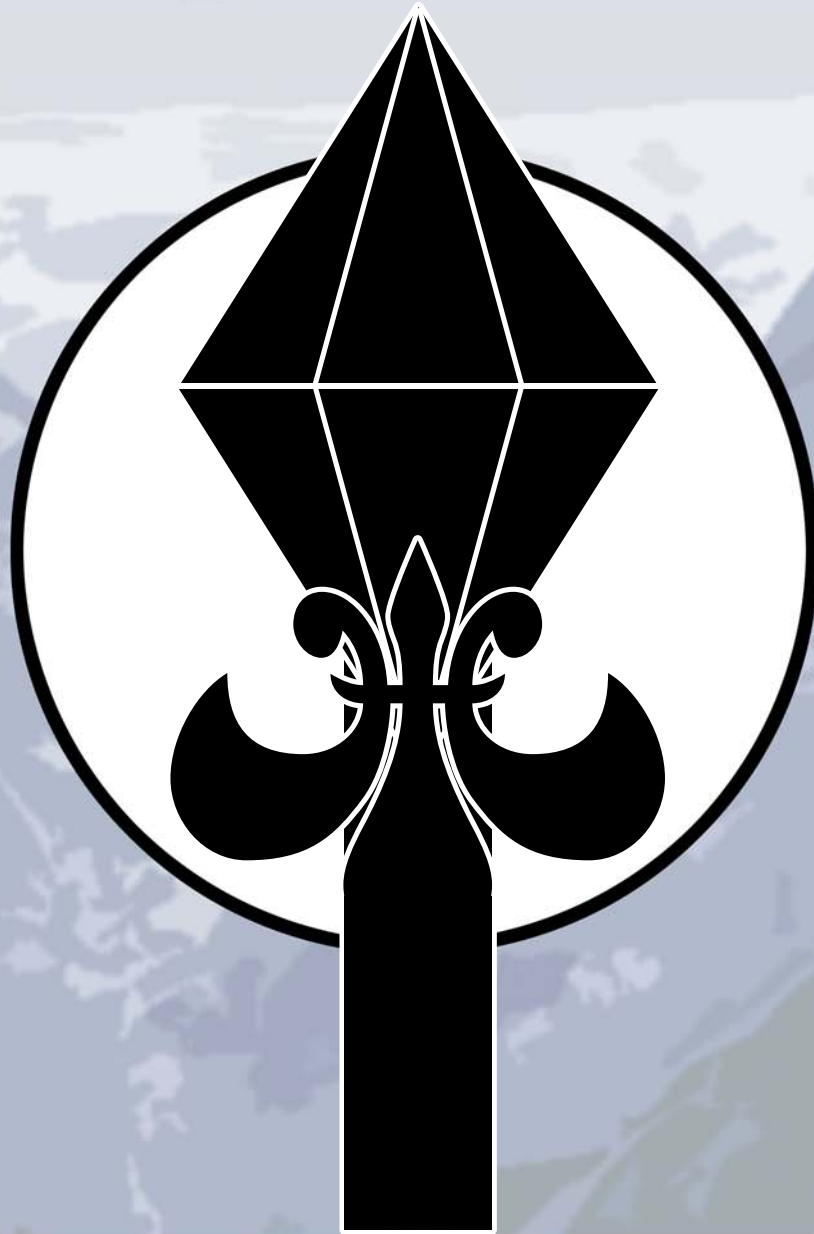


Boundless Magic I

Magic Staves



RT WYNTER



Boundless Magic

AF-BM001 Magic Staves volume 1

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By Aeon Forge[©]

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STAVES

Bard's Friend

CL: 8th	Weight: 5 lbs	Price: 32,000 GP
Aura: moderate illusion		

This staff is usually topped with a crescent or hook shape. Bells or chimes usually hang from the upper point. The staff allows use of the following spells:

- Prestidigitation (1 charge)
- Minor Image (1 charge)
- Major Image L3 (2 charges)
- Rainbow Pattern L4 (2 charges)

In addition, as a swift action, the wielder of the musical staff can cause it to transform into a string or wind instrument. Any Perform skill checks made with the musical staff gain a +5 competence bonus. The staff can still be used to cast spells while it is an instrument, and it can revert back to a staff as a free action.

