



# RONIN ARTS SUPERLINE INDEX

## Adventures

|                         |          |
|-------------------------|----------|
| A Matter of Family      | 38 pages |
| Crisis on the High Seas | 9 pages  |
| Dinosaur Roundup        | 6 pages  |
| Eye Robot               | 6 pages  |
| One Person's Trash      | 10 pages |
| That Old Black Magic    | 19 pages |

|                    |  |
|--------------------|--|
| A Matter of Family |  |
| Superline 4        |  |
| Superline 5        |  |
| Superline 3        |  |
| Superline 5        |  |
| Superline 3        |  |

## Articles

|                                         |
|-----------------------------------------|
| The Significance of High Ability Scores |
| Maximizing Archetypes                   |

|             |
|-------------|
| Superline 3 |
| Superline 4 |

## Battlesuits

|                               |                  |
|-------------------------------|------------------|
| Minutemen Mark I Battlesuit   | 40 PP            |
| Minutemen Mark II Battlesuit  | 60 PP            |
| Minutemen Mark III Battlesuit | (in development) |

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| Superline 5 |
| Superline 5 |
| Superline 5 |

## Because You Demanded It by Steve Kenson

|                                                 |
|-------------------------------------------------|
| Changes From 1e to 2e Mutants and Masterminds   |
| Power Use Skill                                 |
| Variable Power Structure (and the Gadget Power) |

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| Superline 3 |
| Superline 5 |
| Superline 4 |

## Devices

|                  |      |
|------------------|------|
| Telepathy Jammer | 1 PP |
|------------------|------|

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| A Matter of Family |
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## Equipment

|                                  |       |
|----------------------------------|-------|
| FSEA LP-1 (Laser Pistol Model 1) | 10 EP |
| FSEA LR-2 (Laser Rifle Model 2)  | 16 EP |
| FSEA LR-3 (Laser Rifle Model 3)  | 24 EP |

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| Superline 5 |
| Superline 5 |
| Superline 5 |



Limpet Mines  
Nullifying Shackles

--  
40 PP

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Superline 5

### Headquarters

#### Features

Armory  
Briefing Room  
Menagerie  
Press Room  
Observatory  
Recreation Room  
Staff  
Trophy Room

Superline 4  
Superline 4  
Superline 4  
Superline 4  
Superline 4  
Superline 4  
Superline 4  
Superline 4

### Minions

Armored Goons  
Cesairo Family Hit Men  
Cesairo Family Driver  
Demonic Minions

PL 6 (65 PP) / ML 6  
PL 4 (43 PP)  
PL 3 (38 PP)

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A Matter of Family  
A Matter of Family

Demon Hound (Dog plus Scary Demon)  
Demonic Assassin (Ninja plus Scary Demon)  
Scary Demon Template 48 PP  
Standard Demon Template 49 PP  
Unholy Demon Template 43 PP

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Superline 4  
Superline 4  
Superline 4  
Superline 4

#### Dinosaurs

Allosaurus PL 10 (87 PP) / ML 6  
Brachisaurus PL 11 (81 PP) / ML 6  
Deinonychus PL 6 (68 PP) / ML 5  
Elamosaurus PL 10 (86 PP) / ML 6  
Pteradon PL 5 (59 PP) / ML 5  
Plesiosaurus PL 10 (86 PP) / ML 6  
Stegosaurus PL 9 (69 PP) / ML 5  
Triceratops PL 10 (77 PP) / ML 6

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Superline 5  
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|--------------------|----------------------|--------------------|
| Tyrannosaurus Rex  | PL 11 (93 PP) / ML 7 | Superline 5        |
| Utahraptor         | PL 8 (80 PP) / ML 6  | Superline 5        |
| Velociraptor       | PL 4 (60 PP) / ML 4  | Superline 5        |
| Drivers            | PL 2 (27 PP)         | Superline 5        |
| Eye Robots         | PL 8 (97 PP) / ML 7  | Superline 3        |
| Pirates            | PL 2 (29 PP)         | Superline 4        |
| Typical Caporegime | PL 3 (44 PP)         | A Matter of Family |

