

BLOOD OF THE INNOCENT
BATTLEMAP TILES &
TOKEN PACK



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INTRODUCTION

Welcome to the Blood of the Innocent Battlemap Tiles & Tokens Pack. This document contains a large number of connectable tiles that you can use when playing Blood of the Innocent, or any other Savage Worlds game for that matter! The tiles are categorized into sets: Abandoned Camp, Open Jungle, Tribal Village, and Temple of Blood. Print off the tiles you need (some of the maps need more than 1 of a specific tile) and glue them onto 7" x 7" cardboard backs. When your heroes have an encounter, layout the tiles in any manner that you wish (see our suggestions on the next few pages).

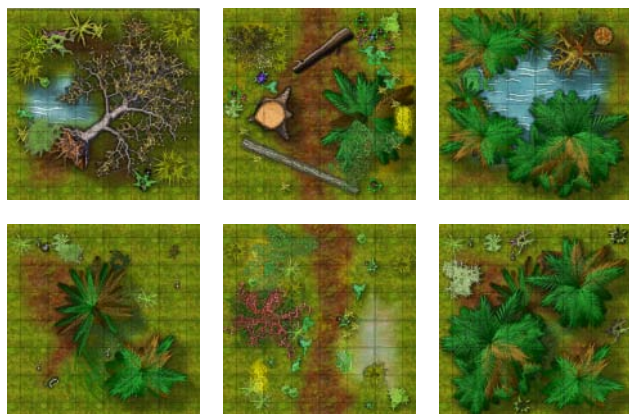
You may also wish to print out the 1" Tokens for your game, or you can use your own miniatures.

Visit and log into www.StoryWeaver.com to access additional FREE tiles and tokens!

SCENE 1: WALKING WOUNDED



SCENE 2: THE LOG TRAP



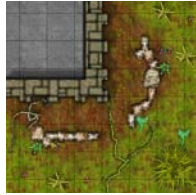
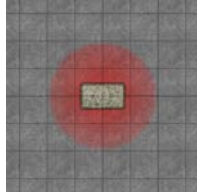
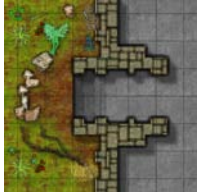
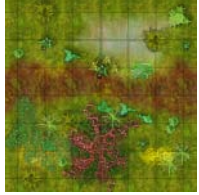
SCENE 2: VIETCONG AMBUSH

