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CAGS: THE BOOK OF DUMB TABLES



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What is QAGS?

QAGS (pronounced "kwags") is the Quick Ass Game System, published by Hex Games. Unlike role-playing games that attempt to simulate reality, QAGS is a cinematic system that recreates the feel of fiction. QAGS players and Game Masters work together to create entertaining stories, using the innovative candy-based mechanic called Yum Yums. You can purchase QAGS 2nd Edition and other fine Hex products, or download the free Qik Start rules, at www.hexgames.com.



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INTRODUCTION



PLAYER TABLES

PC Group Concept Tables

Sometimes the vast creative freedom that QAGS allows can be overwhelming. Unsure what sort of game you want to play? Roll on the PC Group Concept tables to determine what the player characters are, what they do, and who they are opposed by. Once you know, for instance, that you're playing a band of cyborg pirates opposed by gorillas, the rest of the premise practically writes itself.

| The PCs Are | | |
|--------------|---|--|
| 01 | Regular humans | |
| 02 | Regular humans, from a rural background | |
| 03 | Regular humans, from an urban background | |
| 04 | Regular humans, from a wealthy background | |
| 05 | Psychics | |
| 06 | Superhumans | |
| 07 | Mutants | |
| 08 | Monsters | |
| 09 | Wizards | |
| 10 | Undead | |
| 11 | Cyborgs | |
| 12 | Robots | |
| 13 | Aliens | |
| 14 | Ninjas | |
| 15 | Martial Artists | |
| 16 | Gorillas | |
| 17 | Ponies | |
| 18 | Assorted anthropomorphic animals | |
| 19 | Dinosaurs | |
| 20 sults. | Roll twice, using both re- | |
| | | |

| Who Work As | | |
|-------------|--------------------------------------|--|
| 01 | Detectives | |
| 02 | Reporters | |
| 03 | Monster-hunters | |
| 04 | Explorers | |
| 05 | Astronauts | |
| 06 | Fugitives | |
| 07 | Cops | |
| 08 | Freelance adventurers | |
| 09 | Vigilantes | |
| 10 | Spies | |
| 11 | Sailors | |
| 12 | Pirates | |
| 13 | Smugglers | |
| 14 | Mercenaries | |
| 15 | Priests | |
| 16 | Ambassadors | |
| 17 | Soldiers | |
| 18 | Actors | |
| 19 | Robbers | |
| 20 | Roll twice, using both re- sults. | |
| | | |

| And | Are Opposed By |
|-----|--------------------------------------|
| 01 | Nazis |
| 02 | Pirates |
| 03 | Cops |
| 04 | Criminals |
| 05 | A huge corporation |
| 06 | Superhumans |
| 07 | Mutants |
| 08 | Monsters |
| 09 | Wizards |
| 10 | Undead |
| 11 | Cyborgs |
| 12 | Robots |
| 13 | Aliens |
| 14 | Ninjas |
| 15 | Martial Artists |
| 16 | Gorillas |
| 17 | Cultists |
| 18 | An enemy nation |
| 19 | Dinosaurs |
| 20 | Roll twice, using both re- sults. |
| | |

Name Tables

Having trouble coming up with a name for your character? Well, if you're in a fantasy world, any combination of vowels and consonants can work-try Zargoz, or Flordinoff, or Murgath, or something. If you are playing a game set in the modern world, though, you'll probably want to use a real name. If your game is set in late 20th or early 21st century America, use the contemporary name tables. If your game is set in early 20th century America, use the 1920's tables. If you want a name with some flair to it, use the memorable names tables.

| Women's Names, | | | |
|----------------|--------------|--|--|
| Cont | Contemporary | | |
| 01 | Jennifer | | |
| 02 | Amy | | |
| 03 | Melissa | | |
| 04 | Michelle | | |
| 05 | Kimberly | | |
| 06 | Lisa | | |
| 07 | Angela | | |
| 08 | Heather | | |
| 09 | Stephanie | | |
| 10 | Nicole | | |
| 11 | Jessica | | |
| 12 | Amanda | | |
| 13 | Ashley | | |
| 14 | Sarah | | |
| 15 | Stacy | | |
| 16 | Melissa | | |
| 17 | Elizabeth | | |
| 18 | Brittany | | |
| 19 | Katherine | | |
| 20 | Mary | | |
| | | | |

| Men's Names, | | |
|--------------|-------------|--|
| Contemporary | | |
| 01 | John | |
| 02 | Michael | |
| 03 | Matthew | |
| 04 | Joshua | |
| 05 | Steven | |
| 06 | Christopher | |
| 07 | Jason | |
| 08 | David | |
| 09 | James | |
| 10 | Robert | |
| 11 | Brian | |
| 12 | William | |
| 13 | Daniel | |
| 14 | Joseph | |
| 15 | Charles | |
| 16 | Richard | |
| 17 | Paul | |
| 18 | Mark | |
| 19 | Daniel | |
| 20 | Mohammed | |
| 1 | | |

