

Pokémon Tabletop Adventures



GAME MASTER GUIDE

BETA 1.12

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Hello Pokemon: Tabletop Adventures Game Masters!

If you do not plan to be a Game Master, or GM, for Pokemon: Tabletop Adventures, you should not be reading this book! Unless you're into metagaming, in which case, shame on you. The only exception is particular Advanced Classes of the Researcher, who as a feature gain access to certain information located in the GM's Guide.

This Guide will have a bunch of charts that you'll need for Pokemon that Trainers are not allowed to know off the top of their head. You will have to share certain information with them when they capture pokemon, or you might need to keep track of every pokemon's Capture Rate to see of a player's Poke Ball roll was successful. It's all in here!

Let's go!



Starter Pokemon:

The first thing you will deal with, when beginning your campaign of Pokemon: Tabletop Adventures, is what Pokemon your players will get to start off with. If your players are not starting fresh, it would probably be best to help design rules and limits so that some players are not starting off way more powerful than the rest of the Trainer they’ll be travelling with. While pokemon professors tend to give out a ‘starter’ pokemon, let’s not forget that some trainers have lived in a house with a Growlithe or a Vulpix as a family pet. Maybe they had an Oddish in a clay pot on their windowsill that they watered everyday? It’s not unusual for new trainers to bring a freind along on the journey, but you might restrict them to waiting to return home and pick it up at a much later time if the player insists on having a Dragonair as a family pet. Bascially: If a player wants to have a house pet, it’s not above level 10 and it’s not an amazingly rare pokemon, there shouldn’t be a problem. Anyway, onto a list of pokemon that Professors might offer to new trainers...

Starter Pokemon, from Professors, should have at least one evolution in their family tree. The pokemon should grow alongside their Trainer. An Evolution is the ultimate form of growth in the Pokemon world. You should also limit certain pokemon from being given out from professors. Nobody wants to travel in a party with a Larvitar, when all they got was a Pidgey.

These twelve Pokemon should be kept as region exclusives, unless your campaign is run in a new region.

Kanto:	Johto:	Hoenn:	Sinnoh:	Unova:
Bulbasaur	Chikorita	Treecko	Turtwig	
Charmander	Cyndaquil	Torchic	Chimchar	
Squirtle	Totodile	Mudkip	Piplup	

Other fun pokemon that might be good starters:

Abra	Aron	Azurill/Marill	Bellsprout
Budew	Caterpie	Cleffa/Clefairy	Duskull
Gastly	Geodude	Hoppip	Horsea
Igglybuff/Jigglypuff	Lotad	Machop	Magby
Magnemite	Mareep	Nidoran M/F	Oddish
Pichu/Pikachu	Pidgey	Poliwag	Porygon
Ralts	Rhyhorn	Seedot	Shinx
Slakoth	Spheal	Starly	Swinub
Togepi	Weedle	Whismur	Wurmple
Zubat			

You might be wondering, ‘How do I make an exciting Pokemon Campaign that doesn’t dissolve into fight Team X, win all the badges, fight the Elite Four?’ If you are, I can’t help you. This is a Tabletop Game. This is your chance as a GM to do everything that every other part of the Pokemon franchise does not offer. If you are stuck wanting to make your players just mosey through the Gyms in a specific order, you are just playing the video game on a tabletop, you are probably not the best bet for your group’s GM.

On the other hand, if you’re thinking ‘How do I handle Gyms and Contests without eating up the rest of my player’s time?’ or ‘How do I generate a random wild encounter when I had planned for my player’s to journey through a cave and instead they started exploring a forest?’ or ‘How can I help Player A get back at Player B for stealing their chance at their favorite Pokemon?’ we can help.

Campagin Structure:

This is a suggested campagin structure that has been proven to work. Start with this skeleton and flesh it out, and you’ll have your campagin. If you want to run a high-level campagin, start later in the skeleton. Deviate from this suggestion as you would any suggestions in any other tabletop games.

First session or two -

- Build characters, origins, etc.
- Have players list 6 pokemon they’d like to have by the end of the campaign in an order of most wanted to least wanted.
- Give you player’s their starters, have some wild encounters.
- Introduce a settings mechanic related to the plot in your campaign, such as Poke Balls being incredibly cheap, wilds being incredibly aggressive or anything else you can think of.

Sessions following -

- Your players will do things to work towards personal goals (fight Gym Leaders, participate in Contests, hunt for wilds a lot) let them do these things.
- Do not railroad players into plot if they are enjoying themselves.
- Once your players have a team they are somewhat happy with introduce more plot.
- If they don’t bite the plot hook, they are probably unhappy with their teams. Use that list to throw your players a bone. If it’s a big bone, just make them work very hard towards making the pokemon loyal to them.

Sessions following B -

- After the plot starts rolling, your players will most likely put their individual goals on hold at this point, you can run Pokemon: Tabletop Adventures like any other tabletop RPG.
- Don’t forget to keep doing the occasional wild encounter.

Plot wrap up -

- After the BBEG, world ending event, inconvenience, whatever is destroyed, killed, stopped, whatever, your players should rightly receive some positive attention.
- Award whomever is deserving Badges/Ribbons/Whatever for their service to the world.
- Time Skip to the Pokemon League Championships.

Time Skip -

- Have individual sessions with your players to go over what happens during their time skip. You may have to play out Gym Battles, or award EXP to the Trainer and their pokemon. Do so.

Pokemon League Championships -

- After working together through the campaign, your Players will compete against each other to see who has come the farthest. Format the championship however you’d like, but once a winner is found, let them fight your Elite Four.
- Do not take away your player’s Champion status if they beat the Elite Four by making them fight another Champion afterwards. However, having them fight a previous Champion in an exhibition match is not unreasonable.

Bascially, take turns. The players get to do what they want for a bit, then the GM gets to do some plot things for a bit, then the players get to do what they want for a bit, then the GM gets to do some plot things for a bit, etc.

Pokemon Base Stats:

You'll need to keep these handy since Players are not allowed to know all of these off the top of their heads. Whenever a player obtains a pokemon, let them have that pokemon's Base Stats so they can stat their newest pokemon. Pokemon are listed in alphabetical order.

Name	HP	Attack	Defense	Special Atk.	Special Def.	Speed
Abomasnow	9	9	8	9	9	6
Abra	3	2	2	11	6	9
Absol	7	13	6	8	6	8
Aerodactyl	8	11	7	6	8	13
Aggron	7	11	18	6	6	5
Aipom	6	7	6	4	6	9
Alakazam	6	5	5	14	9	12
Altaria	8	7	9	7	11	8
Ambipom	8	10	7	6	7	12
Ampharos	9	8	8	12	9	6
Anorith	5	10	5	4	5	8
Arbok	6	9	7	7	8	8
Arcanine	9	11	8	10	8	10
Arceus	12	12	12	12	12	12
Ariados	7	9	7	6	6	4
Armaldo	8	13	10	7	8	5
Aron	5	7	10	4	4	3
Articuno	9	9	10	10	13	9
Azelf	8	13	7	13	7	12
Azumarill	10	5	8	5	8	5
Azurill	5	2	4	2	4	2
Bagon	5	8	6	4	3	5
Baltoy	4	4	6	4	7	6
Banette	6	12	7	8	6	7
Barboach	5	5	4	5	4	6
Bastiodon	6	5	17	5	14	3
Bayleef	6	6	8	6	8	6
Beautifly	6	7	5	9	5	7
Beedrill	7	8	4	5	8	8
Beldum	4	6	8	4	6	3
Bellossom	8	8	9	9	10	5
Bellsprout	5	8	4	7	3	4
Bibarel	8	9	6	6	6	7
Bidoof	6	5	4	4	4	3
Blastoise	8	8	10	9	11	8
Blaziken	8	12	7	11	7	8
Blissey	26	1	1	8	14	6
Bonsly	5	8	10	1	5	1
Breloom	6	13	8	6	6	7
Bronzong	7	9	12	8	12	3
Bronzor	6	2	9	2	9	2
Budew	4	3	4	5	7	6
Buizel	6	7	4	6	3	9
Bulbasaur	5	5	5	7	7	5
Buneary	6	7	4	4	6	9
Burmy	4	3	5	3	5	4

Name	HP	Attack	Defense	Special Atk.	Special Def.	Speed
Butterfree	6	5	5	8	8	7
Cacnea	5	9	4	9	4	4
Cacturne	7	12	6	12	6	6
Camerupt	7	10	7	11	8	4
Carnivine	7	10	7	9	7	5
Carvanha	5	9	2	7	2	7
Cascoon	5	4	6	3	3	2
Castform	7	7	7	7	7	7
Caterpie	5	3	4	2	2	5
Celebi	10	10	10	10	10	10
Chansey	25	1	1	4	11	5
Charizard	8	8	8	11	9	10
Charmander	4	5	4	6	5	7
Charmeleon	6	6	6	8	7	8
Chatot	8	7	5	9	4	9
Cherrim	7	6	7	9	8	9
Cherubi	5	4	5	6	5	4
Chikorita	5	5	7	5	7	5
Chimchar	4	6	4	6	4	6
Chimecho	7	5	7	10	8	7
Chinchou	8	4	4	6	6	7
Chingling	5	3	5	7	5	5
Clamperl	4	6	9	7	6	3
Claydol	6	7	11	7	12	8
Clefable	10	7	7	9	9	6
Clefairy	7	5	5	6	7	4
Cleffa	5	3	3	5	6	2
Cloyster	5	10	18	9	5	7
Combee	3	3	4	3	4	7
Combusken	6	9	6	9	6	6
Corphish	4	8	7	5	4	4
Corsola	6	6	9	7	9	4
Cradily	9	8	10	8	11	4
Cranidos	7	13	4	3	3	6
Crawdaunt	6	12	9	9	6	6
Cresselia	12	7	12	8	13	9
Croagunk	5	6	4	6	4	5
Crobat	9	9	8	7	8	13
Croconaw	7	8	8	6	6	6
Cubone	5	5	10	4	5	4
Cyndaquil	4	5	4	6	5	7
Darkrai	7	9	9	14	9	13
Delcatty	7	7	7	6	6	7
Delibird	5	6	5	7	5	8
Deoxys (Attack)	5	18	2	18	2	15
Deoxys (Defense)	5	7	16	7	16	9
Deoxys (Normal)	5	15	5	15	5	15
Deoxys (Speed)	5	10	9	10	9	18
Dewgong	9	7	8	7	10	7
Dialga	10	12	12	15	10	9
Diglett	1	6	3	4	5	10

Name	HP	Attack	Defense	Special Atk.	Special Def.	Speed	Name	HP	Attack	Defense	Special Atk.	Special Def.	Speed
Ditto	5	5	5	5	5	5	Girafarig	7	8	7	9	7	9
Dodrio	6	11	7	6	6	10	Giratina (Another)	15	10	12	10	12	9
Doduo	4	9	5	4	4	8	Giratina (Origin)	15	12	10	12	10	9
Donphan	9	12	12	6	6	5	Glaceon	7	6	11	13	10	7
Dragonair	6	8	7	7	7	7	Glalie	8	8	8	8	8	8
Dragonite	9	13	10	10	10	8	Glameow	5	6	4	4	4	9
Drapion	7	9	11	6	8	10	Gligar	7	8	11	4	7	9
Dratini	4	6	5	5	5	5	Gliscor	8	10	13	5	8	10
Drifblim	15	8	4	9	5	8	Gloom	6	7	7	9	8	4
Drifloon	9	5	3	6	4	7	Golbat	8	8	7	7	8	9
Drowzee	6	5	5	4	9	4	Goldeen	5	7	6	4	5	6
Dugtrio	4	8	5	5	7	12	Golduck	8	8	8	10	8	9
Dunsparce	10	7	7	7	7	5	Golem	8	11	13	6	7	5
Dusclops	4	7	13	6	13	3	Gorebyss	6	8	11	11	8	5
Dusknoir	5	10	14	7	14	5	Granbull	9	12	8	6	6	5
Duskull	2	4	9	3	9	3	Graveler	6	10	12	5	5	4
Dustox	6	5	7	5	9	7	Grimer	8	8	5	4	5	3
Eevee	6	6	5	5	7	6	Grotle	8	9	9	6	7	4
Ekans	4	6	4	4	5	6	Groundon	10	15	14	10	9	9
Electabuzz	7	8	6	10	9	11	Grovyle	5	7	5	9	6	7
Electivire	8	12	7	10	9	10	Growlithe	6	7	5	7	5	6
Electrike	4	5	4	7	4	7	Grumpig	8	5	7	9	11	8
Electrode	6	5	7	8	8	14	Gulpin	7	4	5	4	5	4
Elekid	5	8	4	7	6	8	Gyarados	10	13	8	6	10	8
Empoleon	8	9	9	11	10	6	Happiny	10	1	1	2	7	3
Entei	12	12	9	9	8	10	Hariyama	14	12	6	4	6	5
Espeon	7	7	6	13	10	11	Haunter	5	5	5	12	6	10
Exeggcute	6	4	8	6	5	4	Heatran	9	9	11	13	11	8
Exeggutor	10	10	9	13	7	6	Heracross	8	13	8	4	10	9
Exploud	10	9	6	9	6	7	Hippopotas	7	7	8	4	4	3
Farfetch'd	5	7	6	6	6	6	Hippowdon	10	11	12	7	7	5
Fearow	7	9	7	6	6	10	Hitmonchan	5	11	8	4	11	8
Feebas	2	2	2	1	6	8	Hitmonlee	5	12	5	4	11	9
Feraligatr	9	11	10	8	8	8	Hitmontop	5	10	10	4	11	7
Finneon	5	5	6	5	6	7	Honchkrow	10	13	5	11	5	7
Flaaffy	7	6	6	8	6	5	Ho-Oh	11	13	9	11	15	9
Flareon	7	13	6	10	11	7	Hoothoot	6	3	3	4	6	5
Floatzel	9	11	6	9	5	12	Hoppip	4	4	4	4	6	5
Flygon	8	10	8	8	8	10	Horsea	3	4	7	7	3	6
Forretress	8	9	14	6	6	4	Houndoom	8	9	5	11	8	10
Froslass	7	8	7	8	7	11	Houndour	5	6	3	8	5	7
Furret	9	8	6	5	6	9	Huntail	6	10	11	9	8	5
Gabite	7	9	7	5	6	8	Hypno	9	7	7	7	12	7
Gallade	7	13	7	7	12	8	Igglybuff	9	3	2	4	2	2
Garchomp	11	13	10	8	9	10	Illumise	7	5	6	7	8	9
Gardevoir	7	7	7	13	12	8	Infernape	8	10	7	10	7	10
Gastly	3	4	3	10	4	8	Ivysaur	6	6	6	8	8	6
Gastrodon	11	8	7	9	8	4	Jigglypuff	12	5	2	5	3	2
Gengar	6	7	6	13	8	11	Jirachi	10	10	10	10	10	10
Geodude	4	8	10	3	3	2	Jolteon	7	7	6	11	10	13
Gible	6	7	5	4	5	4	Jumpluff	8	6	7	6	9	11

Name	HP	Attack	Defense	Special Atk.	Special Def.	Speed	Name	HP	Attack	Defense	Special Atk.	Special Def.	Speed
Jynx	7	5	4	12	10	10	Makuhita	7	6	3	2	3	3
Kabuto	3	8	9	6	5	6	Mamoswine	11	13	8	7	6	8
Kabutops	6	12	11	7	7	8	Manaphy	10	10	10	10	10	10
Kadabra	4	4	3	12	7	11	Manectric	7	8	6	11	6	11
Kakuna	5	3	5	3	3	4	Mankey	4	8	4	4	5	7
Kangaskhan	11	10	8	4	8	9	Mantine	7	4	7	8	14	7
Kecleon	6	9	7	6	12	4	Mantylke	5	2	5	6	12	5
Kingdra	8	10	10	10	10	9	Mareep	6	4	4	7	5	4
Kingler	6	13	12	5	5	8	Marill	7	2	5	2	5	4
Kirlia	4	4	4	7	6	5	Marowak	6	8	11	5	8	5
Koffing	4	7	10	6	5	4	Marshomp	7	9	7	6	7	5
Krabby	3	11	9	3	3	5	Masquerain	7	6	6	8	8	6
Kricketot	4	3	4	3	4	3	Mawile	5	9	9	6	6	5
Kricketune	8	9	5	6	5	7	Medicham	6	6	8	6	8	8
Kyogre	10	10	9	15	14	9	Meditite	3	4	6	4	6	6
Lairon	6	9	14	5	5	4	Meganium	8	8	10	8	10	8
Lanturn	13	6	6	8	8	7	Meowth	4	5	4	4	4	9
Lapras	13	9	8	9	10	6	Mesprit	8	11	11	11	11	8
Larvitar	5	6	5	5	5	4	Metagross	8	14	13	10	9	7
Latias	8	8	9	11	13	11	Metang	6	8	10	6	8	5
Latios	8	9	8	13	11	11	Metapod	5	2	6	3	3	3
Leafeon	7	11	13	6	7	10	Mew	10	10	10	10	10	10
Ledian	6	4	5	6	11	9	Mewtwo	11	11	9	15	9	13
Ledyba	4	2	3	4	8	6	Mightyena	7	9	7	6	6	7
Lickilicky	11	9	10	8	10	5	Milotic	10	6	8	10	13	8
Lickitung	9	6	8	6	8	3	Miltank	10	8	11	4	7	10
Lileep	7	4	8	6	9	2	Mime Jr.	2	3	5	7	9	6
Linoone	8	7	6	5	6	10	Minun	6	4	5	8	9	10
Lombre	6	5	5	6	7	5	Misdreavus	6	6	6	9	9	9
Lopunny	7	8	8	5	10	11	Mismagius	6	6	6	11	11	11
Lotad	4	3	3	4	5	3	Moltres	9	10	9	13	9	9
Loudred	8	7	4	7	4	5	Monferno	6	8	5	8	5	8
Lucario	7	11	7	12	7	9	Mothim	7	9	5	9	5	7
Ludicolo	8	7	7	9	10	7	Mr. Mime	4	5	7	10	12	9
Lugia	11	9	13	9	15	9	Mudkip	5	7	5	5	5	4
Lumineon	7	7	8	7	9	9	Muk	11	11	8	7	10	5
Lunatone	7	6	7	10	9	7	Munchlax	14	9	4	4	9	1
Luvdisc	4	3	6	4	7	6	Murkrow	6	9	4	9	4	9
Luxio	6	9	5	6	5	6	Natu	4	5	5	7	5	7
Luxray	8	12	8	10	8	7	Nidoking	8	9	8	9	8	9
Machamp	9	13	8	7	9	6	Nidoqueen	9	8	9	8	9	8
Machoke	8	10	7	5	6	5	Nidoran F	6	5	5	4	4	4
Machop	7	8	5	4	4	4	Nidoran M	5	6	4	4	4	5
Magby	5	8	4	7	6	8	Nidorina	7	6	7	6	6	6
Magcargo	5	5	12	8	8	3	Nidorino	6	7	6	6	6	7
Magikarp	2	1	6	2	2	8	Nincada	3	5	9	3	3	4
Magmar	7	10	6	10	9	10	Ninetales	7	8	8	8	10	10
Magmortar	8	10	7	13	10	8	Ninjask	6	9	5	5	5	16
Magnemite	3	4	7	10	6	5	Noctowl	10	5	5	8	10	7
Magneton	5	6	10	12	7	7	Nosepass	3	5	14	5	9	3
Magnezone	7	7	12	13	9	6	Numel	6	6	4	7	5	4

Name	HP	Attack	Defense	Special Atk.	Special Def.	Speed	Name	HP	Attack	Defense	Special Atk.	Special Def.	Speed
Nuzleaf	7	7	4	6	4	6	Regigigas	11	16	11	8	11	10
Octillery	8	11	8	11	8	5	Regirock	8	10	20	5	10	5
Oddish	5	5	6	8	7	3	Registeel	8	8	15	8	15	5
Omanyte	4	4	10	9	6	4	Relicanth	10	9	13	5	7	6
Omastar	7	6	13	12	7	6	Remoraid	4	7	4	7	4	7
Onix	4	5	16	3	5	7	Rhydon	11	13	12	5	5	4
Pachirisu	6	5	7	5	9	10	Rhyhorn	8	9	10	3	3	3
Palkia	9	12	10	15	12	10	Rhyperior	12	14	13	6	6	4
Paras	4	7	6	5	6	3	Riolu	4	7	4	4	4	6
Parasect	6	10	8	6	8	3	Roselia	5	6	5	10	8	7
Pelipper	6	5	10	9	7	7	Roserade	6	7	6	13	11	9
Persian	7	7	6	7	7	12	Rotom (Appliance)	5	7	11	11	11	9
Phanpy	9	6	6	4	4	4	Rotom (Normal)	5	5	8	10	8	9
Phione	8	8	8	8	8	8	Sableye	5	8	8	7	7	5
Pichu	2	4	2	4	4	6	Salamence	10	14	8	11	8	10
Pidgeot	8	8	8	7	7	9	Sandshrew	5	8	9	2	3	4
Pidgeotto	6	6	6	5	5	7	Sandslash	8	10	11	5	6	7
Pidgey	4	5	4	4	4	6	Sceptile	7	9	7	11	9	12
Pikachu	4	6	3	5	4	9	Scizor	7	13	10	6	8	7
Piloswine	10	10	8	6	6	5	Scyther	7	11	8	6	8	11
Pineco	5	7	9	4	4	2	Seadra	6	7	10	10	5	9
Pinsir	7	13	10	6	7	9	Seaking	8	9	7	7	8	7
Piplup	5	5	5	6	6	4	Sealeo	9	6	7	8	7	5
Plusle	6	5	4	9	8	10	Seedot	4	4	5	3	3	3
Politoed	9	8	8	9	10	7	Seel	7	5	6	5	7	5
Poliwag	4	5	4	4	4	9	Sentret	4	5	3	4	5	2
Poliwhirl	7	7	7	5	5	9	Seviper	7	10	6	10	6	7
Poliwrath	9	9	10	7	9	7	Sharpedo	7	12	4	10	4	10
Ponyta	5	9	6	7	7	9	Shaymin (Land)	10	10	10	10	10	10
Poochyena	4	6	4	3	3	4	Shaymin (Sky)	10	10	8	12	8	13
Porygon	7	6	7	9	8	4	Shedinja	0	9	5	3	3	4
Porygon2	9	8	9	11	10	6	Shelgon	7	10	10	6	5	5
Porygon-Z	9	8	7	14	8	9	Shellder	3	7	10	5	3	4
Primeape	7	11	6	6	7	10	Shellos	8	5	5	6	6	3
Prinplup	6	7	7	8	8	5	Shieldon	3	4	12	4	9	3
Probopass	6	6	15	8	15	4	Shiftry	9	10	6	9	6	8
Psyduck	5	5	5	7	5	6	Shinx	5	7	3	4	3	5
Pupitar	7	8	7	7	7	5	Shroomish	6	4	6	4	6	4
Purugly	7	8	6	6	6	11	Shuckle	2	1	23	1	23	1
Quagsire	10	9	9	7	7	4	Shuppet	4	8	4	6	3	5
Quilava	6	6	6	8	7	8	Silcoon	5	4	6	3	3	2
Qwilfish	7	10	8	6	6	9	Skarmory	7	8	14	4	7	7
Raichu	6	9	6	9	8	10	Skiploom	6	5	5	5	7	5
Raikou	9	9	8	12	10	12	Skitty	5	5	5	4	4	5
Ralts	3	3	3	5	4	4	Skorupi	4	5	9	3	6	7
Rampardos	10	17	6	7	5	6	Skuntank	10	9	7	7	6	8
Rapidash	7	10	7	8	8	11	Slaking	15	16	10	10	7	10
Raticate	6	8	6	5	7	10	Slakoth	6	6	6	4	4	3
Rattata	3	6	4	3	4	7	Slowbro	10	8	11	10	8	3
Rayquaza	11	15	9	15	9	10	Slowking	10	8	8	10	11	3
Regice	8	5	10	10	20	5	Slowpoke	9	7	7	4	4	2