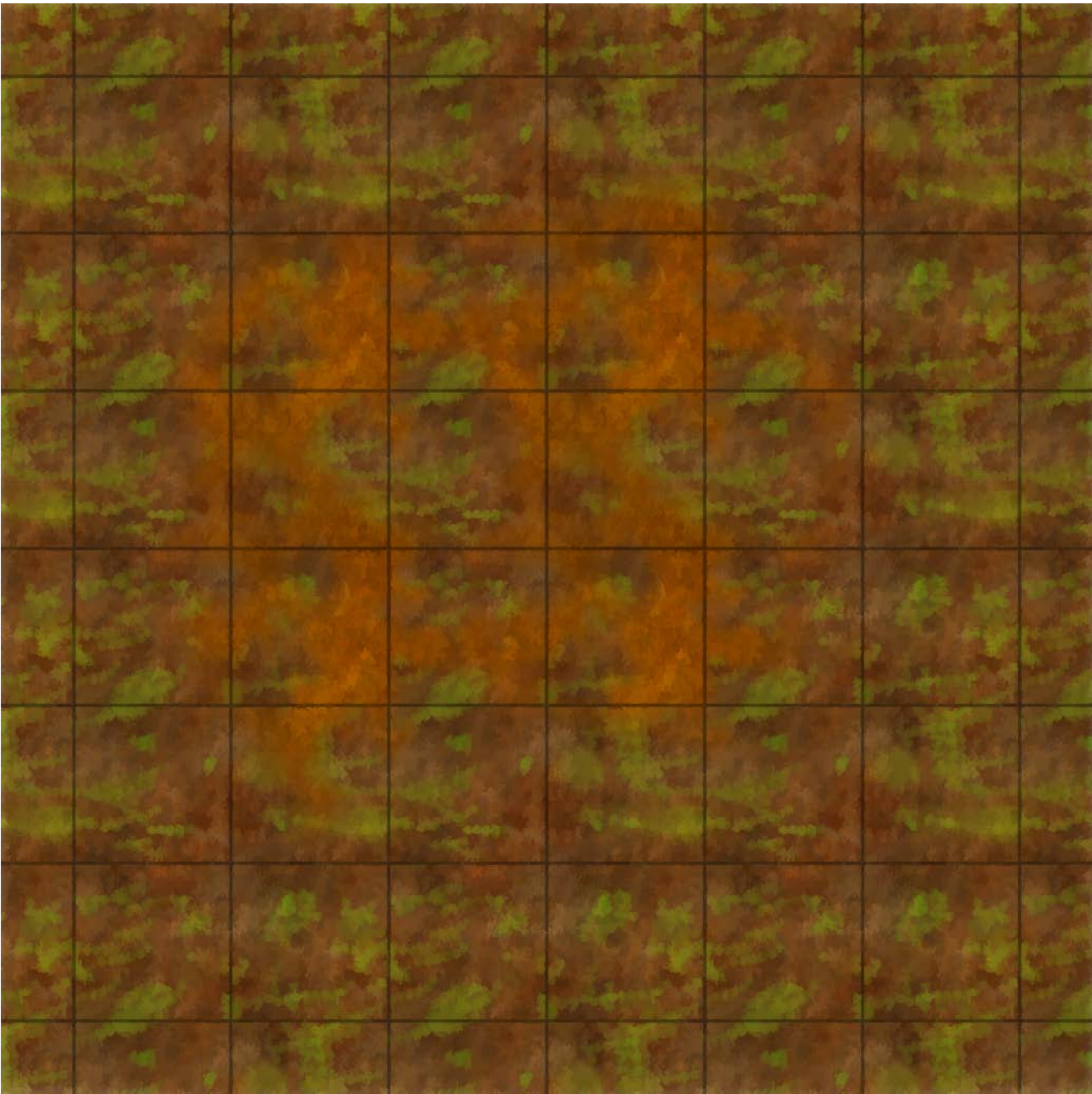


SCENE 3: VILLAGE OF THE DAMNED

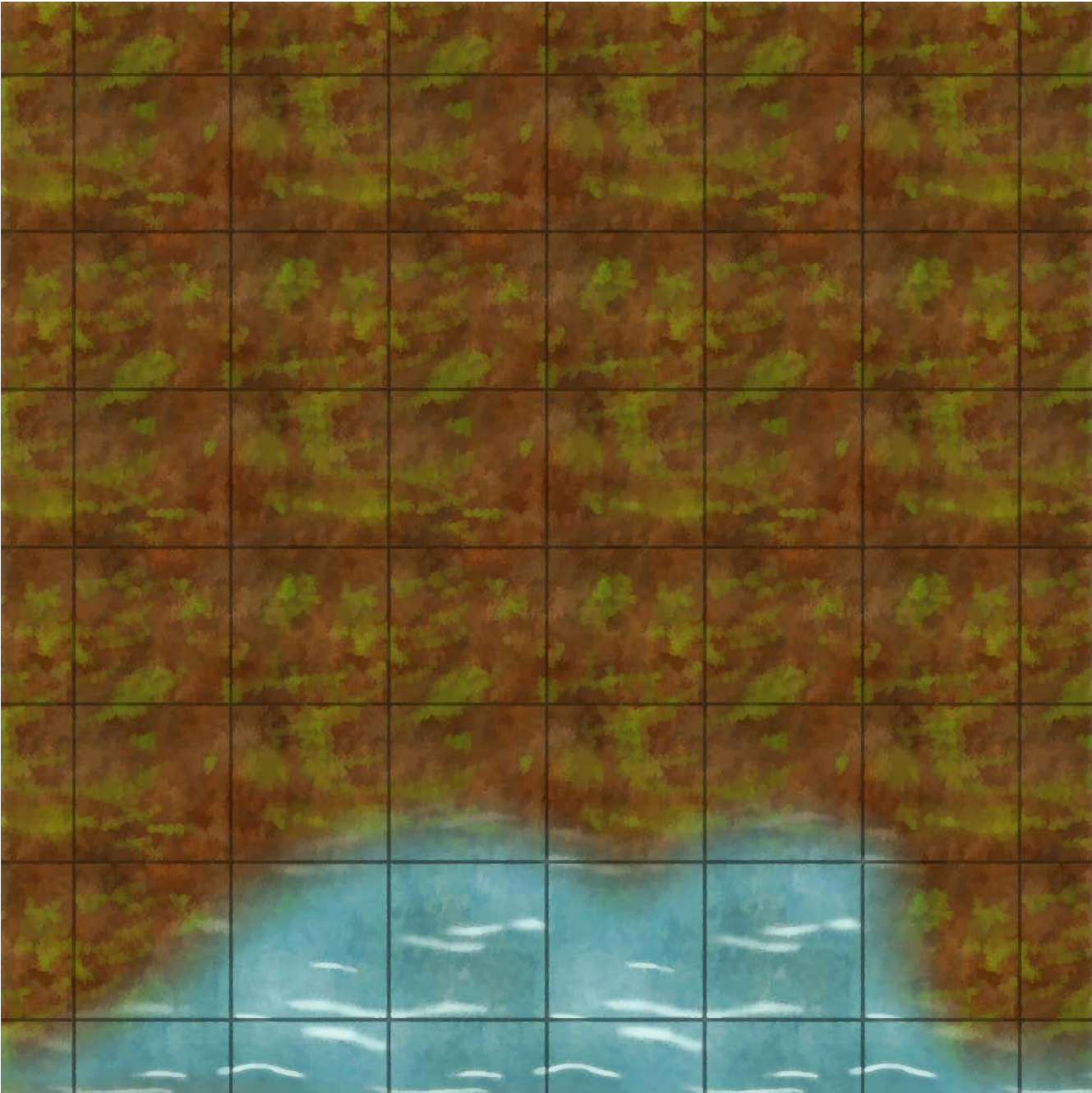


SCENE 4: THE GREAT BEAST

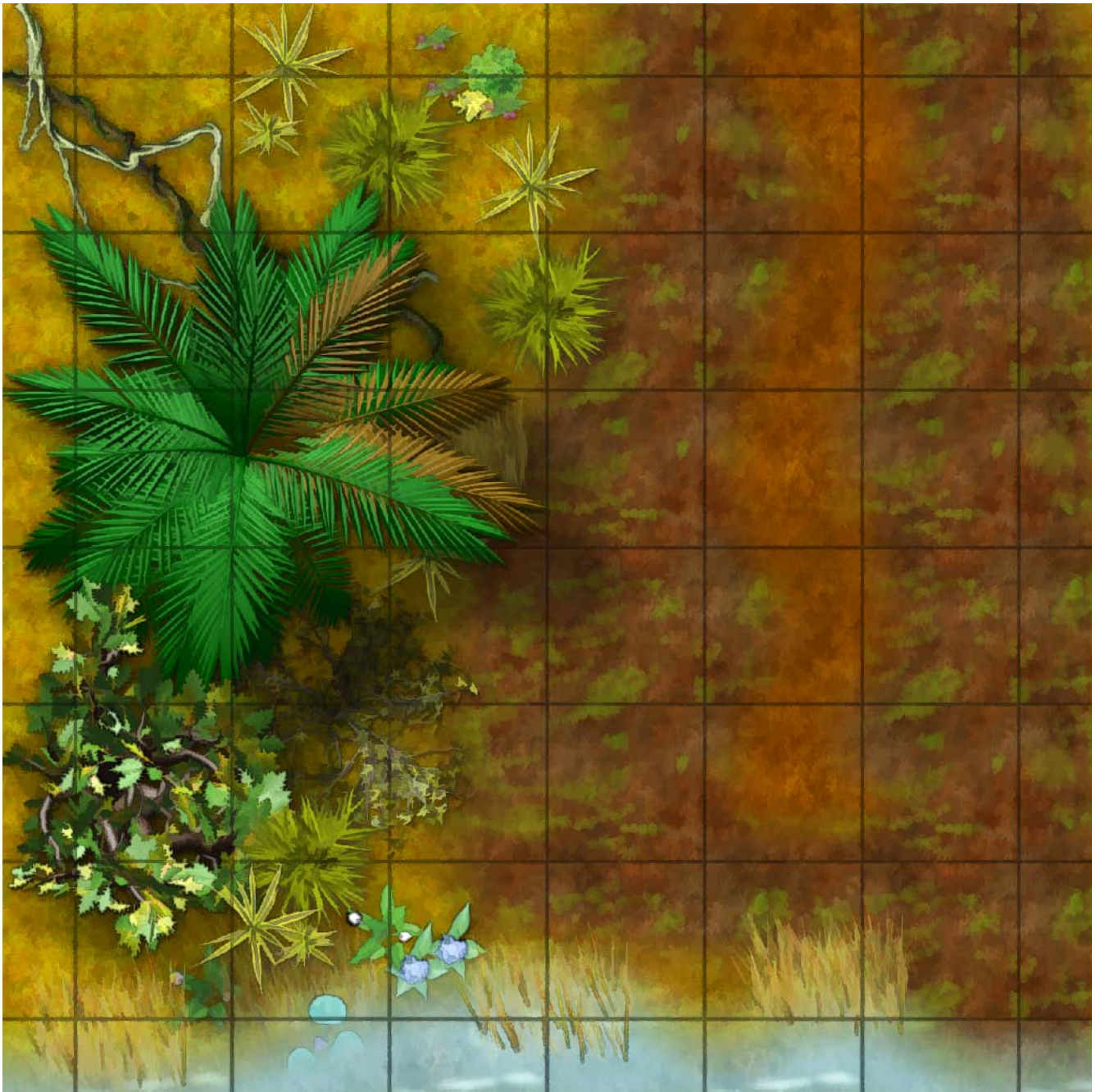




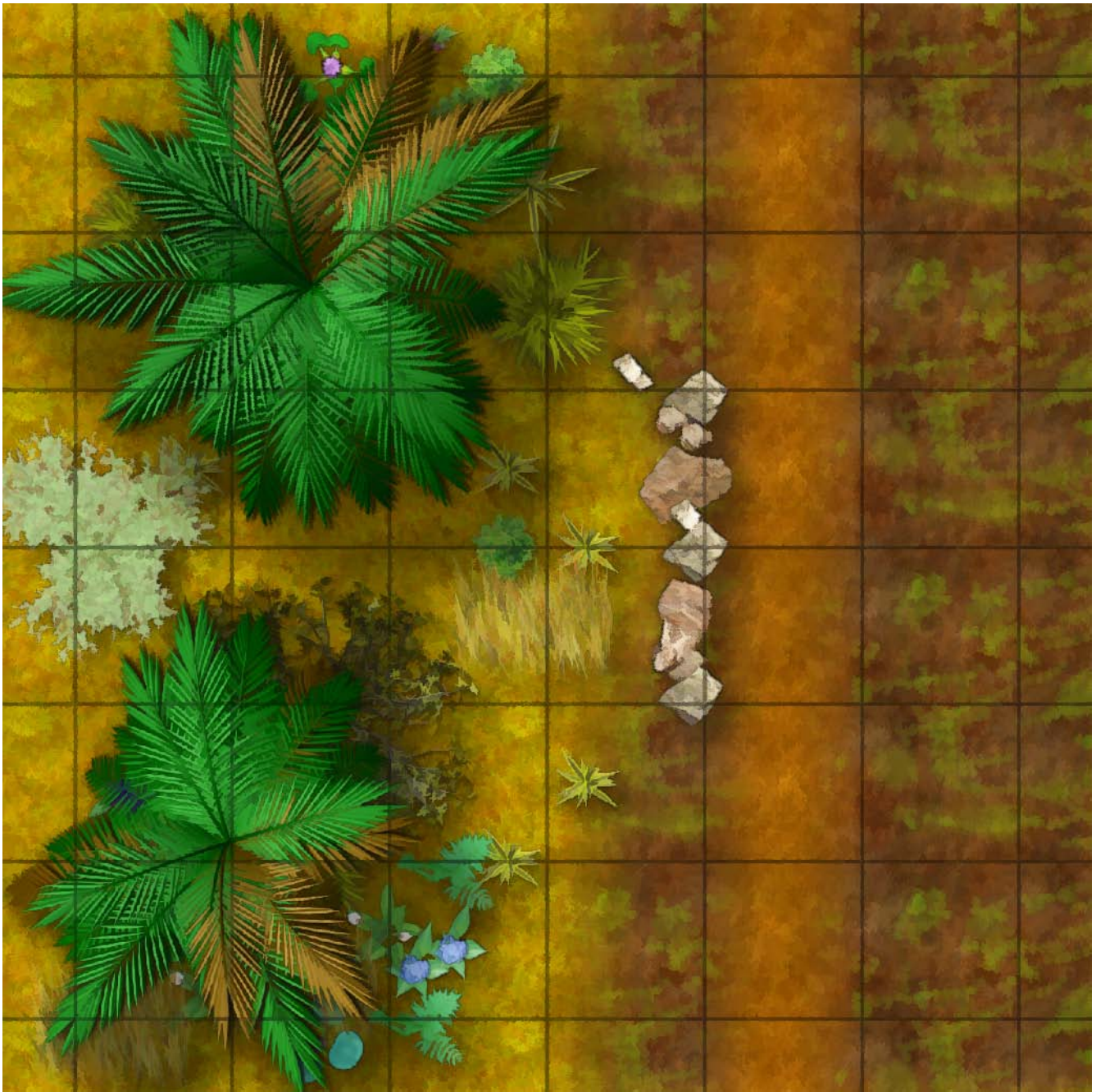
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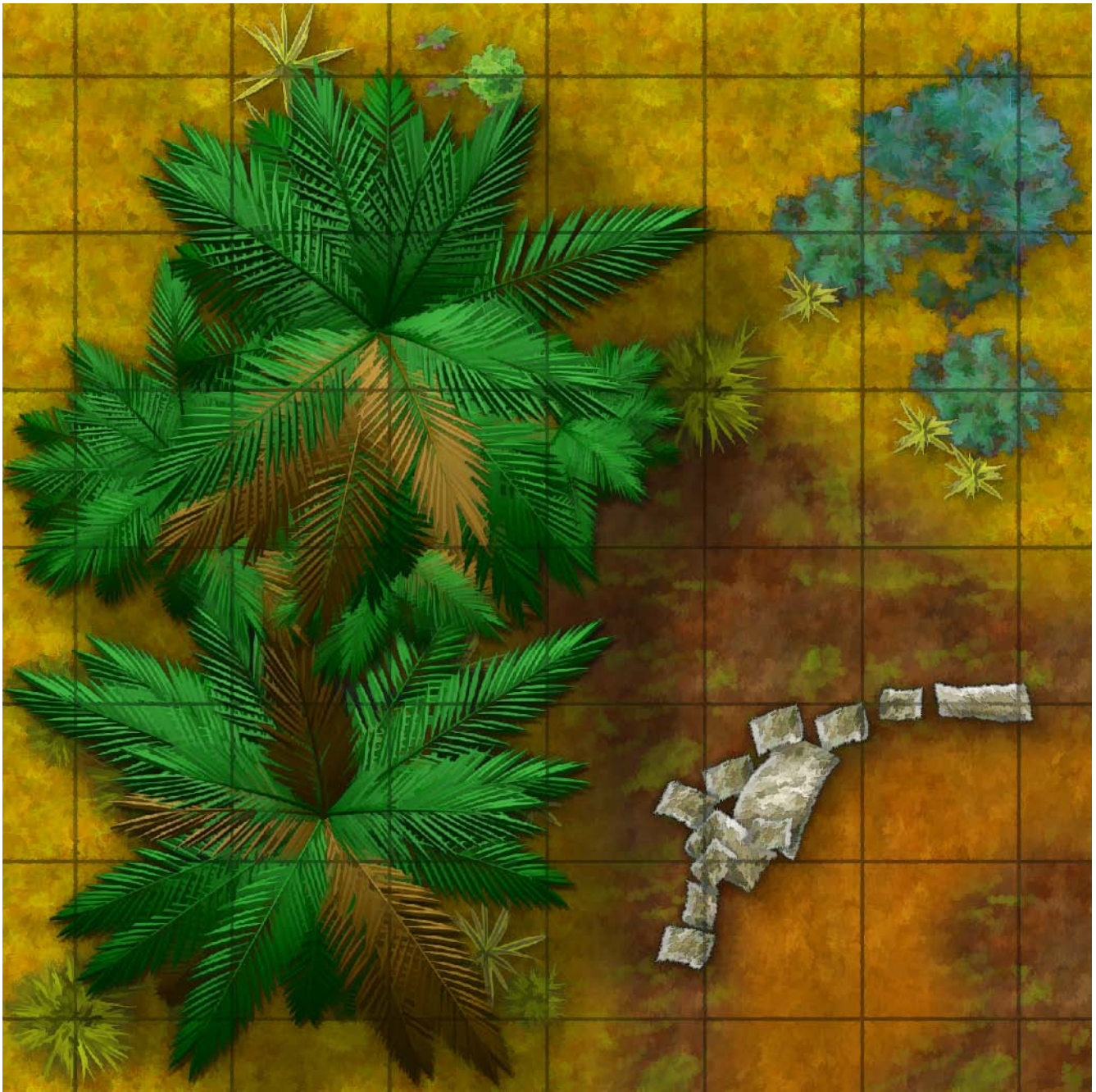
CAMP A2



CAMP B1



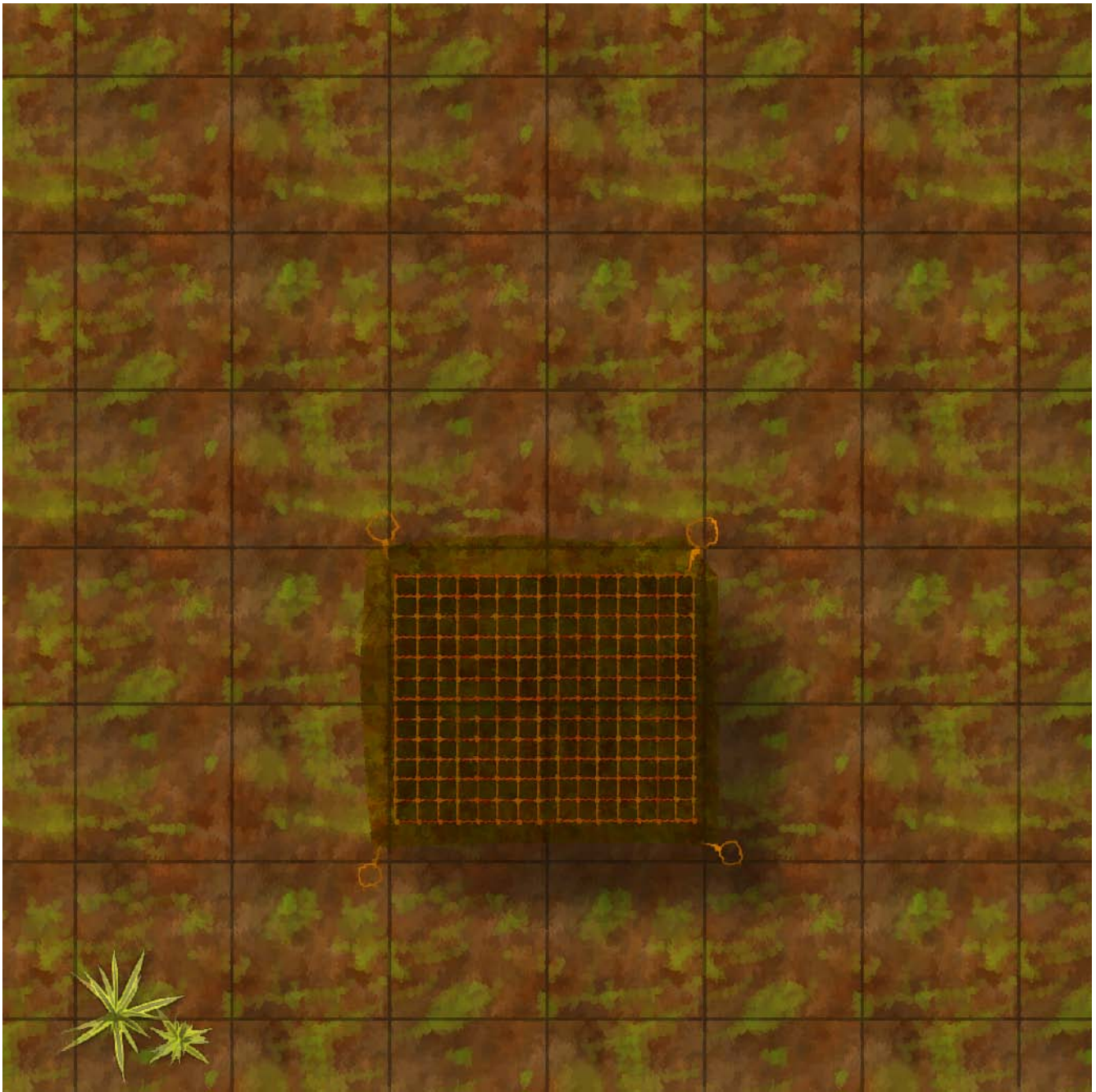
CAMP B2



CAMP B3



CAMP C1



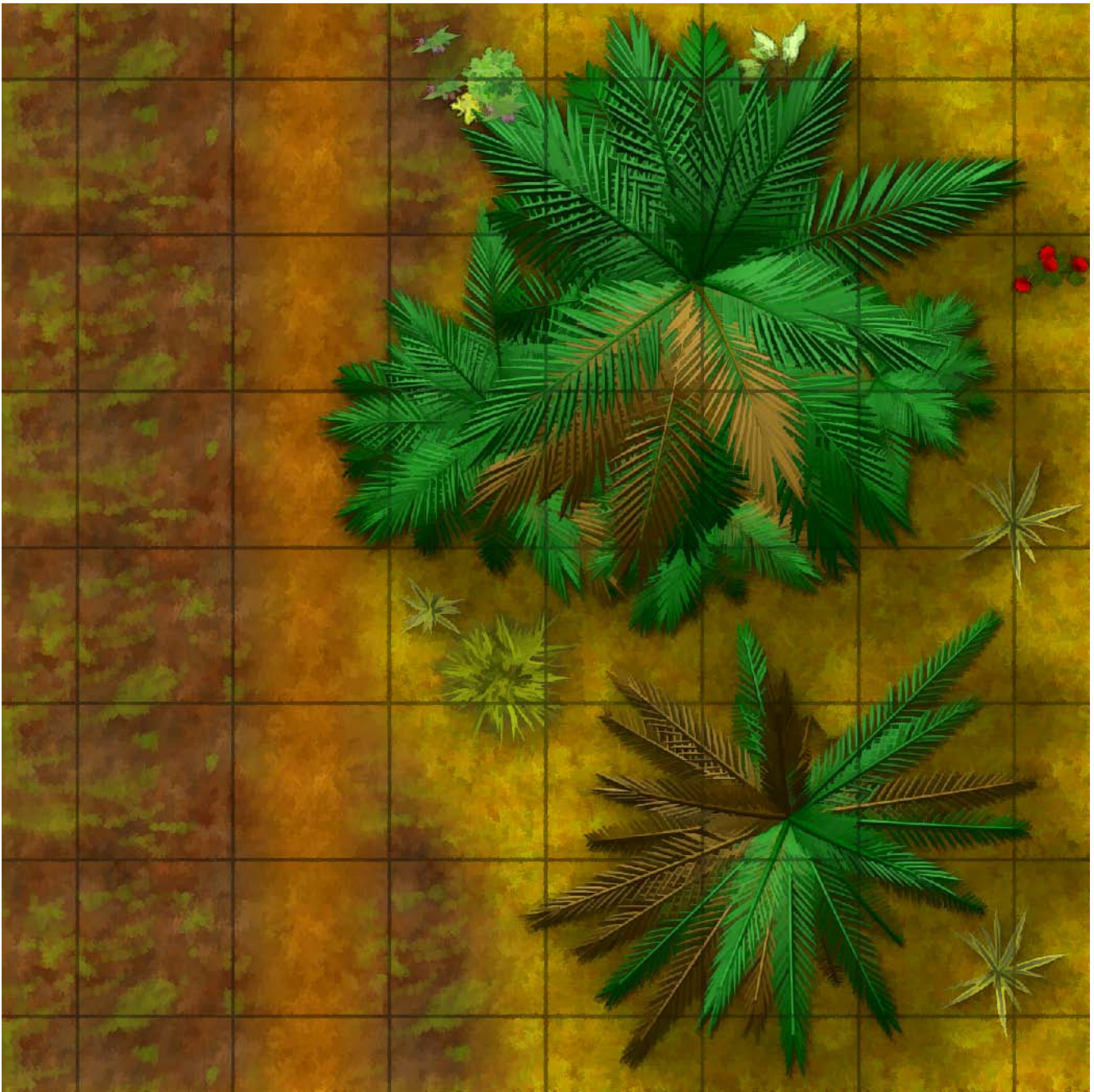
CAMP C2



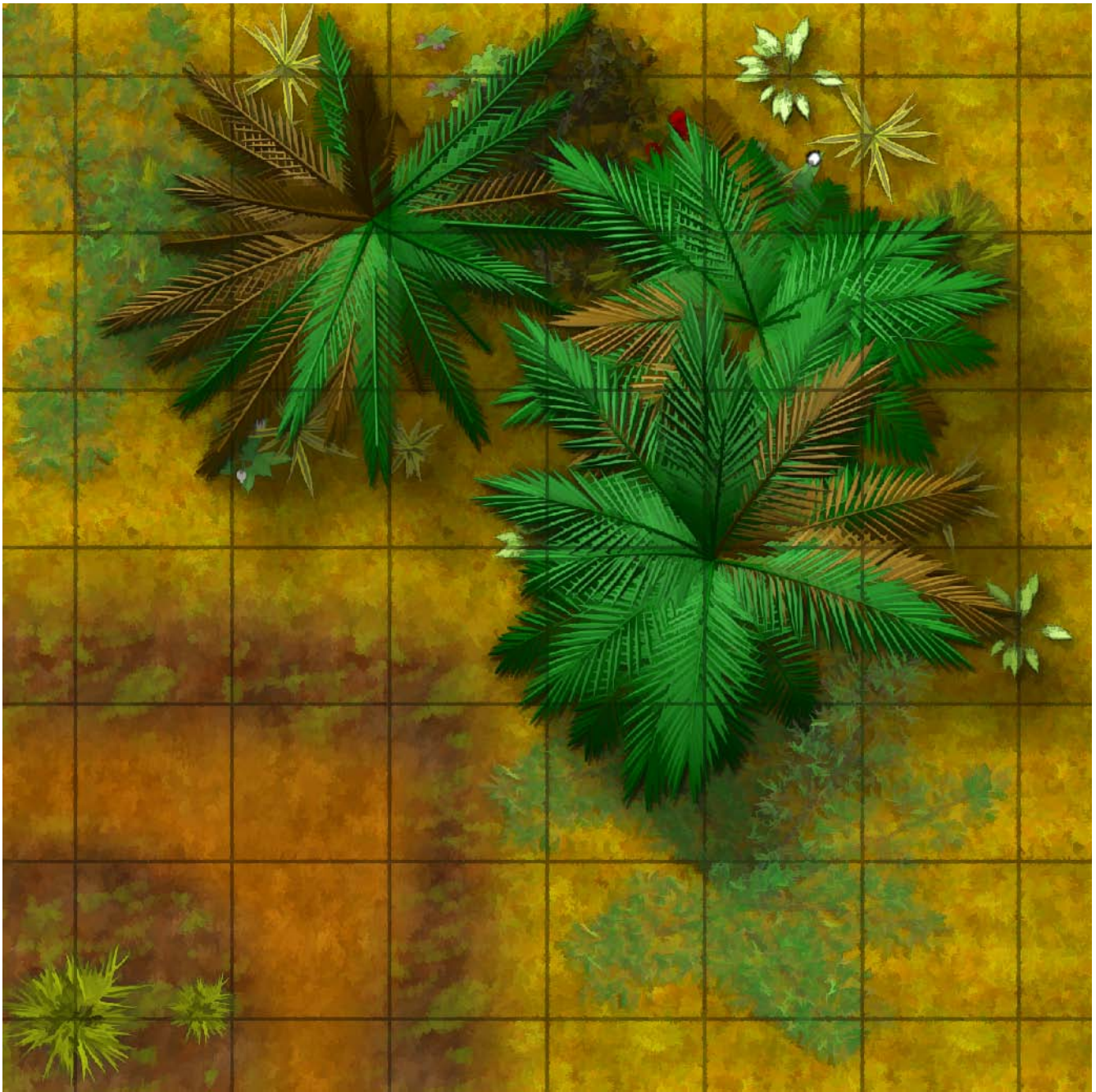
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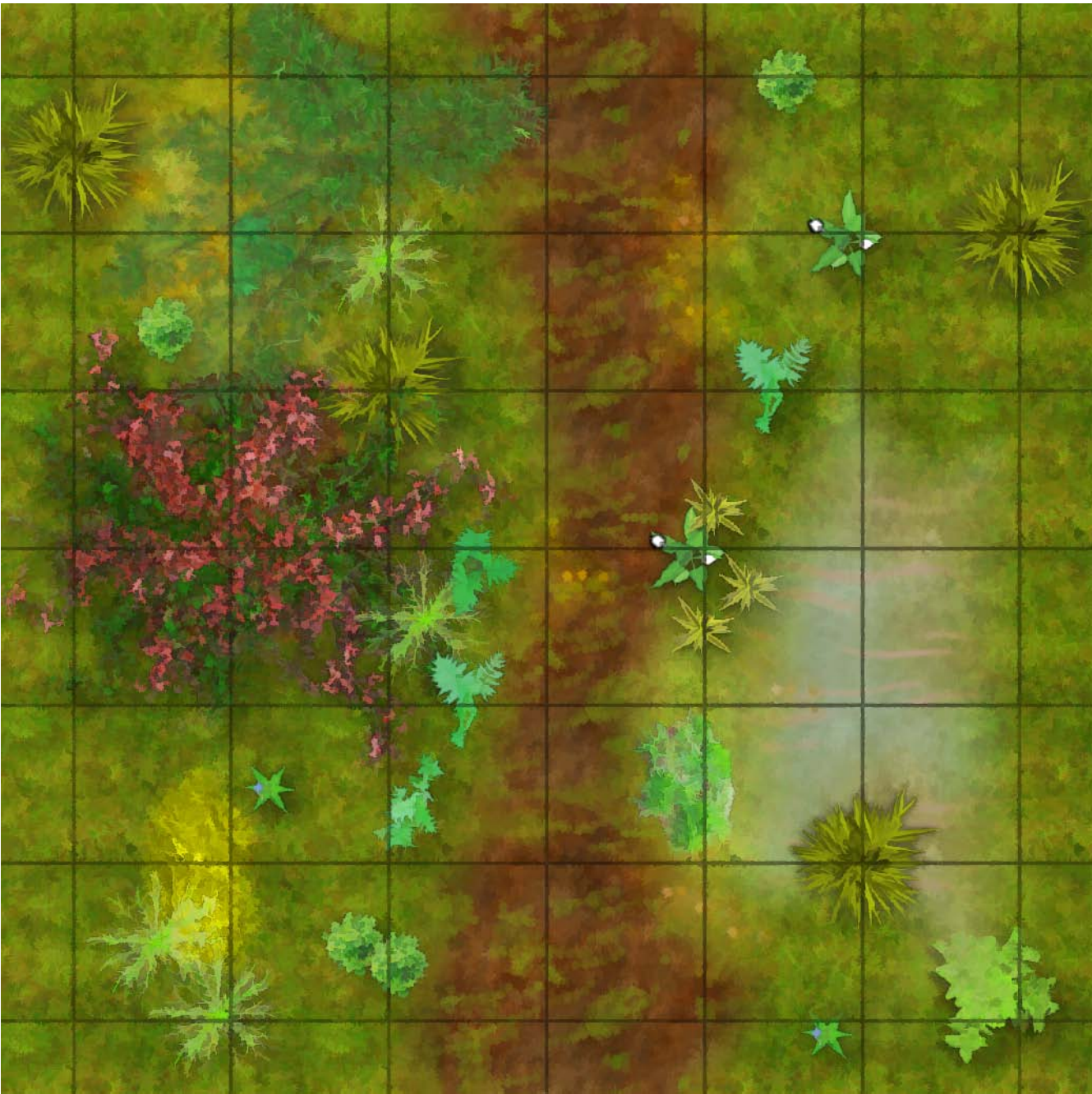
CAMP D1