Construction Requirements	Cost
Craft Staff, major image, minor image, prestidigitation, rainbow pattern	16,000 gp

Ethereal Staff

CL 13 th	Weight 7 lbs	Price: 81,000 GP
Aura: strong transmutation		

This long, thin, staff appears to be made of a pale material like ivory or alabaster. It is shot through with wisps of grey and pale blue. The patterns seem to shift and change, although never while being watched. The staff allows use of the following spells:

- Gaseous Form (1 charge)
- Fly (1 charge)
- Dimension Door (2 charges)
- Ethereal Jaunt (4 charges)

In addition to the above spells, the wielder of the staff also receives a +2 natural armor bonus to her AC. This bonus is a polymorph effect and does not stack with those granted by other polymorph spells and effects.

Construction Requirements	Cost
Craft Staff, alter self, dimension door, ethereal jaunt, fly, gaseous form	40,500 gp

Shard of Legend

CL: 8th	Weight: 5 lbs	Price: 47,000 GP
Aura: moderate evocation and transmutation		

Seemingly made from one long thin shard of blue-green crystal this light weight staff appears fragile and delicate but is in-fact strong as steel.

This staff can be used as a +1 shock quarterstaff (only one end of the staff bears this enhancement), and it retains this property even if all charges are spent. This staff can cast the following spells:

- Enlarge Person (1 charge)
- Flaming Sphere (1 charge)
- Knock (1 charge)
- Gaseous Form (2 charges)
- Wall of Ice (3 charges)

Construction Requirements	Cost
Craft Magic Arms and Armor, Craft Staff, enlarge person, flaming sphere, gaseous form, knock, wall of ice	27,133 gp

Staff of Blasting

CL: 13th	Weight: 5 lbs	Price: 82,000 GP
Aura: strong evocation		

This staff is usually carved from a pale wood and stained to appear white, grey, or silver. It is almost always topped with a carved dragon's head.

The staff allows use of the following spells:

- Lightning Bolt (1 charge)
- Magic Missile (1 charge)
- Gust of Wind (1 charge)
- Shout (2 charges)
- Telekinesis (2 charges)
- Forceful Hand (3 charges)

Construction Requirements	Cost
Craft Staff, forceful hand, gust of wind, lightning bolt, magic missile, shout, telekinesis	41,000 gp

Staff of Bubbling Muck

CL: 9th	Weight: 5 lbs	Price: 35,550 GP
Aura: moderate conjuration		

The knotted cluster at the end of this long, twisted root is covered in mud and moss making it appear that it has just been pulled from the ground. It allows use of the following spells:

- Mudball (1 charge)
- Mud Buddy (1 charge)
- Stinking Cloud (1 charge)
- Hydraulic Torrent (1 charge)
- Acid Pit (2 charges)
- Geyser (2 charges)
- Transmute Rock to Mud (2 charges)

Construction Requirements	Cost
Craft Staff, acid pit, geyser, hydraulic torrent, mudball, mud buddy, stinking cloud, transmute rock to mud	17,100 gp

Staff of the Cackling Hag

CL: 8th	Weight: 5 lbs	Price: 32,000 GP
Aura: moderate enchantment		

This gnarled wooden staff is topped with the carved visage of a laughing hag. The staff allows use of the following spells:

- Sleep (1 charge)
- Hideous Laughter (1 charge)
- Touch of Idiocy (1 charge)
- Confusion (2 charges)

Construction Requirements	Cost
Craft Staff, confusion, hideous laughter, sleep, touch of idiocy	16,000 gp