Name	HP	Attack	Defense	Special Atk.	Special Def.	Speed	Name	HP	Attack	Defense	Special Atk.	Special Def.	Speed
Slugma	4	4	4	7	4	2	Tropius	10	7	8	7	9	5
Smeargle	6	2	4	2	5	8	Turtwig	6	7	6	5	6	3
Smoochum	5	3	2	9	7	7	Typhlosion	8	8	8	11	9	10
Sneasel	6	10	6	4	8	12	Tyranitar	10	13	11	10	10	6
Snorlax	16	11	7	7	11	3	Tyrogue	4	4	4	4	4	4
Snorunt	5	5	5	5	5	5	Umbreon	10	7	11	6	13	7
Snover	6	6	5	6	6	4	Unown	5	7	5	7	5	5
Snubbull	6	8	5	4	4	3	Ursaring	9	13	8	8	8	6
Solrock	7	10	9	6	7	7	Uxie	8	8	13	8	13	10
Spearow	4	6	3	3	3	7	Vaporeon	13	7	6	11	10	7
Spheal	7	4	5	6	5	3	Venomoth	7	7	6	9	8	9
Spinarak	4	6	4	4	4	3	Venonat	6	6	5	4	6	5
Spinda	6	6	6	6	6	6	Venusaur	8	8	8	10	10	8
Spiritomb	5	9	11	9	11	4	Vespiqueen	7	8	10	8	10	4
Spink	6	3	4	7	8	6	Vibrava	5	7	5	5	5	7
Squirtle	4	5	7	5	6	4	Victreebel	8	11	7	10	6	7
Stantler	7	10	6	9	7	9	Vigoroth	8	8	8	6	6	9
Staraptor	9	12	7	5	5	10	Vileplume	8	8	9	10	9	5
Staravia	6	8	5	4	4	8	Volbeat	7	7	6	5	8	9
Starly	4	6	3	3	3	6	Voltorb	4	3	5	6	6	10
Starmie	6	8	9	10	9	12	Vulpix	4	4	4	5	7	7
Staryu	3	5	6	7	6	9	Wailmer	13	7	4	7	4	6
Steelix	8	9	20	6	7	3	Wailord	17	9	5	9	5	6
Stunky	6	6	5	4	4	7	Walrein	11	8	9	10	9	7
Sudowoodo	7	10	12	3	7	3	Wartortle	6	6	8	7	8	6
Suicune	10	8	12	9	12	9	Weavile	7	12	7	5	9	13
Sunflora	8	8	6	11	9	3	Weedle	4	4	3	2	2	5
Sunkern	3	3	3	3	3	3	Weepinbell	7	9	5	9	5	6
Surskit	4	3	3	5	5	7	Weezing	7	9	12	9	7	6
Swablu	5	4	6	4	8	5	Whiscash	11	8	7	8	7	6
Swalot	10	7	8	7	8	6	Whismur	6	5	2	5	2	3
Swampert	10	11	9	9	9	6	Wigglytuff	14	7	5	8	5	5
Swellow	6	9	6	5	5	13	Wingull	4	3	3	6	3	9
Swinub	5	5	4	3	3	5	Wobbuffet	19	3	6	3	6	3
Tailow	4	6	3	3	3	9	Wooper	6	5	5	3	3	2
Tangela	7	6	12	10	4	6	Wormadam (Grass)	6	6	9	8	11	4
Tangrowth	10	10	13	11	5	5	Wormadam (Stone)	7	8	11	6	9	4
Tauros	8	10	10	4	7	11	Wormadam (Trash)	6	7	10	7	10	4
Teddiursa	6	8	5	5	5	4	Wurmple	5	5	4	2	3	2
Tentacool	4	4	4	5	10	7	Wynaut	10	2	5	2	5	2
Tentacruel	8	7	7	8	12	10	Xatu	7	8	7	10	7	10
Togekiss	9	5	10	12	12	8	Yanma	7	7	5	8	5	10
Togepi	4	2	7	4	7	2	Yanmega	9	8	9	12	6	10
Togetic	6	4	9	8	11	4	Zangoose	7	12	6	6	6	9
Torchic	5	6	4	7	5	5	Zapdos	9	9	9	13	9	10
Torkoal	7	9	14	9	7	2	Zigzagoon	4	3	4	3	4	6
Torterra	10	11	11	8	9	6	Zubat	4	5	4	3	4	6
Totodile	5	7	6	4	5	4							
Toxicroak	8	11	7	9	7	9							
Trapinch	5	10	5	5	5	1							
Treecko	4	5	4	7	6	7							

How to Generate Wild Encounters -

The following scenario will happen in one form or another:

Player A: Let’s go to the forest like we planned yesterday.
Player B: Okay, I would like a Grass or Bug pokemon.
Player C: Sounds good.
GM: Alright, as you approach Viridian Forest, you notice the almost constant rustling in the-
Player B: Wait, up!
Player C: What?
Player B: Why don’t we go straight west of Viridian instead of through the forest?
Player A: What’s there?
Player B: Mountain.
Player A: Okay.
Player C: Sounds good.

The Pokemon you whipped up for their forest encounters are useless now. This will happen so much that unless it’s plot related, it’s really not even worth stating up wild pokemon. Especially since once a player catches the pokemon, they get to restat it. After all, if they didn’t get to restat the pokemon when they caught it, you could indirectly punish players when they should enjoy their new pokemon.

So what should be in a wild encounter?

- More than one Pokemon.
This isn’t the video game anymore. In real life, animals live in groups, so Pokemon live in groups.
- A Family Leader
This Pokemon heads the family, they’ll make the call when their territory isn’t worth fighting for so the rest of their family will begin to escape. Make up an Escape check on d20 for yourself. Generally, escape checks should be made based on the difference between the wild’s level and the players’ pokemon’s levels.
- A reason for aggresion.
Pokemon will normally make way for travelling parties of trainers, however in greater numbers, pokemon will stand their ground and defend their home. Another reason could simply be that the pokemon is hungry; people are made of meat and a carnivorous pokemon who thinks they can make an easy meal out of a human will try in numbers. Another reason could be the player’s aggresion towards a peaceful pokemon you had approach them. Some young pokemon will approach trainers, curious, and if your players attack that pokemon, their family will come out to protect it.

And the wild Pokemon’s stats? What do we do if we’re not stating them?

- Use the prominent Base Stats, give them HP equal to 3 times their HP Base Stat and level (a different HP formula than usual) and use whatever Move you want them to. Wild Pokemon battle until succesful escape, or they are felled. They do not have Death Savings throws.

However, Players and their pokemon do.

Fainting:

When a Pokemon is lowered to 0 HP it Faints. Pokemon cannot act if they are at 0 HP. They may still be attacked and suffer damage from Status Ailments unti lthey are returned to their Poke Ball. If they are low-ered to -100% while Fainted, it could die.

When a Trainer is lowered to 0 HP, they Faint. They may not Shift, Issue Commands or use Trainer Actions while fainted. If they are lowered to -100%, they could die.

Death:

When a Trainer’s HP is lowered to -100% of their Max HP, they’ll need to roll a Death Savings Throw. Their check is on a single 1d20. They must roll equal to, or under their Trainer Level, 18 being the highest for the check. In other words, even if a trainer is above level 18, the check will still be 18. This will always leave at least a 10% chance of dying.

If a Player succeeds with their check, they must get stabilized or they will need to make another Death Savings Throw ten minutes later.

If they fail, they die.

When a Trainer’s Pokemon is lowered to -100% of their Max HP, they’ll need to roll a Death Savings Throw. A pokemon’s check is on 1d100. They must roll equal to, or under twice their level, 90 being the highest for the check. In other words,even if a pokemon is above level 45, the check will still be 90. This will always leave at least a 10% chance of dying.

If a Pokemon succeeds with their check, they must get stabilized, returned to their Poke Ball or they will need to make another Death Savings Throw two minutes later.

If they fail, they die.

Trainers need to know when to stop pushing their pokemon. Even if their pokemon is still at a positive amount of HP, a single Critical Hit or Super Effective hit could deal the 105% damage needed to kill the pokemon. If you’re an active player killer, they’ll pick up on that very quickly.



Evolution:

A noteworthy change that has been made from the games can be found in the evolution mechanic, which has gone from a rigid level/happiness/evolution-stone mechanic, to a far more lucid, play-it-by-ear method.

For example, a GM may rule that an Eevee struck by a thunder attack that would otherwise kill it for good, instead re-actively evolved into a Jolteon to save its own life. Or, that because a trainer never lets his Magikarp finish a fight, and instead switches it out mid-battle for someone else to finish (and split the experience), that is has low self-esteem, and probably won't evolve for a while, even though its level is high enough to.

It is your job as a GM to keep track of your player's pokemon - particularly how they treat them. There is really only a few tiers of a pokemon's happiness and relationship with their Trainer. The pokemon either hates them, dislikes them, has no opinion, likes them or loves them. You can think of many excuses for evolution to happen, while the relationship is at any of those tiers.

Maybe the Charmeleon needed to evolve to save its trainer's life? Maybe it needed to evolve to try and kill its abusive trainer?

Through this, you can grant evolution to their pokemon upon leveling up. However, if the scenario allows, you could induce a pokemon's evolution during a battle at a crucial moment, or while the pokemon is utterly destroying their foes.

However, Stone evolution is not something you have control over. If the pokemon is touched by a compatible evolution stone, the pokemon will evolve.

Upon granting evolution, provide the Base Stats for the evolved pokemon so your player may restat their pokemon.

Fossil Reanimation:

Sometimes, Players will find an ancient fossil. Scientists and Petrologists all over the world are capable of reanimating pokemon. You can use this chart to check how successful the Player's Fossils are, when they find someone who can animate the pokemon.

On 1d100:		
5 or less -	The Fossil is reanimated at level 20	
15 or less -	The Fossil is reanimated at level 5	
25 or less -	The Fossil is reanimated as an unhatched Pokemon Egg	
26 or above -	The Fossil fails to be reanimated and is too damaged in the attempt to try and animate it again	

Captures:

Every Wild you throw at your players is only one lucky critical capture roll away from being turned against you! But, if it is a seriously overpowered monster, you could always just have it play disobedient until they've earned its loyalty. When a player throws a Poke Ball, they'll make their Capture Roll. They want to roll low, and most likely will have modifiers to make their check even lower. On your side of the board, you need to check and make sure that you have the wild's Capture Rate, which if the player rolls under, the pokemon is theirs, and you must be sure to ADD modifiers to the pokemon's Capture Rate! Don't forget to award experience points for the Pokemon's capture! Just because someone caught it doesn't mean that the pokemon who weakened it learned nothing from the encounter!

Capture Rate Modifiers, from Damage:	
The Wild Pokemon's HP:	Capture Rate Changes
Full	-15
75%	-5
1/2	+5
25%	+15
1 HP	+25

Capture Rate Modifiers, from Status Effects	
The Affliction:	Capture Rate Changes
Attraction	+3
Badly Poisoned	+10
Burn	+5
Confused	+5
Critical Hit on Last Round	+10
Flinched on Last Round	+5
Freeze	+15
Paralysis	+7
Poison	+5
Sleep	+10

Capture Rate Modifiers, from the Wild's Level	
Level:	Capture Rate Changes
1-20	+20
21-40	+10
41-60	-5
61-80	-15
81-100	-30

Awarding Experience Points to Pokemon:

The following list has both, each Pokemon's Capture Rate and their Exp Drop. Exp Drop is how many EXP points you award to the each of the player's active pokemon for defeating/capturing anything you throw at them. Each Player should have the Experience Point drop awarded to each of their Pokemon. If a single Pokemon's experience drop is 580 Exp, each Trainer's active pokemon should receive 580 Exp, unless the Trainer has multiple active pokemon, in which case that individual Trainer should split the Exp drop between his or her pokemon evenly.

Experience Formula:

(EXP Drop X Pokemon's Level) X (1 + (Is it a Trainer's Pokemon? If yes, 1. If no, 0.)) = Experience Points
In other words, EXP Drop value multiplied by the pokemon's level. If it was a trainer's pokemon and not a wild, double it.

Allying with Pokemon:

Some Trainers will put aside their Poke Balls, when a Wild Pokemon is not being aggressive and try to convince the Wild to join them in their quest with acts of kindness and offers of friendship.

This is especially relevant with Legendary Pokemon, who are very difficult to capture.

Actions a trainer does toward a Pokemon in the Wild affect the Scale below. Once a Pokemon is below -10, any positive action towards that Pokemon is only 1/5th as effective.

+50 Allied	A Pokemon is thrilled to see the Trainer it is Allied with.
+20 Friends	A Pokemon will be interested in joining the Trainer if it is not Legendary.
0 Neutral	A Pokemon is curious about the Trainer.
-20 Foe	A Pokemon is fearful of the Trainer.
-50 Hated	A Pokemon is hateful towards the Trainer.

Tipping the Scale:

Here are some things that add or subtract from the scale when Allying with a pokemon.

-10 Attacking a Pokemon.
-10 Throwing a Poke Ball at the Pokemon.
-5 Attacking a Pokemon’s friends.
-5 Destroying a Pokemon’s habitat.
-5 Further intruding its space after a Pokemon attempts to ignore you.
-3 Insulting or teasing a Pokemon.
+3 Flattering or praising the Pokemon.
+5-10 Offering food to the Pokemon.
+5-10 Offering gifts to the Pokemon.
+10 Healing the Pokemon.
+10 Protecting the Pokemon.

Trainers may only benefit from positive actions when allying with a Pokemon once per action, per day.

Capture Rates and EXP Drop Values

In alphabetical order.

Name	Capture Rate	Expirience Drop	Name	Capture Rate	Expirience Drop
Abomasnow	10	40	Cacturne	15	40
Abra	15	15	Camerupt	10	40
Absol	20	40	Carnivine	15	30
Aerodactyl	5	45	Carvanha	40	10
Aggron	5	45	Cascoon	15	10
Aipom	25	20	Castform	25	25
Alakazam	5	50	Caterpie	45	5
Altaria	5	40	Celebi	0	100
Ambipom	10	35	Chansey	5	30
Ampharos	5	50	Charizard	5	50
Anorith	25	15	Charmander	20	15
Arbok	15	40	Charmeleon	10	30
Arcanine	5	40	Chatot	35	25
Arceus	0	100	Cherrim	5	35
Ariados	20	30	Cherubi	40	10
Armaldo	5	40	Chikorita	20	15
Aron	50	15	Chimchar	20	15
Articuno	0	100	Chimecho	25	35
Azelf	0	100	Chinchou	30	15
Azumarill	25	30	Chingling	40	10
Azurill	60	5	Clamperl	30	10
Bagon	35	15	Claydol	20	40
Baltoy	40	14	Clefable	5	40
Banette	20	35	Clefairy	20	15
Barboach	45	10	Cleffa	50	5
Bastiodon	5	40	Cloyster	5	40
Bayleef	10	30	Combee	25	10
Beautifly	10	30	Combusken	10	30
Beedrill	10	30	Corphish	35	15
Beldum	35	15	Corsola	15	20
Bellossom	5	50	Cradily	5	40
Bellsprout	35	15	Cranidos	30	10
Bibarel	40	30	Crawdaunt	10	40
Bidoof	60	10	Cresselia	0	100
Blastoise	5	50	Croagunk	35	15
Blaziken	5	50	Crobat	5	55
Blissey	5	55	Croconaw	10	30
Bonsly	45	5	Cubone	40	15
Breloom	20	35	Cyndaquil	20	15
Bronzong	5	40	Darkrai	0	100
Bronzor	25	15	Delcatty	5	30
Budew	50	10	Delibird	20	25
Buizel	35	10	Deoxys	0	100
Bulbasaur	20	15	Dewgong	20	40
Buneary	40	10	Dialga	0	100
Burmy	25	10	Diglett	30	10
Butterfree	10	30	Ditto	15	???
Cacnea	35	15	Dodrio	10	30

Name	Capture Rate	Expirience Drop	Name	Capture Rate	Expirience Drop	Name	Capture Rate	Expirience Drop	Name	Capture Rate	Expirience Drop
Doduo	35	10	Glaceon	5	45	Kadabra	15	30	Manectric	15	40
Donphan	15	40	Glalie	5	40	Kakuna	30	10	Mankey	25	15
Dragonair	5	30	Glameow	40	10	Kangaskhan	5	30	Mantine	20	35
Dragonite	5	50	Gligar	20	20	Kecleon	20	30	Mantyke	45	15
Drapion	5	40	Gliscor	5	40	Kingdra	5	55	Mareep	40	15
Dratini	15	15	Gloom	15	30	Kingler	10	40	Marill	40	15
Drifblim	15	40	Golbat	10	40	Kirlia	20	35	Marowak	15	40
Drifloon	40	10	Goldeen	30	10	Koffing	35	15	Marshomp	10	30
Drowzee	35	10	Golduck	10	40	Krabby	40	15	Masquerain	15	35
Dugtrio	5	30	Golem	5	50	Kricketot	60	5	Mawile	20	25
Dunsparce	25	20	Gorebyss	5	35	Krikitune	35	25	Medicham	20	40
Dusclops	15	35	Granbull	25	30	Kyogre	0	100	Meditite	40	15
Dusknoir	5	50	Graveler	25	30	Lairon	25	35	Meganium	5	50
Duskull	35	10	Grimer	40	15	Lanturn	10	30	Meowth	25	10
Dustox	10	30	Grotle	10	30	Lapras	10	45	Mesprit	0	100
Eevee	20	10	Groundon	0	100	Larvitar	35	15	Metagross	5	55
Ekans	25	15	Grovyle	10	30	Latias	0	100	Metang	15	35
Electabuzz	5	30	Growlithe	20	15	Latios	0	100	Metapod	30	10
Electivire	5	50	Grumpig	10	35	Leafeon	5	45	Mew	0	100
Electrike	45	10	Gulpin	35	10	Ledian	20	30	Mewtwo	0	100
Electrode	10	30	Gyarados	15	45	Ledyba	45	10	Mightyena	20	35
Elekid	30	5	Happiny	45	5	Lickilicky	10	45	Milotic	5	40
Empoleon	5	50	Hariyama	15	40	Lickitung	35	25	Miltank	10	35
Entei	0	100	Haunter	15	30	Lileep	25	15	Mime Jr.	45	5
Espeon	5	45	Heatran	0	100	Linoone	20	30	Minun	30	20
Exeggcute	35	15	Heracross	10	25	Lombre	20	30	Misdreavus	15	25
Exeggutor	5	40	Hippopotas	40	15	Lopunny	10	35	Mismagius	5	40
Exploud	5	45	Hippowdon	20	40	Lotad	35	10	Moltres	0	100
Farfetch'd	10	25	Hitmonchan	5	45	Loudred	20	35	Monferno	10	30
Fearow	20	30	Hitmonlee	5	45	Lucario	5	45	Mothim	10	35
Feebas	75	5	Hitmontop	5	40	Ludicolo	5	45	Mr. Mime	10	35
Feraligatr	5	50	Honchkrow	5	40	Lugia	0	100	Mudkip	20	15
Finneon	40	10	Ho-Oh	0	100	Lumineon	15	30	Muk	10	40
Flaaffy	20	30	Hoothoot	40	10	Lunatone	15	30	Munchlax	25	15
Flareon	5	45	Hoppip	45	5	Luvdisc	35	20	Murkrow	15	20
Floatzel	15	35	Horsea	30	15	Luxio	25	25	Natu	35	15
Flygon	5	45	Houndoom	15	40	Luxray	5	45	Nidoking	5	50
Forretress	10	35	Houndour	40	15	Machop	5	50	Nidoqueen	5	50
Froslass	5	40	Huntail	5	35	Machoke	20	30	Nidoran F	25	15
Furret	20	30	Hypno	5	30	Machop	35	15	Nidoran M	25	15
Gabite	15	35	Igglybuff	50	5	Magby	30	5	Nidorina	15	30
Gallade	5	50	Illumise	30	25	Magcargo	15	35	Nidorino	15	30
Garchomp	5	55	Infernape	5	50	Magikarp	75	5	Nincada	40	10
Gardevoir	5	45	Ivysaur	10	30	Magmar	5	30	Ninetales	5	40
Gastly	25	15	Jigglypuff	20	15	Magmortar	5	50	Ninjask	5	30
Gastrodon	10	30	Jirachi	0	100	Magnemite	35	10	Noctowl	20	30
Gengar	5	50	Jolteon	5	45	Magneton	15	30	Nosepass	30	20
Geodude	40	15	Jumpluff	5	35	Magnezone	5	50	Numel	40	10
Gible	35	15	Jynx	5	35	Makuhita	40	10	Nuzleaf	20	30
Girafarig	10	25	Kabuto	15	15	Mamoswine	5	50	Octillery	10	35
Giratina	0	100	Kabutops	5	40	Manaphy	0	100	Oddish	25	15