| Won | Women's Names, | |
|------|----------------|--|
| 1920 | 1920's | |
| 01 | Dorothy | |
| 02 | Helen | |
| 03 | Betty | |
| 04 | Margaret | |
| 05 | Virginia | |
| 06 | Doris | |
| 07 | Mildred | |
| 08 | Evelyn | |
| 09 | Alice | |
| 10 | Jean | |
| 11 | Shirley | |
| 12 | Inez | |
| 13 | lda | |
| 14 | Gladys | |
| 15 | Thelma | |
| 16 | Gloria | |
| 17 | Norma | |
| 18 | Phyllis | |
| 19 | Hazel | |
| 20 | Bernice | |
| | | |



Men's Names, 1020'e

| <u>1920's</u> | |
|---------------|----------|
| 01 | Donald |
| 02 | Frank |
| 03 | Harold |
| 04 | Walter |
| 05 | Eugene |
| 06 | Albert |
| 07 | Howard |
| 08 | Clarence |
| 09 | Louis |
| 10 | Earl |
| 11 | Roy |
| 12 | Francis |
| 13 | Herbert |
| 14 | Ernest |
| 15 | Alfred |
| 16 | Stanley |
| 17 | Norman |
| 18 | Gerald |
| 19 | Bernard |
| 20 | Leroy |
| | |

| Memorable Women's Names | |
|----------------------------|------------|
| 01 | Ava |
| 02 | Wilhelmina |
| 03 | Hortense |
| 04 | Vernice |
| 05 | Camilla |
| 06 | Una |
| 07 | Lavina |
| 08 | Mitty |
| 09 | Zola |
| 10 | Candida |
| 11 | Greta |
| 12 | Cordelia |
| 13 | Annabel |
| 14 | Daphne |
| 15 | Adelina |
| 16 | Hettie |
| 17 | Beatriz |
| 18 | Chloe |
| 19 | Evangelina |
| 20 | Prudence |
| | |

| Memorable Men's Names | | |
|-----------------------|------------|--|
| 01 | Avery | |
| 02 | Enoch | |
| 03 | Cyrus | |
| 04 | Lemuel | |
| 05 | Rupert | |
| 06 | Gustave | |
| 07 | Gaylord | |
| 08 | Guido | |
| 09 | Stanislaus | |
| 10 | Asa | |
| 11 | Otis | |
| 12 | Clovis | |
| 13 | Bryce | |
| 14 | Arlo | |
| 15 | Angus | |
| 16 | Oral | |
| 17 | Dexter | |
| 18 | Zane | |
| 19 | Casper | |
| 20 | Oswald | |
| | | |

Random Dumb Silver Age Super-Hero

Name Generator Table

Some genres have more specific naming conventions. To name a superhero character, simply roll three times-once in the Adjective column, once for First Part of Name, and once for Second Part of Name.

| D20 Roll | Adjective | First Part of Name | Second Part of Name |
|----------|------------------|----------------------------|-----------------------------|
| 01 | The All-American | Roll on Random Color Table | Roll on Random Animal Table |
| 02 | The All-New | Mr./Ms. | Man/Woman |
| 03 | The Amazing | Captain | Master/Mistress |
| 04 | The Colossal | Doctor | Lord/Lady |
| 05 | The Dynamic | Ultra | King/Queen |
| 06 | The Fantastic | Omega | Blast |
| 07 | The Heroic | Electro | Lightning |
| 08 | The Immortal | Atomic | Ray |
| 09 | The Improbable | Cosmic | Knight |
| 10 | The Incredible | Quantum | Hunter |
| 11 | The Inscrutable | Solar | Arrow |
| 12 | The Invincible | Laser | Blade |
| 13 | The Original | Fire | Marvel |
| 14 | The Sensational | Ice | Avenger |
| 15 | The Spectacular | Super | Hood |
| 16 | The Stupendous | Power | Lantern |
| 17 | The Unbelievable | Steel | Ring |
| 18 | The Uncanny | Midnight | Ghost |
| 19 | The Unfathomable | Masked | Mask |
| 20 | The Unstoppable | Star | Star |





