



AIRLOCK/PRESSURE HATCH

HIGH IMPACT PLEXIGLASS

COMPUTER ACCESS

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NOTE: Because of the modular design of the space station, these rooms can be used repeatedly during the course of the adventure. If the referee wishes, he or she may print multiple copies of this page, cut out the rooms and assemble a dynamic floorplan on the game table, adding rooms and corridors as the characters encounter them. This page may be copied for personal use.