CAMP D2



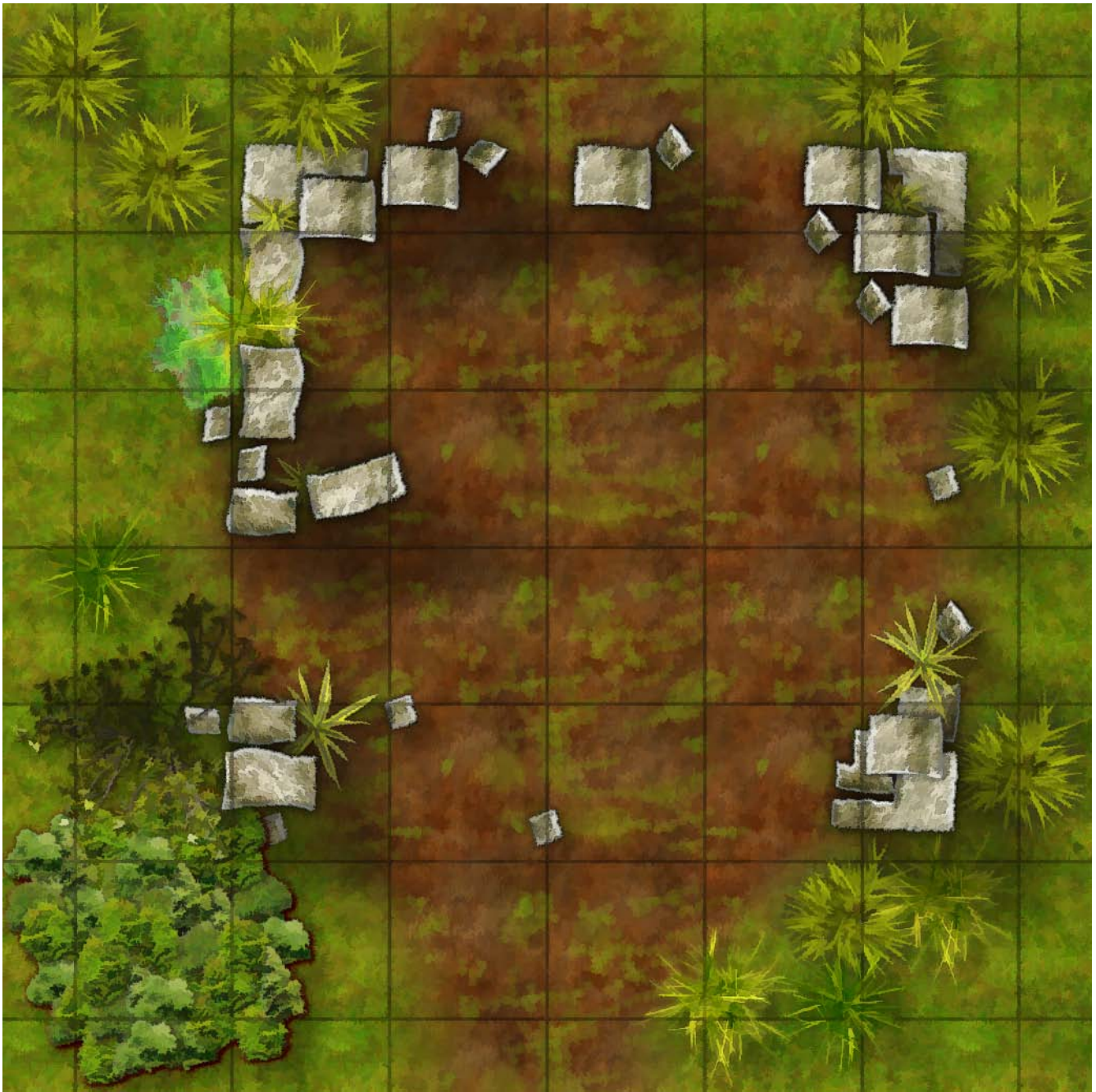
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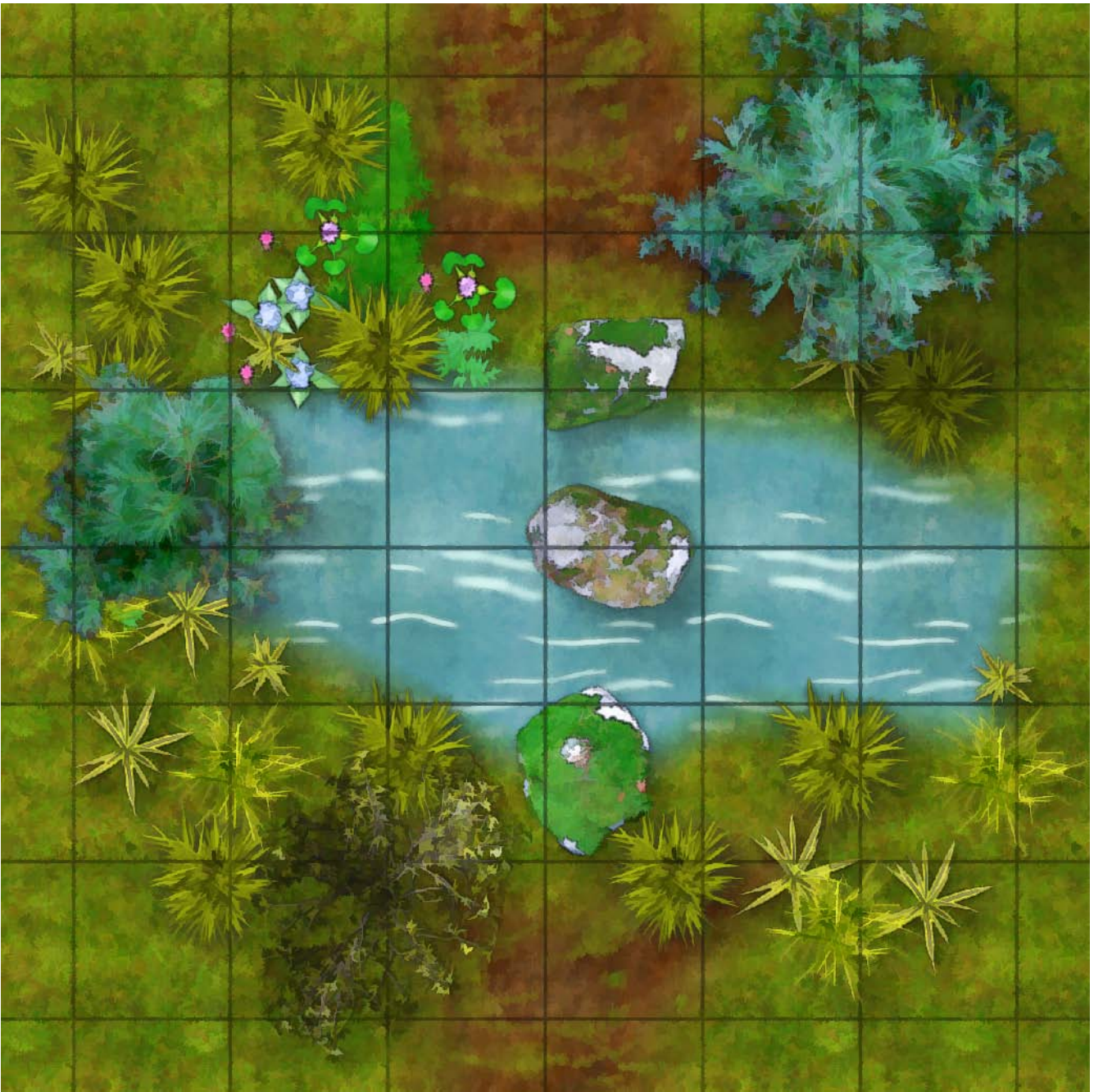
JUNGLE A1



