SWOR	DS R	Player	Name:					
	RDRY	Charac	ter Name: _					
		Lievel: _		Expe	rience P	oints;		
Strength	Co Rit:	ors;	Class:_			_	Saving C	2
Dexterity	Missik I	 fit: l:	Race: Alignme	nt:			Death rays and poison	
Constitution		d:	Deity: _ Gender:				Wands Turnets	
Intelligence	Max Liang	g:	Age: _				Curn to stone	
Wisdom	spell per La	zvel:	hair: _ Eyes: _				Dragon's breath	
Charisma	Max nu Firelinge		Fright: Weight;				Spells and Staffs	
Armor Class		Svo.	ipons					
Armor worn Shield		- name - name	name damage name damage			weight weight weight	rate of fire rate of fire rate of fire	range range range
Combat Table (descending) 9 8 7 6 5 4 3 2 1 0 1 -2 -3 -4 -5 -6 -7 -8 -9					Turning			Skills Thieves only
Gear and Wealth Gold: Silver:			Copper:		Skeleton Zombie		Climb Wall	\bigcirc
Gems and other valuables: Gear			:		Ghoul			
Item	Weight It	em	Weig	ht	Shadow		hear Sour	Id
					Wight		Ett. C	
					Wraith		Fide in Sh	adonus
					Mummy Guardana		Move Siler	nthy
					Spectre Vampire ¹			\bigcirc
					Vampire ²		Open Lock	8
					Demon			