

PATHFINDER[®]

ADVENTURE PATH[™]

MUMMY'S MASK

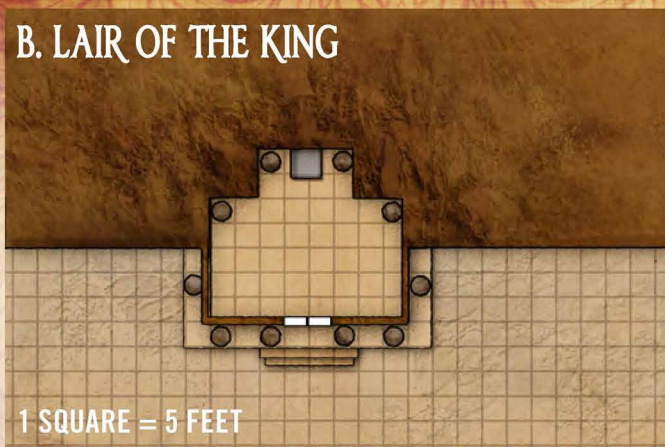


INTERACTIVE MAPS  PART 4 OF 6

SECRETS OF THE SPHINX

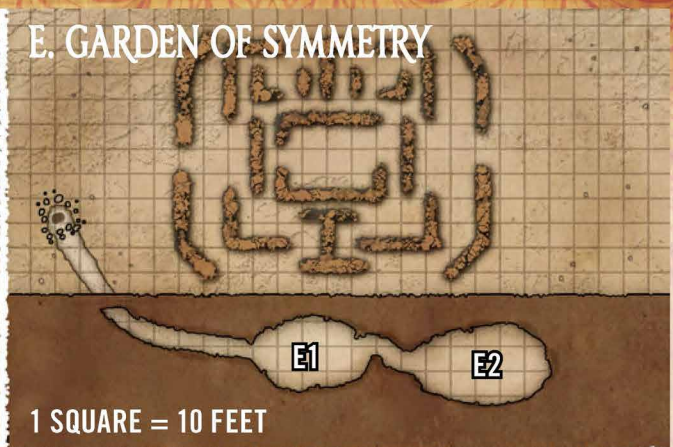
Cartography by Robert Lazzaretti

B. LAIR OF THE KING



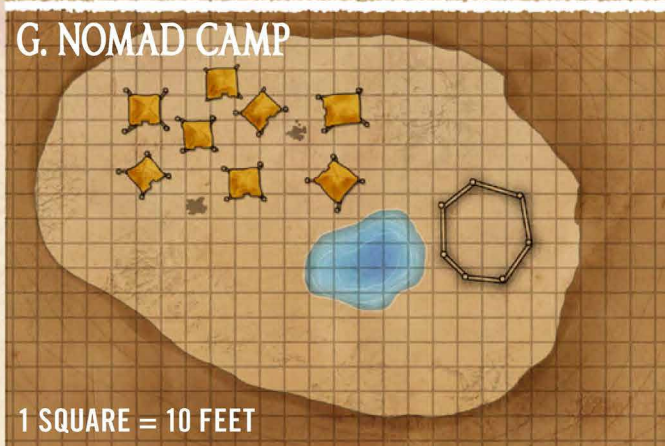
1 SQUARE = 5 FEET

E. GARDEN OF SYMMETRY



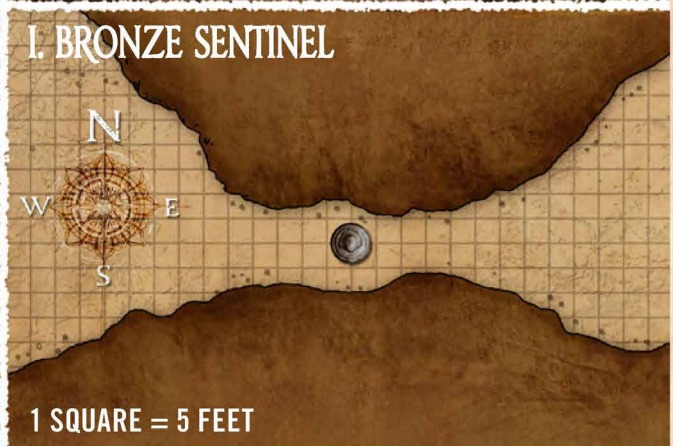
1 SQUARE = 10 FEET

G. NOMAD CAMP



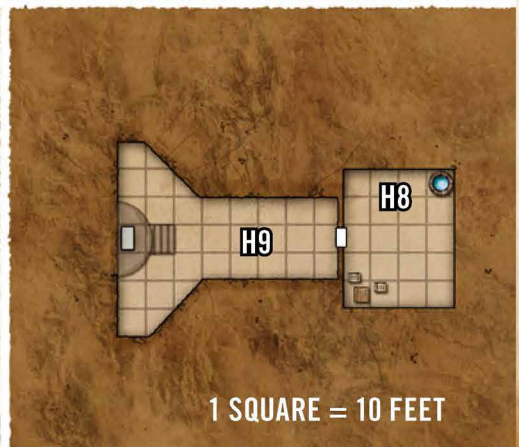
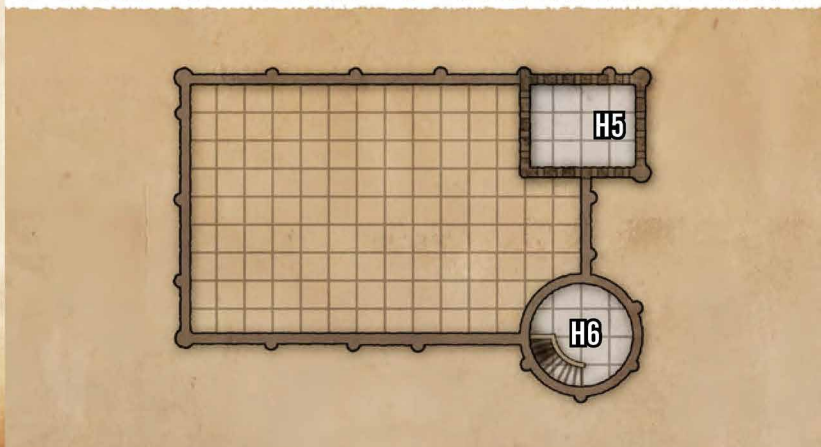
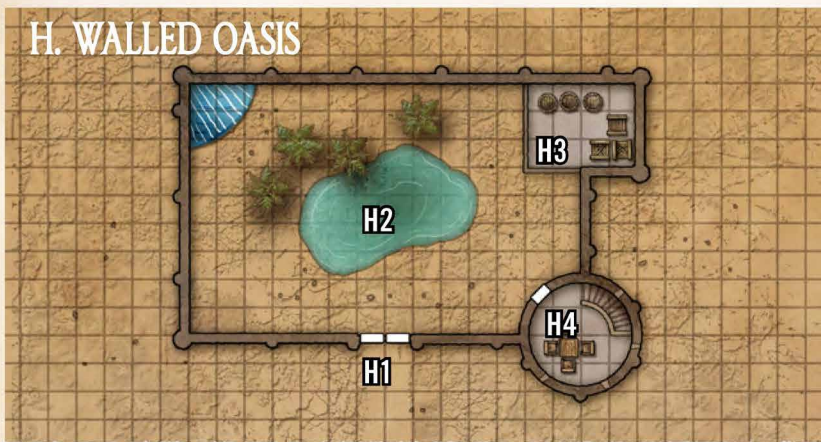
1 SQUARE = 10 FEET

I. BRONZE SENTINEL

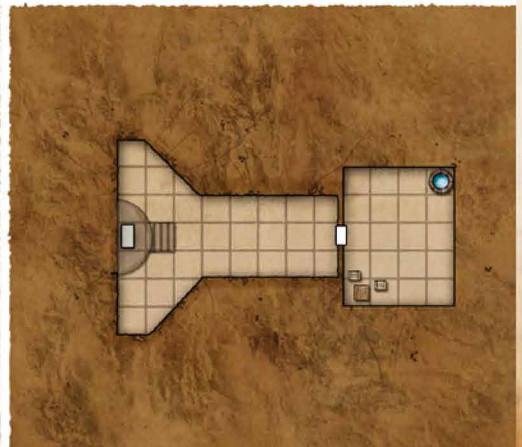
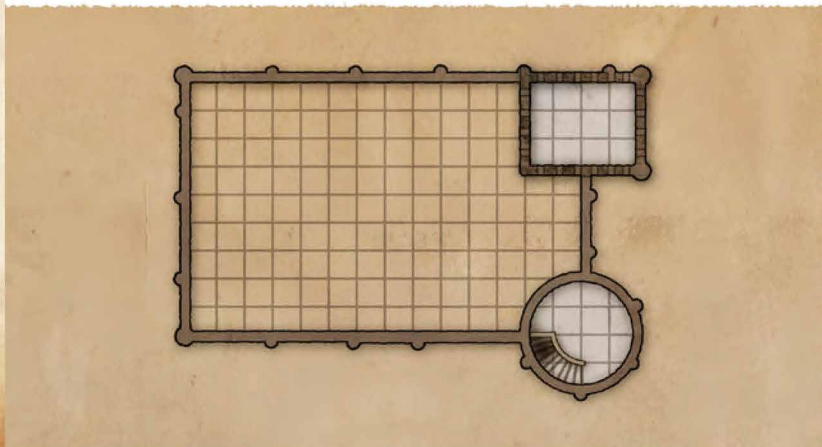
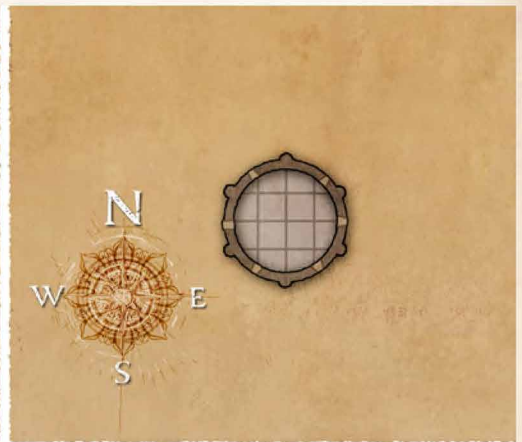
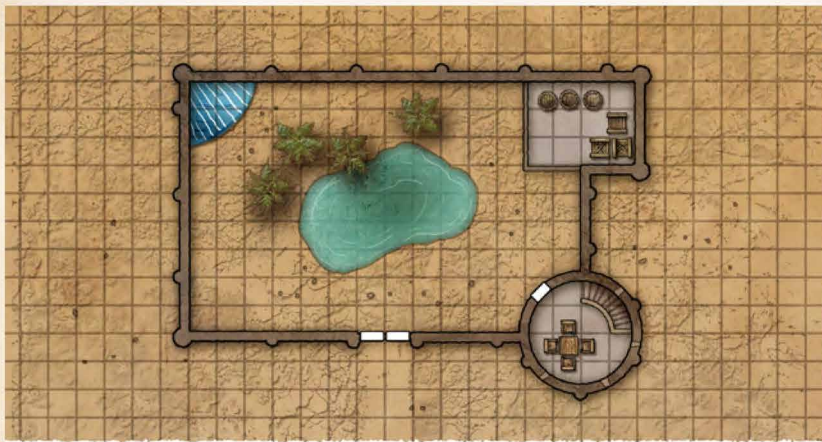
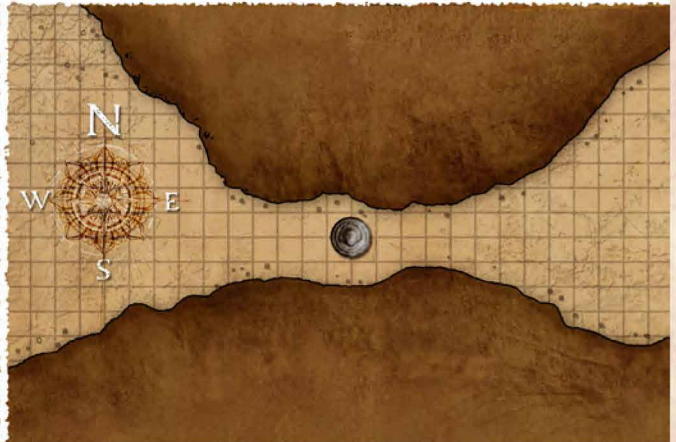
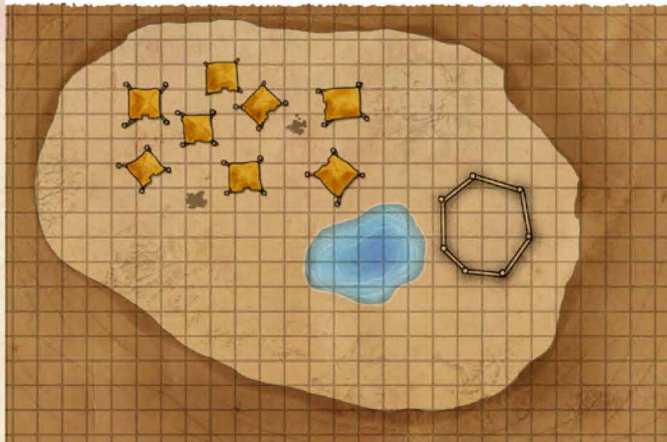
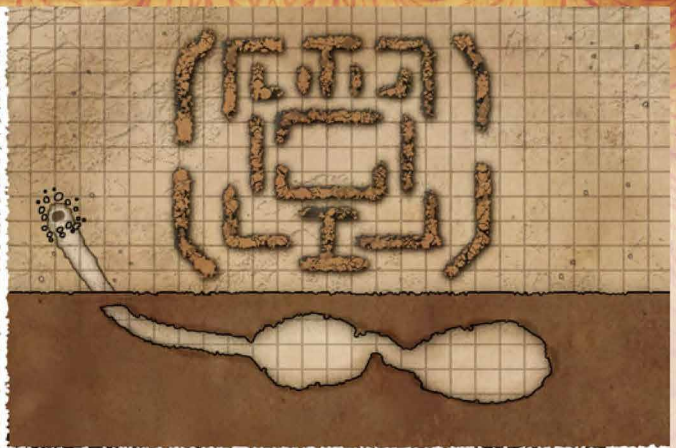
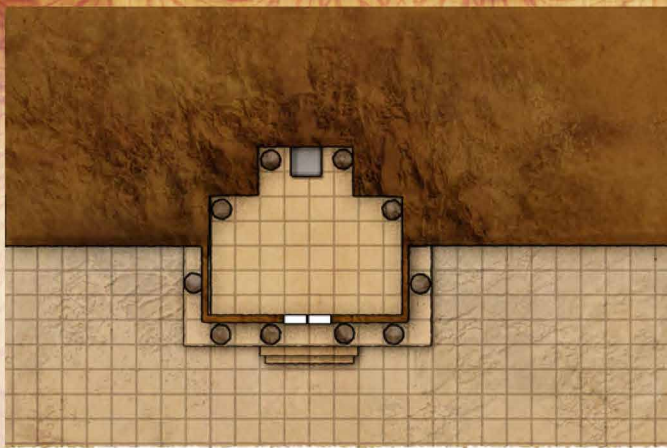


