



TALES FROM THE WOOD

CHARACTER NAME BUG EYES

CREATURE TYPE FROG

Traits

Toughness	<input type="text" value="1"/>	Craftiness	<input type="text" value="2"/>
Sturdiness	<input type="text" value="2"/>	Fierceness	<input type="text" value="2"/>
Nimbleness	<input type="text" value="3"/>	Alertness	<input type="text" value="4"/>

The Way *The Bane*

Character Sketch

Abilities

Hide (NI)
Leap (NI)
Swim (NI)

Lores

Marsh (CR)

Gnome Skills

Unspent points

1

Notes

Injuries





TALES FROM THE WOOD

CHARACTER NAME PRICKLEBACK **CREATURE TYPE** HEDGEHOG

Traits

Toughness	<input type="text" value="4"/>	Craftiness	<input type="text" value="1"/>
Sturdiness	<input type="text" value="4"/>	Fierceness	<input type="text" value="3"/>
Nimbleness	<input type="text" value="2"/>	Alertness	<input type="text" value="3"/>
<i>The Way</i>	<input type="text" value="1"/>	<i>The Bane</i>	<input type="text"/>

Character Sketch

Abilities	Lores	Gnome Skills
Tooth & Claw (FI) 	Wood (CR) 	

Unspent points <div style="text-align: center;">1</div>	Notes
Injuries 	





TALES FROM THE WOOD

CHARACTER NAME CATBANE

CREATURE TYPE MOUSE

Traits

Toughness	<input type="text" value="1"/>	Craftiness	<input type="text" value="1"/>
Sturdiness	<input type="text" value="2"/>	Fierceness	<input type="text" value="2"/>
Nimbleness	<input type="text" value="5"/>	Alertness	<input type="text" value="3"/>

The Way

The Bane

Character Sketch

Abilities

Climb (NI)
Flee (NI)

Lores

Man (CR)

Gnome Skills

Unspent points

1

Notes

She was born at The Farm, so knows quite a bit about what goes on there. Has moved out to *The Wood* to live now, after having been chased once too often by the cat.

Injuries





TALES FROM THE WOOD

CHARACTER NAME BERRY

CREATURE TYPE ROBIN

Traits

Toughness	<input type="text" value="1"/>	Craftiness	<input type="text" value="1"/>
Sturdiness	<input type="text" value="1"/>	Fierceness	<input type="text" value="2"/>
Nimbleness	<input type="text" value="3"/>	Alertness	<input type="text" value="3"/>

The Way

The Bane

Character Sketch

Abilities

Fly (NI)
Intimidate (FI)

Lores

Field (CR)
Man (CR)

Gnome Skills

Unspent points

Notes

Injuries





TALES FROM THE WOOD

CHARACTER NAME DARKBEAK

CREATURE TYPE SPARROW

Traits

Toughness	<input type="text" value="2"/>	Craftiness	<input type="text" value="1"/>
Sturdiness	<input type="text" value="2"/>	Fierceness	<input type="text" value="3"/>
Nimbleness	<input type="text" value="3"/>	Alertness	<input type="text" value="3"/>

The Way

The Bane

Character Sketch

Abilities

Fly (NI)
Tooth & Claw (FI)

Lores

Wood (CR)

Gnome Skills

Unspent points

1

Notes

Injuries





TALES FROM THE WOOD

CHARACTER NAME MUD **CREATURE TYPE** TOAD

Traits

Toughness	<input type="text" value="2"/>	Craftiness	<input type="text" value="2"/>
Sturdiness	<input type="text" value="3"/>	Fierceness	<input type="text" value="2"/>
Nimbleness	<input type="text" value="3"/>	Alertness	<input type="text" value="3"/>

The Way *The Bane*

Character Sketch

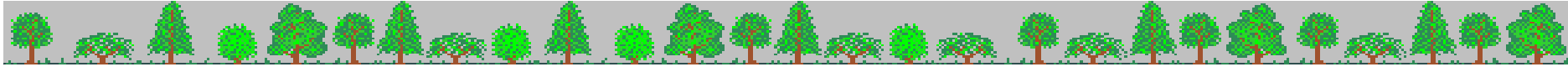
Abilities	Lores	Gnome Skills
Hide (NI) Swim (NI) Intimidate (FI)	Marsh (CR)	

Unspent points

Notes

Injuries





TALES FROM THE WOOD

CHARACTER NAME SPLASH

CREATURE TYPE WATER VOLE

Traits

Toughness	<input type="text" value="3"/>	Craftiness	<input type="text" value="1"/>
Sturdiness	<input type="text" value="3"/>	Fierceness	<input type="text" value="2"/>
Nimbleness	<input type="text" value="3"/>	Alertness	<input type="text" value="3"/>

<i>The Way</i>	<input type="text" value="2"/>	<i>The Bane</i>	<input type="text"/>
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Character Sketch

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Abilities

Swim (NI)

Lores

River (CR)
Wood (CR)

Gnome Skills

Blank area for Gnome Skills.

