

Quest of the Claw

by Keith Done



Part 4



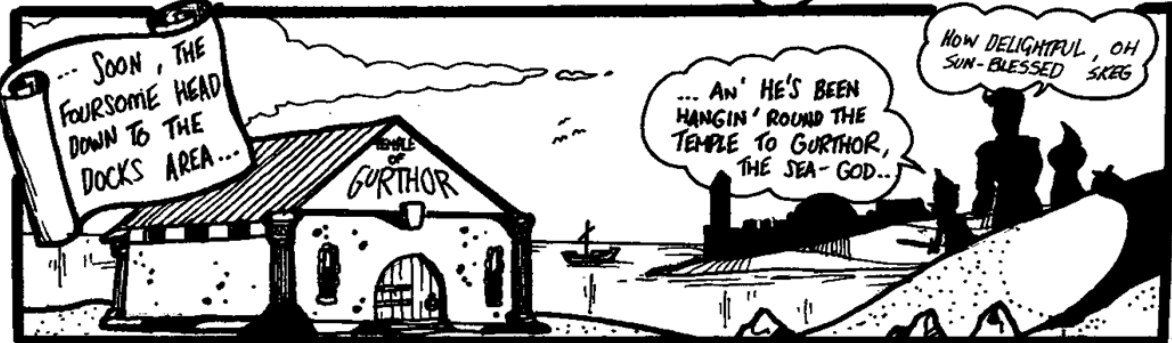
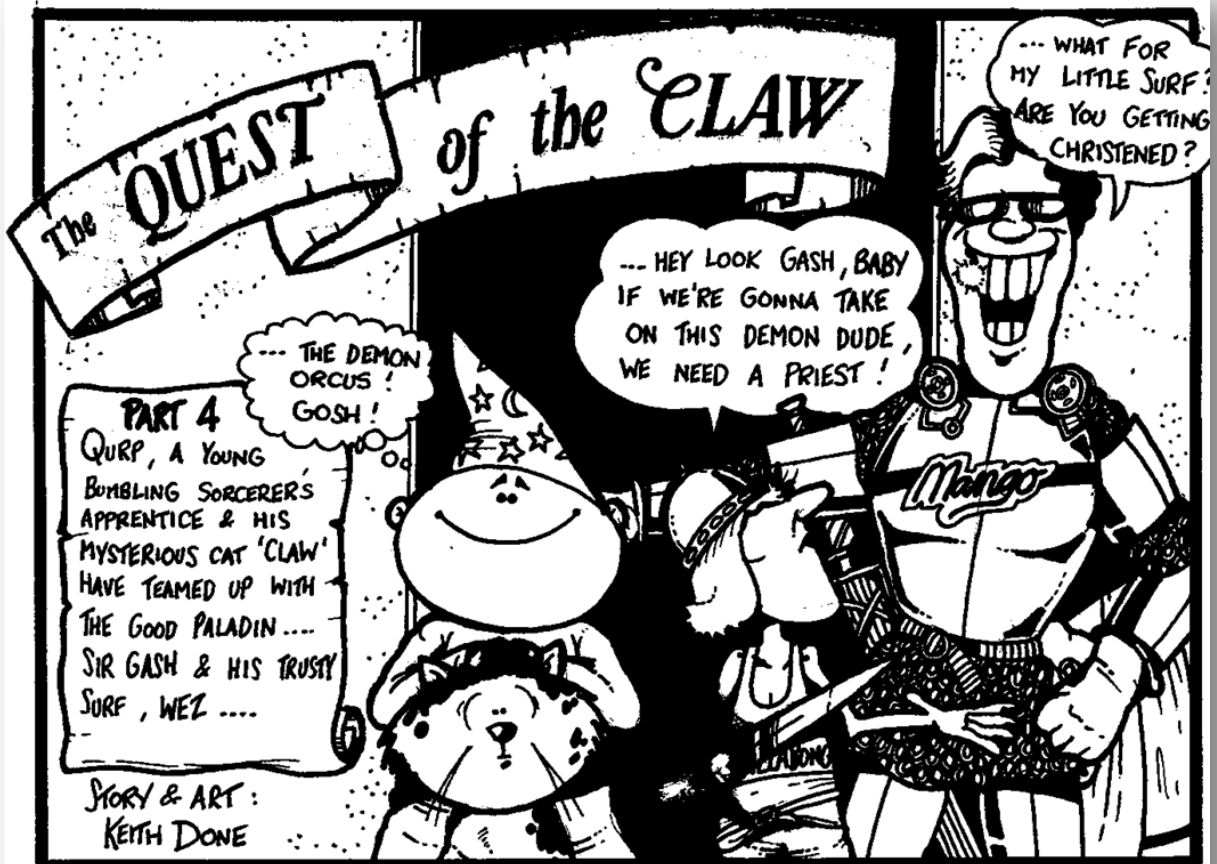
In 1983 I was a bright and wide-eyed individual and was new to the work force and the curious hobby of role-playing games. I became a founding member of a Brisbane-based club called Queensland Role Players (QRP) and, when the club committee discovered I could draw, I was asked to create a mascot for QRP and came up with a young apprentice wizard called QuRP.