Staff of Dragon Fire

CL: 8th	Weight: 6 lbs	Price: 29,600 GP
Aura: moderate evocation		

The dark wood of this tall staff is stained deep red. A carved dragon's head sits atop. The staff allows use of the following spells:

- Fire Breath (1 charge)
- Burning Hands (1 charge)

- Draconic Reservoir (2 charges)
- Dragon's Breath (2 charges)

Construction Requirements	Cost
Craft Staff, burning hands, draconic reservoir, dragon's breath, fire breath	14,800 gp

Staff of Emerald Flame

CL: 8th	Weight: 5 lbs	Price: 29,600 GP
Aura: moderate evocation		

Made from a number of different branches woven and braided together, a large, rough, green crystal sits woven inside at the staves' head. The staff allows use of the following spells:

- Faerie Fire (green only, 1 charge)
- Flame Blade (1 charge) blade is emerald in hue and springs from the tip of the staff, but functions exactly as the spell
- Daylight (2 charges) light has a decidedly green tint
- Flame Strike (2 charges) fire is bright green in color

Construction Requirements	Cost
Craft Staff, daylight, faerie fire, flame blade, flame strike	14,800 gp

Staff of Northern Wind

CL: 8th	Weight: 10 lbs	Price: 47,000 GP
Aura: moderate conjuration and transmutation		

This well-worn wooden staff is topped with a cloudy quartz crystal. This staff can cast the following spells:

- Fog Cloud (1 charge)
- Alter Winds (1 charge)
- Darkvision (1 charge)
- Sleet Storm (2 charges)
- Ice Storm (3 charges)

Construction Requirements	Cost
Craft Staff, alter winds, darkvision, fog cloud, ice storm, sleet storm	27,133 gp

Staff of the Oubliette

CL: 10th	Weight: 5 lbs	Price: 52,000 GP
Aura: moderate conjuration		

This staff is usually made from a dark wood and stained even darker. It will often have carvings of tortured faces and clawing hands. The staff allows use of the following spells:

- Create Pit (1 charge)
- Spiked Pit (1 charge)
- Acid Pit (2 charges)
- Hungry Pit (2 charges)

Construction Requirements	Cost
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Craft Staff, acid pit, create pit, hungry pit, spiked pit 26,000 gp

Staff of Whispers

CL: 13th	Weight: 5 lbs	Price: 82,000 GP
Aura: strong varies		

This elegant staff is carved from a pale wood into patterns reminiscent of swirling clouds. It is most often topped with a carved griffon or other winged beast. This staff allows use of the following spells:

- Obscuring Mist (1 charge)
- Invisibility (1 charge)
- Fly (1 charge)
- Dimension Door (2 charges)
- Telekinesis (2 charges)
- Elemental Body III (Air only) (3 charges)

Construction Requirements	Cost
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Craft Staff, dimension door, elemental body III, fly, invisibility, obscuring mist, telekinesis 41,000 gp

Staff of Whirling Wind

CL: 8th	Weight: 5 lbs	Price: 29,600 GP
Aura: moderate evocation		

This unremarkable staff is made from a smooth piece of white birch. The staff allows use of the following spells:

- Alter Winds (1 charge)
- Gust of Wind (1 charge)
- Cloak of Winds (2 charges)

- River of Wind (2 charges)

Construction Requirements	Cost
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Craft Staff, alter winds, cloak of winds, gust of wind, river of wind 14,800 gp

The Captain's Staff

CL: 13th	Weight: 5 lbs	Price: 82,000 GP
Aura: strong varies		

There is no record of the infamous figure known simply as "The Captain" ever wielding a staff, so perhaps this was constructed as a tribute by a loyal fanatic. This hefty oaken shaft is a masterpiece of the wood-burner's art. At first the designs appear to be nothing but a complex pattern burned into the wood. Closer inspection reveals many complex scenes of a hedonistic nature. Drinking, smoking, eating, and lustier activities are all represented. All the burnings are incredibly detailed and very lude, as no figure seems to be wearing anything below the waist regardless of activity. The staff allows use of the following spells:

