



CHARACTER
Player _____
Ht. _____ Wt. _____
Income _____ Nationality _____
1st Career _____ 2nd Career _____

ATTRIBUTES AND SKILLS

Strength _____	Intellect _____
Fisticuffs _____	Observation _____
Throwing _____	Engineering* _____
Close Combat* _____	Science* _____
Trimsman* _____	Gunnery* _____
Agility _____	Charisma _____
Stealth _____	Eloquence _____
Crime* _____	Theatrics _____
Marksmanship* _____	Bargaining _____
Mechanics* _____	Linguistics† _____
	(†List languages below.)
Endurance _____	Social Level _____
Wilderness Travel* _____	Riding* _____
Fieldcraft _____	Piloting* _____
Tracking _____	Leadership _____
Swimming _____	Medicine _____

WOUNDS

Unconsciousness
Str + End/2
Potential Wounds
Str + End
Current Wounds

POSSESSIONS

WEAPONS

†LANGUAGES

Native _____ Primary _____
Others _____

RENOWN

Heroism _____
Science _____
Exploration _____
Military _____
Patriotic Service _____

***CASCADE SKILLS**

<i>Trimsman</i>	<i>Crime</i>
Aerial flyer	Lockpick
Cloudship	Pickpocket
<i>Marksmanship</i>	Forger
Pistol	<i>Engineering</i>
Rifle (includes carbines and shotguns)	Structural Engineering
Bow	Naval Architecture
<i>Mechanics</i>	Explosives
Steam	Earthworks
Electricity	<i>Science</i>
Machinist	Physics
<i>Wilderness Travel</i>	Chemistry
Mountaineering	Biology
Foraging	Geology
Mapping	Archaeology
<i>Close Combat</i>	<i>Gunnery</i>
Edged Weapon	Muzzle-Loading Cannon
Pole Arm	Breech-Loading Cannon
Bashing Weapon	Machinegun/Rotary Cannon
<i>Riding</i>	Exotic Weaponry
Horse	<i>Piloting</i>
Camel	Aerial Flyer
Elephant	Cloudship
Gashant	Zeppelin
Ruumet Breehr	Interplanetary Ether Flyer
Flying Skrill	Sailing Vessel
Pacyosaurus	Steam Vessel
	Submarine

INVENTIONS

MEDALS AND KNIGHTLY ORDERS

RESEARCH AREAS

The Ether _____	Combustion _____
Electricity _____	Precision Machin. _____
Biochemistry _____	Power Production _____
Transportation _____	Optics _____