Z-4 (Deathgame) Defense Outpost



Production Data

Origin: Klingon Empire Class/Type: *zha mortas*-class defense outpost Year Launched: 2272

Hull Data

Structure: 40 Size/Decks: 7/36 Length/Height/Beam: 320/110/300 m Complement: 455

Operational Data

Transporters: 6 standard, 4 emergency, 3 cargo Cargo Units: 100 Shuttlebays: 3 central core Shuttlecraft: 21 size worth Tractor Beams: 1 central core ventral Sensor System: Class 2 +2/+1/0/0/0 (C) Operations System: Class 2 (C) Life Support: Class 2 (C)

Tactical Data

Disruptors: K-GDM-4 (X9) (D) Penetration: 6/5/5/0/0 Photon torpedoes: KP-6 (X6) (D) Penetration: 7/7/7/7 Deflector Shield: PFF 3 (B) Protection/Threshold: 14/3

Structure

Shields

Miscellaneous Data

Maneuver modifiers: +5 C, -10 H, +5 T Traits: Space remaining: 0 Build rules: S Notes: Shield grids purchased at -2 cost like large warships and explorers, beam weapons at -1 like heavy vessels