STAR TREK STARSHIP HANDBOOKS

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THE Starship Handbock

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Ex Astris Excellentia May 2008

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INTRODUCTION

I've been waiting for years for someone to produce the definitive book on the starships of Star Trek. So, in 2004, with the wealth of data and images collected by fans on the web, I decided to try put something together myself. This is the result. In this ebook you'll find specs, data and orthographics on over 130 spacecraft from the Star Trek series and movies, culled and collated from around the web.

The project started as a series of individual volumes, each covering nineteen vessels. These PDFs began purely as a personal project so I could print off the schematics I'd come across in a nice, consistent format. The style was inspired by an old World War II fighter planes book I used to have, along with a nod to Adam Lebowitz and Rob Bonchune's excellent Starship Spotter, which is one of my favourite Trek tech manuals. But in 2006 a couple of fellow fans suggested I put them online for others to enjoy too. Since then I've endeavoured to contact and obtain permission from the creators and owners of each schematic and image to use them, and I'm immensely grateful to everyone who's kindly granted that permission. If I've used your image and haven't managed to reach you, or I've not credited you, my apologies - please contact me.

It was always my plan to eventually collate these volumes into one combined, (hopefully!) definitive guide to the major starships of Star Trek, and this is the culmination of that work. All the sources used are credited in the Bibliography (along with the names of the designers of the models and CGI meshes used in the shows themselves). The web links include some of the finest Trek sites out there, and are all well worth checking out, particularly if you'd like to delve further.

With regard to the specs and lists of the vessels included, I wanted to try stick to canon data where possible, or otherwise the most commonly accepted information in fandom (or very occasionally my own preference). Other webmasters have done a tremendous job of creating and adding detailed speculative data themselves, and have done it far better than I would, so I'll leave that extra depth to them.

This project is intended to be a resource and reference for other Trek fans - as well as a showcase for the amazing work of both the talented designers and modellers involved with the Star Trek series, and the artists out there who've created the schematics and renderings. As well as everyone in the Bibliography, I'd like to particularly thank Bernd Schneider, whose starship database was one of the inspirations for this ebook; Graham Kennedy, whose exhaustive specs were an invaluable reference; Doug Drexler and John Eaves, whose blogs have provided a wonderful insight into the background of vessels both well-known and obscure; everyone at Memory Alpha - the ultimate online Star Trek reference; and finally my old friend James Lawson, who's kindly hosted the site and the PDFs since 2007.

This is the Star Trek book I always wanted - I hope you enjoy it too.

Mark Gill

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EARTH & FEDERATION STARFLEET STARSHIPS

AERIE CLASS





Class: Aerie Type: Surveyor Commissioned: 2347 Production Base: Utopia Planitia Fleet Yards, Mars Length: 90 metres Beam: 57.5 metres Height: 16 metres Mass: 5,300 metric tons Crew: 2-10 Cruising Speed: Warp 5 Maximum Speed: Warp 8 Armament: 2 Type VII phaser banks, 1 Mk 22 photon torpedo launcher
 NAR
 Known Ships (SS)

 32002
 Aerie ¢

 32450
 Raven †

 † Lost or destroyed

 ¢ Non-canon

CLASS INFORMATION:

A deep-space surveyor, the *Aerie*-class was developed by Starfleet at the request of the Federation Science Council. The design filled a niche for a small but well-equipped science vessel which could be loaned out to scientists and research groups for Federation-funded work - avoiding the reassignment of larger ships.

The atmosphere-capable *Aerie* features a Class 4 sensor array mounted on the nose of the ship, with supplementary arrays along the hull. Berthing and storage facilities can be removed in favour of additional laboratories, enabling the ship to be configured for missions of between five and twenty years. The class features eight cargo bay doors on the underside of the hull for easy loading.

One of the first of its class, the *S.S. Raven* NAR-32450 was assigned to Doctors Magnus and Erin Hansen for extended exobiology observation in the Delta Quadrant. The Hansens tracked and studied a Borg cube, but were assimilated in 2356.







Plans



Class: Akira Type: Heavy Cruiser Commissioned: 2368 Production Base: Antares & Utopia Planitia Fleet Yards Length: 440 metres Beam: 303 metres Height: 82 metres

Mass: 3,055,000 metric tons Crew: 500 Cruising Speed: Warp 6 Maximum Speed: Warp 9.8 Armament: 6 Type X phaser arrays, 15 Mk 80 photon torpedo launchers, 2 Mk 80 quantum torpedo launchers NCCKnown Ships (USS)62497Akira63293Rabin65549Spector63549Thunderchild

CLASS INFORMATION:

Designed to supplement tactical support, the *Akira*-class vessel was developed as one of Starfleet's first combat-oriented starships. Initially an R&D design as a testbed for advanced weaponry during the Cardassian War, it was finally commissioned in 2368, a decade after conception, as a response to the growing Borg threat. Effectively a gun boat, the ship features a dedicated weapons pod, housing multiple photon and quantum torpedo tubes, providing formidable strike capability.

As a support ship, the *Akira*-class has three quick pressure shuttle bays: a heavily shielded forward bay for rapid deployment of shuttles or fighters, and two aft bays between the catamarans for protected recovery of small craft.

Akira-class vessels distinguished themselves during the Dominion War, playing vital roles at the Battle of Chin'toka and in Operation Return. They are now a key element of Starfleet's defence forces.



AKIRA CLASS



Plans

AMBASSADOR CLASS

Class: Ambassador Type: Heavy Cruiser Commissioned: 2325 Production Base: Utopia Planitia & San Francisco Fleet Yards Length: 526 metres Beam: 325 metres Height: 124 metres

Mass: 3,710,000 metric tons Crew: 700 Cruising Speed: Warp 6 Maximum Speed: Warp 9 Armament: 11 Type IX phaser arrays, 2 Mk 75 photon torpedo launchers

NCCKnown Ships (USS)26849Adelphi10521Ambassador1701-CEnterprise †26517Excalibur *26531Exeter26632Gandhi10532Horatio †26198Valdemar26510Yamaguchi *†26136Zhukov **Refit † Lost or destroyed

CLASS INFORMATION:

Developed as a complement to the *Excelsior*-class, the *Ambassador*-class was Starfleet's primary instrument

of exploration during the second quarter of the 24th century. The *Ambassador* was the first vessel to employ triple-redundant electro-plasma system (EPS) taps and collimated phaser arrays, laid on the hull in strips rather than in banks.

Several of the second run of *Ambassador*-class vessels were built to an improved specification, including structural improvements and enlarged shuttle bay facilities.

The *Ambassador*-class served with distinction during the Cardassian War, but the introduction of the *Galaxy*-class from 2357 saw the *Ambassadors* relegated to more routine work, and only a relatively small number remain in service.

Famous vessels of the class include the *U.S.S. Enterprise* NCC-1701-C, launched in 2332 and destroyed at Narendra III in 2344, and the *U.S.S. Excalibur* NCC-26517.







AMBASSADOR CLASS



ATLAS CLASS





Class: Atlas Type: Tug Commissioned: 2370 Production Base: Various Length: 66 metres Beam: 54.5 metres Height: 33 metres Mass: 7,800 metric tons Crew: 0 Cruising Speed: Warp 3 Maximum Speed: Warp 4 Armament: None NCC Known Ships (USS) Ertl

CLASS INFORMATION:

The *Atlas*-class tug was a type of specialized Federation starship used exclusively for towing damaged or disabled vessels.

The compact and utilitarian design incorporated two small nacelles on either side of the main hull, and a pair of powerful tractor emitters mounted on twin pylons which trailed behind the craft. The tug could be automated or operated remotely, requiring no flight crew, but was capable of towing ships of at least the size of an *Excelsior*-class starship.

During the Dominion War *Atlas*-class tugs were utilized in the evacuation of disabled vessels from battle zones. The *U.S.S. Fredrickson* NCC-42111 was one starship to benefit from these utility vessels in 2374.



ATLAS CLASS



Plans

CENTAUR CLASS

Class: Centaur Type: Medium Cruiser Commissioned: 2325 Production Base: Utopia Planitia Fleet Yards, Mars Length: 210 metres Beam: 116 metres Height: 36 metres

Mass: 145,000 metric tons Crew: 52 Cruising Speed: Warp 6 Maximum Speed: Warp 9.6 Armament: 9 Type VIII phaser banks, 4 Mk 22 photon torpedo launchers NCC Known Ships (USS) Buckner 42043 Centaur

CLASS INFORMATION:

16

The *Centaur*-class was developed as a companion to the larger *Excelsior*-class vessels in the early 24th century. The design features an *Excelsior*-style primary hull with a shuttlebay just forward of the bridge. It also has a weapons pod, similar to that of the *Miranda*, at the bottom of the saucer between the warp nacelles. The *Centaur* is designated as a medium cruiser but frequently functions as a scout.

The lead ship of the class - the *U.S.S. Centaur* NCC-42043 - was commanded by Captain Charles Reynolds. In 2374 the *Centaur* encountered a Jem'Hadar attack ship commanded by Captain Benjamin Sisko and his crew on a secret mission deep inside Cardassian space. Not knowing that the ship was piloted by a Starfleet crew, Reynolds engaged and damaged it before being fought off. The *Centaur* served with distinction during the Dominion War.



Plans

CENTAUR CLASS





Class: Challenger Type: Light Cruiser Commissioned: 2344 Production Base: Copernicus Ship Yards, Luna Length: 392 metres Beam: 265 metres Height: 114 metres Mass: 1,900,000 metric tons Crew: 300 Cruising Speed: Warp 6 Maximum Speed: Warp 9.2 Armament: 3 Type IX phaser arrays, 2 Mk 75 photon torpedo launchers NCC Known Ships (USS) 57537 Armstrong 57580 Buran † Challenger 57566 Kearsarge † Lost or destroyed

CLASS INFORMATION:

The *Challenger*-class is a light cruiser related to the *Galaxy*-class starship family and utilises the same saucer and warp nacelles as the *New Orleans*-class frigate.

Utilizing two vertically arranged nacelles, the *Challenger* perpetuates an older design lineage not seen for some time on Federation ships. While the vertical nacelle configuration doesn't yield a major benefit, the vessel's centre of gravity does make manoeuvrability more solid and robust at impulse speed, particularly during atmospheric flight. However problems with warp field balance and the antimatter containment ejection system during trials meant only four were built.

Notable ships of the *Challenger*-class include the *U.S.S. Buran* NCC-57580 which was destroyed by the Borg at the Battle of Wolf 359, and the *U.S.S. Armstrong* NCC-57537 which was ambushed by a Klingon battle group in 2373.





CHALLENGER CLASS





<section-header>

Maximum Speed: Warp 9.4

Armament: 6 Type IX phaser

launchers

arrays, 2 Mk 75 photon torpedo

CLASS INFORMATION:

Production Base: Utopia Plani-

tia & San Francisco Fleet Yards

Length: 366 metres

Beam: 265 metres

Height: 90 metres

The *Cheyenne*-class was conceived as Starfleet's replacement for the aging *Constellation*-class and is part of the *Galaxy*-class family of starships. Like its predecessor, the *Cheyenne*'s four-nacelle configuration makes it ideal for long-range exploration missions as well as providing extra power for defensive patrol duties.

Like the *Galaxy*-class, the *Cheyenne* was one of the first Starfleet vessels to be equipped with holodecks and recreational facilities designed with families in mind.

The most famous *Cheyenne*-class starship is the *U.S.S. Ahwahnee* NCC-71620 which fought the Borg at Wolf 359 in 2367 and took part in the blockade of Romulan ships supplying the Duras family's forces in the Klingon Civil War of 2368.







CHEYENNE CLASS





Class: Constellation Type: Medium Cruiser Commissioned: 2284 Production Base: Copernicus Ship Yards, Luna Length: 310 metres Beam: 175 metres Height: 86 metres Mass: 325,000 metric tons Crew: 535 Cruising Speed: Warp 6 Maximum Speed: Warp 9 Armament: 6 Type VII phaser banks, 2 pulse phaser cannons, 4 Mk 70 photon torpedo launchers

NCC Known Ships (USS) 1974 Constellation 3890 Gettysburg 9761 Gihlan 2593 Hathaway 3069 Magellan Stargazer † 2893 2590 Valkyrie 9754 Victory † Lost (later recovered)

CLASS INFORMATION:

First commissioned in 2284, the *Constellation*-class was developed to complement and eventually replace the similar-sized *Constitution*-class vessels in deep-space exploration duties.

The four warp nacelle configuration favoured long-range missions as well as providing extra power for defensive patrol duties.

The most famous *Constellation*-class vessel was the *U.S.S. Stargazer* NCC-2893, the first command of Captain Jean-Luc Picard, who after a field-promotion in 2333 became Starfleet's youngest ever captain.

Only a handful of *Constellation*-class vessels remain in service, and are now mostly used for courier and transportation duties within the core worlds of the Federation.



CONSTELLATION CLASS

Plans



CONSTITUTION CLASS

NCC-1701

Class: Constitution Type: Heavy Cruiser Commissioned: 2245 Production Base: San Francisco Yards & Tranquility Base Length: 288.6 metres Beam: 127.1 metres Height: 72.6 metres Mass: 190,000 metric tons Crew: 430 Cruising Speed: Warp 6 * Maximum Speed: Warp 8 * Armament: 4 Phaser banks, 2 Mk 12 photon torpedo launchers

* Original Cochrane Unit (OCU)

CLASS INFORMATION:

First commissioned in 2245, the *Constitution*-class was the largest and most powerful starship design of its day.

Built for a wide range of missions from long-range exploration and scientific surveys to patrol and defence duties, the *Constitution* featured fourteen science labs, a large hangar bay, and a then-formidable arsenal.

Twelve ships of what was originally called *Starship Class* were initially constructed. The most famous was the *U.S.S. Enterprise* NCC-1701, whose five-year mis-

NCC Known Ships (USS)

- 1017 Constellation †
- 1700 Constitution
- 1764 Defiant †
- 956 Eagle
- 1895 Endeavour
- 1701 Enterprise †
- 1697 Essex
- 1664 Excalibur 1672 Exeter
- 1647 Farragut †
- 1703 Hood
- 1631 Intrepid †
- 1710 Kongo
- 1709 Lexington
- 1715 Merrimac
- 1657 Potemkin
- 1371 Republic
- 1717 Yorktown
- † Lost or destroyed

sion under Captain James T. Kirk has passed into legend. So successful were the *Enterprise's* exploits that the ship's insignia was subsequently adopted by the whole of Starfleet. The *Enterprise* was the first of its class to be refitted in the 2270s.



Plans

CONSTITUTION CLASS



CONSTITUTION CLASS (Refit)

Class: Constitution (Refit) Type: Heavy Cruiser Commissioned: 2273 Production Base: San Francisco Fleet Yards, Earth Length: 304.8 metres Beam: 141.7 metres Height: 71.3 metres Mass: 210,000 metric tons Crew: 500 Cruising Speed: Warp 8 * Maximum Speed: Warp 12 * Armament: 12 Type VII phaser banks, 2 Mk 6 photon torpedo launchers * Original Cochrane Unit (OCU)

CLASS INFORMATION:

The original *Constitution*-class configuration was first commissioned in 2245. Subsequent advancements in technology were incorporated into a major redesign a quarter of a century later. The first refit vessel, the legendary *U.S.S. Enterprise* NCC-1701, was rushed back into service in 2273 to intercept the V'Ger probe.

The class was the first to feature linear warp drive, as well as upgraded transporters and computer systems which helped it continue in its role as Starfleet's leading

NCC	Known	Shins	(USS)
	KIIUWII	Julips	(033)

- 2048 Ahwahnee
- 1700 Constitution
- 956 Eagle
- 1895 Endeavour
- 1701 Enterprise †
- 1701-A Enterprise
- 1697 Essex
- 1664 Excalibur
- 1672 Exeter
- 1703 Hood 1707 Intrep
- 1707 Intrepid
- 1732 John Muir
- 1710 Kongo
- 1709 Lexington
- 1715 Merrimac
- 1657 Potemkin
- 1371 Republic
- 1717 Yorktown
- † Lost or destroyed

exploration, research and defence tool for the remainder of the 23rd century.

The U.S.S. Enterprise NCC-1701-A was also a Constitution-class vessel. She and her crew helped pave the way for Klingon and Federation cooperation at the signing of the Khitomer Accords in 2293.



Plans CONSTITUTION CLASS (Refit)





CLASS INFORMATION:

The *Daedalus*-class was one of the first deep-space starship designs commissioned and operated under the auspices of the United Federation of Planets through the second half of the 22nd century. The last ships of this class were taken out of service by the year 2196.

The *Daedalus*-class was among the first to demonstrate the primary/secondary hull and warp nacelle configurations that would become characteristic of many Starfleet vessels. This design pioneered the spherical primary hull configuration used by the *Olympic*-class nearly two centuries later.

Famous ships of the class include the *U.S.S. Archon* NCC-189, whose crew were assimilated by the computer Landru at Beta III in 2167, and the *U.S.S. Horizon* NCC-176, destroyed at Sigma Iotia II the following year.





DAEDALUS CLASS



DANUBE CLASS



Class: Danube Type: Runabout Commissioned: 2368 Production Base: Utopia Planitia Fleet Yards & others Length: 23.1 metres Beam: 13.7 metres Height: 5.4 metres

Mass: 158.7 metric tons Crew: 2-4 Cruising Speed: Warp 4 Maximum Speed: Warp 8.3 Armament: 6 Type VI phaser arrays, 2 Mk 25 photon microtorpedo launchers

CLASS INFORMATION:

A small, versatile vessel for short-term support missions, the Danube-class runabout features an interchangeable midsection allowing the ship to be customised for a variety of uses. A mission-specific

NCC	Known Ships (USS)
72003	Danube
72311	Gander †
72454	Ganges †
72617	Mekong †
72905	Orinoco †
72452	Rio Grande
72936	Rubicon †
73024	Shenandoah †
73196	Volga
72453	Yangtzee Kiang †
74602	Yukon †
72453	Yangtzee Kiang †
73918	(Name unknown)
† <i>Lost</i> d	or destroyed

equipment pod containing torpedoes or sensors can also be attached amidships.

Aft of the detachable (in emergency) cockpit section and labs the runabout features a small living area for extended missions.

Entering service in 2368 immediately after successful trials, the first three runabouts were assigned to space station Deep Space Nine, though of these only the U.S.S. Rio Grande NCC-72454 remains in service.









DEFIANT CLASS





Class: Defiant Type: Escort Commissioned: 2370 Production Base: Antares & Utopia Planitia Fleet Yards Length: 119.5 metres Beam: 90.3 metres Height: 25.5 metres

Mass: 355,000 metric tons Crew: 40 Cruising Speed: Warp 6 Maximum Speed: Warp 9.982 Armament: 4 Type XII pulse phaser cannons, 2 Type X phaser arrays, 4 Mk 75 photon/ quantum torpedo launchers NCCKnown Ships (USS)74205Defiant †75633Sao Paulo *74210Valiant †75418Valiant* Renamed Defiant† Lost or destroyed

CLASS INFORMATION:

Originally developed as Starfleet's 'Borg-buster' - a pure warship - the *Defiant* was a testbed for cutting-edge technology.

The class features compact, protected warp nacelles, pulse phaser cannons, quantum torpedoes and ablative armour. First commissioned in 2370, the prototype *U.S.S. Defiant* NX-74205 also carried a Romulan cloaking device as part of its subsequent role defending *Deep Space Nine* from Dominion attack.

The *Defiant* has a compact warp core capable of powering a starship four times its size, which initially could not be run at full output due to structural stresses. Field testing by the crew of *DS9* ironed out this and other initial flaws, and the *Defiant*-class was put into production ahead of full hostilities with the Dominion.

The original *U.S.S. Defiant* was destroyed by the Breen in 2375. It was replaced by the *U.S.S. Sao Paulo* NCC-75633 which was renamed *Defiant* by Starfleet.





DEFIANT CLASS



EXCELSIOR CLASS



Class: Excelsior Type: Explorer Commissioned: 2284 Production Base: Utopia Planitia & San Francisco Fleet Yards Length: 467 metres Beam: 186 metres Height: 78 metres

Mass: 2,350,000 metric tons Crew: 750 Cruising Speed: Warp 8 Maximum Speed: Warp 9.5 Armament: 16 Type VIII phaser banks, 4 Mk 70 photon torpedo launchers

CLASS INFORMATION:

Launched in 2284, the U.S.S. Excelsior NX-2000 was initially fitted with an experimental transwarp drive. 'The Great Experiment', as it was dubbed, was a failure, but the promising spaceframe was refitted with a standard warp drive and became the blueprint for one of Starfleet's most enduring and successful starship designs.

The *Excelsior*-class was produced for over sixty years, and has been continually refitted and upgraded, still serving as the backbone of the fleet into the 2370s. The *Excelsior* features extensive shuttlebay and cargo facilities in the stern and keel.

The U.S.S. Enterprise NCC-1701-B was the first *Excelsior*-class ship to be built to an uprated design, but most of the vessels in service still retain the standard configuration.





