## STAR TREK ROLEPLAYING GAME

## **CHEYENNE-CLASS HEAVY DESTROYER**

Game Statistics by Sonny Smith (aka TheAndorian or CypherWest)

Images taken from <u>http://www.ex-astris-scientia.org</u> and are used without permission; this is not intended as a challenge to any rights this website might have on these images

All things *STAR TREK* and all related marks, images, and indicia are property and trademarks of Paramount Pictures. The *STAR TREK Roleplaying Game* and all related game mechanics are property and trademarks of Decipher Inc. Their use in this not-for-profit fan publication is without permission; no challenge of any kind to those trademarks is intended. This document is free.

http://www.startrek.com http://forum.trek-rpg.net http://strpg.patrickgoodman.org



Cheyenne-Class

Production Data Origin United Federation of Planets Class and Type Cheyenne-Class Heavy Destroyer Year Launched 2363

Hull Data Structure 35 Size/Decks 6/17 Length/Height/Beam 362/57.8/278 Complement 340

Operational Data Atmosphere Capable No Transporters 3 Standard, 3 Emergency Cargo Units 60 Shuttlebay 1a Shuttlecraft 6 Size worth Tractor Beams 1ad, 1fv Separation System No Cloaking Device N/A Sensor System Class 3(+3/D) Operations System Class 3(D) Life Support Class 3(D)

Propulsion Data Impulse System FIG-2 (.9c)(C) Warp System LF-44 (6/9.5/9.7)(C)

Tactical Data Phaser Arrays Type X (x3/D) Penetration 5/5/4/0/0 Torpedoes Mk 50 DF (x4/D) Penetration 5/5/5/5 Deflecter Shield CIDSS-4 (BB) Protection/Threshold 16/3

Miscellaneous Data Maneuver Modifiers +2C/+1H/+2T Traits Hardened System (Propulsion)