### Normals

|                               |                         |                    |
|-------------------------------|-------------------------|--------------------|
| D.A. Robert Malina            | PL 5 (59 PP)            | A Matter of Family |
| Director Benjamin S. Chalmers | PL 5 (76 PP)            | Superline 5        |
| Don Lorenzo Maggio            | PL 4 (76 PP)            | A Matter of Family |
| Dr. Alan Edwards              | see Scientist in M&M 2e | Superline 5        |
| Dr. Lisa Theodopolis          | PL 1 (32 PP)            | Superline 3        |
| FSEA Minutemen                | PL 8 (114 PP)           | Superline 5        |
| FSEA Volunteers               | PL 6 (86 PP)            | Superline 5        |
| Geraldine Rivers, Reporter    | PL 0 (40 PP)            | Superline 3        |
| Hostages                      | PL 2 (26 PP)            | Superline 4        |
| J-Pappy                       | PL 0 (30 PP)            | Superline 3        |
| Local Religious Leader        | PL 1 (24 PP)            | Superline 4        |
| Lord Charles Brixton          | PL 1 (55 PP)            | Superline 3        |
| Michael Cimino, PI            | PL 3 (66 PP)            | Superline 5        |
| Mr. Butterworth               | PL 7 (91 PP)            | Superline 3        |
| Senator Albert L. Carr        | PL 0 (46 PP)            | Superline 5        |

### Opponents

|                                  |                |                    |
|----------------------------------|----------------|--------------------|
| Alsa the Crone                   | PL 13 (210 PP) | Superline 3        |
| Amar-Sin                         | PL 12 (246 PP) | Superline 3        |
| Artic Blast                      | PL 12 (205 PP) | Superline 5        |
| Artic Blast (1st Appearance Str) | PL 12 (180 PP) | Superline 3        |
| Buzzbomb                         | PL 10 (132 PP) | A Matter of Family |
| Corruptor (Virgil Johnson)       | PL 9 (125 PP)  | Superline 3        |
| Dr. Mechano's Eye Robot          | PL 11 (189 PP) | Superline 3        |



|                                |                |                    |
|--------------------------------|----------------|--------------------|
| Ed                             | PL 10 (149 PP) | Superline 3        |
| Elsa the Hag                   | PL 12 (191 PP) | Superline 3        |
| Hell's Belles                  | PL 12 (199 PP) | Superline 4        |
| Ice Tease                      | PL 11 (191 PP) | A Matter of Family |
| Ilsa the Harridan              | PP 11 (176 PP) | Superline 3        |
| Mirage                         | PP 11 (213 PP) | Superline 3        |
| Mr. Brown (1st Appearance Str) | PL 12 (171 PP) | Superline 3        |
| Mr. Brown (2e)                 | PL 12 (181 PP) | Superline 5        |
| Mr. Brown Duplicates           | PL 9 (135 PP)  | Superline 5        |
| Revenants                      | PL 10 (163 PP) | Superline 3        |
| Robot Guard                    | PL 9 (130 PP)  | Superline 3        |
| Spectre                        | PL 11 (205 PP) | A Matter of Family |
| Superstar                      | PL 10 (123 PP) | Superline 3        |
| Thresher                       | PL 11 (153 PP) | Superline 4        |

### Optional Rules

Crisis Level

Superline Campaign Planner 2

### Organization

FSEA (The Patriot Squad)

Superline 5

### Planning Forms (In both a print and digital form version)

#### Adventure Planning

Adventure Outline  
 Alien Invasion/Attack Plan  
 Crime Scene Follow-Up  
 Future Adventure Idea  
 Global Hotspots  
 Important Character Knowledge  
 Non-Adventure Activities and Responsibilities  
 Patrol Schedule  
 Random Patrol  
 Random Scene Table

Superline Campaign Planner 2  
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 Superline Campaign Planner 2  
 Superline Campaign Planner  
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Rumor/Adventure Lead  
Scene  
Villain Status - Master Tracker

After the Session

Session History  
Unresolved Issues/Leads  
Adventure/Gamemaster Review

Archetypes In Your Campaign  
Archetypes From Other Sources

Building/Location  
Campaign Crisis Levels  
Campaign Overview  
Campaign Resources

Adventure Log  
Sourcebook Log

Campaign Setting

Alien Species  
Building/Location

Cities and Towns

City Details - District  
City Details - Neighborhood  
City Informtaion  
Headquaters/Hideout  
Heroic/Villainous Teams  
Important Events  
NPC/Organizations Memorable Encounters  
Organizations  
Organization/Secret Society  
Planet/Dimension  
Rogue Gallery  
Supporting Cast  
Timeline  
Villain Datafile