NCC 42995 14232 42136 2032 42285 50446 38955 1701-B 2000 2582 14598 42111 40512 42857 42296 38907 42768 14427 34099 38997 62043 13958 18253 2544 2573 14934 43305 * <i>Refit</i> †	Known Ships (USS Al-Batani Berlin Cairo † Challenger Charleston Crazy Horse Crockett Enterprise * Excelsior Farragut Fearless Frederickson Gorkon Grissom † Hood Intrepid Lakota * Lexington † Livingston Malinche Melbourne † Okinawa Potemkin Repulse Roosevelt † Tecumseh Valley Forge <i>Lost or destroyed</i>	5
		_


EXCELSIOR CLASS



EXCELSIOR CLASS (Refit)





Class: Excelsior (Refit) Type: Explorer Commissioned: 2293 Production Base: Utopia Planitia Fleet Yards, Mars Length: 470.68 metres Beam: 186 metres Height: 78.86 metres

Mass: 2,350,000 metric tons Crew: 750 Cruising Speed: Warp 8 Maximum Speed: Warp 9.3 Armament: 16 Type VIII phaser banks, 4 Mk 70 photon torpedo launchers NCC Known Ships (USS) 1701-B Enterprise 42768 Lakota

CLASS INFORMATION:

Despite the failure of the Transwarp project of the 2280s, the otherwise sound *Excelsior*-class design was put into full production. The Advanced Starship Design Bureau continued to develop the class, and the first refit *Excelsior*, the *U.S.S. Enterprise* NCC-1701-B, was launched in 2293. The refit design featured uprated warp and impulse engines, and two large sensor pods either side of the navigation-al deflector in the secondary hull. However only a relatively small number were produced compared to the more cost-effective standard design.

The *Enterprise-B*, commanded by Captain John Harriman, was a key vessel in the exploration of space beyond the Gourami Sector. The ship and her crew were responsible for mapping over 142 star systems, including first contact with seventeen civilisations. Another refit, the *U.S.S. Lakota* NCC-42768, participated in Admiral Thomas Leyton's failed military coup of Earth's government in 2372.



EXCELSIOR CLASS (Refit)



FREEDOM CLASS

Class: Freedom Type: Destroyer Commissioned: 2349 Production Base: Antares & Utopia Planitia Fleet Yards Length: 430 metres Beam: 265 metres Height: 115 metres Mass: 1,075,000 metric tons Crew: 300 Cruising Speed: Warp 5 Maximum Speed: Warp 9 Armament: 6 Type IX phaser arrays, 2 Mk 75 photon torpedo launchers NCC Known Ships (USS) 68711 Concord 68723 Firebrand † Freedom † Lost or destroyed

CLASS INFORMATION:

Hailing from the *Saladin/Hermes*-class design lineage, the *Freedom*-class was conceived as a relatively cheap, quick to build, 'new technology' destroyer design. It is mainly used for medium range research and scouting missions, and often encompasses greatly mixed crews.

The *Freedom*-class features a single *Galaxy*-class warp nacelle, whose warp coils are aligned in pairs, negating the need for a second nacelle to maintain a stable warp field. Like the *Oberth*-class, the *Freedom* design is often used in the civilian sector.

Notable ships of the class include the U.S.S. Firebrand NCC-68723, which was destroyed by the Borg at Wolf 359 in 2366-67, and the U.S.S. Concord NCC-68711.



FREEDOM CLASS



GALAXY CLASS



Class: Galaxy Type: Explorer Commissioned: 2357 Production Base: Utopia Planitia Fleet Yards, Mars Length: 641 metres Beam: 467.1 metres Height: 137.5 metres Mass: 4,500,000 metric tons Crew: 1,012 Cruising Speed: Warp 6 Maximum Speed: Warp 9.6 Armament: 12 Type X phaser arrays, 3 Mk 80 photon torpedo launchers

CLASS INFORMATION:

The largest vessel in the fleet, the *Galaxy*-class took a record fourteen years to design and develop. A replacement for the aging *Ambassador*-class, the *Galaxy*

represented a cutting-edge combination of existing and new technologies into an ambitious design. With a standard mission length of seven years, and twenty years between overhauls, these vessels could explore farther into space than ever before.

Galaxy-class starships were the first designed to support crew and their families, making them a coveted assignment. They also pioneered routine hull separation - the 'saucer section' being able to operate independently of the 'stardrive section'.

An initial set of six *Galaxy*-class vessels were built, including the much-decorated U.S.S. Enterprise NCC-1701-D. After the Borg incursion of 2366-67 - an attack which was foiled by the Enterprise-D - a further set of six spaceframes were assembled to an improved specification.



NCC Known Ships (USS) 71099 Challenger 1701-D Enterprise † 26517-A Excalibur *¢ 70637 Galaxy 71820 Magellan 71832 Odyssev † 31347 Trident ¢ 71867 Trinculo Venture * 71854 71807 Yamato † * Refit † Lost or destroyed ¢ Non-canon



GALAXY CLASS





CLASS INFORMATION:

The *Holoship* was a prototype Federation starship constructed by Section 31 and launched in 2375. The ship had a rectangular design, with an aft mounted bridge module, and warp nacelles set into the main body.

The vessel was built to serve as a mobile holodeck which could simulate surroundings familiar to its passengers. It was also equipped with fourteen long-range transporters and a cloaking device.

The *Holoship* was employed by Admiral Matthew Dougherty and Ahdar Ru'afo, the leader of the Son'a, to secretly transport the entire six hundred Ba'ku inhabitants off their planet without their knowledge, in order to utilise the metaphasic radiation present in the planet's rings. The ship was to be destroyed by Starfleet Command after the Ba'ku incident became public, but was captured by a group of Starfleet officers covertly working against Section 31.

















Class: Iceland/NU Type: Escort/Surveyor Commissioned: 2119 Production Base: Warp Five Complex, Earth Length: 120 metres Beam: 130 metres Height: 20 metres

Mass: 25,000 metric tons Crew: 30 Cruising Speed: Warp 1.2 * Maximum Speed: Warp 2 * Armament: 2 phase cannons

* Original Cochrane Unit (OCU)

NU Known Ships NU-01 Iceland ¢ ¢ Non-canon

CLASS INFORMATION:

The *Iceland*-class was developed for planetary defence and survey roles in the Earth Starfleet of the early to mid 22nd century. The four deck 'warp delta' design was an evolution of the earlier *NA*-class *S.S. Emmette* solar explorer and the Lockheed Martin *X*-33 Venture Star orbiter spacecraft of the previous century,

A predecessor of the *NX*-class, the *Iceland* featured nuclear fusion power and was capable of warp two. The ship was initially armed with plasma cannons, though these were upgraded to phase cannons in the 2150s.

Two ships of this class came to the assistance of the *Enterprise* NX-01 in 2153 when, on its return to Earth, it came under assault from a Klingon warship. Together with the starship *Intrepid*, the four Starfleet vessels managed to overwhelm the Klingons and drive them off.





ICELAND CLASS



INTREPID CLASS



Class: Intrepid Type: Light Explorer Commissioned: 2370 Production Base: Earth Station McKinley & Utopia Planitia Length: 344.5 metres Beam: 132.1 metres Height: 64.4 metres

Mass: 700,000 metric tons Crew: 150 Cruising Speed: Warp 9.8 Maximum Speed: Warp 9.975 Armament: 11 Type X phaser arrays, 4 Mk 95 photon torpedo launchers NCC Known Ships (USS) 74705 Bellerophon 74121 Elkins * 74600 Intrepid 74656 Voyager 65674 Yeager * * Variant

CLASS INFORMATION:

Commissioned in 2370, the *Intrepid*-class marks a change in Starfleet's design philosophy from larger, more complicated ships to smaller, more efficient vessels. The compact *Intrepid* features variable geometry warp nacelles which maximise efficiency, allowing very high speeds from a comparatively small power source, while minimising damage to the fabric of space. The class is also equipped with spare components to replace its warp core. The ship's advanced computer system was the first to use bio-neural gel packs for enhanced processing speed. Finally the *Intrepid*-class pioneered landing systems allowing it to make routine planetfall.

Four *Intrepid*-class starships were initially commissioned. The second, the *U.S.S. Voyager* NCC-74656, made more first contacts than any other Federation starship while marooned in the Delta Quadrant from 2371 to 2377.





INTREPID CLASS



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MIRANDA CLASS

Class: Miranda Type: Medium Cruiser Commissioned: 2283 Production Base: 40 Eridani A Yards & Starbase 134, Rigel VI Length: 237.6 metres Beam: 141.7 metres Height: 58 metres Mass: 150,000 metric tons Crew: 360 Cruising Speed: Warp 6 Maximum Speed: Warp 9.2 Armament: 6 Type VII phaser banks, 2 pulse phaser cannons, 4 Mk 22 photon torpedo launchers (optional)

CLASS INFORMATION:

One of Starfleet's most successful and long-lived designs, the *Miranda*-class entered service in 2283 and was still a mainstay of the fleet over ninety years later.

Developed as a complement to the refit *Constitution*class in the late 23rd century, the *Miranda*'s ease of construction and adaptability meant Starfleet produced the vessel in large numbers.

NCC 21166 1856 1837	Known Ships (USS) Brattain Emden Lantree *†	
31060	Majestic † Miranda	
31910	Nautilus	
1864	Reliant †	
1867	Saratoga	
31911	Saratoga *†	
31905	ShirKahr †	
	Sitak †	
21382	Tian An Men †	
1948	Trial	
13741	(Name unknown)	
* Variant		
† Lost or destroyed		

The *Miranda*-class can be customised for a variety of tasks, including combat, scientific research, support services and cargo transport. A removable weapons bar holds pairs of forward and aft torpedo tubes, plus twin pulse phaser cannons which draw power direct from the main plasma conduits to the warp nacelles. Outboard weapon and sensor mounts can also be added instead of the rollbar.





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MIRANDA CLASS



NEBULA CLASS



Class: Nebula Type: Explorer Commissioned: 2357 Production Base: Utopia Planitia & San Francisco Fleet Yards Length: 465 metres Beam: 467.1 metres Height: 140.5 metres Mass: 3,309,000 metric tons Crew: 750 Cruising Speed: Warp 6 Maximum Speed: Warp 9.6 Armament: 8 Type X phaser arrays, 3 Mk 80 photon torpedo launchers

CLASS INFORMATION:

The *Nebula*-class starship shares many of the same components and technology as the larger *Galaxy*-class. Developed in parallel and also commissioned in 2357, the *Nebula*'s cost-effective and more compact design has made it one of the most common ships in the fleet.

The *Nebula*-class features a large, interchangeable upper equipment module. The ship can be configured for a variety of mission profiles with a tactical, sensor, cargo or probe pod. Combined with flexible primary

NCC 62048 70915 71805 60597 62006 60205 70352 61832 61832 61832 61827 61826 60147 65420 71201	Known Ships (USS) Bellerophon † Bonchune * Endeavour Farragut † Garuda Hera † Honshu † Leeds Lexington Merrimac Monitor Nebula Phoenix *
60147	Nebula
71201	Prometheus
61952	Proxima †
72015	Sutherland
62100	T'Kumbra
66808	Ulysses
* Variar	at † Lost or destroyed

systems this makes the Nebula one of Starfleet's most versatile vessels.

The *U.S.S. Sutherland* NCC-72015, under the command of Lt. Cmdr. Data, foiled a Romulan supply line to the Duras family during the Klingon Civil War.



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NEBULA CLASS



NEW ORLEANS CLASS





Class: New Orleans Type: Frigate Commissioned: 2345 Production Base: San Francisco Fleet Yards, Earth Length: 360.74 metres Beam: 258.66 metres Height: 83.33 metres

Mass: 1,650,000 metric tons Crew: 460 Cruising Speed: Warp 5 Maximum Speed: Warp 9.3 Armament: 6 Type IX phaser arrays, 3 Mk 80 photon torpedo launchers NCC Known Ships (USS) 65491 Kyushu † New Orleans 63102 Renegade 57295 Rutledge 65530 Thomas Paine † Lost or destroyed

CLASS INFORMATION:

The *New Orleans*-class was one of Starfleet's most numerous frigate designs during the mid-24th century. The class features three outboard photon torpedo pods, two dorsal and one ventral, making it well suited for combat. The *New Orleans* also has an elliptical saucer section, similar in style to those which would later be used on the *Galaxy*-class, but considerably smaller in size.

Famous *New Orleans*-class ships include the *U.S.S. Rutledge* NCC-57295, which fought in the Cardassian War under the command of Captain Benjamin Maxwell, and the *U.S.S. Kyushu* NCC-65491, which was destroyed by the Borg at Wolf 359 in 2366-67.

The *New Orleans*-class has now been superceded by the similar-sized *Steamrunner*-class as Starfleet's lead frigate design.



NEW ORLEANS CLASS





Class: Niagara Type: Fast Cruiser Commissioned: 2343 Production Base: Utopia Planitia & San Francisco Fleet Yards Length: 450.5 metres Beam: 264.79 metres Height: 156.44 metres Mass: 2,350,000 metric tons Crew: 585 Cruising Speed: Warp 6 Maximum Speed: Warp 9.6 Armament: 12 Type IX phaser arrays, 2 Mk 75 photon torpedo launchers NCC Known Ships (USS) Niagara 59804 Princeton † 28473 Wellington † Lost or destroyed

CLASS INFORMATION:

The *Niagara*-class features an unusual three-nacelle configuration, sacrificing warp field efficiency for higher cruising speed, greater manoeuvrability, and the ability to travel on one engine while resting the others - extending component life. However the long pylons make vulnerable targets, lessening its effectiveness in combat.

The *Niagara* uses much of the same technology as the *Ambassador*-class, and is fitted with Grade 4 diplomatic facilities, enabling it to handle multi-planetary conferences involving several high-level diplomats and their staffs.

The remaining *Niagaras* in service are now deployed on astronomical research missions, as the class has long since been overshadowed by more modern and advanced starships. Notable vessels of the class include the *U.S.S. Wellington* NCC-28473, and the *U.S.S. Princeton* NCC-59804, which fell at Wolf 359.



NIAGARA CLASS



NORWAY CLASS



Class: Norway Type: Medium Cruiser Commissioned: 2371 Production Base: Spacedock One, Earth Length: 355 metres Beam: 229 metres Height: 52 metres Mass: 622,000 metric tons Crew: 190 Cruising Speed: Warp 6 Maximum Speed: Warp 9.7 Armament: 6 Type X phaser arrays, 1 phaser cannon, 2 Mk 80 photon torpedo launchers NCC Known Ships (USS) 64923 Budapest 64834 Canopus Norway 64924 Tannu Tuva

CLASS INFORMATION:

The *Norway*-class was designed in the same Starfleet initiative that produced the *Saber* and *Steamrunner*-classes, and was intended primarily as an advanced escort vessel. The *Norway* features a revolutionary low-profile design which presents a smaller target in combat. Completed in time to assist the fleet against the Borg incursion into Sector 001 in 2373, the *Norway*-class proved itself as a versatile combat vessel and saw action again in the Dominion War.

The *Norway* sacrifices some of the speed and manoeuvrability of the smaller *Saber*-class for heavier armour and more weaponry. The *Norway* also features a distinctive forward-mounted phaser cannon in the front part of the primary hull, unique amongst Starfleet vessels.

Notable ships of the *Norway*-class include the *U.S.S. Budapest* NCC-64923, which played a key role in the destruction of the Borg cube in the 2373 invasion.



NORWAY CLASS







NOVA CLASS

Class: Nova Type: Surveyor Commissioned: 2368 Production Base: Utopia Planitia Fleet Yards, Mars Length: 221.74 metres Beam: 109.5 metres Height: 41.91 metres

Mass: 110,000 metric tons Crew: 80 Cruising Speed: Warp 6 Maximum Speed: Warp 8 Armament: 11 Type X phaser arrays, 3 Mk 95 photon torpedo launchers
 NCC
 Known Ships (USS)

 72381
 Equinox †

 73515
 Nova

 72701
 Rhode Island *

 * Variant † Lost or destroyed

CLASS INFORMATION:

Starfleet's successor to the long-lived *Oberth*-class surveyor, the *Nova*-class was first commissioned in 2368 and is designed for short-range, limited duration research missions. Essentially a flying sensor platform, the *Nova*-class's advanced, integrated sensor suite allows research to a level unparalleled in Starfleet history.

The spaceframe itself was originally the *Defiant*-class 'pathfinder' prototype, before that project was redefined with the looming threat of the Borg. Like the *Intrepid*-class, the *Nova* has landing capability, and carries an advanced atmospheric operations shuttlecraft, the *Waverider*, in the underside of its primary hull.

The U.S.S. Equinox NCC-72381 vanished near the Badlands in 2370. It was later discovered in the Delta Quadrant by the U.S.S. Voyager, having survived in conditions far above its design parameters - proving the effectiveness of the design.











Class: NV/Neptune Type: Cruiser Commissioned: 2141 Production Base: Warp Five Complex, Earth Length: 170 metres Beam: 135 metres Height: 30 metres Mass: 40,000 metric tons Crew: 40 Cruising Speed: Warp 1.2 * Maximum Speed: Warp 2 * Armament: 4 phase cannons, 2 spatial/photonic torpedo launchers * Original Cochrane Unit (OCU) NV Known Ships Neptune NV-01 ¢ Intrepid ¢ Non-canon registry

CLASS INFORMATION:

The *NV* or *Neptune*-class was a 22nd-century Earth Starfleet design developed as a solar explorer and survey vessel. Launched in 2141, the *NV* featured a tapered 'half saucer' attached to a compact engineering hull assembly. The ship's warp nacelles had distinctive fins sticking outward from their rear sections, which improved the efficiency of the ship's warp field.

The class continued in service through the mid-22nd century, before eventually being superceded by the warp five *NX*-class design.

The *NV*-class *Intrepid* was the lead ship of the Earth Defence Fleet in the early 2150s. In 2153, the *Intrepid*, under the command of Captain Carlos Ramirez, aided the returning *Enterprise* NX-01 on its way back to Earth when it was attacked by a Klingon Bird-of-Prey.











Class: NX/Enterprise Type: Explorer Commissioned: 2151 Production Base: Warp Five Complex, Earth Length: 225 metres Beam: 135.8 metres Height: 33.3 metres Mass: 80,000 metric tons Crew: 83 Cruising Speed: Warp 4.5 * Maximum Speed: Warp 5.2 * Armament: 4 Plasma cannons, 4 phase cannons, 6 spatial/ photonic torpedo launchers * Original Cochrane Unit (OCU) NXKnown ShipsNX-01EnterpriseNX-02ColumbiaNX-03Challenger ¢NX-04Discovery ¢NX-09Avenger *†* Mirror universe vessel† Lost or destroyed¢ Non-canon name

CLASS INFORMATION:

The first Warp Five capable vessel built by Starfleet, the *NX*-class paved the way for a new era of human exploration. Representing the pinnacle of mid-22nd century starship design, the *NX* featured transporters, spatial torpedoes (later upgraded to photonic torpedoes), phase cannons, hull polarisation, a magnetic 'grappler', and the revolutionary Warp Five engine, designed by Dr Henry Archer. The engine allowed journeys that at one time took years to be completed in a matter of weeks.

An initial run of four *NX*-class vessels were built. The first, the *Enterprise* NX-01, was launched in 2151 under the command of Dr Archer's son, Captain Jonathan Archer. During its historic mission, the *Enterprise* made first contact with numerous species, including the Klingons, Suliban, Andorians, Xyrillians and Tandarans. The ship and its crew also averted the destruction of Earth by the Xindi in the Delphic Expanse in 2154, and played a pivotal role in building the alliance of species which would eventually become the United Federation of Planets in 2161.











Class: NX Prototype Type: Warp 3 Prototype Commissioned: 2143 Production Base: Warp Five Complex, Earth Length: 20 metres Beam: 14 metres Height: 2.5 metres

Mass: 40 metric tons Crew: 2 Cruising Speed: Warp 2 * Maximum Speed: Warp 3 * Armament: None

* Original Cochrane Unit (OCU)

Known Ships NX-Alpha NX-Beta NX-Gamma NX-Delta

CLASS INFORMATION:

The *NX Prototype* was used as a testbed for Earth Starfleet's NX Project - to develop a starship using the engine designed by the Warp Five programme. Prior to the project, Human ships were only capable of achieving Warp 2.

First launched in 2143, the two-seater prototypes comprised of a rocket-shaped main hull with various fins and control surfaces at the rear. Two warp nacelles were mounted to the sides via wings that could be folded to optimise hangar space.

NX-Alpha, the first of the prototypes, was piloted by A.G. Robinson. It broke apart after Robinson had reached Warp 2.2. Shortly after that, Jonathan Archer and Robinson achieved Warp 2.5 during an unauthorised flight on *NX-Beta*. After the ships had been grounded for extensive simulations, the Vulcans confirmed that the engine would work. Eight months later, Duvall broke the Warp 3 barrier on *NX-Delta*.