- Polypurpose Panacea (1 charge)
- Unnatural Lust (1 charge)
- Mad Monkeys (1 charge)
- Secure Shelter (2 charges)
- Sonic Thrust (2 charges)
- Bear's Endurance, Mass (3 charges)

Construction Requirements	Cost
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Craft Staff, bear's endurance, mass, polypurpose panacea, secure shelter, sonic thrust, unnatural lust 41,000 gp

Womping Staff

CL: 11th	Weight: 5 lbs	Price: 49,800 GP
Aura: moderate evocation		

This ordinary looking, unadorned, staff is made from common hard-wood. It appears as a common walking-stick only a bit thicker and slightly heavier. The staff allows use of the following spells:

- Daze (1 charge)
- Shatter (1 charge)
- Forceful Hand (2 charges)

Also, once per day, the staff can become an animated object of Medium size with the Additional Attack & Additional Movement (Fly[clumsy]) special abilities. This power has a duration of 10 minutes.

If the staff is destroyed while animated it becomes a staff again and loses this ability and all remaining charges. This does not give the staff the broken condition and it can be used again once it is recharged to full capacity.

Construction Requirements	Cost
---------------------------	------

Craft Staff, daze, forceful hand, 24,900 gp shatter

MINOR ARTIFACTS

Ember's Bane

CL: 15th	Weight: 5 lbs	Price: 235,000 GP
Aura: strong varies		

This unique staff of power is a rather unremarkable short wooden walking stick, upon closer inspection the staff is covered in small carvings of a particular rogue-type figure attempting to perform various acts and failing while doing so. Lock picks breaking, hands getting caught in pockets, falling, even drowning are just some of the images on this staff. It's interesting to note that drowning is the only image repeated. It appears twice. No one knows who crafted this staff or who this less-than-proficient rogue is. The staff allows the use of the following spells:

- Detect Secret Doors (1 charge)
- Locate Object (1 charge)
- Invisibility (1 charge)
- Teleport (1 charge)
- Sending (1 charge)
- Telepathic Bond (1 charge)
- Break Enchantment (2 charges)
- Seeming (2 charges)
- Telekinesis (2 charges)
- True Seeing (2 charges)

This staff possesses all the other powers of a standard Staff of Power, including the +2 luck bonus to AC and saving throws, functioning as a +2 quarterstaff that

can smite, and the ability to break it for a retributive strike.

Construction Requirements	Cost
---------------------------	------

Craft Magic Arms and Armor, Craft Staff, Detect Secret Doors, Locate Object, Teleport, Seeming, Sending, Telepathic Bond, Invisibility, Break Enchantment, True Seeing, Telekinesis 117,500 gp

Sun Down

CL: 15th	Weight: 5 lbs	Price: 220,000 GP
Aura: strong varies		

This smooth polished willow staff tappers slightly near the bottom and is a unique staff of the hierophant. Supposedly, it is the personal staff of the great star-travelling druid, Sundown. The staff allows the use of the following spells:

- Endure Elements (1 charge)
- Spider Climb (1 charge)
- Water Breathing (1 charge)
- Stone Shape (1 charge)
- Air Walk (1 charge)
- Commune with Nature (1 charge)
- Freedom of Movement (2 charges)
- Tree Stride (2 charges)
- Cure Critical Wounds (2 charges)
- Control Winds (2 charges)

This staff possesses all the other powers of a standard Staff of the Hierophant, including the +2 luck bonus to AC and saving throws, functioning as a +2/+2 quarterstaff that can smite, and the ability to sacrifice it to restore life to the dead.

Construction Requirements	Cost
---------------------------	------

Craft Magic Arms and Armor, Craft Staff, Endure Elements, Spider Climb, Water Breathing, Stone Shape, Air Walk, Freedom of Movement, Commune with Nature, Tree Stride, Cure Critical Wounds, Control Winds 110,000 gp

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