SERENITY ROLE PLAYING GAME

CHARACTER SHEET

ROLE		
ATTRIBUTES		
Agility	Alertness	
Strength	Intelligence	

Vitality	 Willpower	
Life Points	 Armor Value	_
Initiative		

SKILLS



WEAPONS & EQUIPMENT

Credits _____ Gold _____ Platinum _____ Silver ____

TRAITS

ROLEPLAYING NOTES

PLOT POINTS

DAMAGE (w/s) ____/

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REFERENCE TABLES

Table 5.1: Action Difficulty		
Action	Difficulty	
Easy	3	
Average	7	
Hard	11	
Formidable	15	
Heroic	19	
Incredible	23	
Ridiculous	27	
Impossible	31	

Table 5.2: Extraordinary Success			
Action	Ordinary	Extraordinary	
Easy	3	10	
Average	7	14	
Hard	11	18	
Formidabl	e 15	22	
Heroic	19	26	
Incredible	23	30	
Ridiculous	27	34	
Impossible	e 31	38	

Table 5.3: Complex Actions			
Difficulty			
15			
35			
55			
75			
95			
115			
135			
155			

Table 5.5: Plot Pointsand the Bonus Die		
Points	Die Type	
1	d2	
2	d 4	
3	d 6	
4	d 8	
5	d10	
6	d12	
7	d12+d2	
8	d12+d4	
9	d12+d6	
10	d12+d8	
11	d12+d10	
12	d12+d12	

Table 5.7: Movement		
Pace	Actions	Speed
Walk	0	Base (normally 15 ft.)
Hustle	1	Base x 2 (normally 30 ft.)
Run	2	(Base x 2) + (Attribute + Athletics/Running)
Table 5	.9: Range	
Range		Skill Modifier
Point-bla (within 7		+1 Skill step

-2 Skill step

-4 Skill step

Table 5.11: Wound Penalties			
Total Life Points	Seriously Wounded (-2 Penalty)		
8	4		
10	5		
12	6		
14	7		
16	8		
18	9		
20	10		
22	11		
24	12		

Table 5.6: Plot Points and Story Impact Points Impact

1-3 **Inconsequential:** "The bartender is a former Independent. I'm sure he won't mind a fellow Browncoat running up a

4-6 *Minor:* "I completely forgot I'd hid that hundred credit note in my boot!"

Short Medium

Long

- 7-10 **Significant:** "Rosco! Ain't seen you since the reunion back on Shadow. So you're a Federal Marshall now. How ya been, old buddy?"
- 11+ **Major:** "We've been drifting through the black without power for nigh onto two days. Amazing that your ship just happened by this outta the way spot!"

Table 5.8: Cover			
Cover	Difficulty	Description	
Light	+4	Up to half the target is concealed. (lying down)	
Medium	+8	More than half the target is concealed. (hiding behind a horse)	
Heavy	+12	Most of the target is concealed. (peeking from around a corner)	
Total	+16	Only a tiny portion of the target is visible. (looking out through the keyhole of a door)	

Table 3.1: Currency				
Credit	Dollar	Platinum	Gold	Silver
€1	\$25	2.5	5	250
€0.4	\$10	1	2	100

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