1 SQUARE = 5 FEET

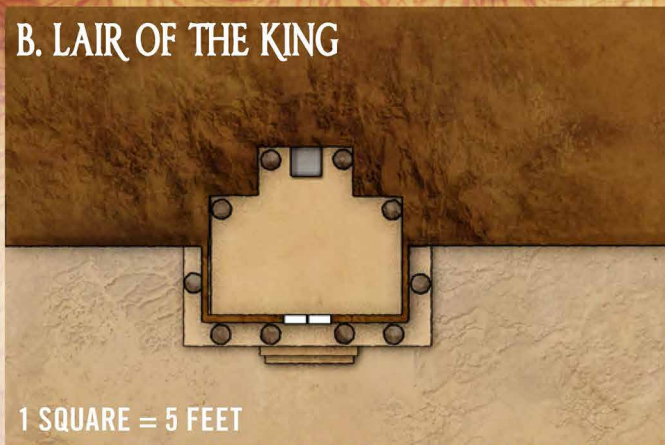
H. WALLED OASIS



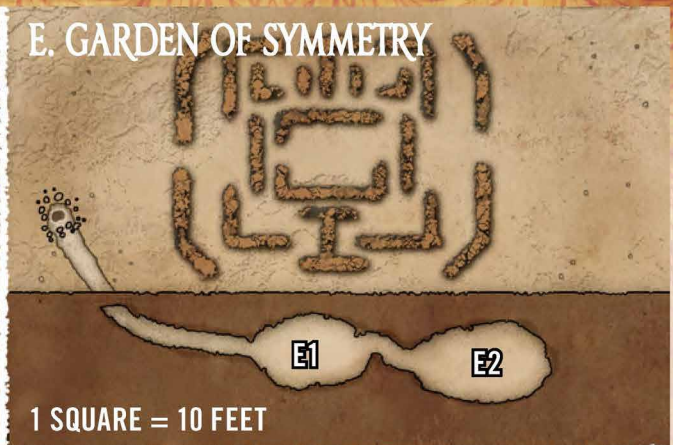
1 SQUARE = 10 FEET



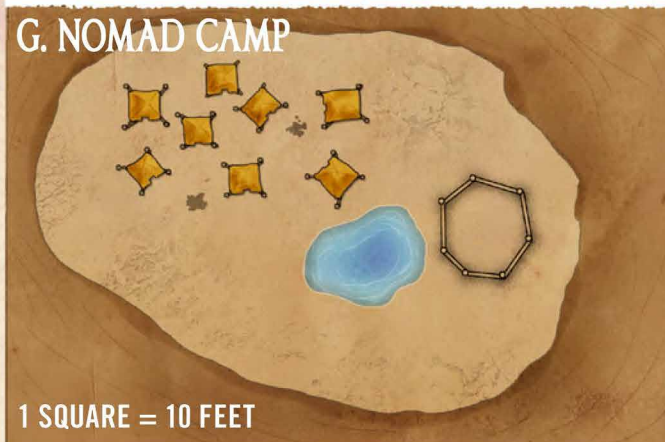
B. LAIR OF THE KING



E. GARDEN OF SYMMETRY



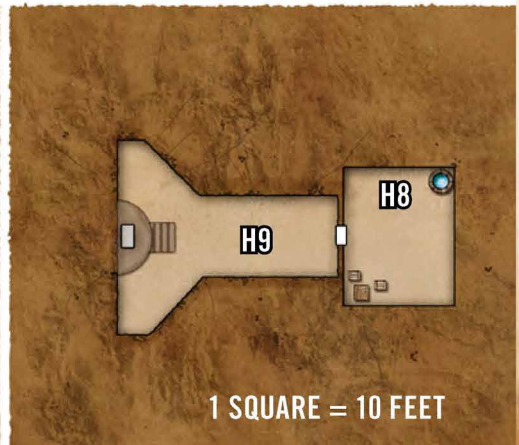
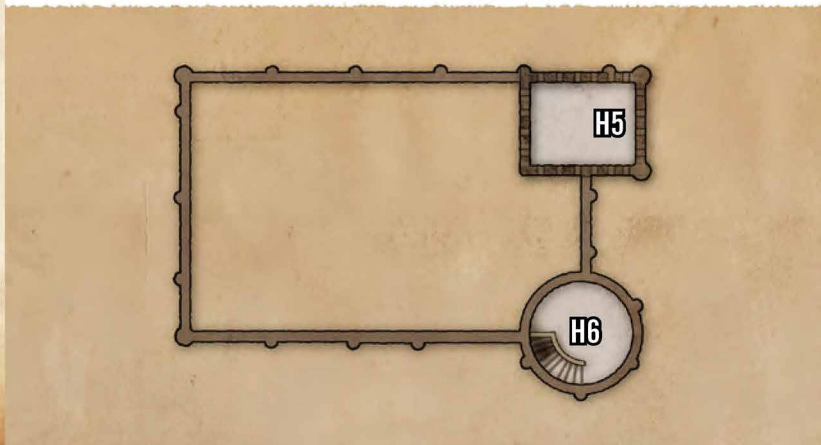
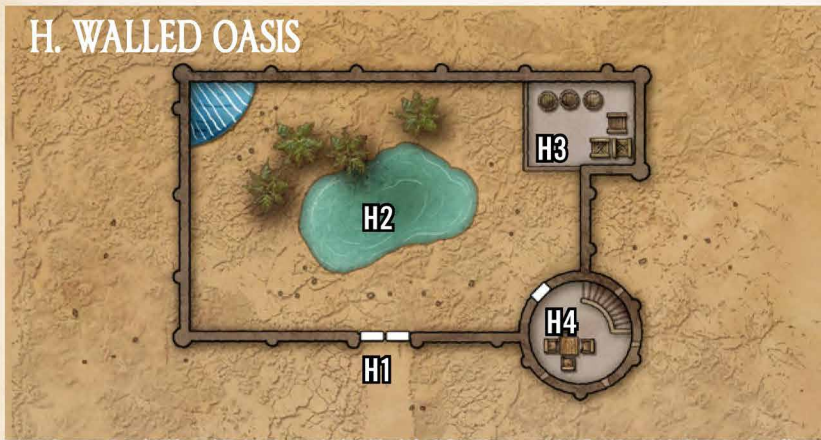
G. NOMAD CAMP

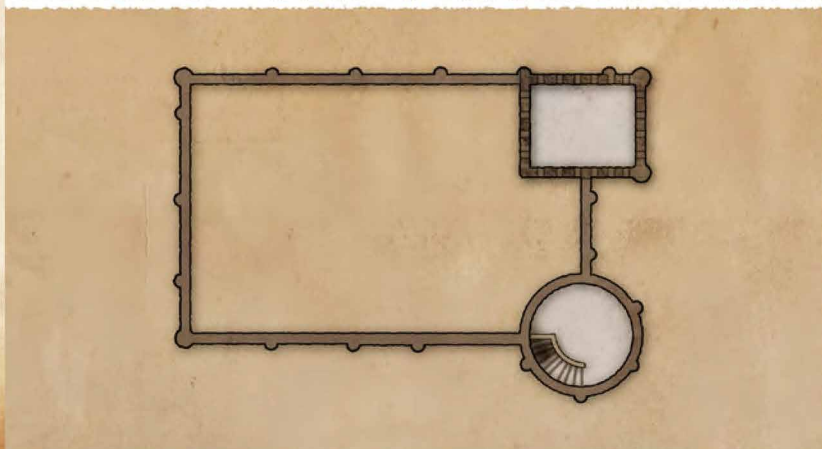
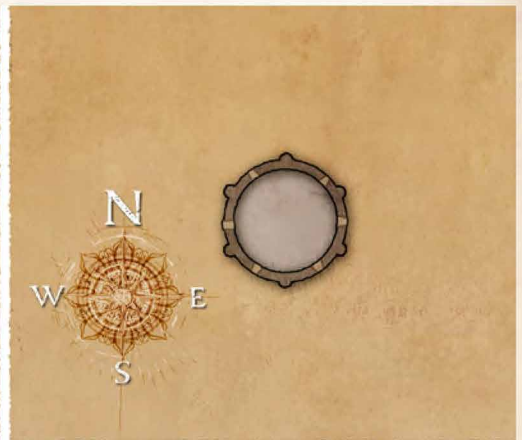
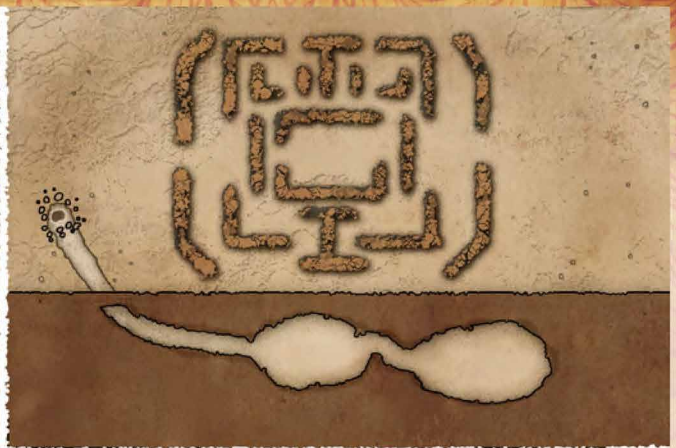
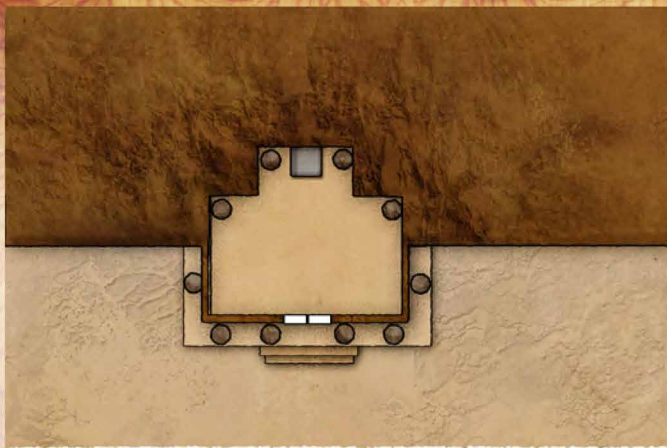


