

TREASURES OF NEOEXODUS: JUDGMENT SEEKER

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JUDGMENT SEEKER

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In 540 BU Emperor Vincent's persecution of the pagans was in full swing, and those who were still brave enough to live in the Caneus Empire and continue their worship chose to go underground. The clergy used any mean at their disposal to root out the pagans and locate those within the Covenant helping them to hide or fight back. To this end they created a number of powerful spears much like the fabled holy avengers. Called *judgment seekers*, these spears have become a symbol of Dhazvok's unrelented hatred of heretics, for good or for ill.

HISTORY

At the height of Emperor Vincent's madness, a group of druids planned on assassinating the emperor as he did his yearly hunt in the forests outside his summer home commemorating his rise to power. They were discovered by the work of a clever demonlayer named Argen Karmsson who had been investigating the circle of druids for some weeks. Before he could warn the emperor and put a stop to the plot the druids captured him and kept him prisoner for several days.

Eventually he managed to free himself and strangle one of the druids left to guard him. Taking up the druid's spear he hunted the others one by one in their own lair until he and the spear was covered in blood. A single surviving druid managed to escape the lair and decided to continue on with the plot as planned. After several hours of chasing the more capable druid through his home forest, they arrived at the grounds of the emperor's summer palace. On his hunt, and unaware of the danger he was in, the Emperor Vincent was caught off guard as the druid emerged from the underbrush in the form of a massive dire bear. With only seconds to spare, the tired, haggard, and weakened inquisitor hurled the spear in his hands with a whispered prayer to his god. The throw had almost no chance of striking and history might have been vastly different if it had not.

The spear struck true, digging deep into the druid's rib cage, and piercing his heart. Stunned by his brief brush with death, Emperor Vincent could only look on in shock as his attacker fell dead mere inches from his throat. What happened next is

lost to legend. Some stories say that Argen bowed down

on one knee and asked the Emperor to pardon him for the interruption before collapsing, dead. Others say he simply collapsed where he stood and was found later. Still, some rumors persist that he walked out of the woods fully renewed and healthy.

Regardless the Emperor saw the spear as a sign that he should launch a new holy crusade. He charged his priests with the task of developing a number of sacred weapons based upon the spear that saved his life, and armed the greatest inquisitor's of the covenant with them. Since all paladins were blasphemers, he reckoned, he would arm his inquisitors in their stead.

The priests created a weapon which they deemed the *judgment seeker*. Piercing through lies and stealth to slice open the hearts of heretics and pagans, it came to represent everything that was twisted about the methods Emperor Vincent used to keep his detractors and targets in check. While many inquisitors carried spears to honor the memory of Argen Kamsson, only the most highly skilled or highest ranking inquisitors carried *judgment seekers*.

In a bitter turn of irony, it is rumored, that Argen sought to assassinate Emperor Vincent some years later when he sought to punish him for crimes against the church. His *judgment seeker* was broken shortly after he was caught and executed. For his loyalty to the Caneus Empire and to the Sanguine Covenant, a statue of him was built to honor his memory just outside the main temple of the Covenant in the capital city some years after Emperor Vincent's demise.

Despite its storied history and closeness to a dark period in their history the Sanguine Covenant continues the use of the *judgment seekers*. Now, however they have turned the holy spears away from the mostly passive druidic cults onto true heretics and other creatures that threaten their religion. Still, grudges remain among the druidic cults in the hinterlands of the empire and wise inquisitors often choose a different weapon when going into these regions to avoid attracting unwanted attention.



Aura strong enchantment; **CL** 18th
Slot None; **Price**; 123,715 gp **Weight** 7 lbs.

DESCRIPTION

This +2 *cold iron* spear becomes a +5 *wounding cold iron* spear in the hands of an inquisitor of the Sanguine Covenant.

This sacred weapon grants the wielder the benefits of the Endurance feat to the wielder. It also allows the wielder to use fear (once per round as a standard action) at the class level of the inquisitor. In addition whenever the inquisitor uses her bane ability on the weapon it is extended for a number of rounds equal to her wisdom modifier.

CONSTRUCTION

Requirements Craft Magic Arms and Armor, *fear*,
Cost 61,857 gp

DESCRIPTION AND CONSTRUCTION

Judgment seekers are solid spears of polished ash, tipped with a cold iron spear tip at one end and a brass knob for balance on the other. Carvings of saints, prophets, and martyrs of the Sanguine Covenant cover the spear.

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Item Description

Notes:

Item Code

JUDGMENT-SEEKER
WEAPON CARDS

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