Name	Capture Rate	Expirience Drop	Name	Capture Rate	Expirience Drop	Name	Capture Rate	Expirience Drop	Name	Capture Rate	Expirience Drop
Omanyte	15	15	Relicanth	35	25	Snorunt	35	10	Umbreon	5	45
Omastar	5	40	Remoraid	40	10	Snover	30	15	Unown	25	10
Onix	35	25	Rhydon	15	30	Snubbull	45	10	Ursaring	10	40
Pachirisu	40	20	Rhyhorn	30	15	Solrock	15	30	Uxie	0	100
Palkia	0	100	Rhyperior	5	50	Spearow	40	10	Vaporeon	5	45
Paras	20	10	Riolu	25	15	Spheal	40	15	Venomoth	5	40
Parasect	5	30	Roselia	25	25	Spinarak	45	10	Venonat	20	15
Pelipper	20	40	Roserade	5	45	Spinda	20	20	Venusaur	5	50
Persian	10	30	Rotom	5	40	Spiritomb	10	45	Vespiqueen	5	40
Phanpy	40	10	Sableye	25	25	Spoink	35	10	Vibrava	25	35
Phione	0	100	Salamence	5	55	Squirtle	20	15	Victreebel	5	50
Pichu	50	5	Sandshrew	30	15	Stantler	20	35	Vigoroth	20	40
Pidgeot	5	50	Sandslash	15	40	Staraptor	5	45	Vileplume	5	50
Pidgeotto	20	30	Sceptile	5	50	Staravia	25	30	Volbeat	30	25
Pidgey	25	15	Scizor	5	45	Starly	45	10	Voltorb	40	15
Pikachu	15	15	Scyther	10	25	Starmie	5	40	Vulpix	25	15
Piloswine	15	30	Seadra	10	30	Staryu	35	15	Wailmer	40	15
Pineco	25	10	Seaking	20	30	Steelix	15	55	Wailord	10	45
Pinsir	10	35	Sealeo	20	35	Stunky	35	10	Walrein	5	45
Piplup	20	15	Seedot	35	10	Sudowoodo	15	25	Wartortle	10	30
Plusle	30	20	Seel	40	15	Suicune	0	100	Weavile	5	45
Politoed	5	50	Sentret	40	10	Sunflora	5	30	Weedle	45	5
Poliwag	25	15	Seviper	15	30	Sunkern	25	10	Weepinbell	25	30
Poliwhirl	15	30	Sharpedo	20	40	Surskit	40	10	Weezing	15	40
Poliwrath	5	50	Shaymin	0	100	Swablu	35	15	Whiscash	20	30
Ponyta	30	15	Shedinja	5	40	Swalot	15	35	Whismur	45	15
Poochyena	40	10	Shelgon	20	35	Swampert	5	50	Wigglytuff	5	40
Porygon	10	10	Shellder	30	15	Swellow	15	35	Wingull	40	10
Porygon2	5	35	Shellos	30	10	Swinub	40	10	Wobbuffet	15	35
Porygon-Z	5	50	Shieldon	30	10	Tailow	45	10	Wooper	35	15
Primeape	10	40	Shiftry	5	45	Tangela	15	25	Wormadam	10	35
Prinplup	10	30	Shinx	45	10	Tangrowth	10	50	Wurmple	45	5
Probopass	5	45	Shroomish	40	10	Tauros	10	35	Wynaut	50	5
Psyduck	25	15	Shuckle	25	25	Teddiursa	30	15	Xatu	10	35
Pupitar	15	35	Shuppe	35	10	Tentacool	40	10	Yanma	25	20
Purugly	20	30	Silcoon	15	10	Tentacruel	20	30	Yanmega	10	45
Quagsire	10	35	Skarmory	20	35	Togekiss	5	50	Zangoose	15	30
Quilava	10	30	Skiploom	20	15	Togepi	35	5	Zapdos	0	100
Qwilfish	20	20	Skitty	30	10	Togetic	10	25	Zigzagoon	45	10
Raichu	5	40	Skorupi	35	15	Torchic	20	15	Zubat	20	15
Raikou	0	100	Skuntank	20	30	Torkoal	20	25			
Ralts	40	15	Slaking	5	45	Torterra	5	50			
Rampardos	5	40	Slakoth	50	15	Totodile	20	15			
Rapidash	5	40	Slowbro	5	40	Toxicroak	5	40			
Raticate	20	30	Slowking	5	50	Trapinch	40	10			
Rattata	40	10	Slowpoke	25	15	Treecko	20	15			
Rayquaza	0	100	Slugma	40	15	Tropius	25	35			
Regice	0	100	Smeargle	15	35	Turtwig	20	15			
Regigigas	0	100	Smoochum	30	5	Typhlosion	5	50			
Regirock	0	100	Sneasel	25	25	Tyranitar	5	55			
Registeel	0	100	Snorlax	5	45	Tyrogue	40	10			

Gym Battles/Contests:

Know your players. If they are going to be doing these things, prepare for them.

What is important is to establish a code of conduct for Gym Leaders to follow, and inform your players when explaining setting at the beginning of the campaigns. Then when your players get to a Gym or Contest Hall, and a few want to battle or compete, they aren't going to consume time asking these things.

Once you've made your rules for Gym Battles, make multiple teams for each Leader, or if you'd prefer them to only have one team, that's fine too.

Generally, Leaders use a specific Type of pokemon in battle. Again if you make your own leaders outside of the norm, no can can stop you.

IMPORTANT: Do not railroad players in a specific Gym order, unless you're going for Pokemon: the Video Game: the Tabletop Game.

If you are running a Campagin in Kanto, do not force players to fight Brock first. If they want to pay for a ferry to Cinnabar and fight Blaine first, let them do so.

A Settings Suggestion: If a player does want to fight Blaine first, for example, let them fight Blaine's Charmander and Ponyta rather than Blaine's Charizard and Magmortar. Likewise, if Brock is their last Gym, do not have Brock use a Geodude and his newborn Onix. Have them face off against Brock's Rhyperior and strongest Onix.

A Settings Suggestion: Do not pester players with Gym Trainers. If they want to fight the leader immediatley, let them. Still, keep Gym Trainers around. If players want to drop in for a Trainer battle, there is no reason a Gym wouldn't have Trainers working out and trying to get stronger.

When making Gym Leader's pokemon, pre-roll dice. It saves time.

When making NPC Contestants, pre-roll dice. It saves more time.

Alternative Rules for Your Campagin:

Pokedex Trainer Experience Alternatives:

When your campaign begins, you might find that your players want to go just spend time watching pokemon battles at a local tournament to cheat their way to the top by gaining an absurd amount of DexExp. Maybe players don't appreciate that the Pokedex takes too long to return information to their encounter. Whatever the problem, these alternatives might be for your play group. At the beginning of your campaign, let your players know if you are going to make them gain DexExp through these means:

- Have players gain DexExp based on Pokemon who they've met in an encounter in the wild or with Trainers.
- Pokedex uses are free actions.
- Pokedex returns information immediately.
- If players are abusing the DexExp system, using the Pokedex in public could be a social gaff similar to an invasion of privacy, seen as creepy or unusual. It could be seen as really intrusive for one to point an information gatherer at another Trainer's pokemon, especially since a modified Pokedex could potentially invade the privacy of the pokemon's Trainer information.



Legendary Pokedex:

Legendary Capabilities first:

Avatar

Some legendary Pokemon can change their form into a human like body that retains their power but would fool anyone who does not know of the Pokemon's disguise. In this human form, they may retain all Capabilities, Abilities and Moves.

Blank Slate

If a Trainer looks into Uxie's eyes, their Intelligence and Wisdom will be set to 0, permanently. Uxie's eyes are usually shut. Uxie may open its eyes on a roll of 20 on 1d20 once every month.

Divine

Arceus cannot lose HP until it has been dealt 10,000 points of damage in less then one hour.

Extinguisher

The Extinguisher can calm an erupting volcano by making a check of 20 or higher on 2d20, every hour. Once calmed, the Extinguisher can settle it, so as to not let it erupt for at least 1d4 years, or the Extinguisher can release it, letting it erupt again.

Impenetrable

A Pokemon with Impenetrable has an unbreakable barrier around their skin. It subtracts an additional 40 damage from all Moves that hit them.

Mindslaver

Mewtwo can have complete control of up to 10 things as any given time. Those Mewtwo controls have the title Mindslave. Once per day; a role of 39 or better on 2d20 will free a Mindslave. In order to give a target the Mindslave title, Mewtwo must make a Melee attack in place of a Move and roll 13 or better on 1d20.

Mindslaves can be controlled from any distance from Mewtwo once they are Mindslaves. Mewtwo can experience everything a Mindslave does no matter how far away the Mindslave is from Mewtwo.

Multiform

Deoxys may change into its different forms at will.

Origin Forme

Giratina is in its Origin Forme when in the Reverse World or when it holds part of Reverse World with in, outside of the Reverse World. Otherwise, Giratina changes into its Altered Forme.

Realm Ruler

Realm Rulers own their own space in reality where they rule as a god. It is a separate realm of existence that is incredible difficult to reach. Arceus is the ruler of the God Realm. Dialga is the ruler of the Realm of Time. Giratina is the ruler of the Reverse World. Palkia is the ruler of the Realm of Space.

Sky Forme

Shaymin can transform into its Sky Forme in sunlight when it has a Gracidea nearby. Shaymin will be forced to revert into its normal form if it is hit by an Ice Type Move, if it touches ice or if the sun is no longer shining.

Statue

If a Trainer harms Azelf by using a Feature or making a Trainer Attack, each one of their Stats will be lowered 1 point, each week, permanently. Once a Trainer’s Constitution stat is 0, the Trainer’s body will harden into a brittle, rock statue.

Time Traveler

A Time Traveler can go back and forth through time. A Time Traveler can stop time, EOT for up to 1d4 minutes.

Void Heart

If a Trainer touches Mespirit, their Wisdom and Charisma will be lowered 6 points each, permanently. They cannot feel emotionally, permanently. Mespirit tends to avoid humans.

Wish Granter

Jirachi has three tags on its body, which will grant any wish that is written on them. Only one wish will be granted per tag. A wish on a tag will remain on the tag for 1d100 + 50 years, at which point the written wish will fade.

L01. MEW



Vital Information

Type : Psychic
Abilities: Synchronize / Serene Grace
Evolution:
1 - Mew

Pokedex Information

Height : 1’ 4” 0.4m
Weight : 8.8 lbs. 4kg

Breeding Information

Gender Ratio : No Gender
Egg Group : Any
Average Hatch Rate: 75 Days

Habitat :

Forest, Mountain, Rainforest

Capabilities: Overland 6, Surface 5, Underwater 3, Sky 7, Jump 4, Power 7, Intelligence 4, Aura, Glow, Impenetrable, Invisibility, Telekinetic, Telepath

Move List

Level Up Move List

- 1 Pound - Normal - Tough
- 1 Transform - Normal - Smart
- 10 Mega Punch - Normal - Tough
- 20 Metronome - Normal - Cute
- 30 Psychic - Psychic - Smart
- 40 Barrier - Psychic - Cool
- 50 Ancientpower - Rock - Tough
- 60 Amnesia - Psychic - Cute
- 70 Me First - Normal - Cute
- 80 Baton Pass - Normal - Cute
- 90 Nasty Plot - Dark - Cute
- 100 Aura Sphere - Fighting - Beauty

TM/HM Move List

- 01 Focus Punch - Fighting - Tough
- 02 Dragon Claw - Dragon - Cool
- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 07 Hail - Ice - Beauty
- 08 Bulk Up - Fighting - Beauty
- 09 Bullet Seed - Grass - Cool
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 12 Taunt - Dark - Smart
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 19 Giga Drain - Grass - Smart
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 23 Iron Tail - Steel - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 28 Dig - Ground - Smart
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 35 Flamethrower - Fire - Beauty
- 36 Sludge Bomb - Poison - Tough
- 37 Sandstorm - Rock - Tough
- 38 Fire Blast - Fire - Beauty
- 39 Rock Tomb - Rock - Smart
- 40 Aerial Ace - Flying - Cool
- 41 Torment - Dark - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 45 Attract - Normal - Cute
- 46 Thief - Dark - Tough
- 47 Steel Wing - Steel - Cool
- 48 Skill Swap - Psychic - Smart
- 49 Snatch - Dark - Smart
- 50 Overheat - Fire - Beauty
- 51 Roost - Flying - Cool

- 52 Focus Blast - Fighting - Cool
- 53 Energy Ball - Grass - Beauty
- 54 False Swipe - Normal - Cool
- 55 Brine - Water - Smart
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 59 Dragon Pulse - Dragon - Smart
- 60 Drain Punch - Fighting - Beauty
- 61 Will-O-Wisp - Fire - Beauty
- 62 Silver Wind - Bug - Beauty
- 63 Embargo - Dark - Cute
- 64 Explosion - Normal - Beauty
- 65 Shadow Claw - Ghost - Cute
- 66 Payback - Dark - Cool
- 67 Recycle - Normal - Smart
- 68 Giga Impact - Normal - Beauty
- 69 Rock Polish - Rock - Tough
- 70 Flash - Normal - Beauty
- 71 Stone Edge - Rock - Tough
- 72 Avalanche - Ice - Cool
- 73 Thunder Wave - Electric - Cool
- 74 Gyro Ball - Steel - Beauty
- 75 Swords Dance - Normal - Beauty
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 78 Captivate - Normal - Beauty
- 79 Dark Pulse - Dark - Cool
- 80 Rock Slide - Rock - Tough
- 81 X-Scissor - Bug - Beauty
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 84 Poison Jab - Poison - Smart
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 88 Pluck - Flying - Cute
- 89 U-Turn - Bug - Cute
- 90 Substitute - Normal - Smart
- 91 Flash Cannon - Steel - Smart
- 92 Trick Room - Psychic - Cute
- 93 Cut - Normal - Cool
- 94 Fly - Flying - Smart
- 95 Surf - Water - Beauty
- 96 Strength - Normal - Tough
- 97 Defog - Flying - Beauty
- 98 Rock Smash - Fighting - Tough
- 99 Waterfall - Water - Tough
- 100 Rock Climb - Normal - Cool
- 101 Whirlpool - Water - Beauty

Tutor Move List

- Air Cutter - Flying - Cool
- Ancientpower - Rock - Tough
- Aqua Tail - Water - Cute
- Bounce - Flying - Cute
- Dive - Water - Beauty
- Earth Power - Ground - Smart
- Endeavor - Normal - Tough
- Fire Punch - Fire - Beauty
- Fury Cutter - Bug - Cool
- Gastro Acid - Poison - Smart
- Gunk Shot - Poison - Cool
- Heat Wave - Fire - Beauty
- Helping Hand - Normal - Smart
- Ice Punch - Ice - Beauty
- Icy Wind - Ice - Beauty
- Iron Defense - Steel - Tough
- Iron Head - Steel - Tough
- Knock Off - Dark - Smart
- Last Resort - Normal - Cute
- Magnet Rise - Electric - Cute
- Mud-Slap - Ground - Cute
- Ominous Wind - Ghost - Smart
- Outrage - Dragon - Cool
- Rollout - Rock - Tough
- Seed Bomb - Grass - Smart
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Spite - Ghost - Tough
- Sucker Punch - Dark - Smart
- Superpower - Fighting - Tough
- Swift - Normal - Cool
- Synthesis - Grass - Smart
- Thunderpunch - Electric - Cool
- Trick - Psychic - Smart
- Twister - Dragon - Cool
- Uproar - Normal - Cute - Cool
- Vacuum Wave - Fighting - Smart
- Zen Headbutt - Psychic - Beauty
- Body Slam - Normal - Tough
- Counter - Fighting - Tough
- Defense Curl - Normal - Cute
- Double-Edge - Normal - Tough
- Dynamicpunch - Fighting - Cool
- Mega Kick - Normal - Cool
- Mimic - Normal - Cute
- Seismic Toss - Fighting - Tough
- Softboiled - Normal - Beauty
- Block - Normal - Cute
- Bug Bite - Bug - Tough
- Gravity - Psychic - Beauty
- Heal Bell - Normal - Beauty
- Low Kick - Fighting - Tough

- Magic Coat - Psychic - Beauty
- Pain Split - Normal - Smart
- Role Play - Psychic - Cute
- Sky Attack - Flying - Cool
- String Shot - Bug - Smart
- Super Fang - Normal - Tough
- Tailwind - Flying - Smart
- Worry Seed - Grass - Beauty

Move List

Level Up Move List

- 1 Confusion - Psychic - Smart
- 1 Disable - Normal - Smart
- 8 Barrier - Psychic - Cool
- 15 Swift - Normal - Cool
- 22 Future Sight - Psychic - Smart
- 29 Psych Up - Normal - Smart
- 36 Miracle Eye - Psychic - Cute
- 43 Mist - Ice - Beauty
- 50 Psycho Cut - Psychic - Cool
- 57 Amnesia - Psychic - Cute
- 64 Guard Swap - Psychic - Cute
- 64 Power Swap - Psychic - Beauty
- 71 Psychic - Psychic - Smart
- 79 Me First - Normal - Cute
- 86 Recover - Normal - Smart
- 93 Safeguard - Normal - Beauty
- 100 Aura Sphere - Fighting - Beauty

TM/HM Move List

- 01 Focus Punch - Fighting - Tough
- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 06 Toxic - Poison - Smart
- 07 Hail - Ice - Beauty
- 08 Bulk Up - Fighting - Beauty
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 12 Taunt - Dark - Smart
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 23 Iron Tail - Steel - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 35 Flamethrower - Fire - Beauty
- 37 Sandstorm - Rock - Tough
- 38 Fire Blast - Fire - Beauty

L02. MEWTWO



Vital Information

Type : Psychic
Abilities: Pressure / Download
Evolution:
1 - Mewtwo

Pokedex Information

Height : 6' 7" 2m
Weight : 269 lbs. 122kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Cave

Capabilities: Overland 6, Surface 5, Underwater 2, Sky 4, Jump 7, Power 10, Intelligence 7, Aura, Glow, Impenetrable, Mindslaver, Mind Lock, Telekinetic, Telepath

- 39 Rock Tomb - Rock - Smart
- 40 Aerial Ace - Flying - Cool
- 41 Torment - Dark - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 48 Skill Swap - Psychic - Smart
- 49 Snatch - Dark - Smart
- 52 Focus Blast - Fighting - Cool
- 53 Energy Ball - Grass - Beauty
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 60 Drain Punch - Fighting - Beauty
- 61 Will-O-Wisp - Fire - Beauty
- 63 Embargo - Dark - Cute
- 67 Recycle - Normal - Smart
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 71 Stone Edge - Rock - Tough
- 72 Avalanche - Ice - Cool
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 84 Poison Jab - Poison - Smart
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 92 Trick Room - Psychic - Cute
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

- Aqua Tail - Water - Cute
- Fire Punch - Fire - Beauty
- Ice Punch - Ice - Beauty
- Icy Wind - Ice - Beauty
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Thunderpunch - Electric - Cool
- Trick - Psychic - Smart
- Zen Headbutt - Psychic - Beauty
- Body Slam - Normal - Tough
- Counter - Fighting - Tough
- Double-Edge - Normal - Tough
- Dynamicpunch - Fighting - Cool
- Mega Kick - Normal - Cool

- Mega Punch - Normal - Tough
- Metronome - Normal - Cute
- Mimic - Normal - Cute
- Seismic Toss - Fighting - Tough
- Gravity - Psychic - Beauty
- Low Kick - Fighting - Tough
- Magic Coat - Psychic - Beauty
- Role Play - Psychic - Cute

L03. HEATRAN



Vital Information

Type : Fire / Steel
Abilities: Flash Fire / Heatproof
Evolution:
1 - Heatran

Pokedex Information

Height : 5' 7" 1.7m
Weight : 948 lbs. 430kg

Breeding Information

Gender Ratio : 50% M 50% F
Egg Group : Monster / Mineral
Average Hatch Rate: 4 Days

Habitat :

Mountain

Capabilities: Overland 3, Burrow 4, Jump 1,
Power 10, Intelligence 5, Egg Warmer, Extinguisher,
Firestarter, Glow, Heater, Sinker

Move List

Level Up Move List

- 1 Ancientpower - Rock - Tough
- 9 Leer - Normal - Cool
- 17 Fire Fang - Fire - Beauty
- 25 Metal Sound - Steel - Smart
- 33 Crunch - Dark - Tough
- 41 Scary Face - Normal - Tough
- 49 Lava Plume - Fire - Tough
- 57 Fire Spin - Fire - Beauty
- 65 Iron Head - Steel - Tough
- 73 Earth Power - Ground - Smart
- 81 Heat Wave - Fire - Beauty
- 88 Stone Edge - Rock - Tough
- 96 Magma Storm - Fire - Tough

