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MUTANTS&

"Hello Rovs"



RAIDER Hend Boys .								
<i>Power Level:</i> 13 Concept: Tomb Raider Occupation: Explorer and Adventurer								
Str	Dex	Con	Int	Wis	Cha	Melee		
12	16	14	16	16	18	+7		
+1	+3	+2	+3	+3	+4	Atk Bonus		
DMG	FORT	R	EF	WILL	Speed	Ranaed		
+4(5)	+4	+	5	+5	30	+7/+8		
Save	Save	So	ive	Save	Walking	Atk Bonus		
SKILLS						Initiative		

Acrobatics (Dex) +9, Balance (Dex) +9, Bluff (Cha) +9, Climb (Str) +6, Computers (Int) +4, Diplomacy (Cha) +10, Disable Device (Int) +7, Drive (Dex) +6, Escape Artist (Dex) +5, Gather Information (Cha) +6, Hide (Dex) +5, Jump (Str) +6, Knowledge—History (Int) +7, Language (Nepalese, Russian, French, Spanish), Listen (Wis) +5, Move Silently (Dex) +5, Open Lock (Dex) +7, Pilot (Dex) +5, Ride (Dex) +5, Search (Int) +7, Sense Motive (Wis) +5, Sleight of Hand (Dex) +4, Spot (Wis) +5, Survival (Wis) +5, Swim (Str) +6

+1s +5L	
Fists & Pistols	
DEFENSE	
19/19	

Flat Footed

+7

DEX

Dma Bonus

## FEATS

Accurate Attack, Ambidexterity, Attack Focus (Ranged), Attack Finesse, Attractive, Blind Fight, Connected, Dodge, Evasion, Expertise, Far Shot, Great Fortitude, Heroic Surge, Improved Initiative, Improved Two Weapon Fighting, Iron Will, Lightning Reflexes, Move By Attack, Point Blank Shot, Precise Shot, Quick Draw, Rapid Shot, Surprise Strike, Toughness, Two Weapon Fighting

A/E		

**Combat Sense +4:** Lara's constant training has provided her incredibly acute intuition where danger is concerned. As such when she is surprised, flat footed or would otherwise lose the dodge bonus to her Defence, she may retain a dodge bonus equal to her power rank. [*Source:* Training; *Cost:* 1 pp].

## HISTORY

CHARACTERISTICS

Height: 5'9"

Eyes: Brown

Hair: Brown

Weight: 126 lb.

Real Name: Lady Lara Croft

Birthplace: Surrey, England

Relatives: Father (deceased) Other Aliases: None Marital Status: Single

First Appeared: Lara Croft #0

Headquarters: Croft Manor, Surrey, England

Group Affiliation: None

Lara, the daughter of Lord Henshingly and Lady Angeline Croft (deceased), was raised to be an aristocrat from birth. After graduating from finishing school at the age of 17, Lara's marriage into wealth had seemed assured, but she opted instead to continue her education. In 1988, on her way home from a school sponsored skiing trip, her plane had crashed deep in the heart of the Himalayas. The only survivor, Lara learned how to depend on her wits to stay alive in hostile conditions a world away from her sheltered upbringing. By the time she walked into the village of Tokakeriby, Nepal, two weeks later, her experiences had a profound effect on her. Unable to stand the claustrophobic suffocating atmosphere of upper-class British society, she realized that she was only truly alive when she was adventuring.

Over the following eight years she acquired an intimate knowledge of ancient civilizations across the globe, all the while continuing her education at Oxford, then at the University of Chicago in the United States. Her father disowned her when

## WEAKNESSES

## PERSONALITY

Sexy, young, and adventurous Lara Croft travels the globe in search of the adrenaline rush she gets from defying impossible odds and bringing back impossible treasures. She is the Tomb Raider.

MORE HISTORY she was 21 (after what was described as a very intense argument), so she turned to writing to fund her trips. She is currently employed as an associate researcher for the British Museum in London, and continues to write articles and abstracts for th r various publications. She is also famed for discovering several sites of profound archaeological interest, and made a name for herself by publishing detailed travel books, and adventure novels partially derived from her own exploits. She continues to write and publish this series of adventure novels ( <i>The Adventures of Rhonda Carmichael</i> ), and edits a creative writing journal for aspiring writers ( <i>The Croft Adventure Journal</i> ).	VEHICLE Vehicle Type: Size: Movement: Hardness: Armour Bonus: Cost: Features: MORE POWERS
	DEVICES Weapons (two 9mm Pistols) +5: Lara uses two 9mm twin pistols as her weapons of choice, which she can on a successful ranged attack roll do up to power rank lethal damage . [Source: Super Science; Cost: 1 pp].
MAP         Image: Ima	MAP FEATURES         HEADQUARTERS           1.
ES	HERO POINTS

MUTANTS& MASTERMINDS™ ROLEPLAYING GAME

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