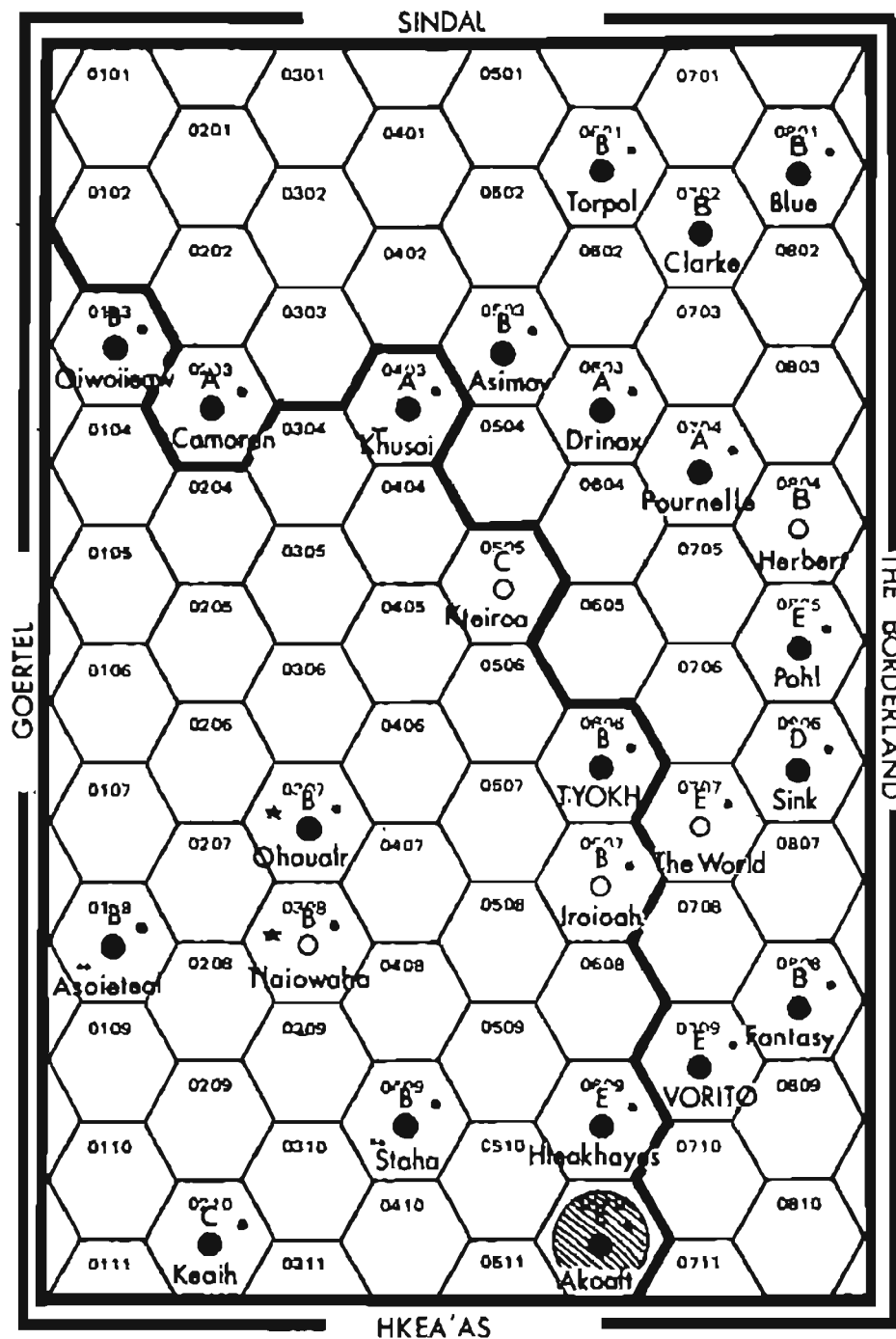
travel zone code



border



TROJAN REACHES SECTOR



- A: Menorial
- B: Egyrn
- C: Pax Rulin
- D: Gazulin
- E: Yggdrasil
- F: Dpres
- G: Sindal
- H: Tobia

- I: Nora'a
- J: Goertel
- K: Tlaiowaha
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- O: Hkea'as
- P: Binary

# The BORDERLAND SUBSECTOR

Most worlds in the Borderland were settled quite late in Imperial history -- the late 700's and early 800's. Towne was settled in 354 when heavy scout mis-jumped. Ergo and Inurin were colonized during the Sirdalian Empire, and later collapsed when their support was cut off.

