

SCARE SHEET: STUNTMAN

[SCARE sheet] Jamal Norwood

**Bathsheba Ray**

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To:



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Date:

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Sir,

I have no firsthand knowledge of Norwood's time as a contestant on the first season of *American Hero*, though I've heard he took unfair advantage of other contestants to ultimately win the contest. I am in no position to evaluate the truth of these widely circulated rumors, but in my personal experience he has always been upright and honest, if at times a little too cynical for one so young. Perhaps the time he spent working in Hollywood is to blame for that.

As you know, I've been partnered with Operative Norwood on several assignments. I've always found him prompt, hardworking, efficient, and very clean of speech, except for his habit of referring to me as "Sheba," which in my mind almost negates his non-use of blasphemy.

Otherwise, he is an exemplary agent and should go very far in this organization.

Love,

Bathsheba Ray

SCARE operative

HISTORY

Jamal Norwood grows up in Inglewood, California, the son of famous pro athlete Big Bill Norwood. He's a jock as a youngster and wants to follow in his father's footsteps. He has good skills, excellent speed, and world-class eye-hand coordination, but he lacks size, topping out at 5'10" and 160 pounds.

When he realizes he can't make it as an athlete, Norwood goes to the University of Southern California determined to make it as an intellectual, but his card turns (fortunately) while he was performing a stunt for a student film. Instead of falling to his death he discovers he's essentially invulnerable. He uses this talent to get into professional film work, but is usually relegated to the stunt side of the acting arena. He can make a decent living doing this sort of thing, but it's not what Norwood wants.

He signs up for the first season of *American Hero*, and, owing to a particular set of circumstances (including Curveball, the favored contestant, dropping out), wins it. But even that

triumph is a hollow. Early in the contest he took unfair advantage of Wally Gunderson (Rustbelt), making it appear that Rustbelt was a racist, prejudiced against the African-American Stuntman. The scene was edited out of the episode as aired, but after that, it was hard for white contestants to vote Jamal off the show for fear of being labeled racists.

The show's prize money, while quite substantial, doesn't seem to go as far as Stuntman thought it would, what with taxes, agent fees, *etc.*, and his father remains singularly unimpressed with his achievement. Norwood returns to Hollywood only to be offered the same old unsatisfying jobs of doubling for Will Smith and Denzel Washington.

Again, Norwood feels like a failure and switches careers. Entering government service, he becomes a SCARE operative. Though he wraps himself in cynicism and a snarky attitude, he has the good fortune to work for Billy Ray, a guy who doesn't care too much if you're cynical and snarky, as long as you have the right stuff. He gives Stuntman the opportunity to showcase his talents (both wild card and mundane),

STUNTMAN

POWER LEVEL 5

STRENGTH	STAMINA	AGILITY	DEXTERITY
2	3	2	1

FIGHTING	INTELLECT	AWARENESS	PRESENCE
3	0	0	0

POWERS

Bounceback: Immortality 5 (1 day), Regeneration 1, Persistent
• 12 points

SKILLS

Acrobatics 4 (+6), Athletics 4 (+6), Close Combat: Unarmed 2 (+5), Deception 2 (+2), Insight 2 (+2), Investigation 2 (+2), Perception 2 (+2), Ranged Combat: Guns 2 (+3), Stealth 3 (+5), Treatment 3 (+3)

ADVANTAGES

All-out Attack, Defensive Roll, Equipment 2 (SCARE assigned), Great Endurance, Move-by Action

OFFENSE

INITIATIVE +2	
Unarmed +5	Close, Damage 2

DEFENSE

DODGE	6	FORTITUDE	6
PARRY	6	TOUGHNESS	4/3*
WILL	4	*Without Defensive Roll.	

COMPLICATIONS

Motivation—Self-Interest then **Doing Good:** During the first season of *American Hero* Jamal is in it for himself, and thinks everybody else is too. Afterwards, he seems to become more enlightened: still cynical and angry, but apparently working on it.

Loss of Control: When Stuntman is regenerating from damage suffered he can lose control of his mind and body, experiencing hallucinations and fevered dreams, falling into a restless sleep, having thrashing convulsions, and eventually waking up dehydrated and ravenously hungry.

Prejudice: As a light-skinned African-American, Jamal Norwood has experienced prejudice from both directions. He's become preoccupied with it, and not only does he have unrecognized prejudices of his own, but he's willing to use race for his own advantage.

Abilities 22 + Powers 12 + Advantages 6 + Skills 13 + Defenses 14 = 67

and he distinguishes himself when he takes down the Racist, a particular virulent and dangerous criminal ace who annoys Stuntman with his racial taunts.

Norwood is just a novice in the operative business, but this time he might go far.

PERSONALITY

Norwood has an inferiority complex because he can't match his father Big Bill Norwood, a famous pro athlete, in athletic endeavors or even win his approval. Big Bill's dismissive attitude toward his son doesn't help. Jamal pursued an acting career, but found himself mostly



NAME: JAMAL NORWOOD	WC NAME: STUNTMAN
OCCUPATION: HOLLYWOOD STUNTMAN, REALITY TV SHOW CONTESTANT, FAILED ACTOR, SCARE OPERATIVE	
BASE: AS AN ACTOR, HOLLYWOOD, CALIFORNIA; AS A SCARE OPERATIVE, WASHINGTON D.C.	
WC STATUS: ACE	ETHNICITY: AFRICAN-AMERICAN

doubling for famous actors, which again fueled his feelings of inferiority.

Cool and calculating, he's willing to do whatever it takes to win, but even winning *American Hero* didn't get him the money, movie roles, or parental approval he'd sought, leading to pervasive cynicism.

Since joining SCARE, Norwood seems to have turned over a new leaf, but it remains to be seen whether he's been truly converted to do-gooder or if he's just working some new angle.

POWERS & ABILITIES

Stuntman has a lean athletic physique but no superhuman physical capabilities. He has a high pain threshold: He feels the pain of bruises, shallow cuts, or other minor inju-

ries, but can distance himself from the discomfort, even continuing to run with a pulled muscle. If he suffers any greater damage (such as broken bones, or cuts penetrating to muscle or severing arteries), his regenerative ability kicks in, healing those injuries (as well as any minor damage not healed by normal processes) in anywhere from a few minutes to twenty-four hours. Norwood calls his regenerative process bounceback.

ALLIES

Stuntman had a number of friends and supporters among the *American Hero* contestants, but when Rustbelt revealed the way he had manipulated them, the friendships melted away. Jamal has a better relationship with his SCARE co-workers.

ENEMIES

Stuntman has annoyed any number of people in his career, but none enough to be considered his enemy. If anyone has cause to be upset with him it's Rustbelt, and while Rusty's anger led him to clank off the *American Hero* set and onto a plane bound for Egypt and true heroism, his current attitude toward Jamal isn't known.

WILD CARDS

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