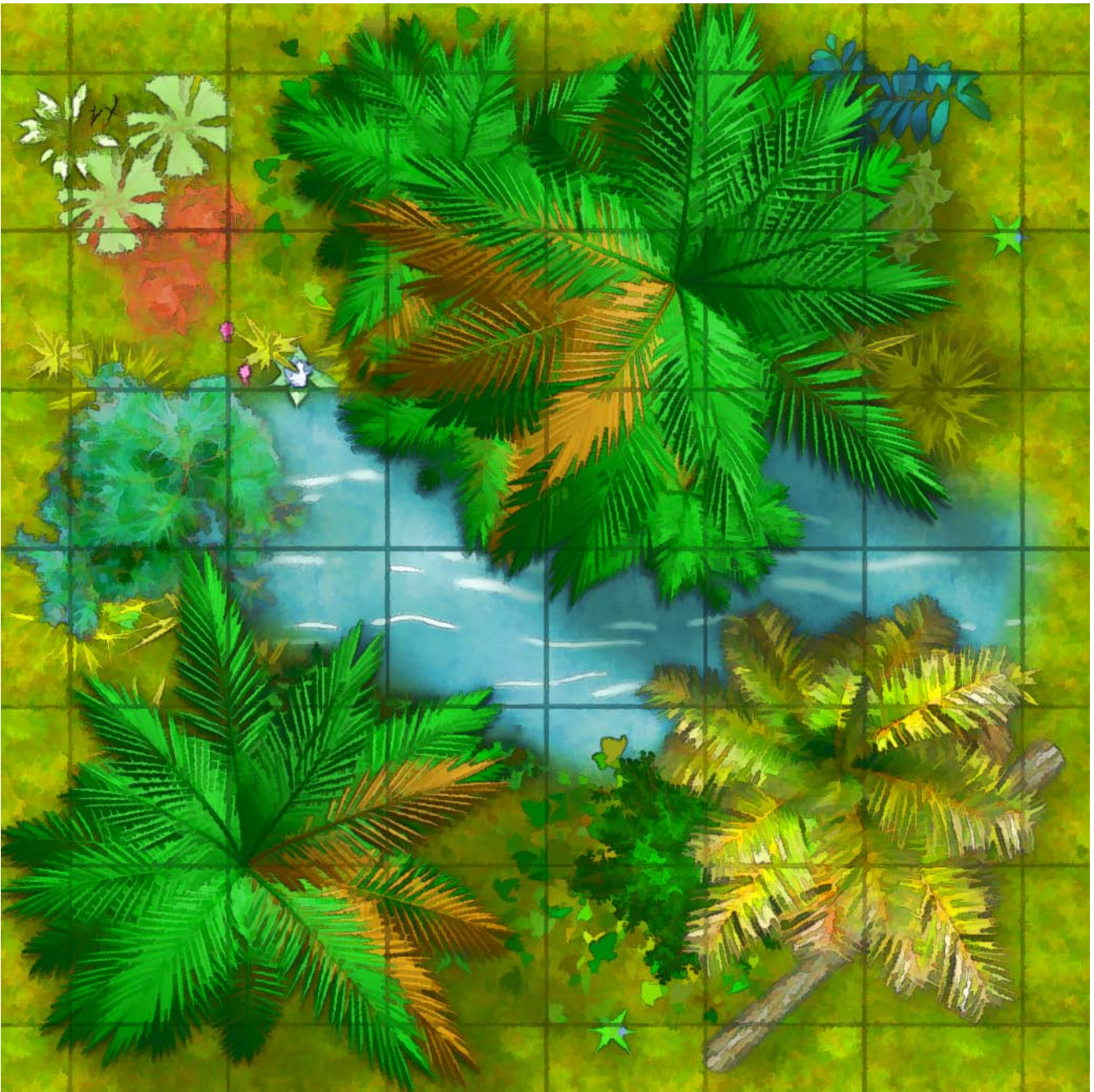
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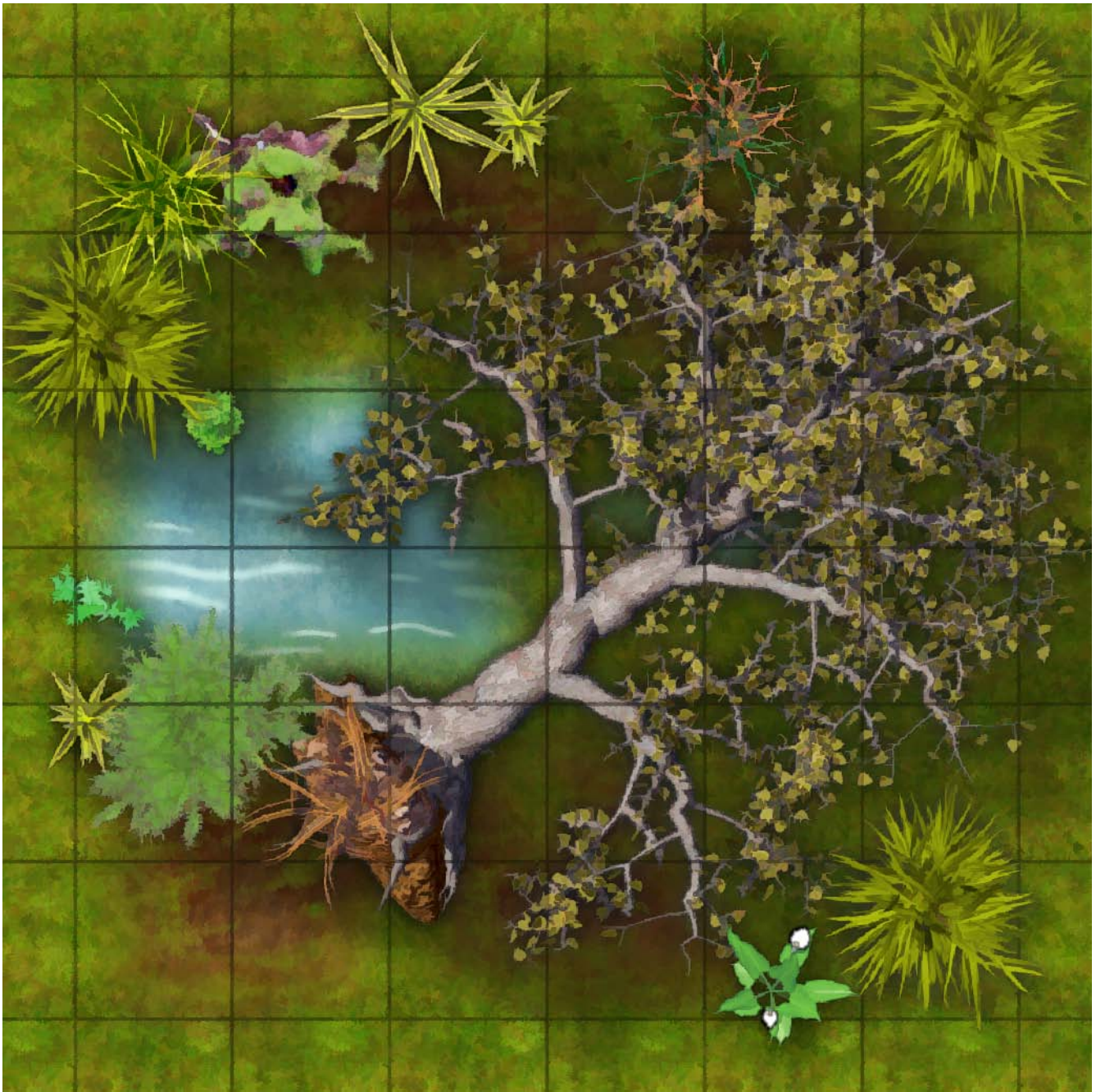
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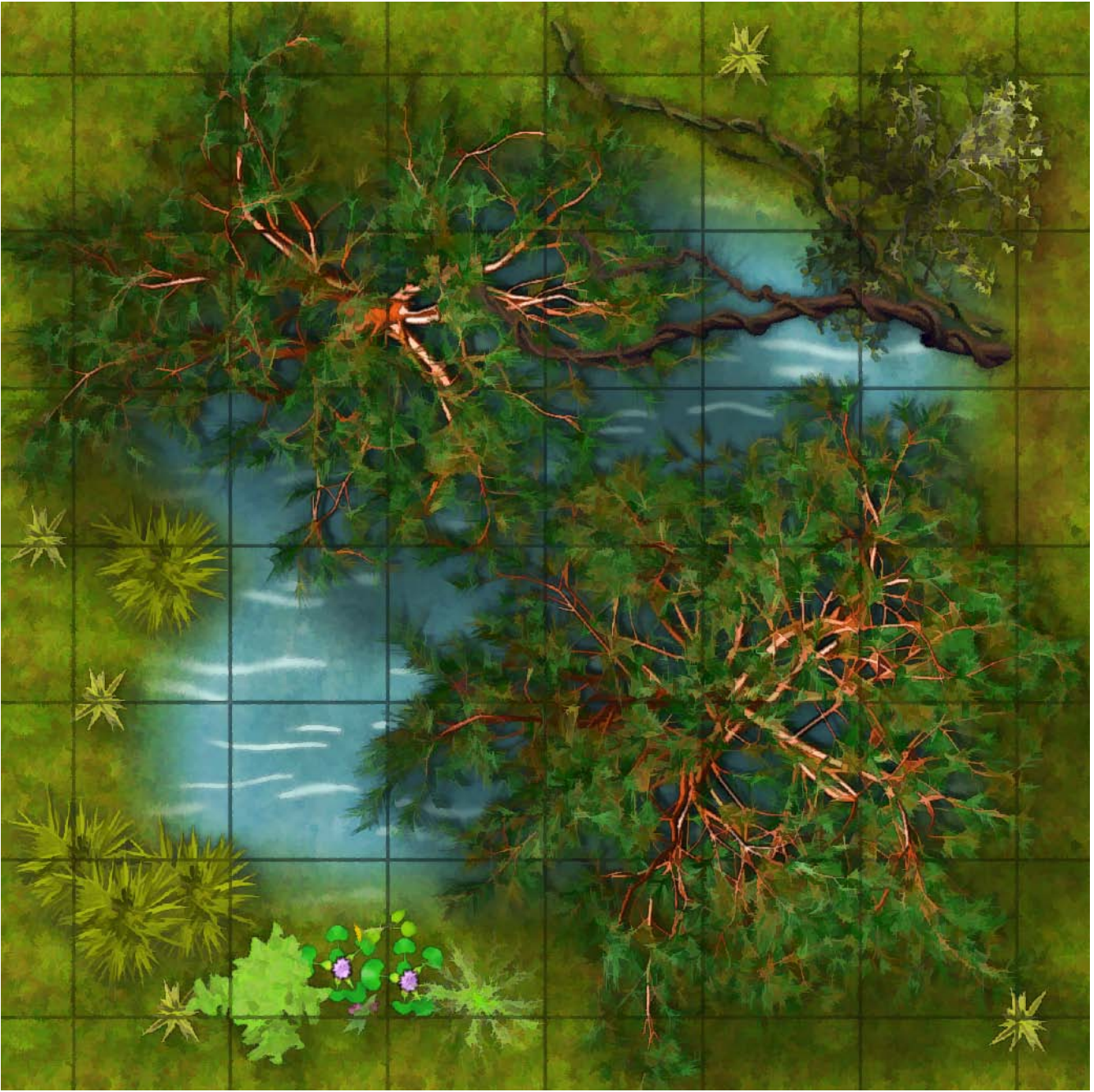
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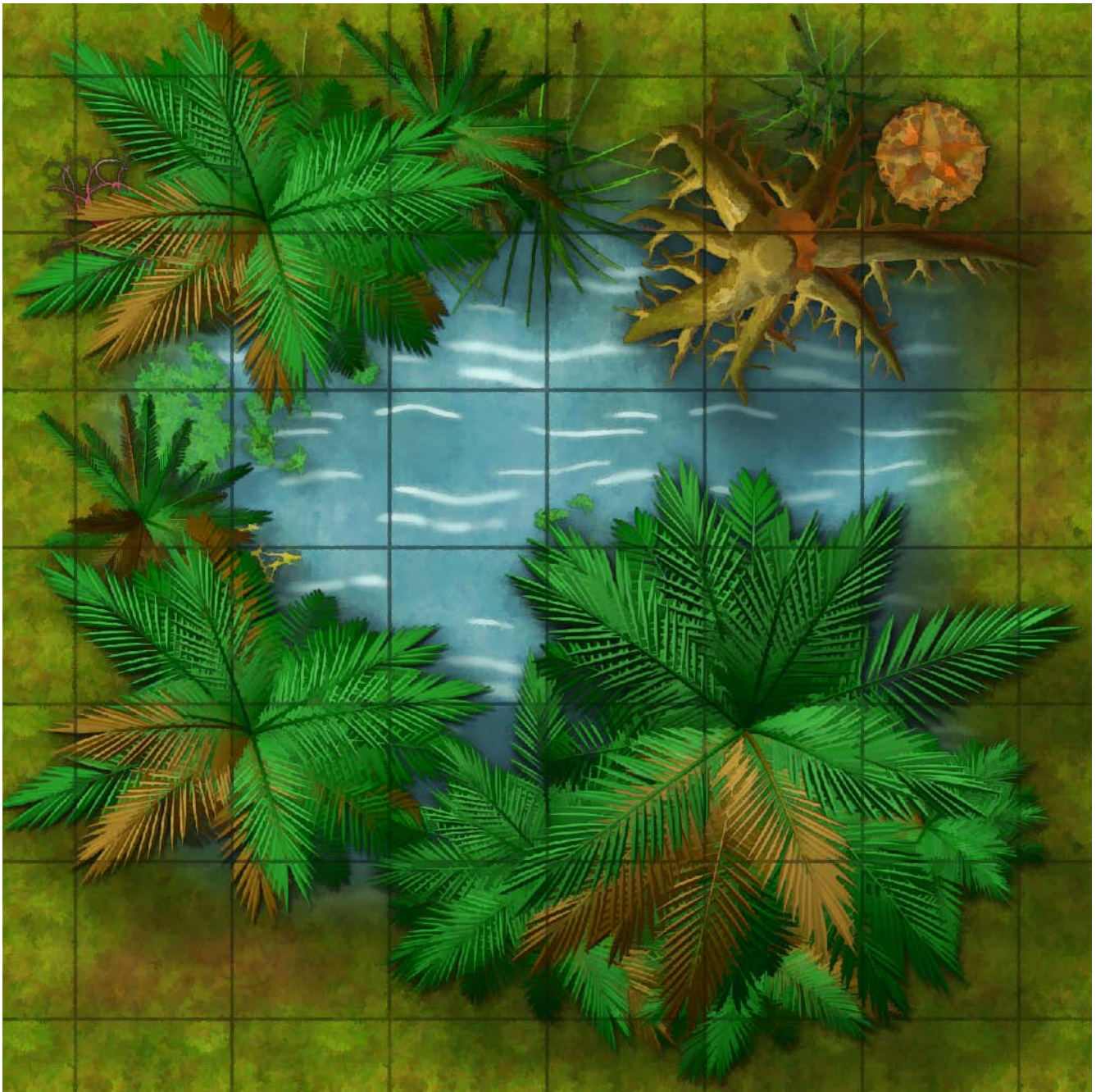
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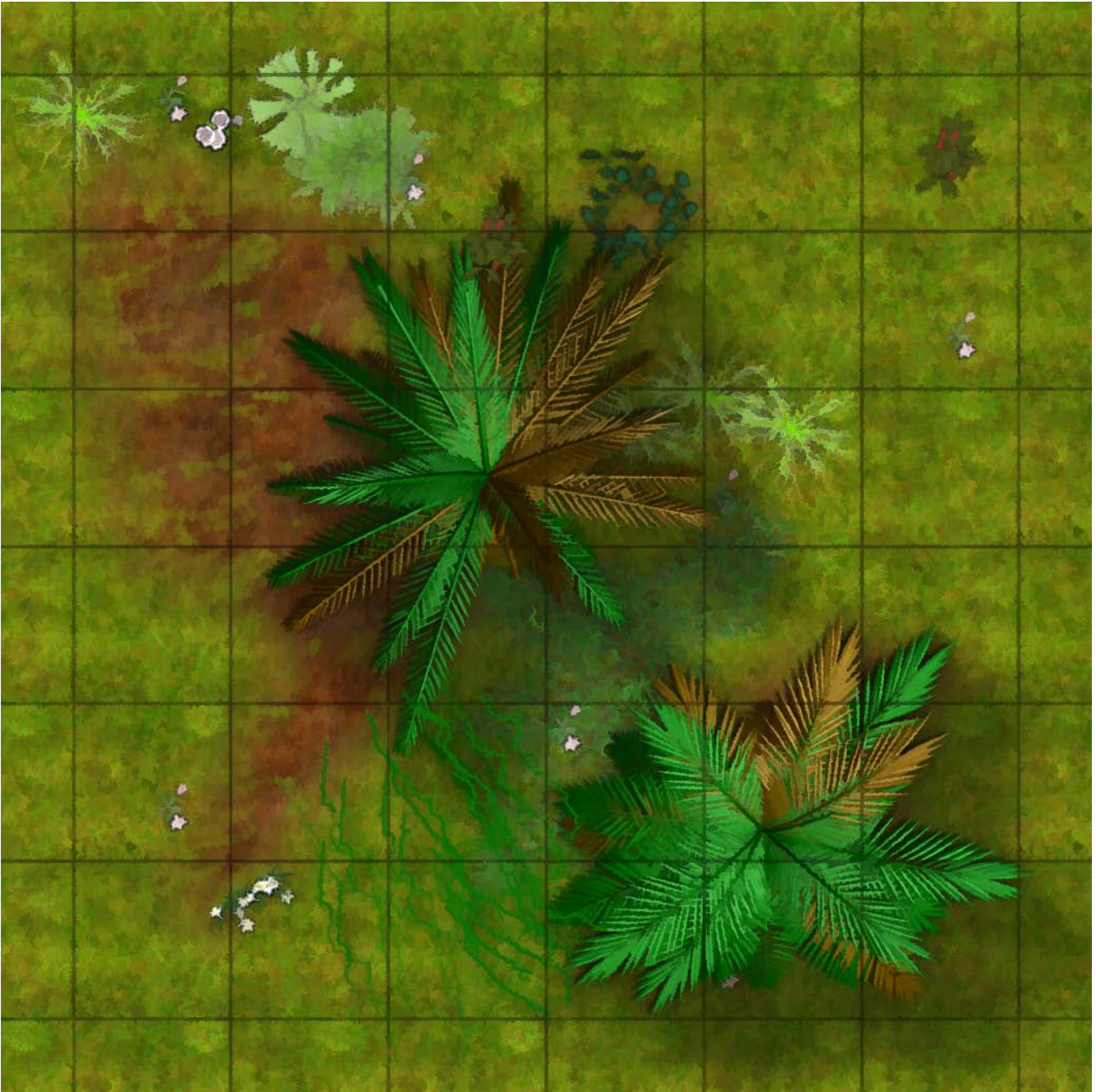
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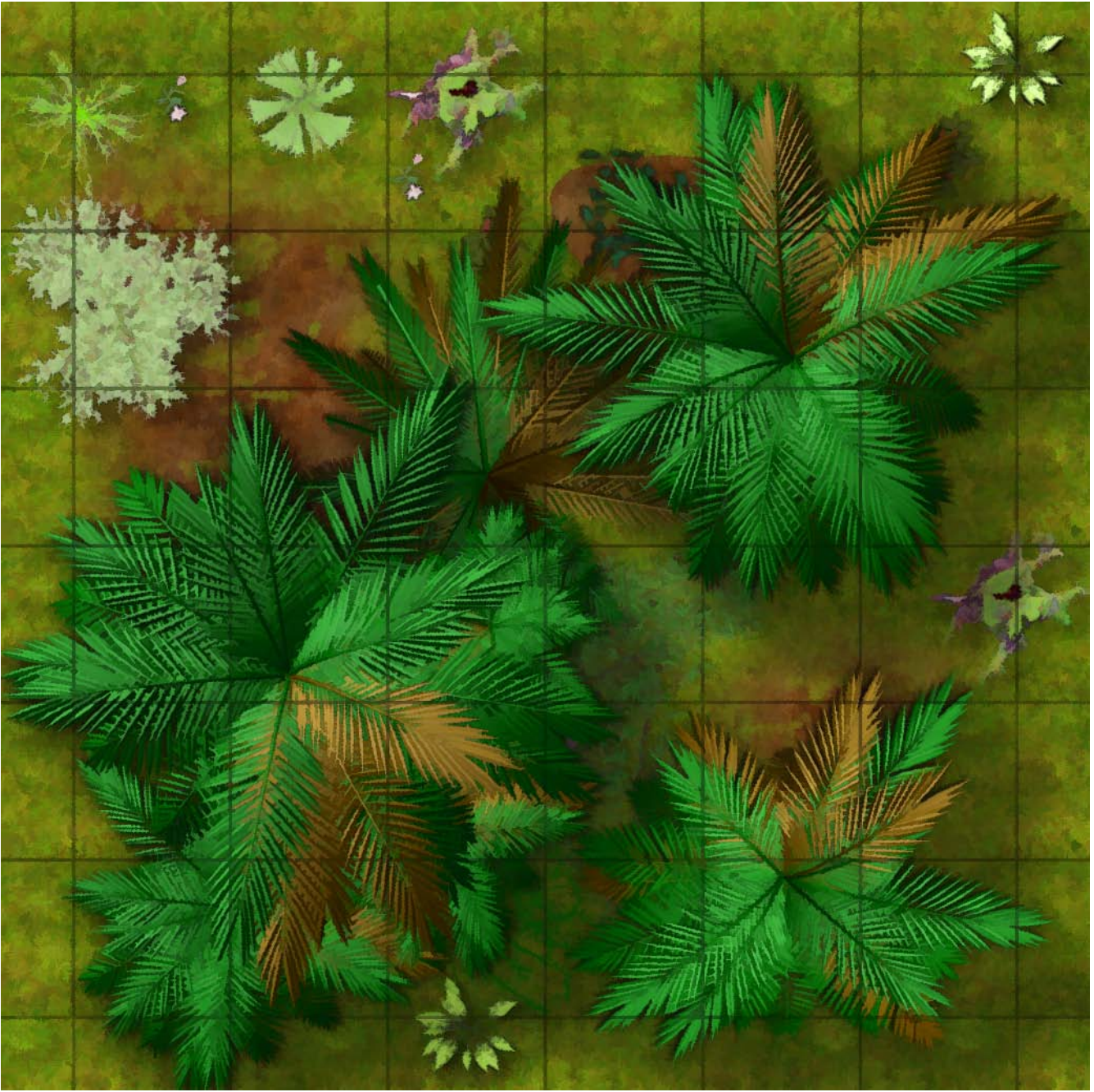