Random Color Table Red 01 02 Blue Yellow 03 04 Green 05 Black 06 White 07 Red 08 Blue 09 Yellow 10 Green 11 Black White 12 13 Green Purple 14 15 Indigo Scarlet 16 17 Crimson 18 Emerald 19 Amber 20 Rainbow

| Ran | dom Animal Table |
|-----|------------------|
| 01 | Eagle |
| 02 | Hawk |
| 03 | Falcon |
| 04 | Lion |
| 05 | Tiger |
| 06 | Cat |
| 07 | Wolf |
| 08 | Snake |
| 09 | Serpent |
| 10 | Spider |
| 11 | Lizard |
| 12 | Crow |
| 13 | Badger |
| 14 | Bee |
| 15 | Bear |
| 16 | Bat |
| 17 | Cheetah |
| 18 | Gorilla |
| 19 | Cat |
| 20 | Wombat |

| Really Table | y Lame Super Powers |
|-----------------|---|
| 01 | World's Greatest Philate- list |
| 02 | Immune to Gum |
| 03 | Uncanny Needlepoint Abilities |
| 04 | Psychic Control Over Cof- fee Makers |
| 05 | Telepathic Communication with Doorknobs |
| 06 | Animate Strawberry Short- cake Dolls |
| 07 | Superhuman Sense of Taste |
| 08 | Proportional Strength of a Slightly-Stronger-Than- Normal Human |
| 09 | Amazing Scrabble Abilities |
| 10 | Hair That Always Stays Neatly Combed |
| 11 | Targeted Projectile Vomit |
| 12 | Power to Control Blankets |
| 13 | Fish Powers |
| 14 | Ability to Transform Rock into Stone |
| 15 | Shapeshifting (but can only take on the form of Gilbert Godfried) |
| 16 | Superhuman Whistling Abilities |
| 17 | Alien Physiology En- hanced by Red Sun (on Earth, you're normal) |
| 18 | Ability to See 30 Seconds into the Future |
| 19 | Ability to Turn Own Ass into a Bomb |
| 20 | The Uncanny Ability to Control Fire Hydrants |
| | |

Book of Dumb Tables

The Actors and Actresses Who Should Work More Tables When it comes time to choose WWPHITM?, most players go with a bigname actor, like Samuel L. Jackson or Drew Barrymore. But, as Bruce Campbell (himself a frequent WWPHITM?) points out, "for every Bruce Willis and Steven Spielberg, there are a hundred no-name slobs scrap-

| Roll | Actor | You've Seen Him In |
|------|------------------|--|
| 01 | Alex Désert | "The Flash" TV Series (Julio Menddez), PCU (Mullaney), High Fidelity (Louis) |
| 02 | Casey Affleck | <i>Ocean's Eleven (</i> Virgil Malloy), <i>Drowning Mona</i> (Bobby Calzone), <i>To Die For</i> (Russel Hines) |
| 03 | Martin Donovan | <i>The Opposite of Sex</i> (Bill Truitt), <i>Insomnia</i> (Detective Hap Eckhart), "Weeds" (Peter Scottson (the DEA Agent)) |
| 04 | Johnny Galecki | "Rosanne" (David Healy), <i>I Know What You Did Last Summer</i> (Max Neurick), <i>Suicide Kings</i> (Ira Reder) |
| 05 | Lyle Lovett | Short Cuts (Andy Bitkower), Cookie's Fortune (Manny Hood), The New Guy (Bear Harrison) |
| 06 | Tom Waits | Bram Stoker's Dracula (Renfield), Mystery Men (Dr. A. Heller), Coffee & Cigarettes (Tom) |
| 07 | Ethan Suplee | Mallrats (Willem Black), The Butterfly Effect (Thumper), "My Name Is Earl" (Randy Hickey) |
| 08 | Richard Jenkins | <i>Me, Myself & Irene</i> (Agent Boshane, EPA), <i>One Night At McCool's</i> (Father Jimmy), "Six Feet Under" (Nathaniel Fisher) |
| 09 | Vinnie Jones | Lock, Stock, and Two Smoking Barrels (Big Chris), Gone In Sixty Seconds (The Sphinx), X-Men: The Last Stand (Juggernaut) |
| 10 | Tony Shalhoub | "Wings" (Antonio Scarpacci), Men In Black (Jack Jeebs), "Monk" (Adrian Monk) |
| 11 | Paul Bettany | The Dumb Jousting Movie With The Kid From The Patriot (Geoffry Chaucer), A Beautiful Mind (Charles), The Da Vinci Code (Silas) |
| 12 | Ed O'Neil | "Married With Children" (Al Bundy), <i>The Adventures of Ford Fairlane</i> (Lt. Amos), "John From Cincinnati" (Bill) |
| 13 | Hank Azaria | <i>Mystery Men</i> (The Blue Raja), <i>America's Sweethearts</i> (Hector Gorgonzolaes), "Huff" (Dr. Craig 'Huff' Huffstodt) |
| 14 | Will Arnett | "Arrested Development" (George "Gob" Bluth II), "Freak Show" (Duncan Schiesst), <i>Let's Go To Prison</i> (Nelson Biederman IV) |
| 15 | Michael Parks | From Dusk Til Dawn (Texas Ranger Earl McGraw), From Dusk Til Dawn 3: The Hangman's Daughter (Ambrose Bierce), Kill Bill Vol. 1 (Earl McGraw) |
| 16 | W. Earl Brown | Scream (Kenneth Jones (aka Kenny The Camera Man), Pauly Shore Is Dead (Bucky From Kentucky), "Deadwood" (Dan Dority) |
| 17 | John Hawkes | From Dusk Til Dawn (Pete Bottoms, Liquor Store Clerk), Identity (Larry), "Deadwood" (Sol Star) |
| 18 | Brad Dourif | Child's Play (Charles Lee Ray/Voice of Chucky), Lord of The Rings: The Two Towers (Grima Wormtongue), "Deadwood" (Doc Cochrane) |
| 19 | Danny Trejo | <i>Heat</i> (Trejo), <i>Con Air</i> (Johnny "Johnny-23" Baca"), <i>Spy Kids</i> (Isidoro "Machete" Cortez) |
| 20 | Kevin Chamberlin | <i>Die Hard With A Vengeance</i> (Charles Weiss), <i>The Girl Next Door</i> (Officer Jennings), "Heroes" (Aron Malsky) |

