## The Trouble With Goblins

# Adventure Maps

They might not be very strong and they might not be very smart but the trouble with goblins is that they always cause more trouble than they are worth. **Ptolus Adventure Maps: The Trouble With Goblins** contains five miniatures-scale map tiles depicting the recently haunted old Greyson House. Designed for use with the first level adventure *The Trouble With Goblins* found in chapter 33 of *Ptolus: Monte Cook's City by the Spire*, these tiles will add a new dimension to an evening of table top adventure, horror, and comedy.

This location can be expanded into a starting point for further *Ptolus* adventures with the upcoming *Ptolus Adventure Tiles: Ghul's Labyrinth* sets.



SKELEIONKEY



### The Trouble With Goblins

### Cartography and design ED BOURELLE

Ptolus logo and cover pattern illustration

Торр Госкмоор

Ptolus created by MONTE COOK

Editorial assistance SUE WEINLEIN COOK



For more material on the City by the Spire visit

### WWW.PTOLUS.COM

Look for FREE miniatures scale map tiles at **WWW.SKELETONKEYGAMES.COM** 

#### **Print:**

• Ptolus Adventure Maps are designed to be printed on your home printer.

- Print all the tiles or only the tiles you need it is completely up to you.
- Each tile is offered on its own page so you can be selective and print only what you need.

• When printing, make sure that the *Print to Fit Page* option is clicked OFF so that the tiles will retain their one inch grid.

#### Trim:

• Trim out your Ptolus Adventure Maps with a sharp blade and a strait edge on a safe cutting surface.

• Where indicated, cut the tiles to the dashed line.

#### **Connect:**

• Use tape on the back of your Ptolus Adventure Maps to hold them together.

• Spray adhesive can be used to mount your tiles to a poster board.

• Mount the tiles to magnetic sheeting and trim for use on metal surfaces.

#### Play:

• Use miniatures or cardboard counters on your Ptolus Adventure Maps for infinite excitement.

• Use markers to make notes and combat diagrams, you canalways print more.

**Ptolus Adventure Maps: The Trouble With Goblins** ©2006 Edward Bourelle. All illustration and cartography is ©2006 Monte J. Cook and is used under license. **Ptolus** is a trademark owned by Monte J. Cook and is used here under license from Malhavoc Press. All rights reserved. **SkeletonKey Games** is a trademark owned by Edward Bourelle. All rights reserved. The reproduction or retransmission of any part of this product, without written permission of the copyright holder is expressly forbidden, except for the purpose of reviews. Permission is granted to print this material for personal use only.

#### Product Code: SKGPAM03

## The Old Greyson House and Surroundings

Ptolus page 595 (Chapter 33) / City Map grid G4 (North Market)



**GROUND FLOOR WEST** 

**GROUND FLOOR EAST** 



Second Floor

Cellar with dungeon connection





All artwork may be reproduced for personal use only. Art @2006 Monte J. Cook.



All artwork may be reproduced for personal use only. Art ©2006 Monte J. Cook.

**Ground Floor West** 

All artwork may be reproduced for personal use only. Art ©2006 Monte J. Cook.

**Ground Floor East** 





### Ptolus Adventure Maps: The Trouble With Goblins Cellar with Dungeon Connection



All artwork may be reproduced for personal use only. Art ©2006 Monte J. Cook.