NX PROTOTYPE





Class: Oberth Type: Surveyor Commissioned: 2280 Production Base: Copernicus Yards & Baikonur Cosmodrome Length: 159.83 metres Beam: 82.97 metres Height: 44.34 metres Mass: 94,000 metric tons Crew: 78 Cruising Speed: Warp 5 Maximum Speed: Warp 7 Armament: 3 Type VII phaser banks, 1 probe/photon torpedo launcher

CLASS INFORMATION:

Starfleet's primary dedicated science vessel for over eighty years, the *Oberth*-class was first introduced in the 2280s. Designed to free up larger *Constitution* and *Miranda*-class vessels from pure research missions, the lightly-armed *Oberth* is effectively a flying laboratory. The *Oberth* also features a unique hull arrangement physical travel between the primary and secondary hulls can only be done via the warp nacelle pylons.

NCC 50331 31600 59318 623 638	Known Ships (USS) Biko Bonestell † Cochrane Copernicus Grissom †	
1692	Helin	
602	Oberth	
53847	Pegasus †	
29487		
1963	Springfield	
53911	Tsiolkovsky †	
20000		
18834		
	Yosemite	
* Civilian ship (NAR registry)		
† Lost or destroyed		

Oberth-class vessels are frequently used in the civilian sector as well as by Starfleet. The class was named for 20th century German rocket pioneer Hermann Oberth. The *Oberth*-class was gradually replaced by the *Nova*-class in the 2370s.









CLASS INFORMATION:

The *Olympic*-class is the latest design in a lineage stretching back to the *Daedalus*class of the 22nd century. Sometimes called Hospital Ships, these vessels have specific mission parameters and are commonly deployed behind the front lines during conflicts, such as in the Dominion War.

Olympic-class starships are relatively lightly armed and their crews are made up of a large proportion of doctors, nurses, triage medics and other medical technicians and specialists. As well as for relief efforts during wartime, *Olympic*-class vessels can be utilised during major medical emergencies and sudden disease outbreaks from the innermost Federation worlds out to the most distant colonies.

Many Hospital Ships are named after famous physicians of varied types through history, both from Earth and aligned worlds of the Federation.





OLYMPIC CLASS



PROMETHEUS CLASS





Class: Prometheus Type: Tactical Cruiser Commissioned: 2374 Production Base: Beta Antares Ship Yards, Antares Sector Length: 415 metres Beam: 170 metres Height: 113 metres

Mass: 850,000 metric tons Crew: 141 Cruising Speed: Warp 9 Maximum Speed: Warp 9.99 Armament: 13 Type XII phaser arrays, 3 Mk 95 photon/quantum torpedo launchers NX Known Ships (USS) 59650 * Prometheus * Redesignated as NX-74913 after Stardate 51461

CLASS INFORMATION:

Launched in 2374, the *Prometheus*-class starship represents the most advanced, cutting-edge design concept in the fleet. Designed for long-range tactical assignments, the *Prometheus* is a response to increasing threats to the Federation.

The *Prometheus*-class features a revolutionary 'multivector assault mode' allowing the vessel to separate into three warp-capable parts which can operate semiindependently. Other features include ablative armour, regenerative shielding, and a ship-wide holo-emitter array to allow the ship's Emergency Medical Hologram (EMH) to operate in all crew areas. The ship's control systems are so advanced, a crew of as few as four can operate the ship from the bridge.

The Romulan Tal Shiar unsuccessfully attempted to hijack the prototype on its first field-testing run.



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PROMETHEUS CLASS



TACTICAL MULTI-VECTOR ATTACK SEPARATION





CLASS INFORMATION:

The *Ptolemy*-class was a transport/tug used by Starfleet during the 23rd century to transport priority military and government cargo and troops.

Based on the standard Starfleet design tree and hull components of the time, the *Ptolemy*-class replaced the engineering hull of the *Constitution*-class with a connector at the base of the neck, which could accept a variety of cylindrical transport containers. The *Ptolemy*-class could pull up to three containers towed in line.

Several types of container pod were available, optimised for bulk liquids, dry bulk, refrigeration, personnel, and other products. The starliner pod could carry up to 300 personnel, and was usually used to carry relief crews to isolated outposts. Freight pods were unmanned, but contained accessways for crew and station personnel to oversee loading and unloading.



PTOLEMY CLASS





SABER CLASS



Class: Saber Type: Light Cruiser Commissioned: 2370 Production Base: Spacedock One, Earth Length: 223 metres Beam: 227 metres Height: 55 metres Mass: 310,000 metric tons Crew: 40 Cruising Speed: Warp 6 Maximum Speed: Warp 9.7 Armament: 4 Type X phaser arrays, 2 Mk 75 photon torpedo launchers NCCKnown Ships (USS)1941-ABozeman ¢81623da Vinci ¢61956Pearson
Saber61947Yeager
¢ Non-canon

CLASS INFORMATION:

The *Saber*-class starship was introduced in 2370 as part of Starfleet's initiative to create a new generation of ships to combat any future Borg incursions after the defeat at Wolf 359. Designed primarily for reconnaissance, patrol and escort duties, the *Saber*'s manoeuvrability and versatility make it a reliable combat vessel.

Twice the size of the *Defiant*-class, the *Saber*-class shares many of the design features of its little sister, as well as of the larger *Steamrunner*-class. Its compact design allows it to maintain faster impulse speeds and turn more tightly than other, larger ships. The *Saber* needs this speed, as its design features a weaker hull than other Starfleet vessels, and less shield power than most other ships. Nevertheless, *Saber*-class vessels played a key role in repelling the second Borg incursion in 2373.



SABER CLASS



Plans



* Saladin-class

CLASS INFORMATION:

Beam: 127.1 metres

Height: 60 metres

The Saladin and Hermes-classes were developed in parallel around the same time as the Constitution-class programme. Conceived as a smaller, more compact configuration using similar components, the Saladin/Hermes design features a single warp nacelle connected to a Constitution-class primary hull and dorsal.

ers, Hermes: 1 Phaser bank

* Original Cochrane Unit (OCU)

The main difference between the two classes is the inclusion of two extra phaser banks and a photon torpedo tube for the Saladin - designated as a destroyer compared to the Hermes - designated as a scout - which features just a single phaser bank.

Notable Hermes-class starships include the U.S.S. Revere NCC-595 and the U.S.S. Columbia NCC-621, which were ordered to rendezvous during the V'Ger crisis of 2273.





SALADIN/HERMES CLASS





CLASS INFORMATION:

The *Shelley*-class is Starfleet's fighter carrier and troop transport, and as such is rarely seen in peace-time.

During *Excelsior* refit and upgrade programs in the early 2330s, various decommissioned *Excelsiors* were stripped, restructured, fitted with *Constitution*-class nacelles and modified to serve as carriers. These *Shelley*-class starships can carry up to 48 *Falcon* and *Peregrine* class fighters, and accommodate up to 6,000 troops.

The *Shelley*-class's secondary hull contains multi-tiered shuttle and fighter bays, plus troop barracks, and is able to be left on station if necessary, allowing the primary hull section of the ship to warp away.

There are two variants of the *Shelley*-class design in service, one with vertically aligned nacelles and the other with horizontally aligned ones. Ships of both sub-classes played key support roles for Starfleet throughout the Dominion War.





SHELLEY CLASS





CLASS INFORMATION:

The *Sherman*-class was a small freighter and transport vessel commonly used in the Federation during the 2260s.

The *Sherman* featured a removable forward crew module and bridge section, allowing it to be used for manned transport and survey missions or as an automated cargo drone. The holds were situated amidships above and below the main spaceframe. While smaller in size than a *Constitution*-class starship, overall the *Sherman*-class possessed a much larger cargo capacity.

Notable *Sherman*-class ships included the *Antares* NCC-501, commanded by Captain Ramart, which exploded after being psychokinetically sabotaged by former passenger Charlie Evans in 2266, and the *Woden* NCC-325, an unmanned ore freighter destroyed by the M-5 computer installed on the U.S.S. Enterprise in 2268.



SHERMAN CLASS



SOVEREIGN CLASS

Class: Sovereign Type: Heavy Cruiser Commissioned: 2369 Production Base: San Francisco Fleet Yards, Earth Length: 685.3 metres Beam: 250.6 metres Height: 88.2 metres

Mass: 3,205,000 metric tons Crew: 855 Cruising Speed: Warp 6 Maximum Speed: Warp 9.99 Armament: 16 Type XII phaser arrays, 8 Mk 95 photon torpedo launchers, 1 Mk 95 quantum torpedo launcher NCC Known Ships (USS) 1701-E Enterprise 73811 Sovereign

CLASS INFORMATION:

The *Sovereign*-class is Starfleet's replacement for the venerable *Excelsior*-class. Designed as a multi-function vessel effective for long-range exploration and combat, the *Sovereign* is equipped with advanced weapons and upgraded sensor and shield systems.

Work on the class began in 2365, but Starfleet's defeat by the Borg at Wolf 359 a year later prompted the Advanced Starship Design Bureau (ASDB) to make tactical upgrades to the design. The spaceframe has no large dorsal between the saucer and engineering hulls, augmenting structural integrity. It also features a modified warp drive that will not harm the fabric of space, which is now standard throughout the fleet. The bottom of the saucer houses a warp-capable captain's yacht.

The prototype *U.S.S. Sovereign* NX-73811 was commissioned in 2369, with the *U.S.S. Enterprise* NCC-1701-E - the flagship of the Federation - following in 2372.





SOVEREIGN CLASS



SOYUZ CLASS Class: Soyuz Crew: 40 NCC Known Ships (USS) Type: Border Cutter Cruising Speed: Warp 5 1941 Bozeman Commissioned: 2270 Maximum Speed: Warp 8.8 Sovuz Production Base: Starbase 12 Armament: 6 Type VII phaser Length: 241.38 metres banks, 2 phaser turrets, 2 Mk 22 Beam: 148.06 metres photon torpedo launchers

CLASS INFORMATION:

Height: 60.86 metres Mass: 230.000 metric tons

The *Soyuz*-class was a border patrol ship from the mid to late 23rd century, whose missions included servicing remote outposts and policing spaceways.

The *Soyuz* featured an innovative set of outboard sensor and phaser turrets, designed for the ship's Neutral Zone patrol duties. However, due to limited resources and the only partial success of the experimental configuration, the *Soyuz*-class was withdrawn from service in 2288 in favour of its smaller yet more versatile cousin, the *Miranda*-class.

The most famous *Soyuz*-class ship is the *U.S.S. Bozeman* NCC-1941, commanded by Captain Morgan Bateson. The *Bozeman* was caught in a temporal loop near the Typhon Expanse in 2278. The ship was freed 90 years later and reinstated into Starfleet. Its crew took part in the battle which repelled the Borg incursion of 2373.









Production Base: San Francisco Fleet Yards, Earth Length: 323 metres Beam: 265 metres Height: 88 metres

Maximum Speed: Warp 9.2 Armament: 5 Type IX phaser arrays, 2 Mk 75 photon torpedo launchers

† Lost or destroyed

CLASS INFORMATION:

The Springfield-class is a relatively small vessel primarily used as a surveyor. However, the class is highly configurable and as such can have fairly versatile deployment details.

The Springfield is a forerunner of the Nebula-class design, with which it shares the distinctive mission adaptable pod feature. Much smaller and less capable than the Nebula, the Springfield is intended to operate over shorter ranges. The Springfield features two removable pods. The upper module is frequently used for sensor equipment or cargo, while the lower secondary hull module provides additional laboratory space if needed.

The Springfield-class U.S.S. Chekov NCC-57302 was one of the thirty-nine ships lost in battle against the Borg at Wolf 359 in 2366-67.



SPRINGFIELD CLASS



STEAMRUNNER CLASS





Class: Steamrunner Type: Frigate Commissioned: 2371 Production Base: Antares & Utopia Planitia Fleet Yards Length: 356 metres Beam: 262 metres Height: 59 metres

Mass: 889,000 metric tons Crew: 270 Cruising Speed: Warp 6 Maximum Speed: Warp 9.7 Armament: 6 Type X phaser arrays, 2 Mk 75 photon torpedo launchers NCC Known Ships (USS)

- 52136 Appalachia
- 52133 Cavor
- 59015 Hiroshima †
- 52142 Menehune

Steamrunner

† Lost or destroyed

CLASS INFORMATION:

The *Steamrunner*-class went into production in 2371 as part of Starfleet's response to the Dominion's larger, disposable Jem'Hadar fleets, and the continuing Borg threat. The ship's mission profile includes perimeter patrol and defence, long-range threat response, covert operations and combat support.

Like the *Akira*-class, the *Steamrunner* features a large through-saucer shuttlebay. As well as standard photon torpedoes, the *Steamrunner*-class can be armed with high-yield tri-cobalt torpedoes, effective as long-range artillery.

The *Steamrunner*-class, along with its contemporary the *Saber*-class, pioneers a new, compact mounting of the warp nacelles directly into the primary hull, rather than on traditional pylons. This new design feature is made possible thanks to improvements in radiation shielding technology, allowing the ship's crew increased protection from the warp field generators.



STEAMRUNNER CLASS





Class: Sydney Type: Transport Commissioned: 2284 Production Base: San Francisco Fleet Yards, Earth Length: 235 metres Beam: 125 metres Height: 42 metres

Mass: 360,000 metric tons Crew: 125 Cruising Speed: Warp 5 Maximum Speed: Warp 8.5 Armament: 2 Type VII phaser banks NCC Known Ships (USS) 2010 Jenolan † 2010-5 Nash Sydney † Lost or destroyed

CLASS INFORMATION:

Sydney-class starships are relatively large transport vessels which employ similar bridge modules and the same warp nacelles as the *Constitution* and *Miranda*-classes.

The *Sydney*-class is similar in design to several other transport ships from this and other eras, such as the later *Wambundu*-class. Though principally deployed as a personnel transport, the *Sydney* can also be used for long-range colonial transport and cargo haulage.

The *U.S.S. Jenolan* NCC-2010 disappeared in 2294 and was presumed lost. It was not discovered until 2369 that the *Jenolan* had crashed into a Dyson Sphere, and that one passenger, Captain Montgomery Scott, had survived for 75 years by suspending himself in an modified transporter beam. The ship was later destroyed while helping the *U.S.S. Enterprise-D* escape from inside the Sphere.



SYDNEY CLASS





EARTH & FEDERATION CIVILIAN STARSHIPS

CLASS III FREIGHTER

Class: Class III/Merchantman Type: Transport Commissioned: 2240 Production Base: Antares Shipyards & Merimar Ship Works, Rigel IV Length: 150 metres Beam: 99.6 metres

Height: 42.9 metres Mass: 50,000 metric tons Crew: 75 Cruising Speed: Warp 4 Maximum Speed: Warp 6 Armament: None Known Ships Bok'Nor † Merchantman † † Lost or destroyed

CLASS INFORMATION:

The *Class III* freighter is a common sight along Federation trade routes, as well as in the Cardassian Union and the Klingon Empire. The *Class III* can transport goods, fuel and passengers in bulk, servicing homeworlds, colonies and distant outposts alike. The *Class III* is unarmed, but does possess a navigational shield grid that can provide limited resistance to attack. The Cardassian variant of this type of vessel was constructed out of kelindide and rhodinium.

In 2285, the S.S. Merchantman carried classified Federation data regarding the Genesis Device to a Klingon Bird-of-Prey under the command of Kruge. The Merchantman was destroyed when Kruge learned that Valkris, a Klingon operative travelling aboard the freighter, had seen the information. A Cardassian Class III freighter, the Bok'Nor, was blown up by the Maquis in 2370 after they suspected it to be transporting weapons to arm Cardassian colonists in the Demilitarised Zone.



CLASS III FREIGHTER





Class: Conestoga Type: Colony Ship Commissioned: 2069 Production Base: Unknown, Earth Length: 180 metres Beam: 67 metres Height: 33 metres

Mass: 10,000 metric tons Crew: 25 (plus 200 colonists) Cruising Speed: Warp 1.3 Maximum Speed: Warp 1.4 Armament: 2 Plasma cannons Known Ships (SS) Conestoga

CLASS INFORMATION:

The S.S. Conestoga was an Earth colony ship built shortly after Zefram Cochrane's first warp flight, for the colonization of Terra Nova, a nearby class M planet. It was capable of carrying around two hundred colonists, and was equipped for long-term travel. The expedition was the first Human extra-solar colony effort.

The ship was specially constructed so that it could be dismantled on arrival to serve as homes and service buildings for the colony. The *Conestoga* was commanded by Captain Mitchell.

Launched in 2069, the *Conestoga* took nine years, travelling at Warp 1.3, to reach Terra Nova. The *Conestoga* reached the planet on June 23rd 2078, and its modules were dismantled to form the colony's initial structures.

The *Conestoga* inspired the design of the later *Discovery*-class United Earth scout ships of the mid-22nd century.



CONESTOGA





CLASS INFORMATION:

The *DY-100* class was an early Earth interplanetary vessel from the late 20th century. The *DY-100* was launched into orbit with booster rockets, then used simple nuclear powered engines once in space. They were equipped with artificial gravity, but still used transistors as components. Up to sixteen wedge-shaped cargo modules could be fitted around the spine of the vessel, with five as standard.

At least some *DY-100* vessels were sleeper ships. In these the crew were placed in suspended animation inside life support canisters prior to liftoff. Overall life support was then turned off for the journey. The use of suspended animation was necessary up to around 2018.

The *DY-100* class *S.S. Botany Bay*, carrying the former dictator Khan Noonien Singh and a group of his followers, was found adrift in the Mutara Sector in 2267 by the *U.S.S. Enterprise*. Khan and his augments were resettled to Ceti Alpha V.



DY-100 CLASS



Plans

EARTH J CLASS





Class: J Type: Freighter Commissioned: 2102 Production Base: Earth Length: 230 metres Beam: 74 metres Height: 38 metres Mass: 855,000 metric tons

Crew: 15 Cruising Speed: Warp 1.5 Maximum Speed: Warp 2 Armament: 2 Plasma cannons Known Ships (ECS) Constellation Horizon North Star † † Lost or destroyed

CLASS INFORMATION:

The *J-class* modular freighter was commonly used by the Earth Cargo Service through the first half of the 22nd century. It featured a small accommodation module and two side-mounted nacelles, with up to five cargo pods attached behind.

The *J-class* was well-armed for its size, with two plasma cannons for defence against pirates, and when detached from its cargo pods was very manoeuvrable. Interstellar voyages could take years or even decades, so these freighters were usually crewed by families. By the 2150s *J-class* freighters had a maximum speed of warp two, and were capable of hauling loads of up to 30,000 metric tons.

In 2152, the *Enterprise* NX-01 transported Ensign Mayweather to see his family aboard the *Horizon* following the death of his father, the former captain. During his visit the vessel was attacked by pirates which Mayweather helped to fight off.

The J-class would eventually be superseded by the larger Y-class.





EARTH J CLASS



EARTH Y CLASS





Class: Y Type: Freighter Commissioned: 2114 Production Base: Earth Length: 270 metres Beam: 79 metres Height: 49 metres Mass: 634,000 metric tons

Crew: 23 Cruising Speed: Warp 1.5 Maximum Speed: Warp 1.8 Armament: 1 Plasma cannon ECS Known Ships (ECS) 2801 Fortunate Ticonderoga † † Lost or destroyed

CLASS INFORMATION:

The *Y*-*class* succeeded the *J*-*class* as one of Earth's most common freighters in the mid-22nd century. The modular design consisted of a long spine with the bridge and crew accommodation at the bow. Up to eight cargo modules could be attached to the sides of the backbone allowing for over twenty kilotons of freight. The warp nacelles were inboard of the cargo pods near the aft end of the ship.

The *Y*-*class* was lightly armed, with only a single plasma cannon as standard. Most captains had their weapons upgraded to defend against pirates.

In 2151, the *Enterprise* NX-01 encountered the *Y*-class Earth Cargo Ship Fortunate, commanded by Captain Keene and his first officer Ryan, who were under attack from Nausicaan pirates.





EARTH Y CLASS





Class: Ju'day Type: Attack Fighter/Courier Commissioned: 2332 Production Base: Various Length: 60 metres Beam: 66 metres Height: 14.6 metres Mass: 2,600 metric tons

Crew: 2-4 (plus 50 passengers) Cruising Speed: Warp 5 Maximum Speed: Warp 7 Armament: 2 Type V phaser banks, 4 photon torpedo launchers Known Ships (SS) Alpha Nine Alpha Seven Ju'day Val Jean *† * Variant † Lost or destroyed

CLASS INFORMATION:

The *Ju'day*-class raider was a relatively small, manoeuvrable starship of Federation design, which was later used by the Maquis in their fight against the Cardassians.

At least two variants of the vessel existed. One version had a small cockpit with seating for two, and a cargo area in the aft section. The second variant featured a separate and much more spacious cockpit which held four stations, and larger crew facilities in the aft sections. Both designs were armed with twin wingtip-mounted phasers, and pairs of forward and aft firing torpedo launchers.