ing out a living in a shockingly difficult profession." Many of these "no-name slobs" are in fact very talented actors and actresses who should get more work, even if it's non-paying work as your new QAGS character. Since some of these actors' names aren't instantly recognizable, we've provided a brief resume for each one to jog your memory.

| Roll | Actress | You've Seen Her In |
|------|------------------------------|---|
| 01 | Natasha Gregson Wagner | Buffy The Vampire Slayer Movie (Cassandra), Two Girls and a Guy (Louise "Lou" Johnson), Lost Highway (Sheila) |
| 02 | Lauren Ambrose | <i>"Party of Five"</i> (Myra Wringler), <i>Psycho Beach Party</i> (Florence "Chicklet" Forrest), <i>"Six Feet Under"</i> (Claire Fisher) |
| 03 | Amanda Seyfried | Mean Girls (Karen Smith), "Veronica Mars" (Lilly Kane), "Big Love" (Sarah Henrickson) |
| 04 | Ginnifer Goodwin | Walk The Line (Vivian Cash), "Robot Chicken" (assorted voices), "Big Love" (Margene Heffman) |
| 05 | Isla Fisher | Scooby Doo (Mary Jane), I Heart Huckabees (Heather), Wedding Crashers (Gloria Cleary) |
| 06 | Fairuza Balk | The Craft (Nancy Downs), The Waterboy (Vickie Vallencourt), Almost Famous (Sapphire) |
| 07 | Zooey Deschanel | The Good Girl (Cheryl), Elf (Jovie), The Hitchhiker's Guide to the Galaxy (Trillian) |
| 08 | Parker Posey | Dazed and Confused (Darla Marks), Scream 3 (Jennifer Jolie), Superman Re- turns (Kitty Kowalski) |
| 09 | Sarah Polley | ExistenZ (Merle), Go (Ronna Martin), Dawn of the Dead (Ana) |
| 10 | Mary Elizabeth Win- stead | Sky High (Gwen Grayson), Final Destination 3 (Wendy Christensen), Live Free or Die Hard (Lucy McClane) |
| 11 | Christina Ricci | <i>The Addams Family</i> (Wednesday Addams), <i>Sleepy Hollow</i> (Katrina Van Tassel), <i>Black Snake Moan</i> (Rae) |
| 12 | Eliza Dushku | "Buffy The Vampire Slayer" TV Show (Faith), <i>Bring It On</i> (Missy Pantone), <i>Wrong Turn</i> (Jessie Burlingame) |
| 13 | Michelle Rodriguez | <i>The Fast and the Furious</i> (Letty), <i>Resident Evil</i> (Rain Ocampo), <i>S.W.A.T.</i> (Chris Sanchez) |
| 14 | Erica Durance | House of the Dead (Johanna), "Smallville" (Lois Lane), The Butterfly Effect 2 (Julie Miller) |
| 15 | Lori Petty | <i>Point Break</i> (Tyler Ann Endicott), <i>Tank Girl</i> (Tank Girl), <i>Prey for Rock & Roll</i> (Faith) |
| 16 | Gina Torres | The Matrix Reloaded (Cas), Serenity (Zoe), "24" (Julia Milliken) |
| 17 | Clare Kramer | <i>Bring It On</i> (Courtney), "Buffy The Vampire Slayer" TV Show (Glory), <i>D.E.B.S.</i> (Lucy in the Sky/Lucinda Reynolds) |
| 18 | Maya Rudolph | "Saturday Night Live" (various characters), A Prairie Home Companion (Molly), Idiocracy (Rita) |
| 19 | Lili Taylor | High Fidelity (Sarah Kendrew), "Six Feet Under" (Lisa Kimmel Fisher), The Notorious Bettie Page (Paula Klaw) |
| 20 | Portia de Rossi | <i>Scream 2</i> (Sorority Sister Murphy), <i>Cursed</i> (Zela), "Arrested Development" (Lindsay Bluth Fünke) |