Complications Tracker

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Superline Campaign Planner 2  
Superline Campaign Planner  
Superline Campaign Planner  
Superline Campaign Planner  
Superline Campaign Planner 2  
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Custom Drawbacks  
Custom Powers  
Devices and Equipment

Armor  
Battlesuit Design  
Costume Design  
Device Design  
General Equipment  
Plot Device  
Vehicle Design  
Weapon

Drawbacks Tracker

Feats

Custom Fighting Styles  
Custom Feats  
Feats From Other Sources

Hero/Villain Combat Tracker

House Rules

Minion Combat Tracker

Powers And Society

Powers And The Law

Powers From Other Sources

The Daily News

### Plot Devices

Condition Critical  
The Death Cult  
The Evil Duplicate  
The King Without A Throne  
The Peril From The Past

### Vehicles

Accessories

Bulletproof Basic

EP 5/PP 1

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Superline Campaign Planner  
Superline Campaign Planner 2  
Superline Campaign Planner 2  
Superline Campaign Planner 2  
Superline Campaign Planner 2  
Superline Campaign Planner 2  
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A Fistful Of Plot Devices  
A Fistful Of Plot Devices  
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A Fistful Of Plot Devices  
A Fistful Of Plot Devices

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|------------------------|------------|-------------|
| Bulletproof Deluxe     | EP 10/PP 2 | Superline 4 |
| Urban Assault Basic    | EP 10/PP 2 | Superline 4 |
| Urban Assault Deluxe   | EP 20/PP 4 | Superline 4 |
| Gnat Copter            | EP 10/PP 2 | Superline 4 |
| Panther Cycle          | EP 19/PP 4 | Superline 4 |
| Shrieking Crow Jet     | EP 35/PP 7 | Superline 4 |
| Skull Boat             | EP 41/PP 9 | Superline 4 |
| Wild Weasel Sports Car | EP 35/PP 7 | Superline 4 |

### **Weapons**

|                            |             |
|----------------------------|-------------|
| Accessories and Qualities  | Superline 4 |
| Armor Piercing             | Superline 4 |
| Autofire                   | Superline 4 |
| Bigger Bang                | Superline 4 |
| Laser Sight                | Superline 4 |
| Stun Ammo                  | Superline 4 |
| Suppressor                 | Superline 4 |
| Superior Quality           | Superline 4 |
| Targeting Scope            | Superline 4 |
| Vicious                    | Superline 4 |
| Weapon Construction Basics | Superline 4 |



## 1<sup>st</sup> Edition Material

### 1st Appearance: T.O.M.C.A.T.S.

Adventure Seeds [plot hooks]  
Paging Dr. Beeks  
Redblade Returns  
The Third Law  
We Will Disavow Any Knowledge...

Batil [villain]  
Bureaucrat [feat]  
Captain John Lancaster [npc]  
Cybernetic Technician [feat]  
Extreme Critical [feat]  
Dr. Caitlyn Hennessey [npc]  
Grease Monkeys [npc constructs]  
LBH Footsoldiers [minions]  
Advanced  
Martin Milliford [npc]  
Mental Unstable [weakness]  
Modular Cybernetics [power]  
New use for Disguise [skill]  
New use for Knowledge (tactics) [skill]  
Quirk (zealot) [weakness]  
Super Hero [super feat]  
Terror At Tiger Lake [adventure]  
T.O.M.C.A.T. - Electilad [hero]  
T.O.M.C.A.T. - Knockout [hero]  
T.O.M.C.A.T. - Redblade [villain]  
T.O.M.C.A.T. - Streadfast [hero]  
Wudu [villain]

### 1st Appearance: Luminous

Absinthe [hero/villain]

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Adventure Seeds [origin plot hooks]

- A Voice From The Past
- Begin At The Beginning
- End With A Bang
- The Next Evolution
- Welcome To The Team

Alien Origins [origin archetypes]

- Alien Champion
- Intergalactic Officer of Peace
- Interplanetary Warlord
- Last of Species
- Outcast Noble
- Planetary Explorer
- Rabble Rouser
- Star Spanning Mercenary