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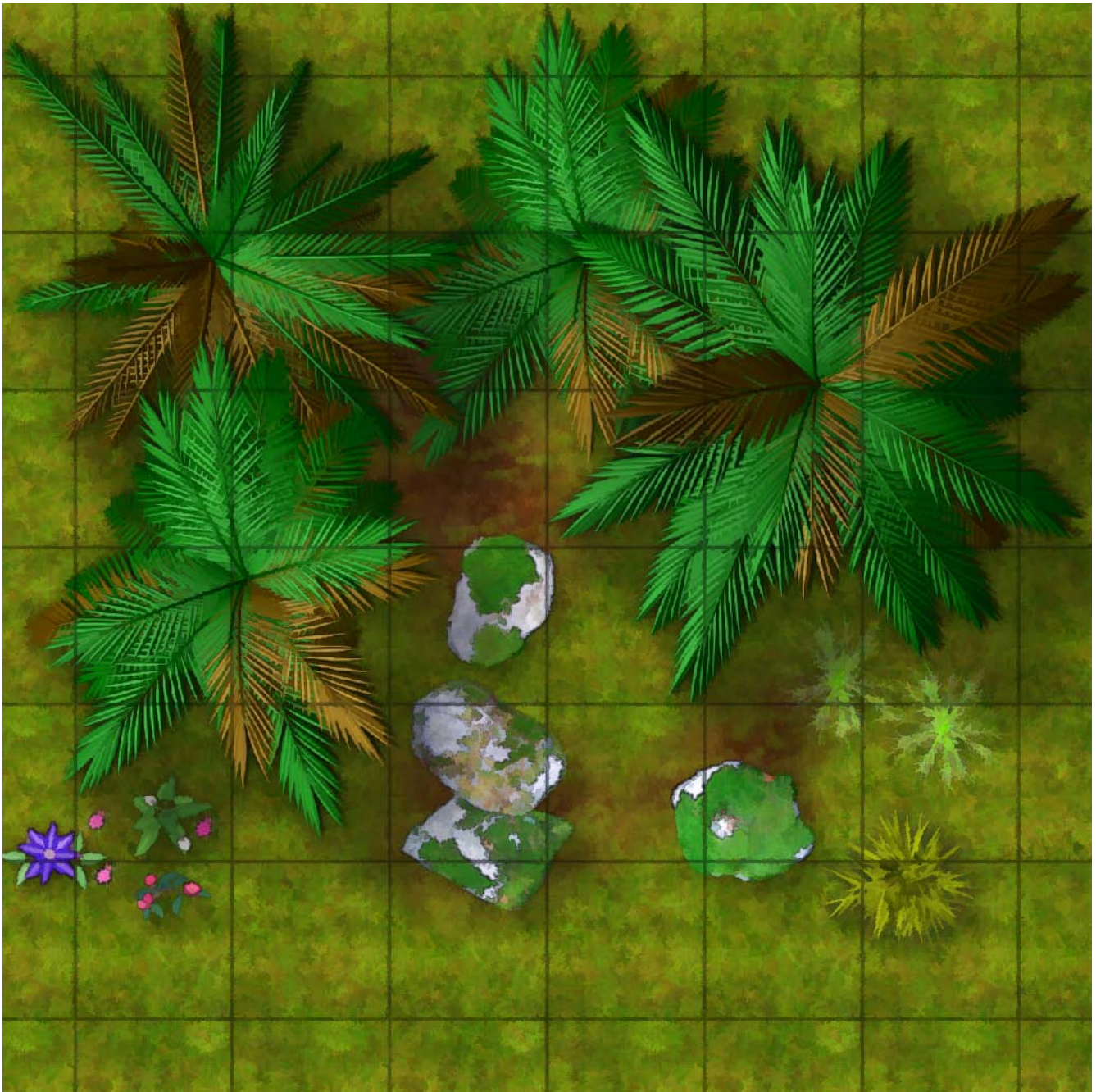
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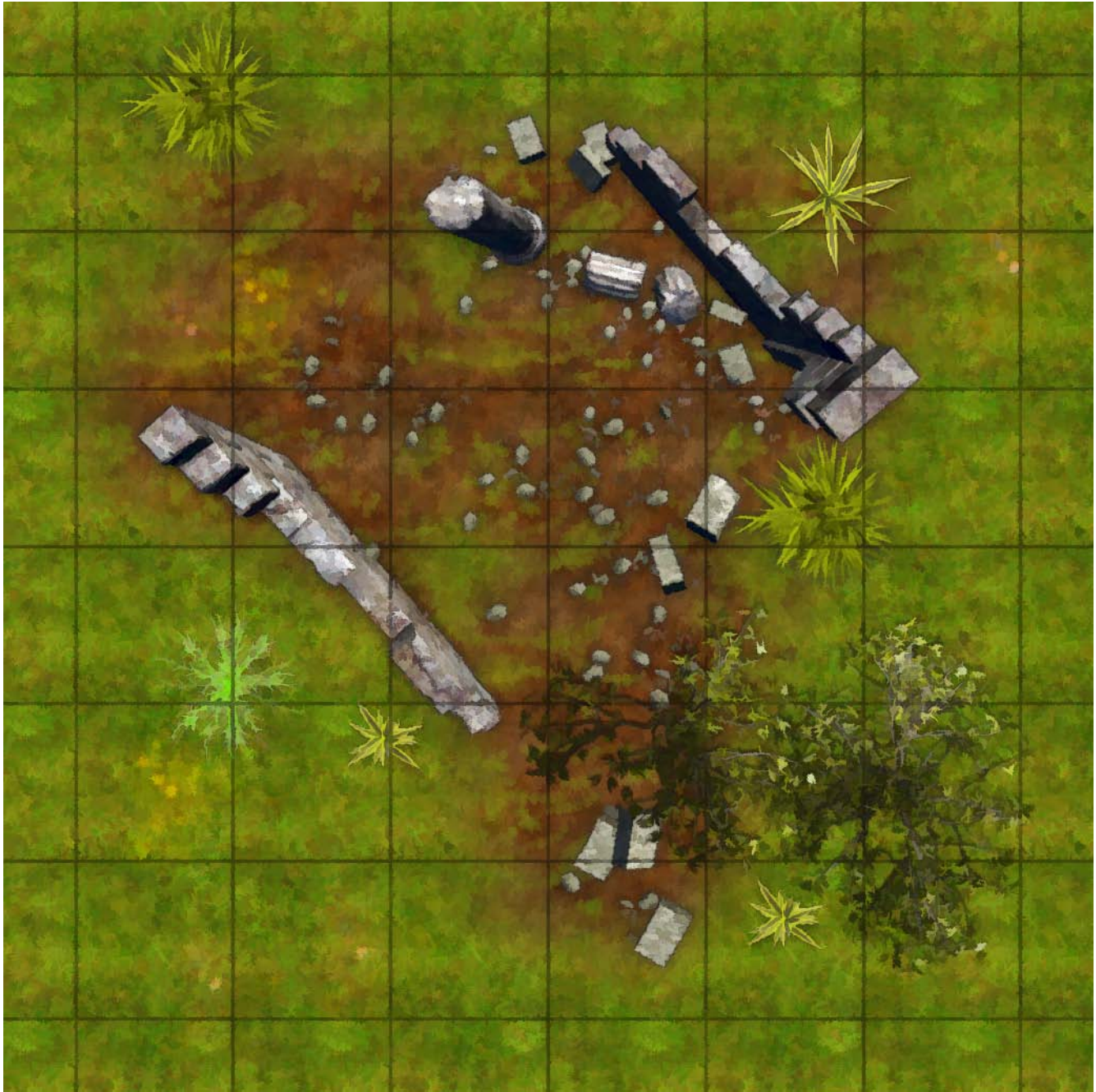
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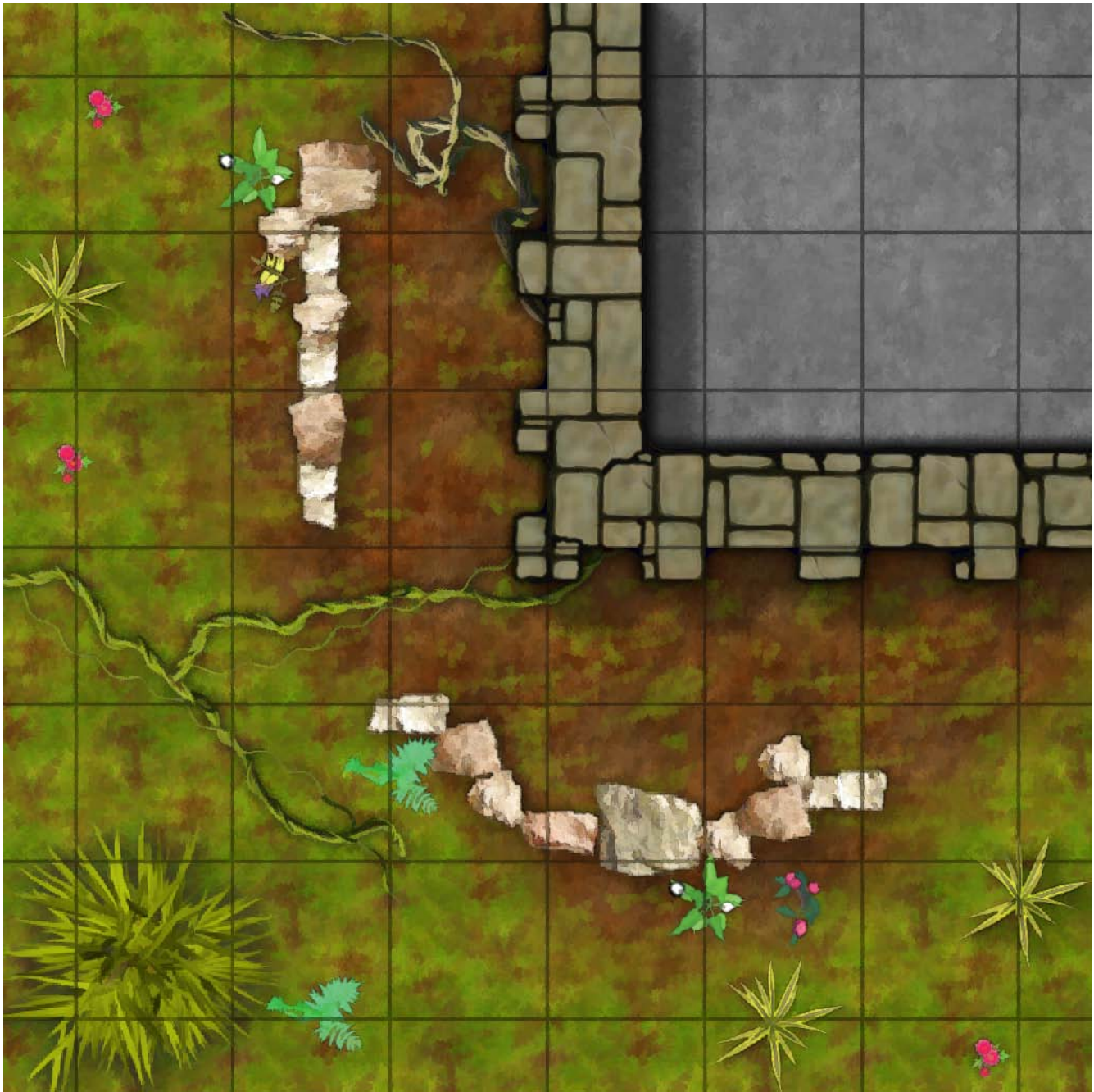
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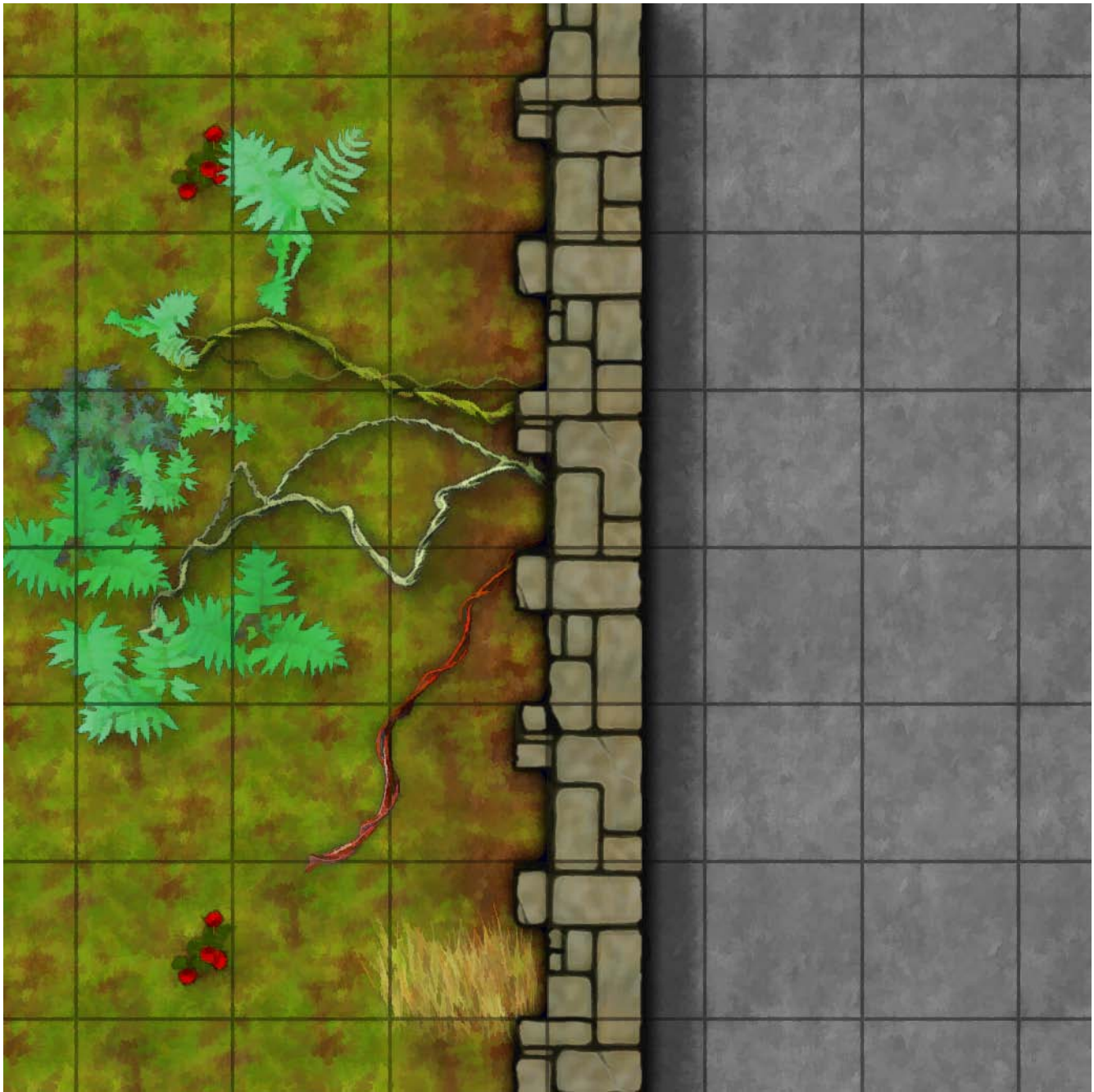
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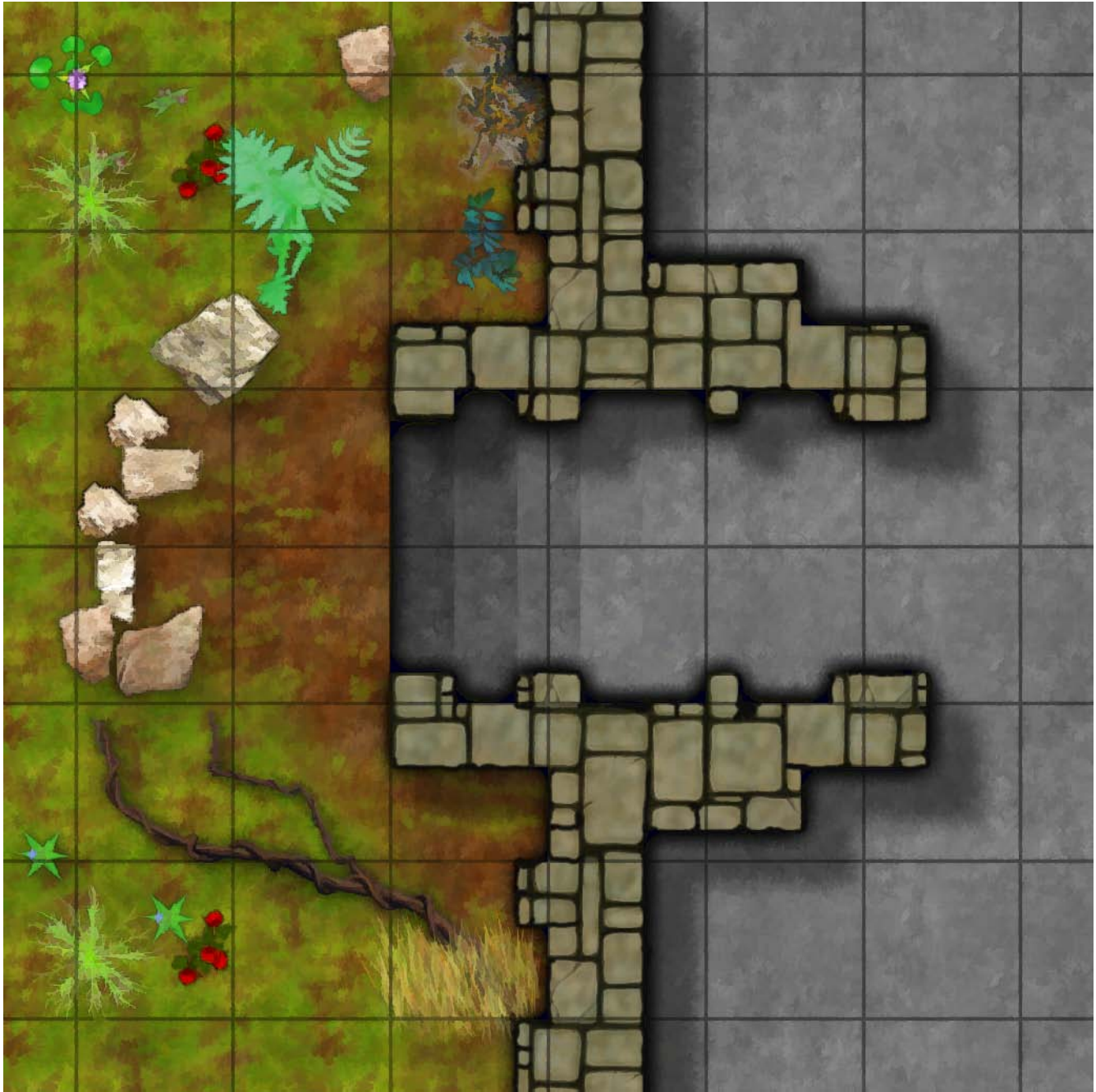
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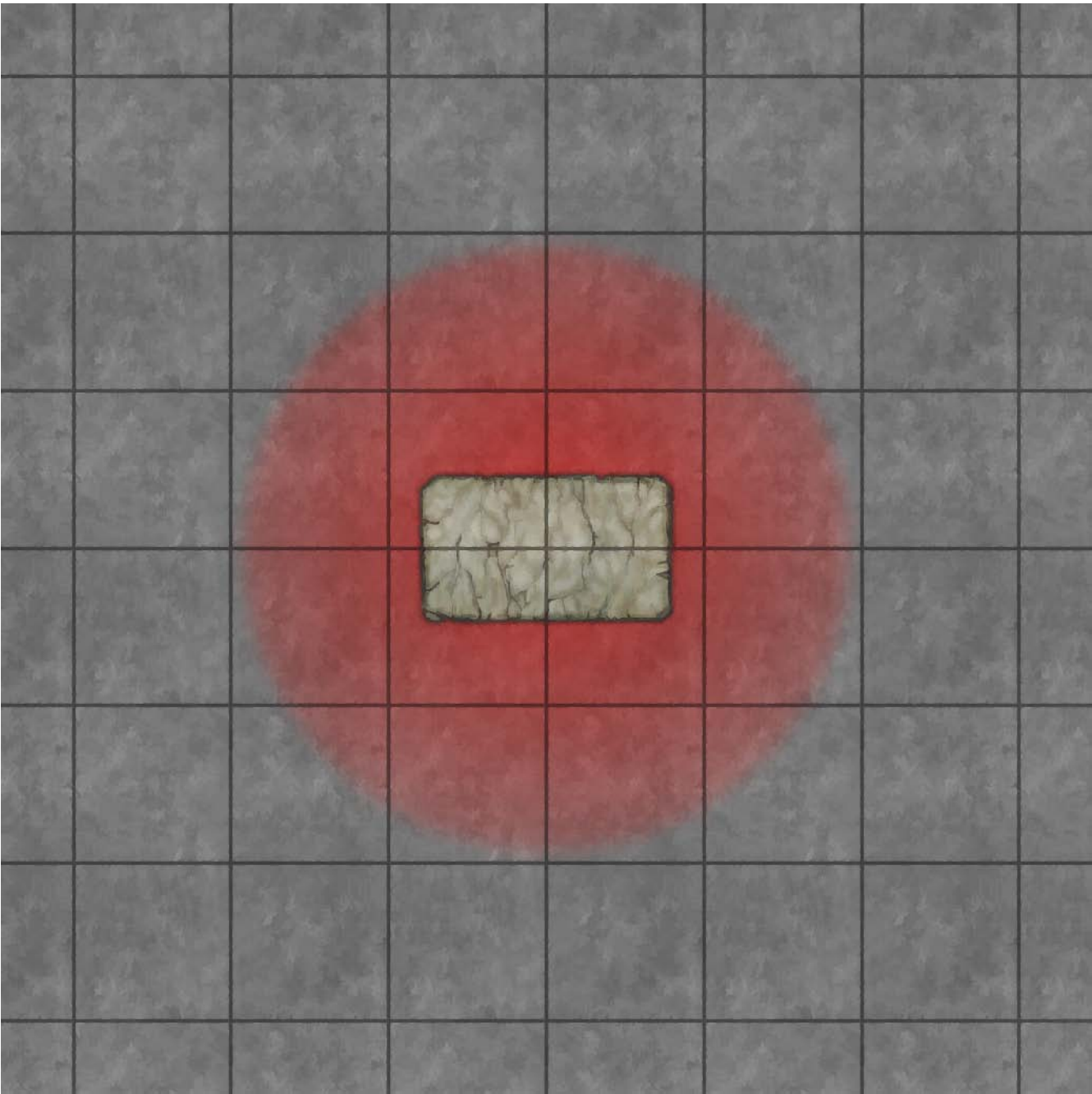
TEMPLE A1