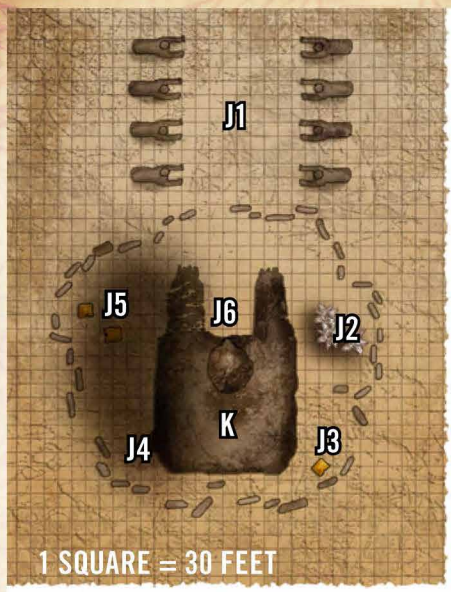
I. BRONZE SENTINEL



H. WALLED OASIS

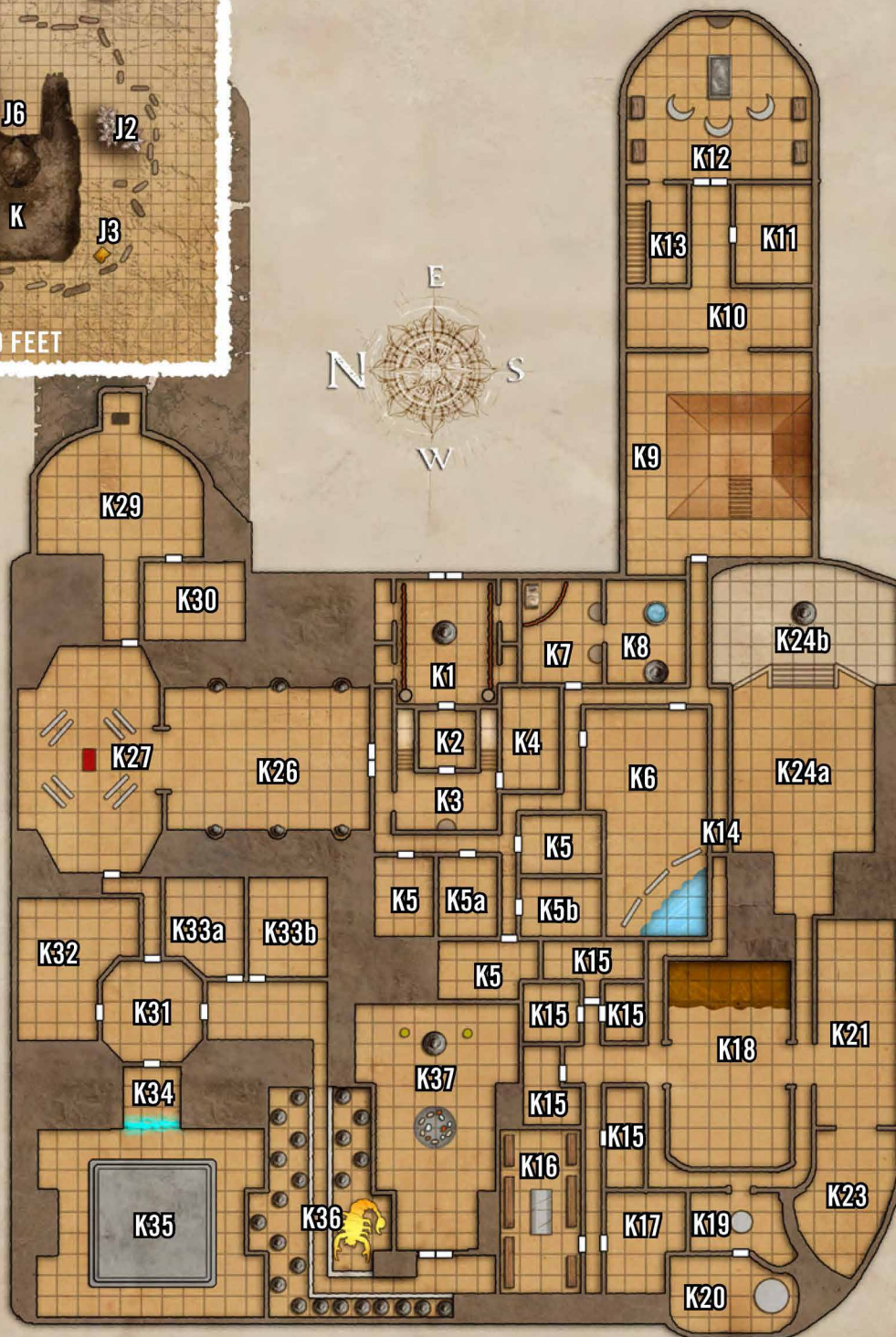


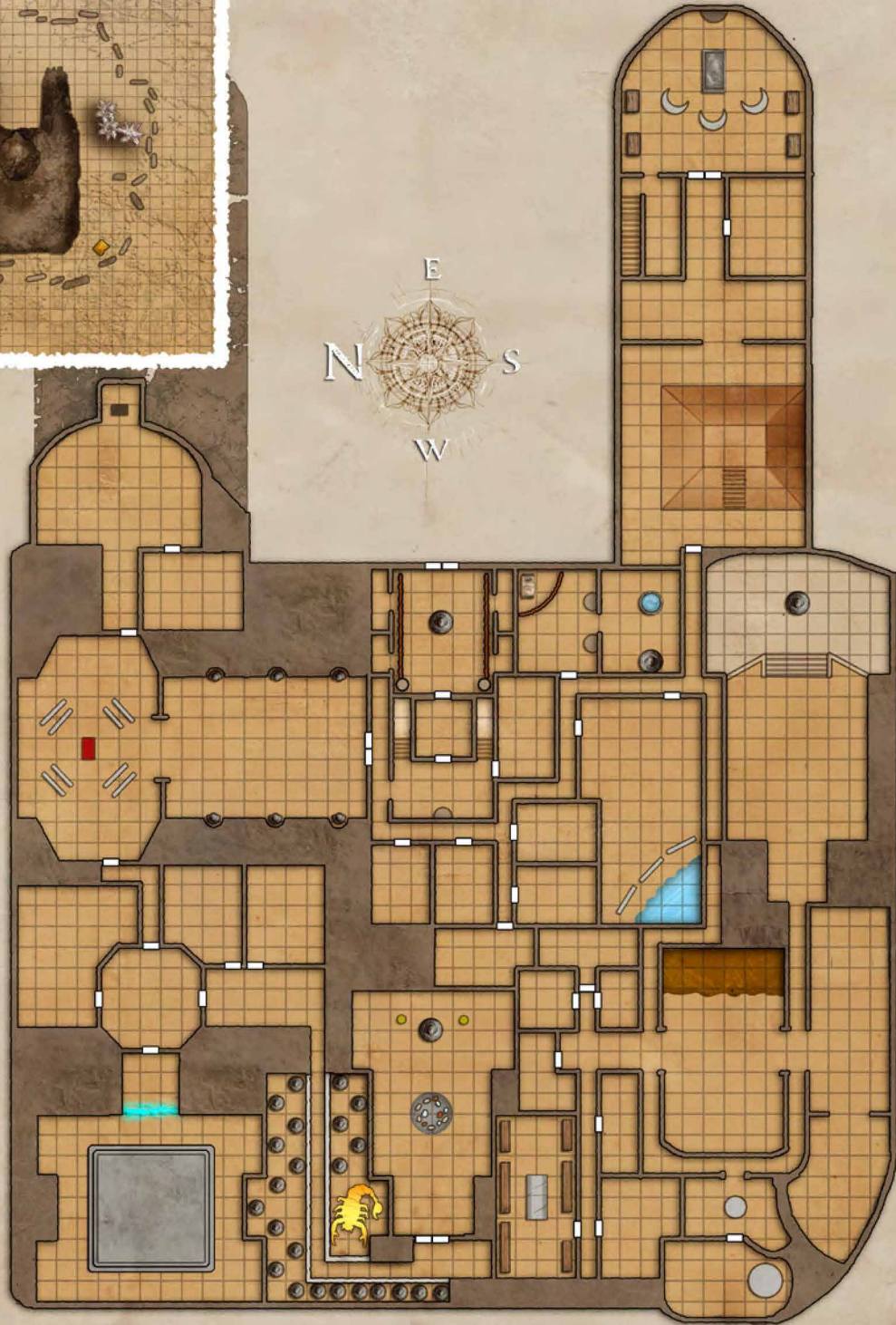


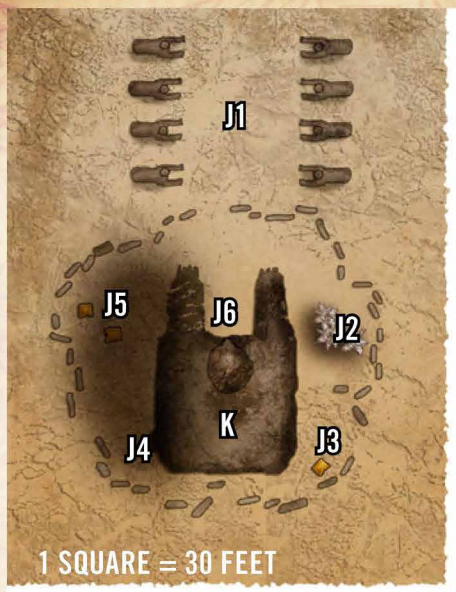


K, SIGHTLESS SPHINX

1 SQUARE = 10 FEET







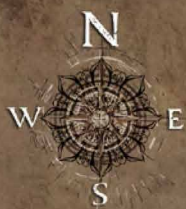
K, SIGHTLESS SPHINX

1 SQUARE = 10 FEET





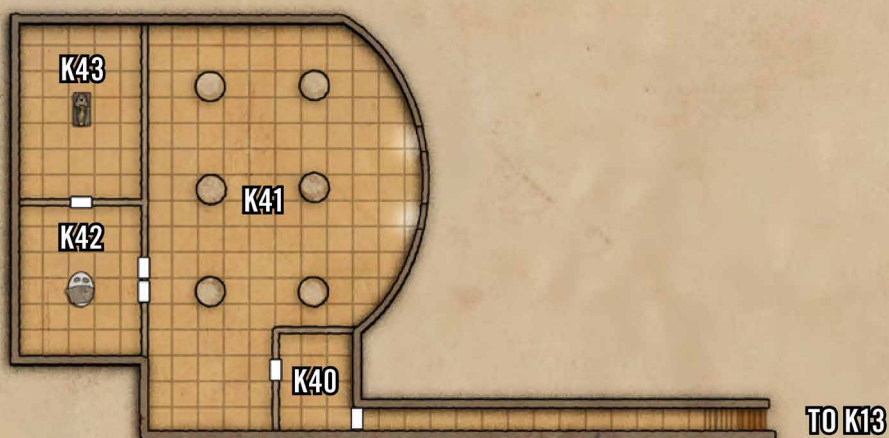
K. SIGHTLESS SPHINX



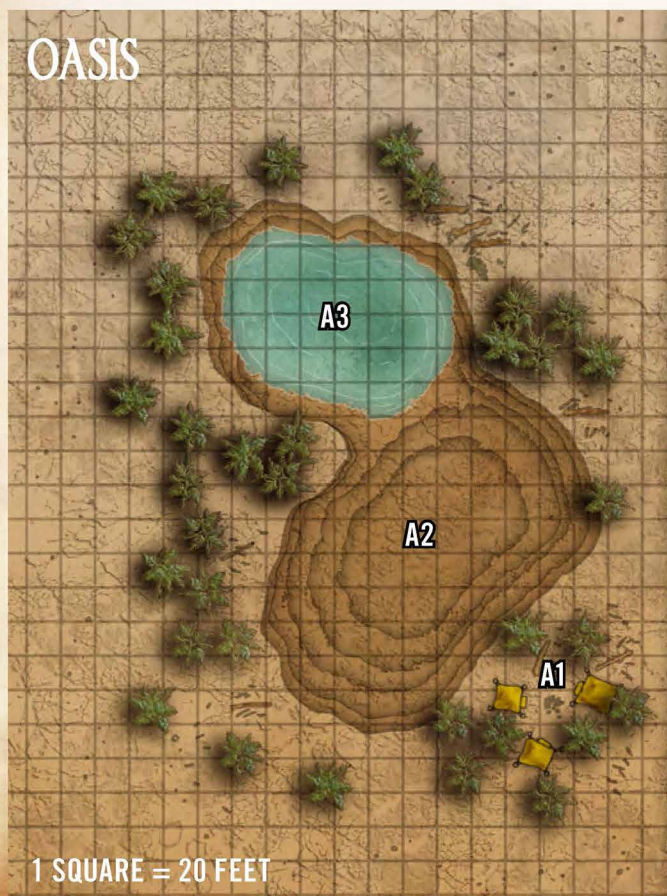
LOWER LEVEL

1 SQUARE = 10 FEET

UPPER LEVEL

