FLIVVER TOURNAMENT HEAVY CRUISER

CNTR

SHIELD #6 | SHIELD #1 | SHIELD #2

SENSOR 6 6 5 3 0 | PRB | DAM CON 4 4 2 2 0

SCANNER 0 0 1 5 9 | BRDG | EX DAM

PH-1-FA+L 1 2 3 | F HULL | PH-1-FA+R 4 5 6

C WARP | LAB | TRAN | BTTY | C WARP

SHIELD #5 | HDRN LF+L 1 | AUX | TRAC | EMER | HDRN RF+R 3 | SHIELD #3

HDRN LF+L 2 | R HULL | HDRN RF+R 4

L WARP | SHUTTLE | BTTY | SHUTTLE | R WARP

IMP | PH-3-RX 7 8 9 | IMP

SHIELD #4

MOVEMENT COST = 1
HET COST = 5

GUARDS ASSIGNED

ADMINISTRATIVE SHUTTLES

IDENT	HIT POINTS	NOTES

THIS SHIP HAS ONE SHUTTLE BAY.

SHIP DATA TABLE

TYPE	=	T-CA
BREAKDOWN	=	5-6
SHIELD COST	=	1+1
LIFE SUPPORT	=	1
SIZE CLASS	=	3

BOARDING PARTIES

10

PROBES

5

REVISED 09 MARCH 2000.

TURN MODE		SPEED
B	1	2 - 5
	2	6 - 10
HET	3	11-15
	4	16-21
BD	5	22-28
	6	29+

PLAYER	
TOURN	
ROUND	

HYPERDRONE RACKS (NO RELOADS)

1						
2						
3						
4						

FA = LF + RF
RX = L + LR + RR + R

TYPE I OFFENSIVE PHASER TABLE

DIE ROLL	RANGE 0	1	2	3	4	5	6-8	9-15	16-25	26-50	51-75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0

TYPE III DEFENSE PHASER

DIE ROLL	RANGE 0	1	2	3	4-8	9-15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

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