In 2371, the Maquis raider *Val Jean* was dragged across the galaxy by the being known as 'The Caretaker'. The ship was subsequently destroyed ramming a Kazon vessel, and its remaining personnel integrated into the crew of the *U.S.S. Voyager*.



MAQUIS RAIDER









Class: Phoenix Type: Prototype Warp Ship Commissioned: 2063 Production Base: Bozeman, Montana, Earth Length: 27.5 metres Beam: 16 metres Height: 3.4 metres

Mass: 80 metric tons Crew: 3 Cruising Speed: Sublight Maximum Speed: Warp 1 Armament: None Known Ships Phoenix

N.B. Top view shown above

CLASS INFORMATION:

The *Phoenix* was Earth's first manned spacecraft to achieve the speed of light with warp drive. The *Phoenix* was built by space pioneer Dr. Zefram Cochrane and engineer Lily Sloane, inside a missile silo in Bozeman, Montana. It was mounted on a Titan V nuclear missile, and had a four metre titanium-cased cockpit and twin warp nacelles.

The *Phoenix* made its historic first warp flight on April 5th 2063, piloted by Zefram Cochrane. The flight attracted the attention of a passing Vulcan ship, the *T'Plana-Hath*, and the Vulcans initiated Humanity's first official contact with extraterrestrials.

The *Phoenix* was later placed on display at the Smithsonian Institution, and was the subject of a course taught at Starfleet Academy.








WHORFIN CLASS



Class: Whorfin Type: Transport First Encountered: 2293 Production Base: Unknown Length: 270 metres Beam: 247 metres Height: 80 metres Mass: 420,000 metric tons

Crew: 15 (plus 200 passengers) Cruising Speed: Warp 3 Maximum Speed: Warp 4 Armament: None NFTKnown Ships (SS)7793Lakul †1327Robert Fox †1024Whorfin (U.S.S.) ** Starfleet ship (NCC registry)† Lost or destroyed

CLASS INFORMATION:

The *Whorfin*-class was a type of transport ship used by the Federation in the late 23rd century. It was capable of carrying upwards of 200 passengers. The class used TPS pulse fusion engines.

In 2293, two civilian *Whorfin*-class starships transporting El Aurian refugees, the *S.S. Lakul* NFT-7793 and the *S.S. Robert Fox* NFT-1327, were caught in the Nexus energy ribbon three light years from Earth. The *U.S.S. Enterprise* NCC-1701-B answered their distress call and managed to rescue 47 passengers from the *Lakul* before hull stresses destroyed both ships.

Starfleet also used *Whorfin*-class vessels, and the prototype *U.S.S. Whorfin* NCC-1024 was assigned to patrol the Neutral Zone at the time Operation Retrieve was proposed earlier the same year.





WHORFIN CLASS





KLINGON STARSHIPS



BIRD-OF-PREY (22nd Century)





Class: Bird-of-Prey Type: Scout First Encountered: 2153 Production Base: Qo'noS Orbital Factory Base Length: 115 metres Beam: 120 metres Height: 48 metres Mass: 28,000 metric tons Crew: 18 Cruising Speed: Warp 5.1 Maximum Speed: Warp 5.8 Armament: 8 Disruptor cannons, 2 photon torpedo launchers Known Ships (IKS) Names unknown

CLASS INFORMATION:

Comparable in design to its sister classes, the *Raptor* and *D5*, the smaller *Bird-of-Prey* utilized an avian design, including feather-like hull plating on its wings.

The bridge module was located in the bulbous forward section, while the shuttlebay, impulse engines and warp nacelles were housed in the larger aft section of the ship. The *Bird-of-Prey's* arsenal was impressive for the time, with multiple disruptor mounts and forward and aft torpedo launchers. The ship's defensive systems included dispersive armour around the bridge, and deflector shields.

Earth Starfleet first encountered the *Bird-of-Prey* when Duras mounted a revenge attack on the returning *Enterprise* NX-01 on the outskirts of the Sol system in 2153.

The *Bird-of-Prey* design would be revamped and developed, resulting in the *B'rel* and *K'Vort*-class vessels of the 23rd and 24th centuries.







BIRD-OF-PREY (23rd Century)





Class: B'rel/K'Vort Type: Scout/Cruiser First Encountered: 2282/2365 Production Base: Qo'noS Orbital Factory Base Length: 109.7/350 metres Beam: 162/517 metres Height: 27/86.3 metres Mass: 46,300/1,504,000 m. tons Crew: 12/36 Cruising Speed: Warp 7*/6 Maximum Speed: Warp 8*/9.6 Armament: 2 Disruptor cannons, 1 photon torpedo launcher * Original Cochrane Unit (OCU)

CLASS INFORMATION:

Developed from a 22nd century design, the *B'rel*-class fulfilled the Klingon Empire's need for a small, fast vessel that could move stealthily through hostile territories and strike quickly and effectively against a foe. The *B'rel*-class was equipped with a cloaking device and featured variable geometry wings which could be lowered into an attack position, raised for planetfall, or kept flat for cruising.

The effective design of the *B'rel*-class prompted the Klingons to develop a larger model in the second quarter of the 24th century - the *K'Vort*-class cruiser.

Notable Klingon Birds-of-Prey include General Chang's

experimental prototype which attempted to disrupt the Khitomer Peace Conference, and the *I.K.S. Rotarran* - General Martok's flagship during the Dominion War.





Known Ships (IKS) "HMS Bounty" B'rel Buruk * Ch'Tang Etam Hegh'ta Hor'cha Ki'tang Koraga *† Korinar K'Vort * M'Char Malpara † Ning'tao † Orantho Pagh * P'Rang * Rotarran Slivin Vorn * Y'tem * K'Vort-class † Lost or destroyed



BIRD-OF-PREY (23rd Century)





Class: D4 Type: Battlecruiser First Encountered: 2151 Production Base: Qo'noS Orbital Factory Base Length: 205 metres Beam: 136 metres Height: 45 metres Mass: 82,500 metric tons Crew: 295 Cruising Speed: Warp 7 Maximum Speed: Warp 8 Armament: 4 Disruptor cannons, 2 photon torpedo launchers Known Ships (IKS) D'ama ¢ ¢ Non-canon

CLASS INFORMATION:

The predecessor to the infamous *D7* and *K't'inga*-classes, the *D4*-class battlecruiser entered service in the 22nd century, and by the early 23rd century was the mainstay of the Klingon Imperial Fleet.

The *D4* was armed with disruptors and fore and aft photon torpedo launchers. It also featured deflector shield technology and an aft tractor beam. Like other 22nd century Klingon designs, the *D4* was fitted with additional support struts between the command and engineering hulls, as well as along the edges of the wing-structures, to augment structural integrity.

Some *D4s* served into the 2260s and Starfleet included them in Klingon tactical simulations, where they fought alongside the later *D7*-class against *Constitution*-class vessels.













Class: D5 Type: Battlecruiser/Deuterium Tanker First Encountered: 2152 Production Base: Qo'noS Orbital Factory Base Length: 155 metres Beam: 145 metres Height: 42 metres Mass: 183,000 metric tons Crew: 20 Cruising Speed: Warp 5 Maximum Speed: Warp 6 Armament: 4 Disruptor cannons, 2 photon torpedo launchers Known Ships (IKS) Bortas Klothos

CLASS INFORMATION:

The *D5*-class was the principal battlecruiser design of the Klingon Imperial Fleet during the mid-22nd century. Like many of its contemporaries and successors, the *D5* was distinguished by a roughly bird-like form, with an elongated primary hull and angular wings and warp nacelles.

A fully-armed *D5* was considerably more advanced than Earth Starfleet's most powerful vessel during the 2150s, the *NX*-class starship. Like its *Raptor*-class counterpart of the same era, the *D5* was outfitted with multi-spectral sensors as well as disruptors, photon torpedo launchers and dispersive armour.

Some *D5s* were modified as deuterium tankers, with eight underslung tanks. These versions carried significantly less armament than their cruiser counterparts.

Notable *D5s* included the *I.K.S. Bortas*, commanded by Duras, which was foiled in its pursuit of refugees from Rha'darus by the *Enterprise* NX-01 in 2152; and the *I.K.S. Klothos*, the former command of Dahar Master Kor.











Class: D7 Type: Battlecruiser First Encountered: 2267 Production Base: Qo'noS Orbital Factory Base Length: 228 metres Beam: 169 metres Height: 63 metres Mass: 106,700 metric tons Crew: 400 Cruising Speed: Warp 6 * Maximum Speed: Warp 9 * Armament: 2 Disruptor cannons, 2 photon torpedo launchers, 1 phaser emitter * Original Cochrane Unit (OCU) Known Ships (IKS) Devisor ¢ Gr'oth Klothos Voh'Tahk ¢ ¢ Non-canon

CLASS INFORMATION:

120

The distinctive manta ray-shaped *D7*-class served as the backbone of the Klingon Defense Force during the mid-23rd century. Developed from the older *D4*-class battlecruiser, the *D7*'s range of armament made it a match for Starfleet's *Constitution*-class. The ship was not particularly manoeuvrable however, and it's commanders favoured bombarding targets from long-range. In 2268 the Klingons formed an alliance with the Romulan Star Empire, resulting in a technology exchange which led to the Romulans acquiring several *D7s* and the Klingons gaining access to cloaking technology. Klingon *D7s* were first retro-fitted with cloaking devices in 2269. The success of the *D7* led to the *K't'inga*-class redesign in 2270, which became a mainstay of the Klingon fleet for over a hundred years.

Notable ships of the class include the *I.K.S. Gr'oth* commanded by Captain Koloth and the *I.K.S. Klothos* commanded by Kor which attacked the outpost at Caleb IV.









K'T'INGA CLASS



Class: K't'inga Type: Heavy Battlecruiser First Encountered: 2270 Production Base: Qo'noS Orbital Factory Base Length: 214.3 metres Beam: 152.4 metres Height: 57.3 metres Mass: 120,000 metric tons Crew: 385 Cruising Speed: Warp 6 * Maximum Speed: Warp 10 * Armament: 8 Disruptor cannons, 2 photon torpedo launchers * Original Cochrane Unit (OCU) Known Ships (IKS) Amar † B'Moth † K'ťinga K'Tanco Qo'noS Wa' (Kronos One) T'Acog † T'Ong † *Lost or destroyed*

CLASS INFORMATION:

199

Frequent encounters with the Federation during the 2260s prompted the Klingon Empire to redesign and upgrade the *D7* battlecruiser, resulting in the *K't'inga*-class. The *K't'inga* featured a number of new innovations including a more thoroughly compartmented hull, designed to withstand multiple breaches, and improved ord-nance, with enhanced disruptors replacing the *D7's* disruptors and phaser emitter. The *K't'inga*-class was also the first Klingon vessel to be fitted with a cloaking device as standard - a result of the Klingons' brief alliance with the Romulans.

The *K't'inga*-class, though no longer in production, served with distinction into the 2370s. Famous ships of the class include the *I.K.S. Amar* which led a battle group of *K't'ingas* against the V'Ger probe in 2273, and the *I.K.S. Kronos One* which transported Chancellor Gorkon to peace talks with the Federation on Earth in 2293.





KTINGA CLASS





Class: Negh'Var Type: Battleship First Encountered: 2371 Production Base: Qo'noS Orbital Factory Base Length: 682.32 metres Beam: 470.09 metres Height: 136.65 metres Mass: 4,310,000 metric tons Crew: 2,500 Cruising Speed: Warp 6 Maximum Speed: Warp 9.6 Armament: 20 Disruptor cannons, 1 large forward disruptor, 4 photon torpedo launchers Known Ships (IKS) Negh'Var Voodieh *† * Variant † Lost or destroyed

CLASS INFORMATION:

The largest and most powerful ship in the Klingon fleet, the *Negh'Var* represents the pinnacle of 24th century Klingon starship design. Designed to be an imposing and formidable opponent, the ship's impressive arsenal of disruptors can be fired by individual gunners or centralized through the ship's sophisticated targeting computers. The *Negh'Var* also features a large forward-mounted disruptor, and a detachable 'daughtercraft' scout ship on top of the aft hull.

The *Negh'Var*-class was developed with reliability and durability in mind. It's size dictates the use of several cloaking devices and it features multiply redundant operational systems and impulse engines.

In early 2372, the *I.K.S. Negh'Var* led the Klingon invasion of the Cardassian Union, and was Chancellor Gowron's flagship during the Dominion War.



NEGH'VAR CLASS



Plans

RAPTOR CLASS



Class: Raptor Type: Scout First Encountered: 2151 Production Base: Qo'noS Orbital Factory Base Length: 145 metres Beam: 111 metres Height: 27 metres Mass: 90,000 metric tons Crew: 12 Cruising Speed: Warp 5 Maximum Speed: Warp 6 Armament: 2 Disruptor cannons, 1 photon torpedo launcher Known Ships (IKS) Somraw

CLASS INFORMATION:

The *Raptor*-class was designed for short and medium range reconnaissance missions and swift attacks. The ship was first encountered by the Vulcans prior to 2151, and the accepted *Raptor*-class name is thought to have been coined by them.

As with other Klingon vessels built prior to the Klingon-Romulan alliance of the 23rd century, the *Raptor* did not carry a cloaking device. However it did feature deflector shields and dispersive armour, despite being only relatively lightly armed. The warp nacelles were situated at the end of the *Raptor's* up-swept wings.

The first Earth encounter with a *Raptor* came in 2151, when the *Enterprise* NX-01 rescued the disabled *I.K.S. Somraw* from within the atmosphere of a gas giant. This was also the first time Starfleet personnel explored the inside of a Klingon vessel.









VOR'CHA CLASS



Class: Vor'cha Type: Attack Cruiser First Encountered: 2367 Production Base: Qo'noS Orbital Factory Base Length: 481.32 metres Beam: 341.76 metres Height: 106.87 metres Mass: 2,238,000 metric tons Crew: 1,900 Cruising Speed: Warp 6 Maximum Speed: Warp 9.6 Armament: 18 Disruptor cannons, 1 large forward disruptor, 3 photon torpedo launchers Known Ships (IKS) Bortas Drovana Maht-H'a Qu'Vat Toh'Kaht † Vor'cha Vor'nak Ya'Vang † Lost or destroyed

CLASS INFORMATION:

The *Vor'cha*-class succeeded the *K't'inga*-class as the primary fighting vessel of the Klingon Defense Force, and forms the backbone of the late 24th century Klingon fleet. A combat-orientated multimission vessel, the *Vor'cha's* design echoes traditional Klingon design philosophy and lineage dating back to the *Raptor* and *D5*-classes of the 22nd century.

The *Vor'cha*-class features a detachable heavy forward disruptor cannon - one of the largest ship mounted weapons in known space - and a cloaking device. It is also the first Klingon design to incorporate Starfleet technology exchanged during the years of alliance - most notably in the Bussard collectors mounted on the nacelles, which supplement the ship's ram intakes on the wings.

Both Chancellor K'mpec and his successor Gowron used *Vor'cha*-class vessels as flagships, the *I.K.S. Bortas* serving the latter during the Klingon Civil War of 2367-68.





VOR'CHA CLASS





ROMULAN STARSHIPS



BIRD-OF-PREY (22nd Century)





Class: T'Liss/Bird-of-Prey Type: Attack Ship First Encountered: 2152 Production Base: Unknown, Romulan Star Empire Length: 165 metres Beam: 182 metres Height: 40 metres Mass: Unknown Crew: 100 Cruising Speed: Warp 3 Maximum Speed: Warp 5 Armament: 2 Plasma cannons, 4 photon torpedo launchers Known Ships (IRW) Praetor Pontilus ¢† T'Liss ¢ ¢ Non-canon † Lost or destroyed

CLASS INFORMATION:

A mainstay of the 22nd century Romulan fleet, the distinctive Romulan *Bird-of-Prey* would be developed and improved into the 2260s. The early *Bird-of-Prey's* warp nacelles bore a strong resemblance to those of the Klingon *Raptor*, suggesting a possible technology exchange between the two powers. The ship was equipped with advanced weaponry for the time, and initially a cloaking device.

The *Enterprise* NX-01 first encountered a Romulan *Bird-of-Prey* in mid-2152 when it accidentally entered a cloaked minefield. The *Praetor Pontilus* was one of two prototype cloaking ships which forced the Earth vessel to leave. Sometime afterward the *Pontilus* was destroyed in an antimatter containment failure caused by the vast power requirements of the cloak. It would subsequently be decades before the Romulans would successfully perfect a working starship cloaking device.



Plans

BIRD-OF-PREY (22nd Century)





Class: Vas'Hatham/Bird-of-Prey Type: Cruiser First Encountered: 2266 Production Base: Unknown, Romulan Star Empire Length: 68.2 metres Beam: 90.6 metres Height: 21.9 metres Mass: 25,000 metric tons Crew: 170 Cruising Speed: Warp 6 * Maximum Speed: Warp 8 * Armament: 1 Plasma torpedo launcher, 10 nuclear fusion missile tubes * Original Cochrane Unit (OCU) Known Ships (IRW) Gal Gath'thong ¢† Vas'Hatham ¢ Vek'lar ¢† ¢ Non-canon † Lost or destroyed

CLASS INFORMATION:

Gaining its name from the large predatory bird painted on the ship's ventral hull, the *Romulan Bird-of-Prey* was the successor to a similar 22nd century counterpart.

The small, compact design featured few comforts, but was notable for two key systems: a cloaking device and a powerful focused plasma energy weapon which took up a large part of the ship's interior. Both had drawbacks however: the ship's plasma bolts were limited in range, and while devastating at close quarters, weakened in intensity the more distance they covered; while the ship's cloak used massive amounts of power, and the *Bird-of-Prey* was unable to fire, raise shields or use transporters while it was activated.

The U.S.S. Enterprise NCC-1701 pursued a Bird-of-Prey which crossed the Neutral Zone and destroyed several outposts in 2266, and Birds-of-Prey were subsequently used in large numbers to patrol the border with the Federation. The last of the class was removed from service early in the 24th century.





Plans BIRD-OF-PREY (23rd Century)



D'DERIDEX CLASS

Class: D'deridex Type: Warbird First Encountered: 2349 Production Base: Unknown, Romulan Star Empire Length: 1,041.65 metres Beam: 772.43 metres Height: 285.47 metres

Mass: 4,320,000 metric tons Crew: 1,500 Cruising Speed: Warp 5 Maximum Speed: Warp 9.6 Armament: 6 Disruptor arrays, 2 photon torpedo launchers

CLASS INFORMATION:

One of the largest vessels in known space, the *D'deridex*-class or *B-Type* warbird fulfils a multimission role but is most effective in combat and containment.

The *D'deridex*, in common with other Romulan vessels of the 24th century, is powered by an artificial quantum

singularity, and equipped with an advanced cloaking device. The ship's bilateral navigation and sensor arrays can reduce the chance of detection while cloaked.

Starfleet first encountered the *D'deridex*-class in 2364, during the first contact between the Romulans and the Federation since the Tomed Incident in 2311. The class served with distinction in the Dominion War, helping to turn the tide against the Dominion. Notable vessels of the class include the *I.R.W. D'ridthau* - the flagship of the Romulan fleet - which fell at the Battle of Cardassia in 2375.



Known Ships (IRW) Belak † D'deridex Decius Devoras Dividices D'ridthau † Genorex Haakona Khazara Koderex * Makar † T'Met Terix Tomal * * PWB † Lost or destroyed Plans

D'DERIDEX CLASS





Production Base: Unknown. Romulan Empire Length: 35 metres Beam: 14.3 metres Height: 9.4 metres

Cruising Speed: Warp 3 Maximum Speed: Warp 5 Armament: Tri-phasic emitters † Lost or destroyed

CLASS INFORMATION:

The Romulan drone ship was an advanced experimental attack ship developed in the 2150s. The starship itself was a modified Romulan Warbird designed to be remotely controlled from Romulus by an Aenar pilot using a telepresence unit.

The drone ship was equipped with a multi-spatial emitter system, which allowed it to assume the appearance of nearly any other vessel. Additionally, the drone's tri-phasic disruptors could mimic the weapon signatures of other ships. Its ability to self-repair also proved an asset during battle, where damage could begin to be corrected almost immediately. The drone was also highly manoeuvrable as with no crew, life-support and inertial damping power could be diverted to the engines.

Two prototype drones were launched in 2154 to try destabilise political alliances in the region, but were destroyed when their Aenar pilot turned them on one another.





DRONE SHIP





Class: Kestrel Type: Courier First Encountered: 2374 Production Base: Unknown, Romulan Star Empire Length: 24.23 metres Beam: 15.98 metres Height: 6.57 metres

Mass: 142.31 metric tons Crew: 15 Cruising Speed: Warp 5 Maximum Speed: Warp 9.6 Armament: 6 Disruptor cannons, 2 photon microtorpedo launchers Known Ships (IRW) D'era ¢† Kestrel ¢ Theta ¢ ¢ Non-canon † Lost or destroyed

CLASS INFORMATION:

The *Kestrel*-class warp-shuttle (to use its Starfleet designation) is comparable in size to a Federation runabout, and fulfils a similar role. The ship performs as a fast courier, delivering sensitive materials or information between fleets and outposts of the Romulan Star Navy. It also provides support for rapid response scientific exploration, orbital and planetary research, and reconnaissance. *Kestrel*-class vessels are also often used as shuttles on *D'deridex*-class warbirds. Like all known Romulan ships, the *Kestrel* possesses a cloaking device.