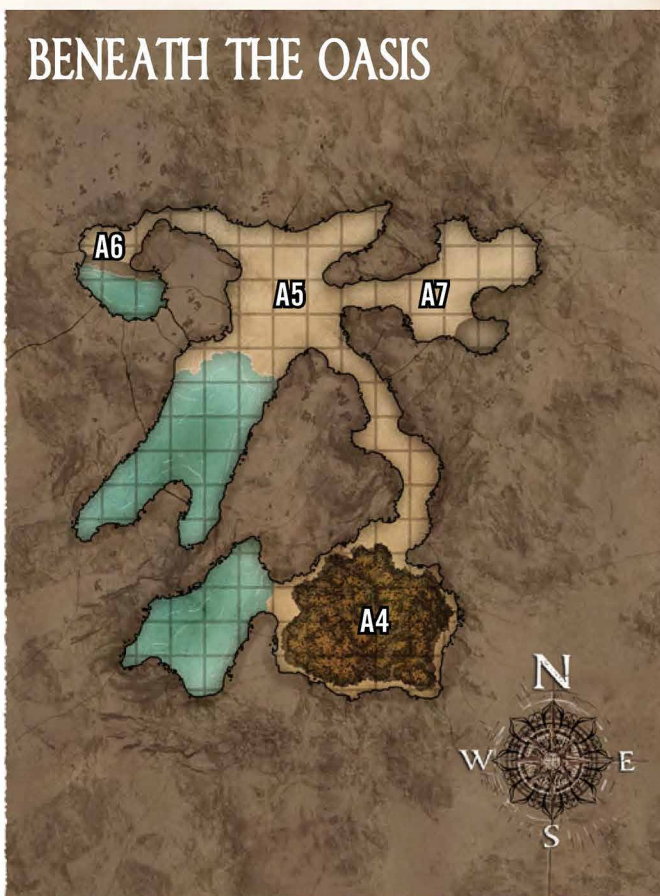


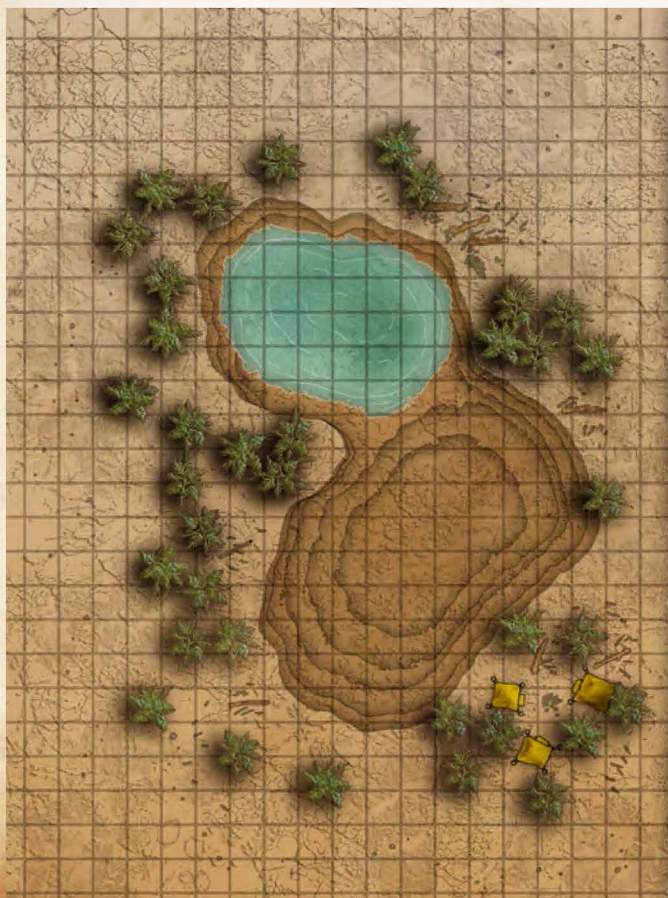
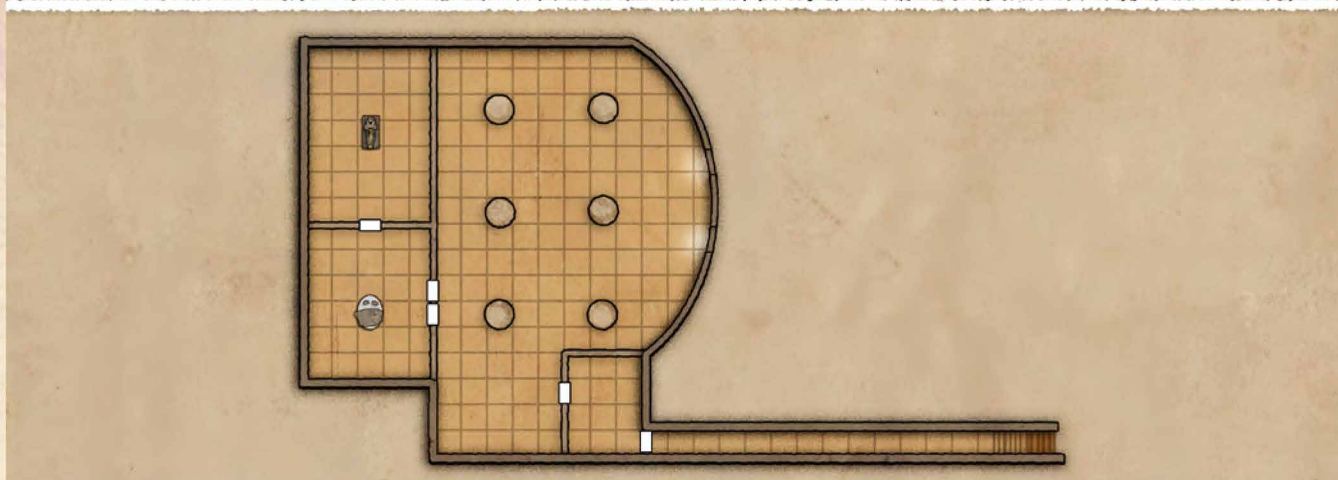
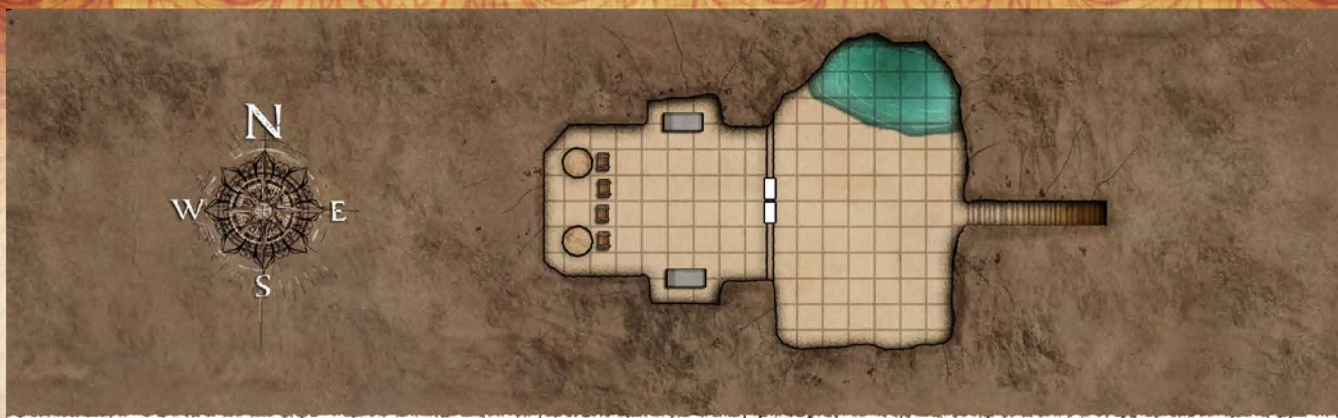
OASIS



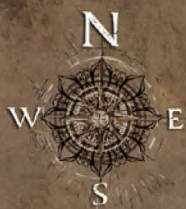
1 SQUARE = 20 FEET

BENEATH THE OASIS





K. SIGHTLESS SPHINX



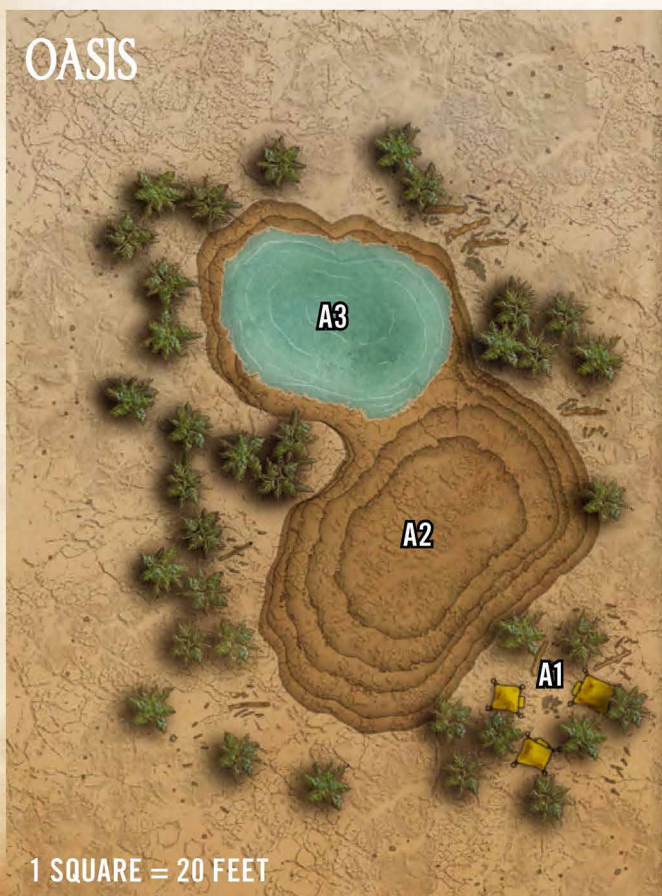
LOWER LEVEL

1 SQUARE = 10 FEET

UPPER LEVEL

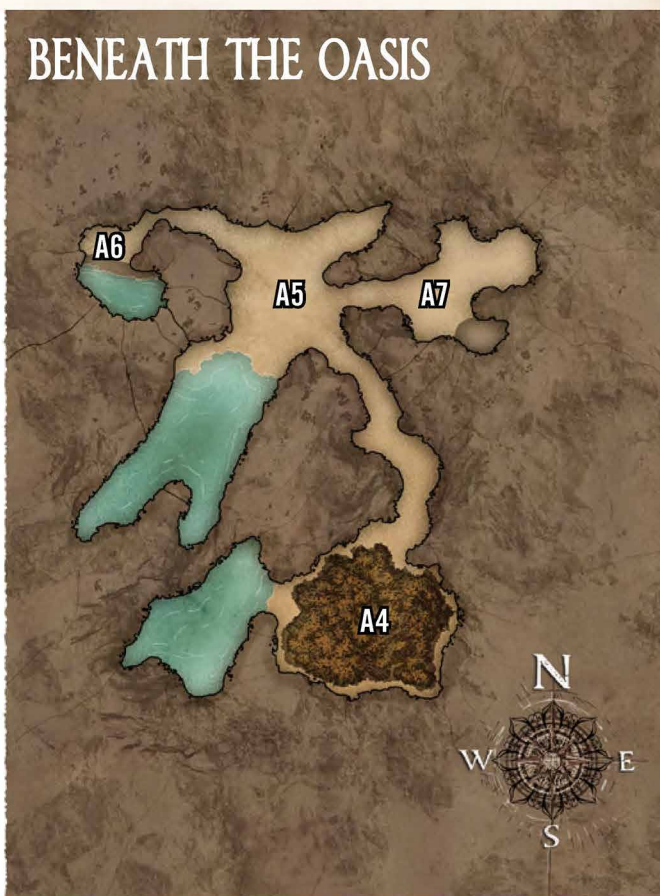


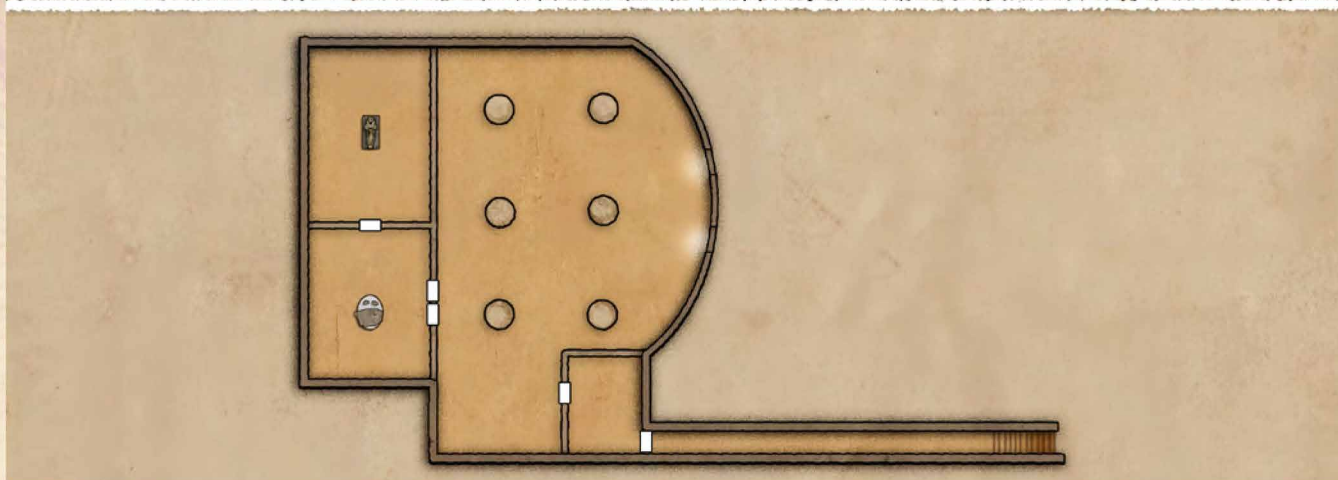
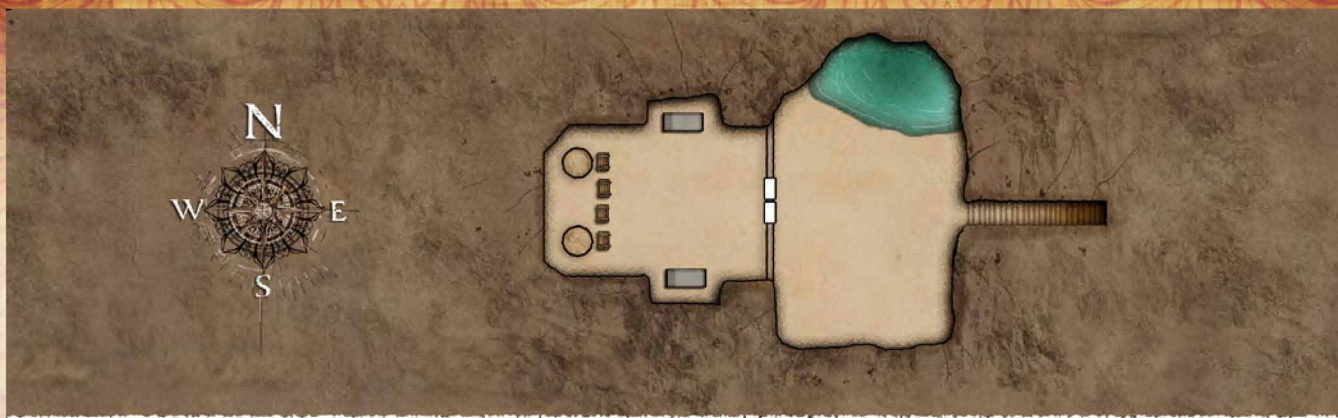
OASIS