Dumb Fact Table

Once you've figured out your character's Name and Who Will Play Him/ Her in the Movie, you still need to make up a Dumb Fact of some kind. But what kind of fact? Simply roll on the table below.

. _ _ _ .

| 01 | Favorite Movie/TV Show | 08 | Once Met | 15 | Irrational Fear |
|----|--------------------------|----|------------------------|----|--------------------------|
| 02 | Favorite Author/Book | 09 | Personal Hero | 16 | Pet's Name |
| 03 | Theme Song/Favorite Band | 10 | Favorite Sports Team | 17 | Dream Car |
| 04 | Superstitious about | 11 | High School Sweetheart | 18 | Most Embarrassing Moment |
| 05 | Favorite Comedian/Stooge | 12 | Favorite Actor | 19 | Pet Peeve |
| 06 | Dumb Hobby | 13 | Stupid Human Trick | 20 | Pet Theory |
| 07 | High School Mascot | 14 | Favorite Food/Drink | _ | |
| | | 1 | | 1 | |

Random Character Action Table

- - - - .

So you've got your character made up, the game has started, and you still have no idea what to do. Who knew role-playing would be so hard? Don't worry, we've got your back.

| 01 | Cry | 08 | Love your friends | 15 | Eat something |
|----|--------------------|----|-----------------------|----|-----------------------|
| 02 | Hug someone | 09 | Make sweet love | 16 | Steal something |
| 03 | Kiss someone | 10 | Have a temper tantrum | 17 | Give something |
| 04 | Stab someone | 11 | Whine and pout | 18 | Set something on fire |
| 05 | Fight the enemy | 12 | Brag | 19 | Read a book |
| 06 | Fight your friends | 13 | Sit quietly | 20 | Get drunk |
| 07 | Love your enemy | 14 | Break something | | |



GM TABLES

High Concept Table

Not happy with the PC Group generating tables? Want a game with a little more pizzazz? You need a high concept. The classic Hollywood pitch describes a potential movie by comparing it to two famous movies-for instance, "It's like *Fight Club* meets *Gone With the Wind*!" Now you can generate your own high concepts for role-playing games. Just roll and fill in the blank: "It's like (x) meets (y)!"

It's like (X)... 01 Die Hard 02 Star Wars 03 The Matrix 04 Lord of the Rings 05 Godzilla 06 Raiders of the Lost Ark 07 Back to the Future 08 Fight Club 09 The Godfather 10 Crouching Tiger, Hidden Dragon 11 The Usual Suspects 12 Aladdin 13 Night of the Living Dead 14 Saving Private Ryan 15 Braveheart 16 Ghostbusters 17 High Noon 18 Armageddon 19 Superman: The Movie 20 Hudson Hawk

| meets (Y) | | |
|-----------|-----------------------|--|
| 01 | The Royal Tenenbaums | |
| 02 | Weekend at Bernie's | |
| 03 | Dangerous Liaisons | |
| 04 | Gone With the Wind | |
| 05 | High Fidelity | |
| 06 | Lost in Translation | |
| 07 | Dr. Strangelove | |
| 08 | Citizen Kane | |
| 09 | Caddyshack | |
| 10 | When Harry Met Sally | |
| 11 | Little Miss Sunshine | |
| 12 | Pulp Fiction | |
| 13 | Titanic | |
| 14 | Animal House | |
| 15 | Smoky and the Bandit | |
| 16 | Forrest Gump | |
| 17 | Casablanca | |
| 18 | Beetlejuice | |
| 19 | Unforgiven | |
| 20 | To Kill a Mockingbird | |



Tables for Planning Your Game

Now it's time to plot out your game. Roll on the Plot Table to get start, then roll on the Plot Twist Table whenever you need to complicate things. Or, if you're certain you want to send the PCs on a journey, roll on the Journey Table and the Goal Table. Either before or after you roll up your game's plot, roll on the Theme Table to find out what it's *really* all about. Once the games been running for awhile, and you feel the need to spice things up, roll on the Random Encounter Table and/or the Special Guest Stars Table.

