

Roll a d6 in the lid and draw the shape on hex paper. Use any orientation you like. For large shapes, the number on the die corresponds to the point where the following shape will attach. Keep rolling and adding new shapes as long as you like. Pits and stairs change the level – on an odd roll the next level is down, and on an even roll the next level is up.

Visit thefantasytrip.game to see a sample labyrinth created with this table.