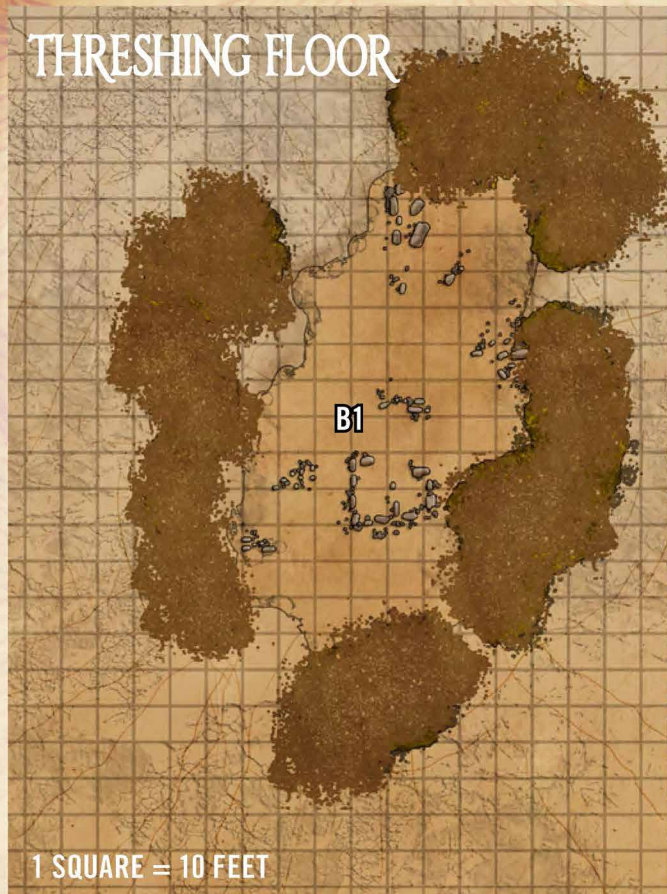
1 SQUARE = 20 FEET

BENEATH THE OASIS

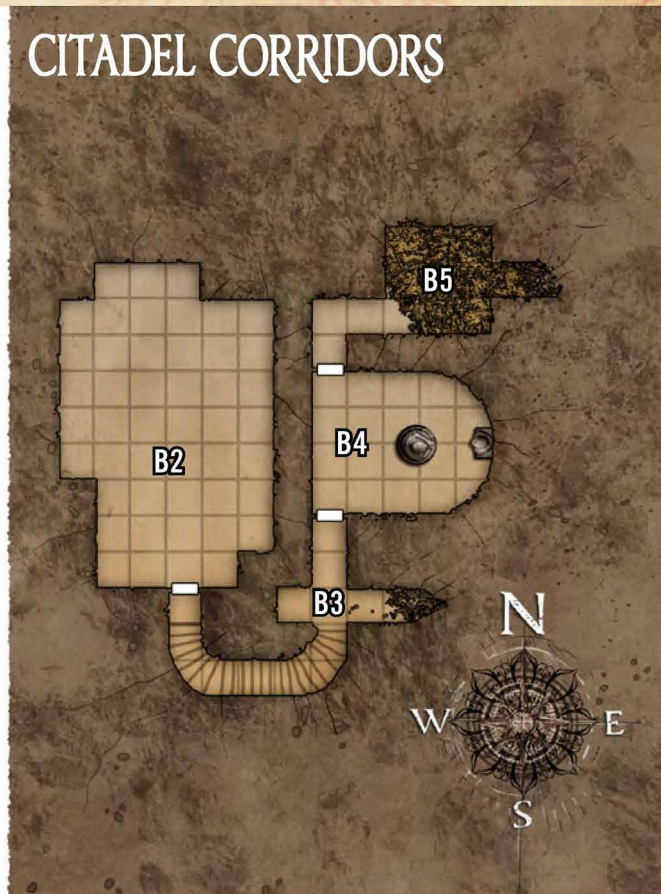


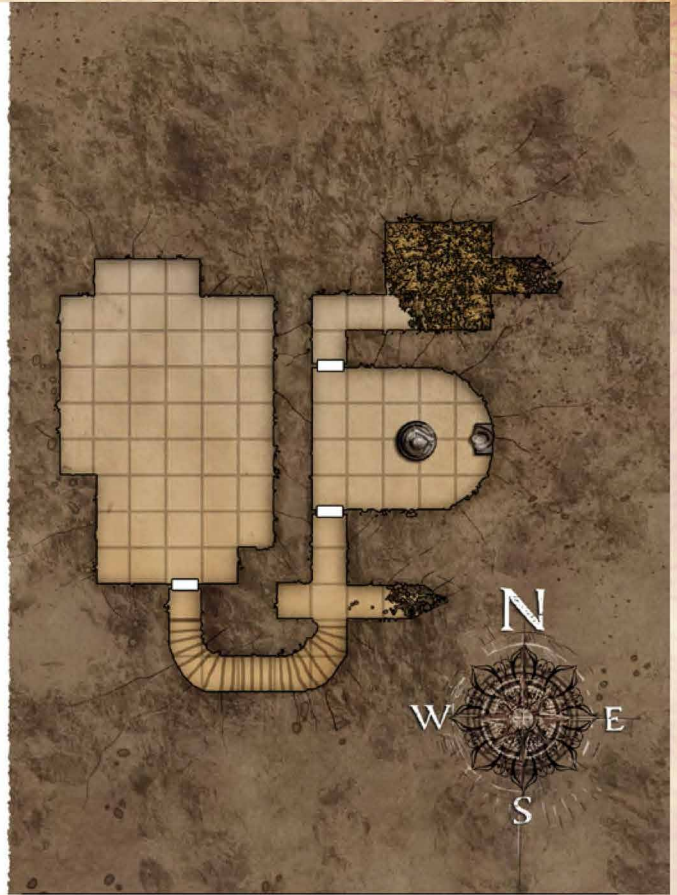


THRESHING FLOOR



CITADEL CORRIDORS

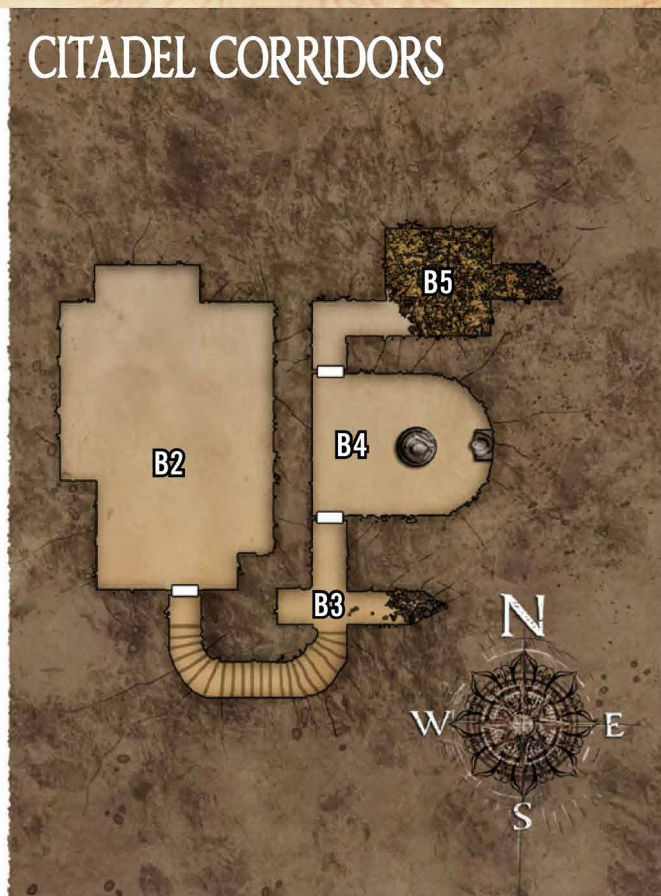




THRESHING FLOOR



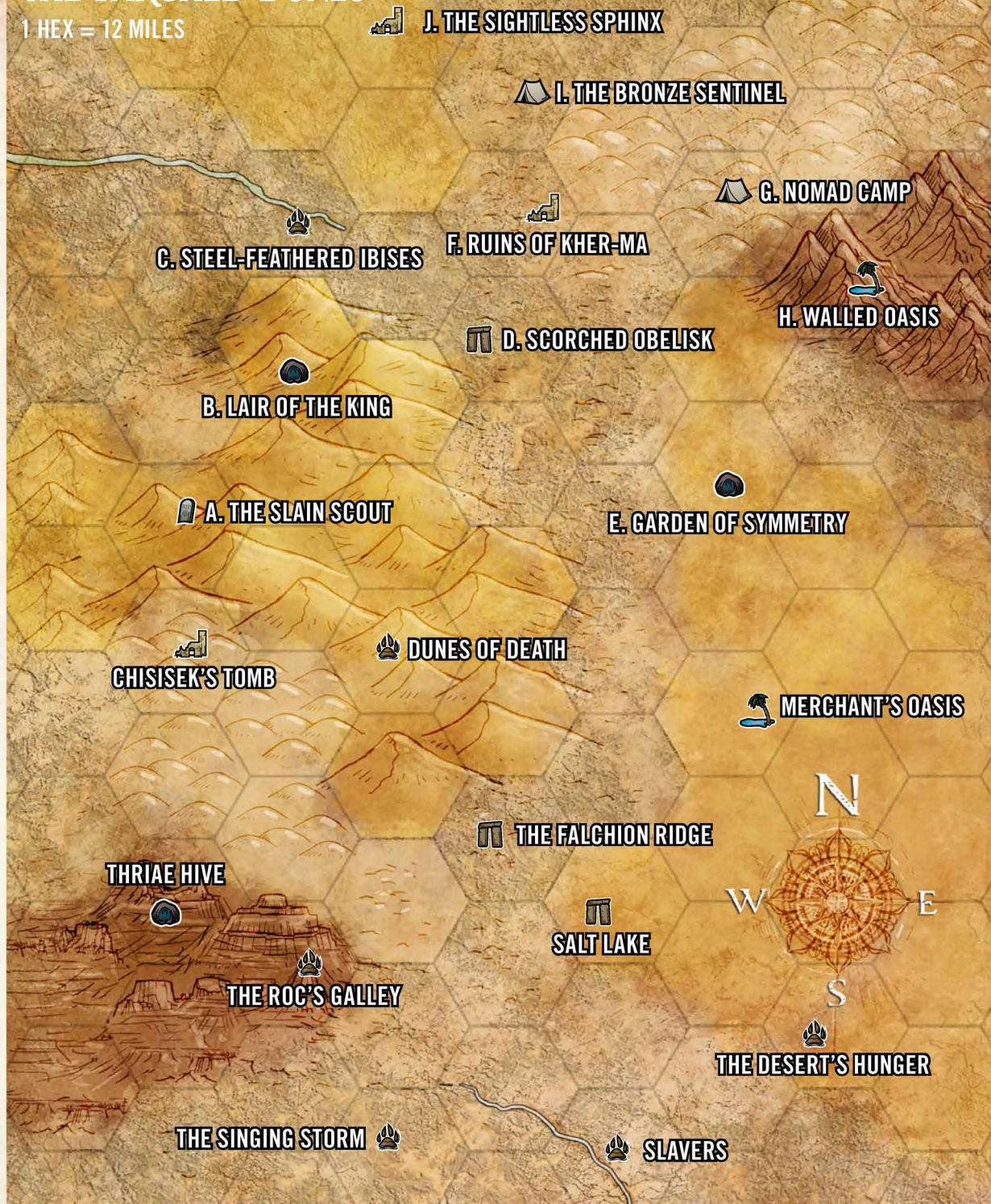
CITADEL CORRIDORS





THE PARCHED DUNES

1 HEX = 12 MILES



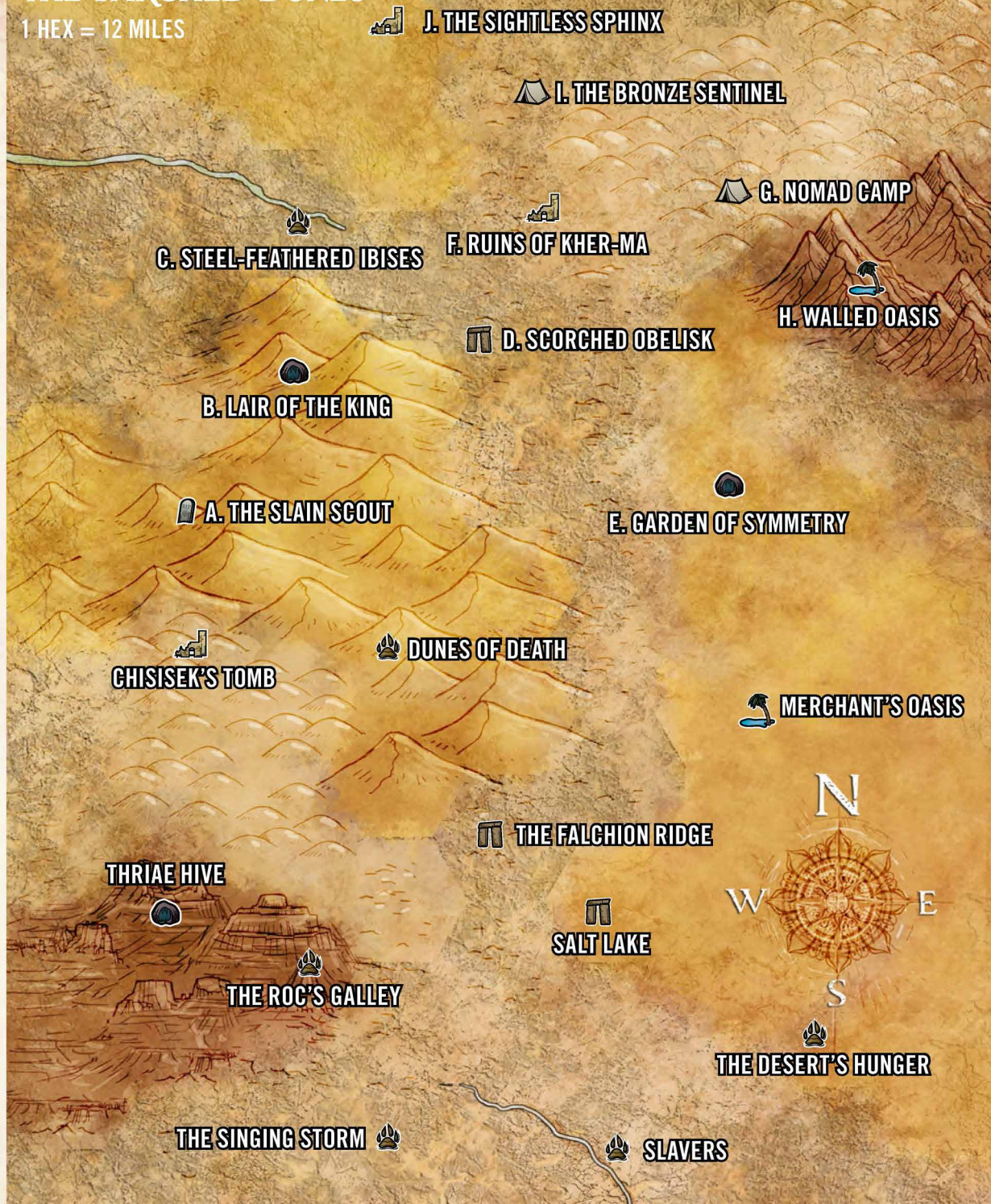
	BADLANDS		DUNES		HILLS		CAMP		DEAD BODY		LAIR		LANDMARK
	ROCKY PLAINS		SAND FLATS				MONSTER		OASIS		RUINS		



