The Gods of New Braemar

Name & Pronouns

Archetype & Career

Who are you? What's your story?

Brawn	Agility	Wounds	Ranged Defense
Intelligence	Cunning	Strain	Melee Defense
Willpower	Presence	XP	Soak
Fate	Glory	Doom	

Ghost

Reason to Kill

Talents

Weapons & Magic

Attribute	Skill	Career	Rank
Brawn	Athletics	☐	○○○○○
Brawn	Brawl	☐	○○○○○
Presence	Charm	☐	○○○○○
Willpower	Coercion	☐	○○○○○
Agility	Coordination	☐	○○○○○
Presence	Cool	☐	○○○○○
Cunning	Deception	☐	○○○○○
Willpower	Discipline	☐	○○○○○
Presence	Divinity	☐	○○○○○
Willpower	Ichor	☐	○○○○○
Intelligence	Know (Blood)	☐	○○○○○
Intelligence	Know (Holy)	☐	○○○○○
Intelligence	Know (Temporal)	☐	○○○○○
Presence	Leadership	☐	○○○○○
Intelligence	Mechanics	☐	○○○○○
Intelligence	Medicine	☐	○○○○○
Brawn	Melee	☐	○○○○○
Presence	Negotiation	☐	○○○○○
Cunning	Perception	☐	○○○○○
Agility	Ranged (Light)	☐	○○○○○
Agility	Ranged (Heavy)	☐	○○○○○
Brawn	Resilience	☐	○○○○○
Intelligence	Sailing	☐	○○○○○
Cunning	Skullduggery	☐	○○○○○
Agility	Stealth	☐	○○○○○
Cunning	Streetwise	☐	○○○○○
Cunning	Survival	☐	○○○○○
Willpower	Vigilance	☐	○○○○○

Character sheet designed by Amber Seger (rocketorca) for The Gods of New Braemar Genesys Foundry setting by Ajey Pandey.