

Merlin's MOMENTS

PLANAR LINEAGES

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PLANAR LINEAGES

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PLANAR LINEAGES

Although you are not truly a planar scion you have a hint of planar influence in your ancestry.

The following lineage ancestry feats can be selected by any ancestry whenever you have the option to gain a new ancestry feat. You can never have more than one lineage, you cannot train out of a lineage feat, but you can train into it, or select it as a new feat even when you are not 1st level, as the previously unknown hint in your ancestry manifests.

*Each planar lineage feat grants you a trait, such as FIRE or GOOD. This treat is only applicable to meet prerequisites, such as the **Planar Companion** advancements.*

ALIEN LINEAGE FEAT 1

RARE | ANCESTRY | LINEAGE | ABERRATION

You have a hint of an alien, otherworldly lineage. For the purposes of meeting prerequisites, you gain the aberration trait. You gain the trained proficiency rank in Deception and Occultism. If you would automatically become trained in one of those skills (from your background or class, for example), you instead become trained in a skill of your choice. You also become trained in Aberration Lore.

ASTRAL LINEAGE FEAT 1

RARE | ANCESTRY | LINEAGE | ASTRAL

You have a hint of the vast astral sea in your ancestry. For the purposes of meeting prerequisites, you gain the astral trait. You gain the trained proficiency rank in Religion and Survival. If you would automatically become trained in one of those skills (from your background or class, for example), you instead become trained in a skill of your choice. You also become trained in Astral Lore.

CELESTIAL LINEAGE FEAT 1

UNCOMMON | ANCESTRY | LINEAGE | CELESTIAL

Although you are not an aasimar you have a hint of a celestial lineage. For the purposes of meeting prerequisites, you gain the celestial trait. Select a lineage feat from the Aasimar versatile heritage.

CURSED LINEAGE FEAT 1

UNCOMMON | ANCESTRY | LINEAGE | CURSED

Although you are not a changeling you have a hint of a malign lineage. For the purposes of meeting prerequisites, you gain the cursed trait. Select a lineage feat from the Changeling versatile heritage.

DJINNI LINEAGE FEAT 1

UNCOMMON | ANCESTRY | LINEAGE | AIR

Although you are not truly genie-touched, you have a hint of a Djinni ancestry. For the purposes of meeting prerequisites, you gain the air trait. You gain the djinni lore ancestry feat.

DRAGON LINEAGE FEAT 1

UNCOMMON | ANCESTRY | LINEAGE | DRAGON

You have a hint of dragon in your ancestry. For the purposes of meeting prerequisites, you gain the dragon trait. You gain the kobold lore ancestry feat.

ETHERIC LINEAGE FEAT 1

RARE | ANCESTRY | LINEAGE | SPIRIT

You have a hint of etheric spirits in your ancestry. For the purposes of meeting prerequisites, you gain the spirit trait. You gain the trained proficiency rank in Arcana and Stealth. If you would automatically become trained in one of those skills (from your background or class, for example), you instead become trained in a skill of your choice. You also become trained in Spirit Lore.

EFREETI LINEAGE FEAT 1

UNCOMMON | ANCESTRY | LINEAGE | FIRE

Although you are not truly genie-touched, you have a hint of a Efreeti ancestry. For the purposes of meeting prerequisites, you gain the fire trait. You gain the efreeti lore ancestry feat.

FIENDISH LINEAGE FEAT 1

UNCOMMON | ANCESTRY | LINEAGE | FIEND

Although you are not a tiefling you have a hint of a fiendish lineage. For the purposes of meeting prerequisites, you gain the fiend trait. Select a lineage feat from the Tiefling versatile heritage.

MARIAD LINEAGE FEAT 1

UNCOMMON | ANCESTRY | LINEAGE | AIR

Although you are not truly genie-touched, you have a hint of a Mariad ancestry. For the purposes of meeting prerequisites, you gain the air trait. You gain the mariad lore ancestry feat.

PLANT LINEAGE FEAT 1

UNCOMMON | ANCESTRY | LINEAGE | PLANT

You have a hint of vegetation in your ancestry. For the purposes of meeting prerequisites, you gain the plant trait. You gain the leshy lore ancestry feat.

PREDESTINED LINEAGE FEAT 1

UNCOMMON | ANCESTRY | LINEAGE | MONITOR

Although you are not a deathwalker you have a hint of predestiny in your ancestry. For the purposes of meeting prerequisites, you gain the monitor trait. You gain the duskwalker lore ancestry feat.

SHADOW LINEAGE FEAT 1

RARE | ANCESTRY | LINEAGE | SHADOW

You have a hint of shadow in your ancestry. For the purposes of meeting prerequisites, you gain the shadow trait. You gain the trained proficiency rank in Deception and Stealth. If you would automatically become trained in one of those skills (from your background or class, for example), you instead become trained in a skill of your choice. You also become trained in Shadow Lore.

SHAITAN LINEAGE FEAT 1

UNCOMMON | ANCESTRY | LINEAGE | EARTH

Although you are not truly genie-touched, you have a hint of a Shaitan ancestry. You gain the earth trait. You gain the shaitan lore ancestry feat.

UNDEAD LINEAGE FEAT 1

RARE | ANCESTRY | LINEAGE | UNDEAD

Although you are not a dhampir you have a hint of undeath in your ancestry. For the purposes of meeting prerequisites, you gain the undead trait. Select a lineage feat from the Dhampir versatile heritage.

FEY LINEAGE FEAT 1

RARE | ANCESTRY | LINEAGE | FEY

You have a hint of fey in your ancestry. For the purposes of meeting prerequisites, you gain the fey trait. You gain the trained proficiency rank in Diplomacy and Nature. If you would automatically become trained in one of those skills (from your background or class, for example), you instead become trained in a skill of your choice. You also become trained in Fey Lore.