- | | | | | | | |
|--|--|---|---|---|--|--|
|  BADLANDS |  DUNES |  HILLS |  CAMP |  DEAD BODY |  LAIR |  LANDMARK |
|  ROCKY PLAINS |  SAND FLATS | |  MONSTER |  OASIS |  RUIN | |

THE PARCHED DUNES

1 HEX = 12 MILES

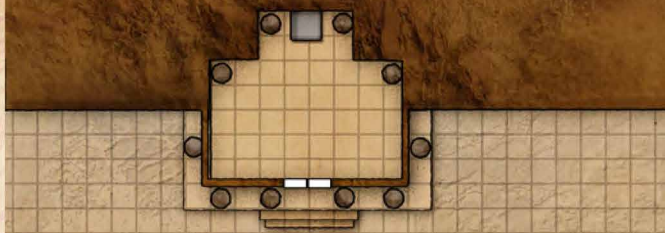


	BADLANDS		DUNES		HILLS		CAMP		DEAD BODY		LAIR		LANDMARK
	ROCKY PLAINS		SAND FLATS		MONSTER		OASIS		RUIN				



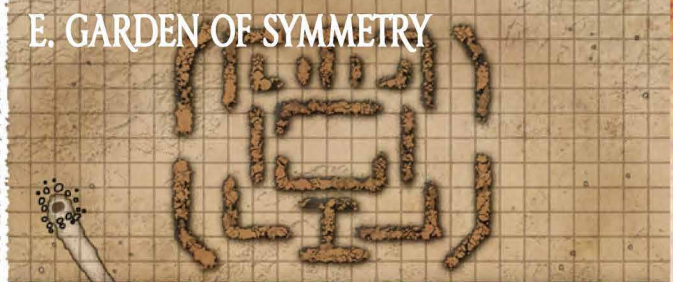
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|--|--|---|---|---|--|--|
|  BADLANDS |  DUNES |  HILLS |  CAMP |  DEAD BODY |  LAIR |  LANDMARK |
|  ROCKY PLAINS |  SAND FLATS | |  MONSTER |  OASIS |  RUIN | |

B. LAIR OF THE KING



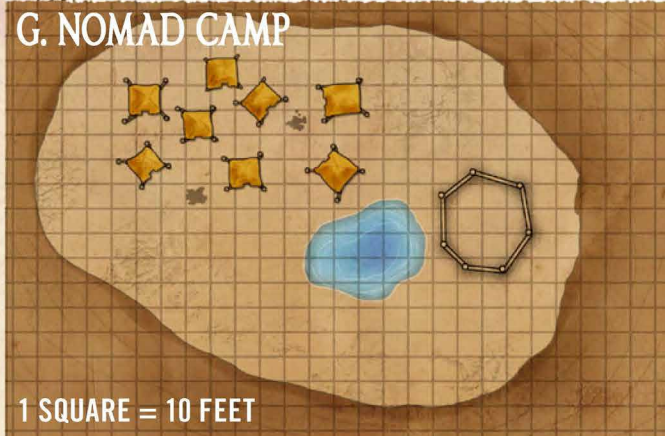
1 SQUARE = 5 FEET

E. GARDEN OF SYMMETRY



1 SQUARE = 10 FEET

G. NOMAD CAMP



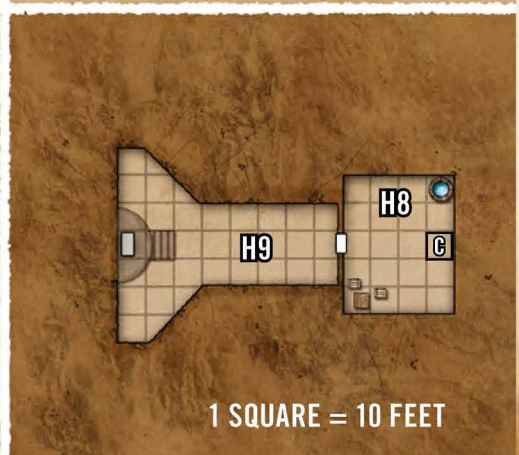
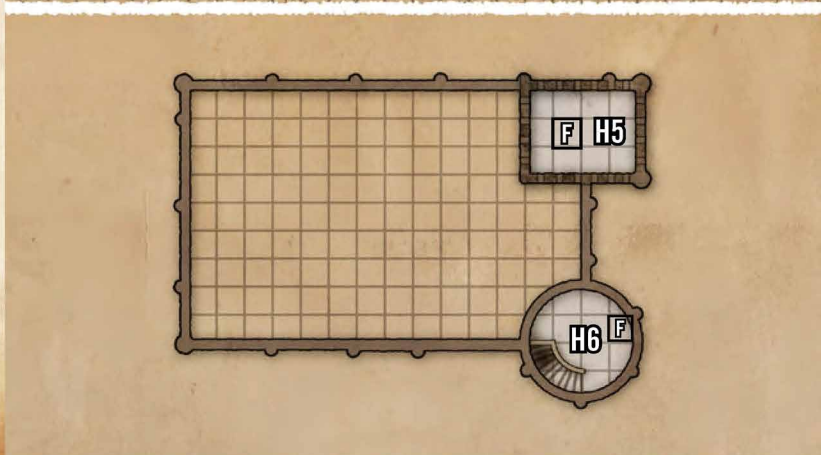
1 SQUARE = 10 FEET

I. BRONZE SENTINEL

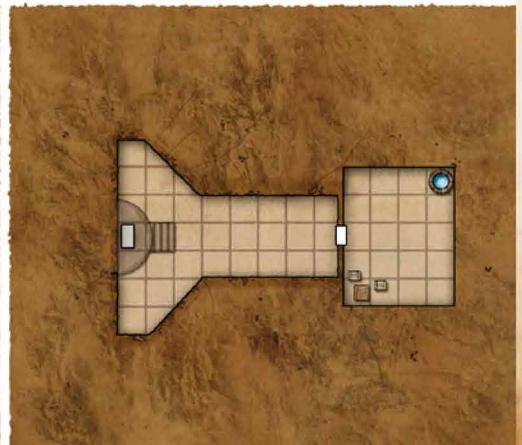
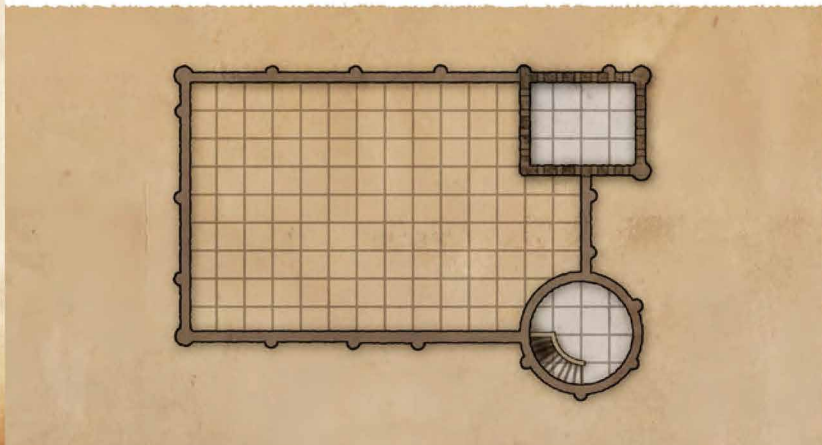
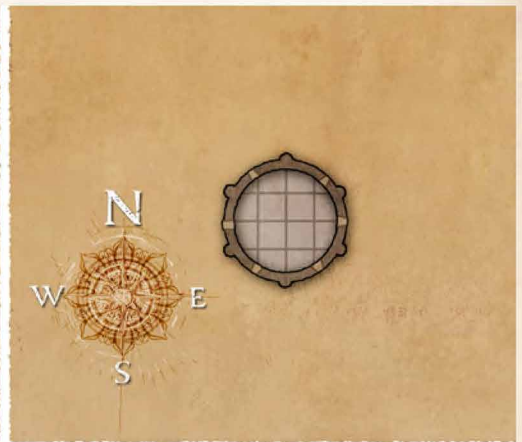
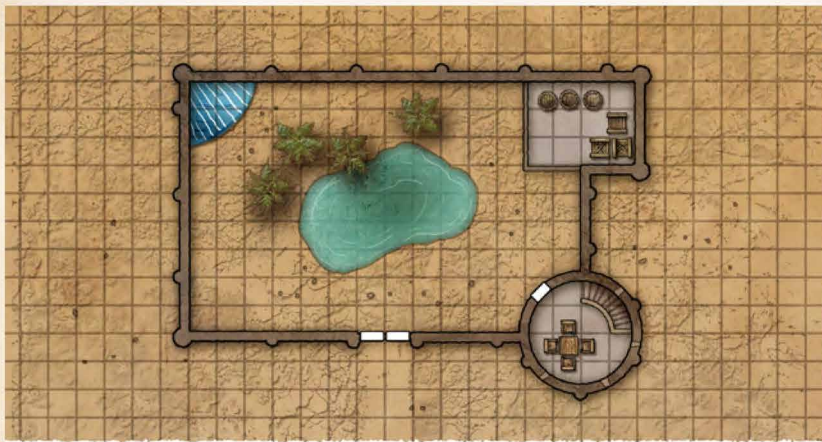
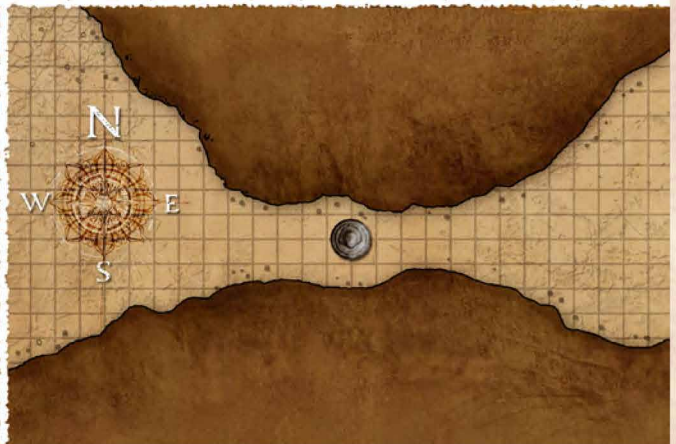
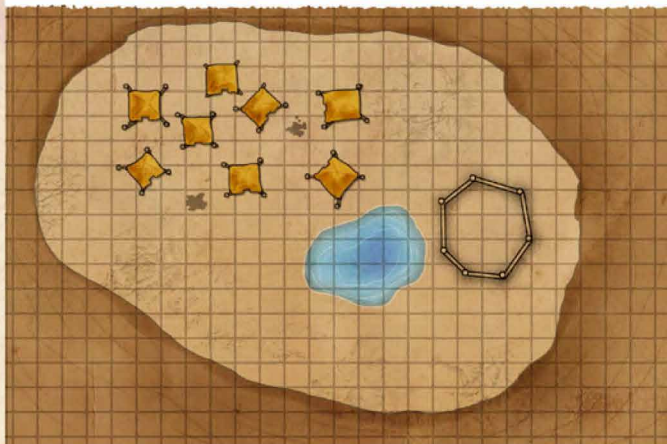
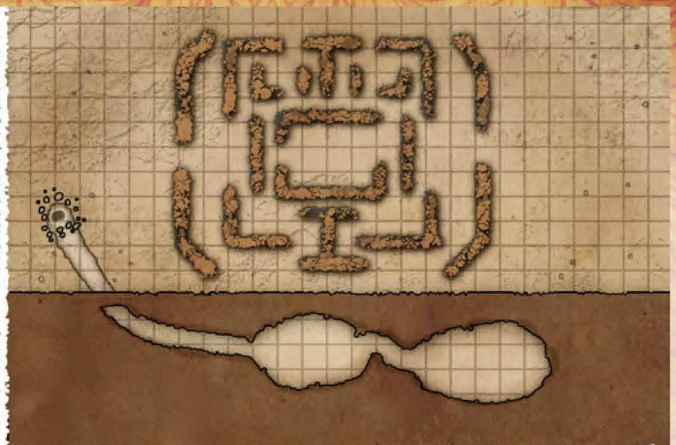
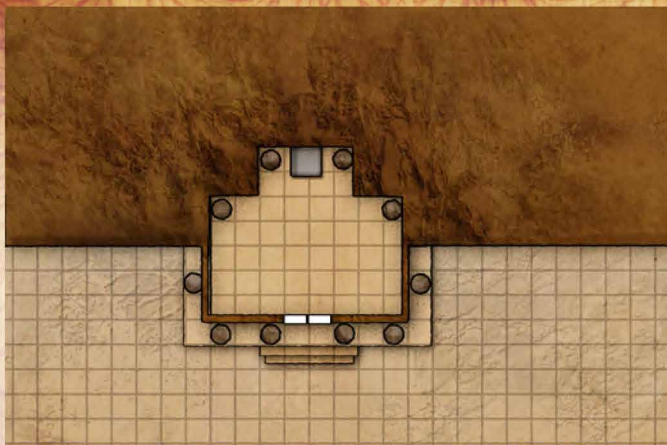


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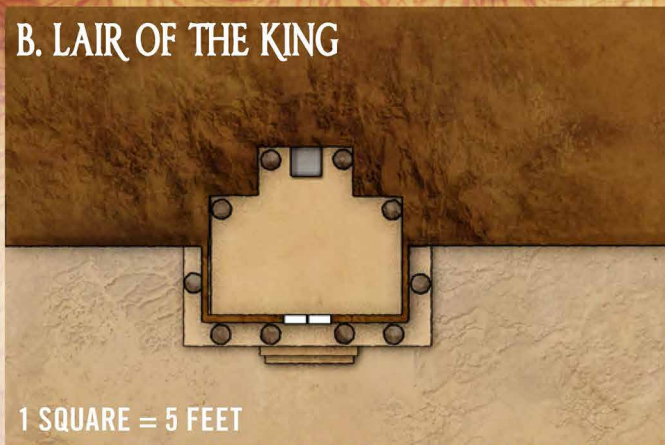
H. WALLED OASIS