TM/HM Move List

- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 12 Taunt - Dark - Smart
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 28 Dig - Ground - Smart
- 32 Double Team - Normal - Cool
- 35 Flamethrower - Fire - Beauty
- 38 Fire Blast - Fire - Beauty
- 39 Rock Tomb - Rock - Smart
- 41 Torment - Dark - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 45 Attract - Normal - Cute
- 50 Overheat - Fire - Beauty
- 58 Endure - Normal - Tough
- 59 Dragon Pulse - Dragon - Smart
- 61 Will-O-Wisp - Fire - Beauty
- 64 Explosion - Normal - Beauty
- 66 Payback - Dark - Cool
- 68 Giga Impact - Normal - Beauty
- 71 Stone Edge - Rock - Tough
- 76 Stealth Rock - Rock - Cool
- 78 Captivate - Normal - Beauty
- 79 Dark Pulse - Dark - Cool
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute

- 90 Substitute - Normal - Smart
- 91 Flash Cannon - Steel - Smart
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

- Ancientpower - Rock - Tough
- Earth Power - Ground - Smart
- Heat Wave - Fire - Beauty
- Iron Defense - Steel - Tough
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Snore - Normal - Cute
- Uproar - Normal - Cute - Cool
- Bug Bite - Bug - Tough

L04. ARTICUNO



Vital Information

Type : Ice / Flying
Abilities: Pressure / Ice Body
Evolution:
1 - Articuno

Pokedex Information

Height : 5' 7" 1.7m
Weight : 122.1 lbs. 55.4kg

Breeding Information

Gender Ratio : No Gender
Egg Group : Flying
Average Hatch Rate: 40 Days

Habitat :

Taiga, Tundra

Capabilities: Overland 5, Surface 1, Sky 6, Jump 5, Power 5, Intelligence 7, Chilled, Freezer, Glow, Guster

- Move List
- Level Up Move List
- 1 Gust - Flying - Smart - Smart
 - 1 Powder Snow - Ice - Beauty
 - 8 Mist - Ice - Beauty
 - 15 Ice Shard - Ice - Beauty
 - 22 Mind Reader - Normal - Smart
 - 29 Ancientpower - Rock - Tough
 - 36 Agility - Psychic - Cool
 - 43 Ice Beam - Ice - Beauty
 - 50 Reflect - Psychic - Smart
 - 57 Roost - Flying - Cool
 - 64 Tailwind - Flying - Smart
 - 71 Blizzard - Ice - Beauty
 - 78 Sheer Cold - Ice - Beauty
 - 85 Hail - Ice - Beauty

- TM/HM Move List
- 03 Water Pulse - Water - Beauty
 - 05 Roar - Normal - Cool
 - 06 Toxic - Poison - Smart
 - 07 Hail - Ice - Beauty
 - 10 Hidden Power - Normal - Smart
 - 11 Sunny Day - Fire - Beauty
 - 13 Ice Beam - Ice - Beauty
 - 14 Blizzard - Ice - Beauty
 - 15 Hyper Beam - Normal - Cool
 - 17 Protect - Normal - Cute
 - 18 Rain Dance - Water - Tough
 - 21 Frustration - Normal - Cute
 - 27 Return - Normal - Cute
 - 32 Double Team - Normal - Cool
 - 33 Reflect - Psychic - Smart
 - 37 Sandstorm - Rock - Tough
 - 40 Aerial Ace - Flying - Cool
 - 42 Facade - Normal - Cute
 - 43 Secret Power - Normal - Smart
 - 44 Rest - Psychic - Cute
 - 47 Steel Wing - Steel - Cool
 - 51 Roost - Flying - Cool
 - 58 Endure - Normal - Tough
 - 68 Giga Impact - Normal - Beauty
 - 72 Avalanche - Ice - Cool
 - 82 Sleep Talk - Normal - Cute
 - 83 Natural Gift - Normal - Cool
 - 87 Swagger - Normal - Cute
 - 88 Pluck - Flying - Cute
 - 89 U-Turn - Bug - Cute
 - 90 Substitute - Normal - Smart

- 94 Fly - Flying - Smart
- 97 Defog - Flying - Beauty
- 98 Rock Smash - Fighting - Tough

- Tutor Move List
- Air Cutter - Flying - Cool
 - Ancientpower - Rock - Tough
 - Icy Wind - Ice - Beauty
 - Mud-Slap - Ground - Cute
 - Ominous Wind - Ghost - Smart
 - Signal Beam - Bug - Beauty
 - Snore - Normal - Cute
 - Swift - Normal - Cool
 - Twister - Dragon - Cool
 - Double-Edge - Normal - Tough
 - Mimic - Normal - Cute
 - Sky Attack - Flying - Cool
 - Tailwind - Flying - Smart

L05. ZAPDOS



Vital Information

Type : Electric / Flying

Abilities: Pressure / Motor Drive

Evolution:

1 - Zapdos

Pokedex Information

Height : 5' 3" 1.6m

Weight : 116 lbs. 52.6kg

Breeding Information

Gender Ratio : No Gender

Egg Group : Flying

Average Hatch Rate: 40 Days

Habitat :
Mountain, Urban

Capabilities: Overland 5, Surface 1, Sky 6, Jump 5, Power 5, Intelligence 7, Glow, Guster, Zapper

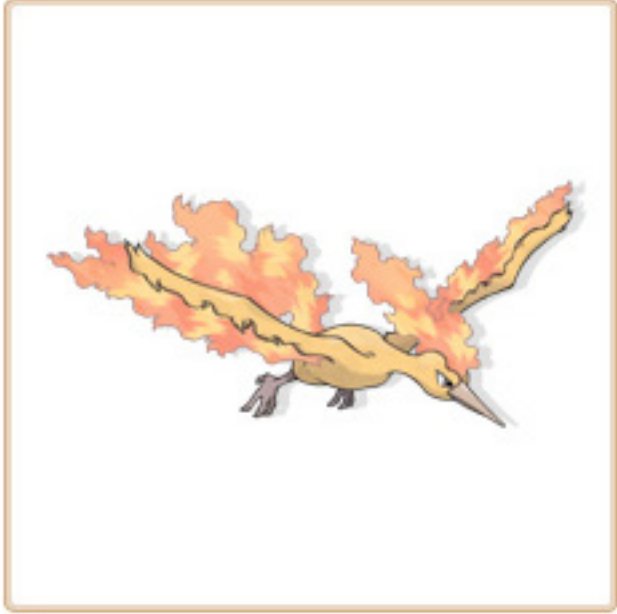
- Move List
- Level Up Move List
- 1 Peck - Flying - Cool
 - 1 Thundershock - Electric - Cool
 - 8 Thunder Wave - Electric - Cool
 - 15 Detect - Fighting - Cool
 - 22 Pluck - Flying - Cute
 - 29 Ancientpower - Rock - Tough
 - 36 Charge - Electric - Smart
 - 43 Agility - Psychic - Cool
 - 50 Discharge - Electric - Cool - Smart
 - 57 Roost - Flying - Cool
 - 64 Light Screen - Psychic - Beauty
 - 71 Drill Peck - Flying - Cool
 - 78 Thunder - Electric - Cool
 - 85 Rain Dance - Water - Tough

- TM/HM Move List
- 05 Roar - Normal - Cool
 - 06 Toxic - Poison - Smart
 - 10 Hidden Power - Normal - Smart
 - 11 Sunny Day - Fire - Beauty
 - 15 Hyper Beam - Normal - Cool
 - 16 Light Screen - Psychic - Beauty
 - 17 Protect - Normal - Cute
 - 18 Rain Dance - Water - Tough
 - 21 Frustration - Normal - Cute
 - 24 Thunderbolt - Electric - Cool
 - 25 Thunder - Electric - Cool
 - 27 Return - Normal - Cute
 - 32 Double Team - Normal - Cool
 - 34 Shock Wave - Electric - Cool
 - 37 Sandstorm - Rock - Tough
 - 40 Aerial Ace - Flying - Cool
 - 42 Facade - Normal - Cute
 - 43 Secret Power - Normal - Smart
 - 44 Rest - Psychic - Cute
 - 47 Steel Wing - Steel - Cool
 - 51 Roost - Flying - Cool
 - 57 Charge Beam - Electric - Beauty
 - 58 Endure - Normal - Tough
 - 68 Giga Impact - Normal - Beauty
 - 70 Flash - Normal - Beauty
 - 73 Thunder Wave - Electric - Cool
 - 82 Sleep Talk - Normal - Cute
 - 83 Natural Gift - Normal - Cool
 - 87 Swagger - Normal - Cute

- 88 Pluck - Flying - Cute
- 89 U-Turn - Bug - Cute
- 90 Substitute - Normal - Smart
- 94 Fly - Flying - Smart
- 97 Defog - Flying - Beauty
- 98 Rock Smash - Fighting - Tough

- Tutor Move List
- Air Cutter - Flying - Cool
 - Ancientpower - Rock - Tough
 - Heat Wave - Fire - Beauty
 - Mud-Slap - Ground - Cute
 - Ominous Wind - Ghost - Smart
 - Signal Beam - Bug - Beauty
 - Snore - Normal - Cute
 - Swift - Normal - Cool
 - Twister - Dragon - Cool
 - Double-Edge - Normal - Tough
 - Mimic - Normal - Cute
 - Sky Attack - Flying - Cool
 - Tailwind - Flying - Smart

L06. MOLTRES



Vital Information

Type : Fire / Flying

Abilities: Pressure / Flame Body

Evolution:

1 - Moltres

Pokedex Information

Height : 6' 7" 2m

Weight : 132.3 lbs. 60kg

Breeding Information

Gender Ratio : No Gender

Egg Group : Flying

Average Hatch Rate: 40 Days

Habitat :
Cave, Mountain

Capabilities: Overland 5, Sky 6, Jump 5, Power 5, Intelligence 7, Egg Warmer, Firestarter, Glow, Guster, Heater, Sink

Move List

Level Up Move List

- 1 Ember - Fire - Beauty
- 1 Wing Attack - Flying - Cool
- 8 Fire Spin - Fire - Beauty
- 15 Agility - Psychic - Cool
- 22 Endure - Normal - Tough
- 29 Ancientpower - Rock - Tough
- 36 Flamethrower - Fire - Beauty
- 43 Safeguard - Normal - Beauty
- 50 Air Slash - Flying - Cool
- 57 Roost - Flying - Cool
- 64 Heat Wave - Fire - Beauty
- 71 Solarbeam - Grass - Cool
- 78 Sky Attack - Flying - Cool
- 85 Sunny Day - Fire - Beauty

TM/HM Move List

- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 27 Return - Normal - Cute
- 32 Double Team - Normal - Cool
- 35 Flamethrower - Fire - Beauty
- 37 Sandstorm - Rock - Tough
- 38 Fire Blast - Fire - Beauty
- 40 Aerial Ace - Flying - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 47 Steel Wing - Steel - Cool
- 50 Overheat - Fire - Beauty
- 51 Roost - Flying - Cool
- 58 Endure - Normal - Tough
- 61 Will-O-Wisp - Fire - Beauty
- 68 Giga Impact - Normal - Beauty
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute

- 88 Pluck - Flying - Cute
- 89 U-Turn - Bug - Cute
- 90 Substitute - Normal - Smart
- 94 Fly - Flying - Smart
- 97 Defog - Flying - Beauty
- 98 Rock Smash - Fighting - Tough

Tutor Move List

- Air Cutter - Flying - Cool
- Ancientpower - Rock - Tough
- Heat Wave - Fire - Beauty
- Mud-Slap - Ground - Cute
- Ominous Wind - Ghost - Smart
- Snore - Normal - Cute
- Swift - Normal - Cool
- Twister - Dragon - Cool
- Double-Edge - Normal - Tough
- Mimic - Normal - Cute
- Sky Attack - Flying - Cool
- Tailwind - Flying - Smart

L07. RAIKOU



Vital Information

Type : Electric
Abilities: Pressure / Motor Drive
Evolution:
1 - Raikou

Pokedex Information

Height : 6' 3" 1.9m
Weight : 392.4 lbs. 178kg

Breeding Information

Gender Ratio : No Gender
Egg Group : Monster / Ground
Average Hatch Rate: 40 Days

Habitat :
Grassland, Mountain

Capabilities: Overland 8, Surface 6, Jump 7, Power 5, Intelligence 7, Aura, Tracker, Zapper

Move List

Level Up Move List

- 1 Bite - Dark - Tough
- 1 Leer - Normal - Cool
- 8 Thundershock - Electric - Cool
- 15 Roar - Normal - Cool
- 22 Quick Attack - Normal - Cool
- 29 Spark - Electric - Cool
- 36 Reflect - Psychic - Smart
- 43 Crunch - Dark - Tough
- 50 Thunder Fang - Electric - Smart
- 57 Discharge - Electric - Cool - Smart
- 64 Extrasensory - Psychic - Cool
- 71 Rain Dance - Water - Tough
- 78 Calm Mind - Psychic - Smart
- 85 Thunder - Electric - Cool

TM/HM Move List

- 04 Calm Mind - Psychic - Smart
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 21 Frustration - Normal - Cute
- 23 Iron Tail - Steel - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 27 Return - Normal - Cute
- 28 Dig - Ground - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 37 Sandstorm - Rock - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart

- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 93 Cut - Normal - Cool
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

- Iron Head - Steel - Tough
- Magnet Rise - Electric - Cute
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Body Slam - Normal - Tough
- Double-Edge - Normal - Tough
- Mimic - Normal - Cute

L08. ENTEI



Vital Information

Type : Fire
Abilities: Pressure / Flame Body
Evolution:
1 - Entei

Pokedex Information

Height : 6' 11" 2.1m
Weight : 436.5 lbs. 198kg

Breeding Information

Gender Ratio : No Gender
Egg Group : Monster / Ground
Average Hatch Rate: 40 Days

Habitat :
Mountain

Capabilities: Overland 8, Surface 6, Jump 7,
Power 5, Intelligence 7, Aura, Firestarter, Heater,
Tracker

Move List

Level Up Move List

- 1 Bite - Dark - Tough
- 1 Leer - Normal - Cool
- 8 Ember - Fire - Beauty
- 15 Roar - Normal - Cool
- 22 Fire Spin - Fire - Beauty
- 29 Stomp - Normal - Tough
- 36 Flamethrower - Fire - Beauty
- 43 Swagger - Normal - Cute
- 50 Fire Fang - Fire - Beauty
- 57 Lava Plume - Fire - Tough
- 64 Extrasensory - Psychic - Cool
- 71 Fire Blast - Fire - Beauty
- 78 Calm Mind - Psychic - Smart
- 85 Eruption - Fire - Beauty

TM/HM Move List

- 04 Calm Mind - Psychic - Smart
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 23 Iron Tail - Steel - Cool
- 27 Return - Normal - Cute
- 28 Dig - Ground - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 35 Flamethrower - Fire - Beauty
- 37 Sandstorm - Rock - Tough
- 38 Fire Blast - Fire - Beauty
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 50 Overheat - Fire - Beauty
- 58 Endure - Normal - Tough
- 61 Will-O-Wisp - Fire - Beauty
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 71 Stone Edge - Rock - Tough

- 77 Psych Up - Normal - Smart
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 93 Cut - Normal - Cool
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

- Heat Wave - Fire - Beauty
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Snore - Normal - Cute
- Swift - Normal - Cool
- Body Slam - Normal - Tough
- Double-Edge - Normal - Tough
- Mimic - Normal - Cute

L09. SUICUNE



Vital Information

Type : Water
Abilities: Pressure / Swift Swim
Evolution:
1 - Suicune

Pokedex Information

Height : 6' 7" 2m
Weight : 412.3 lbs. 187kg

Breeding Information

Gender Ratio : No Gender
Egg Group : Monster / Ground
Average Hatch Rate: 40 Days

Habitat :
Grassland

Capabilities: Overland 8, Surface 6, Underwater
2, Jump 7, Power 5, Intelligence 7, Aura, Fountain,
Guster, Tracker

Move List

Level Up Move List

- 1 Bite - Dark - Tough
- 1 Leer - Normal - Cool
- 8 Bubblebeam - Water - Beauty
- 15 Rain Dance - Water - Tough
- 22 Gust - Flying - Smart - Smart
- 29 Aurora Beam - Ice - Beauty
- 36 Mist - Ice - Beauty
- 43 Mirror Coat - Psychic - Beauty
- 50 Ice Fang - Ice - Cool
- 57 Tailwind - Flying - Smart
- 64 Extrasensory - Psychic - Cool
- 71 Hydro Pump - Water - Beauty
- 78 Calm Mind - Psychic - Smart
- 85 Blizzard - Ice - Beauty

TM/HM Move List

- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 07 Hail - Ice - Beauty
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 21 Frustration - Normal - Cute
- 23 Iron Tail - Steel - Cool
- 27 Return - Normal - Cute
- 28 Dig - Ground - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 37 Sandstorm - Rock - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 55 Brine - Water - Smart
- 58 Endure - Normal - Tough
- 68 Giga Impact - Normal - Beauty
- 72 Avalanche - Ice - Cool
- 77 Psych Up - Normal - Smart

- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 93 Cut - Normal - Cool
- 95 Surf - Water - Beauty
- 98 Rock Smash - Fighting - Tough
- 99 Waterfall - Water - Tough
- 100 Rock Climb - Normal - Cool
- 101 Whirlpool - Water - Beauty

Tutor Move List

- Dive - Water - Beauty
- Icy Wind - Ice - Beauty
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Ominous Wind - Ghost - Smart
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Body Slam - Normal - Tough
- Double-Edge - Normal - Tough
- Mimic - Normal - Cute
- Tailwind - Flying - Smart

L10. REGIROCK



Vital Information

Type : Rock
Abilities: Clear Body / Pressure
Evolution:
1 - Regirock

Pokedex Information

Height : 5' 7" 1.7m
Weight : 507.1 lbs. 230kg

Breeding Information
Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 40 Days

Habitat :
Cave, Mountain

Capabilities: Overland 4, Burrow 1, Jump 1,
Power 9, Intelligence 5, Groundshaper, Magnetic,
Materializer, Sinker

Move List
Level Up Move List

- 1 Explosion - Normal - Beauty
- 1 Stomp - Normal - Tough
- 9 Rock Throw - Rock - Tough
- 17 Curse - Special Case - Tough
- 25 Superpower - Fighting - Tough
- 33 Ancientpower - Rock - Tough
- 41 Iron Defense - Steel - Tough
- 49 Charge Beam - Electric - Beauty
- 57 Lock-On - Normal - Smart
- 65 Zap Cannon - Electric - Cool
- 73 Stone Edge - Rock - Tough
- 81 Hammer Arm - Fighting - Cool
- 89 Hyper Beam - Normal - Cool

TM/HM Move List

- 01 Focus Punch - Fighting - Tough
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 28 Dig - Ground - Smart
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 34 Shock Wave - Electric - Cool
- 37 Sandstorm - Rock - Tough
- 39 Rock Tomb - Rock - Smart
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 52 Focus Blast - Fighting - Cool
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty

- 58 Endure - Normal - Tough
- 60 Drain Punch - Fighting - Beauty
- 64 Explosion - Normal - Beauty
- 68 Giga Impact - Normal - Beauty
- 69 Rock Polish - Rock - Tough
- 71 Stone Edge - Rock - Tough
- 73 Thunder Wave - Electric - Cool
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

- Ancientpower - Rock - Tough
- Earth Power - Ground - Smart
- Fire Punch - Fire - Beauty
- Ice Punch - Ice - Beauty
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Rollout - Rock - Tough
- Snore - Normal - Cute
- Superpower - Fighting - Tough
- Thunderpunch - Electric - Cool
- Body Slam - Normal - Tough
- Counter - Fighting - Tough
- Defense Curl - Normal - Cute
- Double-Edge - Normal - Tough
- Dynamicpunch - Fighting - Cool
- Mega Kick - Normal - Cool
- Mega Punch - Normal - Tough
- Mimic - Normal - Cute
- Seismic Toss - Fighting - Tough
- Block - Normal - Cute
- Gravity - Psychic - Beauty

L11. REGICE



Vital Information
Type : Ice
Abilities: Clear Body / Pressure
Evolution:
1 - Regice

Pokedex Information
Height : 5' 11" 1.8m
Weight : 385.8 lbs. 175kg

Breeding Information
Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 40 Days

Habitat :
Taiga, Tundra

Capabilities: Overland 4, Burrow 1, Jump 1,
Power 9, Intelligence 5, Freezer, Groundshaper,
Magnetic, Sinker

Move List

Level Up Move List

- 1 Explosion - Normal - Beauty
- 1 Stomp - Normal - Tough
- 9 Icy Wind - Ice - Beauty
- 17 Curse - Special Case - Tough
- 25 Superpower - Fighting - Tough
- 33 Ancientpower - Rock - Tough
- 41 Amnesia - Psychic - Cute
- 49 Charge Beam - Electric - Beauty
- 57 Lock-On - Normal - Smart
- 65 Zap Cannon - Electric - Cool
- 73 Ice Beam - Ice - Beauty
- 81 Hammer Arm - Fighting - Cool

89 Hyper Beam - Normal - Cool

TM/HM Move List

- 01 Focus Punch - Fighting - Tough
- 06 Toxic - Poison - Smart
- 07 Hail - Ice - Beauty
- 10 Hidden Power - Normal - Smart
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 34 Shock Wave - Electric - Cool
- 39 Rock Tomb - Rock - Smart
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 52 Focus Blast - Fighting - Cool
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 64 Explosion - Normal - Beauty
- 68 Giga Impact - Normal - Beauty
- 69 Rock Polish - Rock - Tough
- 72 Avalanche - Ice - Cool
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 91 Flash Cannon - Steel - Smart
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

- Ancientpower - Rock - Tough
- Ice Punch - Ice - Beauty
- Icy Wind - Ice - Beauty
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Rollout - Rock - Tough
- Signal Beam - Bug - Beauty

Snore - Normal - Cute
Superpower - Fighting - Tough
Thunderpunch - Electric - Cool
Body Slam - Normal - Tough
Counter - Fighting - Tough
Defense Curl - Normal - Cute
Double-Edge - Normal - Tough
Dynamicpunch - Fighting - Cool
Mega Kick - Normal - Cool
Mega Punch - Normal - Tough
Mimic - Normal - Cute
Seismic Toss - Fighting - Tough
Block - Normal - Cute
Gravity - Psychic - Beauty