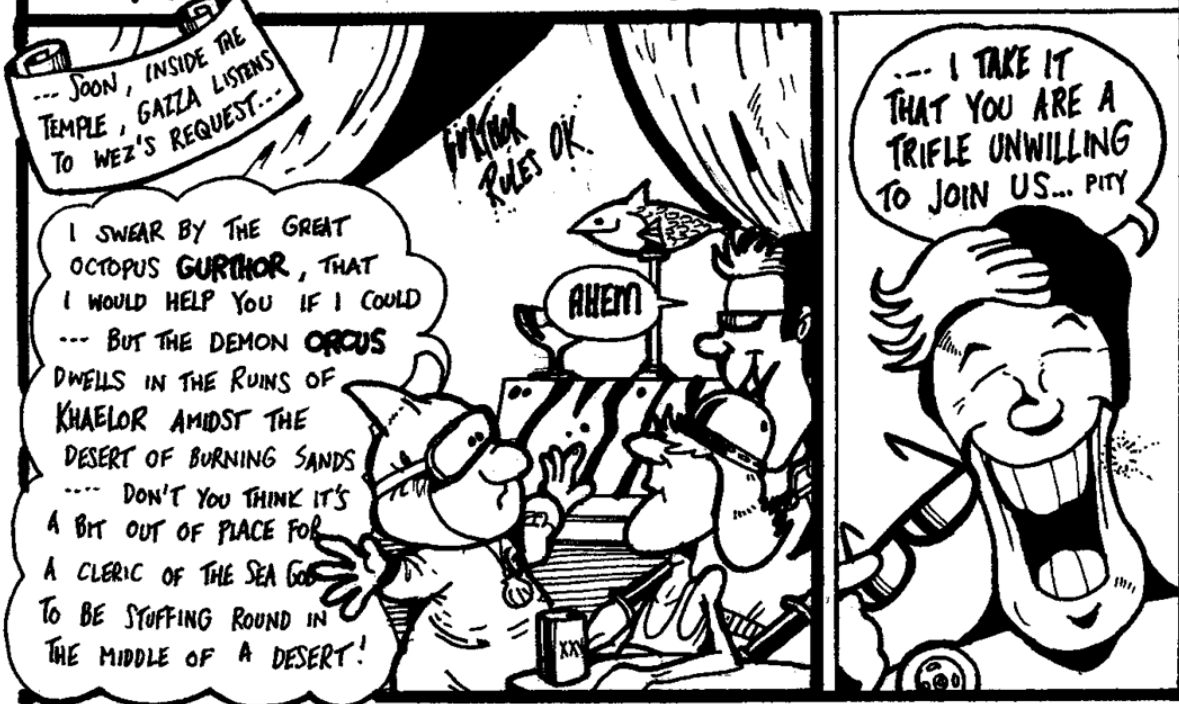
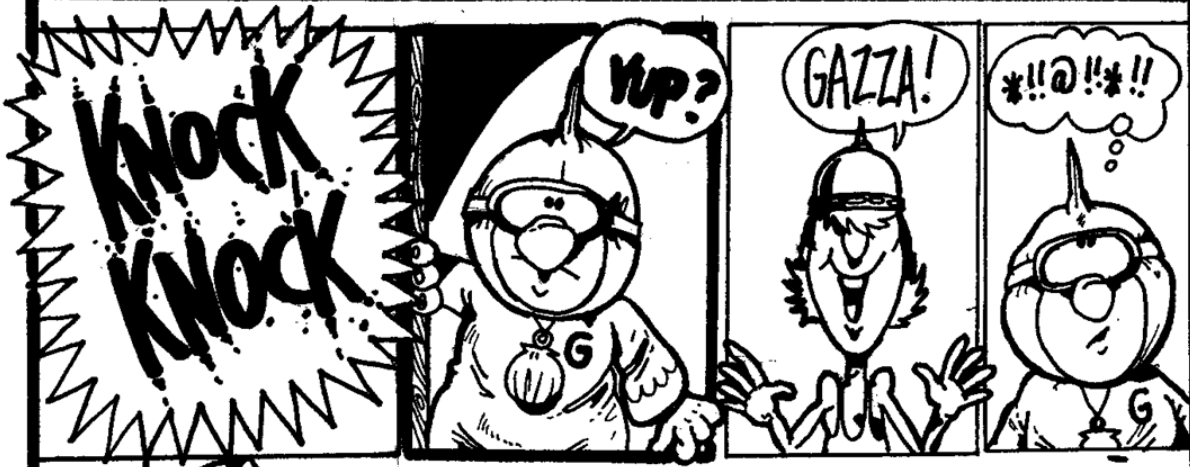
Many months after drawing QuRP I began to wonder what his back story might be if he was an RPG character (you could see I had no life) and this led to me writing “Quest of the Claw” a comic tale set in my fantasy world of ‘Eldoria’. QOTCt poked fun at Dungeons and Dragons and some of the antics of the players I was running games for at that time – my younger brother Stephen and good friend Steven Twine exist in the pages of the comic.