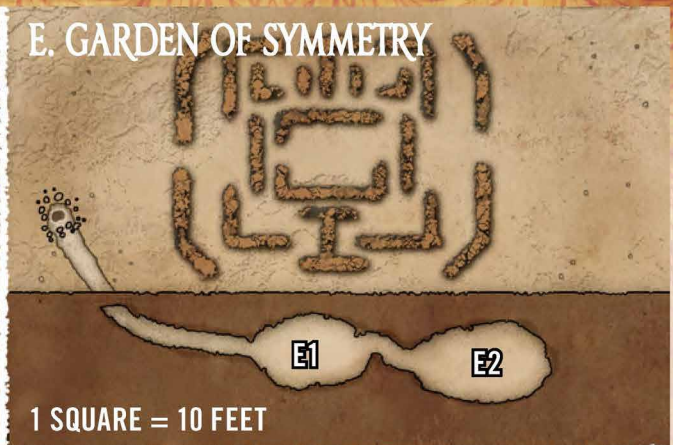
1 SQUARE = 10 FEET



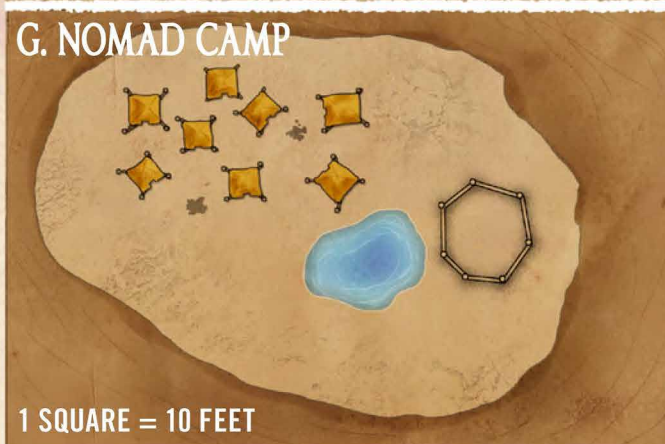
B. LAIR OF THE KING



E. GARDEN OF SYMMETRY



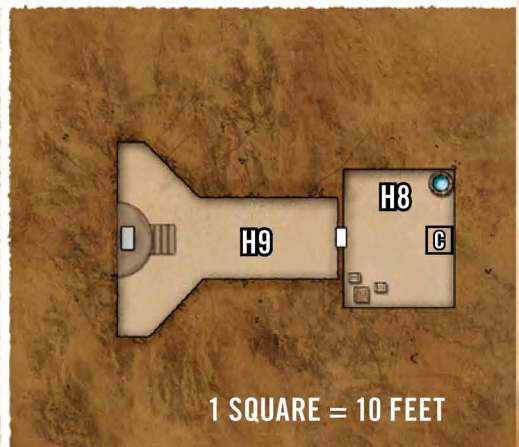
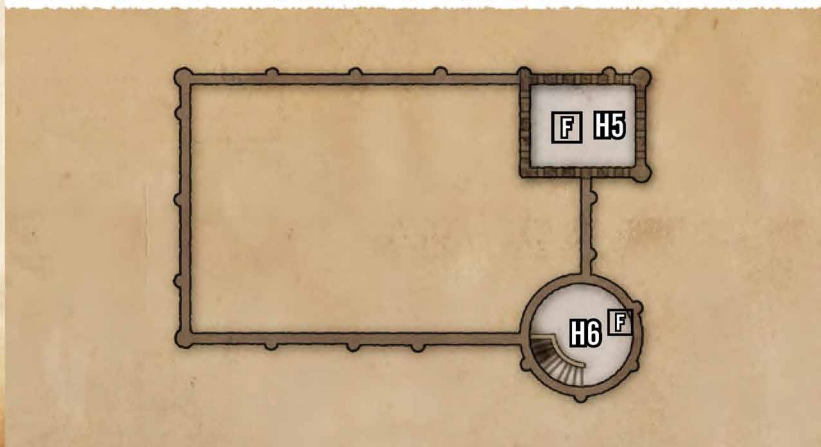
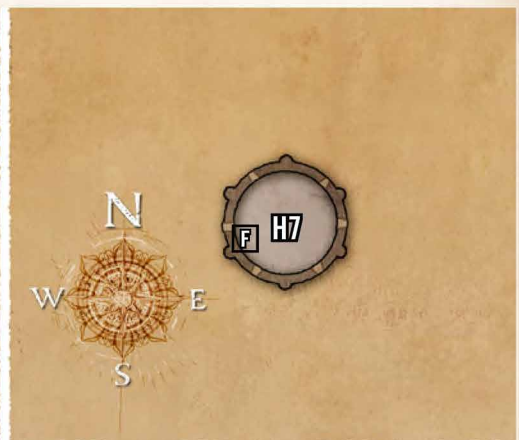
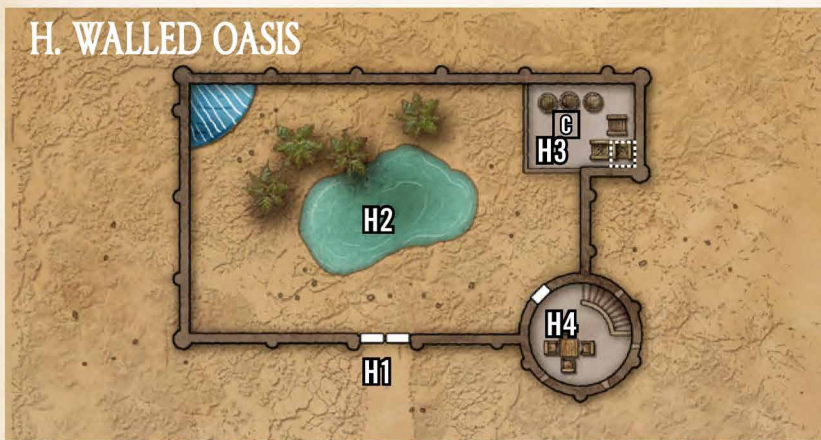
G. NOMAD CAMP

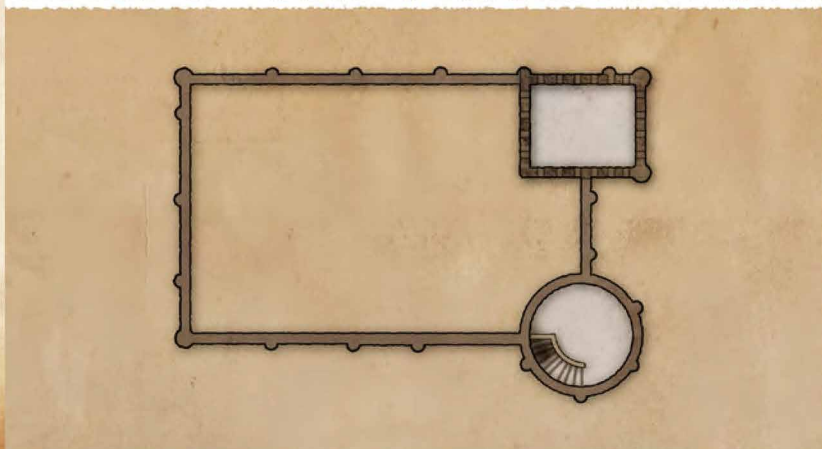
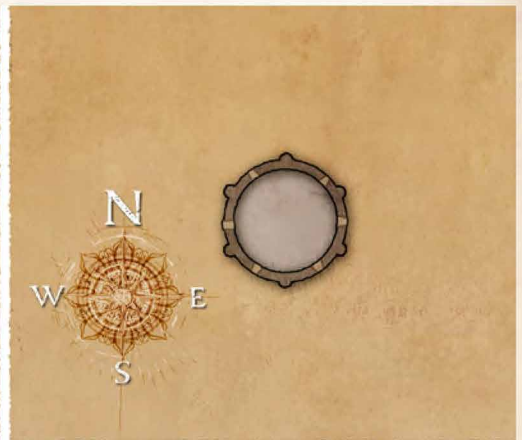
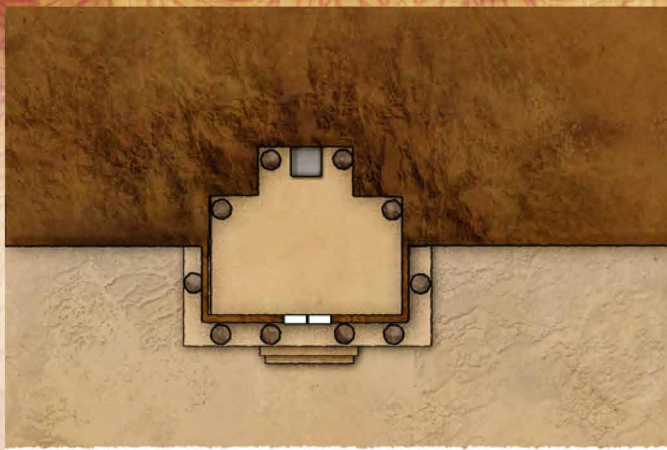