Romulan Senator Vreenak traveled to a secret meeting with Benjamin Sisko on *Deep Space 9* aboard such a shuttle in 2374, before his ship exploded returning to Romulus. The Tal Shiar concluded that the senator had been assassinated by Dominion agents - precipitating the Romulan Empire's entry into the Dominion War.





KESTREL CLASS





Class: Mogai Type: Warbird First Encountered: 2378 Production Base: Unknown, Romulan Star Empire Length: 603.5 metres Beam: 908.3 metres Height: 94 metres

Mass: 4,800,000 metric tons Crew: 395 Cruising Speed: Warp 6 Maximum Speed: Warp 9.95 Armament: 12 Disruptor cannons, 6 photon torpedo launchers Known Ships (IRW) Mogai ¢ Norexan ¢ Soterus ¢† Valdore ¢ Non-canon † Lost or destroyed

CLASS INFORMATION:

The *Mogai*-class warbird was one of the most advanced vessels in the Romulan Fleet during the late 2370s.

Apparently incorporating design elements of the *D'deridex*-class warbird and Klingon *K'Vort*-class cruiser, the *Mogai*-class is a large, highly-manoeuvrable, fixedwing battlecruiser. In common with other Romulan vessels the hull is marked by distinctive feather-shaped plating. The *Mogai*-class carries several advanced disruptor cannons on each wing and in the forward section of the ship. The *Mogai* also features a sensor array superior to that of the Federation *Sovereign*-class starship, and a cloaking device.

Notable ships of the class include the *I.R.W. Valdore*, one of two *Mogai*-class warbirds which assisted the *USS Enterprise* NCC-1701-E in confronting Praetor Shinzon's rogue Reman warbird, the *Scimitar*, in the Bassen Rift in 2379.




MOGAI CLASS



NEH'VOR CLASS



Class: Neh'vor Type: Science Vessel First Encountered: 2368 Production Base: Unknown, Romulan Star Empire Length: 95 metres Beam: 73 metres Height: 17 metres

Mass: 57,000 metric tons Crew: 82 Cruising Speed: Warp 6 Maximum Speed: Warp 8.6 Armament: 2 Disruptor cannons, 1 photon torpedo launcher Known Ships (IRW) Apnex ¢ Henndal ¢ Neh'vor ¢ Talvath ¢ Non-canon

CLASS INFORMATION:

The *Neh'vor*-class science vessel was developed alongside the *Terethi*-class scout, using the same schematics for most structures and systems. Aside from the basic aesthetic differences, the *Neh'vor* differs in having improved sensors, more quarters for its much larger crew and far superior science systems.

The Romulan Star Navy uses *Neh'vor*-class vessels to test new weaponry and systems, in addition to its basic exploratory and scientific missions. During times of conflict, *Neh'vors* are also often pressed into service as scouts.

In 2368 a *Neh'vor*-class vessel suffered a forced chamber explosion in its resonator coil due to interaction with an experimental interphasic cloaking device it was testing. The ship was assisted and repaired by the *USS Enterprise* NCC-1701-D. The Romulans subsequently discontinued development of the phasing cloak.





NEH'VOR CLASS



TERETHI CLASS



Class: Terethi Type: Scout First Encountered: 2366 Production Base: Unknown, Romulan Star Empire Length: 89 metres Beam: 72 metres Height: 16.5 metres

Mass: 5,830 metric tons Crew: 2 Cruising Speed: Warp 6 Maximum Speed: Warp 8.6 Armament: 2 Disruptor cannons, 1 photon torpedo launcher Known Ships (IRW) Gethald ¢† Lanora ¢ Pi † Terethi ¢ Theta ¢ ¢ Non-canon † Lost or destroyed

CLASS INFORMATION:

The *Terethi*-class scout (known by a number of different names to Starfleet Intelligence) is intended for long-range scientific exploration and military reconnaissance missions. Fast and manoeuvrable, the *Terethi*-class can also be used as a courier, as well as being effective in some battle situations, as was demonstrated on several occasions during the Dominion War.

In 2366, the Romulan scout ship *Pi* crash-landed on Galorndon Core while on a covert mission inside Federation space. The *Pi* was destroyed with an ultritium explosive after the crash to prevent its capture by Starfleet. A few weeks later Romulan Admiral Jarok used a scout ship to cross the Neutral Zone and defect to the Federation. Jarok also destroyed his vessel to prevent its capture.



TERETHI CLASS



Plans







Class: Galor Type: Cruiser/Destroyer First Encountered: 2355 Production Base: Cardassia Prime Orbital 3 Assembly Facility Length: 371.88 metres Beam: 192.33 metres Height: 59 metres

Mass: 1,678,000 metric tons Crew: 300 Cruising Speed: Warp 5 Maximum Speed: Warp 9.6 Armament: 8 Spiral-wave disruptor mounts, 1 large aft disruptor wave cannon Known Ships Aldara Galor Kraxon Prakesh † Reklar Trager Vetar † Lost or destroyed

CLASS INFORMATION:

Named for a mythological hooded warrior, the *Galor*-class is the Cardassian Union's primary combat and defence vessel. The *Galor* has been used for interdiction, border patrol, troop transport, escort, orbital assault and blockade duties. The ship's lack of extensive sensors and laboratories limits its scientific capabilities however. The *Galor*-class had impressive combat capability when first encountered during the Federation-Cardassian Wars of the 2350s, but now lags behind vessels such as the Klingon *Vor'cha* and Federation *Nebula*-classes. To compensate for this *Galor*-class ships routinely patrol in groups of three.

As with some other Cardassian designs, the *Galor*'s warp engines are embedded in the wings, and the spaceframe is simpler and more robust than Starfleet equivalents, needing a less powerful structural integrity field. Armament varies from ship to ship, but includes distinctive large forward and aft spiral-wave disruptor mounts, with smaller disruptors or phasers providing coverage around the ship.

Galor-class vessels featured heavily in the Cardassian Wars and the Dominion War.













Class: Groumall Type: Military Freighter First Encountered: 2372 Production Base: Cardassia Prime Orbital 3 Assembly Facility Length: 255.65 metres Beam: 55.13 metres Height: 63.21 metres

Mass: 1,340,000 metric tons Crew: 30 Cruising Speed: Warp 5 Maximum Speed: Warp 6.5 Armament: 4 Spiral-wave disruptor mounts, 1 medium aft disruptor wave cannon Known Ships Groumall † Rabol Ravinok † Salgar ¢ ¢ Non-canon † Lost or destroyed

CLASS INFORMATION:

The standard cargo carrier of the Cardassian military, the *Groumall*-class military freighter was designed to transport resources from their planets of origin, such as Bajor, to Cardassia Prime and other installations inside the Cardassian Union.

The modular nature of the *Groumall's* cargo holds allow for a high degree of customisation. Over 90% of the freighter's volume is cargo space, and the ship is capable of holding up to 4,000 cubic metres of supplies.

Military freighters were often used to transport civilians and ground forces. The Obsidian Order was also known to use military freighters as decoys, or to transport operatives throughout the region around Cardassian space.

The *Groumall* itself was destroyed by its own crew, who used transporters to switch places with that of an attacking Klingon *Bird-of-Prey* at Loval in 2372.



Plans

GROUMALL CLASS





Class: Hideki Type: Fighter/Patrol Ship First Encountered: 2370 Production Base: Length: 85.78 metres Beam: 60.14 metres Height: 12.43 metres Mass: 120,000 metric tons

Crew: 30 Cruising Speed: Warp 5 Maximum Speed: Warp 9.5 Armament: 4 Spiral-wave disruptor mounts, 1 medium aft disruptor wave cannon Known Ships Hideki

CLASS INFORMATION:

Small, sleek, fast and heavily armed, the *Hideki*-class vessel is the primary fighter used by the Cardassian Central Command. Virtually every Cardassian fleet includes at least a few squadrons of *Hidekis*. Fleets permanently stationed in a particular region usually allow their fighters to operate on their own within a limited range. The *Hideki* is also used for border patrol or system defence duties, freeing up the larger ships for offensive duties.

Starfleet believe some design elements of the Federation's *Defiant*-class escort may have been incorporated into the *Hideki*, most notably a detachable warhead contained in the forward notch of the command hull. The warhead has the same yield as two Federation Type II Photon Torpedoes.











Class: Keldon Type: Heavy Cruiser First Encountered: 2371 Production Base: Cardassia Prime Orbital 3 Assembly Facility Length: 371.88 metres Beam: 192.23 metres Height: 70.13 metres

Mass: 2,230,000 metric tons Crew: 500 Cruising Speed: Warp 6 Maximum Speed: Warp 9.6 Armament: 8 Spiral-wave disruptor mounts, 1 large aft disruptor wave cannon Known Ships Keldon Koranak *† † Lost or destroyed * Obsidian Order variant

CLASS INFORMATION:

Based on the *Galor*-class destroyer design, the larger *Keldon*-class cruiser is the most powerful vessel in the Cardassian fleet. The *Keldon* was conceived to address deficiencies in the *Galor's* design and maintain military parity with Starfleet and the Klingon Defence Force. The hull is extended compared to the *Galor*-class with a large troop or cargo module on the top and two 'tail fins' towards the stern. The spaceframe is designed to withstand greater stresses, and sensor and computer systems have been improved. Building the *Keldon* was more cost and resource-intensive however, and fewer have been constructed.

A number of *Keldon*-class warships were secretly commissioned by the Obsidian Order in the Orias system in 2371. Built in cooperation with the Romulan Tal Shiar, the upgraded *Keldons* were fitted with cloaking devices and had enhanced top speeds and weaponry. These ships were used in the abortive attack on the Founders' homeworld later that year, before being destroyed in a Dominion ambush.







KELDON CLASS





FERENGI STARSHIPS





Class: D'Kora Type: Marauder First Encountered: 2364 Production Base: Unknown, Ferengi Alliance Length: 392 metres Beam: 308 metres Height: 88 metres

Mass: 2,270,000 metric tons Crew: 450 Cruising Speed: Warp 6 Maximum Speed: Warp 9.6 Armament: 5 Plasma weapon arrays, 2 photon torpedo launchers, electromagnetic pulse weapon Known Ships D'Kora Krayton Kreechta

CLASS INFORMATION:

160

The *D'Kora*-class Marauder (equivalent of a Heavy Cruiser), is the most common capital vessel of the Ferengi Alliance. An unusual combination of trading vessel, warship and explorer, the *D'Kora's* resources include vast cargo space, strong tractor beams for recovering salvage, and powerful embedded warp nacelles.

The Marauder's plasma disruptors are designed for effective firing at longer ranges, allowing the Ferengi to deliver a crippling first blow before an opponent can return fire. The ship is also equipped with a powerful energy wave weapon which emits an electromagnetic pulse from the aft section of the engineering hull. The weapons ports and neck section can be extended, exposing the ship's sensitive areas during surrender. The *D'Kora* also carries an auxiliary craft embedded in its ventral hull.

Official first contact between the Federation and the Ferengi occurred in 2364 in the Delphi Ardu system, where the USS Enterprise NCC-1701-D and a Ferengi Marauder were trapped in orbit above a derelict outpost of the ancient Tkon Empire.



Plans

FERENGI MARAUDER





THOLIAN STARSHIPS





CLASS INFORMATION:

The secretive and xenophobic nature of the Tholian Assembly means little is known about their vessels.

The Tholian 'web-spinner' is believed to be a development of a similar design first encountered by Earth's Starfleet over a century earlier. These small vessels, built to patrol and monitor the borders of Tholian space, were armed with plasma torpedo-like weaponry and an aft tractor emitter which, in conjunction with at least one more vessel of the type, could 'weave' a tractor web around a foe. The web could then be contracted, destroying the vessel inside.

In 2268 the USS Enterprise NCC-1701 encountered two Tholian vessels while trying to recover the USS Defiant NCC-1764 from an interphasic rift. The Enterprise ultimately escaped from a Tholian web but the Defiant was lost inside the rift.



THOLIAN PATROL SHIP



Plans



Class: Tri-Axil Delta Type: Warship First Encountered: 2152 Production Base: Unknown, Tholian Assembly Length: 15 metres Beam: 6.3 metres Height: 5.5 metres

Mass: Unknown Crew: Unknown Cruising Speed: Unknown Maximum Speed: Unknown Armament: 1 Plasma torpedo launcher, 1 Tholian web generator Known Ships Names unknown

CLASS INFORMATION:

The 22nd century Tholian warship was a relatively small starship with a tapered shape characteristic of Tholian designs. It was outfitted with formidable armament for its size, including an energy dampening weapon which could render some enemy vessels almost completely powerless. The interiors of Tholian ships were kept at temperatures exceeding two hundred degrees celsius to mimic the harsh, hot environment in which the Tholians lived.

Tholian ships could generate a web of energy filaments to ensnare an immobilised enemy vessel. The more ships that were used to generate the web, the faster it could be deployed. Once a web was completed it became self-generating.

In 2152, a fleet of Tholian warships attacked the Vulcan cruiser *Tal'Kir*, a number of Suliban cell ships, and the *Enterprise* NX-01, to capture a 31st century time pod.





THOLIAN WARSHIP





DOMINION STARSHIPS





Class: Unknown Type: Fighter/Attack Ship First Encountered: 2370 Production Base: Unknown, Gamma Quadrant Length: 95 metres Beam: 103 metres Height: 28 metres Mass: 2,450 metric tons Crew: 42 Cruising Speed: Warp 5 Maximum Speed: Warp 9.6 Armament: 4 Polaron beam emitters, 1 photon torpedo launcher Known Ships Names unknown

CLASS INFORMATION:

176

The Jem'Hadar attack ship was a durable, manoeuvrable craft comparable in size to a Klingon *B'rel*-class Bird of Prey, which formed the bulk of the Dominion fleet. Used as fighters, patrol ships and scouts, attack ships were equipped with phased polaron beam weapons capable of penetrating the shields of Federation starships. They were also often used for kamikaze attacks on enemy vessels.

Dominion attack ships are able to make planetfall and take-off again. Once landed, Jem'Hadar troops can egress from a large access hatch on the belly of the ship.

Attack ships are equipped with transporters capable of beaming through Federation shields, and antiproton beams (and subsequently long-range tachyon scanners) able to locate cloaked vessels. Their deflectors can repel tractor beams, and in addition to warp and impulse engines, attack ships employ a backup ion drive.





JEM'HADAR ATTACK SHIP





Class: Unknown Type: Battlecruiser First Encountered: 2373 Production Base: Unknown, Gamma Quadrant Length: 639.75 metres Beam: 568.44 metres Height: 204.97 metres Mass: 4,215,000 metric tons Crew: 2,500 Cruising Speed: Warp 8 Maximum Speed: Warp 9.6 Armament: 6 Polaron beam emitters, 2 photon torpedo launchers Known Ships Tenak'talar ¢ ¢ Non-canon

CLASS INFORMATION:

The Jem'Hadar battlecruiser was a powerful warship the size of a Federation *Galaxy*-class explorer, used by the Dominion for fleet engagements in the 2370s. Like the smaller Jem'Hadar attack ship, the battlecruiser is equipped with turret-mounted phased polaron beam weapons, and is more manoeuvrable than most comparably-sized enemy vessels.

The engineering section is at the rear of the ship, with the nacelles elevated on either side of the impulse drive unit. Fuel is stored in the wingtip pods. A forward housing is thought to hold the command and control systems and accommodation.

The *Tenak'talar* was the Jem'Hadar warship often utilized by Weyoun. It took part in numerous successful battles for the Dominion, including the taking of *Deep Space Nine* and the recapture of the Chin'toka system.



Plans

JEM'HADAR BATTLECRUISER





Class: Unknown Type: Battleship First Encountered: 2374 Production Base: Unknown, Gamma Quadrant Length: 1,457 metres Beam: 982 metres Height: 423 metres Mass: 18,200,000 metric tons Crew: 1,200 Cruising Speed: Warp 8 Maximum Speed: Warp 9.925 Armament: 2 Heavy-duty polaron pulse cannons, 38 polaron beam emitters, 9 photon torpedo launchers Known Ships Names unknown

CLASS INFORMATION:

The Jem'Hadar or Dominion battleship was a large warship first encountered in the Alpha Quadrant midway through the Dominion War. Observations via sensor probe indicated the vessel was twice as long as a Federation *Galaxy*-class and three times as powerful.

In 2374 the U.S.S. Valiant NCC-74210 attempted to disable the prototype battleship by exploiting a perceived weakness in the primary support braces for the antimatter storage system. Exposure to delta radiation would theoretically cause the supports to destabilize. However the Dominion battleship was not as vulnerable as thought and the Valiant was destroyed with relative ease.

Jem'Hadar battleships also participated in the Battle of Cardassia at the end of the Dominion War.





JEM'HADAR BATTLESHIP





Class: Chel Grett/Gor Taan Type: Battlecruiser First Encountered: 2375 Production Base: Unknown, Breen Confederacy Length: 330 metres Beam: 263 metres Height: 44 metres Mass: 818,000 metric tons Crew: 630 Cruising Speed: Warp 6 Maximum Speed: Warp 9.6 Armament: 5 Disruptor mounts, 4 photon torpedo launchers, energy dampening weapon Known Ships Chel Grett ¢ Gor Taan ¢ Tykk ¢ ¢ Non-canon

CLASS INFORMATION:

The Breen *Chel Grett*-class battlecruiser is a large long-range strike vessel that is ideal for incursion, invasion and disruption missions. The ship is made of a mixture of alloys and unique poly-organic components, and features a detachable auxiliary pod at its aft end.

Chel Grett-class warships are equipped with cloaking devices, though they are rarely found operating independently on reconnaissance missions. The design features two separate pairs of warp nacelles in the port and starboard 'spars' to generate extra power and manoeuvrability. The *Chel Grett* is armed with several disruptors and photon torpedoes, but its most devastating weapon is its energy dissipator, which can disrupt systems and electro-plasma flow throughout a starship, rendering it powerless and dead in space.

The Breen allied themselves with the Dominion in late 2375, and heralded their arrival in the war with a sneak attack on Starfleet Headquarters and San Francisco.





BREEN WARSHIP





Class: Unknown Type: Freighter First Encountered: 2372 Production Base: Unknown, Gamma Quadrant Length: 388 metres Beam: 120 metres Height: 83 metres Mass: 1,691,000 metric tons Crew: 24 Cruising Speed: Warp 5 Maximum Speed: Warp 7.2 Armament: None Known Ships Names unknown

CLASS INFORMATION:

The Karemma trading vessel is a medium-sized starship of fairly conventional design. Utilizing standard warp drive technology, the freighter features a small matter/antimatter reactor system in the rear section of the vessel, which feeds the twin strut-mounted warp nacelles.

The central section of the ship houses eight large cargo bays, customisable to hold almost any form of merchandise. The forward section holds the navigational deflectors, a modest shield system, a small hangar deck, and a basic accommodation section. Karemma ships are not equipped with any weapons as standard.

A Karemma vessel rendezvoused with the *U.S.S. Defiant* in 2372 to discuss their trading agreement with the Ferengi, but was subsequently abandoned after being forced into the atmosphere of a nearby gas giant by two Jem'Hadar fighters.




KAREMMA TRADING VESSEL





Class: Unknown Type: Battleship First Encountered: 2375 Production Base: Unknown Length: 837 metres Beam: 1065 metres Height: 162 metres Mass: 9,000,000 metric tons Crew: 1,400 Cruising Speed: Warp 8 Maximum Speed: Warp 9.9 Armament: 24 Phaser banks, 6 photon torpedo launchers, 4 isolytic burst weapons Known Ships (Names unknown)

CLASS INFORMATION:

Son'a Battleships are amongst the most powerful vessels in the Alpha and Beta Quadrants. They are equipped with phasers, photon torpedoes and isolytic subspace weapons - highly unpredictable charges which create tears in subspace - which are outlawed under the Second Khitomer Accords.

The forward torpedo tubes are situated in the protruding structures at the very front of the ship, with phasers mounted in the smaller 'teeth' in between. The isolytic weapon launchers form the leading edge of the curving wings, with three additional weapons arrays on the trailing edge of the upper horn-like structure. Warp vanes and primary impulse engines are housed in the wingtip structures, with additional warp field trim vanes forming the ribbed structure of the wings.

The Federation's first combat experience against Son'a Battleships came in 2374, when two of them attacked the *U.S.S. Enterprise* NCC-1701-E in the Briar Patch. One of the cruisers fired an isolytic burst, forcing the *Enterprise* to eject its warp core, before the Starfleet vessel destroyed one battleship and damaged the other.