L12. REGISTEEL



Vital Information

Type : Steel
Abilities: Clear Body / Pressure
Evolution:
1 - Registeel

Pokedex Information

Height : 6' 3" 1.9m
Weight : 451.9 lbs. 205kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 40 Days

Habitat :

Cave, Mountain

Capabilities: Overland 4, Burrow 1, Jump 1,
Power 9, Intelligence 5, Groundshaper, Magnetic,
Sinker

Move List

Level Up Move List

- 1 Explosion - Normal - Beauty
- 1 Stomp - Normal - Tough
- 9 Metal Claw - Steel - Cool
- 17 Curse - Special Case - Tough
- 25 Superpower - Fighting - Tough
- 33 Ancientpower - Rock - Tough
- 41 Amnesia - Psychic - Cute
- 41 Iron Defense - Steel - Tough
- 49 Charge Beam - Electric - Beauty
- 57 Lock-On - Normal - Smart
- 65 Zap Cannon - Electric - Cool
- 73 Flash Cannon - Steel - Smart
- 73 Iron Head - Steel - Tough
- 81 Hammer Arm - Fighting - Cool
- 89 Hyper Beam - Normal - Cool

TM/HM Move List

- 01 Focus Punch - Fighting - Tough
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 34 Shock Wave - Electric - Cool
- 37 Sandstorm - Rock - Tough
- 39 Rock Tomb - Rock - Smart
- 40 Aerial Ace - Flying - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 52 Focus Blast - Fighting - Cool
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 64 Explosion - Normal - Beauty
- 65 Shadow Claw - Ghost - Cute
- 68 Giga Impact - Normal - Beauty
- 69 Rock Polish - Rock - Tough
- 73 Thunder Wave - Electric - Cool
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough

- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 91 Flash Cannon - Steel - Smart
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

- Ancientpower - Rock - Tough
- Ice Punch - Ice - Beauty
- Iron Defense - Steel - Tough
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Rollout - Rock - Tough
- Snore - Normal - Cute
- Superpower - Fighting - Tough
- Thunderpunch - Electric - Cool
- Body Slam - Normal - Tough
- Counter - Fighting - Tough
- Defense Curl - Normal - Cute
- Double-Edge - Normal - Tough
- Dynamicpunch - Fighting - Cool
- Mega Kick - Normal - Cool
- Mega Punch - Normal - Tough
- Mimic - Normal - Cute
- Seismic Toss - Fighting - Tough
- Block - Normal - Cute
- Gravity - Psychic - Beauty

L13. REGIGIGAS



Vital Information

Type : Normal
Abilities: Slow Start / Pressure
Evolution:
1 - Regigigas

Pokedex Information

Height : 12' 2" 3.7m
Weight : 925.9 lbs. 420kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Cave, Mountain, Tundra

Capabilities: Overland 4, Surface 4, Underwater
1, Burrow 1, Jump 1, Power 10, Intelligence 7,
Groundshaper, Magnetic

Move List

Level Up Move List

- 1 Confuse Ray - Ghost - Smart
- 1 Fire Punch - Fire - Beauty
- 1 Ice Punch - Ice - Beauty
- 1 Knock Off - Dark - Smart
- 1 Thunderpunch - Electric - Cool
- 1 Dizzy Punch - Normal - Cool
- 1 Foresight - Normal - Smart
- 1 Mega Punch - Normal - Tough
- 1 Stomp - Normal - Tough
- 25 Revenge - Fighting - Tough
- 25 Superpower - Fighting - Tough
- 50 Zen Headbutt - Psychic - Beauty
- 75 Crush Grip - Normal - Tough
- 100 Giga Impact - Normal - Beauty

TM/HM Move List

- 01 Focus Punch - Fighting - Tough
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 34 Shock Wave - Electric - Cool
- 39 Rock Tomb - Rock - Smart
- 40 Aerial Ace - Flying - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart

- 52 Focus Blast - Fighting - Cool
- 56 Fling - Dark - Tough
- 58 Endure - Normal - Tough
- 60 Drain Punch - Fighting - Beauty
- 68 Giga Impact - Normal - Beauty
- 69 Rock Polish - Rock - Tough
- 71 Stone Edge - Rock - Tough
- 72 Avalanche - Ice - Cool
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

- Ancientpower - Rock - Tough
- Earth Power - Ground - Smart
- Fire Punch - Fire - Beauty
- Ice Punch - Ice - Beauty
- Icy Wind - Ice - Beauty
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Snore - Normal - Cute
- Superpower - Fighting - Tough
- Thunderpunch - Electric - Cool
- Zen Headbutt - Psychic - Beauty
- Block - Normal - Cute
- Gravity - Psychic - Beauty

L14. UXIE



Vital Information

Type : Psychic
 Abilities: Levitate / Pressure
 Evolution:
 1 - Uxie

Pokedex Information

Height : 1' 0" 0.3m
 Weight : 0.7 lbs. 0.3kg

Breeding Information

Gender Ratio : No Gender
 Egg Group : None
 Average Hatch Rate: 40 Days

Habitat :

Cave

Capabilities: Overland 5, Surface 3, Sky 5,
 Jump 5, Power 2, Intelligence 7, Aura, Blank Slate,
 Telekinetic, Telepath

Move List

Level Up Move List

- 1 Rest - Psychic - Cute
- 1 Confusion - Psychic - Smart
- 6 Imprison - Psychic - Smart
- 16 Endure - Normal - Tough
- 21 Swift - Normal - Cool
- 31 Yawn - Normal - Cute
- 36 Future Sight - Psychic - Smart
- 46 Amnesia - Psychic - Cute
- 51 Extrasensory - Psychic - Cool
- 61 Flail - Normal - Cute
- 66 Natural Gift - Normal - Cool
- 76 Memento - Dark - Tough

TM/HM Move List

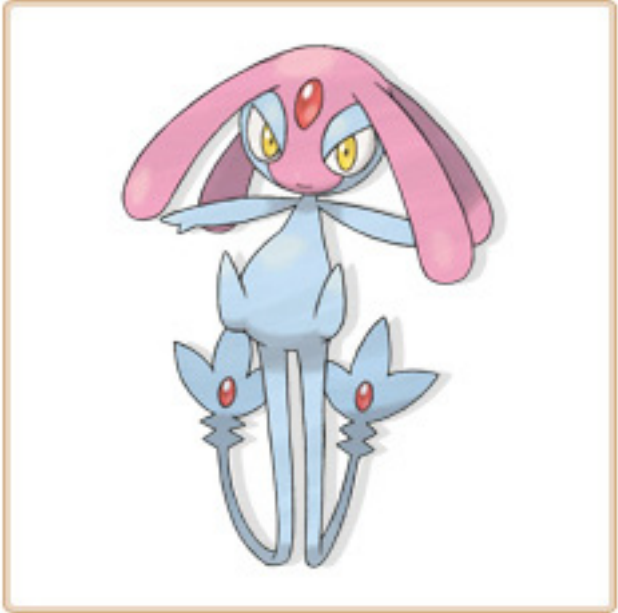
- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 19 Giga Drain - Grass - Smart
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 23 Iron Tail - Steel - Cool
- 24 Thunderbolt - Electric - Cool

- 25 Thunder - Electric - Cool
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 37 Sandstorm - Rock - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 48 Skill Swap - Psychic - Smart
- 53 Energy Ball - Grass - Beauty
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 67 Recycle - Normal - Smart
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 73 Thunder Wave - Electric - Cool
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 89 U-Turn - Bug - Cute
- 90 Substitute - Normal - Smart
- 92 Trick Room - Psychic - Cute

Tutor Move List

- Fire Punch - Fire - Beauty
- Helping Hand - Normal - Smart
- Ice Punch - Ice - Beauty
- Knock Off - Dark - Smart
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Thunderpunch - Electric - Cool
- Trick - Psychic - Smart
- Zen Headbutt - Psychic - Beauty
- Heal Bell - Normal - Beauty
- Magic Coat - Psychic - Beauty
- Role Play - Psychic - Cute

L15. MESPRIT



Vital Information

Type : Psychic
 Abilities: Levitate / Pressure
 Evolution:
 1 - Mesprit

Pokedex Information

Height : 1' 0" 0.3m
 Weight : 0.7 lbs. 0.3kg

Breeding Information

Gender Ratio : No Gender
 Egg Group : None
 Average Hatch Rate: 40 Days

Habitat :

Cave

Capabilities: Overland 5, Surface 3, Sky 5,
 Jump 5, Power 2, Intelligence 7, Aura, Telekinetic,
 Telepath, Void Heart

Move List

Level Up Move List

- 1 Rest - Psychic - Cute
- 1 Confusion - Psychic - Smart
- 6 Imprison - Psychic - Smart
- 16 Protect - Normal - Cute
- 21 Swift - Normal - Cool
- 31 Lucky Chant - Normal - Cute
- 36 Future Sight - Psychic - Smart
- 46 Charm - Normal - Cute
- 51 Extrasensory - Psychic - Cool
- 61 Copycat - Normal - Cool
- 66 Natural Gift - Normal - Cool
- 76 Healing Wish - Psychic - Cute

TM/HM Move List

- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 23 Iron Tail - Steel - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 37 Sandstorm - Rock - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 48 Skill Swap - Psychic - Smart
- 53 Energy Ball - Grass - Beauty
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 67 Recycle - Normal - Smart
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 73 Thunder Wave - Electric - Cool
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 89 U-Turn - Bug - Cute
- 90 Substitute - Normal - Smart
- 92 Trick Room - Psychic - Cute

Tutor Move List

- Fire Punch - Fire - Beauty
- Helping Hand - Normal - Smart
- Ice Punch - Ice - Beauty
- Knock Off - Dark - Smart

- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Thunderpunch - Electric - Cool
- Trick - Psychic - Smart
- Zen Headbutt - Psychic - Beauty
- Magic Coat - Psychic - Beauty
- Role Play - Psychic - Cute

L16. AZELF



Vital Information

Type : Psychic
Abilities: Levitate / Pressure
Evolution:
1 - Azelf

Pokedex Information

Height : 1' 0" 0.3m
Weight : 0.7 lbs. 0.3kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 40 Days

Habitat :
Cave

Capabilities: Overland 5, Surface 3, Sky 5, Jump 5, Power 2, Intelligence 7, Aura, Statue, Telekinetic, Telepath

Move List

Level Up Move List

- 1 Rest - Psychic - Cute
- 1 Confusion - Psychic - Smart

- 6 Imprison - Psychic - Smart
- 16 Detect - Fighting - Cool
- 21 Swift - Normal - Cool
- 31 Uproar - Normal - Cute - Cool
- 36 Future Sight - Psychic - Smart
- 46 Nasty Plot - Dark - Cute
- 51 Extrasensory - Psychic - Cool
- 61 Last Resort - Normal - Cute
- 66 Natural Gift - Normal - Cool
- 76 Explosion - Normal - Beauty

TM/HM Move List

- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 12 Taunt - Dark - Smart
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 23 Iron Tail - Steel - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 35 Flamethrower - Fire - Beauty
- 37 Sandstorm - Rock - Tough
- 38 Fire Blast - Fire - Beauty
- 41 Torment - Dark - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 48 Skill Swap - Psychic - Smart
- 53 Energy Ball - Grass - Beauty
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 64 Explosion - Normal - Beauty
- 66 Payback - Dark - Cool
- 67 Recycle - Normal - Smart
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 73 Thunder Wave - Electric - Cool
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart

- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 89 U-Turn - Bug - Cute
- 90 Substitute - Normal - Smart
- 92 Trick Room - Psychic - Cute

Tutor Move List

- Fire Punch - Fire - Beauty
- Helping Hand - Normal - Smart
- Ice Punch - Ice - Beauty
- Knock Off - Dark - Smart
- Last Resort - Normal - Cute
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Thunderpunch - Electric - Cool
- Trick - Psychic - Smart
- Uproar - Normal - Cute - Cool
- Zen Headbutt - Psychic - Beauty
- Magic Coat - Psychic - Beauty
- Role Play - Psychic - Cute

L17. LUGIA



Vital Information

Type : Psychic / Flying
Abilities: Pressure / Magic Guard
Evolution:
1 - Lugia

Pokedex Information
Height : 17’ 1” 5.2m
Weight : 476.2 lbs. 216kg

Breeding Information
Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :
Arctic, Ocean

Capabilities: Overland 4, Surface 8, Underwater
4, Sky 7, Jump 5, Power 7, Intelligence 7, Aura,
Foutnain, Gilled, Glow, Guster, Telekinetic, Telepath

- Move List
- Level Up Move List
- 1 Whirlwind - Normal - Smart
 - 9 Safeguard - Normal - Beauty
 - 15 Gust - Flying - Smart - Smart
 - 23 Recover - Normal - Smart
 - 29 Hydro Pump - Water - Beauty
 - 37 Rain Dance - Water - Tough
 - 43 Swift - Normal - Cool
 - 51 Natural Gift - Normal - Cool
 - 57 Ancientpower - Rock - Tough
 - 65 Extrasensory - Psychic - Cool
 - 71 Punishment - Dark - Smart
 - 79 Future Sight - Psychic - Smart
 - 85 Aeroblast - Flying - Cool
 - 93 Calm Mind - Psychic - Smart
 - 99 Sky Attack - Flying - Cool

- TM/HM Move List
- 03 Water Pulse - Water - Beauty
 - 04 Calm Mind - Psychic - Smart
 - 05 Roar - Normal - Cool
 - 06 Toxic - Poison - Smart
 - 07 Hail - Ice - Beauty
 - 10 Hidden Power - Normal - Smart
 - 11 Sunny Day - Fire - Beauty
 - 13 Ice Beam - Ice - Beauty
 - 14 Blizzard - Ice - Beauty
 - 15 Hyper Beam - Normal - Cool
 - 16 Light Screen - Psychic - Beauty
 - 17 Protect - Normal - Cute
 - 18 Rain Dance - Water - Tough
 - 19 Giga Drain - Grass - Smart
 - 20 Safeguard - Normal - Beauty
 - 21 Frustration - Normal - Cute
 - 23 Iron Tail - Steel - Cool
 - 24 Thunderbolt - Electric - Cool

- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 37 Sandstorm - Rock - Tough
- 40 Aerial Ace - Flying - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 47 Steel Wing - Steel - Cool
- 48 Skill Swap - Psychic - Smart
- 51 Roost - Flying - Cool
- 55 Brine - Water - Smart
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 59 Dragon Pulse - Dragon - Smart
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 72 Avalanche - Ice - Cool
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 94 Fly - Flying - Smart
- 95 Surf - Water - Beauty
- 96 Strength - Normal - Tough
- 97 Defog - Flying - Beauty
- 98 Rock Smash - Fighting - Tough
- 99 Waterfall - Water - Tough
- 101 Whirlpool - Water - Beauty

- Tutor Move List
- Air Cutter - Flying - Cool
 - Ancientpower - Rock - Tough
 - Aqua Tail - Water - Cute
 - Dive - Water - Beauty
 - Earth Power - Ground - Smart
 - Icy Wind - Ice - Beauty
 - Iron Head - Steel - Tough
 - Mud-Slap - Ground - Cute
 - Ominous Wind - Ghost - Smart
 - Signal Beam - Bug - Beauty
 - Snore - Normal - Cute
 - Swift - Normal - Cool
 - Trick - Psychic - Smart
 - Twister - Dragon - Cool

- Zen Headbutt - Psychic - Beauty
- Body Slam - Normal - Tough
- Double-Edge - Normal - Tough
- Mimic - Normal - Cute
- Sky Attack - Flying - Cool
- Tailwind - Flying - Smart

L18. HO-OH



Vital Information
Type : Fire / Flying
Abilities: Pressure / Serene Grace
Evolution:
1 - Ho-oh

Pokedex Information
Height : 12’ 6” 3.8m
Weight : 438.7 lbs. 199kg

Breeding Information
Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :
Mountain

Capabilities: Overland 3, Surface 2, Sky 8, Jump
6, Power 6, Intelligence 7, Aura, Firestarter, Glow,
Guster, Heater, Telepath

- Move List
- Level Up Move List
- 1 Whirlwind - Normal - Smart
 - 9 Safeguard - Normal - Beauty
 - 15 Gust - Flying - Smart - Smart
 - 23 Recover - Normal - Smart
 - 29 Fire Blast - Fire - Beauty

- 37 Sunny Day - Fire - Beauty
- 43 Swift - Normal - Cool
- 51 Natural Gift - Normal - Cool
- 57 Ancientpower - Rock - Tough
- 65 Extrasensory - Psychic - Cool
- 71 Punishment - Dark - Smart
- 79 Future Sight - Psychic - Smart
- 85 Sacred Fire - Fire - Beauty
- 93 Calm Mind - Psychic - Smart
- 99 Sky Attack - Flying - Cool

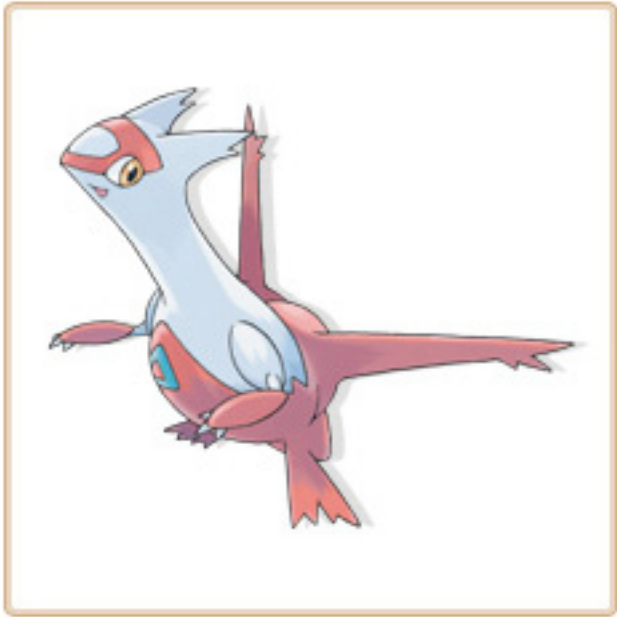
- TM/HM Move List
- 04 Calm Mind - Psychic - Smart
 - 05 Roar - Normal - Cool
 - 06 Toxic - Poison - Smart
 - 10 Hidden Power - Normal - Smart
 - 11 Sunny Day - Fire - Beauty
 - 15 Hyper Beam - Normal - Cool
 - 16 Light Screen - Psychic - Beauty
 - 17 Protect - Normal - Cute
 - 18 Rain Dance - Water - Tough
 - 19 Giga Drain - Grass - Smart
 - 20 Safeguard - Normal - Beauty
 - 21 Frustration - Normal - Cute
 - 22 Solarbeam - Grass - Cool
 - 24 Thunderbolt - Electric - Cool
 - 25 Thunder - Electric - Cool
 - 26 Earthquake - Ground - Tough
 - 27 Return - Normal - Cute
 - 29 Psychic - Psychic - Smart
 - 30 Shadow Ball - Ghost - Smart
 - 32 Double Team - Normal - Cool
 - 33 Reflect - Psychic - Smart
 - 34 Shock Wave - Electric - Cool
 - 35 Flamethrower - Fire - Beauty
 - 37 Sandstorm - Rock - Tough
 - 38 Fire Blast - Fire - Beauty
 - 40 Aerial Ace - Flying - Cool
 - 42 Facade - Normal - Cute
 - 43 Secret Power - Normal - Smart
 - 44 Rest - Psychic - Cute
 - 47 Steel Wing - Steel - Cool
 - 50 Overheat - Fire - Beauty
 - 51 Roost - Flying - Cool
 - 57 Charge Beam - Electric - Beauty
 - 58 Endure - Normal - Tough
 - 61 Will-O-Wisp - Fire - Beauty
 - 68 Giga Impact - Normal - Beauty
 - 70 Flash - Normal - Beauty
 - 73 Thunder Wave - Electric - Cool
 - 77 Psych Up - Normal - Smart
 - 82 Sleep Talk - Normal - Cute
 - 83 Natural Gift - Normal - Cool

- 85 Dream Eater - Psychic - Smart
- 87 Swagger - Normal - Cute
- 88 Pluck - Flying - Cute
- 90 Substitute - Normal - Smart
- 94 Fly - Flying - Smart
- 96 Strength - Normal - Tough
- 97 Defog - Flying - Beauty
- 98 Rock Smash - Fighting - Tough

Tutor Move List

- Air Cutter - Flying - Cool
- Ancientpower - Rock - Tough
- Earth Power - Ground - Smart
- Heat Wave - Fire - Beauty
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Ominous Wind - Ghost - Smart
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Twister - Dragon - Cool
- Zen Headbutt - Psychic - Beauty
- Double-Edge - Normal - Tough
- Mimic - Normal - Cute
- Sky Attack - Flying - Cool
- Tailwind - Flying - Smart

L19. LATIAS



Vital Information

Type : Dragon / Psychic
Abilities: Levitate / Super Luck
Evolution:
1 - Latias

Pokedex Information

Height : 4' 7" 1.4m
Weight : 88.2 lbs. 40kg

Breeding Information

Gender Ratio : 0% M 100% F
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Beach, Forest, Grassland, Mountain, Ocean

Capabilities: Overland 4, Surface 6, Underwater 3, Sky 10, Jump 10, Power 4, Intelligence 7, Aura, Avatar, Guster, Telepath

Move List

Level Up Move List

- 1 Psywave - Psychic - Smart
- 5 Wish - Normal - Cute
- 10 Helping Hand - Normal - Smart
- 15 Safeguard - Normal - Beauty
- 20 Dragonbreath - Dragon - Cool
- 25 Water Sport - Water - Cute
- 30 Refresh - Normal - Cute
- 35 Mist Ball - Psychic - Smart
- 40 Zen Headbutt - Psychic - Beauty
- 45 Recover - Normal - Smart
- 50 Psycho Shift - Psychic - Cool
- 55 Charm - Normal - Cute
- 60 Healing Wish - Psychic - Cute
- 65 Psychic - Psychic - Smart
- 70 Dragon Pulse - Dragon - Smart