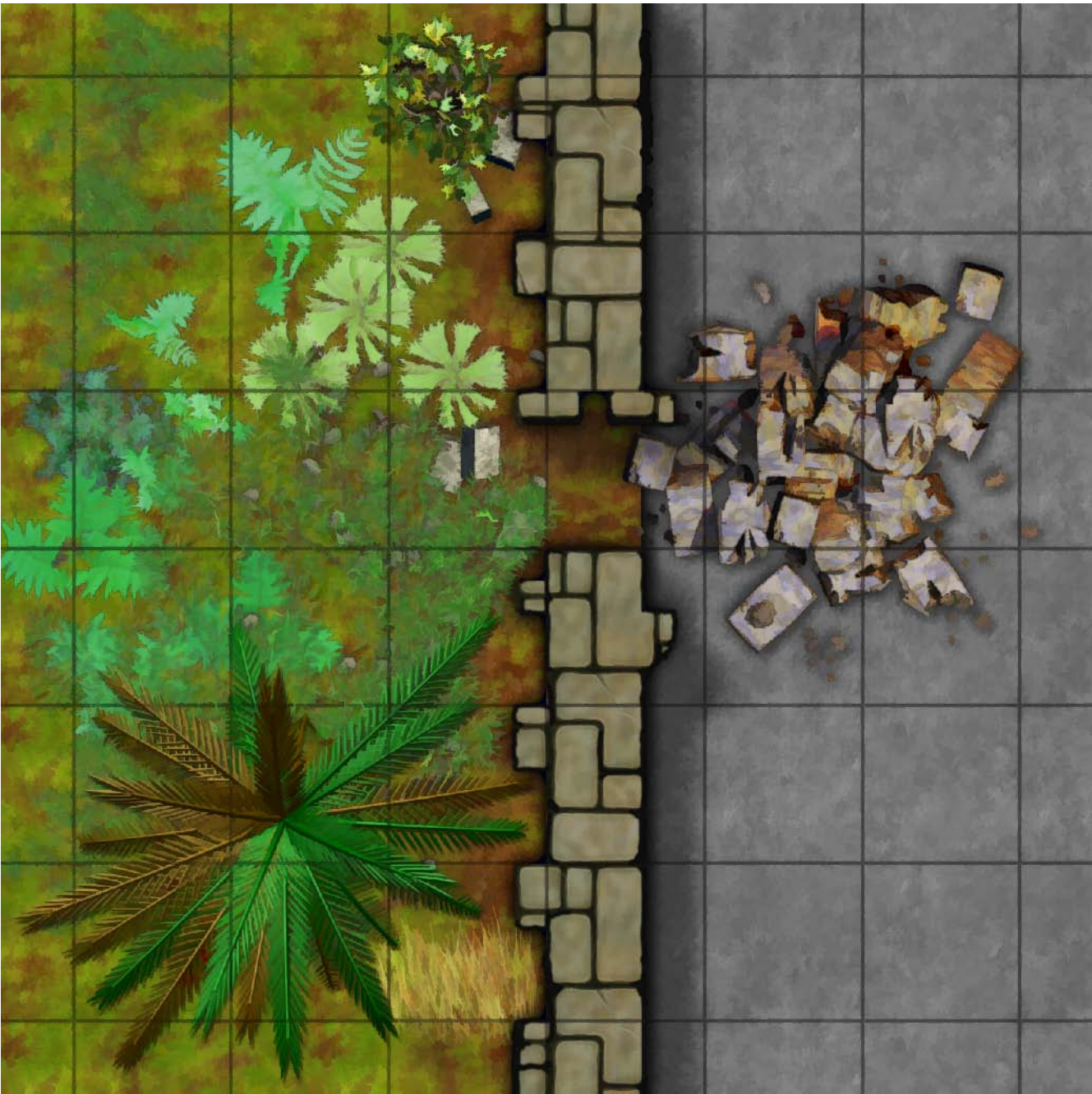
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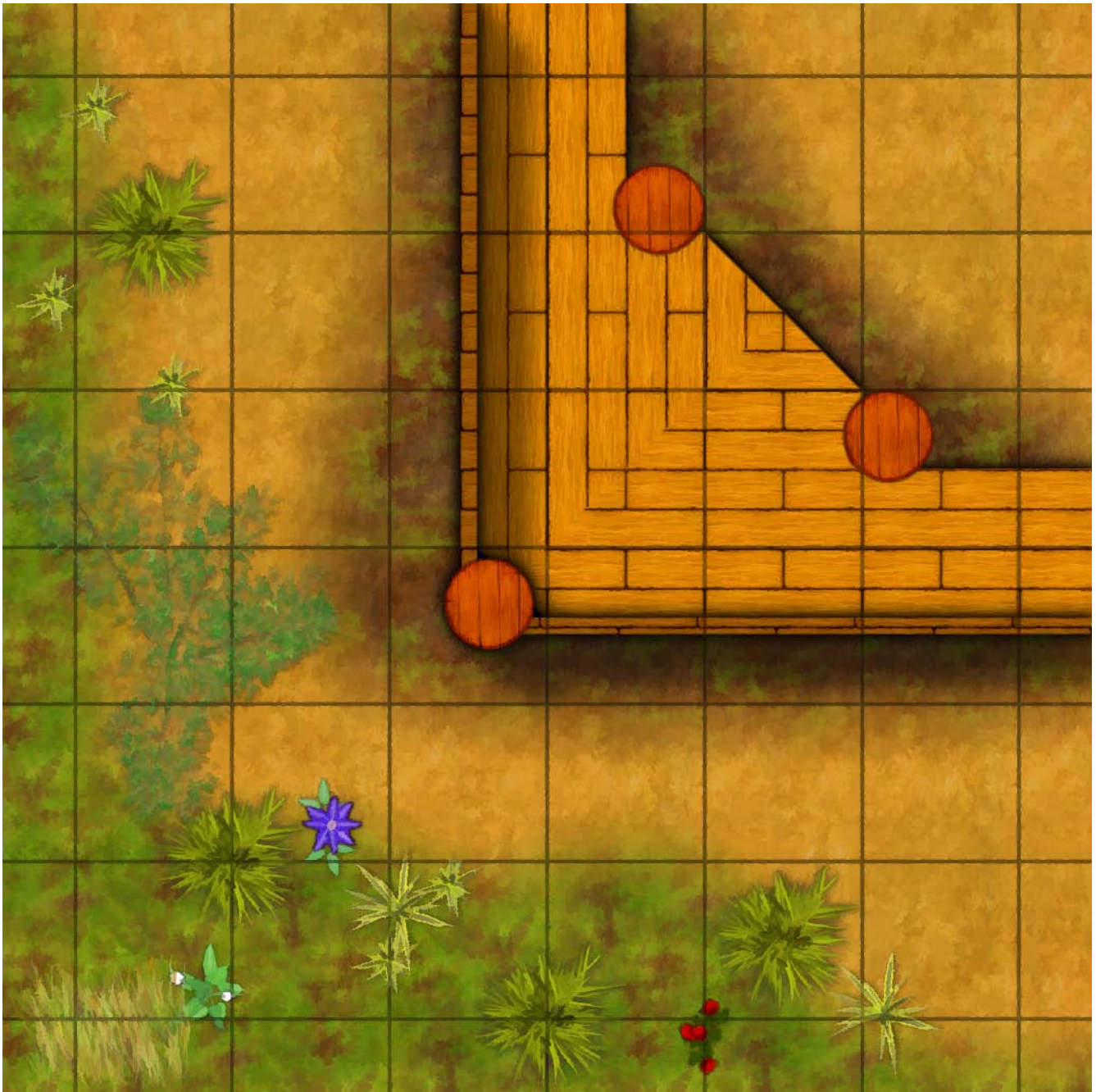
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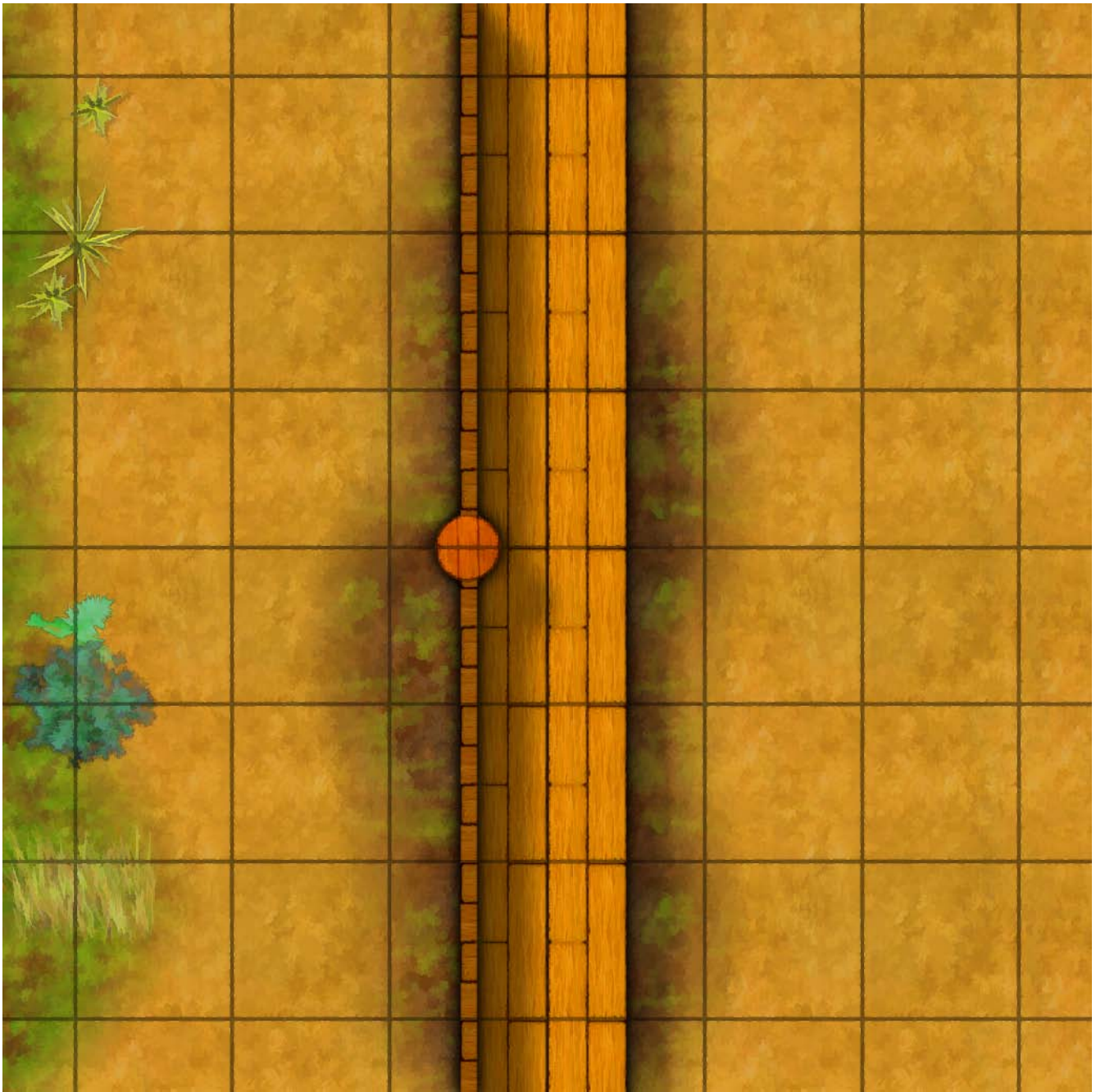
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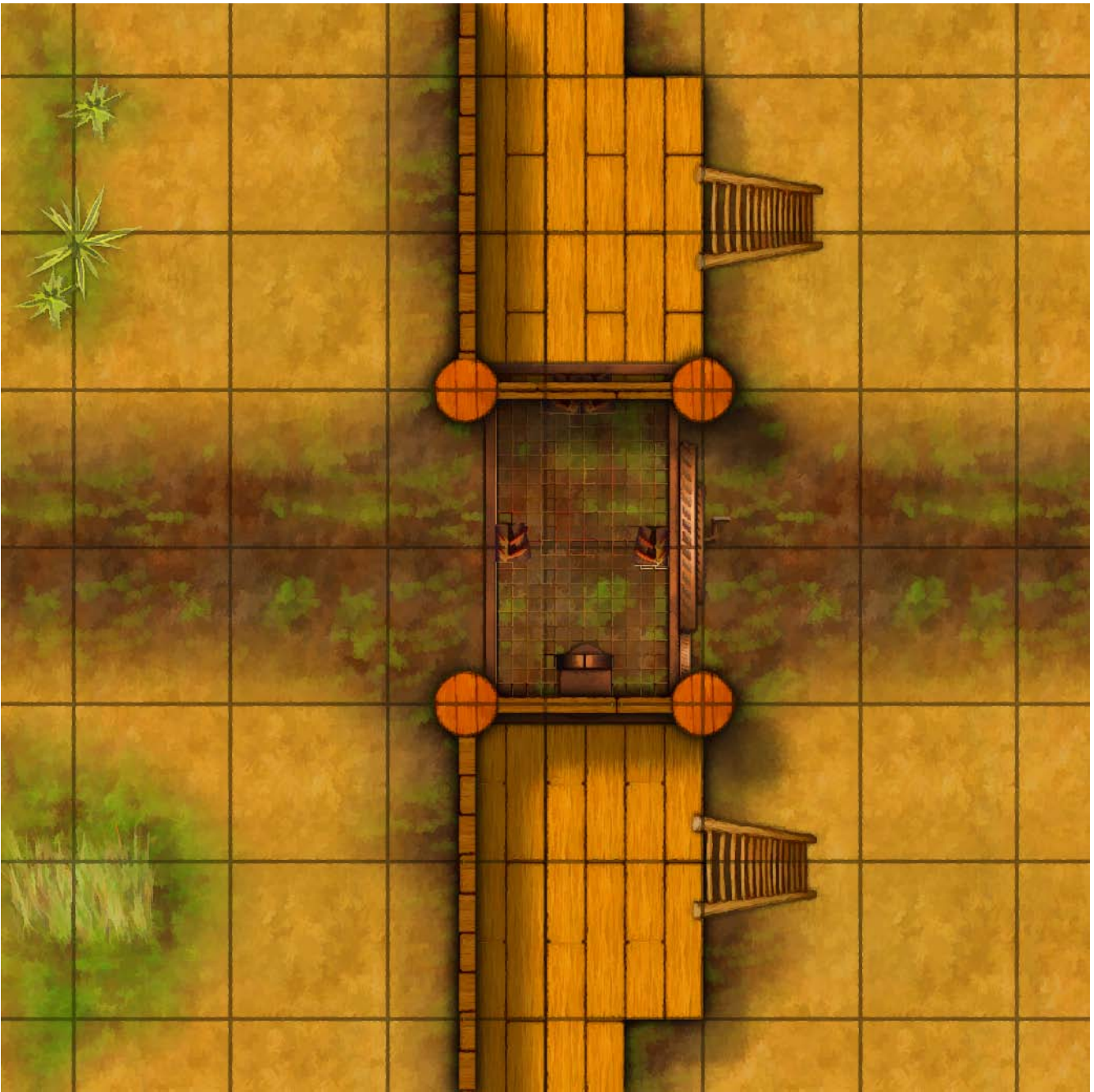
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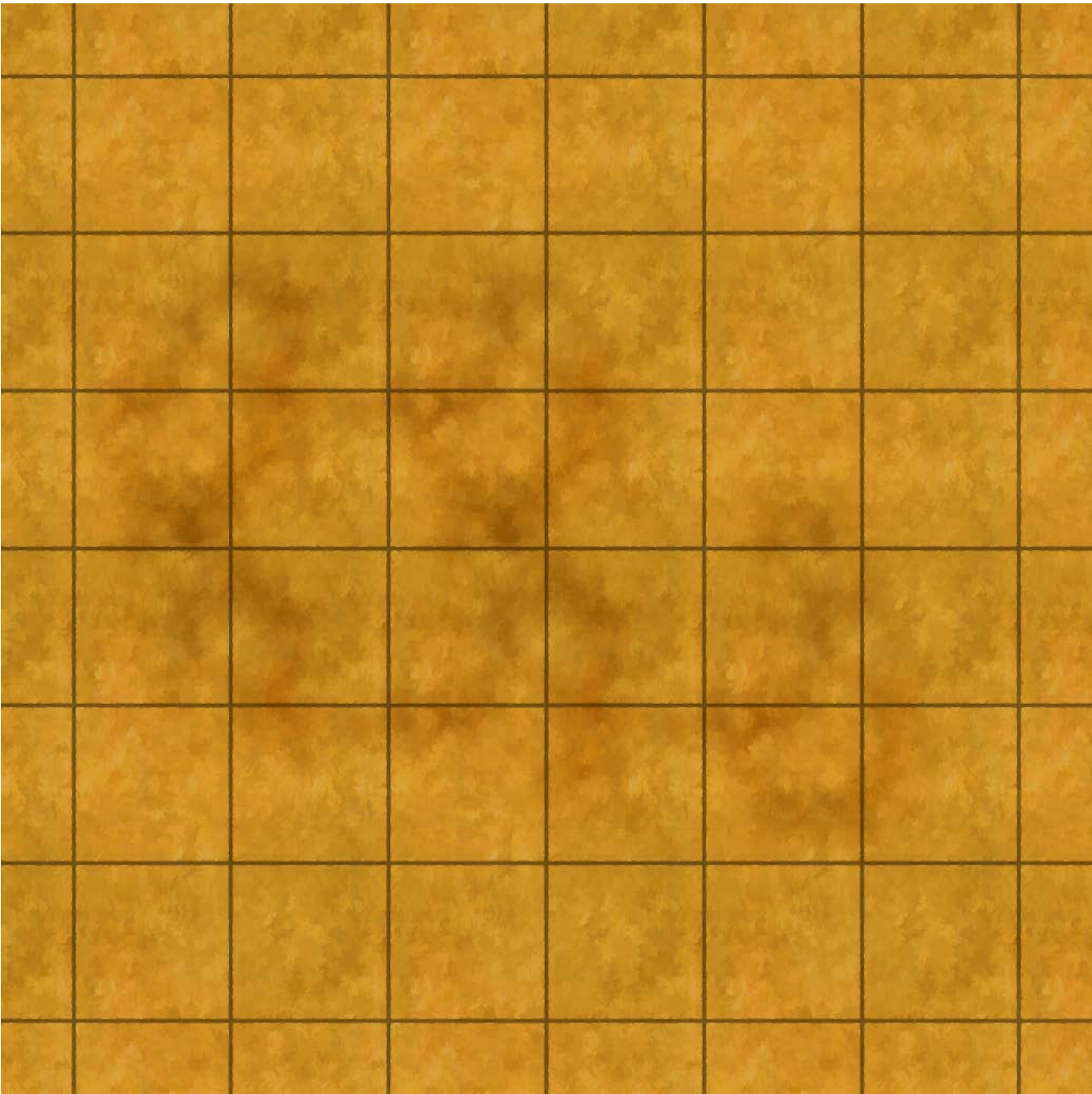
VILLAGE A1