SON'A BATTLESHIP





Class: Unknown Type: Command Ship First Encountered: 2375 Production Base: Unknown Length: 354 metres Beam: 276 metres Height: 64 metres Mass: 2,142,000 metric tons

Crew: 100 Cruising Speed: Warp 8 Maximum Speed: Warp 9.6 Armament: 8 Phaser banks, 2 photon torpedo launchers, 1 isolytic burst weapon Known Ships (Name Unknown)

CLASS INFORMATION:

The Son'a Command Ship was a medium-sized starship utilized by the Son'a during the late-24th century. It was sometimes designated as a destroyer.

These vessels were equipped with conventional phasers and torpedo launchers (located between the curving wings at the front of the ship), as well as an isolytic subspace burst weapon. The aft cargo hold was poorly shielded from the effects of thermolytic reactions, however. The warp nacelles were housed in the wing sections, with the impulse engines in the tips of the horns at the aft end of the vessel. Son'a Command Ships had subspace transmitter stations on deck twelve.

In 2375, Ahdar Ru'afo used one of these vessels as his flagship during his plan to relocate the Ba'ku from their adopted homeworld in the Briar Patch. Starfleet Vice Admiral Matthew Dougherty also stayed aboard this vessel while working with Ru'afo.



SON'A COMMAND SHIP



Plans



BORG STARSHIPS

BORG CUBE



CLASS INFORMATION:

One of the most feared vessels in the known galaxy, the Borg cube is a combination of weapons platform and factory ship, designed to assimilate new technology and species and destroy all encountered opposition.

The Borg cube has a highly decentralised design - all vital systems are spread throughout the ship. Combined with a regenerative hull, this makes the ship

highly resistant to damage and system failures. The cube destroyed by Starfleet at the Battle of Sector 001 in 2373 carried a sphere as a lifeboat or support vessel.

The *U.S.S. Enterprise*-D first encountered a Borg cube at System J-25 in 2365. This cube was eventually disabled after decimating 39 starships at the Battle of Wolf 359. Thousands of cubes were thought to exist in the Delta Quadrant.





Class: Cube Type: Assimilation Platform First Encountered: 2365 Production Base: Borg Unicomplex, Delta Quadrant Length: 3,040 metres Beam: 3,040 metres Height: 3,040 metres Mass: 90.000.000 metric tons Crew: 64.000 Cruising Speed: Warp 9.6 Maximum Speed: Warp 9.99946 (via Transwarp) Armament: High energy tractor beams, cutting beams, plasma torpedoes, magnetometric guided charges

Known Ships Cube 461 Cube 630 † Cube 1184 'Queen's Cube' † † Lost or destroyed

BORG CUBE



BORG QUEEN'S SHIP



CLASS INFORMATION:

The Borg Queen command ship, or diamond, is a mobile command centre for the Borg Queen, allowing her to coordinate the actions of the entire Borg collective while keeping her protected when travelling to and



Class: Diamond Type: Command Ship First Encountered: 2375 Production Base: Borg Unicomplex, Delta Quadrant Length: 820.4 metres Beam: 820.4 metres Height: 820.4 metres Mass: 498.300 metric tons Crew: Unknown Cruising Speed: Unknown Maximum Speed: Unknown (Transwarp) Armament: High energy particle beam emitters, cutting beam, photonic missiles

Known Ships Designations unknown

from the Unicomplex. The ship itself can be integrated into the Unicomplex structure.

Like other Borg vessels, the diamond features transwarp coils enabling it to open and enter the Borg's network of transwarp conduits. The command ship is heavily shielded. A central chamber houses the queen, and this is surrounded by multiple nodes which act as communication relays and shield matrix generators.

In 2375 the *U.S.S. Voyager* destroyed a Borg diamond by collapsing a transwarp conduit while the command ship attempted to re-emerge into normal space.



BORG QUEEN'S SHIP



BORG PROBE





Class: Probe Type: Scout First Encountered: 2375 Production Base: Borg Unicomplex, Delta Quadrant Length: 360 metres Beam: 100 metres Height: 60 metres Mass: 8,000 metric tons Crew: Unknown Cruising Speed: Unknown Maximum Speed: Unknown (Transwarp) Armament: Particle beam emitters

Known Ships Designations unknown

CLASS INFORMATION:

191

The Borg probe was a type of small starship used by the Borg, apparently to scout low-resistance targets. The craft is similar in size to a Federation *Intrepid*-class starship, and not as well armed as most larger Borg vessels. However, like other Borg ships the probe is equipped with transwarp coils enabling it to access the Borg's network of transwarp conduits.

The *U.S.S. Voyager* NCC-74656 encountered a Borg probe in the Delta Quadrant in mid-2375. The crew attempted to disable it by beaming a photon torpedo aboard, but it detonated near the power matrix and destroyed the ship.



BORG PROBE



BORG SPHERE



CLASS INFORMATION:

The Borg sphere is a spherical starship sometimes designated as a long-range tactical vessel. A sphere can operate independently or be carried aboard the much larger Borg cube as an escape and support vessel. Borg spheres have transwarp capability and ablative and regenerative hull armour.



Class: Sphere Type: Long-range Tactical Vessel First Encountered: 2375 Production Base: Borg Unicomplex, Delta Quadrant Length: 457 metres Beam: 457 metres Height: 457 metres Mass: 5.070.000 metric tons Crew: 11.000 Cruising Speed: Warp 9.4 Maximum Speed: Warp 9.9999 (via Transwarp) Armament: Particle beam emitters, cutting beams, photonic missiles

Known Ships

'Queen's Sphere' † Sphere 634 † Sphere 878 † † Lost or destroyed

A sphere has no visible living guarters, engineering section or propulsion systems. The sphere is also considerably weaker than the cube, and a 'lifeboat' sphere was destroyed by the U.S.S. Enterprise NCC-1701-E in 2373 with relative ease using quantum torpedoes. This sphere was able to create a temporal vortex to travel back to the year 2063. The U.S.S. Voyager also destroyed a sphere using a transphasic torpedo on its return to Earth in 2378.



BORG SPHERE



Plans

BORG TACTICAL CUBE





CLASS INFORMATION:

The Borg tactical cube - designated *Class-4* by Starfleet - was a heavily armed vessel used by the Borg Collective. While of a similar size, the tactical cube differs from the standard Borg cube in several ways, the most notable being the extensive armour that covers a large

Class: Class-4 Tactical Cube Type: Combat Vessel First Encountered: 2365 Production Base: Borg Unicomplex, Delta Quadrant Length: 3,040 metres Beam: 3,040 metres Height: 3,040 metres Mass: 90.000.000 metric tons Crew: 64.000 Cruising Speed: Unknown Maximum Speed: Unknown (Transwarp) Armament: High energy tractor beams, particle beams, cutting beams, photonic missiles

Known Ships Tactical Cube 138 † † Lost or destroyed

portion of the outer hull. The interior architecture is also distinctly different from that of a standard cube.

The tactical cube's central plexus is protected by multi-regenerative security fields.

Only one such vessel has thus far been observed by Starfleet - by the USS Voyager in 2376. This tactical cube was later caused to self-destruct by the Borg Queen during a brief civil war within the Collective.





BORG TACTICAL CUBE





CLASS INFORMATION:

Designated by Starfleet as the Borg *Type 03*, only one example of this class of Borg starship has been encountered, when in 2369 a group of rogue Borg led by the android Lore began attacking Federation outposts and colonies in several outlying sectors.

The unusual asymmetrical design was totally unlike the previously encountered Borg cube and Borg scout. However, the vessel was still heavily armed and massively armoured, and capable of great destructive power.

The configuration of the vessel is the same as that of a Borg multi-kinetic neutronic mine, prompting speculation that the ship itself may be a minelayer. Alternatively it may have been a prototype testbed for the Borg's transwarp technology, though subsequent revelations of earlier Borg activity would appear to discount this.



BORG TYPE 03





VULCAN STARSHIPS



APOLLO CLASS



Class: Apollo Type: Light Cruiser/Transport Commissioned: 2325 Production Base: 40 Eridani A Fleet Yards, Vulcan Length: 170 metres Beam: 91 metres Height: 36 metres

Mass: 147,600 metric tons Crew: 217 Cruising Speed: Warp 5 Maximum Speed: Warp 9.6 Armament: 2 Type VIII phaser arrays, 1 photon torpedo launcher
 NCC
 Known Ships (USS)

 11638
 Agamemnon

 11574
 Ajax

 12537
 Clement

 11672
 Gage †

 17938 * T'Pau †

 * NSP registry

 † Lost or destroyed

CLASS INFORMATION:

200

The *Apollo*-class was designed by Vulcan engineers and therefore has an unusual appearance for a Starfleet vessel. The aft section of the hull is surrounded by a trapezoidal structure which contains the ship's warp engines.

The *Apollo*-class is the smallest of Starfleet's light cruisers. Its primary role is to transport troops and other personnel through dangerous areas of space. While not heavily armed, it is usually fast and manoeuvrable enough to avoid or outrun trouble. In times of conflict the *Apollo* may also play a secondary support role.

The *Apollo*-class *T'Pau* NSP-17938 was a civilian Vulcan transport, decommissioned in 2364, and later sent to Surplus Depot Z15 at Qualor II. In 2368, the vessel was refurbished by the Romulans and used as part of a bogus peace convoy, in their failed attempt to conquer Vulcan.









D'KYR CLASS



Class: D'Kyr Type: Combat Cruiser First Encountered: 2148 Production Base: 40 Eridani A Construction Yards, Vulcan Length: 600 metres Beam: 286 metres Height: 221 metres

Mass: 4,670,000 metric tons Crew: 147 Cruising Speed: Warp 6 Maximum Speed: Warp 7 Armament: 6 Particle cannons, 4 photonic torpedo launchers Known Ships D'Kyr Tal'Kyr Seleya † † Lost or destroyed

CLASS INFORMATION:

The *D'Kyr*-class was a type of combat cruiser operated by the Vulcan High Command during the mid-22nd century.

As with most Vulcan ships, the D'Kyr utilized an annular warp-drive. This was mounted inside a circular split in the ship's hull. A small auxiliary craft was housed inside the engine-ring, which could rotate through ninety degrees to allow the smaller vessel to detach or dock. The D'Kyr also featured a large shuttlebay in the mid-section of the ship.

Notable ships of the class included the class ship *D'Kyr*, which rendezvoused with the *Enterprise* NX-01 in 2152; and the *Seleya*, which was caught in a subspace eddy while mapping the perimeter of the Delphic Expanse in the same year. The ship was later discovered adrift inside the expanse by the *Enterprise*.







SUUROK CLASS



Class: Surak/Suurok* Type: Science Vessel/Combat Cruiser* First Encountered: 2151 Production Base: 40 Eridani A Construction Yards, Vulcan Length: 600 metres Beam: 189 metres

Height: 171 metres Mass: 4,830,000 metric tons Crew: 420 Cruising Speed: Warp 5.5/6* Maximum Speed: Warp 6.5/7* Armament: 6 Particle cannons, 4 photonic torpedo launchers Known Ships Ni'Var Sh'Raan * Surak Suurok Ti'Mur * Variant

CLASS INFORMATION:

The *Suurok*-class (also often referred to as *Surak*-class) was among the fastest and most powerful vessels in the Vulcan fleet in the 2150s. As with the *D'Kyr*-class, the *Suurok* featured an annular warp drive, though in this case the engine-ring was fixed. Two versions of the class existed - the original science vessel configuration and an uprated combat cruiser variant, the latter capable of slightly higher speeds.

The *Suurok* possessed tractor beam technology which was considered classified from Earth Starfleet at the time. The tractor beam emitter was located on the lower section of the primary hull, in front of the warp drive. The class also carried much more powerful weaponry than Starfleet equivalents of the time.

Notable *Suurok*-class ships included the *Ti'Mur*, which rescued *Enterprise* NX-01 personnel from a fissure in the surface of a comet in 2151; and the *Sh'raan*, which aided the *Enterprise* in fighting off three Mazarite cruisers the following year.





SUUROK CLASS



T'PLANA HATH CLASS



Class: T'Plana Hath Type: Surveyor First Encountered: 2063 Production Base: 40 Eridani A Construction Yards, Vulcan Length: 45 metres Beam: 45 metres Height: 22 metres

Mass: 600 metric tons Crew: 3 Cruising Speed: Warp 1 Maximum Speed: Warp 1.5 Armament: Phaser arrays, photon torpedo launchers Known Ships T'Plana Hath

CLASS INFORMATION:

Named after the matron of Vulcan philosophy, the *T'Plana Hath*-class served as the primary exploration vessel of the Vulcan Science Institute and the Vulcan High Command in the mid-21st century. The ship was suitable for extended medium-range planetary deployment, cultural survey, and clandestine observation missions.

The *T'Plana Hath*'s warp drive was around twice as fast as that of the first human warp engine, at half the size. Sublight propulsion was provided by three ion-powered impulse engines, and the three landing feet folded out from the engine pods. A single dorsal hatch with an extendable ramp provided egress.

On April 5th 2063, while passing through the Sol system, the *T'Plana Hath* detected Dr. Zefram Cochrane's first warp flight aboard the *Phoenix*. The ship landed in Bozeman, Montana, initiating humanity's first official contact with an alien species.



T'PLANA HATH CLASS



VAHKLAS CLASS

Class: Vahklas Type: Transport/Light Cruiser First Encountered: 2151 Production Base: 40 Eridani A Construction Yards, Vulcan Length: 110 metres Beam: 49 metres Height: 35 metres

Mass: 4,210 metric tons Crew: 10 Cruising Speed: Warp 5 Maximum Speed: Warp 5.5 Armament: 2 Particle cannons, 1 photonic torpedo launcher Known Ships Vahklas

CLASS INFORMATION:

The *Vahklas*-class was a type of Vulcan transport used in the early 22nd century. The *Vahklas* sported distinctive curving warp nacelles - a design feature which would eventually progress into the full ring structure of later Vulcan vessels.

By the midpoint of the century the *Vahklas*-class was considered obsolete, though a handful of ships remained in use by civilians. However, by 2154 a number of *Vahklas*-class vessels had been refitted and reactivated by the Vulcan High Command. Some of these modified cruisers took part in the Battle of Andoria.

The *Enterprise* NX-01 encountered the *Vahklas* while charting the Arachnid Nebula in 2151. The passengers and crew claimed to be V'tosh ka'tur - Vulcans who disagreed with many of Surak's teachings and did not repress their emotions.





VAHKLAS CLASS





ANDORIAN STARSHIPS



KUMARI CLASS





Class: Kumari Type: Battlecruiser First Encountered: 2152 Production Base: Epsilon Indi Construction Yards, Andoria Length: 360 metres Beam: 183 metres Height: 52 metres

Mass: 80,000 metric tons Crew: 86 Cruising Speed: Warp 5.5 Maximum Speed: Warp 5.9 Armament: 4 Particle cannons, 3 photonic torpedo launchers Known Ships Kumari † † Lost or destroyed

CLASS INFORMATION:

The *Kumari*-class battlecruiser was the mainstay of the Andorian Imperial Guard's fleet in the 22nd century. The ship's hull was composed of duranium and featured a long central spine with a forward crew module. The warp nacelles were mounted on the wing structures to port and starboard, with large impulse engines at the stern.

Kumari-class ships were armed with particle cannons, and utilized shield technology. Additional equipment included transporters, tractor beams, and large cargo and shuttle bays on the ventral side of the ship which could be shielded to protect against radioactive cargo.

The lead vessel, *Kumari*, was named after the first ice cutter to circumnavigate Andoria, and was commanded by Shran from 2142. The *Kumari* was destroyed by a Romulan drone ship posing as a Tellarite vessel, while escorting the Andorian ambassador to a trade conference on Babel in November 2154.







KUMARI CLASS






SULIBAN STARSHIPS



CELL SHIP (SHORT)





Class: Cell Ship (Short) Type: Fighter First Encountered: 2151 Production Base: Unknown, Sector 3641 Length: 2.6 metres Beam: 2.6 metres Height: 2.53 metres

Mass: 7 metric tons Crew: 1 Cruising Speed: Warp 5 Maximum Speed: Unknown Armament: 1 Particle cannon Known Ships Names unknown

CLASS INFORMATION:

The most numerous ship type of the Suliban Cabal during the mid-22nd century, short *cell ships* were typically piloted by a single individual. They were armed with a single high-yield particle beam weapon and could be equipped with a cloaking device and tractor beam.

Cell ships could link together to create larger structures, such as a helix, as well as connect to a salvage ship. They were capable of speeds in excess of warp five, and usually travelled in large groups along with their longer counterparts.

The *Enterprise* NX-01 discovered hundreds of *cell ships* docked to a Suliban helix space station during its maiden mission in 2151. The *Enterprise* subsequently captured a short *cell ship* while attempting to rescue the Klingon, Klaang.





CELL SHIP (SHORT)







Class: Cell Ship (Long) Type: Modular space vessel First Encountered: 2152 Production Base: Unknown, Sector 3641 Length: 40 metres Beam: 15.4 metres Height: 7.93 metres

Mass: 1,000 metric tons Crew: Unknown Cruising Speed: Warp 5 Maximum Speed: Unknown Armament: 1 Particle cannon Known Ships Names unknown

CLASS INFORMATION:

Larger and more robust than its cousin, the short *cell ship*, the long *cell ship* was less common. Very little is known about these larger versions as one has never been examined by humans at close-hand. However, like the shorter type, the long *cell ship* was equipped with high-yield particle beam weapons, a tractor beam and a cloaking device. They were typically used in offensive and troop transport roles.

Long *cell ships* featured docking ports fore and aft and on both flanks, allowing them to connect together or assemble into larger structures in a similar fashion to short *cell ships*.

The *Enterprise* NX-01 encountered these vessels on several occasions during the course of its involvement in the Temporal Cold War from 2151-54.



CELL SHIP (LONG)





CLASS INFORMATION:

The Suliban salvage ship was a modular freighter operated by the Suliban Cabal. The design of the ship consisted of a long central spine with up to twelve long *cell ships* docked around it. The core section was presumed to contain the ship's command and propulsion sections.

The salvage ship was minimally armed, with at least one forward and aft particle cannon. It was also equipped with a transporter system, tractor beam and cloaking device, and was capable of exceeding warp factor five.

In late 2152, the *Enterprise* NX-01 encountered one of these ships while trying to salvage a 31st century time pod. It was destroyed, along with the *cell ships* escorting it, by a group of Tholian starships also attempting to claim the craft.



SALVAGE SHIP



STEALTH CRUISER



Class: Stealth Cruiser Type: Cruiser First Encountered: 2152 Production Base: Unknown, Sector 3641 Length: 106 metres Beam: 50.6 metres Height: 16.4 metres

Mass: Unknown Crew: 20 Cruising Speed: Unknown Maximum Speed: Unknown Armament: 4 Particle cannons Known Ships Names unknown

CLASS INFORMATION:

The Suliban stealth cruiser was a sophisticated and comparatively large starship used by the Suliban Cabal that carried a cloaking device, rendering it undetectable by mid-22nd century Human technology. Its armament included four particle beam weapon banks. The standard crew complement was no more than twenty.

In March 2152, a Suliban stealth cruiser planted a small device on one of the *Enterprise* NX-01's shuttlepods that emitted a plasma stream, resulting in the destruction of the colony on Paraagan II.

The cruiser was later discovered by the *Enterprise* in a nearby binary star system using quantum beacons provided by Temporal Cold War agent Daniels. A boarding party successfully retrieved data from the ship confirming that the Suliban were responsible for the colony's destruction.





STEALTH CRUISER





XINDI STARSHIPS



XINDI-AQUATIC CRUISER



Class: Unknown Type: Cruiser First Encountered: 2154 Production Base: Unknown, Delphic Expanse Length: 1,800 metres Beam: 1,574 metres Height: 186 metres

Mass: Unknown Crew: Unknown Cruising Speed: Unknown Maximum Speed: Unknown Armament: Particle cannons Known Ships Names unknown

CLASS INFORMATION:

The flagship of the Xindi-Aquatic fleet, the Xindi-Aquatic cruiser was the largest and most advanced vessel used by any of the Xindi species. The cruiser featured a hydrodynamic, swept-wing hull with a large hangar bay on the ventral side of the ship that could be used to carry smaller starships. A large portion of the ship was filled with water, but it also had at least one small room where oxygen-breathing humanoids could come aboard and communicate with the Aquatic crew.

The Xindi-Aquatic cruiser was heavily-armed but had limited conventional propulsion systems. However, it could open a subspace vortex, enabling transwarp-like travel, reducing transit time from the Delphic Expanse to Earth to just ten hours.

One of these cruisers took part in the battle to stop the Xindi superweapon after it was commandeered by the Xindi-Reptilians. It was disabled during the battle by a spatial anomaly generated by a nearby Sphere.



XINDI-AQUATIC CRUISER





CLASS INFORMATION:

The Xindi-Insectoid warship was used by the aggressive Xindi-Insectoids in the 2150s.

It consisted of a small central core containing the drive system and three wing-like sections extending forward, mounted equidistantly along the fore-aft axis. The ships were heavily armed and had a highly decentralized layout, with no central control room, reflecting the non-hierarchical nature of Insectoid culture. There was at least one room equipped with a viewscreen for communications. As with many other Xindi starships, the Insectoid vessel could use subspace vortices for travel.

