

# THE STONE OF SOULS

Character Name:  
Concept:

## Backgrounds

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## Fate

Passions:

## Wealth

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## Adventuring

Combat	<hr/>
Daring	<hr/>
Fortitude	<hr/>
Subterfuge	<hr/>
Wits	<hr/>

## Craft

Handcrafts	<hr/>
Healing	<hr/>
Mercantry	<hr/>
Trade	<hr/>
Woodcraft	<hr/>

## Learning

Council	<hr/>
Language	<hr/>
Lore	<hr/>
Sorcery	<hr/>
Willpower	<hr/>

## Social

Charisma	<hr/>
Fellowship	<hr/>
Intimidation	<hr/>
Perception	<hr/>
Persuasion	<hr/>

## Courage

## Presence

## Stamina

## Health

Uninjured	<input type="checkbox"/>
Scathed	<input type="checkbox"/>
Injured	<input type="checkbox"/>
Mauled	<input type="checkbox"/>
Crippled	<input type="checkbox"/>
Dead	<input type="checkbox"/>

## Recovery

½ Day  
1 Day  
7 Days  
3 Weeks

## Toughness:

## Essence

## Marks of Sorcery

## Noteworthy Possessions

(Including arms and armour)

## Caprices of Fate

Flesh Wound	1
Fury	3
Great Deed	2
Saviour	5
Second Wind	1
Serendipity	2

## Skill Levels

1	Minimal
2	Very Low
3	Low
4	Average
5	High
6	Very High
7	Extraordinary
8	Epic
9	Legendary
10	Mythic

## Notes

## Weaves of Sorcery