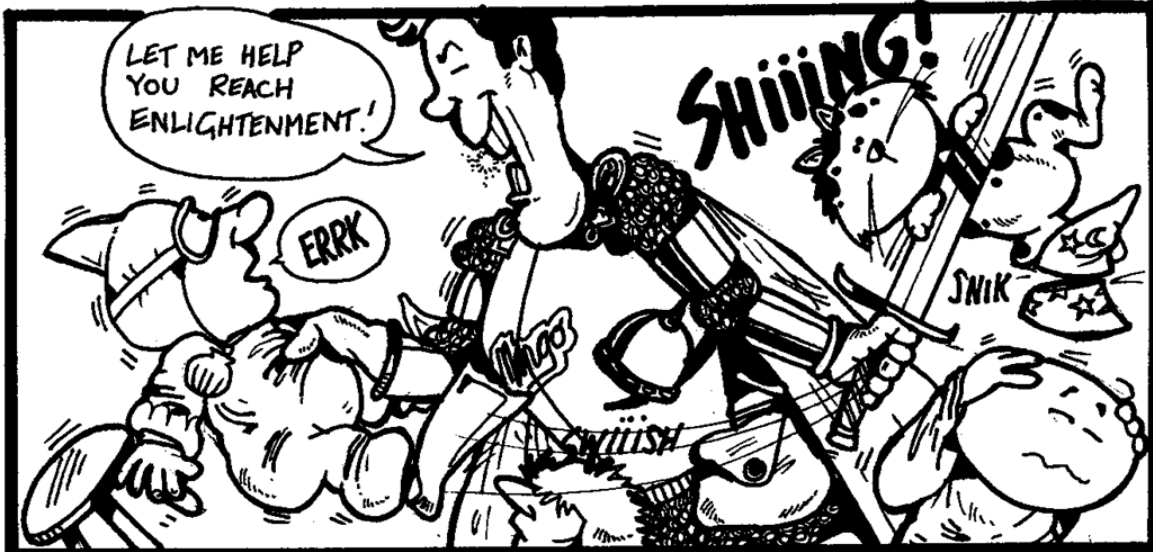
QOTC was featured in a club newsletter and later published in the student guild newspaper of the Queensland University of Technology. It was the first thing related to role-playing that I ever got paid for. After its appearance in the student paper it vanished into my archives and it was only recently that an old friend of mine, Wesley Kublick (whom I had not seen for over 30 years) visited Brisbane and asked if I had ever done anything with QOTC. Wes was always been a keen comic fan and he still remembered QuRP and his adventures after all these years.

So...encouraged by Wes’s praise of QOTC, I delved into my filing cabinets and dusted off the original sheets I had penned the comic on all those years ago in order to serialize it once again for a new generation of role-playing fans. I hope you enjoy it.

Keith Done August 2018









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