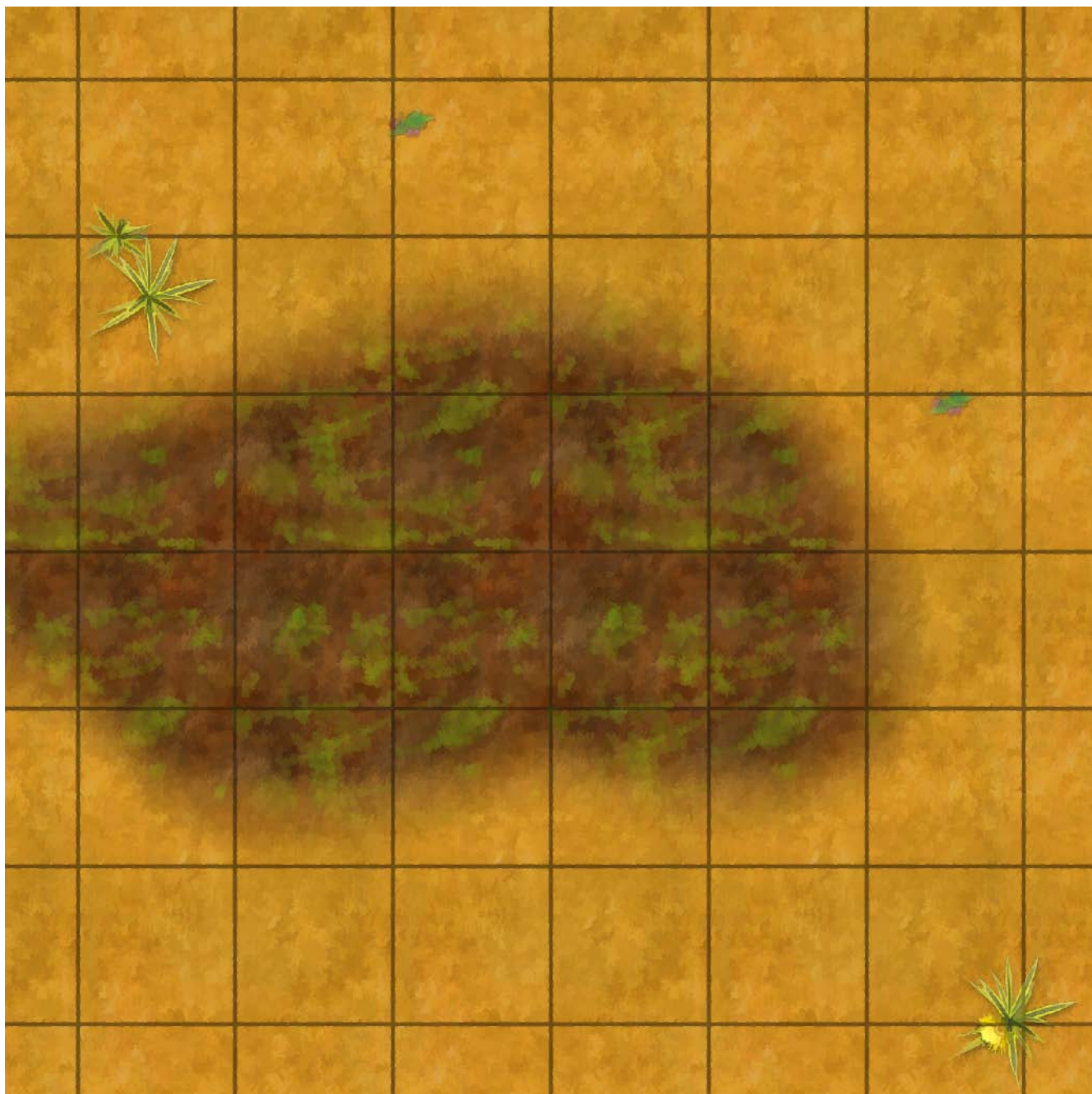
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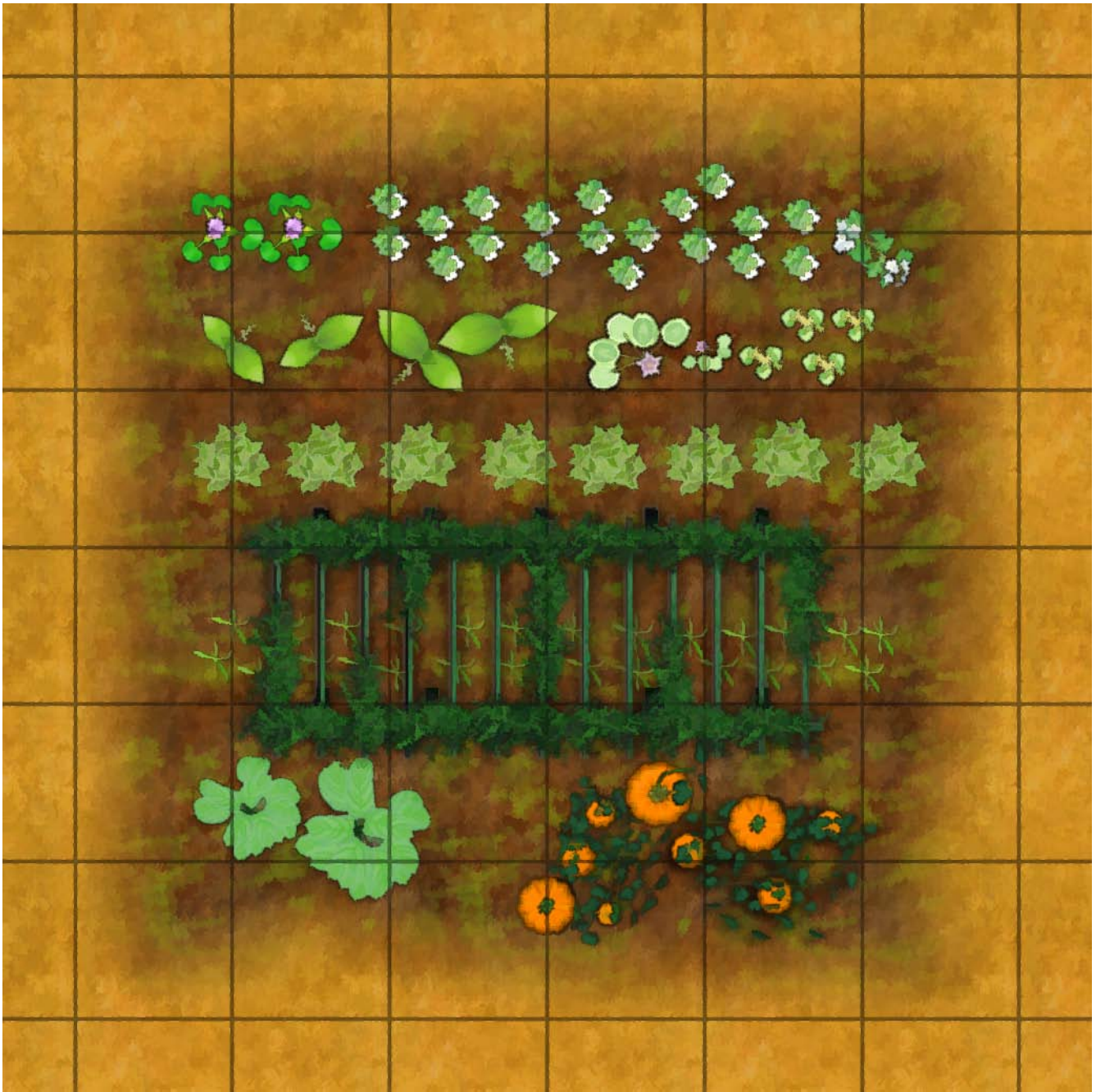
VILLAGE A3