| Plot T | able |
|--------|---|
| 01 | The PCs must go on a long journey (roll on the Journey Table) |
| 02 | The PCs must find some- thing that's been lost |
| 03 | The PCs must steal some- thing |
| 04 | The PCs must protect someone |
| 05 | The PCs must flee a supe- rior force |
| 06 | The PCs are trapped in a dangerous place |
| 07 | The PCs are lost in un- known territory |
| 08 | The PCs must clear some- one's name |
| 09 | The PCs must prove someone's guilt |
| 10 | The PCs must unravel a conspiracy |
| 11 | The PCs must mediate between two warring fac- tions |
| 12 | The PCs must raise money |
| 13 | Enemies attack the PCs at home |
| 14 | Enemies lure the PCs into an ambush |
| 15 | The PCs must attack their enemies |

| 16 | The PCs are framed for a crime |
|----------------------|--|
| 17 | The PCs must solve a mystery |
| 18 | The PCs must go under- cover amidst their ene- mies |
| 19 | The PCs must overcome their personal problems |
| 20 | The PCs must avert a cataclysm |
| | Ж |
| Plot | Twist Table |
| Plot 01 | Twist Table The PCs meet a new ally |
| | |
| 01 | The PCs meet a new ally The PCs meet a new en- |
| 01 02 | The PCs meet a new ally The PCs meet a new en- emy The PCs' enemies sud- |
| 01 02 03 | The PCs meet a new ally The PCs meet a new en- emy The PCs' enemies sud- denly attack The PCs must choose between two courses of action that are equally |
| 01 02 03 04 | The PCs meet a new ally The PCs meet a new en- emy The PCs' enemies sud- denly attack The PCs must choose between two courses of action that are equally good The PCs must choose between two courses of |

| The PCs come into con- flict with the local authori- ties |
|--|
| The PCs learn something that isn't true |
| A PC contracts a disease/ curse |
| A friend of the PCs con- tracts a disease/curse |
| An enemy contracts a dis- ease/curse |
| A PC meets a potential love interest |
| A GMC falls in love with a PC |
| A wacky misunderstand- ing takes place |
| An enemy becomes an ally |
| A friend of the PCs is re- vealed to secretly be a major villain |
| Something bad happens to a PC's loved one |
| Something good happens to a PC's loved one |
| Something cataclysmic occurs |
| |



| Goal Table | | |
|------------|--|--|
| The | PCs Seek | |
| 01 | Money | |
| 02 | A legendary treasure | |
| 03 | A legendary weapon that will save their people in their time of need | |
| 04 | Crucial intelligence on their enemies | |
| 05 | Revenge on their enemies | |
| 06 | A preemptive strike against their enemies | |
| 07 | To escape their enemies | |
| 08 | A friend/ally/loved one who has been kidnapped | |
| 09 | Knowledge for its own sake | |
| 10 | Power for its own sake | |
| 11 | Forgiveness | |
| 12 | Redemption | |
| 13 | Love | |
| 14 | Adventure | |
| 15 | Money | |
| 16 | A legendary treas- ure | |
| 17 | A legendary weapon that will save their people in their time of need | |
| 18 | Crucial intelli- gence on their enemies | |
| 19 | A friend/ally/loved one who has been kidnapped | |
| 20 | Adventure | |

| | PCs must journey to: |
|----|---|
| 01 | The mean streets of the city |
| 02 | The bland streets of the suburbs |
| 03 | A nearby small town |
| 04 | Junction City, Kansas |
| 05 | The North Pole |
| 06 | A city on the other side of the country |
| 07 | A city on the other side of the world |
| 08 | The jungle |
| 09 | The forest |
| 10 | The mountains |
| 11 | A land that time forgot |
| 12 | The desert |
| 13 | A castle |
| | |
| | |

| 14 | The high seas |
|----|-----------------------------|
| 15 | A fortress of their enemies |
| 16 | Another planet |
| 17 | An alternate timeline |
| 18 | Another reality |
| 19 | The distant past |
| 20 | The far future |
| | |



| Theme Table | | |
|-------------|---|--|
| 01 | Man's inhumanity to man | |
| 02 | Crime never pays | |
| 03 | The universe is random and cruel | |
| 04 | Actions have conse- quences | |
| 05 | Good will always triumph over evil | |
| 06 | Good can never triumph over evil | |
| 07 | Life is more complicated than "good" and "evil" | |
| 08 | You have to make com- promises to get ahead | |
| 09 | Beauty is truth, and truth beauty | |
| 10 | Humanity is powerless against nature | |
| 11 | Humanity can overcome any obstacle | |
| 12 | Be careful what you wish for | |