The Asian/Imperial Tradelane travels through the Borderland from Tlaowaha to Tobia. It stops at Tech-World and Acrid, both Imperial allies. Both worlds contain both Tyeyo Fteahrao Yo!r and United Free Traders Association offices.

TECH-WORLD is populated by 30 scientist/technicians and several thousand robots. Its main industry is the production and export of high-tech goods such as fusion guns, computers, and black globe generators.

ACRID is enveloped in a thick chlorine atmosphere. The smell permeates everything on the world. Acrid is also the home of the blotches, chlorohydrocarbon-based sentient life form which will be extensively dealt with in issue #6.

FALKENBERG is a horribly crowded world due to its high population (950 million) and small amount of usable land. In 1106 it took over SPERLE in order to procure food.

EXE is populated only by a few miners and starport personell. It is the main jump-link to Towne and Village.

TOWNE colonized VILLAGE with sub-light drives due to the lack of lanthanum on both worlds.

## THE BORDERLAND

Byrni	0107	B955699-6	Agricultural.	G
Arunisiir	0201	B776530-6	Agricultural. Non-industrial.	G
Tech-World	0204	A455154-F	Non-industrial.	G
Ergo	0205	X767500-0	Agricultural. Non-industrial.	G R
Tanith	0301	A589342-B	Non-industrial	G
Acrid	0302	AAC1388-D	Non-industrial	G
Inurin	0304	E668776-5	Agricultural. Rich.	G
Falkenberg	0305	A158448-D	Non-industrial.	G
Cordan	0401	A895347-9	Non-industrial.	G
Exe	0403	B300101-A	Non-industrial. Vacuum world.	G
Sperle	0404	BA9A76A-7	Rich.	G
Umemii	0501	C521877-6	Non-agricultural. Poor.	G
Argona	0503	B612586-9	Non-industrial.	G
Village	0609	B100634-8	Non-agricultural.	G
Towne	0610	B750A96-9	Industrial desert world.	G

The Borderland subsector contains 15 worlds with a population of 38.069 billion. The highest population is A, at Towne; the highest tech level is F, at Tech-World.

### A NOTE TO U.S. SUBSCRIBERS:

We will accept U.S. cheques -- drafts in Canadian funds are not necessary. Simply write the cheque as normal, but for the equivalent amount of U.S. funds: as of January 1987, \$2.50 Canadian equals \$1.75 American, and \$9.00 Canadian equals \$6.30 American.

# MAP LEGEND

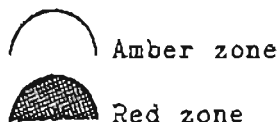
## WORLD CHARACTERISTICS

- Water present
- No water present
- ☼ Asteroid belt

## BASES

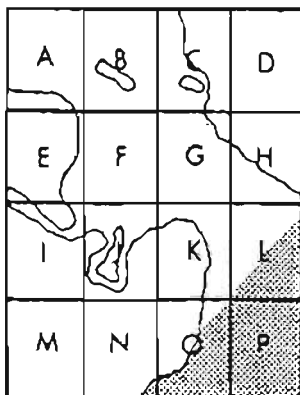
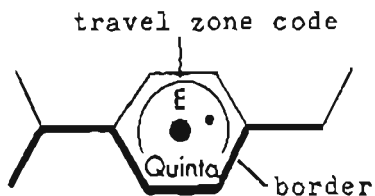
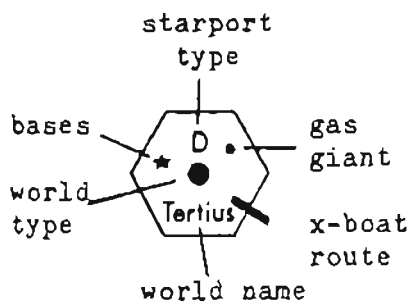
- ★ Imperial naval base
- ▲ Imperial scout base
- ▼ Scout way station
- A Research station
- ☆ Foreign naval base
- Foreign military base