VILLAGE B1



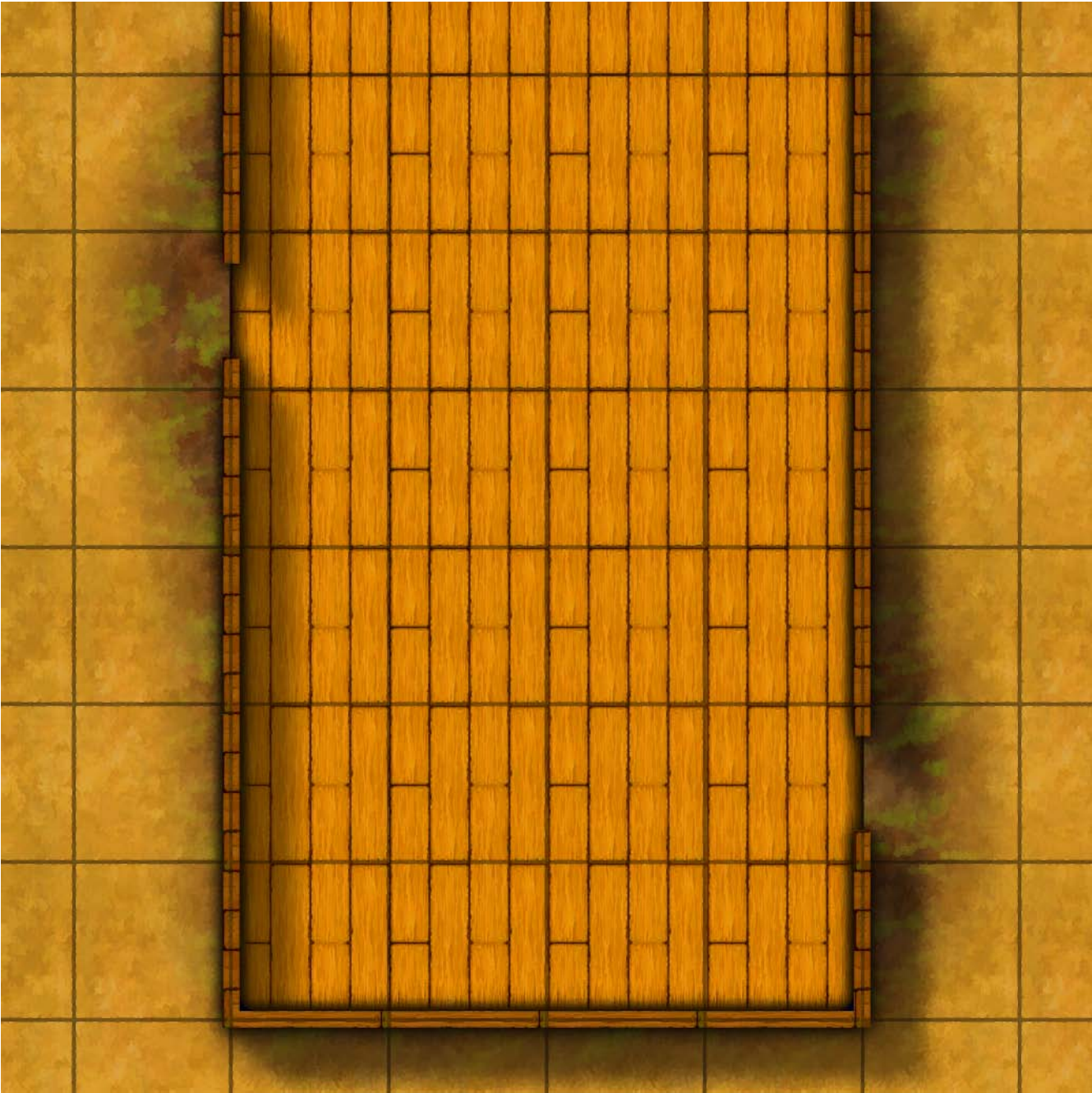
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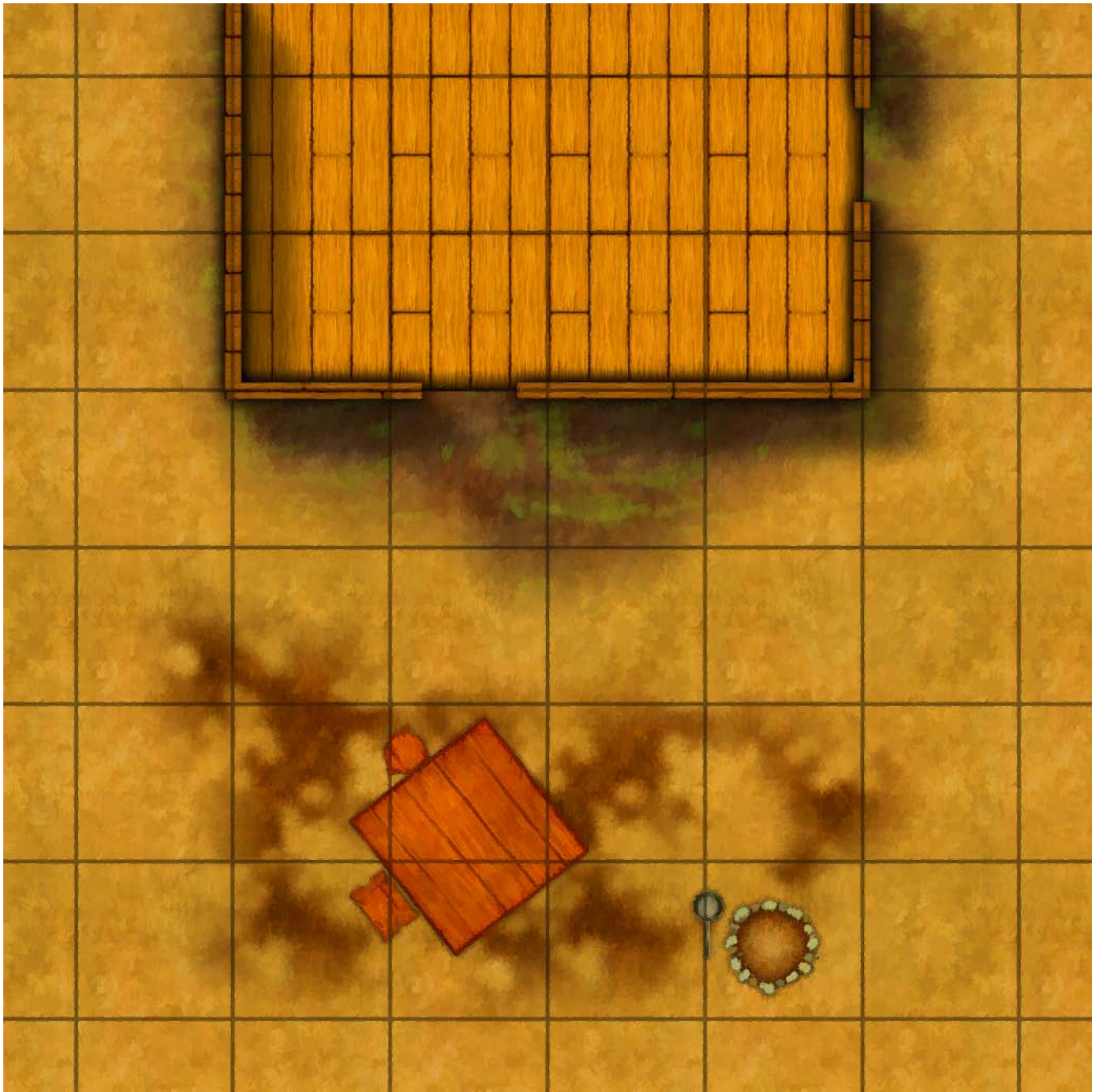
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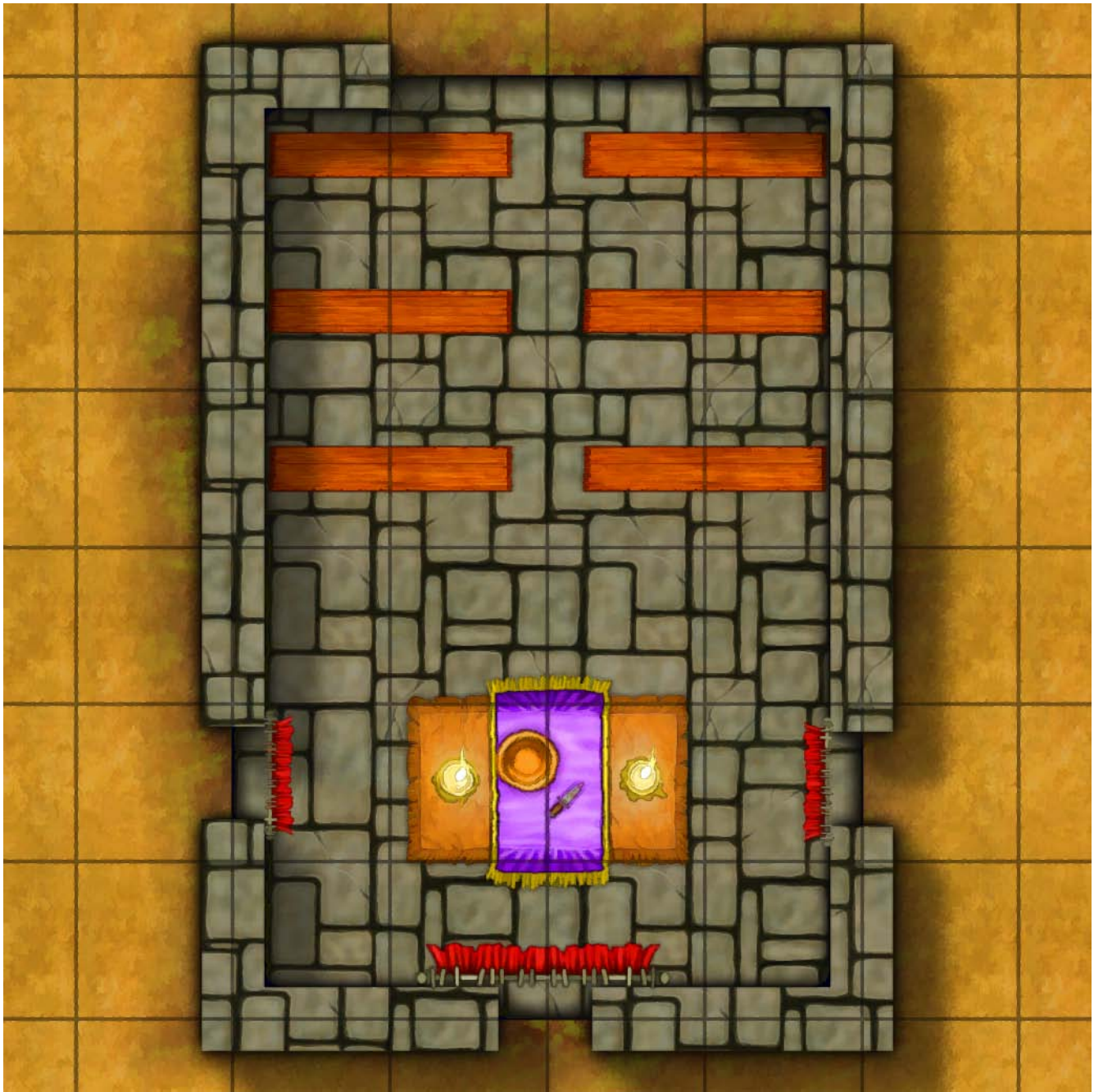
VILLAGE B4



VILLAGE B5

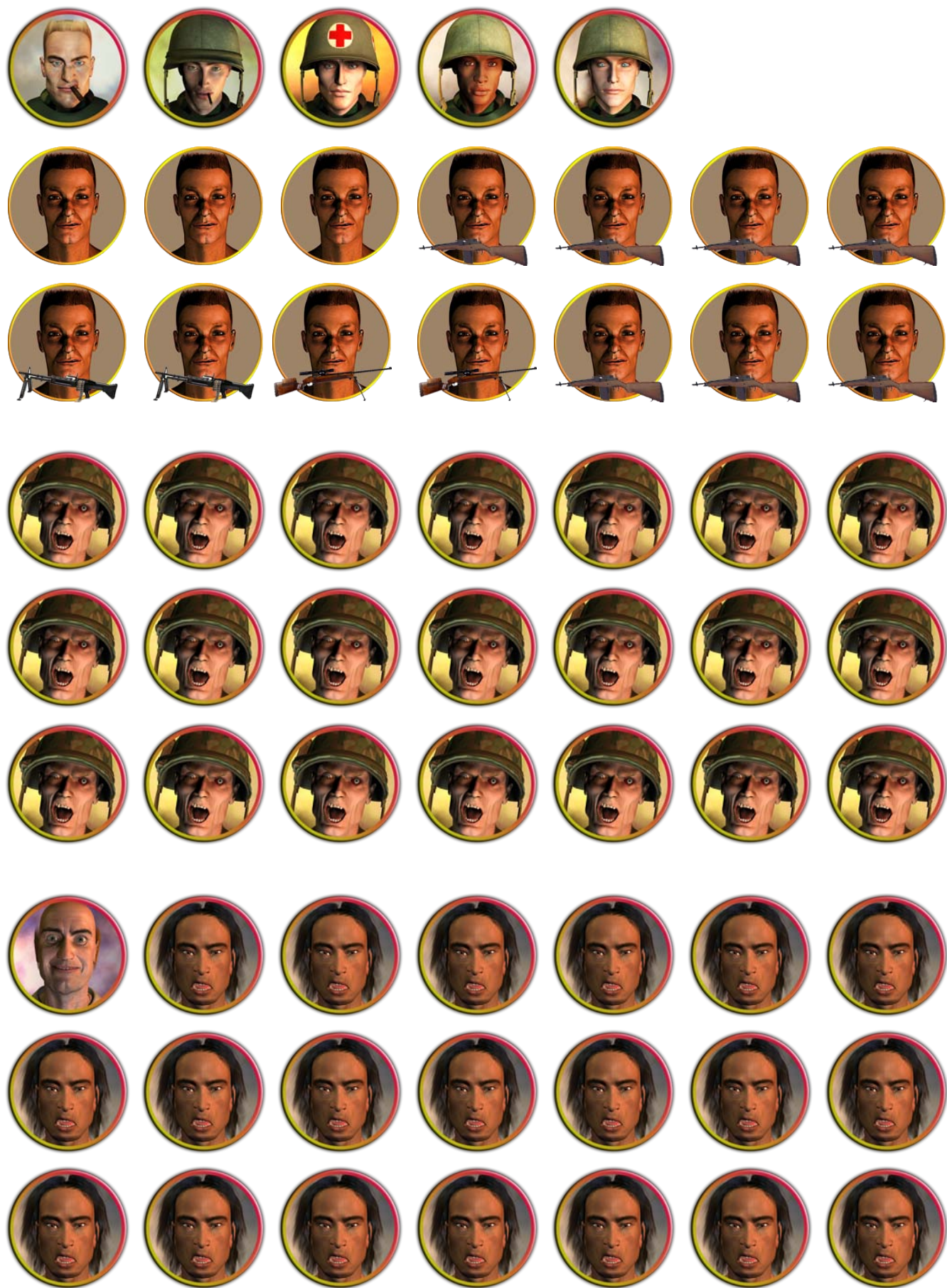


VILLAGE B6



VILLAGE C1

TOKENS





JIN LONG RIVER AREA

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