Book of Dumb Tables

| 13 | Love will find a way |
|----|--|
| 14 | Liberty and safety are mu- tually exclusive |
| 15 | Power corrupts |
| 16 | Your reach should always exceed your grasp |
| 17 | Your reach should never exceed your grasp |
| 18 | With great power comes great responsibility |
| 19 | With no power comes no responsibility |
| 20 | Monkeys are not to be trifled with |

| Ran | dom Encounter Table |
|-----|---|
| 01 | Bear attack! |
| 02 | Bandit attack! |
| 03 | Bread attack! |
| 04 | Delicious cheese (Roll on Cheese Table) |
| 05 | Monkey attack! |
| 06 | Cheese attack! (Roll on Cheese Table) |
| 07 | Delicious monkey |
| 08 | Alien attack! |
| 09 | Big box of money |
| 10 | Big box of money, with a poison needle trap |
| 11 | Robot attack! |
| 12 | Friendly robots |
| 13 | Carnivorous plant attack! |

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| 17 |

| 14 | Friendly scientists |
|----|--|
| 15 | Angry peasant mob at- tacks! |
| 16 | Friendly peasants with delicious cheese (Roll on Cheese Table) |
| 17 | Elvis |
| 18 | A secret passage |
| 19 | Nazi attack! |
| 20 | Someone famous! (Roll on Special Guest Stars Ta- ble) |
| | |

| Sne | cial Guest Stars Table |
|----------|--------------------------|
| <u> </u> | |
| 01 | Mr. T |
| 02 | Dom Deluise |
| 03 | Zsa Zsa Gabor |
| 04 | Jerry Mathers |
| 05 | Rich Little |
| 06 | Charles Nelson Riley |
| 07 | Mary Tyler Moore |
| 08 | Scott Baio |
| 09 | Charro |
| 10 | The Harlem Globetrotters |
| 11 | Richard Simmons |
| 12 | Dr. Joyce Brothers |
| 13 | Phyllis Diller |
| 14 | Chris Elliott |
| 15 | Richard Mulligan |
| 16 | Buddy Hackett |
| 17 | Ted McGinley |
| 18 | Jimmie Walker |
| 19 | J.M. J. Bullock |
| 20 | Jamie Farr |
| | |

RANDOM TABLES

| Ran | dom RPG Designer | | | | | |
|-----|--------------------|----|-------------------|----|---|-------------------|
| Tab | le | 07 | Shane Hensley | 1 | 4 | Mark Rein•Hagen |
| 01 | Joshua Bishop Roby | 08 | Fred Hicks | 1 | 5 | Kevin Siembieda |
| 02 | Phil Brucato | 09 | Steve Jackson | 1 | 6 | Greg Stolze |
| 03 | C.J. Carella | 10 | Steve Kenson | 1 | 7 | John Tynes |
| 04 | Monte Cook | 11 | Robin Laws | 18 | 8 | Chad Underkoffler |
| 05 | Greg Costikyan | 12 | Clinton R. Nixon | 1 | 9 | John Wick |
| 06 | Gary Gygax | 13 | Michael Pondsmith | 2 | 0 | Matt Wilson |
| | | | | | | |



| Ran | dom Dave Table | | | | |
|-----|------------------------------|--------------|-------------------------|----|---|
| 01 | Dave Mustaine | 08 | Davey Jones (of Monkees | 15 | David Duchovny |
| 02 | Dave Matthews | | fame) | 16 | Davey Crockett |
| 03 | Dave Wyndorf | 09 | David Allan Coe | 17 | David Copperfield (the Dick- |
| 04 | Dave Attell | 10 | David Letterman | _ | ens character) |
| 05 | David Cross | - <u> 11</u> | King David | 18 | David Copperfield (Claudia Schiffer's ex) |
| 06 | Dave Chapelle | 12 | David X. Cohen | 19 | Dave Seville |
| | · · | 13 | Dave Foley | | |
| 07 | Davey Jones (of pirate fame) | 14 | David Schwimmer | 20 | David Baum (the owner of The Hero Zone in San- dusky, Ohio) |

*

| | dom 1970s Progressive k Band Table | 07 | Genesis | 14 | The Strawbs |
|----|---------------------------------------|----|--------------------------|----|-------------|
| 01 | Yes | 08 | Atomic Rooster | 15 | Jethro Tull |
| 02 | King Crimson | 09 | Emerson, Lake and Palmer | 16 | Renaissance |
| 03 | Van der Graaf Generator | 10 | Savage Rose | 17 | Rush |
| 04 | Gentile Giant | 11 | Can | 18 | Caravan |
| 05 | Roxy Music | 12 | Magma | 19 | Hawkwind |
| 06 | Wishbone Ash | 13 | Queen | 20 | Focus |
| | | | | | |