TM/HM Move List

- 02 Dragon Claw - Dragon - Cool
- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 13 Ice Beam - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool

- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 37 Sandstorm - Rock - Tough
- 40 Aerial Ace - Flying - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 45 Attract - Normal - Cute
- 47 Steel Wing - Steel - Cool
- 51 Roost - Flying - Cool
- 53 Energy Ball - Grass - Beauty
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 59 Dragon Pulse - Dragon - Smart
- 65 Shadow Claw - Ghost - Cute
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 78 Captivate - Normal - Beauty
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 93 Cut - Normal - Cool
- 94 Fly - Flying - Smart
- 95 Surf - Water - Beauty
- 97 Defog - Flying - Beauty
- 99 Waterfall - Water - Tough
- 101 Whirlpool - Water - Beauty

Tutor Move List

- Draco Meteor - Dragon - Smart
- Dive - Water - Beauty
- Fury Cutter - Bug - Cool
- Helping Hand - Normal - Smart
- Icy Wind - Ice - Beauty
- Last Resort - Normal - Cute
- Mud-Slap - Ground - Cute
- Outrage - Dragon - Cool
- Snore - Normal - Cute
- Sucker Punch - Dark - Smart
- Swift - Normal - Cool
- Trick - Psychic - Smart
- Twister - Dragon - Cool
- Zen Headbutt - Psychic - Beauty
- Body Slam - Normal - Tough
- Double-Edge - Normal - Tough
- Mimic - Normal - Cute
- Magic Coat - Psychic - Beauty
- Role Play - Psychic - Cute

Tailwind - Flying - Smart

L20. LATIOS



Vital Information

Type : Dragon / Psychic
Abilities: Levitate / Super Luck
Evolution:
1 - Latios

Pokedex Information

Height : 6' 7" 2m
Weight : 132.3 lbs. 60kg

Breeding Information

Gender Ratio : 100% M 0% F
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Beach, Forest, Grassland, Mountain, Ocean

Capabilities: Overland 4, Surface 6, Underwater 3, Sky 10, Jump 10, Power 4, Intelligence 7, Aura, Avatar, Guster, Telepath

Move List

Level Up Move List

- 1 Psywave - Psychic - Smart
- 5 Heal Block - Psychic - Cute
- 10 Helping Hand - Normal - Smart
- 15 Safeguard - Normal - Beauty
- 20 Dragonbreath - Dragon - Cool
- 25 Protect - Normal - Cute
- 30 Refresh - Normal - Cute
- 35 Luster Purge - Psychic - Smart
- 40 Zen Headbutt - Psychic - Beauty
- 45 Recover - Normal - Smart

- 50 Psycho Shift - Psychic - Cool
- 55 Dragon Dance - Dragon - Cool
- 60 Memento - Dark - Tough
- 65 Psychic - Psychic - Smart
- 70 Dragon Pulse - Dragon - Smart

TM/HM Move List

- 02 Dragon Claw - Dragon - Cool
- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 13 Ice Beam - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 37 Sandstorm - Rock - Tough
- 40 Aerial Ace - Flying - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 45 Attract - Normal - Cute
- 47 Steel Wing - Steel - Cool
- 51 Roost - Flying - Cool
- 53 Energy Ball - Grass - Beauty
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 59 Dragon Pulse - Dragon - Smart
- 65 Shadow Claw - Ghost - Cute
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 78 Captivate - Normal - Beauty
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart

- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 93 Cut - Normal - Cool
- 94 Fly - Flying - Smart
- 95 Surf - Water - Beauty
- 97 Defog - Flying - Beauty
- 99 Waterfall - Water - Tough
- 101 Whirlpool - Water - Beauty

Tutor Move List

- Draco Meteor - Dragon - Smart
- Dive - Water - Beauty
- Fury Cutter - Bug - Cool
- Helping Hand - Normal - Smart
- Icy Wind - Ice - Beauty
- Last Resort - Normal - Cute
- Mud-Slap - Ground - Cute
- Outrage - Dragon - Cool
- Snore - Normal - Cute
- Swift - Normal - Cool
- Trick - Psychic - Smart
- Twister - Dragon - Cool
- Zen Headbutt - Psychic - Beauty
- Body Slam - Normal - Tough
- Double-Edge - Normal - Tough
- Mimic - Normal - Cute
- Role Play - Psychic - Cute
- Tailwind - Flying - Smart

L21. PHIONE



Vital Information
Type : Water
Abilities: Hydration / Serene Grace
Evolution:
1 - Phione

Pokedex Information
Height : 1' 4" 0.4m
Weight : 6.8 lbs. 3.1kg

Breeding Information
Gender Ratio : No Gender
Egg Group : Water 1 / Fairy
Average Hatch Rate: 25 Days

Habitat :
Ocean

Capabilities: Overland 3, Surface 8, Underwater 4, Jump 4, Power 1, Intelligence 4, Amorphous, Fountain, Gilled

Move List
Level Up Move List

- 1 Bubble - Water - Cute
- 1 Water Sport - Water - Cute
- 9 Charm - Normal - Cute
- 16 Supersonic - Normal - Smart
- 24 Bubblebeam - Water - Beauty
- 31 Acid Armor - Poison - Tough
- 39 Whirlpool - Water - Beauty
- 46 Water Pulse - Water - Beauty
- 54 Aqua Ring - Water - Beauty
- 61 Dive - Water - Beauty
- 69 Rain Dance - Water - Tough

TM/HM Move List

- 03 Water Pulse - Water - Beauty
- 06 Toxic - Poison - Smart
- 07 Hail - Ice - Beauty
- 10 Hidden Power - Normal - Smart
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 27 Return - Normal - Cute
- 32 Double Team - Normal - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 55 Brine - Water - Smart
- 56 Fling - Dark - Tough
- 58 Endure - Normal - Tough
- 77 Psych Up - Normal - Smart
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 86 Grass Knot - Grass - Smart

- 87 Swagger - Normal - Cute
- 89 U-Turn - Bug - Cute
- 90 Substitute - Normal - Smart
- 95 Surf - Water - Beauty
- 99 Waterfall - Water - Tough
- 101 Whirlpool - Water - Beauty

Tutor Move List

- Ancientpower - Rock - Tough
- Bounce - Flying - Cute
- Dive - Water - Beauty
- Helping Hand - Normal - Smart
- Icy Wind - Ice - Beauty
- Knock Off - Dark - Smart
- Last Resort - Normal - Cute
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Uproar - Normal - Cute - Cool
- Heal Bell - Normal - Beauty

L22. MANAPHY



Vital Information
Type : Water
Abilities: Hydration / Serene Grace
Evolution:
1 - Manaphy

Pokedex Information
Height : 1' 0" 0.3m
Weight : 3.1 lbs. 1.4kg

Breeding Information
Gender Ratio : No Gender
Egg Group : Water 1 / Fairy
Average Hatch Rate: 4 Days

Habitat :
Ocean

Capabilities: Overland 3, Surface 8, Underwater 4, Jump 4, Power 2, Intelligence 7, Amorphous, Fountain, Gilled, Telepath

- Move List
- Level Up Move List
- 1 Bubble - Water - Cute
 - 1 Tail Glow - Bug - Beauty
 - 1 Water Sport - Water - Cute
 - 9 Charm - Normal - Cute
 - 16 Supersonic - Normal - Smart
 - 24 Bubblebeam - Water - Beauty
 - 31 Acid Armor - Poison - Tough
 - 39 Whirlpool - Water - Beauty
 - 46 Water Pulse - Water - Beauty
 - 54 Aqua Ring - Water - Beauty
 - 61 Dive - Water - Beauty
 - 69 Rain Dance - Water - Tough
 - 76 Heart Swap - Psychic - Cool

- TM/HM Move List
- 03 Water Pulse - Water - Beauty
 - 04 Calm Mind - Psychic - Smart
 - 06 Toxic - Poison - Smart
 - 07 Hail - Ice - Beauty
 - 10 Hidden Power - Normal - Smart
 - 13 Ice Beam - Ice - Beauty
 - 14 Blizzard - Ice - Beauty
 - 15 Hyper Beam - Normal - Cool
 - 16 Light Screen - Psychic - Beauty
 - 17 Protect - Normal - Cute
 - 18 Rain Dance - Water - Tough
 - 20 Safeguard - Normal - Beauty
 - 21 Frustration - Normal - Cute
 - 27 Return - Normal - Cute
 - 29 Psychic - Psychic - Smart
 - 30 Shadow Ball - Ghost - Smart
 - 32 Double Team - Normal - Cool
 - 33 Reflect - Psychic - Smart
 - 42 Facade - Normal - Cute
 - 43 Secret Power - Normal - Smart
 - 44 Rest - Psychic - Cute
 - 48 Skill Swap - Psychic - Smart
 - 53 Energy Ball - Grass - Beauty
 - 55 Brine - Water - Smart
 - 56 Fling - Dark - Tough
 - 58 Endure - Normal - Tough
 - 68 Giga Impact - Normal - Beauty
 - 70 Flash - Normal - Beauty
 - 77 Psych Up - Normal - Smart

- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 89 U-Turn - Bug - Cute
- 90 Substitute - Normal - Smart
- 95 Surf - Water - Beauty
- 99 Waterfall - Water - Tough
- 101 Whirlpool - Water - Beauty

- Tutor Move List
- Ancientpower - Rock - Tough
 - Bounce - Flying - Cute
 - Dive - Water - Beauty
 - Helping Hand - Normal - Smart
 - Icy Wind - Ice - Beauty
 - Knock Off - Dark - Smart
 - Last Resort - Normal - Cute
 - Mud-Slap - Ground - Cute
 - Signal Beam - Bug - Beauty
 - Snore - Normal - Cute
 - Swift - Normal - Cool
 - Uproar - Normal - Cute - Cool
 - Heal Bell - Normal - Beauty

L23. CELEBI



Vital Information

Type : Psychic / Grass

Abilities: Natural Cure / Serene Grace

Evolution:

1 - Celebi

Pokedex Information

Height : 2' 0" 0.6m

Weight : 11 lbs. 5kg

Breeding Information

Gender Ratio : No Gender

Egg Group : None

Average Hatch Rate: 75 Days

Habitat :
Forest, Rainforest

Capabilities: Overland 4, Surface 1, Sky 9, Jump 6, Power 3, Intelligence 7, Aura, Glow, Sprouter, Telekinetic, Telepath, Time Traveler

- Move List
- Level Up Move List
- 1 Confusion - Psychic - Smart
 - 1 Heal Bell - Normal - Beauty
 - 1 Leech Seed - Grass - Smart
 - 1 Recover - Normal - Smart
 - 10 Safeguard - Normal - Beauty
 - 19 Magical Leaf - Grass - Beauty
 - 28 Ancientpower - Rock - Tough
 - 37 Baton Pass - Normal - Cute
 - 46 Natural Gift - Normal - Cool
 - 55 Heal Block - Psychic - Cute
 - 64 Future Sight - Psychic - Smart
 - 73 Healing Wish - Psychic - Cute
 - 82 Leaf Storm - Grass - Cute
 - 91 Perish Song - Normal - Beauty

- TM/HM Move List
- 03 Water Pulse - Water - Beauty
 - 04 Calm Mind - Psychic - Smart
 - 06 Toxic - Poison - Smart
 - 10 Hidden Power - Normal - Smart
 - 11 Sunny Day - Fire - Beauty
 - 15 Hyper Beam - Normal - Cool
 - 16 Light Screen - Psychic - Beauty
 - 17 Protect - Normal - Cute
 - 18 Rain Dance - Water - Tough
 - 19 Giga Drain - Grass - Smart
 - 20 Safeguard - Normal - Beauty
 - 21 Frustration - Normal - Cute
 - 22 Solarbeam - Grass - Cool
 - 27 Return - Normal - Cute
 - 29 Psychic - Psychic - Smart
 - 30 Shadow Ball - Ghost - Smart
 - 32 Double Team - Normal - Cool
 - 33 Reflect - Psychic - Smart
 - 34 Shock Wave - Electric - Cool
 - 37 Sandstorm - Rock - Tough
 - 40 Aerial Ace - Flying - Cool
 - 42 Facade - Normal - Cute
 - 43 Secret Power - Normal - Smart

- 44 Rest - Psychic - Cute
- 48 Skill Swap - Psychic - Smart
- 53 Energy Ball - Grass - Beauty
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 62 Silver Wind - Bug - Beauty
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 73 Thunder Wave - Electric - Cool
- 75 Swords Dance - Normal - Beauty
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 89 U-Turn - Bug - Cute
- 90 Substitute - Normal - Smart
- 92 Trick Room - Psychic - Cute
- 93 Cut - Normal - Cool

- Tutor Move List
- Ancientpower - Rock - Tough
 - Earth Power - Ground - Smart
 - Helping Hand - Normal - Smart
 - Last Resort - Normal - Cute
 - Mud-Slap - Ground - Cute
 - Seed Bomb - Grass - Smart
 - Signal Beam - Bug - Beauty
 - Snore - Normal - Cute
 - Swift - Normal - Cool
 - Synthesis - Grass - Smart
 - Trick - Psychic - Smart
 - Uproar - Normal - Cute - Cool
 - Zen Headbutt - Psychic - Beauty
 - Defense Curl - Normal - Cute
 - Double-Edge - Normal - Tough
 - Metronome - Normal - Cute
 - Mimic - Normal - Cute
 - Heal Bell - Normal - Beauty
 - Role Play - Psychic - Cute
 - Worry Seed - Grass - Beauty

L24. JIRACHI



Vital Information

Type : Steel / Psychic
Abilities: Serene Grace / Super Luck
Evolution:
1 - Jirachi

Pokedex Information

Height : 1' 0" 0.3m
Weight : 2.4 lbs. 1.1kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Cave, Forest, Mountain, Rainforest

Capabilities: Overland 6, Surface 5, Sky 5, Jump 6, Power 3, Intelligence 7, Aura, Glow, Telekinetic, Telepath, Time Traveler, Wish Granter

Move List

Level Up Move List

- 1 Confusion - Psychic - Smart
- 1 Wish - Normal - Cute
- 5 Rest - Psychic - Cute
- 10 Swift - Normal - Cool
- 15 Helping Hand - Normal - Smart
- 20 Psychic - Psychic - Smart
- 25 Refresh - Normal - Cute
- 30 Rest - Psychic - Cute
- 35 Zen Headbutt - Psychic - Beauty
- 40 Double-Edge - Normal - Tough
- 45 Gravity - Psychic - Beauty
- 50 Healing Wish - Psychic - Cute

- 55 Future Sight - Psychic - Smart
- 60 Cosmic Power - Psychic - Cool
- 65 Last Resort - Normal - Cute
- 70 Doom Desire - Steel - Cool

TM/HM Move List

- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 37 Sandstorm - Rock - Tough
- 40 Aerial Ace - Flying - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 48 Skill Swap - Psychic - Smart
- 53 Energy Ball - Grass - Beauty
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 60 Drain Punch - Fighting - Beauty
- 67 Recycle - Normal - Smart
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 73 Thunder Wave - Electric - Cool
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 89 U-Turn - Bug - Cute
- 90 Substitute - Normal - Smart
- 91 Flash Cannon - Steel - Smart
- 92 Trick Room - Psychic - Cute

Tutor Move List

- Ancientpower - Rock - Tough
- Fire Punch - Fire - Beauty
- Helping Hand - Normal - Smart
- Ice Punch - Ice - Beauty
- Icy Wind - Ice - Beauty
- Iron Defense - Steel - Tough
- Iron Head - Steel - Tough
- Last Resort - Normal - Cute
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Thunderpunch - Electric - Cool
- Trick - Psychic - Smart
- Uproar - Normal - Cute - Cool
- Zen Headbutt - Psychic - Beauty
- Body Slam - Normal - Tough
- Defense Curl - Normal - Cute
- Dynamicpunch - Fighting - Cool
- Metronome - Normal - Cute
- Mimic - Normal - Cute
- Gravity - Psychic - Beauty
- Role Play - Psychic - Cute

L25. SHAYMIN Land Forme



Vital Information

Type : Grass
Abilities: Natural Cure / Serene Grace
Evolution:
1 - Shaymin

Pokedex Information

Height : 0' 8" 0.2m
Weight : 4.6 lbs. 2.1kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Forest, Grassland

Capabilities: Overland 5, Surface 2, Burrow 3, Jump 5, Power 2, Intelligence 7, Sprouter, Telepath, Sky Forme

Move List

Level Up Move List

- 1 Growth - Normal - Beauty
- 1 Defense Curl - Normal - Cute
- 10 Magical Leaf - Grass - Beauty
- 19 Leech Seed - Grass - Smart
- 28 Synthesis - Grass - Smart
- 37 Sweet Scent - Normal - Cute
- 46 Natural Gift - Normal - Cool
- 55 Worry Seed - Grass - Beauty
- 64 Aromatherapy - Grass - Smart
- 73 Energy Ball - Grass - Beauty
- 82 Sweet Kiss - Normal - Cute
- 82 Grasswhistle - Grass - Smart
- 91 Healing Wish - Psychic - Cute
- 91 Lucky Chant - Normal - Cute
- 100 Seed Flare - Grass - Cool

TM/HM Move List

- 06 Toxic - Poison - Smart
- 09 Bullet Seed - Grass - Cool
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 19 Giga Drain - Grass - Smart
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 32 Double Team - Normal - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 53 Energy Ball - Grass - Beauty
- 58 Endure - Normal - Tough
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 75 Swords Dance - Normal - Beauty
- 77 Psych Up - Normal - Smart

- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart

Tutor Move List

- Earth Power - Ground - Smart
- Endeavor - Normal - Tough
- Last Resort - Normal - Cute
- Mud-Slap - Ground - Cute
- Seed Bomb - Grass - Smart
- Snore - Normal - Cute
- Swift - Normal - Cool
- Synthesis - Grass - Smart
- Zen Headbutt - Psychic - Beauty
- Worry Seed - Grass - Beauty

L25. SHAYMIN Sky Forme



Vital Information

- Type : Grass / Flying
- Abilities: Serene Grace
- Evolution:
- 1 - Shaymin

Pokedex Information

- Height : 1’ 4” 0.4m
- Weight : 11.5 lbs. 5.2kg

Breeding Information

- Gender Ratio : No Gender
- Egg Group : None
- Average Hatch Rate: 75 Days

Habitat :

Forest, Grassland

Capabilities: Overland 5, Surface 5, Sky 10, Jump 10, Power 2, Intelligence 7, Aura, Sprouter, Telepath

Move List

Level Up Move List

- 1 Growth - Normal - Beauty
- 10 Magical Leaf - Grass - Beauty
- 19 Leech Seed - Grass - Smart
- 28 Quick Attack - Normal - Cool
- 37 Sweet Scent - Normal - Cute
- 46 Natural Gift - Normal - Cool
- 55 Worry Seed - Grass - Beauty
- 64 Air Slash - Flying - Cool
- 73 Energy Ball - Grass - Beauty
- 82 Sweet Kiss - Normal - Cute
- 91 Leaf Storm - Grass - Cute
- 100 Seed Flare - Grass - Cool

TM/HM Move List

- 06 Toxic - Poison - Smart
- 09 Bullet Seed - Grass - Cool
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 19 Giga Drain - Grass - Smart
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 32 Double Team - Normal - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 53 Energy Ball - Grass - Beauty
- 58 Endure - Normal - Tough
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 75 Swords Dance - Normal - Beauty
- 77 Psych Up - Normal - Smart
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart

Tutor Move List

- Air Cutter - Flying - Cool
- Endeavor - Normal - Tough

- Last Resort - Normal - Cute
- Mud-Slap - Ground - Cute
- Ominous Wind - Ghost - Smart
- Seed Bomb - Grass - Smart
- Snore - Normal - Cute
- Swift - Normal - Cool
- Synthesis - Grass - Smart
- Zen Headbutt - Psychic - Beauty
- Tailwind - Flying - Smart
- Worry Seed - Grass - Beauty

L26. DEOXYS Normal Forme



Vital Information

- Type : Psychic
- Abilities: Pressure / Download
- Evolution:
- 1 - Deoxys

Pokedex Information

- Height : 5’ 7” 1.7m
- Weight : 134 lbs. 60.8kg

Breeding Information

- Gender Ratio : No Gender
- Egg Group : None
- Average Hatch Rate: 75 Days

Habitat :

Cave, Mountain

Capabilities: Overland 6, Surface 6, Underwater 2, Sky 7, Jump 7, Power 8, Intelligence 7, Aura, Avatar, Invisibility, Multiform, Telekinetic, Telepath

Move List

Level Up Move List

- 1 Leer - Normal - Cool

- 1 Wrap - Normal - Tough
- 9 Night Shade - Ghost - Smart
- 17 Teleport - Psychic - Cool
- 25 Knock Off - Dark - Smart
- 33 Pursuit - Dark - Smart
- 41 Psychic - Psychic - Smart
- 49 Snatch - Dark - Smart
- 57 Psycho Shift - Psychic - Cool
- 65 Zen Headbutt - Psychic - Beauty
- 73 Cosmic Power - Psychic - Cool
- 81 Recover - Normal - Smart
- 89 Psycho Boost - Psychic - Smart
- 97 Hyper Beam - Normal - Cool

TM/HM Move List

- 01 Focus Punch - Fighting - Tough
- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 12 Taunt - Dark - Smart
- 13 Ice Beam - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 39 Rock Tomb - Rock - Smart
- 40 Aerial Ace - Flying - Cool
- 41 Torment - Dark - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 48 Skill Swap - Psychic - Smart
- 49 Snatch - Dark - Smart
- 52 Focus Blast - Fighting - Cool
- 53 Energy Ball - Grass - Beauty
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 60 Drain Punch - Fighting - Beauty