In early 2154, the *Enterprise* NX-01 discovered the wreckage of a crashed Insectoid warship en route to Azati Prime. Insectoid ships participated in the attack on *Enterprise* at Azati Prime, as well as the later battles to stop the Xindi superweapon.





XINDI INSECTOID WARSHIP



SPHERE BUILDER POD



Class: Unknown Type: Trans-dimensional pod First Encountered: 2153 Production Base: Unknown Length: 5 metres Beam: 1.6 metres Height: 1.6 metres Mass: Unknown

Crew: 1 Cruising Speed: N/A Maximum Speed: N/A Armament: None Known Ships Names unknown

CLASS INFORMATION:

The Sphere Builders were a race of aliens from a different dimensional plane to our own. They constructed a series of artificial spheres to create the Delphic Expanse, reconfiguring space to be more habitable for their own purposes.

In December 2153, the Sphere Builders sent a test subject, contained in a transdimensional pod, inside an intense spatial anomaly to determine whether the spheres were successfully modifying the Expanse to suit their needs. The pod was discovered by the crew of the *Enterprise* NX-01. After the individual was removed from the anomaly, he began to disintegrate due to his body's incompatibility with this universe. Before he died, he unsuccessfully attempted to destroy the *Enterprise*, as well as revealing the malevolent nature of the Sphere Builders and their alliance with the Xindi.



SPHERE BUILDER POD





DELTA QUADRANT STARSHIPS





Class: Unknown Type: Warship First Encountered: 2375 Production Base: Devore Prime, Devore Imperium Length: 800 metres Beam: 492 metres Height: 157 metres

Mass: Unknown Crew: Unknown Cruising Speed: Unknown Maximum Speed: Unknown Armament: Unknown Known Ships Names unknown

CLASS INFORMATION:

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The Devore warship is a type of large starship operated by the xenophobic Devore Imperium in the 24th century. Two of these vessels substantially outgun a Federation *Intrepid*-class starship. Devore warships are equipped with refractive shielding, which renders them difficult to detect on sensors.

Devore warships work in conjunction with a series of automated detection arrays that regularly scan for vessels within their territory. The Devore routinely dispatch two warships to inspect alien vessels, but will commit a dozen ships to a single location if necessary to ensure superior firepower to any potential threat.

The *U.S.S. Voyager* NCC-74656 was regularly stopped for inspection by pairs of warships while passing through the Devore Imperium on its journey back to the Alpha Quadrant in 2375.





DEVORE WARSHIP





Class: Hunter Type: Cruiser First Encountered: 2374 Production Base: Unknown, Delta Quadrant Length: 150 metres Beam: 88.9 metres Height: 39.3 metres Mass: 56,900 metric tons Crew: 2-7 Cruising Speed: Unknown Maximum Speed: Warp 8 Armament: 6 Weapons arrays, 2 torpedo launchers Known Ships Names unknown

CLASS INFORMATION:

Hirogen hunter ships are optimised for the search, acquisition, targeting, pursuit and capture of prey of all types. Most Hirogen vessels travel alone with a crew of just two. Occasionally they are encountered in groups or packs however.

New technology is typically mounted to the exterior of the Hunter ship's hull rather than being integrated internally. Hirogen vessels feature torpedo launchers, shield emitters and sensors. They are also equipped with subnucleonic beams which can perform rapid scans of other vessels and disrupt propulsion and navigational sensors. Once disabled, the Hirogen then use tractor beams to capture their prey.

Hirogen ships have monotanium armor plating which offers extra protection and can scatter targeting beams. They are also able to mask their engine emissions by operating in a stealth mode when they wish to track another vessel undetected.





HIROGEN HUNTER SHIP



HIROGEN VENATIC CLASS

Class: Venatic Type: Battleship First Encountered: 2377 Production Base: Unknown, Delta Quadrant Length: 600 metres Beam: 247 metres Height: 113 metres

Mass: Unknown Crew: 15-20 Cruising Speed: Unknown Maximum Speed: Unknown Armament: Unknown Known Ships (Names unknown)

CLASS INFORMATION:

The *Venatic*-class was a type of hunting starship used by the Hirogen during the 2370s. This class of vessel, manned by a crew of fifteen or twenty, was considerably larger than both the Hirogen cruiser and the Federation *Intrepid*-class.

Like the smaller Hunter vessels, the *Venatic*-class was equipped with a subnucleonic beam, monotanium armour plating, and its engines - featuring a quad nacelle design - could be operated in stealth mode. However, the *Venatic*-class had a major flaw in its sensor system: the engines created a blind spot aft of the ship, where smaller vessels could hide and avoid sensor detection by the hunters.

In 2377, the *U.S.S. Voyager* NCC-74656 exploited the sensor weakness to secretly follow two *Venatic*-class ships. These vessels pursued a third ship crewed by Hirogen prey holograms into a nebula and were later disabled by *Voyager*.



HIROGEN VENATIC CLASS



KAZON CARRIER

Class: Predator Type: Carrier/Mothership First Encountered: 2371 Production Base: Unknown, Delta Quadrant Length: 1,920 metres Beam: 350 metres Height: 590 metres

Mass: 60,000,000 metric tons Crew: 1,500 Cruising Speed: Warp 5 Maximum Speed: Warp 7.2 Armament: 60 Phaser banks, 2 photonic charge launchers Known Ships Names unknown

CLASS INFORMATION:

The Kazon carrier vessel or mothership was originally a Trabe design, and seized by the Kazon Collective when they rose up against their Trabe oppressors in 2346. The Kazon use this class of vessel as a massive warship, but despite being heavily armed it is much more sluggish in battle at lower speeds than at warp, and can be easily outmanoeuvred by more agile craft.

Only two sects were known to possess this class during the 2370s: the Kazon-Ogla and the Kazon-Nistrim. Although the Kazon had seized a large majority of the Trabe fleet, a small number of these ships remained as part of the Trabe convoy.

The *U.S.S. Voyager* first encountered the Kazon carrier in 2371 while protecting the Caretaker's array. This Ogla carrier was destroyed when it crashed into the array after being rammed by the Maquis raider, *Val Jean*.



KAZON CARRIER



KAZON RAIDER Class: Raider Mass: 100.000 metric tons Known Ships Type: Warship Crew: 225 Names unknown First Encountered: 2371 Cruising Speed: Warp 5 Maximum Speed: Warp 8 Production Base: Unknown. Armament: 4 Phaser banks, 2 Delta Quadrant Length: 165 metres plasma cannons, 2 photonic Beam: 40 metres charge launchers Height: 70 metres

CLASS INFORMATION:

The Kazon raider is a medium-sized starship originally used by the Trabe. Like other Kazon vessels the raider is technologically limited, and easily outmatched by a Federation *Intrepid*-class starship.

Armaments include two forward plasma cannons and photonic charges with variable yields. The Kazon raider has a shuttlebay to carry a compliment of smaller fighter vessels of a similar design to the raider. Some raiders are also equipped with masking circuitry designed to confuse enemy sensors, though this is nowhere near as effective as a cloaking device.

The exact specifications and state of each raider varies due to inconsistent maintenance and systems upgrades by the scavenging Kazon.



KAZON RAIDER



KRENIM WARSHIP

Class: Unknown Type: Warship First Encountered: 2374 Production Base: Unknown, Krenim Imperium Length: 500 metres Beam: 264 metres Height: 77 metres

Mass: Unknown Crew: Unknown Cruising Speed: Unknown Maximum Speed: Warp 6 Armament: Chroniton torpedo launchers Known Ships Names unknown

CLASS INFORMATION:

The Krenim warship was utilized by the Krenim in the Delta Quadrant during the 24th century. The Krenim are one of the few species in the galaxy besides the Federation which use temporal technology.

Krenim warships were not particularly heavily armed or protected, but were larger and more powerful than an *Intrepid*-class starship, due in part to their complement of chroniton torpedoes. When fired these torpedoes enter into a state of temporal flux, and this phase variance enables them to penetrate enemy shields almost unhindered.

The *U.S.S. Voyager* was eventually able to establish a form of temporal shielding, protecting it from both the chroniton torpedoes and the incursions of the Krenim's temporal weapon ship.





KRENIM WARSHIP





Class: 11th Gradient Type: Freighter First Encountered: 2375 Production Base: Malon Prime, Malon Sanctity Length: 317.3 metres Beam: 105.8 metres Height: 92.6 metres Mass: 1,165,000 metric tons Crew: 9 Cruising Speed: Unknown Maximum Speed: Warp 9 Armament: 12 Spatial charge launchers Known Ships Names unknown

CLASS INFORMATION:

A Malon export vessel is a type of large freighter designed for long-range haulage and dumping of contaminated antimatter waste produced by the Malon Sanctity. Due to the harmful theta radiation emitted by the cargo, Malon export vessels are heavily shielded, also making them impervious to many conventional weapons.

Waste export vessels are commanded by a controller, and crewmembers who work near the hazardous waste regions of the theta storage tanks are known as core laborers. The freighters are armed with spatial charge launchers. They are also equipped with escape pods for use in emergencies and can eject damaged storage tanks into space if they threaten the ship.

11th Gradient-class freighters can transport over ninety million isotons of contaminated antimatter. Larger classes can transport as much as four trillion isotons.





MALON EXPORT VESSEL







SPECIES 8472 BIOSHIP

Class: Bioship Type: Organic vessel First Encountered: 2373 Production Base: Unknown, Fluidic Space Length: Variable Beam: Variable Height: Variable

Mass: Variable Crew: 1 Cruising Speed: Unknown Maximum Speed: Unknown Armament: 1 Bio-kinetic energy weapon Known Ships Ay Hort ¢ Cuh Thug Ah ¢† † Lost or destroyed ¢ Non-canon

CLASS INFORMATION:

The Species 8472 bioship is an organic vessel with a similar genetic makeup to members of Species 8472 itself. Bioships are piloted by a single individual, and are extremely powerful. A single ship can easily destroy a Borg cube, while a group of eight bioships can focus their energy weapons through a ninth vessel to produce a beam powerful enough to destroy a planet.

Species 8472 bioships are impervious to conventional weapons, and the organic material of the bioship is able to quickly heal itself after an attack. Bioships appear to be powered by antimatter particles, and can open quantum singularities to traverse between fluidic space and our galaxy. Their surface can reflect deep sensor scans and transporter locks. Bioships can also change shape depending on their operational mode. The crew of the *U.S.S. Voyager* developed a defence against the ships in the form of modified Borg nanoprobes.





SPECIES 8472 BIOSHIP



VIDIIAN CRUISER



Class: Unknown Type: Cruiser First Encountered: 2371 Production Base: Vidiia Prime, Vidiian Sodality Length: 500 metres Beam: 458 metres Height: 95 metres Mass: Unknown Crew: 350 Cruising Speed: Unknown Maximum Speed: Unknown Armament: Hypothermic charges Known Ships Names unknown

CLASS INFORMATION:

The Vidiian cruiser was a large and heavily armed starship used by the Vidiians in 2371 and 2372. This class of vessel operated with a crew of well over 300, and was armed with hypothermic charges. As the Vidiians did not have transporter technology, the cruiser was equipped with extendable grapplers and cutters to board enemy vessels.

In 2372, the U.S.S. Voyager NCC-74656 was attacked by a Vidiian cruiser while trapped in a plasma drift. At the time, a subspace divergence field had created a duplicate of *Voyager*, which was unseen to the Vidiians. The Vidiians attacked one of the two ships and destroyed its weapons array, before manoeuvring into grappling range and boring an access route through *Voyager*'s hull. *Voyager* was then boarded by over 347 Vidiians. Captain Kathryn Janeway auto-destructed *Voyager* to destroy the Vidiian ship, allowing the other *Voyager* to escape unharmed.




VIDIIAN CRUISER





Class: Interceptor Type: Warship First Encountered: 2372 Production Base: Vidiia Prime, Vidiian Sodality Length: 143.7 metres Beam: 151.4 metres Height: 26.7 metres

Mass: Unknown Crew: Unknown Cruising Speed: Unknown Maximum Speed: Unknown Armament: Hypothermic charges Known Ships Names unknown

CLASS INFORMATION:

The Vidiian interceptor was a type of relatively small but powerful warship utilized by the Vidiians during the 2370s. The interceptor was favoured for agility and manoeuvrability in battle, and suited for hit and fade attacks.

The Vidiian interceptor had a formidable arsenal and was well shielded for a vessel its size. In common with its larger counterpart, the Vidiian cruiser, the interceptor was armed with hypothermic charges - powerful directed energy weapons. Also like the Vidiian cruiser, the interceptor featured distinctive manta ray-shaped 'wings' which housed the warp nacelles, and a cone-shaped aft propulsion unit. The main navigational deflector and long-range sensor array were situated on the ventral hull of the vessel.

Sulan commanded an interceptor prior to his promotion to Chief Surgeon of the Vidiian Sodality,



Plans

VIDIIAN INTERCEPTOR





Class: Unknown Type: City Ship First Encountered: 2373 Production Base: Unknown Length: 9,800 metres Beam: 5,123 metres Height: 1,840 metres Mass: Unknown

Crew: Unknown Cruising Speed: Unknown Maximum Speed: Unknown (Transwarp) Armament: Unknown Known Ships (Name Unknown)

CLASS INFORMATION:

Essentially a mobile planet, the Voth city ship is a massive transwarp-capable starship that serves as the centre of the Voth civilization. It is one of the largest known vessels in the galaxy, over three times the length of a Borg cube.

This technologically advanced ship is equipped with high resolution scanners with a range of over ninety light years. The Voth also possess spatial displacement capabilities – a form of cloaking technology that can move their starships or even individuals out of phase.

In 2373 the Voth city ship located and captured the *U.S.S. Voyager* NCC-74656 - beaming the Federation starship into a vast chamber inside the vessel. A dampening field within the city ship made *Voyager's* main power inoperative, and rendered tricorders, communicators, and phasers useless.





VOTH CITY SHIP





Class: Unknown Type: Research Vessel First Encountered: 2373 Production Base: Voth City Ship, Delta Quadrant Length: 130 metres Beam: 74.4 metres Height: 32.1 metres

Mass: Unknown Crew: 1-10 Cruising Speed: Unknown Maximum Speed: Unknown (Transwarp) Armament: Unknown Known Ships Names unknown

CLASS INFORMATION:

The Voth research vessel is a small yet highly advanced science ship. Like the rest of the Voth civilisation it is based in the vast Voth City Ship in the Delta Quadrant.

The Voth research vessel possesses transwarp capabilities, enabling speeds in excess of 50,000 times the speed of light. It also features highly advanced sensors able to scan from a distance of over ninety light years with significant accuracy, even down to individual lifeform readings. Additionally the research vessel has a transphasic cloaking device, and could be piloted by a single individual.

Voth scientist Forra Gegan utilised a research vessel as part of his studies regarding the Distant Origin Theory, which stated that the Voth had evolved on Earth. This was later proven by the crew of the *U.S.S. Voyager*, who traced the species' DNA back to an ancestor that lived among the dinosaurs millions of years ago.











EARTH & FEDERATION AUXILIARY VESSELS





Class: Aeroshuttle/AeroWing Type: Atmospheric Operations Craft Commissioned: 2370 Production Base: Utopia Planitia Fleet Yards, Mars Length: 24.8 metres Beam: 29.6 metres Height: 4.1 metres Mass: 222.5 metric tons Crew: 1-5 Cruising Speed: Warp 3 Maximum Speed: Warp 5 Armament: 4 Type VI phaser arrays, 2 Mk 25 photon microtorpedo launchers NCC Known Ships 74600 (Name unknown) 74656 (Name unknown) 74705 (Name unknown)

CLASS INFORMATION:

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The *Aeroshuttle* (or *AeroWing*) is a large auxiliary craft optimised for atmospheric operations, and is mounted beneath the primary hull of *Intrepid*-class starships.

The *Aeroshuttle* shares many systems with the similar-sized *Danube*-class runabout, from which it was derived. The streamlined hull and large reinforced wings of the *Aeroshuttle* make it more efficient in atmospheric manoeuvres, and its hybrid microfusion and EM driven airflow coil engines give it a 450 percent increase in atmospheric flight and hover endurance over standard shuttlecraft. The craft is equipped with a variety of sensor arrays for planetary surveys or reconnaissance.

The success of the *Aeroshuttle* led to the design of the more advanced *Waverider* shuttlecraft currently deployed aboard *Nova*-class starships.





AEROSHUTTLE



ARGO TRANSPORT SHUTTLE





Class: Argo Type: Heavy Transport Shuttle Commissioned: 2378 Production Base: San Francisco Fleet Yards, Earth Length: 20 metres Beam: 12 metres Height: 5 metres

Mass: 30 metric tons Crew: 2-5 Cruising Speed: Warp 3 Maximum Speed: Warp 4 Armament: 4 Type IV phaser emitters, 2 photon/quantum micro-torpedo launchers NCC Known Ships 1701-E Argo

CLASS INFORMATION:

The *Argo* is a specialized shuttle carried on *Sovereign*-class starships, developed for ferrying cargo and vehicles when conditions preclude the use of transporters.

The ship is equipped with retractable wings that allow the craft to easily land on a variety of planetary surfaces. After departing from the shuttlebay the wings and dorsal fins deploy for atmospheric flight. The craft's warp nacelles are integrated into the body of the shuttle for increased protection.

The *Argo* can carry a small four-wheeled all-terrain vehicle (ATV) armed with an aft phaser cannon. The shuttle can be remotely controlled by a device on the vehicle.

Both the shuttle and the ATV were field-tested in 2378 by *U.S.S. Enterprise* NCC-1701-E personnel, Captain Jean-Luc Picard, Lt. Commander Data and Lt. Commander Worf, while investigating unique positronic signatures on Kolarus III.



Plans ARGO TRANSPORT SHUTTLE



ATAI LONG RANGE SHUTTLE



Class: Atai Type: Long-Range Shuttle Commissioned: 2271 Production Base: 40 Eridani A Starfleet Construction Yards Length: 18.3 metres (48 metres with warp sled) Beam: 10.8 metres

Height: 4.7 metres Mass: 35 metric tons Crew: 2 (plus 20 passengers) Cruising Speed: Warp 3 Maximum Speed: Warp 4 Armament: 4 Mini-phaser emitters NCC Known Ships Atai ¢ 1701/5 Copernicus ¢ 1701/7 Galileo ¢ 1701/1 Halley ¢ 1701/3 Herschel ¢ Laika VS-5047-61192259584-5 Surak ¢ Non-canon

CLASS INFORMATION:

The *Atai*-class long-range warp shuttle can be regarded as the predecessor of the runabout and was one of the few small spacecraft capable of warp flight during the late 23rd century.

A joint Starfleet and Vulcan design, the ship was conceived as both a long-range courier (with the detachable warp sled) and the new standard shuttle for the refit *Constitution*-class starship (before the development of the smaller *Type-3* shuttle-craft). Vulcan versions sported a distinctive magenta and purple colour scheme.

The warp sled's impulse engines were mounted in the rear of the warp nacelles. The passenger compartment could be detached and docked to a starship via its rear-mounted docking ring.

In 2273, the long-range shuttle *Surak* transported Commander Spock from Vulcan to rendezvous with the *U.S.S. Enterprise* during its mission to intercept V'Ger.







ATAI LONG RANGE SHUTTLE





The *Class-F* shuttlecraft was the standard shuttle as-

Constructed with a duranium-metal shell, the *Class-F* was propelled by an ion engine, whose power was generated by matter/antimatter reaction. The interior of the craft was divided into two: the larger forward section contained seating for seven passengers, while the smaller aft compartment provided access to the engineering components of the shuttle.

During normal spaceflight, *Class-F* shuttles operated on instruments only, and blast shutters could be lowered over the three forward windows if required.

The Class-F shuttlecraft remained in service into the 2270s.



Plans

CLASS F SHUTTLECRAFT





Class: Delta Flyer Type: Long Range Shuttle Commissioned: 2375 Production Base: U.S.S. Voyager, Delta Quadrant Length: 21 metres Beam: 12.2 metres Height: 5.3 metres Mass: 180.6 metric tons Crew: 1-6 Cruising Speed: Warp 3 Maximum Speed: Warp 6 Armament: 8 Type-V phaser arrays, 1 Mk 25 photon microtorpedo launcher, photonic missiles NCC Known Ships 74656 Delta Flyer † 74656 Delta Flyer II † Lost or destroyed

CLASS INFORMATION:

The *Delta Flyer* was a unique Starfleet shuttlecraft constructed by the crew of the U.S.S. *Voyager* in the Delta Quadrant in 2375. The vessel was designed to handle environments that would be too hazardous for a standard shuttlecraft.

Conceived by Lt. Tom Paris, the *Delta Flyer* was a blend of Starfleet and Borg technology. It featured an ultra-aerodynamic tetraburnium alloy hull, retractable warp nacelles, parametallic hull plating, unimatrix shielding, and a Borg-inspired weapons system, including photonic missiles. The aft section included a hardpoint for custom-designed mission modules, ranging from lab units to cargo pods. The *Delta Flyer* also carried at least three single-person escape pods.