## TRAVEL ZONES

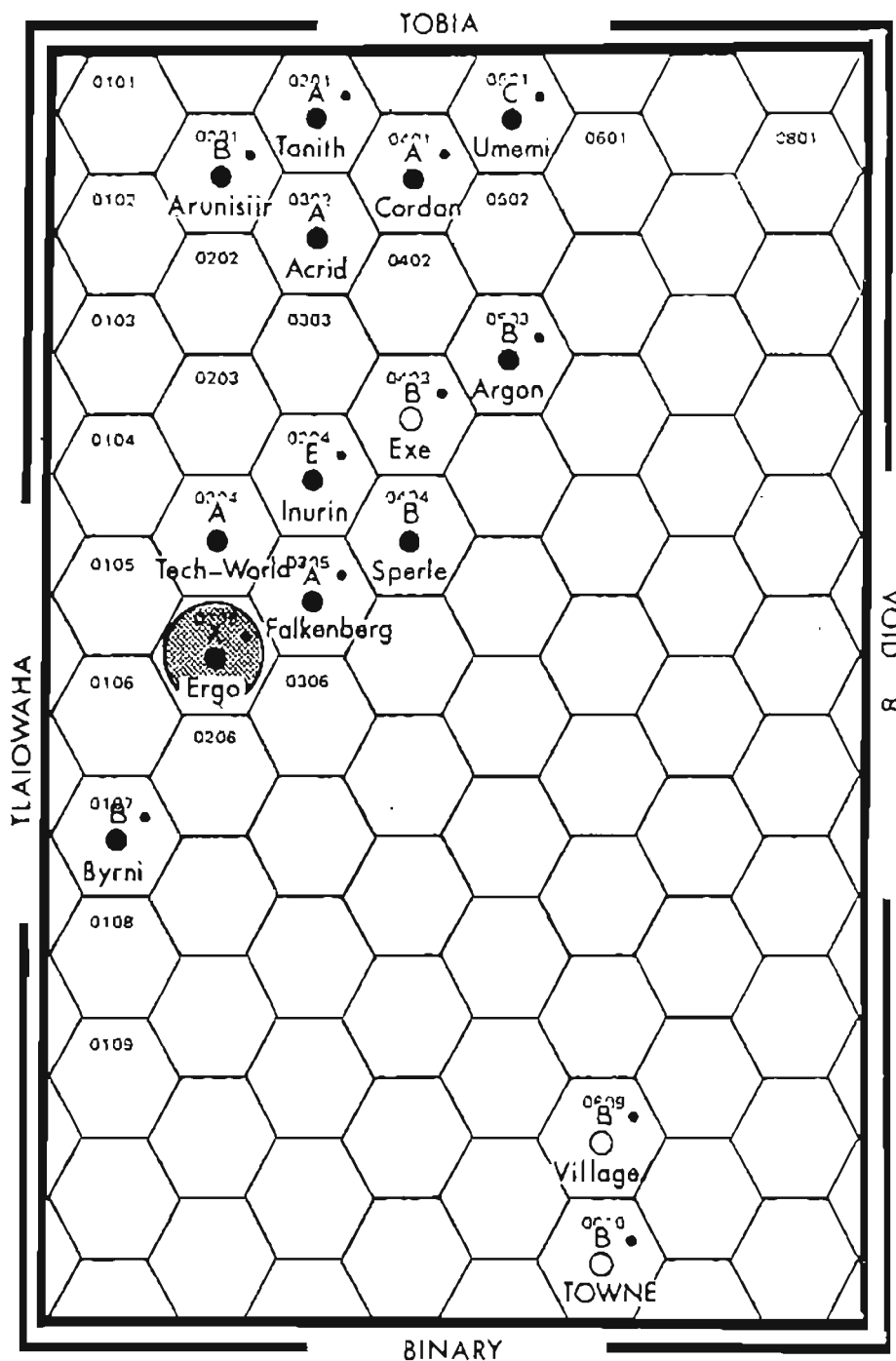


## POPULATION

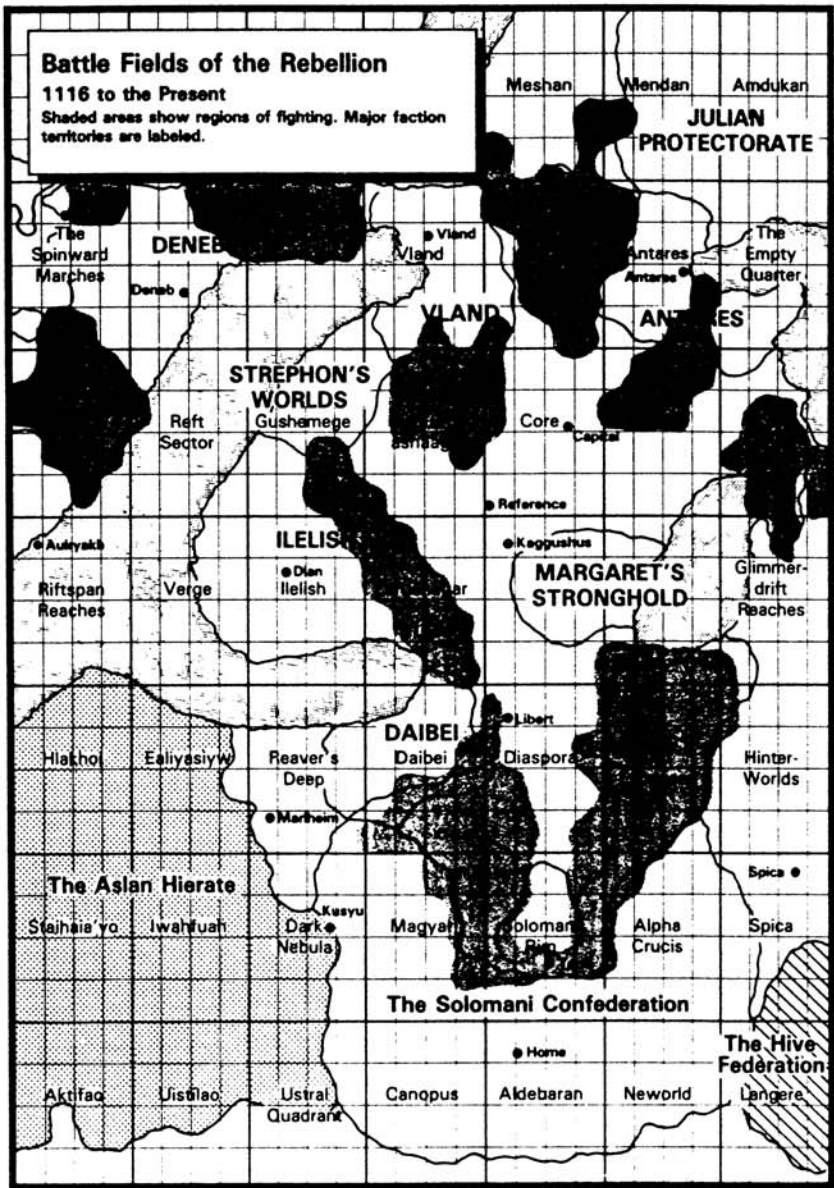
Secundus under one billion  
PRIMUS over one billion



TROJAN REACHES SECTOR



- |              |                   |
|--------------|-------------------|
| A: Menorial  | I: Nora'a         |
| B: Egyrn     | J: Goertel        |
| C: Pax Rulin | K: Tlaiowaha      |
| D: Gazulin   | L: The Borderland |
| E: Yggdrasil | M: Ranib          |
| F: Dpres     | N: Silraaihe      |
| G: Sindal    | O: Hkea'as        |
| H: Tobia     | P: Binary         |



**ETHNOGRAPHICS:** This map shows areas with a significant (5%+) level of racial population.

