MUTANTS&MASTERMINDS" ROLEPLAYING GAME

"Уои оже те а

Scream"

# SABRETOOTH



#### CHARACTERISTICS

Real Name: Victor Creed Height: 6'6" Weight: 275 lb. Eyes: No visible pupils, said to be amber Hair: Blonde Birthplace: Unknown Group Affiliation: Weapon X, Marauders, X-Factor, partner of Constrictor Headquarters: Mobile Relatives: Graydon Creed (son) Other Aliases: El Tigre, The Slasher Marital Status: Unrevealed First Appeared: Ironfist #14

#### HISTORY

The full origin of Sabretooth is unknown. However, his real name is believed to be Victor Creed, and he is a superhumanly powerful mutant. Sabretooth is said to be the ultimate warrior and survivor, and for years he has been driven by psychotic needs to hunt, fight, and kill other human beings. Apparently Victor Creed was psychologically abused by his father, who confined him to the dark basement of their home. At one point Victor Creed became the student of the man called the Foreigner, who became the head of the world's leading organization of assassins. At some point over thirty-five years ago Creed had an affair with another superhuman mutant, Mystique, and they had a son, Graydon Creed, who headed the anti-mutant organization called the Friends of Humanity and ran for the presidency of the United States before his recent assassination. In the early 1960s Creed was a special operative for the Central Intelligence Agency, who apparently gave him the code name "Sabretooth." In the CIA Creed frequently worked in partnership with two other superhuman mutant agents, Logan, code-named Wolverine, and David North, codenamed Maverick. Other special agents with whom they were

Scream !	
Power Level: 18 Concept: Weapon X Test subject Occupation: Professional Assassin	
Str Dex Con Int Wis Cha	Melee
19 17 20 12 20 12	+11/+12
+4 +3 +5 +1 +5 +1	Atk Bonus
DMG FORT REF WILL Speed	Ranaed
+7 +7 +5 +5 30	+10
Save Save Save Walking	Atk Bonus
SKILLS	Initiative
Listen (Wis) +12, Spot (Wis) +12, Search (Int) +10, Intimidate (Cha) +12, Climb (Str) +10, Jump (Str) +11, Survival (Wis) +13	+3
	DEX
	Dma Bonus
	+22 L
FEATS Darkvision, All out Attack, Attack Focus—Unarmed, Chokehold, Dodge,	Fists & Claws
Great Fortitude, Improved Grappling, Improved Pin, Lightning Reflexes, Power Attack, Rapid Healing, Rapid Strike, Startle, Toughness, Track, Durability, Scent, True Sight, Immunity (Poison, Disease)	DEFENSE
Durdonny, Scent, True Signi, Inimunity (roison, Disease)	17/21

## POWERS

**Heightened Senses +16:** Sabretooth has amazingly acute senses providing him with his power rank as a bonus to any rolls, which involves them such as Search, Spot, Listen, and survival checks for Tracking etc.. [*Source:* Mutation; *Cost:* 2 pp].

Natural Weapons (Claws & Teeth) +18: Sabretooth has savage claws and sharp teeth which inflict lethal damage in combat and add his power rank to his total damage bonus in unarmed combat [Source: Mutation; Cost: 2 pp].

**Regeneration +16:** Sabretooth like the others who underwent the Weapon X experimentation has phenomenal regenerative capabilities regaining power rank in stun and lethal hits every minute (10 rounds), in place of the normal stun hit he receives. He also adds his power rank to his Constitution checks to recover from being unconscious and to his fortitude saves to avoid dying and stabilization. If he is disabled he receives a Constitution check the following round to recover with a bonus equal to his power rank, if it fails he must wait a day before attempting to recover again [*Source:* Mutation; *Cost:* 2 pp].

## WEAKNESSES

Sabretooth has no known weaknesses other than his lack of colour vision, his only means of seeing is in black and white provided by his Darkvision.

#### PERSONALITY

Creed is very much the animal his name implies he is he is a savage berserker in combat, resembling the hero named Wolverine but without the self control. He never spends any effort to avoid killing those he fights with instead enjoying the kill, in fact in recent times Sabretooth has adopted many serial killer like qualities killing simply for the joy of it, taking sick satisfaction in the carnage he causes.

Flat Footed

#### MUTANTS & MASTERMINDS " ROLEPLAYING GAME

## MORE HISTORY

associated in "Team X" included John Wraith, Mastodon, and Silver Fox. All had been subjects of the still mysterious "Weapon X" project, a program seemingly run by the United States government to create a team of "super-soldiers." Apparently the Weapon X project scientists introduced an "age suppression" factor into the DNA of Sabretooth and the other Team X members that retarded their aging, as well as having another operative, Aldo Ferro, give them false memory implants for reasons that remain unclear. Hence, Sabretooth cannot trust all of his own memories. Creed had a falling out with Logan and North during a mission in Berlin in the early 1960s. Since then, Sabretooth and Wolverine have been mortal enemies. In Sabretooth's first recorded exploit as a costumed criminal, he held the celebrated lawyer Jeryn Hogarth captive. Hogarth's client Daniel Rand, in his costumed identity of Iron Fist, fought and defeated Sabretooth, thus helping to rescue Hogarth. Later, Sabretooth formed a partnership with another costumed criminal, the Constrictor. However, driven by his psychotic needs. Sabretooth disguised himself and stalked victims in New York City, murdering them with a knife, thus giving rise to newspaper reports of a mysterious "Slasher." Private investigator Misty Knight happened upon one of Sabretooth's attacks and fought him. This led to subsequent battles between Sabretooth and the Constrictor on one side and Knight's friends Iron Fist and Luke Cage, alias Power Man, on the other. Later, Sabretooth sought to join the Foreigner's organization. Sabretooth tracked down the costumed adventurer the Black Cat, who had clashed with some of the Foreigner's men, but Spider-Man saved the Black Cat and defeated Sabretooth. Subsequently, Sabretooth joined the Marauders, a cadre of superhuman assassins who worked for the mysterious Mister Sinister. Mister Sinister assigned the Marauders to massacre the underground community of mutants called the Morlocks. In the course of helping to carry out this massacre, Sabretooth once again encountered and fought Wolverine. This led to a series of subsequent battles between the two longtime enemies. The X-Men finally captured Sabretooth, and their leader, Professor Charles Xavier, undertook trying to help Sabretooth overcome his psychotic impulses, just as the X-Men had aided Wolverine in controlling his own tendency towards berserker rage. Infuriated at discovering Sabretooth at Xavier's mansion, Wolverine battled Sabretooth and seemingly injured Sabretooth's brain with a thrust of one of his claws. Afterwards, Sabretooth seemed unusually passive and peaceful, and Boomer, one of the members of X-Force, developed a fondness for him However, Sabretooth recovered his true personality while pretending to remain docile, and finally turned against Boomer and the X-Men, mortally wounding Psylocke. Later, the United States government made Sabretooth a member of the second version of X-Factor, the government's team of superhuman mutant operatives. Certain people in the government secretly intended Sabretooth to serve as a "sleeper" agent to kill the other members of X-Factor if the government deemed them to be out of control. However, Sabretooth was forced to wear an electronic restraining collar designed by X-Factor's resident inventor Forge that contained a nerve inhibitor which would administer a severe shock to Sabretooth's nervous system if he turned aggressive towards another person or tried to take off the collar. Eventually, however, thanks to pills he obtained that helped him resist the pain, Sabretooth succeeded in removing the collar. He savagely assaulted several other members of X-Factor and then escaped.



#### DEVICES

#### HEADQUARTERS

VILLAIN POINTS



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