The original *Delta Flyer* was destroyed by the Borg in 2376, but a replacement was constructed, which operated aboard *Voyager* throughout the rest of its journey home.



Plans

DELTA FLYER



EXECUTIVE SHUTTLE





Class: Executive Shuttle Type: Orbital Personnel Transport Commissioned: 2284 Production Base: Various Length: 26 metres Beam: 14.7 metres Height: 6 metres Mass: 35 metric tons Crew: 2 (plus 20 passengers) Cruising Speed: Sublight Maximum Speed: Sublight Armament: None NCC Known Ships 25820 SD-103 * 60597 (Name unknown) * Civilian ship (NAR registry)

CLASS INFORMATION:

The *Executive Shuttle* was a short-range transport used to transfer important personnel and dignitaries, or for deployment from large starships during surface evacuation operations. *Executive Shuttles* were faster, more efficient, and provided greater capacity than shuttlecraft in these roles, but their range was far inferior.

Federation shuttle *SD-103* (NAR-25820) was a civilian orbital transport assigned to Earth Spacedock, and ferried the command crew of the *U.S.S. Enterprise* NCC-1701-A to their vessel moored in Spacedock in 2293.

The *Executive Shuttle* design was still utilised into the 2370s. An *Executive Shuttle* from the *U.S.S. Farragut* NCC-60597 assisted in the evacuation of *U.S.S. Enterprise-D* personnel from the surface of Veridian III, after the latter ship's saucer section had crash-landed there in 2371.





EXECUTIVE SHUTTLE



INSPECTION POD





Class: Inspection Pod Type: Interorbital Personnel Transport Commissioned: 2148 Production Base: Warp Five Complex, Earth Length: 3.3 metres Beam: 2.26 metres

Height: 2 metres Mass: 2.5 metric tons Crew: 1 (plus 1 passenger) Cruising Speed: Sublight Maximum Speed: Sublight Armament: None Known Ships Orbital 5 Orbital 6

CLASS INFORMATION:

An *Orbital Inspection Pod* was a type of shuttlepod used by Earth Starfleet in the mid-22nd century. At that time matter transportation was not yet in regular use, so *Inspection Pods* and shuttles were a principal method of transferring personnel to and from starships.

The capsule featured a two person cockpit with large observation windows, and a docking port at the rear. Remote manipulators enabled the pod operator to handle cargo and carry out repairs. Propulsion was provide by thrusters. *Inspection Pods* could be launched into orbit atop rockets, then manoeuvred to holding areas, and outfitted for specific duties while in orbit.

NX-class starships carried two *Inspection Pods* for handling cargo, repairs and routine maintenance, which could be launched via the ventral cargo bay doors.



Plans

INSPECTION POD



MISSION SCOUT SHIP

NCC-7522



Class: Talon/Venture Type: Mission Scout Commissioned: 2373 Production Base: Various Length: 24.38 metres Beam: 16.15 metres Height: 5.03 metres Mass: 85.7 metric tons Crew: 1-5 Cruising Speed: Warp 1.5 Maximum Speed: Warp 5 Armament: 4 Type VI phaser arrays, 3 photon micro-torpedo launchers NCC Known Ships 75227 Talon ¢ ¢ Non-canon name

CLASS INFORMATION:

Conceived as a short-range, warp-capable auxiliary science vessel, the *Talon*-class mission scout (also known as the *Venture*-class) is designed primarily for reconnaissance and exploration. Like the similar-sized *Danube*-class runabout, the mission scout can be carried in the shuttlebays of larger starships. The vessel is typically made available for long-term research - its small size making it ideal for planetary survey missions, first contact programs and cultural survey duties.

The spaceframe is constructed around the primary sensor system, which allows research and analysis at a level typically reserved for much larger vessels. The mission scout is well armed for a small vessel, and was used in the Dominion War to locate Jem'Hadar activity and recon star systems in advance of Starfleet attack.

The prototype was used in the cultural study of the Ba'ku planet in the Briar Patch in 2375.



MISSION SCOUT SHIP



Plans

PEREGRINE CLASS FIGHTER





Class: Peregrine Type: Attack Fighter/Courier Commissioned: 2367 Production Base: Various Length: 30.2 metres Beam: 28.5 metres Height: 12.7 metres Mass: 27 metric tons

Crew: 1-2 Cruising Speed: Warp 4 Maximum Speed: Warp 5.1 Armament: 3 Type VIII phaser emitters, 3 photon/quantum micro-torpedo launchers SFA Known Ships TR4707 (Name unknown)

CLASS INFORMATION:

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The *Peregrine*-class attack fighter is a small, manoeuvrable, heavily-armed assault vessel. Though warp-capable, these ships are usually transported to the site of a battle by a carrier vessel (*Akira* and *Shelley*-class starships often served in this role during the Dominion War) and deployed in squadrons as forward waves of attack.

The *Peregrine* carries an impressive arsenal for a small craft, with pulse phasers and quantum micro-torpedo launchers mounted in the wings and nose. The ship has a pair of large impulse engines at the rear, flanked by the warp nacelles. The cockpit is in the forward section.

In 2370, the Maquis acquired several *Peregrine*-class vessels for use against the Cardassians. The Maquis armed the fighters with whatever weapons were available, and used the ships as both interceptors and couriers.



Plans PEREGRINE CLASS FIGHTER





Class: Sovereign-class Captain's Yacht Type: Diplomatic Courier/Transport Commissioned: 2369 Production Base: San Francisco Fleet Yards, Earth Length: 33.5 metres

Beam: 26.2 metres Height: 6.3 metres Mass: 125 metric tons Crew: 1-3 Cruising Speed: Warp 6 Maximum Speed: Warp 9 Armament: 4 Type IV phaser arrays, 1 tachyon burst emitter NCC Known Ships 1701-E Cousteau

CLASS INFORMATION:

The *Captain's Yacht* on a *Sovereign*-class starship is a large auxiliary craft that is normally docked on the ventral side of the saucer section.

The *Captain's Yacht* was designed as a multipurpose vehicle, but is principally used for diplomatic missions or for the captain's personal use. When docked the yacht uses power from the starship, however once launched it is a completely independent craft, equipped with transporters, phasers, and impulse and warp engines. The nacelles move down into their flight position once the craft is deployed. The *Captain's Yacht* is capable of atmospheric flight and planetfall, and can be flown by a single pilot. It has a cockpit, passenger and cargo areas, and a small transporter.

The U.S.S. Enterprise NCC-1701-E's Captain's Yacht was called the Cousteau. In 2375, Captain Jean-Luc Picard and his senior staff took the Cousteau to the Ba'ku planet as part of a plan to prevent the forced relocation of the Ba'ku by the Son'a.



Plans SOVEREIGN CAPTAIN'S YACHT



TRAVEL POD





Class: Travel Pod Type: Interorbital Personnel Transport Commissioned: 2270 Production Base: Length: 4.4 metres Beam: 3.26 metres Height: 2.85 metres Mass: 2.85 metric tons Crew: 1 (plus 7 passengers) Cruising Speed: 680 m/s Maximum Speed: 10 km/s Armament: None Known Ships Travel Pod 05 Travel Pod 06

CLASS INFORMATION:

280

A *Travel Pod* was a small Federation shuttlepod used during the 23rd century to transfer personnel between orbital facilities and spaceships.

The *Travel Pod* was designed to complement the orbital shuttle also produced in the 2270s. Where the orbital shuttle was designed to operate both in space and a planetary atmosphere, the *Travel Pod* was confined purely to space. The bulky shape was designed to maximize internal volume, with no attempt to give it any aerodynamic qualities. Propulsion was provided by microthrusters.

The design featured a standard docking and entry hatch at the rear, simple flight controls at the forward end, and an artificial gravity generator under the floor. The front of the vessel was dominated by a large viewport.



TRAVEL POD



Plans





CLASS INFORMATION:

Beam: 2.75 metres Height: 1.7 metres

In the mid-22nd century, shuttlepods were the primary method for the transport of personnel between starships and planetary surfaces, as transporter technology was in its infancy and not considered entirely reliable.

Type-1 shuttlepods could carry six passengers, though conditions aboard the vehicles were cramped. Enough rations were stored to last two crew for ten days. The craft were equipped with retractable wings, an impulse drive capable of one quarter light speed, and twin plasma cannons for defence. Access was via a hatch on either side and a docking port on the dorsal surface. Universal translators were not usually stored aboard.

NX-class starships usually carried two shuttlepods in a ventral bay, with two more in storage. The craft were deployed and recovered using a magnetic docking arm.



TYPE 1 SHUTTLEPOD







CLASS INFORMATION:

During the 2280s the *Type-3* shuttlecraft superceded the *Class-F* and *Atai*-class vessels as the standard shuttle employed by Starfleet. The *Type-3* was useful for a large array of missions due to its versatility, speed, range, and large interior space.

The wedge-shaped spaceframe was equipped with three doors: personnel access gangways on either side, and a large cargo hatch at the rear. Navigational sensor pods were situated on either side of the main body, with further arrays on the base of the shuttle. Impulse propulsion was provided by the drive section on the upper rear of the vessel, with supplementary micro-nacelles attached to the lower sides. A single phaser pod was situated on top of the craft.

The *Type-3* was among the standard complement of auxiliary vessels aboard refit *Constitution*-class starships as of 2287, and the successful spaceframe design would become the basis for the *Type-6* and *Type-8* shuttles of the 24th century.





TYPE 3 SHUTTLECRAFT





Plans



TYPE 6 SHUTTLECRAFT

Class: Type-6 Type: Light Short-Range Personnel Shuttle Commissioned: 2357 Production Base: Utopia Planitia Fleet Yards, Mars Length: 6 metres Beam: 4.4 metres

Height: 2.7 metres Mass: 3.38 metric tons Crew: 2 (plus 2-6 passengers) Cruising Speed: Warp 1.2 Maximum Speed: Warp 2 Armament: 2 Type IV phaser emitters (optional)

CLASS INFORMATION:

A short-range vessel, the *Type-6* shuttlecraft was an evolution of successful earlier designs, such as the *Type-3*, and was the basis for the later *Type-8*.

The *Type-6* had a duranium/tritanium hull, and featured key redundant systems, including operations and sen-

sors. It also introduced isolinear computer systems into shuttlecraft service. The craft could be fitted with a portable transporter, and this, along with phasers and shields, was fitted as standard by 2374. Entry was via a large hatch at the rear.

Type-6 shuttles were part of the standard loadout aboard *Galaxy*, *Nebula*, and *Intrepid*-class starships, as well as space stations and other Federation facilities.



NCC	Known Ships
	Berman
1701-D/03	Curie †
1701-D/09	Fermi †
	Feynman
1701-D/07	Galileo
1701-D/15	Goddard
	Hypatia
1701-D/03	Justman
1701-D/15	Magellan †
	Piller
74656/05	Sacajawea
RS-47	Verne
1701-D/04	(Name unknown)
71325	(Name unknown)
† Lost or destroyed	
TYPE 6 SHUTTLECRAFT



Plans





TYPE 7 SHUTTLECRAFT





Class: Type-7 Type: Medium Short-Range Personnel Shuttle Commissioned: 2357 Production Base: Utopia Planitia Fleet Yards, Mars Length: 8.5 metres Beam: 3.6 metres

Height: 2.7 metres Mass: 3.96 metric tons Crew: 2 (plus 2-6 passengers) Cruising Speed: Warp 1.75 Maximum Speed: Warp 2 Armament: 2 Type V phaser emitters (optional)

NCC Known Ships 1701-D/01 Sakharov 1701-D/02 (Name unknown) 1701-D/03 Copernicus 1701-D/05 (Name unknown) 1701-D/06 (Name unknown) 1701-D/13 †(Name unknown) 1701-D/13 †(Name unknown) 1701-D/15 Hawking 2544/10 D'Alison 67016/07 Kotoi † † Lost or destroyed

CLASS INFORMATION:

The *Type-7* shuttlecraft was a short to medium-range auxiliary vessel, and a larger and heavier counterpart to the *Type-6*.

Type-7 shuttles were typically unarmed and had minimal deflector shield coverage. They were fitted with escape transporters, which could be reconfigured for standard use if necessary. The impulse engine was located at the stern of the vessel.

The cockpit area had two seats, each with a small console and window. A large display in the centre of the front bulkhead provided navigational information and acted as a viewscreen. The aft area contained further seating and sensor control.

The *Type-7* was a standard shuttlecraft aboard *Galaxy*, *Excelsior*, and *Nebula*-class starships.







TYPE 7 SHUTTLECRAFT







Class: Type-8 Type: Personnel Shuttle Commissioned: 2371 Production Base: Utopia Planitia Fleet Yards, Mars Length: 7 metres Beam: 4.7 metres Height: 2.8 metres Mass: 3.47 metric tons Crew: 2 (plus 2-6 passengers) Cruising Speed: Warp 2.6 Maximum Speed: Warp 3 Armament: 2 Type IV phaser emitters (optional) NCC Known Ships Drake † 74656/01 Tereshkova † Lost or destroyed

CLASS INFORMATION:

A development of the successful *Type-6* design, the more advanced and streamlined *Type-8* shuttlecraft was introduced for use on *Intrepid*-class starships.

Type-8 shuttles are composed of duranium, magnesite and carbon residue. They are not normally armed, but can be fitted with dual phaser emitters.

The *Type-8*'s computer system incorporates the bio-neural gel pack technology used by its mother ship, as a replacement for the isolinear chips of the *Type-6*. The more advanced and efficient warp nacelles are also modelled on the *Intrepid*'s design. Internally the *Type-8*'s layout is very similar to the *Type-6*, with a slightly larger passenger and cargo compartment. The craft is fitted with a medium-range transporter.



Plans

TYPE 8 SHUTTLECRAFT









Class: Type-9/Class-2 Type: Personnel Shuttle Commissioned: 2370 Production Base: Utopia Planitia Fleet Yards, Mars Length: 8.5 metres Beam: 4.5 metres Height: 2.3 metres Mass: 2.61 metric tons Crew: 2 (plus 2 passengers) Cruising Speed: Warp 3 Maximum Speed: Warp 4 Armament: 3 Type VI phaser arrays, 2 Mk 25 photon microtorpedo launchers (optional) NCC Known Ships 74656/04 Cochrane † Dawkins 74656/05 Harris † Lost or destroyed

CLASS INFORMATION:

The *Type-9* shuttlecraft is a fast, long-range auxiliary craft ideal for personnel transport, scouting and reconnaissance. It is often referred to as a *Class-2* shuttle.

Older *Class-2* vessels were widely used during the 2360s at Starfleet Academy, and though fast and manoeuvrable were notorious for their cramped interiors. The *Type-9* features a streamlined hull and nacelles, and a pronounced forward deflector dish that houses a compact long-range sensor. *Type-9* shuttlecraft are equipped with phasers as standard, and can be retrofitted with photon torpedoes. They also carry a medium-range transporter. Most of the components of these types of shuttle were designed to be easily replicated, making them easy to replace.

In 2372, the crew of the U.S.S. Voyager discovered a new form of dilithium that enabled a modified Class-2 shuttle to achieve speeds significantly past warp nine.



TYPE 9 SHUTTLECRAFT



Plans







Class: Type-10 Type: Personnel Shuttle Commissioned: 2373 Production Base: Antares Fleet Yards, Antares IV Length: 9.64 metres Beam: 5.82 metres Height: 3.35 metres Mass: 19.73 metric tons Crew: 4 Cruising Speed: Warp 3 Maximum Speed: Warp 5 Armament: 2 Type V phaser arrays, 2 Mk 25 photon/quantum micro-torpedo launchers NCC Kr 74205/01 Ch

Known Ships 1 Chaffee

CLASS INFORMATION:

294

The *Type-10* shuttle was developed as an armoured support craft for use aboard the *Defiant*-class escort, and takes many of its design cues from its mother ship.

The spaceframe is based on the established *Type-6* design, with armoured and recessed engine pods modelled after the *Defiant's* own warp nacelles. The impulse drive is likewise a smaller version of the *Defiant's*. Defensive systems include phasers, micro-torpedo launchers, shields and jamming devices. Onboard systems include a shortened version of the *Danube*-class runabout computer core, and provisions have been made for bio-neural gel pack peripherals and upgrades.

The prototype *U.S.S. Defiant* carried a single *Type-10* shuttle, housed in a bay built into Decks 3 and 4 and released via launch doors in the base of the starship.





TYPE 10 SHUTTLECRAFT





Class: Type-11 Type: Heavy Personnel Shuttle Commissioned: 2369 Production Base: San Francisco Fleet Yards, Earth Length: 16 metres Beam: 9.78 metres Height: 4.25 metres

Mass: 28.11 metric tons Crew: 4 (plus 6 passengers) Cruising Speed: Warp 5 Maximum Speed: Warp 6 Armament: 4 Type V phaser arrays, 2 Mk 25 photon micro-torpedo launchers NCC Known Ships 1701-E (Name unknown)

CLASS INFORMATION:

The *Type-11* personnel shuttle is equipped with all the systems of a starship within the shell of an auxiliary craft. The design represents an intermediate step between a traditional small shuttle and a runabout, and the frame and components blend aspects of both the *Type-9* and *Danube*-class vessels.

The *Type-11* is a true multi-role vessel, and features impressive shielding, multiple phaser emitters, micro-torpedo launchers and a warp drive capable of speeds faster than previous shuttle designs. Both the ventral and dorsal surfaces of the shuttle house magnaclamp docking ports capable of linking up to other ships. A two-person transporter and a large aft compartment with a replicator add to the shuttle's versatility.

Type-11 shuttles are part of the standard complement of auxiliary craft aboard *Sovereign*-class starships.





Plans

TYPE 11 SHUTTLECRAFT



TYPE 15 SHUTTLEPOD





Class: Type-15 Type: Light Short-Range Sublight Shuttle Commissioned: 2357 Production Base: Starbase 134 Integration Facility, Rigel VI Length: 3.6 metres Beam: 2.4 metres

Height: 1.6 metres Mass: 0.86 metric tons Crew: 1-2 Cruising Speed: Sublight Maximum Speed: 12,800 m/s Armament: 2 Type IV phaser emitters
 NCC
 Known Ships

 1701-D
 Campbell

 45167
 Cousteau

 1701-D/05
 EI-Baz †

 1701-D/09
 Ley

 1701-D/07
 Onizuka

 1701-D/12
 Pike †

 1701-D/03
 Voltaire †

 1701-D/01
 (Name unknown)

 † Lost or destroyed
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CLASS INFORMATION:

The *Type-15* shuttlepod was a small one or two-person craft primarily used for short-range transport of personnel and cargo, as well as for extravehicular inspections of Federation starships, stations and associated facilities.

The *Type-15* had a small cargo space, accessed through a hatch at the rear of the craft, which could be used for carrying supplies. Some configurations included space for an additional passenger in the cargo area. Defensive systems included deflector shields and two phaser emitters. In addition to a primary deuterium supply, power was provided by three sarium krellide cells.

The *Type-15* was one of three similar classes of shuttlepod, with the *Type-15A* and *Type-16* variants featuring slightly superior specifications. *Type-15s* were part of the standard complement on *Galaxy*, *Renaissance*, and *Nebula*-class starships.



TYPE 15 SHUTTLEPOD



Plans



CLASS INFORMATION:

Like its bigger brother, the *Type-10* shuttle, the *Type-18* shuttlepod was developed alongside, and for use aboard, the *Defiant*-class escort. Compared to the *Type-15* and *Type-16* shuttlepods, the *Type-18* is designed to handle more vigorous assignments and function in battle situations.

The *Type-18* is suitable for a variety of roles, including starship escape, planetary surface operations, and ship-to-ship transfers. The craft is equipped with limited phaser armaments, but can be modified to mount a number of small weapons systems. Like the *Type-10*, the *Type-18* features truncated, armoured nacelle pods.

Defiant-class starships can carry up to four Type-18 shuttlepods.



Plans

TYPE 18 SHUTTLEPOD





CLASS INFORMATION:

A *Work Bee* is a small, versatile, microfusion-powered utility craft designed to support the construction and maintenance of starships and space stations.

The *Work Bee* consists of a cab for a single operator, which can be fitted with a variety of specialised add-on modules, including a grabber sled, a welder unit, a 'metal spinner' unit, and cargo or passenger module trains, amongst others. The forward hatch can be opened, allowing the pilot to leave the craft to conduct an EVA. The hatch can also be disconnected and removed for unpressurised work.

With upgrades and enhancements to the basic design, the versatile *Work Bee* has continued in service for over 110 years. *Work Bees* assisted in the refitting of the original *U.S.S. Enterprise* NCC-1701 and the launch of the *Enterprise-B*, and were numerous at San Francisco Fleet Yards, Utopia Planitia, and Deep Space Nine.



Plans

WORK BEE





SIZE COMPARISON CHARTS





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GAMMA & DELTA QUADRANTS





AUXILIARY VESSELS









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