Luminous - Void Warden of Dimension X [hero/villain]

Fear [power]

Michael "Snake" Baretto [villain]

Mutation Origins [origin archetypes]

- Accidental Mutation
- Beast-Blood
- Experimental Subject
- Mutant Leader
- Mutant Rebel
- Repressed Mutant
- Runaway Mutant

Mystical Origins [origin archetypes]

- Apprentice
- Chosen One
- Feyblooded
- Forgotten Race
- Gift Of Power
- Lost Extra-Dimensional Being



Magical Construct  
Mystic Protector  
Shaman  
Wizard  
Nausea [power]  
Superscience Origins [origin archetypes]  
Adventuring Scientist  
Chance Creation  
Crazed Inventor  
Millionaire Crime-Fighter  
Power Armor Warrior  
Robotic Transplant  
Sentient Automaton  
Super-Genius  
Telesis [hero/villain]  
The Handyman [hero/villain]  
Training Origins [origin archetypes]  
Intrepid Adventurer  
Martial Artist  
Master Detective  
Master of Skills  
Noble Thief  
Seeker of Vengeance  
Soldier of Fortune  
Urbemensch  
Wretched [hero/villain]

#### **Alien Invaders 1: The Taxob-Zhin**

Knowledge (nature) [skill]  
Natural Mutation [power source]  
Scientific Mutation [power source]  
Susceptible (total darkness) [weakness]  
Taxob-Zhin Shaman [opponent]

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Taxob-Zhin Warrior [opponent]  
Transdimensional Conduit [device]

### **Alien Invaders 2: The Sauri**

Quirk (arrogant) [weakness]  
Sauri Blaster [device]  
Sauri Centurion [opponent]  
Sauri Personal Forcefield [device]  
Sauri Trooper [opponent]

### **Superline #1 - Tomorrow's Heroes**

A Cold Front Sweeps Through the City [adventure]  
A New Dtug [adventure]  
Abduction [adventure]  
The Witching Hout [adventure]  
Alien Spacecraft [villain]  
Artic Blast [villain]  
Associate [minion]  
Average Addict [minion]  
Cloaked VTOL [vehicle]  
Corruptor [villain]  
Guard [minion]  
Mockmen [minion]  
    Water/Mud/Clay/Sand  
    Skeleton/Zombie/Mr. Bones/Revenant  
Patriot Squad [organization]  
Pharoah's Staff [equipment]  
Pleasure [equipment - plot device]  
Robot Guard [minion]  
The Coven [villain team]  
    Alsa the Crone  
    Elsa the Hag  
    Illsa the Harridan  
Watchgate [location]

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### **Superline #2 - Reel Life**

Alicia Lopez [npc]  
Arm Sleeves [equipment]  
Average Gang Member [minion]  
Bodyguard [minion]  
Earl "Big E" Johnson [npc]  
Ed [villain]  
Gang Leader [minion]  
Gangs [minions]  
    Dukes/ Eastsiders/Pit Bulls  
It Came From the Late Show [adventure]  
Mirage [villain]  
Mr. Brown [villain]  
Mr. Brown Duplicates [minion]  
Oscillating Resonator [weapon]  
Patriot Squad Volunteer [npc]  
Positron Differentiator [weapon]  
Propulsion Precipitator [weapon]  
Senior Gang Member [Minion]  
Senshuha [giant monster]  
Slyvie Cauchon [npc]  
Sore Loser [adventure]  
Space Slugs [monster]  
Superstar [villain]  
The Creature From Imri Swam [monster]  
Triple Threat [adventure]





# RONIN ARTS SUPERLINE PRODUCTS

## 1ST Edition mutants and masterminds

1st Appearance: Luminous

1st Appearance: T.O.M.C.A.T.S

Alien Invaders: The Sauri

Alien Invaders: The Taxob-Zhin

Superline #1 - Tomorrow's Heroes

Superline #2 - Reel Life

## 2nd Edition mutants and masterminds

A Matter of Family

Superline #3 - Blast From The Past

Superline #4 - Hell's Belles

Superline #5 - Dinosaurs

Superline Campaign Planner

Superline Campaign Planner 2

Superline Gamemaster's Series: A Fistful of Plot Devices

**Graphic Design: Philip Reed**

**Layout: Mark Gedak**



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