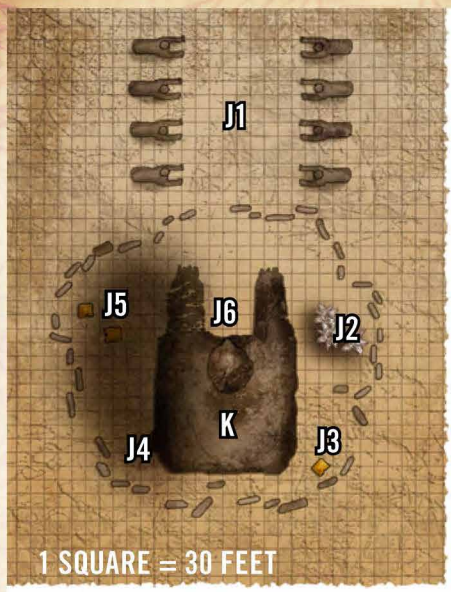
I. BRONZE SENTINEL



H. WALLED OASIS

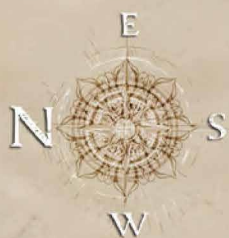


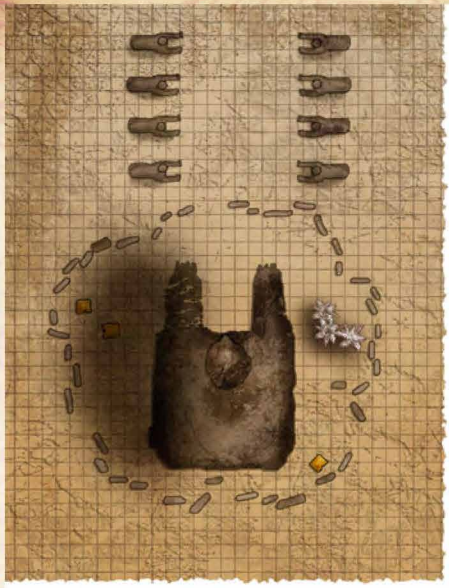


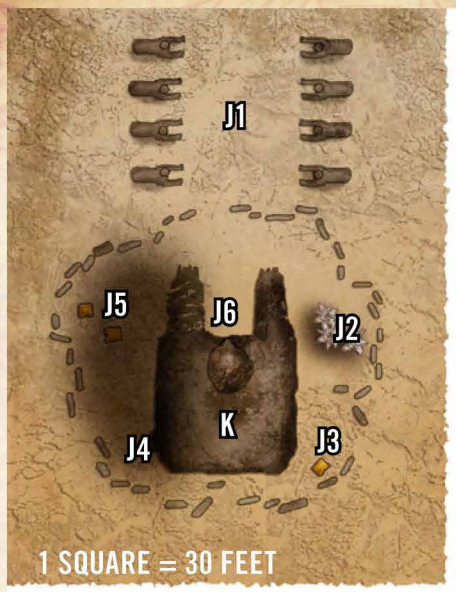


K, SIGHTLESS SPHINX

1 SQUARE = 10 FEET

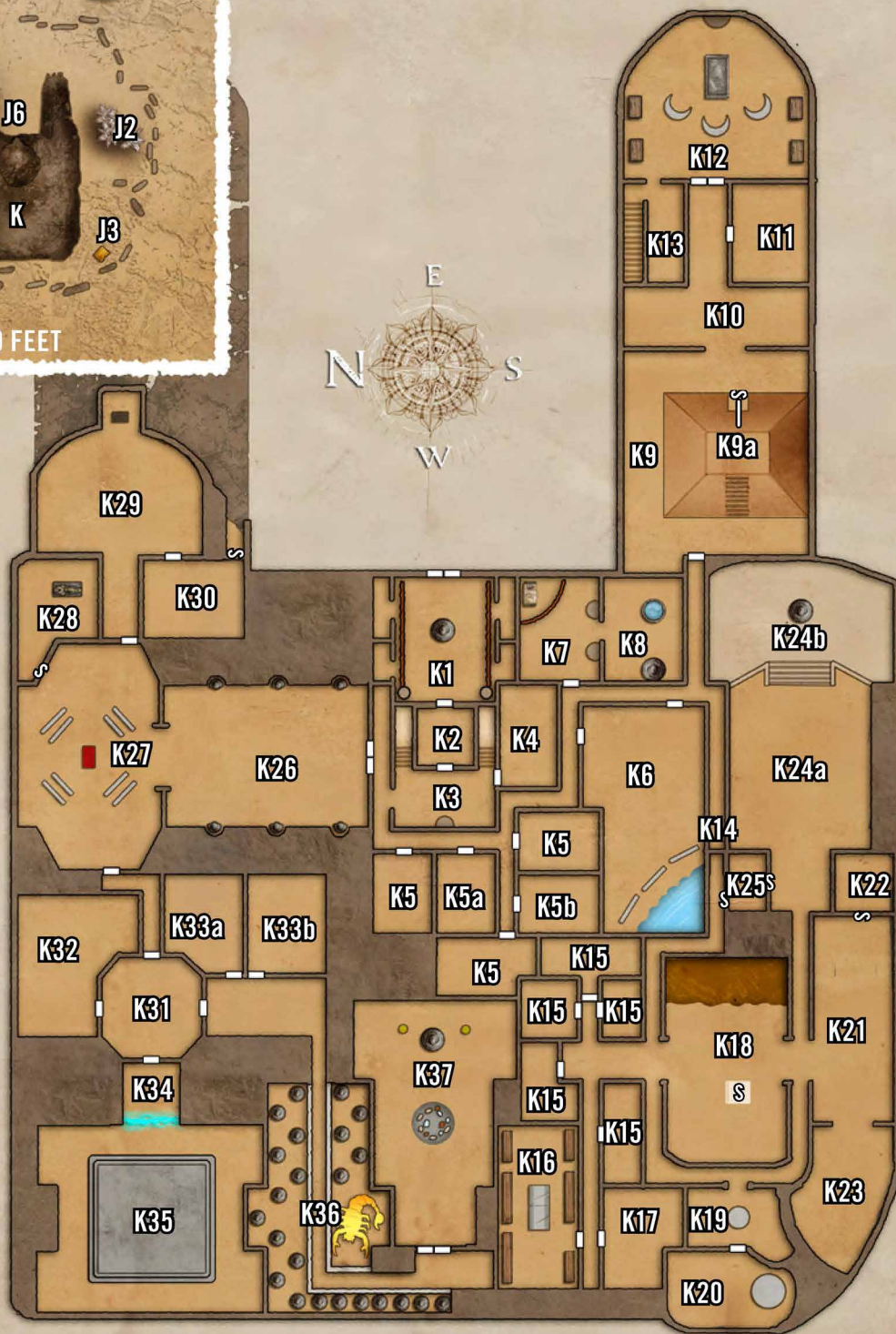
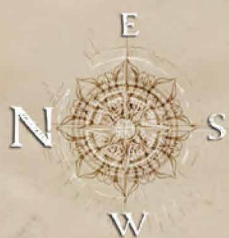


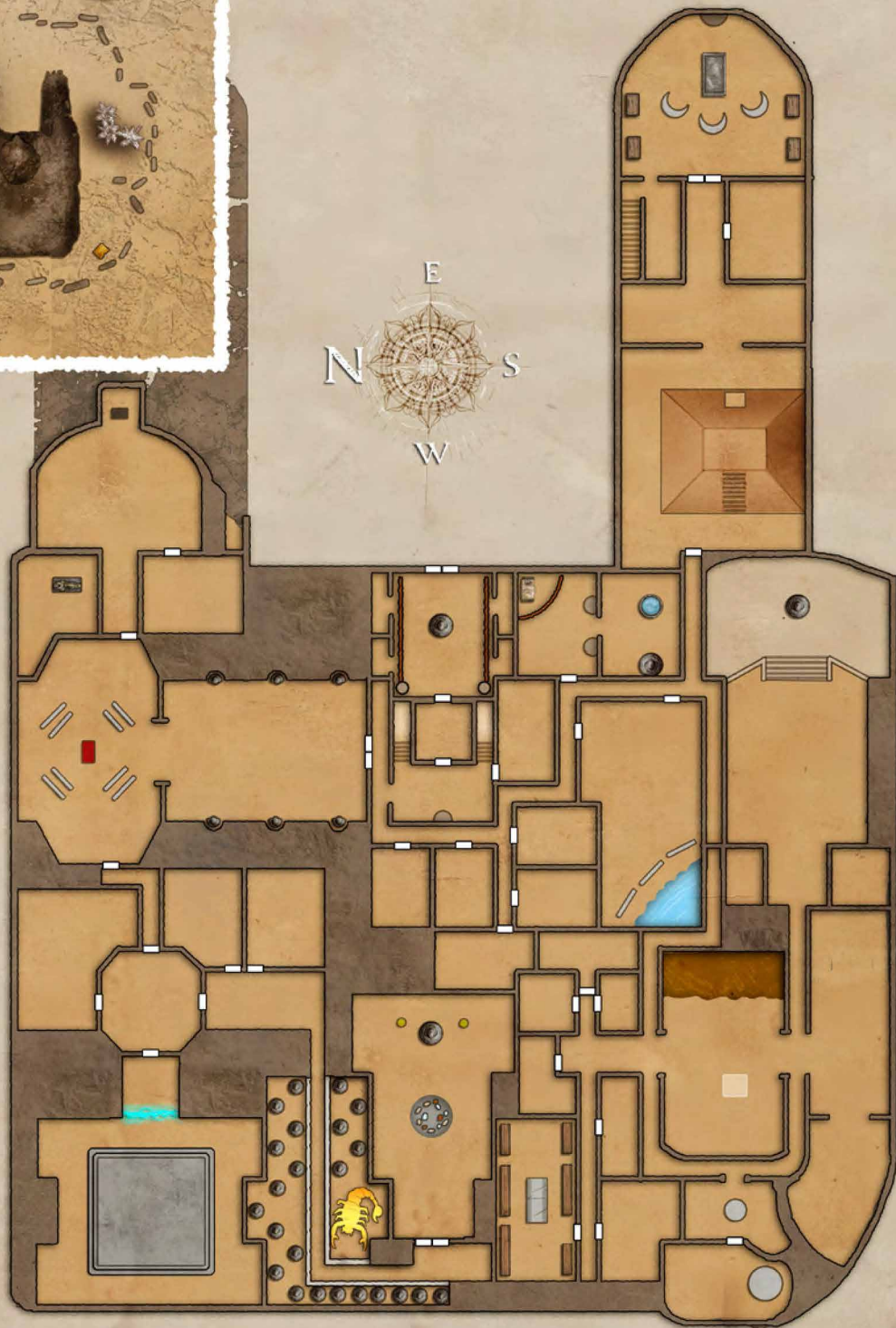




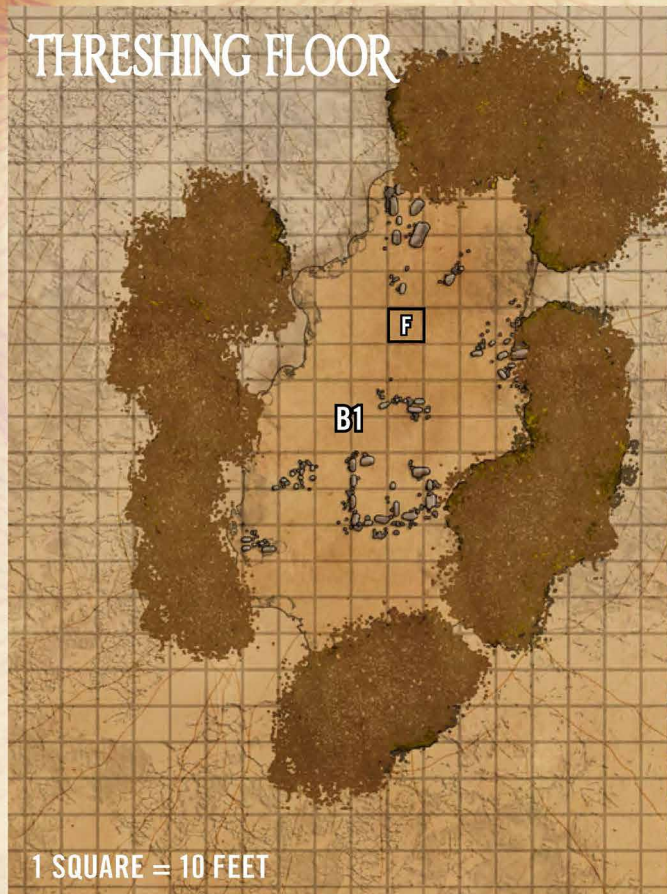
K, SIGHTLESS SPHINX

1 SQUARE = 10 FEET

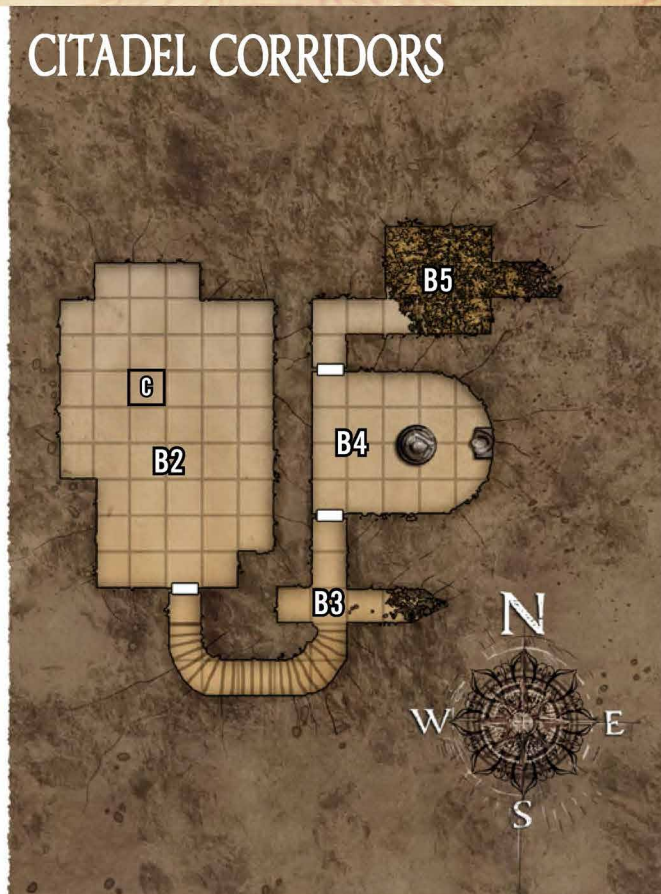


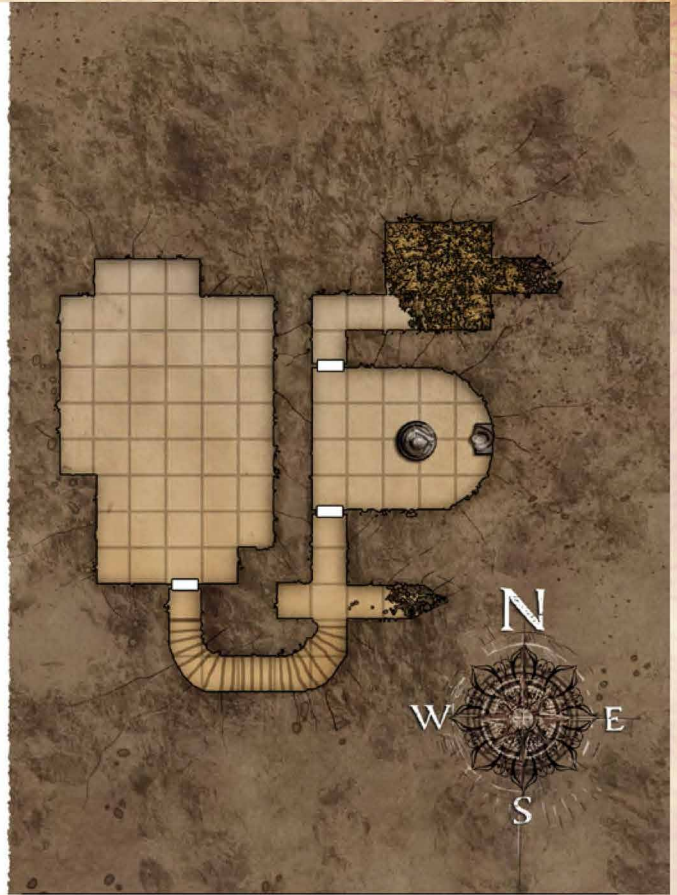


THRESHING FLOOR

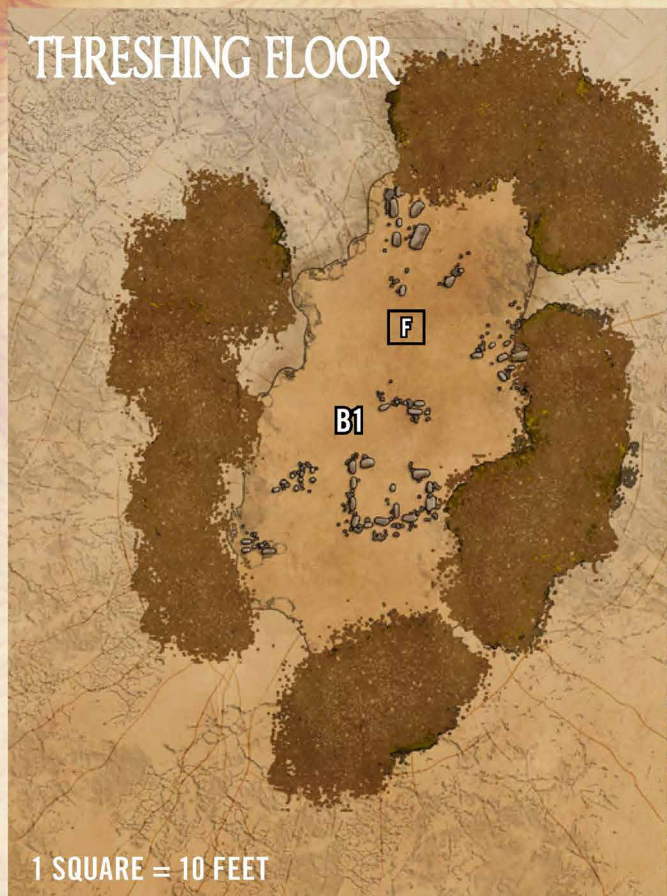


CITADEL CORRIDORS





THRESHING FLOOR



CITADEL CORRIDORS

