

# DAGGERJAW

*This powerful, cat-like predator attacks using the strange boney protrusions extending from its jaw to throw its enemies to the ground.*

## DAGGERJAW

CR 4

XP 1,200

N Large animal

Init +6; Senses low-light vision, scent; Perception +8

## DEFENSE

AC 15, touch 11, flat-footed 13 (+2 Dex, +4 natural, -1 size)

hp 45 (6d8+18)

Fort +8, Ref +7, Will +3

Defensive Abilities ferocity

## OFFENSE

Speed 40 ft.

Melee Gore +10 (1d8+6 plus trip), 2 Claws +9 (1d8+6 plus grab)

Space 10 ft.; Reach 5 ft.

Special Attacks Powerful Charge (gore, 2d8+12 plus trip), grab (claw)

## STATISTICS

Str 23, Dex 15, Con 17, Int 2, Wis 12, Cha 6

Base Atk +4; CMB +11 (+15 trip, +15 grab); CMD 23 (27 vs. trip)

Feats Improved Initiative, Skill Focus (Perception), Weapon Focus (gore)

Skills Acrobatics +10, Perception +8, Stealth +7 (+11 in areas of tall grass), Swim +11; Racial Modifiers +4 Acrobatics, +4 Stealth (+8 in tall grass)

Environment any plains

Organization solitary

Treasure none

The daggerjaw is a lone hunter that prowls the plains south of Port Vale. Its preferred prey is the armored reaper, a large creature with a tough, armored hide but a soft underbelly. The armored reaper hunkers down when threatened creating a nearly impenetrable defense. The daggerjaw, however, slides the boney, dagger-like protrusions on its jaw (it's "daggers") under the edge of the armored reaper's shell and uses its powerful neck muscles to flip the animal over. Before the reaper can right itself, the daggerjaw pounces. With a few swipes of its terrible claws across the soft underbelly, the daggerjaw disembowels the unfortunate creature. Once the reaper is killed, the daggerjaw uses its daggers to dig out the soft meat inside.

## APPEARANCE

The daggerjaw is nearly 4 feet tall at the shoulder, almost 7 feet long, and weighs in excess of 500 pounds. Its body is faintly lion-like, but the boney protrusions around its face clearly set it apart from its feline cousins. It has a mane of wirey hair that runs down its back, sometimes extending all the way to the tip of its tail. It is exceptionally strong and has a thick, muscled body. Its lower jaw protrudes below the upper jaw and is lined with a row of sharp fangs. These teeth help when flipping armored reapers as they dig into the creature's flesh after the daggers are thrust beneath.

## ORIGINS

Despite their fearsome appearance, daggerjaws are neither corrupted nor magically created. All indications suggest that they are natural creatures and one of Vale's creations.

## ENCOUNTERING DAGGERJAWS

Daggerjaws are lone hunters, and they are fiercely territorial. Any intrusion into their domain is met with a violent response. The boney daggers on their jaw are effective against more than their preferred prey. Daggerjaws are known to scoop up human opponents and toss them through the air with their daggers. Their claws are exceptionally sharp, and will cut through most light armor.



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