## A medieval role-playing game with a horrific and gothic influence

Baldh-Rusch



This Shadows of Esteren supplement includes detailed maps and coats of arms of the major cities of Tri-Kazel. It is intended for Leaders, but can also be used as an in-game aid, in particular for Varigal characters. Contents include:

## · Giant maps of the Tri-Kazelian cities

Large maps of the three capitals of Tri-Kazel: Osta-Baille (Taol-Kaer), Baldh-Ruoch (Reizh), and Ard-Amrach (Gwidre), in addition to the cities of Expiation and Tulg-Naomh. Each map 33 x 24 in (84 x 60 cm), fully colored.

## · Tri-Kazelian coats of arms

Each city has its own coat of arms. This supplement includes an art print for each of the five cities: Osta-Baille, Baldh-Ruoch, Ard-Amrach, Expiation, and Tulg-Naomh.

## · Map folder

The maps and art prints are delivered in a geography-themed folder. The Leader can use it to organize related documents or give it to a Player whose character is a Varigal or an otherwise intrepid explorer of the Peninsula.