- 67 Recycle - Normal - Smart
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 72 Avalanche - Ice - Cool
- 73 Thunder Wave - Electric - Cool
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 84 Poison Jab - Poison - Smart
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 91 Flash Cannon - Steel - Smart
- 92 Trick Room - Psychic - Cute
- 93 Cut - Normal - Cool
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough

Tutor Move List

- Fire Punch - Fire - Beauty
- Ice Punch - Ice - Beauty
- Icy Wind - Ice - Beauty
- Knock Off - Dark - Smart
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Thunderpunch - Electric - Cool
- Trick - Psychic - Smart
- Zen Headbutt - Psychic - Beauty
- Body Slam - Normal - Tough
- Counter - Fighting - Tough
- Double-Edge - Normal - Tough
- Dynamicpunch - Fighting - Cool
- Mega Kick - Normal - Cool
- Mega Punch - Normal - Tough
- Mimic - Normal - Cute
- Seismic Toss - Fighting - Tough
- Gravity - Psychic - Beauty
- Low Kick - Fighting - Tough
- Role Play - Psychic - Cute

L26. DEOXYS Attack Forme



Vital Information

Type : Psychic
Abilities: Pressure / Download
Evolution:
1 - Deoxys

Pokedex Information

Height : 5' 7" 1.7m
Weight : 134 lbs. 60.8kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Cave, Mountain

Capabilities: Overland 7, Surface 5, Underwater 1, Sky 6, Jump 6, Power 10, Intelligence 7, Aura, Avatar, Invisibility, Multiform, Telekinetic, Telepath

Move List

Level Up Move List

- 1 Leer - Normal - Cool
- 1 Wrap - Normal - Tough
- 9 Night Shade - Ghost - Smart
- 17 Teleport - Psychic - Cool
- 25 Taunt - Dark - Smart
- 33 Pursuit - Dark - Smart
- 41 Psychic - Psychic - Smart
- 49 Superpower - Fighting - Tough
- 57 Psycho Shift - Psychic - Cool
- 65 Zen Headbutt - Psychic - Beauty
- 73 Cosmic Power - Psychic - Cool
- 81 Zap Cannon - Electric - Cool

- 89 Psycho Boost - Psychic - Smart
- 97 Hyper Beam - Normal - Cool

TM/HM Move List

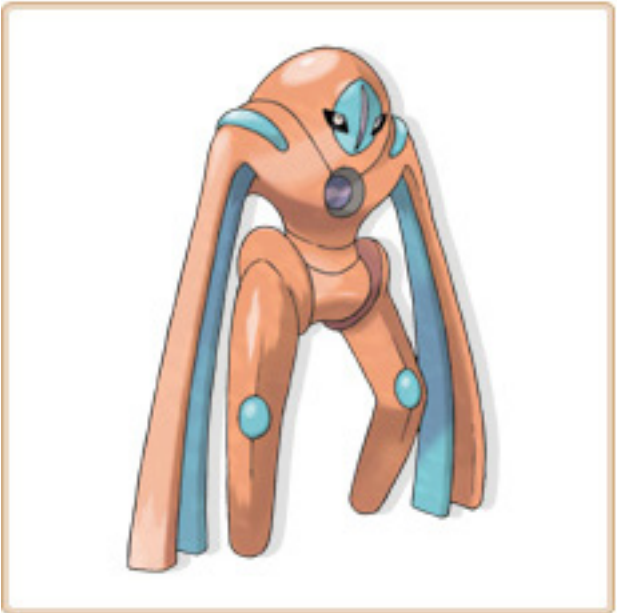
- 01 Focus Punch - Fighting - Tough
- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 12 Taunt - Dark - Smart
- 13 Ice Beam - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 39 Rock Tomb - Rock - Smart
- 40 Aerial Ace - Flying - Cool
- 41 Torment - Dark - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 48 Skill Swap - Psychic - Smart
- 49 Snatch - Dark - Smart
- 52 Focus Blast - Fighting - Cool
- 53 Energy Ball - Grass - Beauty
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 60 Drain Punch - Fighting - Beauty
- 67 Recycle - Normal - Smart
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 72 Avalanche - Ice - Cool
- 73 Thunder Wave - Electric - Cool
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 84 Poison Jab - Poison - Smart

- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 91 Flash Cannon - Steel - Smart
- 92 Trick Room - Psychic - Cute
- 93 Cut - Normal - Cool
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough

Tutor Move List

- Fire Punch - Fire - Beauty
- Ice Punch - Ice - Beauty
- Icy Wind - Ice - Beauty
- Knock Off - Dark - Smart
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Superpower - Fighting - Tough
- Swift - Normal - Cool
- Thunderpunch - Electric - Cool
- Trick - Psychic - Smart
- Zen Headbutt - Psychic - Beauty
- Gravity - Psychic - Beauty
- Low Kick - Fighting - Tough
- Role Play - Psychic - Cute

L26. DEOXYS Defense Forme



Vital Information

Type : Psychic
Abilities: Pressure / Download
Evolution:
1 - Deoxys

Pokedex Information
Height : 5’ 7” 1.7m
Weight : 134 lbs. 60.8kg

Breeding Information
Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :
Cave, Mountain

Capabilities: Overland 6, Surface 5, Underwater 2, Sky 6, Jump 4, Power 10, Intelligence 7, Aura, Avatar, Invisibility, Multiform, Telekinetic, Telepath

- Move List
- Level Up Move List
- 1 Leer - Normal - Cool
 - 1 Wrap - Normal - Tough
 - 9 Night Shade - Ghost - Smart
 - 17 Teleport - Psychic - Cool
 - 25 Knock Off - Dark - Smart
 - 33 Spikes - Ground - Smart
 - 41 Psychic - Psychic - Smart
 - 49 Snatch - Dark - Smart
 - 57 Psycho Shift - Psychic - Cool
 - 65 Zen Headbutt - Psychic - Beauty
 - 73 Amnesia - Psychic - Cute
 - 73 Iron Defense - Steel - Tough
 - 81 Recover - Normal - Smart
 - 89 Psycho Boost - Psychic - Smart
 - 97 Counter - Fighting - Tough
 - 97 Mirror Coat - Psychic - Beauty

- TM/HM Move List
- 01 Focus Punch - Fighting - Tough
 - 03 Water Pulse - Water - Beauty
 - 04 Calm Mind - Psychic - Smart
 - 06 Toxic - Poison - Smart
 - 10 Hidden Power - Normal - Smart
 - 11 Sunny Day - Fire - Beauty
 - 12 Taunt - Dark - Smart
 - 13 Ice Beam - Ice - Beauty
 - 15 Hyper Beam - Normal - Cool
 - 16 Light Screen - Psychic - Beauty
 - 17 Protect - Normal - Cute
 - 18 Rain Dance - Water - Tough
 - 20 Safeguard - Normal - Beauty
 - 21 Frustration - Normal - Cute
 - 22 Solarbeam - Grass - Cool
 - 24 Thunderbolt - Electric - Cool
 - 25 Thunder - Electric - Cool

- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 34 Shock Wave - Electric - Cool
- 39 Rock Tomb - Rock - Smart
- 40 Aerial Ace - Flying - Cool
- 41 Torment - Dark - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 48 Skill Swap - Psychic - Smart
- 49 Snatch - Dark - Smart
- 52 Focus Blast - Fighting - Cool
- 53 Energy Ball - Grass - Beauty
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 60 Drain Punch - Fighting - Beauty
- 67 Recycle - Normal - Smart
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 72 Avalanche - Ice - Cool
- 73 Thunder Wave - Electric - Cool
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 84 Poison Jab - Poison - Smart
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 91 Flash Cannon - Steel - Smart
- 92 Trick Room - Psychic - Cute
- 93 Cut - Normal - Cool
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough

- Tutor Move List
- Fire Punch - Fire - Beauty
 - Ice Punch - Ice - Beauty
 - Icy Wind - Ice - Beauty
 - Knock Off - Dark - Smart
 - Mud-Slap - Ground - Cute
 - Signal Beam - Bug - Beauty
 - Snore - Normal - Cute
 - Swift - Normal - Cool
 - Thunderpunch - Electric - Cool
 - Trick - Psychic - Smart

Zen Headbutt - Psychic - Beauty
Gravity - Psychic - Beauty
Low Kick - Fighting - Tough
Role Play - Psychic - Cute

L26. DEOXYS Speed Forme



Vital Information
Type : Psychic
Abilities: Pressure / Download
Evolution:
1 - Deoxys

Pokedex Information
Height : 5’ 7” 1.7m
Weight : 134 lbs. 60.8kg

Breeding Information
Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :
Cave, Mountain

Capabilities: Overland 10, Surface 10, Underwater 5, Sky 10, Jump 10, Power 4, Intelligence 7, Aura, Avatar, Invisibility, Multiform, Telekinetic, Telepath

Move List

Level Up Move List

- 1 Leer - Normal - Cool
- 1 Wrap - Normal - Tough
- 9 Night Shade - Ghost - Smart
- 17 Double Team - Normal - Cool
- 25 Knock Off - Dark - Smart
- 33 Pursuit - Dark - Smart

- 41 Psychic - Psychic - Smart
 - 49 Swift - Normal - Cool
 - 57 Psycho Shift - Psychic - Cool
 - 65 Zen Headbutt - Psychic - Beauty
 - 73 Agility - Psychic - Cool
 - 81 Recover - Normal - Smart
 - 89 Psycho Boost - Psychic - Smart
 - 97 Extremspeed - Normal - Cool
- TM/HM Move List
- 01 Focus Punch - Fighting - Tough
 - 03 Water Pulse - Water - Beauty
 - 04 Calm Mind - Psychic - Smart
 - 06 Toxic - Poison - Smart
 - 10 Hidden Power - Normal - Smart
 - 11 Sunny Day - Fire - Beauty
 - 12 Taunt - Dark - Smart
 - 13 Ice Beam - Ice - Beauty
 - 15 Hyper Beam - Normal - Cool
 - 16 Light Screen - Psychic - Beauty
 - 17 Protect - Normal - Cute
 - 18 Rain Dance - Water - Tough
 - 20 Safeguard - Normal - Beauty
 - 21 Frustration - Normal - Cute
 - 22 Solarbeam - Grass - Cool
 - 24 Thunderbolt - Electric - Cool
 - 25 Thunder - Electric - Cool
 - 27 Return - Normal - Cute
 - 29 Psychic - Psychic - Smart
 - 30 Shadow Ball - Ghost - Smart
 - 31 Brick Break - Fighting - Cool
 - 32 Double Team - Normal - Cool
 - 33 Reflect - Psychic - Smart
 - 34 Shock Wave - Electric - Cool
 - 39 Rock Tomb - Rock - Smart
 - 40 Aerial Ace - Flying - Cool
 - 41 Torment - Dark - Tough
 - 42 Facade - Normal - Cute
 - 43 Secret Power - Normal - Smart
 - 44 Rest - Psychic - Cute
 - 48 Skill Swap - Psychic - Smart
 - 49 Snatch - Dark - Smart
 - 52 Focus Blast - Fighting - Cool
 - 53 Energy Ball - Grass - Beauty
 - 56 Fling - Dark - Tough
 - 57 Charge Beam - Electric - Beauty
 - 58 Endure - Normal - Tough
 - 60 Drain Punch - Fighting - Beauty
 - 67 Recycle - Normal - Smart
 - 68 Giga Impact - Normal - Beauty
 - 70 Flash - Normal - Beauty
 - 72 Avalanche - Ice - Cool
 - 73 Thunder Wave - Electric - Cool

- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 84 Poison Jab - Poison - Smart
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 91 Flash Cannon - Steel - Smart
- 92 Trick Room - Psychic - Cute
- 93 Cut - Normal - Cool
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough

Tutor Move List

- Fire Punch - Fire - Beauty
- Ice Punch - Ice - Beauty
- Icy Wind - Ice - Beauty
- Knock Off - Dark - Smart
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Thunderpunch - Electric - Cool
- Trick - Psychic - Smart
- Zen Headbutt - Psychic - Beauty
- Gravity - Psychic - Beauty
- Low Kick - Fighting - Tough
- Role Play - Psychic - Cute

L27. DARKRAI



Vital Information

Type : Dark
Abilities: Bad Dreams / Pressure
Evolution:
1- Darkrai

Pokedex Information

Height : 4’ 11” 1.5m
Weight : 111.3 lbs. 50.5kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Forest, Non Space

Capabilities: Overland 5, Surface 5, Sky 8, Jump 7, Power 8, Intelligence 7, Aura, Avatar, Invisibility, Phasing, Telekinetic, Telepath

Move List

Level Up Move List

- 1 Disable - Normal - Smart
- 1 Ominous Wind - Ghost - Smart
- 1 Night Shade - Ghost - Smart
- 11 Quick Attack - Normal - Cool
- 20 Hypnosis - Psychic - Smart
- 29 Faint Attack - Dark - Smart
- 29 Pursuit - Dark - Smart
- 38 Nightmare - Ghost - Smart
- 47 Double Team - Normal - Cool
- 57 Haze - Ice - Beauty
- 66 Dark Void - Dark - Smart
- 75 Nasty Plot - Dark - Cute
- 75 Embargo - Dark - Cute
- 84 Dream Eater - Psychic - Smart
- 93 Dark Pulse - Dark - Cool

TM/HM Move List

- 01 Focus Punch - Fighting - Tough
- 04 Calm Mind - Psychic - Smart
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 12 Taunt - Dark - Smart
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 21 Frustration - Normal - Cute

- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 34 Shock Wave - Electric - Cool
- 36 Sludge Bomb - Poison - Tough
- 39 Rock Tomb - Rock - Smart
- 40 Aerial Ace - Flying - Cool
- 41 Torment - Dark - Tough
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 46 Thief - Dark - Tough
- 49 Snatch - Dark - Smart
- 52 Focus Blast - Fighting - Cool
- 56 Fling - Dark - Tough
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 60 Drain Punch - Fighting - Beauty
- 61 Will-O-Wisp - Fire - Beauty
- 63 Embargo - Dark - Cute
- 65 Shadow Claw - Ghost - Cute
- 66 Payback - Dark - Cool
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 73 Thunder Wave - Electric - Cool
- 75 Swords Dance - Normal - Beauty
- 77 Psych Up - Normal - Smart
- 79 Dark Pulse - Dark - Cool
- 80 Rock Slide - Rock - Tough
- 81 X-Scissor - Bug - Beauty
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 84 Poison Jab - Poison - Smart
- 85 Dream Eater - Psychic - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 93 Cut - Normal - Cool
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

- Icy Wind - Ice - Beauty
- Knock Off - Dark - Smart
- Last Resort - Normal - Cute
- Mud-Slap - Ground - Cute
- Ominous Wind - Ghost - Smart
- Snore - Normal - Cute
- Spite - Ghost - Tough

- Sucker Punch - Dark - Smart
- Swift - Normal - Cool
- Trick - Psychic - Smart

L28. CRESSELIA



Vital Information

Type : Psychic
Abilities: Levitate / Serene Grace
Evolution:
1 - Cresselia

Pokedex Information

Height : 4’ 11” 1.5m
Weight : 188.7 lbs. 85.6kg

Breeding Information

Gender Ratio : 0% M 100% F
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Forest, Rainforest

Capabilities: Overland 5, Surface 5, Sky 10, Jump 7, Power 6, Intelligence 7, Aura, Avatar, Glow, Invisibility, Telekinetic, Telepath

Move List

Level Up Move List

- 1 Confusion - Psychic - Smart
- 1 Double Team - Normal - Cool
- 11 Safeguard - Normal - Beauty
- 20 Mist - Ice - Beauty
- 29 Aurora Beam - Ice - Beauty
- 38 Future Sight - Psychic - Smart
- 47 Slash - Normal - Cool
- 57 Moonlight - Normal - Beauty

- 66 Psycho Cut - Psychic - Cool
- 75 Psycho Shift - Psychic - Cool
- 84 Lunar Dance - Psychic - Beauty
- 93 Psychic - Psychic - Smart

TM/HM Move List

- 04 Calm Mind - Psychic - Smart
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 13 Ice Beam - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 33 Reflect - Psychic - Smart
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 45 Attract - Normal - Cute
- 48 Skill Swap - Psychic - Smart
- 53 Energy Ball - Grass - Beauty
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 67 Recycle - Normal - Smart
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 78 Captivate - Normal - Beauty
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 86 Grass Knot - Grass - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 92 Trick Room - Psychic - Cute

Tutor Move List

- Fury Cutter - Bug - Cool
- Helping Hand - Normal - Smart
- Icy Wind - Ice - Beauty
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool

- Trick - Psychic - Smart
- Zen Headbutt - Psychic - Beauty
- Gravity - Psychic - Beauty
- Magic Coat - Psychic - Beauty
- Role Play - Psychic - Cute

L29. KYOGRE



Vital Information

Type : Water
Abilities: Drizzle / Pressure
Evolution:
1 - Kyogre

Pokedex Information

Height : 14' 9" 4.5m
Weight : 776 lbs. 352kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Arctic, Ocean

Capabilities: Overland 3, Surface 10, Underwater 5, Jump 7, Power 10, Intelligence 7, Aura, Fountain, Gilled, Glow, Telepath

Move List

Level Up Move List

- 1 Water Pulse - Water - Beauty
- 5 Scary Face - Normal - Tough
- 15 Ancientpower - Rock - Tough
- 20 Body Slam - Normal - Tough
- 30 Calm Mind - Psychic - Smart
- 35 Ice Beam - Ice - Beauty

- 45 Hydro Pump - Water - Beauty
- 50 Rest - Psychic - Cute
- 60 Sheer Cold - Ice - Beauty
- 65 Double-Edge - Normal - Tough
- 75 Aqua Tail - Water - Cute
- 80 Water Spout - Water - Beauty

TM/HM Move List

- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 07 Hail - Ice - Beauty
- 10 Hidden Power - Normal - Smart
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 34 Shock Wave - Electric - Cool
- 39 Rock Tomb - Rock - Smart
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 55 Brine - Water - Smart
- 58 Endure - Normal - Tough
- 68 Giga Impact - Normal - Beauty
- 72 Avalanche - Ice - Cool
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 95 Surf - Water - Beauty
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 99 Waterfall - Water - Tough
- 101 Whirlpool - Water - Beauty

Tutor Move List

- Ancientpower - Rock - Tough
- Aqua Tail - Water - Cute
- Dive - Water - Beauty

- Icy Wind - Ice - Beauty
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Signal Beam - Bug - Beauty
- Snore - Normal - Cute
- Swift - Normal - Cool
- Uproar - Normal - Cute - Cool
- Defense Curl - Normal - Cute
- Mimic - Normal - Cute
- Block - Normal - Cute

L30. GROUDON



Vital Information

Type : Ground
Abilities: Drought / Pressure
Evolution:
1 - Groudon

Pokedex Information

Height : 11' 6" 3.5m
Weight : 2094.4 lbs. 950kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Cave, Desert, Mountain

Capabilities: Overland 6, Burrow 5, Jump 5, Power 10, Intelligence 7, Aura, Firestarter, Groundshaper, Glow, Heater, Materializer, Telepath

- Move List
- Level Up Move List
- 1 Mud Shot - Ground - Tough
 - 5 Scary Face - Normal - Tough
 - 15 Ancientpower - Rock - Tough
 - 20 Slash - Normal - Cool
 - 30 Bulk Up - Fighting - Beauty
 - 35 Earthquake - Ground - Tough
 - 45 Fire Blast - Fire - Beauty
 - 50 Rest - Psychic - Cute
 - 60 Fissure - Ground - Tough
 - 65 Solarbeam - Grass - Cool
 - 75 Earth Power - Ground - Smart
 - 80 Eruption - Fire - Beauty

- TM/HM Move List
- 02 Dragon Claw - Dragon - Cool
 - 05 Roar - Normal - Cool
 - 06 Toxic - Poison - Smart
 - 08 Bulk Up - Fighting - Beauty
 - 10 Hidden Power - Normal - Smart
 - 11 Sunny Day - Fire - Beauty
 - 15 Hyper Beam - Normal - Cool
 - 17 Protect - Normal - Cute
 - 20 Safeguard - Normal - Beauty
 - 21 Frustration - Normal - Cute
 - 22 Solarbeam - Grass - Cool
 - 23 Iron Tail - Steel - Cool
 - 24 Thunderbolt - Electric - Cool
 - 25 Thunder - Electric - Cool
 - 26 Earthquake - Ground - Tough
 - 27 Return - Normal - Cute
 - 28 Dig - Ground - Smart
 - 31 Brick Break - Fighting - Cool
 - 32 Double Team - Normal - Cool
 - 34 Shock Wave - Electric - Cool
 - 35 Flamethrower - Fire - Beauty
 - 37 Sandstorm - Rock - Tough
 - 38 Fire Blast - Fire - Beauty
 - 39 Rock Tomb - Rock - Smart
 - 40 Aerial Ace - Flying - Cool
 - 42 Facade - Normal - Cute
 - 43 Secret Power - Normal - Smart
 - 44 Rest - Psychic - Cute
 - 50 Overheat - Fire - Beauty
 - 52 Focus Blast - Fighting - Cool
 - 56 Fling - Dark - Tough
 - 58 Endure - Normal - Tough
 - 59 Dragon Pulse - Dragon - Smart
 - 65 Shadow Claw - Ghost - Cute
 - 68 Giga Impact - Normal - Beauty
 - 69 Rock Polish - Rock - Tough
 - 71 Stone Edge - Rock - Tough

- 73 Thunder Wave - Electric - Cool
- 75 Swords Dance - Normal - Beauty
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 93 Cut - Normal - Cool
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

- Tutor Move List
- Ancientpower - Rock - Tough
 - Earth Power - Ground - Smart
 - Fire Punch - Fire - Beauty
 - Fury Cutter - Bug - Cool
 - Iron Head - Steel - Tough
 - Mud-Slap - Ground - Cute
 - Rollout - Rock - Tough
 - Snore - Normal - Cute
 - Swift - Normal - Cool
 - Thunderpunch - Electric - Cool
 - Uproar - Normal - Cute - Cool
 - Body Slam - Normal - Tough
 - Counter - Fighting - Tough
 - Defense Curl - Normal - Cute
 - Double-Edge - Normal - Tough
 - Dynamicpunch - Fighting - Cool
 - Mega Kick - Normal - Cool
 - Mega Punch - Normal - Tough
 - Mimic - Normal - Cute
 - Seismic Toss - Fighting - Tough
 - Block - Normal - Cute