Book of Dumb Tables

| Ran | dom Sound Effect Table | | | | |
|-----|------------------------|----|----------------|----|---------------|
| 01 | BIFF! | 08 | THWIP! | 15 | BONK! |
| 02 | BAM! | 09 | BORT! | 16 | SKLAWHAAMM! |
| 03 | POW! | 10 | BOOM! | 17 | KRACALACTAKA! |
| 04 | SPLAT! | 11 | ZAP! | 18 | DZOF! |
| 05 | FAP! | 12 | PEW! PEW! PEW! | 19 | KKRAAA- |
| 06 | GURKLE! | 13 | SPROING! | | DOOOOHMM! |
| 07 | SNIKT! | 14 | CRUNCH! | 20 | PLINK! |
| | | | | | |

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| Ran Tab | dom Bruce Willis Movie e | 07 | The Last Boy Scout | 14 | Color of Night |
|------------|-----------------------------|----|--------------------|----|-------------------|
| 01 | Hudson Hawk | 08 | Armageddon | 15 | Last Man Standing |
| 02 | Die Hard | 09 | The Sixth Sense | 16 | Striking Distance |
| 03 | Die Hard 2: Die Harder | 10 | Unbreakable | 17 | The Jackal |
| 04 | Die Hard With A Vengeance | 11 | Pulp Fiction | 18 | Disney's The Kid |
| 05 | Live Free or Die Hard | 12 | 12 Monkeys | 19 | Hart's War |
| 06 | Breakfast of Champions | 13 | In Country | 20 | Blind Date |



| "Wh | at's In the Junk | | | | |
|-----|--|----|--|----|----------------------------------|
| | Drawer?" Table | | 3 sticks of gum dating back | 14 | A glove |
| 01 | A screwdriver | | to the Ford administration | 15 | Some Post-It notes |
| 02 | 1d20 batteries (not the ones | 08 | Ticket stub from <i>Weekend</i> At Bernie's | 16 | A 1987 phone book |
| | you actually need) | 09 | That smoke detector you | 17 | A 5 1/4" floppy disk |
| 03 | Instruction booklet for your remote control | | ripped out of the wall | 18 | An old baseball |
| 04 | Assorted ink pens (most of | 10 | The radio tuning dial from your '83 Rabbit | 19 | A Bic lighter |
| 05 | them don't work) Some duct tape | 11 | A dull pocket knife | 20 | A dried-up tube of Super Glue |
| | · | 12 | An old Run DMC tape | | |
| 06 | Assorted thumb tacks, nails, and screws | 13 | A permanent marker | | |
| | | | | | |

| Ran | dom Street Name | | | | |
|-----|-------------------------|----|-------------------------|----|---------------------|
| Gen | erator | 07 | Route 66 | 14 | Peachtree Street |
| 01 | Oak Street | 08 | Farmingdale Lane | 15 | Londonderry Lane |
| 02 | Elm Street | 09 | Station Camp Creek Road | 16 | Apple Trail |
| 03 | Maple Drive | 10 | Statesville Turnpike | 17 | Appian Way |
| 04 | Boulevard of the Allies | 11 | Kings Road East | 18 | Bougainvillea Court |
| 05 | Rue de tous les saints | 12 | Stinking Sand Court | 19 | I-40 |
| 06 | Highway 70 | 13 | Rue Morgue | 20 | Private Drive |



| Table Table | | | | | |
|-------------|-------------------|----|----------------------|----|----------------|
| 01 | Dinner table | 08 | End table | 15 | Mahogany table |
| 02 | Pool table | 09 | Gaming table | 16 | Table saw |
| 03 | Periodic table | 10 | Multiplication table | 17 | Table salt |
| 04 | Table of contents | 11 | Operating table | 18 | Dumb table |
| 05 | Coffee table | 12 | Turntable | 19 | Round table |
| 06 | Drawing table | 13 | Kitchen table | 20 | Booth |
| 07 | Water table | 14 | Card table | | |
| | | | | | |



| Cheese Table | | | | | |
|--------------|-------------|----|---------------|----|-------------------|
| 01 | American | 08 | Cottage | 15 | Ricotta |
| 02 | Asiago | 09 | Cream | 16 | Roquefort |
| 03 | Bavaria Blu | 10 | Feta | 17 | Shropshire Blue |
| 04 | Bleu | 11 | Monterey Jack | 18 | Stinking Bishop |
| 05 | Cheddar | 12 | Mozzarella | 19 | Tillamook Cheddar |
| 06 | Colby | 13 | Nacho | 20 | Wensleydale |
| 07 | Colby-Jack | 14 | Provolone | | |
| | | | | | |

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