## d30 Random Plant Generator

By Christopher Stogdill (AKA the Frugal GM)

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This d30 Random Plant Generator was created to come up with possible fantasy plants suitable for use with any RPG, but specifically to come up with base plants usable with FGM0371: d30 Natural Potions & Poisons Generator.

**Using these tables:** Roll 1d30 on Table 1 to select the general and specific type of plant (*same roll used on each table i.e. If the d30 roll for Table 1 is a "8" then the plant is an annual vegetable*). Table 1 has a size modifier that is applied to Table 2: Size, which is rolled once for height and once for width. For results over 30, just add the result for 30 (*i.e. 100' or 30.4 meters and the number needed to total your roll*). One roll on table 3a gives the main coloration of the plant (*usually leaves*) and the GM is encouraged to roll at least once on Table 3b to provide accent colors (*flowers, seeds, etc.*), but multiple accent colors can be used as well. A roll on Table 4 is not required, but can add a little extra "flavor" to your plants.

## Table 1: Plant Type (with Size Modifiers)

Roll	Result	Dall	Result	Size	
1-5			Bacteria	-30	
	<b>Epiphyte:</b> a plant that grows on another plant, without being a parasite.	_		-10	
		3	Fungi Lichen	-10	
		4	Moss	-20	
		5	Fern	-10	
6-9	Annual: a plant that germi-	6	Grass	-10	
0-9		7	Flowers	-10	
	nates, flowers, and dies in one year.	8		-10	
		9	Vegetables Weed	-10	
10 10	<b>Bioppials</b> a flavoring plant	-		-10	
10-12	<b>Biennial:</b> a flowering plant	11	Vegetable Herb	-10	
	that takes two years to com- plete its biological life-cycle.	11	Weed	-10	
			Pitcher	-10	
	<b>Carnivorous:</b> a plant that derives some nutrition from	13	Flypaper	-5	
		14		-5 -5	
	trapping and consuming ani- mals or insects	15	Snap-Trap Bladder-Trap	-5	
	<b>Perennial:</b> a plant that	17	Vine	-20	
17-30	bears leaves and often flowers		Bamboo	-20	
		19		-5	
	every year.	20		-15	
		20	Subshrub (bush) Shrub	-15	
		21	Small Coniferous Tree	-15 +5	
		23		+5 +5	
			Medium Coniferous Tree	+10	
		24	Medium Deciduous Tree	+10	
			Large Coniferous Tree	+15	
		20	Large Deciduous Tree	+15	
		28	5	+15	
		20 29	Giant Deciduous Tree	+20	
				+20	
		30	Enormous (roll again)	-30	

Table 2: Size					
Roll	Result				
1	<1" (25 mm)				
2	1" (25 mm)				
3	3" (76 mm)				
4	6" (15 cm)				
5	1' (30 cm)				
6	1'6" (46 cm)				
7	2' (61 cm)				
8	2'6" (76 cm)				
9	3' (91 cm)				
10	3'6" (1.1 m)				
11	4' (1.2 m)				
12	4'6" (1.4 m)				
13	5' (1.5 m)				
14	5'6" (1.7 m)				
15	6' (1.8 m)				
16	6'6" (2 m)				
17	7' (2.1 m)				
18	7'6" (2.3 m)				
19	8' (2.4 m)				
20	10' (3 m)				
21	12' (3.7 m)				
22	15' (4.6 m)				
23	20' (6.1)				
24	25' (7.6 m)				
25	30' (9.1 m)				
26	35' (10.7 m)				
27	40' (12.2 m)				
28	60' (18.3 m)				
29	· /				
30	100' (30.5 m)				

Grey	
Brown	
Green	
reen	
ated (roll ag	gain)
2	
ler	

## Table 4: Special PropertyRollResult1Sap bleeds (Table 3b) color

2	Only blooms with full moon	
3	Smells like rotting fish	
4	Covered in large thorns	
5	Exudes caustic (1d2 dmg) sap	
6	Leaves curl inward when touched	
7	Leaves have barbed thorns	
8	Flowers only for 1 day a year	
9	Symbiotic partner w/ Giant Ants	
10	Always grows/points East	
11	Sap is highly combustible	
12	Crushed plant attracts monsters	
13	Leaves can give "paper-cuts"	
14	Seed dispersal via burrs	
15	Naturally magically resistant	
16	Grows extremely fast	
17	Has 2 flowering cycles per year	
18	Has naturally sweet taste	
19	"Shoots" seeds for dispersal	
20	Glows in the dark (slightly)	
21	Is able to slowly move (10' a day)	
22	Retains/Stores accessible water	
23	Contains euphoric compounds	
24	Only grows in night/darkness	
25	Resembles a poisonous "cousin"	
26	Considered an invasive species	
27	Moves in response to noise	
28	Has 2 different types of flowers	
29	Semi-parasitic (roll for host)	
30	Symbiotic (roll for other plant)	

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