L31. RAYQUAZA



Vital Information

Type : Dragon / Flying

Abilities: Air Lock / Pressure

Evolution:

1 - Rayquaza

Pokedex Information

Height : 23’ 0” 7m

Weight : 455.3 lbs. 206.5kg

Breeding Information

Gender Ratio : No Gender

Egg Group : None

Average Hatch Rate: 75 Days

Habitat :

Mountain

Capabilities: Overland 5, Surface 5, Underwater 4, Sky 10, Burrow 5, Jump 10, Power 10, Intelligence 7, Aura, Glow, Guster, Telepath

- Move List
- Level Up Move List
- 1 Twister - Dragon - Cool
 - 5 Scary Face - Normal - Tough
 - 15 Ancientpower - Rock - Tough
 - 20 Dragon Claw - Dragon - Cool
 - 30 Dragon Dance - Dragon - Cool
 - 35 Crunch - Dark - Tough
 - 45 Fly - Flying - Smart
 - 50 Rest - Psychic - Cute
 - 60 Extremespeed - Normal - Cool
 - 65 Hyper Beam - Normal - Cool
 - 75 Dragon Pulse - Dragon - Smart
 - 80 Outrage - Dragon - Cool

- TM/HM Move List
- 02 Dragon Claw - Dragon - Cool
 - 03 Water Pulse - Water - Beauty
 - 05 Roar - Normal - Cool
 - 06 Toxic - Poison - Smart
 - 08 Bulk Up - Fighting - Beauty
 - 10 Hidden Power - Normal - Smart
 - 11 Sunny Day - Fire - Beauty
 - 13 Ice Beam - Ice - Beauty
 - 14 Blizzard - Ice - Beauty
 - 15 Hyper Beam - Normal - Cool
 - 17 Protect - Normal - Cute
 - 18 Rain Dance - Water - Tough
 - 21 Frustration - Normal - Cute
 - 22 Solarbeam - Grass - Cool
 - 23 Iron Tail - Steel - Cool
 - 24 Thunderbolt - Electric - Cool
 - 25 Thunder - Electric - Cool
 - 26 Earthquake - Ground - Tough
 - 27 Return - Normal - Cute
 - 31 Brick Break - Fighting - Cool
 - 32 Double Team - Normal - Cool
 - 34 Shock Wave - Electric - Cool
 - 35 Flamethrower - Fire - Beauty
 - 37 Sandstorm - Rock - Tough
 - 38 Fire Blast - Fire - Beauty
 - 39 Rock Tomb - Rock - Smart
 - 40 Aerial Ace - Flying - Cool
 - 42 Facade - Normal - Cute
 - 43 Secret Power - Normal - Smart
 - 44 Rest - Psychic - Cute
 - 50 Overheat - Fire - Beauty
 - 52 Focus Blast - Fighting - Cool
 - 53 Energy Ball - Grass - Beauty
 - 56 Fling - Dark - Tough
 - 58 Endure - Normal - Tough
 - 59 Dragon Pulse - Dragon - Smart
 - 65 Shadow Claw - Ghost - Cute
 - 68 Giga Impact - Normal - Beauty
 - 71 Stone Edge - Rock - Tough
 - 72 Avalanche - Ice - Cool
 - 73 Thunder Wave - Electric - Cool
 - 74 Gyro Ball - Steel - Beauty
 - 75 Swords Dance - Normal - Beauty
 - 77 Psych Up - Normal - Smart
 - 80 Rock Slide - Rock - Tough
 - 82 Sleep Talk - Normal - Cute
 - 83 Natural Gift - Normal - Cool
 - 87 Swagger - Normal - Cute
 - 90 Substitute - Normal - Smart
 - 94 Fly - Flying - Smart
 - 95 Surf - Water - Beauty
 - 96 Strength - Normal - Tough

- 98 Rock Smash - Fighting - Tough
- 99 Waterfall - Water - Tough
- 101 Whirlpool - Water - Beauty

Tutor Move List

- Draco Meteor - Dragon - Smart
- Ancientpower - Rock - Tough
- Aqua Tail - Water - Cute
- Dive - Water - Beauty
- Earth Power - Ground - Smart
- Fury Cutter - Bug - Cool
- Icy Wind - Ice - Beauty
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Outrage - Dragon - Cool
- Snore - Normal - Cute
- Swift - Normal - Cool
- Twister - Dragon - Cool
- Uproar - Normal - Cute - Cool
- Body Slam - Normal - Tough
- Double-Edge - Normal - Tough
- Mimic - Normal - Cute
- Tailwind - Flying - Smart

L32. DIALGA



Vital Information

Type : Steel / Dragon
Abilities: Pressure / Synchronize
Evolution:
1 - Dialga

Pokedex Information

Height : 17' 9" 5.4m
Weight : 1505.8 lbs. 683kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Non Space

Capabilities: Overland 8, Surface 8, Underwater 4,
Sky 7, Burrow 5, Jump 8, Power 10, Intelligence 7,
Aura, Realm Ruler, Telekinetic, Telepath

Move List

Level Up Move List

- 1 Dragonbreath - Dragon - Cool
- 1 Scary Face - Normal - Tough
- 10 Metal Claw - Steel - Cool
- 20 Ancientpower - Rock - Tough
- 30 Dragon Claw - Dragon - Cool
- 40 Roar of Time - Dragon - Cool
- 50 Heal Block - Psychic - Cute
- 60 Earth Power - Ground - Smart
- 70 Slash - Normal - Cool
- 80 Flash Cannon - Steel - Smart
- 90 Aura Sphere - Fighting - Beauty

TM/HM Move List

- 02 Dragon Claw - Dragon - Cool
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 08 Bulk Up - Fighting - Beauty
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 23 Iron Tail - Steel - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 34 Shock Wave - Electric - Cool
- 35 Flamethrower - Fire - Beauty
- 37 Sandstorm - Rock - Tough
- 38 Fire Blast - Fire - Beauty
- 39 Rock Tomb - Rock - Smart
- 40 Aerial Ace - Flying - Cool

- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 50 Overheat - Fire - Beauty
- 58 Endure - Normal - Tough
- 59 Dragon Pulse - Dragon - Smart
- 65 Shadow Claw - Ghost - Cute
- 68 Giga Impact - Normal - Beauty
- 70 Flash - Normal - Beauty
- 71 Stone Edge - Rock - Tough
- 73 Thunder Wave - Electric - Cool
- 76 Stealth Rock - Rock - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 91 Flash Cannon - Steel - Smart
- 92 Trick Room - Psychic - Cute
- 93 Cut - Normal - Cool
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough

Tutor Move List

- Draco Meteor - Dragon - Smart
- Ancientpower - Rock - Tough
- Earth Power - Ground - Smart
- Fury Cutter - Bug - Cool
- Iron Defense - Steel - Tough
- Iron Head - Steel - Tough
- Magnet Rise - Electric - Cute
- Mud-Slap - Ground - Cute
- Outrage - Dragon - Cool
- Snore - Normal - Cute
- Swift - Normal - Cool
- Twister - Dragon - Cool
- Gravity - Psychic - Beauty

L33. PALKIA



Vital Information

Type : Water / Dragon
Abilities: Pressure / Synchronize
Evolution:
1 - Palkia

Pokedex Information

Height : 13' 9" 4.2m
Weight : 740.8 lbs. 336kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :

Non Space

Capabilities: Overland 8, Surface 8, Underwater 4,
Sky 7, Burrow 5, Jump 8, Power 10, Intelligence 7,
Aura, Realm Ruler, Telekinetic, Telepath

Move List

Level Up Move List

- 1 Dragonbreath - Dragon - Cool
- 1 Scary Face - Normal - Tough
- 10 Water Pulse - Water - Beauty
- 20 Ancientpower - Rock - Tough
- 30 Dragon Claw - Dragon - Cool
- 40 Spacial Rend - Dragon - Tough
- 50 Heal Block - Psychic - Cute
- 60 Earth Power - Ground - Smart
- 70 Slash - Normal - Cool
- 80 Aqua Tail - Water - Cute
- 90 Aura Sphere - Fighting - Beauty

TM/HM Move List

- 01 Focus Punch - Fighting - Tough
- 02 Dragon Claw - Dragon - Cool
- 03 Water Pulse - Water - Beauty
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 07 Hail - Ice - Beauty
- 08 Bulk Up - Fighting - Beauty
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 31 Brick Break - Fighting - Cool
- 32 Double Team - Normal - Cool
- 34 Shock Wave - Electric - Cool
- 35 Flamethrower - Fire - Beauty
- 37 Sandstorm - Rock - Tough
- 38 Fire Blast - Fire - Beauty
- 39 Rock Tomb - Rock - Smart
- 40 Aerial Ace - Flying - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 52 Focus Blast - Fighting - Cool
- 55 Brine - Water - Smart
- 56 Fling - Dark - Tough
- 58 Endure - Normal - Tough
- 59 Dragon Pulse - Dragon - Smart
- 65 Shadow Claw - Ghost - Cute
- 68 Giga Impact - Normal - Beauty
- 71 Stone Edge - Rock - Tough
- 72 Avalanche - Ice - Cool
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 80 Rock Slide - Rock - Tough
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 92 Trick Room - Psychic - Cute
- 93 Cut - Normal - Cool
- 95 Surf - Water - Beauty
- 96 Strength - Normal - Tough
- 98 Rock Smash - Fighting - Tough

101 Whirlpool - Water - Beauty

Tutor Move List

- Draco Meteor - Dragon - Smart
- Ancientpower - Rock - Tough
- Aqua Tail - Water - Cute
- Dive - Water - Beauty
- Earth Power - Ground - Smart
- Fury Cutter - Bug - Cool
- Mud-Slap - Ground - Cute
- Outrage - Dragon - Cool
- Snore - Normal - Cute
- Swift - Normal - Cool
- Twister - Dragon - Cool
- Gravity - Psychic - Beauty

L34. GIRATINA Origin Forme



Vital Information

- Type : Ghost / Dragon
- Abilities: Levitate / Pressure
- Evolution:
- 1 - Giratina

Pokedex Information

- Height : 22' 8" 6.9m
- Weight : 1433 lbs. 650kg

Breeding Information

- Gender Ratio : No Gender
- Egg Group : None
- Average Hatch Rate: 75 Days

Habitat :

- Non Space

Capabilities: Overland 8, Surface 8, Underwater 4, Sky 10, Burrow 5, Jump 8, Power 10, Intelligence 7, Aura, Origin Forme, Realm Ruler, Telekinetic, Telepath

Move List

Level Up Move List

- 1 Dragonbreath - Dragon - Cool
- 1 Scary Face - Normal - Tough
- 10 Ominous Wind - Ghost - Smart
- 20 Ancientpower - Rock - Tough
- 30 Dragon Claw - Dragon - Cool
- 40 Shadow Force - Ghost - Smart
- 50 Heal Block - Psychic - Cute
- 60 Earth Power - Ground - Smart
- 70 Slash - Normal - Cool
- 80 Shadow Claw - Ghost - Cute
- 90 Aura Sphere - Fighting - Beauty

TM/HM Move List

- 02 Dragon Claw - Dragon - Cool
- 04 Calm Mind - Psychic - Smart
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 23 Iron Tail - Steel - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 34 Shock Wave - Electric - Cool
- 40 Aerial Ace - Flying - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 47 Steel Wing - Steel - Cool
- 53 Energy Ball - Grass - Beauty
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 59 Dragon Pulse - Dragon - Smart
- 61 Will-O-Wisp - Fire - Beauty
- 62 Silver Wind - Bug - Beauty
- 65 Shadow Claw - Ghost - Cute
- 66 Payback - Dark - Cool

68 Giga Impact - Normal - Beauty

- 71 Stone Edge - Rock - Tough
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 79 Dark Pulse - Dark - Cool
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 93 Cut - Normal - Cool
- 94 Fly - Flying - Smart
- 96 Strength - Normal - Tough
- 97 Defog - Flying - Beauty
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

- Draco Meteor - Dragon - Smart
- Air Cutter - Flying - Cool
- Ancientpower - Rock - Tough
- Aqua Tail - Water - Cute
- Earth Power - Ground - Smart
- Fury Cutter - Bug - Cool
- Icy Wind - Ice - Beauty
- Mud-Slap - Ground - Cute
- Ominous Wind - Ghost - Smart
- Outrage - Dragon - Cool
- Snore - Normal - Cute
- Spite - Ghost - Tough
- Swift - Normal - Cool
- Twister - Dragon - Cool
- Gravity - Psychic - Beauty
- Magic Coat - Psychic - Beauty
- Pain Split - Normal - Smart
- Role Play - Psychic - Cute
- Tailwind - Flying - Smart

L34. GIRATINA Altered Forme



Vital Information

Type : Ghost / Dragon
Abilities: Pressure / Synchronize
Evolution:
1 - Giratina

Pokedex Information

Height : 14' 9" 4.5m
Weight : 1653.5 lbs. 750kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :
Non Space

Capabilities: Overland 8, Surface 8, Underwater 4,
Sky 6, Burrow 5, Jump 8, Power 10, Intelligence 7,
Aura, Realm Ruler, Telekinetic, Telepath

- Move List
- Level Up Move List
- 1 Dragonbreath - Dragon - Cool
 - 1 Scary Face - Normal - Tough
 - 10 Ominous Wind - Ghost - Smart
 - 20 Ancientpower - Rock - Tough
 - 30 Dragon Claw - Dragon - Cool
 - 40 Shadow Force - Ghost - Smart
 - 50 Heal Block - Psychic - Cute
 - 60 Earth Power - Ground - Smart
 - 70 Slash - Normal - Cool
 - 80 Shadow Claw - Ghost - Cute
 - 90 Aura Sphere - Fighting - Beauty

TM/HM Move List

- 02 Dragon Claw - Dragon - Cool
- 04 Calm Mind - Psychic - Smart
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 15 Hyper Beam - Normal - Cool
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 23 Iron Tail - Steel - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 32 Double Team - Normal - Cool
- 34 Shock Wave - Electric - Cool
- 40 Aerial Ace - Flying - Cool
- 42 Facade - Normal - Cute
- 43 Secret Power - Normal - Smart
- 44 Rest - Psychic - Cute
- 47 Steel Wing - Steel - Cool
- 53 Energy Ball - Grass - Beauty
- 57 Charge Beam - Electric - Beauty
- 58 Endure - Normal - Tough
- 59 Dragon Pulse - Dragon - Smart
- 61 Will-O-Wisp - Fire - Beauty
- 62 Silver Wind - Bug - Beauty
- 65 Shadow Claw - Ghost - Cute
- 66 Payback - Dark - Cool
- 68 Giga Impact - Normal - Beauty
- 71 Stone Edge - Rock - Tough
- 73 Thunder Wave - Electric - Cool
- 77 Psych Up - Normal - Smart
- 79 Dark Pulse - Dark - Cool
- 82 Sleep Talk - Normal - Cute
- 83 Natural Gift - Normal - Cool
- 85 Dream Eater - Psychic - Smart
- 87 Swagger - Normal - Cute
- 90 Substitute - Normal - Smart
- 93 Cut - Normal - Cool
- 94 Fly - Flying - Smart
- 96 Strength - Normal - Tough
- 97 Defog - Flying - Beauty
- 98 Rock Smash - Fighting - Tough
- 100 Rock Climb - Normal - Cool

Tutor Move List

Draco Meteor - Dragon - Smart

- Air Cutter - Flying - Cool
- Ancientpower - Rock - Tough
- Aqua Tail - Water - Cute
- Earth Power - Ground - Smart
- Fury Cutter - Bug - Cool
- Icy Wind - Ice - Beauty
- Iron Head - Steel - Tough
- Mud-Slap - Ground - Cute
- Ominous Wind - Ghost - Smart
- Outrage - Dragon - Cool
- Snore - Normal - Cute
- Spite - Ghost - Tough
- Swift - Normal - Cool
- Twister - Dragon - Cool
- Gravity - Psychic - Beauty
- Magic Coat - Psychic - Beauty
- Pain Split - Normal - Smart
- Role Play - Psychic - Cute
- Tailwind - Flying - Smart

L35. ARCEUS



Vital Information

Type : Normal
Abilities: Multitype / Pressure
Evolution:
1 - Arceus

Pokedex Information

Height : 10' 6" 3.2m
Weight : 705.5 lbs. 320kg

Breeding Information

Gender Ratio : No Gender
Egg Group : None
Average Hatch Rate: 75 Days

Habitat :
Non Space

Capabilities: Overland 10, Surface 10,
Underwater 5, Sky 10, Burrow 5, Jump 10, Power
10, Intelligence 7, Aura, Avatar, Divine, Glow,
Invisibility, Telekinetic, Telepath

Move List

- Level Up Move List
- 1 Cosmic Power - Psychic - Cool
 - 1 Natural Gift - Normal - Cool
 - 1 Punishment - Dark - Smart
 - 1 Seismic Toss - Fighting - Tough
 - 10 Gravity - Psychic - Beauty
 - 20 Earth Power - Ground - Smart
 - 30 Hyper Voice - Normal - Cool
 - 40 Extremespeed - Normal - Cool
 - 50 Refresh - Normal - Cute
 - 60 Future Sight - Psychic - Smart
 - 70 Recover - Normal - Smart
 - 80 Hyper Beam - Normal - Cool
 - 90 Perish Song - Normal - Beauty
 - 100 Judgment - Normal - Smart

TM/HM Move List

- 02 Dragon Claw - Dragon - Cool
- 03 Water Pulse - Water - Beauty
- 04 Calm Mind - Psychic - Smart
- 05 Roar - Normal - Cool
- 06 Toxic - Poison - Smart
- 07 Hail - Ice - Beauty
- 09 Bullet Seed - Grass - Cool
- 10 Hidden Power - Normal - Smart
- 11 Sunny Day - Fire - Beauty
- 13 Ice Beam - Ice - Beauty
- 14 Blizzard - Ice - Beauty
- 15 Hyper Beam - Normal - Cool
- 16 Light Screen - Psychic - Beauty
- 17 Protect - Normal - Cute
- 18 Rain Dance - Water - Tough
- 19 Giga Drain - Grass - Smart
- 20 Safeguard - Normal - Beauty
- 21 Frustration - Normal - Cute
- 22 Solarbeam - Grass - Cool
- 23 Iron Tail - Steel - Cool
- 24 Thunderbolt - Electric - Cool
- 25 Thunder - Electric - Cool
- 26 Earthquake - Ground - Tough
- 27 Return - Normal - Cute
- 29 Psychic - Psychic - Smart
- 30 Shadow Ball - Ghost - Smart
- 31 Brick Break - Fighting - Cool

32 Double Team - Normal - Cool
33 Reflect - Psychic - Smart
34 Shock Wave - Electric - Cool
35 Flamethrower - Fire - Beauty
36 Sludge Bomb - Poison - Tough
37 Sandstorm - Rock - Tough
38 Fire Blast - Fire - Beauty
39 Rock Tomb - Rock - Smart
40 Aerial Ace - Flying - Cool
42 Facade - Normal - Cute
43 Secret Power - Normal - Smart
44 Rest - Psychic - Cute
50 Overheat - Fire - Beauty
52 Focus Blast - Fighting - Cool
53 Energy Ball - Grass - Beauty
55 Brine - Water - Smart
57 Charge Beam - Electric - Beauty
58 Endure - Normal - Tough
59 Dragon Pulse - Dragon - Smart
61 Will-O-Wisp - Fire - Beauty
62 Silver Wind - Bug - Beauty
65 Shadow Claw - Ghost - Cute
66 Payback - Dark - Cool
67 Recycle - Normal - Smart
68 Giga Impact - Normal - Beauty
70 Flash - Normal - Beauty
71 Stone Edge - Rock - Tough
72 Avalanche - Ice - Cool
73 Thunder Wave - Electric - Cool
75 Swords Dance - Normal - Beauty
76 Stealth Rock - Rock - Cool
77 Psych Up - Normal - Smart
79 Dark Pulse - Dark - Cool
80 Rock Slide - Rock - Tough
81 X-Scissor - Bug - Beauty
82 Sleep Talk - Normal - Cute
83 Natural Gift - Normal - Cool
84 Poison Jab - Poison - Smart
85 Dream Eater - Psychic - Smart
86 Grass Knot - Grass - Smart
87 Swagger - Normal - Cute
90 Substitute - Normal - Smart
91 Flash Cannon - Steel - Smart
92 Trick Room - Psychic - Cute
93 Cut - Normal - Cool
94 Fly - Flying - Smart
95 Surf - Water - Beauty
96 Strength - Normal - Tough
97 Defog - Flying - Beauty
98 Rock Smash - Fighting - Tough
99 Waterfall - Water - Tough
100 Rock Climb - Normal - Cool
101 Whirlpool - Water - Beauty

Tutor Move List

Draco Meteor - Dragon - Smart
Ancientpower - Rock - Tough
Aqua Tail - Water - Cute
Dive - Water - Beauty
Earth Power - Ground - Smart
Fury Cutter - Bug - Cool
Heat Wave - Fire - Beauty
Icy Wind - Ice - Beauty
Iron Defense - Steel - Tough
Iron Head - Steel - Tough
Last Resort - Normal - Cute
Mud-Slap - Ground - Cute
Ominous Wind - Ghost - Smart
Outrage - Dragon - Cool
Signal Beam - Bug - Beauty
Snore - Normal - Cute
Swift - Normal - Cool
Trick - Psychic - Smart
Twister - Dragon - Cool
Zen Headbutt - Psychic - Beauty
Gravity - Psychic - Beauty
Magic Coat - Psychic - Beauty
Role Play - Psychic - Cute
Tailwind - Flying - Smart

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