Unspent points

Notes

Injuries





TALES FROM THE WOOD

CHARACTER NAME FIDDLEFADDLE

CREATURE TYPE GNOME

Traits

Toughness	<input type="text" value="4"/>	Craftiness	<input type="text" value="4"/>
Sturdiness	<input type="text" value="3"/>	Fierceness	<input type="text" value="2"/>
Nimbleness	<input type="text" value="3"/>	Alertness	<input type="text" value="3"/>
<i>The Way</i>	<input type="text" value="1"/>	<i>The Bane</i>	<input type="text"/>

Character Sketch

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Abilities

Hide (NI)

Lores

Gnome (CR)
River (CR)

Gnome Skills

Boating (NI)
Crafting (CR)

Unspent points

1

Notes

Injuries





TALES FROM THE WOOD

CHARACTER NAME DANDELION

CREATURE TYPE RABBIT

Traits

Toughness	<input type="text" value="3"/>	Craftiness	<input type="text" value="1"/>
Sturdiness	<input type="text" value="4"/>	Fierceness	<input type="text" value="1"/>
Nimbleness	<input type="text" value="3"/>	Alertness	<input type="text" value="3"/>
<i>The Way</i>	<input type="text" value="1"/>	<i>The Bane</i>	<input type="text"/>

Character Sketch

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Abilities

Flee (NI)

Lores

Field (CR)
Tunnel (CR)
Man (CR)

Gnome Skills

Unspent points

Injuries

Notes





TALES FROM THE WOOD

CHARACTER NAME ACORN **CREATURE TYPE** SQUIRREL

Traits

Toughness	<input type="text" value="2"/>	Craftiness	<input type="text" value="2"/>
Sturdiness	<input type="text" value="3"/>	Fierceness	<input type="text" value="2"/>
Nimbleness	<input type="text" value="4"/>	Alertness	<input type="text" value="3"/>

The Way *The Bane*

Character Sketch

Abilities	Lores	Gnome Skills
Climb (NI) Leap (NI)	Wood (CR)	

Unspent points

1

Notes

Injuries





TALES FROM THE WOOD

CHARACTER NAME THORN

CREATURE TYPE SHREW

Traits

Toughness	<input type="text" value="1"/>	Craftiness	<input type="text" value="1"/>
Sturdiness	<input type="text" value="1"/>	Fierceness	<input type="text" value="4"/>
Nimbleness	<input type="text" value="4"/>	Alertness	<input type="text" value="3"/>
<i>The Way</i>	<input type="text" value="1"/>	<i>The Bane</i>	<input type="text"/>

Character Sketch

Blank area for character sketch.

Abilities

Flee (NI)
Tooth & Claw (FI)

Lores

Wood (CR)

Gnome Skills

Unspent points

1

Notes

Injuries





TALES FROM THE WOOD

CHARACTER NAME HEATHER **CREATURE TYPE** MOLE

Traits

Toughness	<input type="text" value="3"/>	Craftiness	<input type="text" value="1"/>
Sturdiness	<input type="text" value="2"/>	Fierceness	<input type="text" value="3"/>
Nimbleness	<input type="text" value="2"/>	Alertness	<input type="text" value="3"/>
<i>The Way</i>	<input type="text" value="1"/>	<i>The Bane</i>	<input type="text"/>

Character Sketch

Abilities	Lores	Gnome Skills
Tooth & Claw (FI)	Wood (CR) Field (CR) Tunnel (CR)	

Unspent points	Notes
Injuries	





TALES FROM THE WOOD

CHARACTER NAME SUNFUR **CREATURE TYPE** VOLE

Traits

Toughness	<input type="text" value="1"/>	Craftiness	<input type="text" value="1"/>
Sturdiness	<input type="text" value="3"/>	Fierceness	<input type="text" value="2"/>
Nimbleness	<input type="text" value="4"/>	Alertness	<input type="text" value="3"/>

The Way *The Bane*

Character Sketch

Abilities	Lores	Gnome Skills
Climb (NI) Flee (NI)	Field (CR) Wood (CR)	

Unspent points

Injuries

Notes

Sunfur has a beautiful golden coat, hence her name.

