The Morrow Project
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Skills and Equipment
Character Name: _____ _____ Game: _____

Knowledge Skills:

Map Making _____%
First Aid _____%
Treat Disease _____%
Treat Poison _____%
Tracking _____%
Leadership _____%
Camouflage _____%
Hide _____%
Listen _____%
Recon _____%
Escape and Evasion _____%
Observation (Int +list x2)_____%
Scuba _____%
Mountaineering _____%
Communication _____%
Rappelling _____%
Land Navigation _____%
Survival
Arctic _____%
Desert _____%
Jungle _____%
Woodland _____%
Urban _____%
Ambush _____%
Tactics _____%
Gunsmithing _____%
Small Boat Operation _____%
Interrogation _____%
Parachute _____%
H.A.L.O. _____%
Equestrian _____%
Lab Techniques _____%
Computer Ops _____%
Research Techniques _____%
Decontamination _____%
Veterinary _____%
Pathology _____%
Degrees:
_____ _____%
_____ _____%
_____ _____%
_____ _____%
_____ _____%
_____ _____%

Personal Duffel Bag:

_____
_____
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Combat Skills:

Handgun _____%
Shotgun _____%
Sub Machine Gun _____%
Rifle _____%
Thrown Weapon _____%
Crew Served Weapons
Light Machine Gun _____%
Heavy Machine Gun _____%
Light Mortar _____%
Heavy Mortar _____%
Autocannon _____%
Special Weapons
Grenade Launcher _____%
Flame Thrower _____%
Shoulder Fired Missile _____%
Mounted Rockets _____%
Bayonet _____%
Knife _____%
H-T-H (Str+Dex+Skill) _____%
Demolitions _____%
Booby Traps _____%
Primitive Weapons
Archery _____%
Crossbow _____%
Club _____%
Spear _____%
Sword _____%
_____ _____%
_____ _____%
_____ _____%
_____ _____%
_____ _____%

Combat Issue:

Field Pack, Large (FPLIF)
M1 CBR kit
Lighter, Disposable (2)
Flashlight, Crookneck
Box, Matches, Wind & Rain
Proof (3) (50 per box)
Rope, 50 m, Nylon
String, 100 m, Cotton
Carabineer, Locking "D"
Map Case
Compass w/ Compass Carrier
Field Cap, Ranger
Geiger Tab
Plastic Canteen and M1 NBC
Drinking Cap
Field Message Pad (3) w/ Cover
Notebook (3)
Binoculars, Magnification x10

Concentrated Meal Bar (9 Bars/ Pouch, 1 Bar/ Meal) (5 Pouches)
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Technical Skills:

Wheeled _____%
Tracked _____%
Rotary Wing _____%
Heavy Vehicle _____%
Prop Pilot _____%
Jet Pilot _____%
Security _____%
HAAM Suit _____%
Aircraft Electrical _____%
Vehicle Electrical _____%
Electrical Basic Repair _____%
Electrical Specialized Repair
_____%
Mechanical Basic Repair_____%
Vehicle Mechanic _____%
Aircraft Mechanical _____%
Mechanical Specialized Repair
_____%
Fusion Mechanic _____%
Nuclear Mechanic _____%
MP Electrical _____%

Agility Skills:

Stealth _____%
Climb _____%
Jump _____%
Swim _____%
Snow Ski _____%
Dodge (Dex x4) _____%

Standard Issue:

Wearing:

Personal Armour System AC=14
Helmet AC=14
Battle Dress Uniform AC=7
Boots, Combat, Black AC=4

Belt, Nylon, Fastex Buckle
Gloves, Combat, Inner & Outer
I.D., Morrow Project
Tactical Load-Bearing Vest
Suspenders, Woodland w/
4x M16 Ammunition Pouches
2x M33 Grenade Pouches
M9 Bayonet and Carrier
Plastic E-Tool and Carrier
First Aid Pouch
M17A2 Protective Mask Carrier
M17A1 Protective Mask
M258 Individual
Decontamination Kit
M12 Ambidextrous Holster
Personal Survival Kit